Altova FlowForce Server 2023 Advanced Edition

User & Reference Manual

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1 Introduction

FlowForce Server is a cross-platform software solution used to automate tasks on Windows, Linux, and macOS servers and workstations through a Web interface.

FlowForce Server integrates with other Altova server products (MapForce Server, StyleVision Server, and both flavors of Raptor XML Server) and extends their functionality by means of recurring or on-demand jobs, including jobs that run as Web services. For example, by virtue of integration with MapForce Server and StyleVision Server, you can run a MapForce mapping or a StyleVision transformation as a recurring FlowForce job. Likewise, by virtue of integration with RaptorXML Server, you can validate XML or JSON files as an on-demand job exposed as a Web service.

With FlowForce Server you can also create and automate various other common server tasks, such as sending emails, managing files on the local system or network, managing files through a File Transfer Protocol (FTP), running shell scripts, and others. The Advanced Edition of FlowForce Server can send or accept AS2 messages and adds support for distributed execution of jobs on multiple servers running as a cluster.

Last updated: 10 October 2022

1.1 New Features

This section describes new features of each FlowForce Server release. For more details, see the respective subsection.

1.1.1 Version 2023

Version 2023

- In the *Execution Steps* 147 section (**Configuration** page), it is now possible to expand or collapse all execution steps, which might be useful when you want to do a search in the browser or print the page.
- It is now also possible to expand/collapse information in the instance log 195.
- The system function `/system/sftp/retrieve-wildcard` has a new parameter called *Target directory* that specifies where retrieved files will be stored (*FlowForce Server Advanced Edition*). For more information, see `/system/sftp/retrieve-wildcard` 297.
- FlowForce Server now allows you to copy over previously set values of function parameters into parameters of a new step function. For details, see Input Parameters 144.
- FlowForce Serve now displays more detailed information about file triggers 169 on the **Active Triggers and Services** page, which gives you more fine-grained control over jobs triggered by file triggers. For more information, see Monitor Job Execution 191.
- Internal updates and optimizations.

1.1.2 Version 2022

Version 2022 Release 2

- A new severity filter called *Verbose* is now available on the Log View 192 page. The *Verbose* messages can be useful for troubleshooting file system triggers 169.
- The **`/system/sftp/connect`** 290 function has a new parameter called *Logging*, which allows diagnosing SSH issues.

Version 2022

- The Running Jobs 187 section of the **Home** page now displays the following job execution details: *all jobs*, *recently finished*, *starting*, and *running jobs*.
- A new system function called **`create-file`** 246 has been introduced. This function allows you to store stream content in a file you would like to keep for future use.

1.1.3 Version 2021

Version 2021 Release 2

- The existing FlowForce built-in functions from the /system/ftp[255] library now support options for connecting to a server via FTPS (FTP via SSL).
- FlowForce Server Advanced Edition now supports Secure FTP (also known as SFTP, or FTP via SSH). To enable you to connect to an FTP server via SFTP and perform operations on it, new functions are available in the /system/sftp[289] container.
- A new credential type for SFTP, SSH Key, is now available.
- /system/sftp[289] has now a new function, rmdir-wildcard[299], which deletes from the SFTP server any directories that match a wildcard.
- New FTP functions are available that enable uploading, retrieving, and deleting files on a remote FTP server using wildcards. Specifically, if you connect to the FTP server through FTP or FTPS, you can use the functions **`delete-wildcard`**, **`retrieve-wildcard`**, and **`store-wildcard`** from the /system/ftp[255] library. If you connect through SFTP, you can use functions with the same name from the /system/sftp[289] library.
- To display a summary of the outcome of job execution and other job-related information, statistics and charts[188] are now available in the Web administration interface.
- When creating a file system trigger[169], you can set the minimum polling interval to 1 second (previously, the minimum interval was 30 seconds).
- Statistics Detail Page: changes in the color scheme and labeling.
- File Path Functions: join-paths[331] is a new function that allows combining paths supplied as arguments into one path.

Version 2021

- The Log View[192] page has been optimized to load records faster and includes new navigation and filtering options, as well as the ability to save the current state of the log as a permanent link.
- A new Log Instance[194] page is available that is dedicated exclusively to viewing one logged job instance at a time. From this page, you can export the logged information to a .zip archive in order to view it later or send it to another party. You can also load previously exported job instances into the "Log Instance" page and view them for *post mortem* debugging, for example.
- There are new Logging Settings[95] available that let you configure whether certain logging details should be stored or skipped for logging purposes. You can also configure the level of logging detail based on the job outcome. For example, on job failure, you might want to keep full tracing information in the log, whereas on successful execution you might want to keep only the most basic information.
- You can configure certain logging settings not only at application level, but also for specific FlowForce Server jobs. See Logging rules at object level[98].

1.1.4 Version 2020

Version 2020 Release 2

- It is possible to retry the execution of one or more steps multiple times in case of error, see Retry on Error[153].
- A job can execute steps in a postponed way, after returning the result, which is particularly suitable in case of jobs invoked through Web service calls, see Postponed Steps[156].
- A new optional **Host name** field is available in the setup page, see Defining the Network Settings[62]. This makes SSL configuration more flexible, and also enables you to test run Web services directly from the job configuration page.

- It is possible to configure file system triggers[169] to fire when new files or directories are added to a specified directory. This trigger is different from the existing "Modified date" in that it does not fire if files within the polled directory are subsequently modified.
- The AS2 partner configuration page provides a new option which makes it possible to reformat an AS2 message to its canonical form, see Interoperability settings[471].
- When defining a credential of type OAuth 2.0, you can configure the authorization details to be in the POST request body. This is an optional method in addition to the already supported standard method of supplying authorization details in the POST request header, see OAuth 2.0 Credentials[180].
- The procedure for accessing the Setup Page[57] has been simplified.

Version 2020

- FlowForce Server jobs that call Web services can now authorize with the service provider using the OAuth 2.0 protocol. To this end, the "credential" entity in FlowForce has been extended to support OAuth 2.0 fields as well, see OAuth 2.0 Credentials[180].
- You can define credentials both in MapForce and FlowForce Server, and either embed them into the mapping at design time, or supply them as parameters to the execution step in FlowForce Server, see Credentials in Mapping Functions[414].
- When defining a credential object[179], you can restrict it to a specific domain of usage. "Usage" can be one or more of the following: job execution, FTP, HTTP.
- Portable file, folder, and database references defined in MapForce (also known as "Global Resources") can be deployed to FlowForce Server and be consumed by a mapping function. If necessary, you can change directly in FlowForce the resources (file, folder, or database references) used by a mapping function—this will affect all FlowForce jobs using that function. You can also create or edit resources directly in FlowForce Server, with some limitations, see Resources[435].
- When exporting job configuration data to another FlowForce Server instance or to a .zip archive, you can optionally choose to export sensitive data as well, see Importing and Exporting Configuration Data[218].

1.1.5 Version 2019

Version 2019 Release 3

- Web services created with FlowForce Server can now accept the body of the HTTP POST request as a job parameter, see Web Service Parameters[174]. For an example, see Post JSON to FlowForce Web Service[548].
- The logging capabilities of FlowForce Server have been enhanced, with the help of the new log[353] expression function and new logging settings, see Changing the Logging Settings[95].

Version 2019

- FlowForce Server can now be integrated not only with Windows Active Directory, but also with other Directory Service providers that support LDAP (Lightweight Directory Access Protocol), see Changing the Directory Service Settings[92].
- FlowForce Server Advanced Edition benefits from distributed execution of jobs. It is now possible to set up multiple FlowForce Server instances as a cluster and redistribute job processing workload

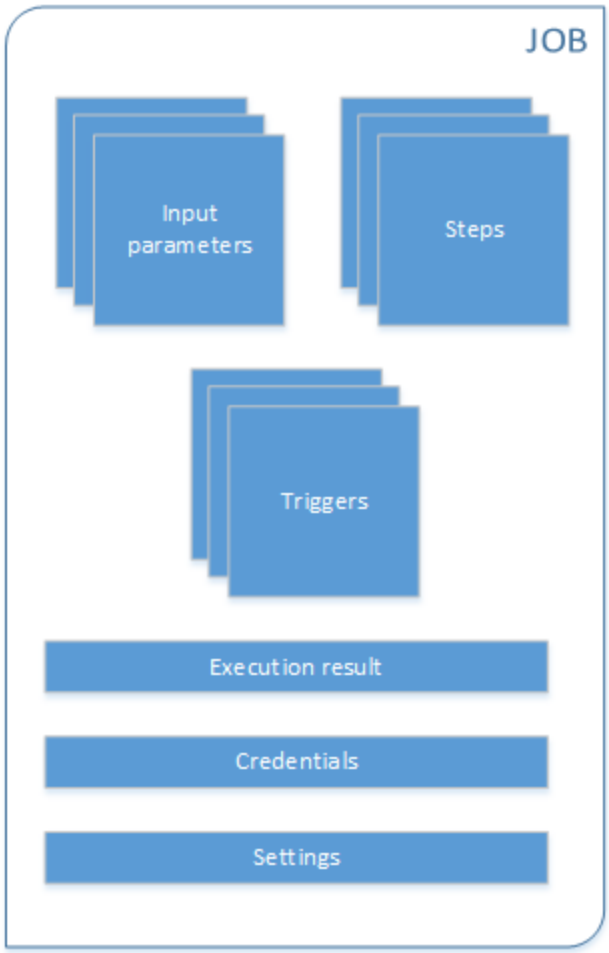
across multiple machines. See Distributed Execution and Load Balancing 204.

- A new FlowForce Server built-in function is available, **send-mime** 304, that enables you to customize e-mail messages sent by FlowForce Server (for example, prepare the HTML body or attachments by running a StyleVision Server transformation). The new function also makes it possible to customize the SMTP headers using MIME Expression Functions 362 available in FlowForce.

1.2 Basic Concepts

Jobs

A job is a core concept in FlowForce Server. It represents a task or a sequence of tasks to be executed by the server. Jobs can be as simple as one-step tasks such sending an email. However, you can also create jobs that perform multiple actions and pass the result (for example, a file) as parameter to another job. A job consists of input parameters, steps, triggers, and other settings.



Structure of a FlowForce job

Input parameters

In FlowForce Server, input parameters are similar to function arguments in a programming language. Input parameters can be of various types (for example, file or directory references, text, numbers, Boolean values, and others).

Triggers

When you create a job, you must specify conditions (or criteria) that will trigger the job. These conditions are

known as triggers. FlowForce Server monitors any defined triggers and executes the job whenever the trigger condition is met.

Steps

In FlowForce Server, steps define what a job must do (e.g., delete a file, execute a MapForce mapping, send an email). In its simplest form, a step is an operation with failed or successful outcome. The step requires an execution of a function[241]. You can execute steps conditionally, unconditionally, and in a loop. You can create as many steps as required for your job, and you can set the order in which the steps must take place.

Functions

In the context of a job, a function is an instruction understood by FlowForce Server that performs some operation on the target file system. A function can be one of the following:

- A built-in FlowForce function (see Built-in Functions[241])
- A StyleVision transformation
- A MapForce mapping
- The execution step of a job

Most functions have input parameters. Any mandatory input parameters must be supplied by the caller in order for the step to execute successfully.

Execution result

In FlowForce Server, a step's execution result defines what is returned after the step is executed (for example, a file, or some text). When working with jobs, you can explicitly declare a step's execution result to be of a specific data type (such as String or Boolean), or be discarded. You typically need to declare the data type of the execution result if you intend to use it in other jobs, or if you want to cache the result.

Credentials

A credential object stores authentication information. This is typically the combination of user name and password associated with a user account on the operating system where the FlowForce Server job runs, but it can also be a set of HTTP or FTP credentials, or OAuth security details.

Settings

When creating a job, you can configure the following optional settings:

- Make the job available as a Web service (see also Exposing Jobs as Web Services[173])
- Limit the number of instances running in parallel for the same job (see also Defining Queue Settings[184]).
- Cache the result returned by the job (see also Caching Job Results[163]).

1.3 Security Concepts

FlowForce Server uses a role-based user access control mechanism configurable according to the needs and structure of your organization or business model. For example, you can organize and package jobs and credentials into special data containers that require access rights in order to be viewed or modified. Only users with corresponding access rights would then be able to access data inside the container.

Containers

As the name of the term implies, a container is data packaged together. In FlowForce Server, containers can be roughly compared to folders on an operating system. Containers can contain any of the following: jobs, credentials, functions, and other containers. By setting permissions on containers, you can control who can view or access the data inside them. Organizing data into containers and setting up the relevant permissions for each container is a good security practice.

Users

Users are persons who log on to FlowForce Server to configure jobs, deploy MapForce or StyleVision transformations, or manage the FlowForce Server. The actions available to users in FlowForce Server depend on the following:

a) Their assigned permissions or privileges
b) The permissions and privileges assigned to any roles that users are members of.

Roles

Roles are named sets of privileges that help enforce security based on the business need. The typical role-based security involves at least two roles: an administrator and a standard user. Each role is defined by the privileges granted to that role. For example, administrators can change their own password and that of other users, whereas standard users can change only their own password. You can assign roles to users and revoke roles from users as necessary.

Privileges

Privileges define what users can do in FlowForce Server (for example, set own password, read users and roles, stop any job, and so on). Privileges are different from permissions in the sense that permissions control user access to containers, whereas privileges are effective globally across FlowForce Server. The following simple rule might help you distinguish quickly between privileges and permissions: privileges are global, permissions are local.

Like permissions, privileges can be assigned both to individual users and to roles. Therefore, when users log on to FlowForce Server, their set of effective privileges is determined by:

a) the privileges they have been assigned directly
b) the privileges assigned to any roles that the user is member of.

Permissions

Permissions control user access to containers. Like privileges, permissions can be granted both to users and to roles. Therefore, if a user is a part of a role, any permissions granted to the role will automatically apply to the user as well.

By default, permissions set on a container are inherited from the parent container. For example, let's assume

that container A has a child container B. Users who have permission to access container A will have by default permission to access container B as well. However, an administrator can redefine the permissions of any user or role at every level of the container hierarchy.

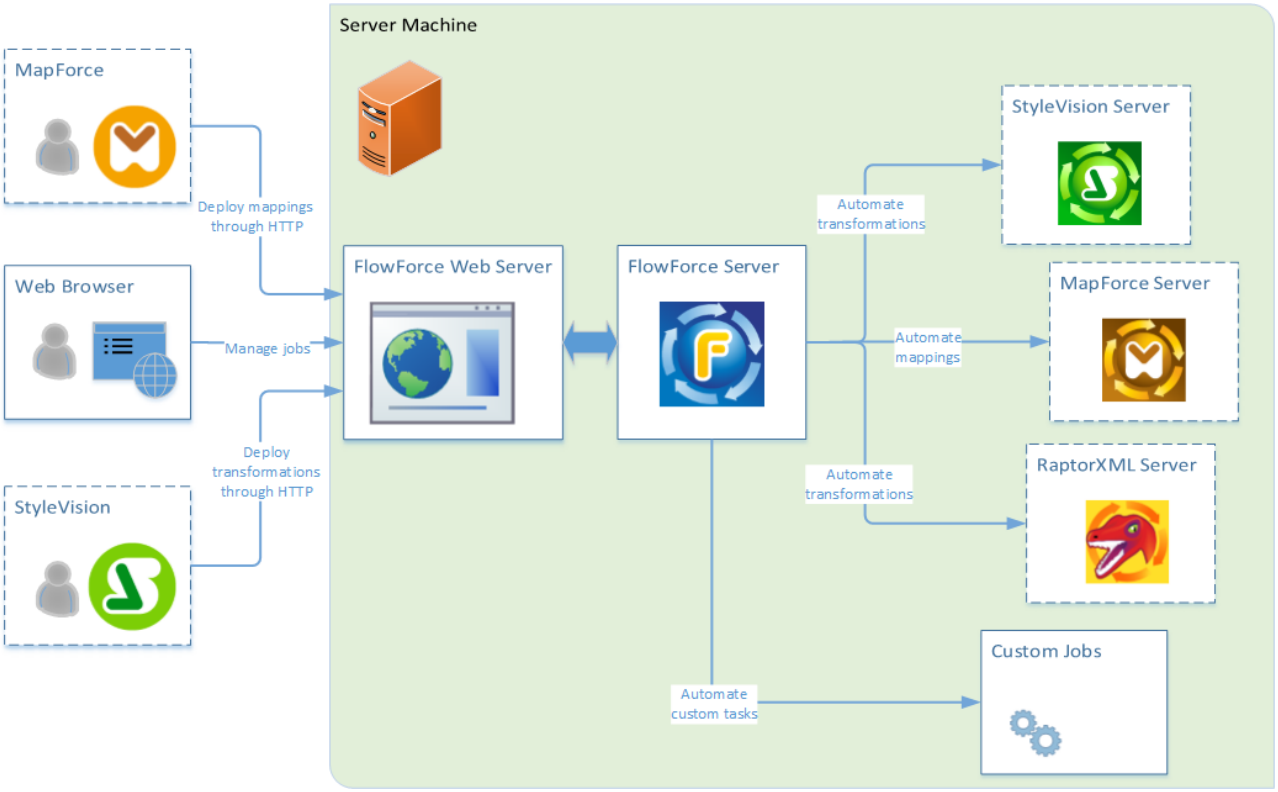
Password policies

FlowForce Servers uses password policies to help administrators manage the complexity of user passwords. A password policy is a set of minimum requirements that a user password must meet in order to be valid (for example, at least *N* characters long).

1.4 How It Works

Altova website: Workflow automation tool

The typical FlowForce Server installation is illustrated in the following diagram. Components that are optionally licensed are represented with dashed borders.



Typical FlowForce Server installation

As the diagram shows, the typical FlowForce Server installation consists of several server products (or, in technical terms, services) that are installed on the same server machine as FlowForce Server. The FlowForce Server solution itself is composed of two services: FlowForce Web Server and FlowForce Server. These two run as separate services and can be configured, started, or stopped separately. The manner in which these two services are managed depends on the operating system family (Linux, Windows, macOS), as further described in this documentation.

FlowForce Web Server accepts and validates requests from clients, and passes them to FlowForce Server. FlowForce Server is the core of the FlowForce Server solution and runs as a background service without a graphical user interface. FlowForce Server continuously checks for trigger conditions, starts and monitors job execution, and writes detailed logs. In addition to this, FlowForce Server listens to requests for jobs that were exposed as Web services (it can be configured to accept HTTP requests both from the local machine and from remote clients, see Defining the Network Settings 62).

FlowForce Web Server, on the other hand, handles requests to the Web administration interface where you define or monitor jobs, or manage various FlowForce settings. FlowForce Web Server accepts HTTP (or HTTPS) connections from the following types of clients:

Web browser	The Web browser is used to configure FlowForce Server jobs and other settings (for an overview, see Web Administration Interface 25).
MapForce Enterprise or Professional Edition	MapForce is a data mapping desktop application where you visually design the mappings that transform your data or convert it from one format to another. Once the mappings are created and tested in MapForce, you can deploy them to FlowForce Server, in order to convert them into flexibly configurable jobs. For example, you can configure the mapping jobs to run at a specific time daily, or whenever a file is added to a monitored directory. In order to run jobs created from MapForce mappings, FlowForce Server calls MapForce Server (or MapForce Server Advanced Edition), whose role is to actually execute the mappings and produce the resulting output files. Both MapForce Server and MapForce Server Advanced Edition integrate seamlessly with FlowForce; however, only one of them can be installed at the same time alongside FlowForce. By default, when installing FlowForce, you will be prompted to optionally install the MapForce Server Advanced Edition.
StyleVision Enterprise or Professional Edition	StyleVision is a desktop application used to design reports and forms based on XML, SQL database, and XBRL inputs. Once a stylesheet has been tested and debugged, it can be deployed to FlowForce Server. The deployed files are then available for use in any transformation job on the server. To execute jobs created from deployed StyleVision transformations, FlowForce Server calls StyleVision Server, whose role is to execute the transformation and produce the resulting output files.

For further information about each product, refer to the Altova documentation page (https://www.altova.com/documentation.html).

RaptorXML Server

Altova RaptorXML Server (also called RaptorXML for short) is Altova's third-generation, super-fast XML processor, optimized for the latest standards and parallel computing environments. Designed to be highly cross-platform capable, the engine takes advantage of today's ubiquitous multi-core computers to deliver lightning-fast processing of XML. RaptorXML is available in two editions: (i) **RaptorXML Server** and (ii) **RaptorXML+XBRL Server**. The **RaptorXML+XBRL Server** edition includes support for validating and processing XBRL (eXtensible Business Reporting Language) documents, in addition to XML.

When RaptorXML Server is installed on the same server as FlowForce Server, its functions become available as built-in FlowForce Server functions. This means that you can create jobs that validate or check the well-formedness of XML documents, or transform XSLT and XQuery documents. For more information, see Integration with RaptorXML Server 445.

1.5 Web Administration Interface

The FlowForce Server Web administration interface allows you to administer the server and configure jobs. You can access the Web administration interface from a Web browser at the configured address and port 62.

The following pages are available in the Web administration interface:

- Home 25
- Configuration 25
- Log 25
- Administration 25
- Help 26

Note: Access to resources and actions available from the Web administration interface is driven by a user access control mechanism. This means that you can access and modify configuration data as long as your assigned permissions allow it. Similarly, you can perform actions (and see the corresponding menu items) if you have been granted the corresponding privilege.

Note about browsers
We recommend using FlowForce Server with the following browsers: Chrome, Edge, and Firefox. If you are experiencing problems with your browser, try updating it to the latest version.

Home

Shows the latest statistics and charts 188, the list of running jobs 188, and the list of active timers 190.

Configuration

Displays the currently defined FlowForce containers, jobs, credentials, and functions. To view the contents and further information about any object, click the corresponding record.

The following containers are available by default:

- */public*
- */system*
- */RaptorXML (if you have licensed RaptorXML Server)*

For more information about containers, see Understanding Containers 130. From the **Configuration** page, you can also manage containers, jobs, credentials, and functions, and set permissions on containers if you have the relevant access rights.

Log

Opens the Log View page 192 that shows log entries, including both server-related and job-related messages.

Administration

The **Administration** page enables you to perform actions related to server configuration and user management. The **Administration** page consists of the following menu items:

- **Users:** Allows you to manage user access 112.

- **Roles:** Allows you to create, delete, and manage roles. For more information, see Users and Roles 113 .
- **Password Policies:** Allows you to establish password complexity rules 139.
- **Reports:** Allows you to view reports on currently assigned user privileges 123.
- **Settings:** Allows you to define the default time zone, mail server, and settings that let you integrate FlowForce Server with Active Directory or an LDAP-compliant server. For more information, see Configuring the Server 55.
- **Cluster:** Allows you to distribute execution of jobs 204 across multiple instances of FlowForce Server.

Note: Cross-system clusters are not supported, which means that a worker-master connection cannot be established between different OS platforms (e.g., between Linux and Windows).

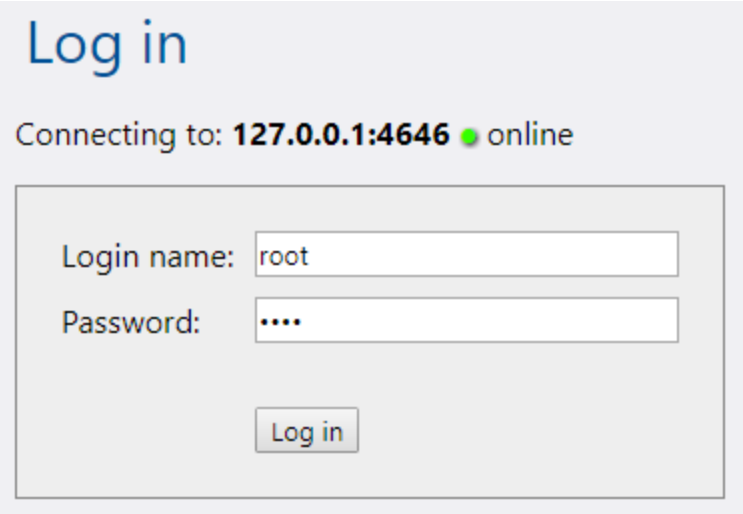
Help

Opens the FlowForce Server documentation in a separate browser tab or window.

1.6 Log on to FlowForce Server

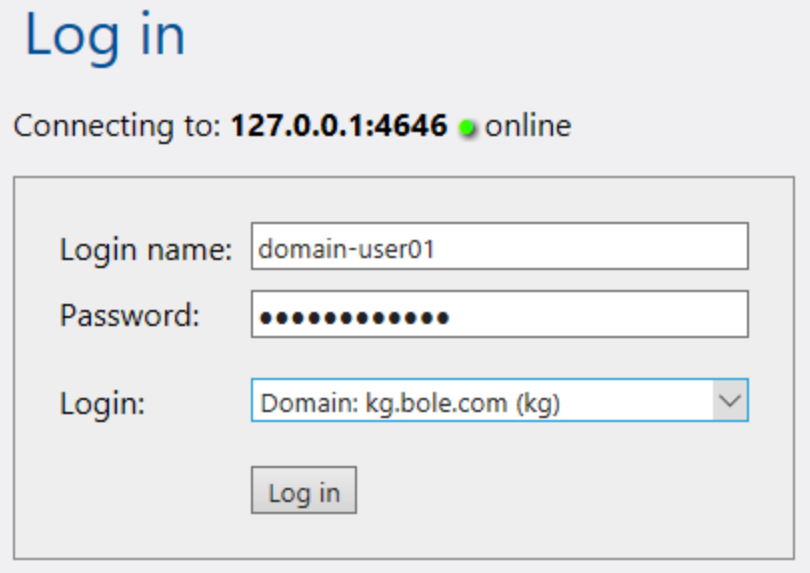
To manage FlowForce Server (create jobs, add users, and so on), you must log on to the Web Administration Interface at the configured HTTP(S) address and port (for example, `http://localhost:8082`). For information about configuring this URL, see Defining the Network Settings 62 (look for the settings grouped under "FlowForce Web Server").

By default, after a fresh installation of FlowForce Server, you can log on with the username **root** and password **root**.

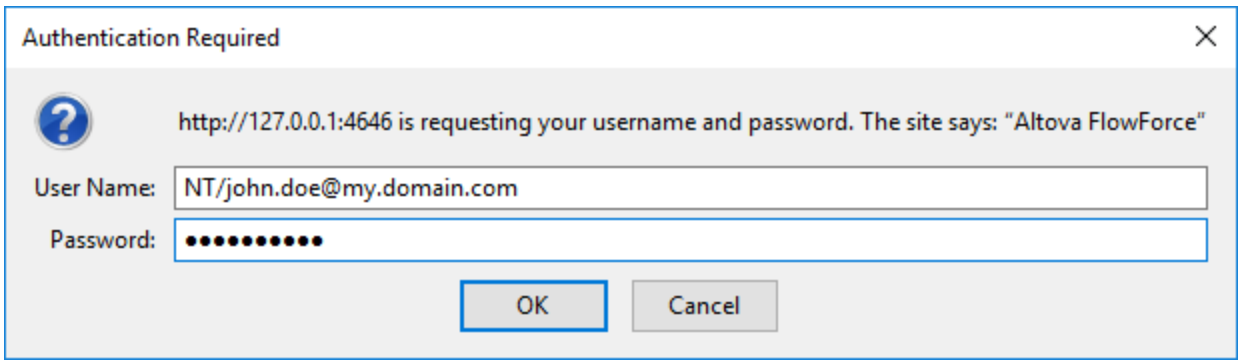


For security reasons, make sure to change the default root password immediately after first login to FlowForce Server.

If authentication with a Directory Service provider (such as Active Directory) is configured, domain users can also log on to FlowForce. In this case, the login page includes an additional drop-down list where you can select the domain. To use standard HTTP authentication instead of Directory Service authentication, select **Directly** from the **Login** drop-down list.



Clients which access Web services exposed by FlowForce Server (typically, at a URL like `http://localhost:4646/service/SomeService`) may also use Active Directory authentication as an alternative to HTTP authentication. For Active Directory authentication to be possible, the username must be prefixed with `NT/` and must include the domain name, for example `NT/john.doe@my.domain.com`, see also Exposing Jobs as Web Services 173.



For information about how to configure Windows domain authentication, see Changing the Directory Service Settings 92.

2 Setting Up FlowForce Server

This section describes installation, licensing and other setup procedures. It is organized into the following sections:

2.1 Setup on Windows

This section describes the installation[30] and licensing[37] of FlowForce Server on Windows systems.

System requirements (Windows)

- Windows 7 SP1 with Platform Update, Windows 8, Windows 10, Windows 11
- Windows Server 2008 R2 SP1 with Platform Update or newer

Prerequisites

- Perform installation as a user with administrative privileges.
- From version 2021 onwards, a 32-bit version of FlowForce Server cannot be installed over a 64-bit version, or a 64-bit version over a 32-bit version. You must either (i) remove the older version before installing the newer version or (ii) upgrade to a newer version that is the same bit version as your older installation.

2.1.1 Installing on Windows

FlowForce Server is available for installation on Windows systems. The broad installation and setup procedure is described below. For detailed information about specific parts of the installation procedure, see their respective topics.

Installing FlowForce Server

To install FlowForce Server, download the installation package from the Altova Download Center (http://www.altova.com/download.html), run it and follow the on-screen instructions. You can select your installation language from the box in the lower left area of the wizard. Note that this selection also sets the default language of FlowForce Server. You can change the language later from the command line.

After installation, the FlowForce Server executable will be located by default at:

```
<ProgramFilesFolder>\Altova\FlowForceServer2023\bin\FlowForceServer.exe
```

Uninstalling FlowForce Server

Uninstall FlowForce Server as follows:

1. Right-click the Windows **Start** button and select **Settings**.
2. Open the Control Panel (start typing "Control Panel" and click the suggested entry).
3. Under *Programs*, click **Uninstall a program**.
4. In Control Panel, select FlowForce Server and click **Uninstall**.

Trial license

During the installation process, you will be given the option of requesting a 30-day trial license for FlowForce Server. After submitting the request, a trial license will be sent to the email address you registered.

2.1.2 Installing on Windows Server Core

Windows Server Core is a minimal Windows installation that does not use a number of GUI features. You can install FlowForce Server on a Windows Server Core machine as follows:

1. Download the FlowForce Server installer executable from the Altova website. This file is named **FlowForceServerAdv.exe**. Make sure to choose the executable matching your server platform (32-bit or 64-bit).
2. On a standard Windows machine (not the Windows Server Core machine), run the command **FlowForceServerAdv.exe /u**. This unpacks the **.msi** file to the same folder as the installer executable.
3. Copy the unpacked **.msi** file to the Windows Server Core machine.
4. If you are updating an earlier version of FlowForce Server, shut down FlowForce Server before carrying out the next step.
5. Use the **.msi** file for the installation by running the command **msiexec /i FlowForceServerAdvanced.msi**. This starts the installation on Windows Server Core.

Note: When upgrading to a major version, you can retain your FlowForce Server settings by using the properties listed in the subsections of this section: (i) Webserver Properties 32, (ii) SSL-Webserver Properties 33, and (iii) Service Properties 34.

Important: Keep the MSI file!

Note the following points:

- Keep the extracted **.msi** file in a safe place. You will need it later to uninstall, repair, or modify your installation.
- If you want to rename the MSI file, do this before you install FlowForce Server.
- The MSI filename is stored in the registry. You can update its name there if the filename has changed.

Register FlowForce Server with LiceseServer

If you are installing FlowForce Server for the first time or are upgrading to a **major version**, you will need to register FlowForce Server with an Altova LicenseServer on your network. If you are upgrading to a non-major version of FlowForce Server, then the previous LicenseServer registration will be known to the installation and there is no need to register FlowForce Server with LicenseServer. However, if you want to change the LicenseServer that is used by FlowForce Server at any time, then you will need to register FlowForce Server with the new LicenseServer.

To register FlowForce Server with an Altova LicenseServer during installation, run the installation command with the **REGISTER_WITH-LICENSE_SERVER** property, as listed below, providing the name or address of the LicenseServer machine as the value of the property, for example:

```
msiexec /i FlowForceServerAdvanced.msi REGISTER_WITH_LICENSE_SERVER="localhost"
```

To register FlowForce Server with an Altova LicenseServer after installation, run the following command:

```
msiexec /r FlowForceServerAdvanced.msi REGISTER_WITH_LICENSE_SERVER="<MyLS-IPAddress>"
```

Useful commands

Given below are a set of commands that are useful in the installation context.

To test the return value of the installation, run a script similar to that below. The return code will be in the `%errorlevel%` environment variable. A return code of **`0`** indicates success.

```
start /wait msiexec /i FlowForceServerAdvanced.msi /q
echo %errorlevel%
```

For a silent installation with a return code and a log of the installation process:

```
start /wait msiexec /i FlowForceServerAdvanced.msi /q /L*v! <pathToInstallLogFile>
```

To modify the installation:

```
msiexec /m FlowForceServerAdvanced.msi
```

To repair the installation:

```
msiexec /r FlowForceServerAdvanced.msi
```

To uninstall FlowForce Server:

```
msiexec /x FlowForceServerAdvanced.msi
```

To uninstall FlowForce Server silently and report the detailed outcome in a log file:

```
start /wait msiexec /x FlowForceServerAdvanced.msi /q /L*v! <pathToUninstallLogFile>
```

To install FlowForce Server using another langauge (available language codes are: German=`de`; Spanish=`es`; French=`fr`**`)`**:

```
msiexec /i FlowForceServerAdvanced.msi INSTALLER_LANGUAGE=<languageCode>
```

Note: On Windows Server Core, the charts functionality of FlowForce Server will not be available.

2.1.2.1 Webserver Properties

You can configure the FlowForce Server web server by using the properties given below. To set a property, run the installation command with the property setting appended, like this:

```
msiexec /i FlowForceServerAdvanced.msi FF_WebServer_Host=127.0.0.1
```

List of properties

FlowForce Server

Properties of the FlowForce Server web server:

`FF_WebServer_Host=<IP4 Address>`

Use **`127.0.0.1`** if you want to access the web server from this machine only. Use **`0.0.0.0`** to make the web server accessible globally.

`FF_WebServer_Port=<Port Number>`

Specifies the port that is used to access the web server.

FF_WebServer_Enabled=<0 or 1>
Select **1** to enable listening at the currently set port. Select **0** to disable listening at this port.

FlowForce Server Web
Properties of the FlowForce Server Web interface web server:

FFWeb_WebServer_Host=<IP4 Address>
Use **127.0.0.1** if you want to access the web server from this machine only. Use **0.0.0.0** to make the web server accessible globally.

FFWeb_WebServer_Port=<Port Number>
Specifies the port that is used to access the web server.

FFWeb_WebServer_Enabled=<0 or 1>
Select **1** to enable listening at the currently set port. Select **0** to disable listening at this port.

2.1.2.2 SSL-Webserver Properties

You can configure the FlowForce Server SSL web server by using the properties given below. To set a property, run the installation command with the property setting appended, like this:

```
msiexec /i FlowForceServerAdvanced.msi FF_SSLWebServer_Host=127.0.0.1
```

List of properties

FlowForce Server
To configure the FlowForce Server SSL web server, use the following properties:

FF_SSLWebServer_Host=<IP4 Address>
Use **127.0.0.1** if you want to access the SSL web server (for encrypted transmission) from this machine only. Use **0.0.0.0** to make the SSL web server accessible globally.

FF_SSLWebServer_Port=<Port Number>
Specifies the port that is used to access the SSL web server (for encrypted transmission).

FF_SSLWebServer_Enabled=<0 or 1>
Select **1** to enable listening at the currently set port. Select **0** to disable listening at this port.

FF_SSLWebServer_Certificate=<Path-to-certificate-file>
Full path to a SSL certificate, enclosed in double-quotes.

FF_SSLWebServer_PrivateKey=<Path-to-private-key-file>
Full path to a private key file, enclosed in double-quotes.

FlowForce Server Web
To configure the SSL web server of the FlowForce Server Web interface, use the following properties:

FFWeb_SSLWebServer_Host=<IP4 Address>
Use **127.0.0.1** if you want to access the SSL web server from this machine only. Use **0.0.0.0** to make the SSL web server accessible globally.

FFWeb_SSLWebServer_Port=<Port Number>
Specifies the port that is used to access the SSL web server.

FFWeb_SSLWebServer_Enabled=<0 or 1>
Select **1** to enable listening at the currently set port. Select **0** to disable listening at this port.

2.1.2.3 Service Properties

You can configure the FlowForce Server service by using the properties given below. To set a property, run the installation command with the property setting appended, like this:

```
msiexec /i FlowForceServerAdvanced.msi FF_Service_DisplayName=FlowForceServer
```

List of properties

FlowForce service
To configure FlowForce Server services, use the following properties:

FF_Service_DisplayName=<Serveice Display Name>
Name that will be displayed for the service. Enclose the name in double quotes.

FF_Service_StartType=<Startup Type>
Specifies how the service is started during a system start-up. Values can be one of: **auto | auto-delayed | demand | disabled**.

FF_Service_Username=<UserName>
Specifies the log-on user for the service. Use one of: **LocalSystem | NT Authority\LocalService | NT Authority\NetworkService | <any user with relevant rights>**.

FF_Service_Password=<Password>
The password of the service's start user in plain text.(Hint: Use the installer's user interface to avoid entering plain text passwords.) No password is required if the user name is any of: **LocalSystem | NT Authority\LocalService | NT Authority\NetworkService**.

FlowForce Web service
To configure FlowForce ServerWeb services, use the following properties:

FFWeb_Service_DisplayName=<Serveice Display Name>
Name that will be displayed for the service. Enclose the name in double quotes.

FFWeb_Service_StartType=<Startup Type>
Specifies how the service is started during a system start-up. Values can be one of: **auto | auto-delayed | demand | disabled**.

FFWeb_Service_Username=<UserName>

Specifies the log-on user for the service. Use one of: **LocalSystem | NT Authority\LocalService | NT Authority\NetworkService | <any user with relevant rights>**.

FFWeb_Service_Password=<Password>

The password of the service's start user in plain text.(Hint: Use the installer's user interface to avoid entering plain text passwords.) No password is required if the user name is any of: **LocalSystem | NT Authority\LocalService | NT Authority\NetworkService**.

2.1.3 Installing LicenseServer (Windows)

In order for FlowForce Server to work, it must be licensed via an Altova LicenseServer on your network. When you install FlowForce Server on Windows systems, you can install LicenseServer together with FlowForce Server. If a LicenseServer is already installed on your network, you do not need to install another one—unless a newer version of LicenseServer is required. (*See next point, LicenseServer versions*.)

During the installation process of FlowForce Server, check or uncheck the option for installing LicenseServer as appropriate. Note the following points:

- If you have not installed LicenseServer yet, leave the default settings as is. The wizard will install the latest version on the computer where you are running the wizard.
- If you have not installed LicenseServer yet and want to install Altova LicenseServer on another computer, clear the check box *Install Altova LicenseServer on this machine* and choose **Register Later**. In this case, you will need to install LicenseServer separately and register FlowForce Server afterwards.
- If LicenseServer has already been installed on your computer but is a lower version than the one indicated by the installation wizard, leave the default settings as is. In this case, the installation wizard will automatically upgrade your LicenseServer version. The existing registration and licensing information will be carried over to the new version of LicenseServer.
- If LicenseServer has already been installed on your computer or network and has the same version as the one indicated by the wizard, do the following:
  - Clear the check box *Install Altova LicenseServer on this machine*.
  - Under *Register this product with*, choose the LicenseServer with which you want to register FlowForce Server. Alternatively, choose **Register Later**. Note that you can always select **Register Later** if you want to ignore the LicenseServer associations and carry on with the installation of FlowForce Server.

For information about how to register and license FlowForce Server with Altova LicenseServer, see the section Licensing FlowForce Server 37.

LicenseServer versions

- Altova server products must be licensed either with the version of LicenseServer that is appropriate to the installed FlowForce Server version or with a later version of LicenseServer.
- The LicenseServer version that is appropriate for a particular version of FlowForce Server is displayed during the installation of FlowForce Server. You can install this version of LicenseServer along with FlowForce Server. Alternatively, you can install LicenseServer separately.
- Before installing a newer version of LicenseServer, any older one must be de-installed. The LicenseServer installer will do this automatically if it detects an older version.
- LicenseServer versions are backwards compatible. They will work with older versions of FlowForce

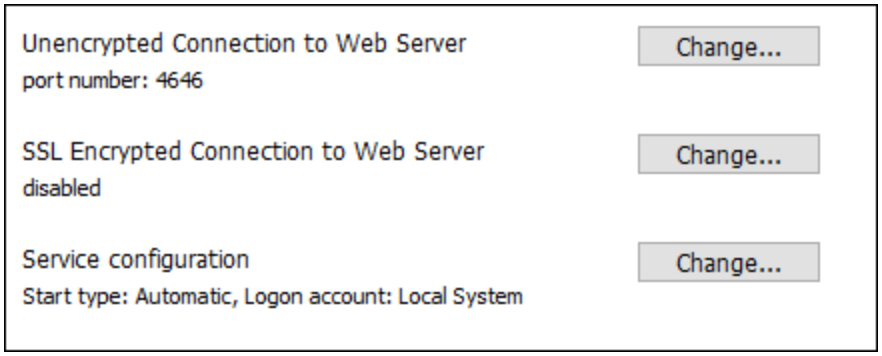
Server.

- If you install a new version of FlowForce Server and if your installed LicenseServer version is older than the appropriate LicenseServer, install the latest version of LicenseServer available on the Altova website.
- At the time of LicenseServer de-installation, all registration and licensing information held in the older version of LicenseServer will be saved to a database on your server machine. This data will be imported automatically into the newer version when the newer version is installed.
- The version number of the currently installed LicenseServer is given at the bottom of the LicenseServer configuration page (all tabs).

Current version: 3.9

2.1.4 Network and Service Configuration (Windows)

During the installation of FlowForce Server, you can configure settings for accessing FlowForce Server via the network and for running FlowForce Server as a Windows service (*screenshot below*). You can configure FlowForce Server and FlowForce Web Server separately by selecting their respective tabs. If you have chosen to install RaptorXML Server together with FlowForce Server, then you can configure settings for RaptorXML Server separately by selecting its tab.



The settings listed below are available. Leave the default settings as they are if they are acceptable to you or if you are not sure about them. If you wish to change a setting, select its **Change** button (*see screenshot above*).

- The port to use for unencrypted communication with FlowForce Server.
- Whether secure (SSL-encrypted) connections to FlowForce Server are allowed. If yes, then on which port. By default, secure connections are disabled. For more information, see the section about setting up SSL encryption 71
- Windows service settings. These include:
  - The way FlowForce Server should start as a Windows service: automatic, on demand, delayed automatic, or disabled.
  - The user account to be used by FlowForce Server for the Windows service: *Local System, Local Service, Network Service,* or *Other User*. If you select *Other User*, you can set the username and password of this user, similar to how this is done in the Windows Services management console. Note that the selected user must have read/write access to **`C:\ProgramData\Altova`**. Otherwise, the installation or startup could fail. Note that if you select *Other User* to run the services, you must ensure the following privileges have been granted: *Adjust memory quotas for a process* (`SeIncreaseQuotaPrivilege`) and *Replace a process level token*

(`SeAssignPrimaryTokenPrivilege`). To grant these privileges, go to the Windows applet Local Security Policy and open the subtree *Local Policies/User Rights Assignment*. Local Security Policy can be accessed via the **Start** menu search box. These privileges are only required for the main FlowForce service, not for FlowForceWeb. Importantly, the file access rights are required for both.

You can change the settings after installation. For information about modifying network configuration, see Defining the Network Settings 62. To modify the Windows service configuration, open the Windows Services management console (by typing **`Services.msc`** in a command line window) and change the required service from there.

2.1.5 Licensing FlowForce Server (Windows)

In order to use FlowForce Server, it must be licensed with Altova LicenseServer. Licensing is a two-step process:

1. **Register FlowForce Server** with LicenseServer. Registration is done from FlowForce Server.
2. **Assign a license** to FlowForce Server from LicenseServer. Download the latest version of LicenseServer from the Altova website, and install it on your local machine or a machine on your network.

These steps are described in this section. For detailed information, see the LicenseServer user manual at the Altova website.

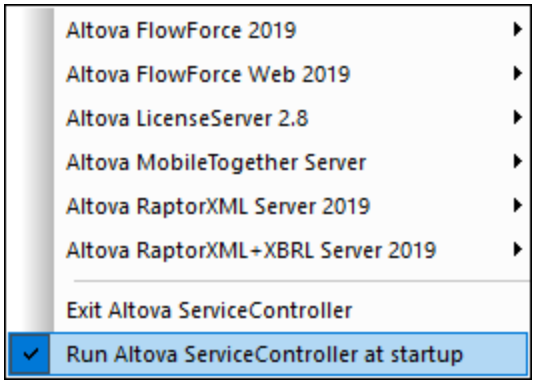
2.1.5.1 Start LicenseServer, FlowForce Server

Altova LicenseServer (LicenseServer for short) and FlowForce Server are both started via Altova ServiceController.

Altova ServiceController

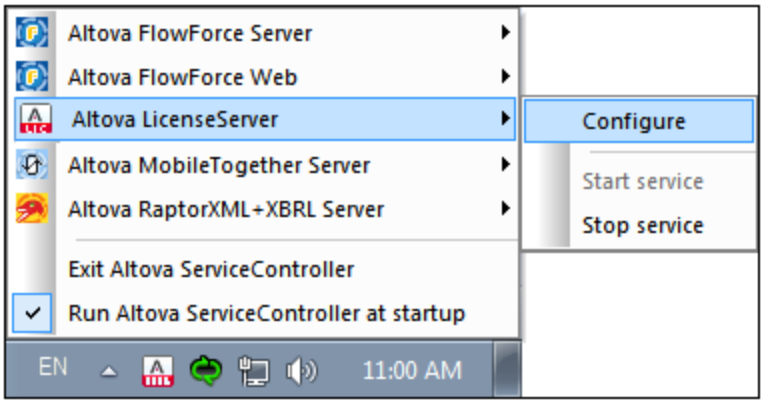
Altova ServiceController (ServiceController for short) is an application for conveniently starting, stopping and configuring Altova services **on Windows systems**. ServiceController is installed with Altova LicenseServer and with Altova server products that are installed as services (DiffDog Server, FlowForce Server, Mobile Together Server, and RaptorXML(+XBRL) Server). ServiceController can be accessed via the system tray (*screenshot below*).

To specify that ServiceController starts automatically on logging in to the system, click the **ServiceController** icon in the system tray to display the **ServiceController** menu (*screenshot below*), and then toggle on the command **Run Altova ServiceController at Startup**. (This command is toggled on by default.) To exit ServiceController, click the **ServiceController** icon in the system tray and, in the menu that appears (*see screenshot below*), click **Exit Altova ServiceController**.



Start LicenseServer

To start LicenseServer, click the **ServiceController** icon in the system tray, hover over **Altova LicenseServer** in the menu that pops up (*see screenshot below*), and then select **Start Service** from the LicenseServer submenu. If LicenseServer is already running, then the *Start Service* option will be disabled. You can also stop the service via ServiceController.



Start FlowForce Server

To start FlowForce Server, click the **ServiceController** icon in the system tray, hover over **Altova FlowForce Server** in the menu that pops up, and then select **Start Service** from the FlowForce Server submenu. If FlowForce Server is already running, the *Start Service* option will be disabled. You can also stop the service via ServiceController.

2.1.5.2 Register FlowForce Server

In order to be able to license FlowForce Server from Altova LicenseServer, FlowForce Server must be registered with LicenseServer

To register FlowForce Server from the command line interface, use the `licenseserver` command and supply the address of the LicenseServer machine.

```
FlowForceServer licenseserver [options] ServerName-Or-IP-Address
```

For example, if `localhost` is the name of the server on which LicenseServer is installed:

```
FlowForceServer licenseserver localhost
```

After successful registration, go to the Client Management tab of LicenseServer's configuration page to assign a license to FlowForce Server.

Note: For more information about registering Altova products with LicenseServer, see the LicenseServer user manual.

2.1.5.3 License FlowForce Server

After successfully registering FlowForce Server, it will be listed in the Client Management tab of the configuration page of LicenseServer. Go there and assign a license to FlowForce Server.

The licensing of Altova server products is based on the number of processor cores available on the product machine. For example, a dual-core processor has two cores, a quad-core processor four cores, a hexa-core processor six cores, and so on. The number of cores licensed for a product must be greater than or equal to the number of cores available on that server machine, whether the server is a physical or virtual machine. For example, if a server has eight cores (an octa-core processor), you must purchase at least one 8-core license. You can also combine licenses to achieve the core count. So, two 4-core licenses can also be used for an octa-core server instead of one 8-core license.

If you are using a computer server with a large number of CPU cores but only have a low volume to process, you may also create a virtual machine that is allocated a smaller number of cores and purchase a license for that number. Such a deployment, of course, would have less processing speed than if all available cores on the server were utilized.

Note: Each Altova server product license can be used for only one client machine at a time, even if the license has unused licensing capacity. (A client machine is the machine on which the Altova server product is installed.) For example, if a 10-core license is used for a client machine that has 6 CPU cores, then the remaining 4 cores of licensing capacity cannot be used simultaneously for another client machine.

FlowForceServer and MapForceServer licensing

FlowForce Server Advanced Edition and MapForce Server Advanced Edition will run only on machines with two or more cores.

When assessing the number of cores you should license, take into account the data volume you need to process and the processing time your business environment is expected to allow for. In most scenarios, a larger number of cores means more volume of data processed in less time. Given below are a few application-specific tips:

- FlowForce Server runs as a multi-threaded application. If the number of concurrent requests to the server is big, an insufficient number of cores will lead to latency (waiting times). For example, if you are exposing jobs as Web services, there may be hundreds of concurrent requests from clients. In this case, FlowForce Server will significantly benefit from a larger number of cores.

- MapForce Server will utilize a single core at a time, per mapping. Therefore, if you need to run multiple mappings simultaneously, a larger number of cores is highly recommended. For example, when MapForce Server runs under FlowForce Server management, several mapping jobs may overlap and run concurrently, depending also on the setup. Note, however, that if the volumes processed by your mappings are extremely big, latency could still occur.

In addition to the above, note that there are various external factors that typically influence the processing volumes and times that your server is capable of handling (for example, the hardware, the current load on the CPU, memory allocation of other applications running on the server). In order to get the most accurate performance measurements, it is generally advisable to first run the tools in your environment and expose them to actual factors and data specific to your business.

Single-thread execution
If an Altova server product allows single-thread execution, an option for *Single-thread execution* will be available. In these cases, if an Altova server-product license for only one core is available in the license pool, a machine with multiple cores can be assigned this one-core license. In such a case, the machine will run that product on a single core. Processing will therefore be slower, because multi-threading (which is possible on multiple cores) will not be available. The product will be executed in single thread mode on that machine.

To assign a single-core license to a multiple-core machine in LicenseServer, select the *Limit to single thread execution* check box for that product.

Estimate of core requirements
There are various external factors that influence the data volumes and processing times your server can handle (for example: the hardware, the current load on the CPU, and memory allocation of other applications running on the server). In order to measure performance as accurately as possible, test the applications in your environment with data volumes and in conditions that approximate as closely as possible to real business situations.

2.2 Setup on Linux

This section describes the installation[41] and licensing[43] of FlowForce Server on Linux systems (Debian, Ubuntu, CentOS, RedHat).

System Requirements (Linux)

- Red Hat Enterprise Linux 7 or newer
- CentOS 7, CentOS Stream 8
- Debian 9 or newer
- Ubuntu 18.04, 20.04, 22.04
- AlmaLinux 9.0
- Rocky Linux 9.0

Prerequisites

- Perform installation either as **root** user or as a user with **sudo** privileges.
- The previous version of FlowForce Server must be uninstalled before a new one is installed.
- If you are installing FlowForce Server with other Altova server products, it is recommended that you install FlowForce Server first.
- The following libraries are required as a prerequisite to install and run the application. If the packages below are not already available on your Linux machine, run the command `yum` (or `apt-get` if applicable) to install them.

Required by	CentOS, RedHat	Debian	Ubuntu
FlowForce Server	libidn or libidn2, krb5-libs	libidn2-0, libgssapi-krb5-2	libidn2-0, libgssapi-krb5-2
LicenseServer	libidn or libidn2, krb5-libs	libidn2-0, libgssapi-krb5-2	libidn2-0, libgssapi-krb5-2

2.2.1 Installing on Linux

FlowForce Server is available for installation on Linux systems. Its installation and setup procedure is described below. Perform installation either as **root** user or as a user with **sudo** privileges.

Uninstall FlowForce Server

If you need to uninstall a previous version of FlowForce Server, do this as follows. On the Linux command line interface (CLI), you can check which Altova server products are installed with the following command:

```
[Debian, Ubuntu]:   dpkg --list | grep Altova
[CentOS, RedHat]:   rpm -qa | grep server
[CentOS, RedHat]:   rpm -qa | grep flowforce
```

Note: The command **`rpm -qa | grep flowforce`** will only give you server packages for FlowForce, whereas the command **`rpm -qa | grep server`** may list many unrelated server packages.

If FlowForce Server is not installed, go ahead with the installation as documented below in *Install FlowForce Server*.

If you need to uninstall an old version of FlowForce Server, do this with the following command:

```
[Debian, Ubuntu]:   sudo dpkg --remove flowforceserveradv
[CentOS, RedHat]:   sudo rpm -e flowforceserveradv
```

On Debian and Ubuntu systems, it might happen that FlowForce Server still appears in the list of installed products after it has been uninstalled. In this case, run the **purge** command to clear FlowForce Server from the list. You can also use the **purge** command *instead* of the **remove** command listed above.

```
[Debian, Ubuntu]:   sudo dpkg --purge flowforceserveradv
```

Download the FlowForce Server Linux package

FlowForce Server installation packages for the following Linux systems are available at the Altova website.

Distribution	Package extension
Debian	.deb
Ubuntu	.deb
CentOS	.rpm
RedHat	.rpm

After downloading the Linux package, copy it to any directory on the Linux system. Since you will need an Altova LicenseServer in order to run FlowForce Server, you may want to download LicenseServer from the Altova website at the same time as you download FlowForce Server, rather than download it at a later time.

Install FlowForce Server

In a terminal window, switch to the directory where you have copied the Linux package. For example, if you copied it to a user directory called `MyAltova` (that is located, say, in the `/home/User` directory), then switch to this directory as follows:

```
cd /home/User/MyAltova
```

Install FlowForce Server with the following command:

```
[Debian]:   sudo dpkg --install flowforceserveradv-2023-debian.deb
[Ubuntu]:   sudo dpkg --install flowforceserveradv-2023-ubuntu.deb
[CentOS]:   sudo rpm -ivh flowforceserveradv-2023-1.x86_64.rpm
[RedHat]:   sudo rpm -ivh flowforceserveradv-2023-1.x86_64.rpm
```

Note: You may need to adjust the name of the package above to match the current release or service pack version.

The FlowForce Server package will be installed in the folder:

```
/opt/Altova/FlowForceServer2023
```

2.2.2 Installing LicenseServer (Linux)

In order for FlowForce Server to work, it must be licensed via an Altova LicenseServer on your network. On Linux systems, Altova LicenseServer will need to be installed separately. Download LicenseServer from the Altova website and copy the package to any directory on the Linux system. Install it just like you installed FlowForce Server (*see previous topic* 41).

```
[Debian]:   sudo dpkg --install licenseserver-3.9-debian.deb
[Ubuntu]:   sudo dpkg --install licenseserver-3.9-ubuntu.deb
[CentOS]:   sudo rpm -ivh licenseserver-3.9-1.x86_64.rpm
[RedHat]:   sudo rpm -ivh licenseserver-3.9-1.x86_64.rpm
```

The LicenseServer package will be installed in:

```
/opt/Altova/LicenseServer
```

For information about how to register and license FlowForce Server with Altova LicenseServer, see the section Licensing FlowForce Server 43. Also see the LicenseServer documentation for more detailed information.

LicenseServer versions

- Altova server products must be licensed either with the version of LicenseServer that is appropriate to the installed FlowForce Server version or with a later version of LicenseServer.
- The LicenseServer version that is appropriate for a particular version of FlowForce Server is displayed during the installation of FlowForce Server. You can install this version of LicenseServer along with FlowForce Server. Alternatively, you can install LicenseServer separately.
- Before installing a newer version of LicenseServer, any older one must be de-installed. The LicenseServer installer will do this automatically if it detects an older version.
- LicenseServer versions are backwards compatible. They will work with older versions of FlowForce Server.
- If you install a new version of FlowForce Server and if your installed LicenseServer version is older than the appropriate LicenseServer, install the latest version of LicenseServer available on the Altova website.
- At the time of LicenseServer de-installation, all registration and licensing information held in the older version of LicenseServer will be saved to a database on your server machine. This data will be imported automatically into the newer version when the newer version is installed.
- The version number of the currently installed LicenseServer is given at the bottom of the LicenseServer configuration page (all tabs).

  Current version: 3.9

2.2.3 Licensing FlowForce Server (Linux)

In order to use FlowForce Server, it must be licensed with Altova LicenseServer. Licensing is a two-step process:

1. **Register FlowForce Server** with LicenseServer. Registration is done from FlowForce Server.
2. **Assign a license** to FlowForce Server from LicenseServer. Download the latest version of LicenseServer from the Altova website, and install it on your local machine or a machine on your network.

These steps are described in this section. For detailed information, see the LicenseServer user manual at the Altova website.

2.2.3.1 Start LicenseServer, FlowForce Server

This topic describes how to start Altova LicenseServer (LicenseServer for short) and FlowForce Server. To be able to start these programs, you can use one of the following options: (i) you can be the root user and leave out the sudo keyword from the commands listed below (leaving out sudo is optional), or (ii) you can run the sudo command as a normal user with the corresponding permissions for sudo.

Start LicenseServer

To correctly register and license FlowForce Server with LicenseServer, LicenseServer must be running as a daemon on the network. Start LicenseServer as a daemon with the following command:

[≥ Debian 8], [≥ CentOS 7], [≥ Ubuntu 15]	**sudo systemctl start licenseserver**

If at any time you need to stop LicenseServer, replace **start** with **stop** in the command above. For example:

```
sudo systemctl stop licenseserver
```

Start FlowForce Server

Start FlowForce Server as a daemon with the command appropriate for your system from those listed below. Since FlowForce Server consists of two services, **flowforceserver** and **flowforcewebserver**, start each separately using the appropriate command:

[≥ Debian 8], [≥ CentOS 7], [≥ Ubuntu 15]	**sudo systemctl start flowforceserver**

If at any time you need to stop FlowForce Server, replace **start** with **stop** in the command above. For example:

```
sudo systemctl stop flowforceserver
```

Check status of daemons

To check if a daemon is running, run the following command, replacing **<servicename>** with the name of the daemon you want to check:

```
sudo service <servicename> status
```

2.2.3.2 Register FlowForce Server

To register FlowForce Server from the command line interface, use the `licenseserver` command:

```
sudo /opt/Altova/FlowForceServer2023/bin/flowforceserver licenseserver [options]
ServerName-Or-IP-Address
```

For example, if `localhost` is the name of the server on which LicenseServer is installed:

```
sudo /opt/Altova/FlowForceServer2023/bin/flowforceserver licenseserver localhost
```

In the command above, `localhost` is the name of the server on which LicenseServer is installed. Notice also that the location of the FlowForce Server executable is:

```
/opt/Altova/FlowForceServer2023/bin/
```

After successful registration, go to the Client Management tab of LicenseServer's configuration page to assign a license to FlowForce Server.

Note: For more information about registering Altova products with LicenseServer, see the LicenseServer user manual.

2.2.3.3 License FlowForce Server

After successfully registering FlowForce Server, it will be listed in the Client Management tab of the configuration page of LicenseServer. Go there and assign a license to FlowForce Server.

The licensing of Altova server products is based on the number of processor cores available on the product machine. For example, a dual-core processor has two cores, a quad-core processor four cores, a hexa-core processor six cores, and so on. The number of cores licensed for a product must be greater than or equal to the number of cores available on that server machine, whether the server is a physical or virtual machine. For example, if a server has eight cores (an octa-core processor), you must purchase at least one 8-core license. You can also combine licenses to achieve the core count. So, two 4-core licenses can also be used for an octa-core server instead of one 8-core license.

If you are using a computer server with a large number of CPU cores but only have a low volume to process, you may also create a virtual machine that is allocated a smaller number of cores and purchase a license for that number. Such a deployment, of course, would have less processing speed than if all available cores on the server were utilized.

Note: Each Altova server product license can be used for only one client machine at a time, even if the license has unused licensing capacity. (A client machine is the machine on which the Altova server product is installed.) For example, if a 10-core license is used for a client machine that has 6 CPU cores, then the remaining 4 cores of licensing capacity cannot be used simultaneously for another client machine.

FlowForceServer and MapForceServer licensing

FlowForce Server Advanced Edition and MapForce Server Advanced Edition will run only on machines with two or more cores.

When assessing the number of cores you should license, take into account the data volume you need to process and the processing time your business environment is expected to allow for. In most scenarios, a

larger number of cores means more volume of data processed in less time. Given below are a few application-specific tips:

- FlowForce Server runs as a multi-threaded application. If the number of concurrent requests to the server is big, an insufficient number of cores will lead to latency (waiting times). For example, if you are exposing jobs as Web services, there may be hundreds of concurrent requests from clients. In this case, FlowForce Server will significantly benefit from a larger number of cores.
- MapForce Server will utilize a single core at a time, per mapping. Therefore, if you need to run multiple mappings simultaneously, a larger number of cores is highly recommended. For example, when MapForce Server runs under FlowForce Server management, several mapping jobs may overlap and run concurrently, depending also on the setup. Note, however, that if the volumes processed by your mappings are extremely big, latency could still occur.

In addition to the above, note that there are various external factors that typically influence the processing volumes and times that your server is capable of handling (for example, the hardware, the current load on the CPU, memory allocation of other applications running on the server). In order to get the most accurate performance measurements, it is generally advisable to first run the tools in your environment and expose them to actual factors and data specific to your business.

Single-thread execution
If an Altova server product allows single-thread execution, an option for *Single-thread execution* will be available. In these cases, if an Altova server-product license for only one core is available in the license pool, a machine with multiple cores can be assigned this one-core license. In such a case, the machine will run that product on a single core. Processing will therefore be slower, because multi-threading (which is possible on multiple cores) will not be available. The product will be executed in single thread mode on that machine.

To assign a single-core license to a multiple-core machine in LicenseServer, select the *Limit to single thread execution* check box for that product.

Estimate of core requirements
There are various external factors that influence the data volumes and processing times your server can handle (for example: the hardware, the current load on the CPU, and memory allocation of other applications running on the server). In order to measure performance as accurately as possible, test the applications in your environment with data volumes and in conditions that approximate as closely as possible to real business situations.

2.3 Setup on macOS

This section describes the installation[47] and licensing[49] of FlowForce Server on macOS systems.

System Requirements (macOS)

- macOS 11 or newer

Prerequisites

- Ensure that Altova LicenseServer has been installed and is running
- Perform installation either as **root** user or as a user with **sudo** privileges.
- The previous version of FlowForce Server must be uninstalled before a new one is installed.
- If you are installing FlowForce Server with other Altova server products, it is recommended that you install FlowForce Server first.
- The macOS machine must be configured so that its name resolves to an IP address. This means that you must be able to successfully ping the host name from the Terminal using the command **`ping <hostname>`**.

2.3.1 Installing on macOS

FlowForce Server is available for installation on macOS systems. Its installation and setup procedure is described below.

Uninstall FlowForce Server

Before uninstalling FlowForce Server, stop the service with the following command:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceServer2023.plist
```

To check whether the service has been stopped, open the Activity Monitor in Finder and make sure that FlowForce Server is not in the list.In the Applications folder in Finder, right-click the FlowForce Server icon and select **Move to Trash**. The application will be moved to Trash. You will, however, still need to remove the application from the `usr` folder. Do this with the following command:

```
sudo rm -rf /usr/local/Altova/FlowForceServer2023/
```

If you need to uninstall an old version of Altova LicenseServer, you must first stop it running as a service. Do this with the following command:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.LicenseServer.plist
```

To check whether the service has been stopped, open the Activity Monitor in Finder and make sure that LicenseServer is not in the list. Then proceed to uninstall in the same way as described above for FlowForce Server.

Install FlowForce Server

1. Download the disk image (**`.dmg`**) file of FlowForce Server from the Altova website (http://www.altova.com/download.html).

2. Click to open the downloaded disk image (**.dmg**). This causes the FlowForce Server installer to appear as a new virtual drive on your computer.
3. On the new virtual drive, double-click the installer package (**.pkg**).
4. Go through the successive steps of the installer wizard. These are self-explanatory and include one step in which you have to agree to the license agreement before being able to proceed. *See also* *Licensing FlowForce Server* 49.
5. To eject the drive after installation, right-click it and select **Eject**.

The FlowForce Server package will be installed in the folder:
/usr/local/Altova/FlowForceServer2023 (application binaries)
/var/Altova/FlowForceServer (data files: database and logs)

The FlowForce Server server daemon starts automatically after installation and a re-boot of the machine. You can always start FlowForce Server as a daemon with the following command:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceServer2023.plist
```

After starting the FlowForce Server server daemon, you can open the Config page of FlowForce Server in order to configure FlowForce Server. Open this page by going to the **Applications** folder in Finder and double-clicking the FlowForce Server icon there.

See the topic Post-Licensing Tasks 53 for additional details.

2.3.2 Installing LicenseServer (macOS)

In order for FlowForce Server to work, it must be licensed via an Altova LicenseServer on your network. The LicenseServer installation package is available on the virtual drive you have mounted in the previous step. To install LicenseServer, double-click the installer package included on the virtual drive and follow the on-screen instructions. You will need to accept the license agreement for installation to proceed.

Altova LicenseServer can also be downloaded and installed separately from the Altova website (http://www.altova.com/download.html).

The LicenseServer package will be installed in the folder:
/usr/local/Altova/LicenseServer

For information about how to register FlowForce Server with Altova LicenseServer and license it, see Licensing on macOS 49.

LicenseServer versions

- Altova server products must be licensed either with the version of LicenseServer that is appropriate to the installed FlowForce Server version or with a later version of LicenseServer.
- The LicenseServer version that is appropriate for a particular version of FlowForce Server is displayed during the installation of FlowForce Server. You can install this version of LicenseServer along with FlowForce Server. Alternatively, you can install LicenseServer separately.
- Before installing a newer version of LicenseServer, any older one must be de-installed. The LicenseServer installer will do this automatically if it detects an older version.
- LicenseServer versions are backwards compatible. They will work with older versions of FlowForce Server.

- If you install a new version of FlowForce Server and if your installed LicenseServer version is older than the appropriate LicenseServer, install the latest version of LicenseServer available on the Altova website.
- At the time of LicenseServer de-installation, all registration and licensing information held in the older version of LicenseServer will be saved to a database on your server machine. This data will be imported automatically into the newer version when the newer version is installed.
- The version number of the currently installed LicenseServer is given at the bottom of the LicenseServer configuration page (all tabs).

  Current version: 3.9

2.3.3 Licensing FlowForce Server (macOS)

In order to use FlowForce Server, it must be licensed with Altova LicenseServer. Licensing is a two-step process:

1. **Register FlowForce Server** with LicenseServer. Registration is done from FlowForce Server.
2. **Assign a license** to FlowForce Server from LicenseServer. Download the latest version of LicenseServer from the Altova website, and install it on your local machine or a machine on your network.

These steps are described in this section. For detailed information, see the LicenseServer user manual at the Altova website.

2.3.3.1 Start LicenseServer, FlowForce Server

This topic describes how to start Altova LicenseServer (LicenseServer for short) and FlowForce Server. You must have administrator (root) privileges to be able to start these programs, so you should run these commands as the root user. If you are logged in as `root`, you can leave out the `sudo` keyword from the commands listed below.

Start LicenseServer

To correctly register and license FlowForce Server with LicenseServer, LicenseServer must be running as a daemon. Start LicenseServer as a daemon with the following command:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.LicenseServer.plist
```

If at any time you need to stop LicenseServer, replace **load** with **unload** in the above command:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.LicenseServer.plist
```

Start FlowForce Server

FlowForce Server server daemon starts automatically after installation and a re-boot of the machine. You can start FlowForce Server as a daemon with the following command:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceServer2023.plist
```

If at any time you need to stop FlowForce Server, use:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceServer2023.plist
```

2.3.3.2 Register FlowForce Server

To register FlowForce Server from the command line interface, use the `licenseserver` command:

```
sudo /usr/local/Altova/FlowForceServer2023/bin/FlowForceServer licenseserver [options]
ServerName-Or-IP-Address
```

For example, if `localhost` is the name of the server on which LicenseServer is installed:

```
sudo /usr/local/Altova/FlowForceServer2023/bin/FlowForceServer licenseserver localhost
```

In the command above, `localhost` is the name of the server on which LicenseServer is installed. Notice also that the location of the FlowForce Server executable is:

```
/usr/local/Altova/FlowForceServer2023/bin/
```

You can also register FlowForce Server from the FlowForce Server Setup page. In Applications, double-click the FlowForce Server icon. This opens the FlowForce Server Setup page in the browser, where you can carry out the registration.

If the name of the Mac machine cannot resolve to an IP address (see the prerequisites 47), the browser opens a page with the following message: *"FlowForceWeb does not appear to be available at http://<hostname>:<port>. Please restart it and reload this page."* If you see this message, do the following: (i) Click the link given in the message; (ii) In the browser's address bar, replace **<hostname>** with either **localhost** or the IP address of your Mac.

After successful registration, go to the Client Management tab of LicenseServer's configuration page to assign a license to FlowForce Server.

Note: For more information about registering Altova products with LicenseServer, see the LicenseServer user manual.

2.3.3.3 License FlowForce Server

After successfully registering FlowForce Server, it will be listed in the Client Management tab of the configuration page of LicenseServer. Go there and assign a license to FlowForce Server.

The licensing of Altova server products is based on the number of processor cores available on the product machine. For example, a dual-core processor has two cores, a quad-core processor four cores, a hexa-core processor six cores, and so on. The number of cores licensed for a product must be greater than or equal to the number of cores available on that server machine, whether the server is a physical or virtual machine. For example, if a server has eight cores (an octa-core processor), you must purchase at least one 8-core license. You can also combine licenses to achieve the core count. So, two 4-core licenses can also be used for an octa-core server instead of one 8-core license.

If you are using a computer server with a large number of CPU cores but only have a low volume to process, you may also create a virtual machine that is allocated a smaller number of cores and purchase a license for that number. Such a deployment, of course, would have less processing speed than if all available cores on the server were utilized.

Note: Each Altova server product license can be used for only one client machine at a time, even if the license has unused licensing capacity. (A client machine is the machine on which the Altova server product is installed.) For example, if a 10-core license is used for a client machine that has 6 CPU cores, then the remaining 4 cores of licensing capacity cannot be used simultaneously for another client machine.

FlowForceServer and MapForceServer licensing
FlowForce Server Advanced Edition and MapForce Server Advanced Edition will run only on machines with two or more cores.

When assessing the number of cores you should license, take into account the data volume you need to process and the processing time your business environment is expected to allow for. In most scenarios, a larger number of cores means more volume of data processed in less time. Given below are a few application-specific tips:

- FlowForce Server runs as a multi-threaded application. If the number of concurrent requests to the server is big, an insufficient number of cores will lead to latency (waiting times). For example, if you are exposing jobs as Web services, there may be hundreds of concurrent requests from clients. In this case, FlowForce Server will significantly benefit from a larger number of cores.
- MapForce Server will utilize a single core at a time, per mapping. Therefore, if you need to run multiple mappings simultaneously, a larger number of cores is highly recommended. For example, when MapForce Server runs under FlowForce Server management, several mapping jobs may overlap and run concurrently, depending also on the setup. Note, however, that if the volumes processed by your mappings are extremely big, latency could still occur.

In addition to the above, note that there are various external factors that typically influence the processing volumes and times that your server is capable of handling (for example, the hardware, the current load on the CPU, memory allocation of other applications running on the server). In order to get the most accurate performance measurements, it is generally advisable to first run the tools in your environment and expose them to actual factors and data specific to your business.

Single-thread execution
If an Altova server product allows single-thread execution, an option for *Single-thread execution* will be available. In these cases, if an Altova server-product license for only one core is available in the license pool, a machine with multiple cores can be assigned this one-core license. In such a case, the machine will run that product on a single core. Processing will therefore be slower, because multi-threading (which is possible on multiple cores) will not be available. The product will be executed in single thread mode on that machine.

To assign a single-core license to a multiple-core machine in LicenseServer, select the *Limit to single thread execution* check box for that product.

Estimate of core requirements
There are various external factors that influence the data volumes and processing times your server can handle (for example: the hardware, the current load on the CPU, and memory allocation of other applications running on the server). In order to measure performance as accurately as possible, test the applications in your environment with data volumes and in conditions that approximate as closely as possible to real business situations.

2.4 Upgrading FlowForce Server

When you upgrade to a newer version of FlowForce Server, the license of your previous version will be used automatically for the newer version if, during installation:

- the new version is registered with the same LicenseServer as that with which the previous version of FlowForce Server was registered
- you accept the license agreement of FlowForce Server.

The simplest way to carry over a license from the previous version of FlowForce Server to the newer version is to let the installation process implement the required steps. The relevant steps during the installation process are listed below in the order in which they occur:

1. Let the installer register the new version of FlowForce Server with the LicenseServer that holds the license used by the older version of FlowForce Server.
2. Accept the license agreement of FlowForce Server. (If you do not accept the agreement, the new version will not be installed.)

Note: If you do not register FlowForce Server with the correct LicenseServer during the installation process, you will need to register and license FlowForce Server manually with your alternative LicenseServer.

2.5 Post-Licensing Tasks

After you have completed the installation and licensing of FlowForce Server, carry out the following tasks to finish the setup.

1. Enter setup mode to go to the Setup page[57], where you can specify various network settings, including the interface and port on which FlowForce Server and FlowForce Web Server should listen. See Setup Page[57].
2. Configure the network address and port of the Web administration interface. See Defining the Network Settings[62].
3. Log on to the Web administration interface (by default, this is **`http://localhost:8082`** unless you changed the address and port in the previous step). Here you can carry ou various administration tasks, such as changing the default password. The default login name and password is **`root`** and **`root`**, respectively.
4. If other Altova server products have been installed alongside FlowForce Server (for example, MapForce Server, StyleVision Server, RaptorXML Server), you might want to set environment variables for them. See Setting Environment Variables.

2.6 Migrating FlowForce Server to a New Machine

If you want to migrate FlowForce Server from one machine to another (including across supported platforms), follow the guidelines that are linked to from below.

See the section titled Backup, Data Recovery and Migration 107.

3 Configure the Server

This chapter provides information about configuring FlowForce Server. This includes configuration that you need to perform immediately after installation, as well as various server maintenance or routine tasks such as starting or stopping services, data backup, and others.

You can manage FlowForce Server and its settings using the approaches listed below.

From the Setup page	After a new FlowForce Server installation, the first thing that you typically define is the host name (or IP address) and port where the **FlowForce Web Server** and **FlowForce Server** services should listen. For further information about this part, see: • Setup Page 57 • Defining the Network Settings 62 • Setting up SSL Encryption 71.
From a Web administration interface	Once the network settings mentioned above are set, you can configure the following in any order: • Default Time Zone 90 • Mail Parameters 91 • Directory Service Settings 92 • Logging Settings 95 • User Access 112
From the command line interface	See Command Line Interface 377.
By editing configuration files	See FlowForce Server Application Data 104.

3.1 Important Paths

After installing FlowForce Server, note the following directories where important files are stored:

- Installation directory (`INSTALLDIR`)
- Application's data directory (`DATADIR`)

FlowForce Server installation directory (INSTALLDIR)	
Linux	`/opt/Altova/FlowForceServer2023/`
macOS	`/usr/local/Altova/FlowForceServer2023/`
Windows	`C:\Program Files\Altova\FlowForceServer2023\` `C:\Program Files (x86)\Altova\FlowForceServer2023\`
FlowForce Server application data directory (DATADIR)	
Linux	`/var/opt/Altova/FlowForceServer2023/data`
macOS	`/var/Altova/FlowForceServer2023/data`
Windows	`C:\ProgramData\Altova\FlowForceServer2023\data`

3.2 Setup Page

The FlowForce Server setup page lets you specify various network settings, including the interface and port on which FlowForce Server and FlowForce Web Server should listen. The easiest way to open the setup page in a browser (or obtain its URL) is by running a setup mode with administrative privileges, as described below. For more advanced configuration, see "Advanced setup options" below.

For reference to all the settings that you can configure from the setup page, see Defining the Network Settings 62.

Linux

To enter the setup mode on Linux:

1. Open a terminal and change to the application's data directory:

```
cd /var/opt/Altova/FlowForceServer2023
```

2. Do one of the following:

   a. If you run Linux with a graphical user interface, run the FlowForce Web server executable with the **setup** command:

```
sudo /opt/Altova/FlowForceServer2023/bin/flowforcewebserver setup
```

   b. If you run Linux without a graphical user interface, run the same `setup` command as above, while also adding the `--listen` 60 option. The latter specifies the interface and port where the setup page should be available. Once this is done, you can connect to the setup page from a browser on a different machine.

Once you perform the steps above, the terminal displays two alternative URLs for the setup page that you can copy-paste into your browser's address bar. In the event that the first URL does not work, use the second one.

macOS

To enter the setup mode on macOS:

- In **Applications**, double-click the **FlowForce Server 2023 Advanced Edition** icon.

In emergencies, you can also enter the setup mode as follows:

1. Open a terminal with root privileges and change to the application's data directory:

```
cd /var/Altova/FlowForceServer2023
```

2. Run the FlowForce Web server executable with the **setup** command:

```
sudo /usr/local/Altova/FlowForceServer2023/bin/FlowForceWebServer setup
```

Once you perform the steps above, the terminal displays two alternative URLs for the setup page that you can copy-paste into your browser's address bar. In the event that the first URL does not work, use the second one.

Windows

To enter the setup mode on Windows:

- From the Start menu, choose **Altova FlowForce Server 2023 > FlowForce Server Setup Page**.

In emergencies, you can also enter the setup mode as follows:

1. Open a Command Prompt window as administrator and change to the application's data directory:

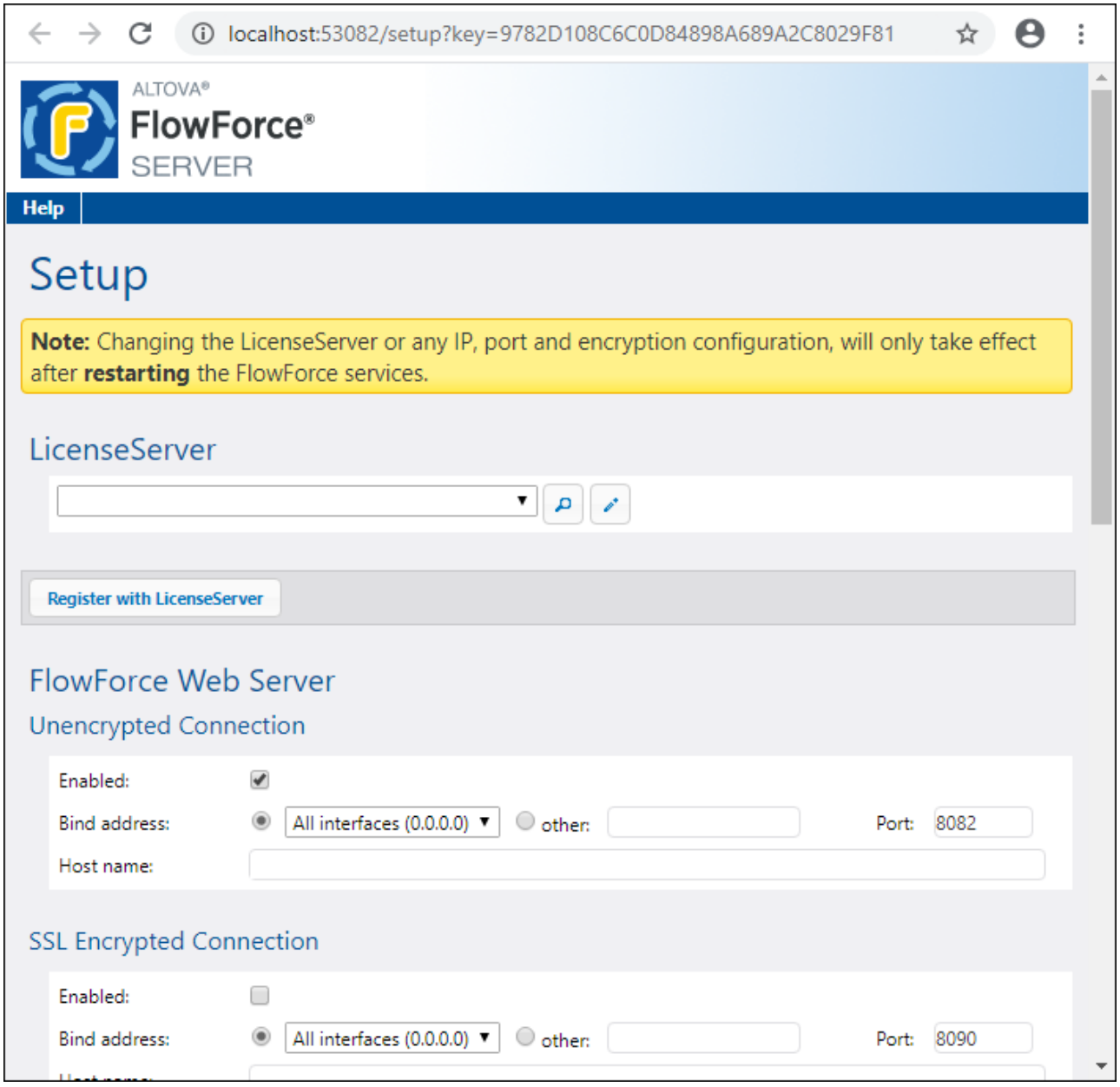
```
cd C:\ProgramData\Altova\FlowForceServer2023
```

2. Run the FlowForce Web server executable with the **setup** command:

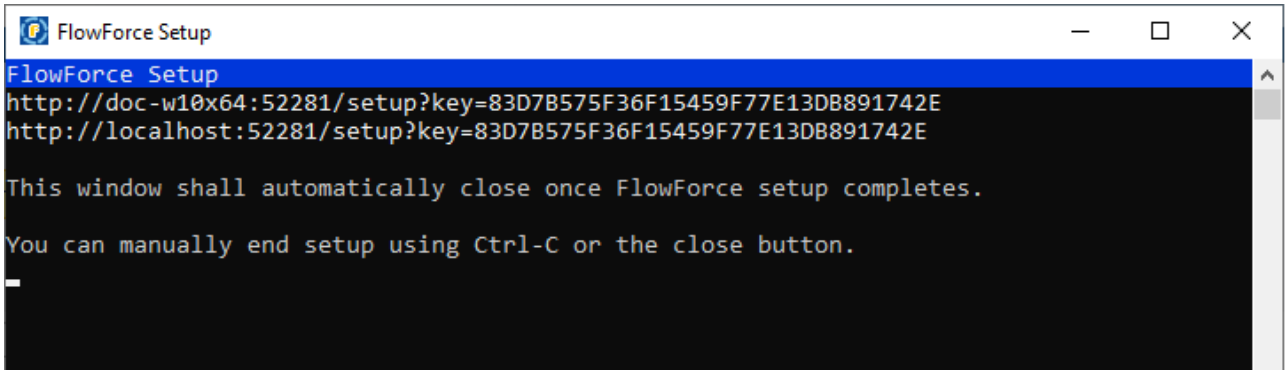
```
"C:\Program Files\Altova\FlowForceServer2023\bin\FlowForceWebServer.exe" setup
```

Setup page

Once you perform the steps above, the setup page opens in a new browser window (or its URL is displayed at the terminal so that you can paste it into a browser window).



On Windows, an informative Command Prompt window also opens, for example:



This window remains open for the duration of the setup and will normally close automatically after you click the **Apply settings and restart FlowForce Server services** button on the setup page.

When you click the **Apply settings and restart FlowForce services** button from the setup page, your configuration is saved to .ini files. More specifically, if you opened the setup page with administrator privileges as described above, the following ini files will be updated:

- `DATADIR\flowforcewebserver.ini`
- `DATADIR\flowforceserver.ini`

Where `DATADIR` refers to the following directory:

- **`/var/opt/Altova/FlowForceServer2023/data`** (Linux)
- **`/var/Altova/FlowForceServer2023/data`** (macOS)
- **`C:\ProgramData\Altova\FlowForceServer2023\data`** (Windows)

If you need more flexibility, you can run the `setup` command with more advanced options, as described below.

Advanced setup options

The `setup` command supports a few advanced options listed below.

--datadir	Use this option to supply the path to the directory where the .ini configuration files will be written (normally, the `DATADIR` mentioned above). If the target directory requires elevated "write" privileges, you must run the setup mode with a privileged (root or administrator) account that can write to that directory. If you do not specify this option, your .ini files will be saved to the **.\data** subdirectory of the current directory. Therefore, you should either run the setup command from the application data directory (as described above), or supply the `--datadir` option.
--listen	By default, every time when you run the setup, the URL of the setup page is regenerated on a free random port, for example: **`http://localhost:50492/setup`**. This option lets you specify an alternative interface/port combination to listen to (other than **localhost** or **127.0.0.1**). This is typically useful if you want to access the setup page from a browser on a different machine.

	For example, the command: `flowforcewebserver setup --listen=0.0.0.0:10008` would make the setup listen on port 10008 on all interfaces. Note the following: • It is not recommended to make the setup run privileged with the actual data directory and binding it to an external network interface. If you intend to do that, the next option (**--key**) is useful. As an alternative, supply a temporary data directory using the **--datadir** option; this prevents the public configuration page from updating the actual FlowForce Server configuration. • Do not use the same port as the normal (non-setup) FlowForce Web Server or FlowForce Server instance, because when they run that port will be in use already. If the binding address (interface) is non-local, you may need to configure the operating system's firewall so as to enable access through the designated port.

--key	This option enables you to set an access key for the setup page. In this case, it is possible to save the setup page only if the correct access key was provided in the URL. The key can be some arbitrary string which has to be included in the URL. For example, if you run a Linux command like
	
	`flowforcewebserver setup --listen=wild.berries.com:8015`
	`  --key=all_cats_love_fish`
	`  --datadir=/var/opt/Altova/FlowForceServer2023/data`
	
	then the URL to connect to is
	
	`http://wild.berries.com:8015/setup?key=all_cats_love_fish`
	
	Make sure that the key phrase is secure enough for your purposes.
	
	Note that the setup page does not use HTTPS because it is used itself to configure the HTTPS parameters. Remember that the setup page is not available continuously, but only for the duration of the setup operation.

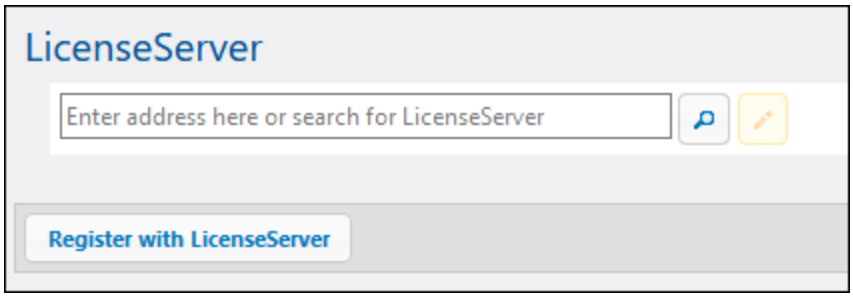
3.3 Defining the Network Settings

You can specify the host and port on which FlowForce Server and FlowForce Web Server should listen, as well as other network-related settings, from the Setup page. The Setup Page[57] can be opened in various ways, depending on the operating system. Alternatively, most of these settings can be defined by means of configuration files, see Configuration File Reference[66]. The settings defined in the Setup page will be preserved when you install a new minor version of FlowForce Server. If you install a major version, the settings will be preserved only if you opted to migrate data from the previous major version during installation.

The settings you can configure are listed below.

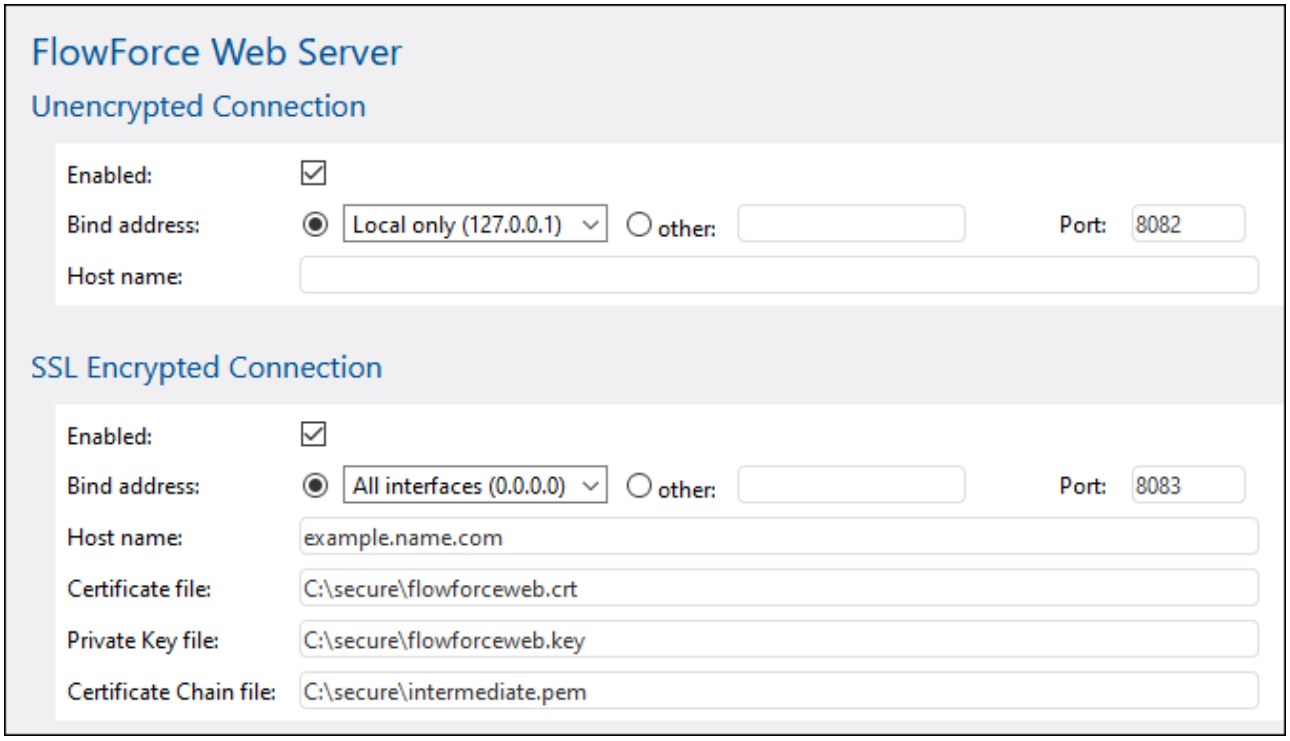
LicenseServer

FlowForce Server must be registered with LicenseServer (see Altova LicenseServer). If you haven't specified a LicenseServer host during installation, enter here the address or host name of the machine where Altova LicenseServer runs. This can be either the address of the local machine (if LicenseServer is installed locally), or a network address.



FlowForce Web Server

This group of settings is applicable to the *FlowForce Web Server* service, that is, the service responsible for handling HTTP(S) requests from a browser to the FlowForce Server Web administration interface. (To understand the difference between "FlowForce Web Server" and "FlowForce Server", see How It Works[23].)

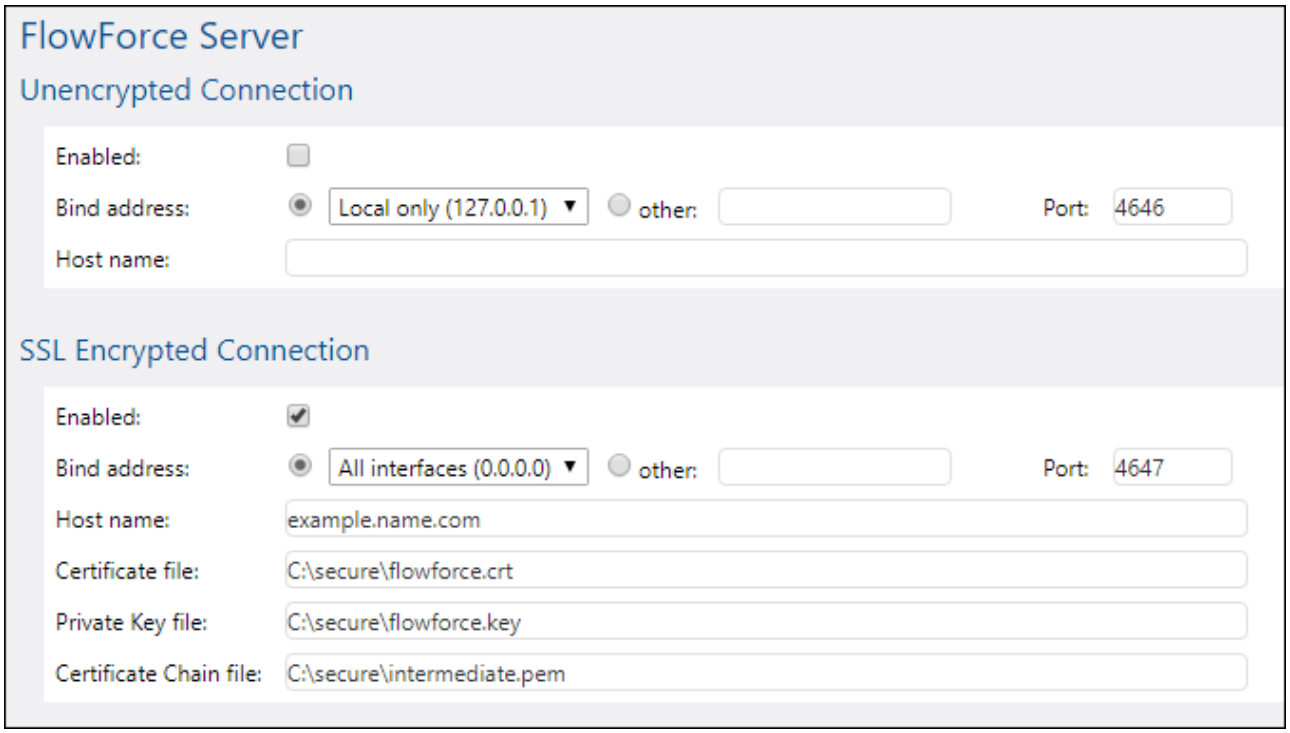


Unencrypted connection / Enabled	Select this check box to enable plain HTTP (unencrypted) connections to FlowForce Web Server. By default, plain HTTP (unencrypted) connections are enabled, unless you modified this during installation* or from configuration files, see Configuration File Reference 66. * *Modifying the network settings during FlowForce Server installation is supported on Windows only.*
Bind address	On Windows, the FlowForce Web Server administration interface is available by default on all network interfaces on port **8082** . On Linux and Mac OS, the port number is chosen randomly during installation. To specify a custom address other than "Local only" or "All interfaces", enter it in the **Other** text box. If the binding address (interface) is non-local, you may need to configure the operating system's firewall so as to enable access through the designated port.
Port	Specifies the TCP port on which FlowForce Web Server should listen. The port must not be already in use.
Host name	The **Host name** field, if non-empty, sets a fixed host name that is used for the binding. It sets the name of the machine running FlowForce Web Server that other machines on the network would use to connect to it. Normally, FlowForce detects automatically the appropriate host name to use. If

	you set this field explicitly, then automatic detection will be overridden. You may need to use a value like `somehost` or `somehost.example.org`, depending on the network configuration in your organization. The host name associated with a binding is used for SSL (see Enabling SSL for FlowForce Web Server[83]) and by Altova Service Controller on Windows. If SSL is enabled, the host name has to match the **Common Name** property of the certificate. Setting a host name is meaningful if the bind address is not local (that is, when the **Bind address** field is set to something other than "Local (127.0.0.1)".
SSL Encrypted Connection	See Enabling SSL for FlowForce Web Server[83].

FlowForce Server

This group of settings is applicable to the *FlowForce Server* service, that is, the service responsible for exposing Web services created from FlowForce jobs to HTTP(S) clients.

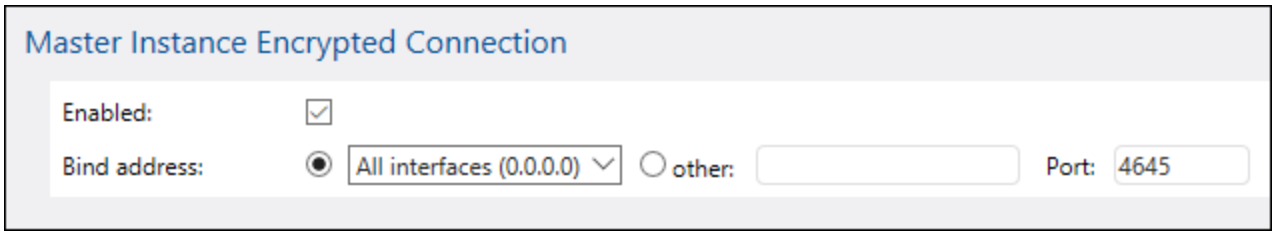


Unencrypted connection / Enabled	Select this check box to enable plain HTTP (unencrypted) connections to FlowForce Server. By default, plain HTTP (unencrypted) connections are enabled, unless you modified this during installation* or from configuration files, see Configuration File Reference[66]. ** Modifying the network settings during FlowForce Server installation is supported on Windows only.*

Bind address	The default setting for FlowForce Server accepts only requests from the same machine (127.0.0.1) on port **4646**, through an unencrypted connection. If you intend to start jobs as Web services via plain HTTP from remote machines, select "All interfaces (0.0.0.0)" from the **Bind address** combo box. If the binding address (interface) is non-local, you may need to configure the operating system's firewall so as to enable access through the designated port.
Port	Specifies the TCP port on which FlowForce Server should listen. The port must not be already in use.
Host name	The field **Host name** designates the host name bound to the interface where FlowForce Server listens for connections from clients that access jobs exposed as Web services. Setting a host name is meaningful when **Bind address** is not set to "Local (127.0.0.1)". You may need to use a value like `somehost` or `somehost.example.org`, depending on the network configuration in your organization. The host name associated with a binding is used for SSL (see Enabling SSL for FlowForce Server 85). If SSL is enabled, the host name has to match the **Common Name** property of the certificate. The host name is also used by Altova Service Controller on Windows—if you don't set the host name, FlowForce detects automatically the first appropriate host name to be used by Altova Service Controller. If **hostname** is configured, the FlowForce web interface can present clickable links to navigate to jobs exposed as Web services, including links in the Active Triggers and Services 190 section of the home page. Also, a **Call Web Service** button becomes available in the "Service" section of the job configuration page that enables you to call the Web service in a new browser window. For more information, see Exposing Jobs as Web Services 173.
SSL Encrypted Connection	See Enabling SSL for FlowForce Server 85.

Master Instance Encrypted Connection

The settings below must be configured if FlowForce Server is a master instance in a cluster of multiple machines running FlowForce Server, see Distributed Execution and Load Balancing 204. These settings are also available in the **flowforce.ini** configuration file, see Configuration File Reference 66.



3.3.1 Configuration File Reference

The network settings of both FlowForce Server and FlowForce Web Server can be configured either from the Setup Page[57] or by editing .ini configuration files, as described below.

There are two .ini files, one for FlowForce Server (**flowforce.ini**), and another one for FlowForce Web Server (**flowforceweb.ini**). The .ini configuration files can be found at the following path:

Linux	`/var/opt/Altova/FlowForceServer2023/data/flowforce.ini` `/var/opt/Altova/FlowForceServer2023/data/flowforceweb.ini`
macOS	`/var/Altova/FlowForceServer2023/data/flowforce.ini` `/var/Altova/FlowForceServer2023/data/flowforceweb.ini`
Windows	`C:\ProgramData\Altova\FlowForceServer2023\data\flowforce.ini` `C:\ProgramData\Altova\FlowForceServer2023\data\flowforceweb.ini`

In the directory above, you can also can find two sample .ini files that contain comments and can be used as a template:

- `flowforce.ini.template`
- `flowforceweb.ini.template`

After editing the .ini files, remember to restart the corresponding service (FlowForce Server or FlowForce Web Server). For more information, see:

- Starting and Stopping Services (Linux)[101]
- Starting and Stopping Services (macOS)[102]
- Starting and Stopping Services (Windows)[103]

A sample **flowforce.ini** file looks as follows:

```
[Listen]
active=1
host=127.0.0.1
port=4646
hostname=

[ListenSSL]
active=1
SSL=1
```

```
host=0.0.0.0
port=4647
hostname=

[SSL]
certificate=/path/to/certificate.crt
private_key=/path/to/private_key.key
certificate_chain=/path/to/certificate_chain

[Master]
host=0.0.0.0
port=4645
active=1
```

A sample **flowforceweb.ini** file looks as follows:

```
[Listen]
active=1
host=0.0.0.0
port=8082
hostname=example.domain.org

[ListenSSL]
active=1
SSL=1
host=0.0.0.0
port=8083
hostname=example.domain.org

[SSL]
certificate=path/to/certificate.crt
private_key=path/to/private_key.key
certificate_chain=/path/to/certificate_chain

[FlowForce]
host=127.0.0.1
port=4646
hostname=
```

The .ini files are organized into sections, as described below. Differences between both files are mentioned below where applicable.

[Listen]

A `[Listen]` section defines the HTTP connection settings. It is possible to define multiple `[Listen]` sections. Each `[Listen]` section must begin with "Listen", for example `[ListenSSL]`.

`active`	(Optional) Activates or deactivates this `[Listen]` section. Valid values: **0** disabled

	1 enabled For example, `active=1` means that HTTP connections are enabled.
`ssl`	(Optional) Enables SSL support for this `[Listen]` section. Valid values: **0** disabled **1** enabled To enable SSL support, set `ssl=1` and also create a `[SSL]` section, as shown below.
`host`	Specifies the network bind address of FlowForce (Web) Server, for example, `127.0.0.1`. This can be an IPv4 or IPv6 address. Use `0.0.0.0` to listen on all interfaces. For local access only, use `127.0.0.1`.
`port`	Specifies the port on which FlowForce (Web) Server will listen. Make sure that this port is not already in use. If the binding address (interface) is non-local, you may need to configure the operating system's firewall so as to enable access through the designated port.
`hostname`	The **Host name** field, if non-empty, sets a fixed host name that is used for the binding. It sets the name of the machine running FlowForce Web Server that other machines on the network would use to connect to it. Normally, FlowForce detects automatically the appropriate host name to use. If you set this field explicitly, then automatic detection will be overridden. You may need to use a value like `somehost` or `somehost.example.org`, depending on the network configuration in your organization. The host name associated with a binding is used for SSL (see Enabling SSL for FlowForce Web Server 83) and by Altova Service Controller on Windows. If SSL is enabled, the host name has to match the **Common Name** property of the certificate.
`max_request_body_size`	This option enables you to specify the maximum size, in bytes, of HTTP requests to either FlowForce Server or FlowForce Web Server, for example: `max_request_body_size=500000000` The default, implicit limit is around 100 MB (100,000,000 bytes). You may need to set this option explicitly in the following situations: 1. If you call FlowForce Web services exposed as jobs and the HTTP request body is larger than the default limit. 2. If you deploy mappings from MapForce to FlowForce Server and the input files are larger than the default limit.

	For case 1 above, the option must be set only in the **flowforce.ini** file. For case 2, the option must be set in both **flowforce.ini** and **flowforceweb.ini** files.

[SSL]

This section defines the SSL/HTTPS connection settings.

`certificate`	Specifies the absolute path to the certificate file in PEM format.
`private_key`	Specifies the absolute path to the private key file.
`certificate_chain`	(optional) The path to the certificate chain file.

[FlowForce]

This section is applicable only for FlowForce Web Server (the **flowforceweb.ini** file). It defines the connection details between FlowForce Web Server and FlowForce Server.

`ssl`	(Optional) Enables SSL support for the connection between FlowForce Web Server and FlowForce Server. Valid values: **0** disabled **1** enabled
`host`	Specifies the IP address or host name of FlowForce Server. If FlowForce Server is not bound to all interfaces, this value must be the same as the one in the "[Listen]" section of the **flowforce.ini**, otherwise it is 127.0.0.1. If SSL is enabled, this value must match the "Common Name" property of the certificate configured in "[SSL]" section of the flowforce.ini.
`port`	Specifies the TCP port on which FlowForce Web Server is to connect to FlowForce Server. This value must be the same as the one in corresponding "[Listen]" or "[ListenSSL]" section of the **flowforce.ini** that has the same port number. If SSL is enabled on this port, **host** and **hostname** (or just **host** if **hostname** is not present) must match the "Common Name" property of the certificate configured in "[SSL]" section of **flowforce.ini**.
`hostname`	If non-empty, this field sets a fixed host name that is used by other machines on the network to connect to FlowForce jobs exposed as Web services (see Exposing Jobs as Web Services 173).

	You may need to use a value like `somehost` or `somehost.example.org`, depending on the network configuration in your organization. If SSL is enabled on that port and this value is present, this value has to match the "Common Name" property of the certificate configured in the “[SSL]” section of **flowforce.ini**. The host name is also used by Altova Service Controller. If you don't set the host name, FlowForce detects automatically the first appropriate host name to be used by Altova Service Controller. If **hostname** is configured, the FlowForce web interface can present clickable links to navigate to jobs exposed as Web services, including links in the Active Triggers and Services 190 section of the home page. Also, a **Call Web Service**  button becomes available in the "Service" section of the job configuration page that enables you to call the Web service in a new browser window.
`certificate`	(Optional) Defines what server certificate will be accepted by FlowForce Server. If no certificate is given, the system root CA certificates will be used to verify the server certificate. If present, this value must match the certificate that FlowForce Server is using (the one in the **flowforce.ini** file).

[FlowForceWeb]

This section is applicable only for FlowForce Web Server (the **flowforceweb.ini** file).

`timezone`	Specifies the default time zone of FlowForce Web Server, for example `timezone=Europe/Berlin`

[Master]

This section is applicable only for the **flowforce.ini** file. It is relevant when multiple FlowForce Server instances run in a cluster, and the current instance is the master instance, see Distributed Execution and Load Balancing 204.

`active`	Enables encrypted connection to this master instance. Valid values: **0** disabled **1** enabled
`binding address`	Specifies the binding address of the master FlowForce Server instance. Use `0.0.0.0` to listen on all interfaces.
`port`	The port on which this master instance listens for requests from worker instances.

3.4 Setting up SSL Encryption

You can configure FlowForce so that the following HTTP connections are encrypted with SSL certificates:

1. The connection between a browser and FlowForce Web Server.
2. The connection between a Web service consumer (for example, some client application) and the FlowForce Server service.
3. The internal connection between FlowForce Web Server and FlowForce Server. (For information about how FlowForce Server is different from FlowForce Web Server, see How It Works 23.)

If you are using FlowForce for exchanging AS2 data, you can also optionally use SSL certificates to sign or encrypt data as part of the AS2 service, see AS2 Integration 450.

For connections 1 and 2 above, you need an SSL certificate and a private key corresponding to that certificate. For security reasons, you might want to use a separate SSL certificate and private key for each connection. If you want to use the same certificate and private key for both connections, this requires that both FlowForce Server and FlowForce Web Server have the same fully qualified domain name (FQDN). For example, if FlowForce Web Server listens on `https://somehost:8083`, then FlowForce Server should listen on `https://somehost:4647`. Note that you can always change the port later, only the host name is important in this case.

For connection 3 above, there is no need for a third certificate and private key pair—you can use the same SSL certificate as for FlowForce Server—in this case, FlowForce Web Server acts as HTTP client to FlowForce Server.

To obtain the certificates required to encrypt SSL connections in FlowForce Server, you have the following options:

1. Generate a CSR (Certificate Signing Request) and then have it signed by a public certificate authority (CA), such as DigiCert, Comodo, and others. The vast majority of browsers will trust server certificates signed by such a CA, because the browser (or the operating system) already trusts the CA. For instructions about how to obtain certificates signed by a public certificate authority, see Signing SSL Certificates with a Certificate Authority 71.
2. Alternatively, if FlowForce Server runs on a private network, and if you have the entitlement to do this in your organization, it is possible to configure your own SSL root certification authority. No browser or operating system trusts such an authority by default, so you will need to configure each machine (or browser, depending on the case) that connects to FlowForce Server to trust your self-signed root certificate. Otherwise, the browser will still display warnings such as "This site is not secure" or the Web service call will not be successful. For more information, see Creating Self-Signed SSL Certificates 74.

3.4.1 Signing SSL Certificates with a Certificate Authority

Before you can purchase SSL certificates from a trusted certificate authority (CA), you need a private key and a CSR (Certificate Signing Request). The private key must be stored securely and not disclosed to anyone; the CSR will be required by the certificate authority during the ordering process.

You can create the private key and the CSR using a tool that may already exist on your operating system (such as **Keychain Access** on Mac, **openssl** on Linux), or third party tools. This example makes use of the OpenSSL toolkit (https://www.openssl.org/). Note that OpenSSL is an open source library, and may need to be

compiled before you can use it at the command line. The compilation and installation instructions for OpenSSL vary for each operating system and are outside of the scope of this documentation. On a Linux and Mac machine, it is likely that OpenSSL is already available; otherwise, you can install it or update it from the command line. You can quickly check if OpenSSL present by typing the command below (it displays the current OpenSSL version):

```
openssl version
```

On Windows, you can either compile binaries from the official OpenSSL source code, or, alternatively, download a binary distribution that includes OpenSSL. See also https://www.openssl.org/community/binaries.html.

To obtain a signed SSL certificate:

1. Create the private key. The following OpenSSL command generates a key called **flowforce.key** that is 2048-bit in size (the minimum encryption strength normally accepted by a certification authority):

   ```
   openssl genrsa -out flowforce.key 2048
   ```

   Note
   - The private key must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
   - In order for the private key to be usable in FlowForce, it must not be password protected, see Private Key Requirements 83.
   - The private key must be stored securely.

2. Create a Certificate Signing Request (CSR) for the private key generated earlier. You will need the CSR when you purchase your SSL certificate, see the next step. The following OpenSSL command creates a CSR called **myserver.csr** for the key **flowforce.key**:

   ```
   openssl req -new -nodes -key flowforce.key -out myserver.csr
   ```

When prompted, enter information about your organization, for example:

```
Country Name (2 letter code) [AU]: AT
State or Province Name (full name) [Some-State]: .
Locality Name (eg, city) []: Vienna
Organization Name (eg, company) [Internet Widgits Pty Ltd]: MyCompany Ltd
Organizational Unit Name (eg, section) []: IT
Common Name (eg, YOUR name) []: server.my.domain.com
Email Address []: test@example.org
```

Note
- For the field **Common Name**, make sure to enter the FQDN (fully qualified domain name) of the host machine where FlowForce Server runs.

- Leave the challenge password field empty when prompted.

3. Order the certificate from a certificate authority. During the ordering process, you will need to supply the CSR. To do this, open **myserver.csr** in a text editor such as Notepad, copy its contents to clipboard, and then paste it into the online order form.
4. Once the certificate authority validates your company, they will provide to you the purchased certificate and the so-called "intermediary" certificates. Copy-paste the content of all the intermediary certificates into one file, as shown in Preparing Intermediary Certificates 73.

Summary

If you followed the steps above, you must have by now the following certificates and keys:

- **flowforce.key** - This private key accompanies the certificate used by FlowForce.
- **certificate.crt** (the file extension may vary) - This is your purchased certificate that encrypts the connection between a browser and FlowForce Web Server, or the connection between a client application that connects to a Web service exposed by FlowForce Server.
- **intermediate.pem** - This file includes all the intermediate certificates that you received from the certificate authority.

You can now enable SSL for FlowForce Server, FlowForce Web Server, and for the HTTP connection between them, as shown below:

- Enabling SSL for FlowForce Web Server 83
- Enabling SSL for FlowForce Server 85
- Enabling SSL between FlowForce Web Server and FlowForce Server 87

3.4.1.1 Preparing Intermediary Certificates

When you sign a certificate with a Certificate Authority, you will receive intermediary certificates that form the chain of trust between your server and the certificate authority. To use intermediary certificates in FlowForce Server, you must combine all of them into a single file (the so-called "Certificate Chain File"), as shown below:

1. Using a text editor such as Notepad, create a new text file (let's call it **intermediary.pem**, you can also choose another file name and extension).
2. Open each intermediary certificate in a text editor, and copy-paste the content into the **intermediary.pem** file. Importantly, the certificate text must be copied in reverse order (that is, the secondary intermediary certificate goes first, the primary goes second), for example:

```
--BEGIN CERTIFICATE--
 ... (secondary intermediary certificate) ...
--END CERTIFICATE--
--BEGIN CERTIFICATE--
 ... (primary intermediary certificate) ...
--END CERTIFICATE
```

3. Save the **intermediary.pem** file. You will need to refer to it from FlowForce setup page later.

3.4.2 Creating Self-Signed SSL Certificates

This demo shows you how to create self-signed SSL certificates for FlowForce Server running on a private network. Note that this demo is intentionally simplified and not suitable for use in production. Your organization will likely have specific security policies concerning SSL certificates and could use SSL tools other than the ones described below. For information about obtaining SSL certificates signed by a trusted certificate authority, see Signing SSL Certificates with a Certificate Authority 71.

Prerequisites

This example makes use of the OpenSSL toolkit (https://www.openssl.org/) to generate self-signed certificates. Note that OpenSSL is an open source library, and may need to be compiled before you can use it at the command line. The compilation and installation instructions for OpenSSL vary for each operating system and are outside of the scope of this documentation. On a Linux and Mac machine, it is likely that OpenSSL is already available; otherwise, you can install it or update it from the command line. You can quickly check if OpenSSL present by typing the command below (it displays the current OpenSSL version):

```
openssl version
```

On Windows, you can either compile binaries from the official OpenSSL source code, or, alternatively, download a binary distribution that includes OpenSSL. See also https://www.openssl.org/community/binaries.html.

Create the root certificate

1. Create a directory that will store all certificates used in this demo (for example, "C:\secure"). This will be the working directory for all subsequent OpenSSL commands (that is, any file paths are relative to it). Therefore, change to this directory from the command line:

   ```
   cd C:\secure
   ```

2. For this demo, we will be issuing certificates with OpenSSL extensions. To make this possible, find the **openssl.cnf** file of your OpenSSL distribution and copy it to the working directory created in the previous step.
3. Create the root private key. Be aware that the root private key is the most sensible piece of your public key infrastructure, so it must always be generated and stored in a secure environment (in this demo, it is stored in "C:\secure").

   ```
   openssl genrsa -aes256 -out root.key 2048
   ```

   When prompted, type a password to protect the root key. You will subsequently need this password to sign certificate requests.

4. Create the root certificate. The command below generates a self-signed certificate for the private key created above, with a validity of 3650 days. Notice that the `-config` parameter points to the **openssl.cnf** file in the same directory. The `-extensions` parameter refers to the "v3_ca" extension (section) defined in **openssl.cnf**.

```
openssl req -config openssl.cnf -extensions v3_ca -x509 -new -nodes -key root.key
-sha256 -days 3650 -out root.pem
```

When prompted, enter information about your organization, for example:

```
Country Name (2 letter code) [AU]: AT
State or Province Name (full name) [Some-State]: .
Locality Name (eg, city) []: Vienna
Organization Name (eg, company) [Internet Widgits Pty Ltd]: MyCompany Ltd
Organizational Unit Name (eg, section) []: IT
Common Name (eg, YOUR name) []: Demo CA
Email Address []: test@example.org
```

You can fill in the required fields as applicable to your organization. For the field **Common Name**, enter the name of your self-signed certificate authority ("Demo CA", in this example).

Create the FlowForce certificate

You can now create the actual certificate to be used for SSL encryption (by FlowForce Server, or FlowForce Web Server, or both). The following OpenSSL command creates the private key:

```
openssl genrsa -out flowforce.key 2048
```

Note

- The private key must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
- In order for the private key to be usable in FlowForce, it must not be password protected, see Private Key Requirements 83.
- The private key must be stored securely.

Next, open the working **openssl.cnf** file and add the following section to it:

```
[ server_cert ]
# Extensions for server certificates (`man x509v3_config`).
basicConstraints = CA:FALSE
nsCertType = server
nsComment = "OpenSSL Generated Server Certificate"
subjectKeyIdentifier = hash
authorityKeyIdentifier = keyid,issuer:always
keyUsage = critical, digitalSignature, keyEncipherment
extendedKeyUsage = serverAuth
subjectAltName=DNS:server.my.domain.com
```

Make sure to change the **subjectAltName** ("Subject Alternative Name") so that it corresponds to the FQDN (fully qualified domain name) of the machine where FlowForce Server runs. In this example, it is set to "server.my.domain.com". Specifying a subject alternative name is required by Google Chrome 58 or later; otherwise, your self-signed certificate will generate a NET::ERR_CERT_COMMON_NAME_INVALID error (see https://support.google.com/chrome/a/answer/7391219?hl=en).

Next, create a Certificate Signing Request (CSR), as shown below. Notice that the `-config` parameter points to the **openssl.cnf** file edited previously. The `-extension` parameter refers to the "server_cert" extension defined in **openssl.cnf**.

```
openssl req -config openssl.cnf -extensions server_cert -new -nodes -key flowforce.key -
out flowforce.csr
```

When prompted, enter information about your organization, for example:

```
Country Name (2 letter code) [AU]: AT
State or Province Name (full name) [Some-State]: .
Locality Name (eg, city) []: Vienna
Organization Name (eg, company) [Internet Widgits Pty Ltd]: MyCompany Ltd
Organizational Unit Name (eg, section) []: IT
Common Name (eg, YOUR name) []: server.my.domain.com
Email Address []: test@example.org
```

Note

- For the field **Common Name**, make sure to enter the FQDN (fully qualified domain name) of the host machine where FlowForce Server runs.
- Leave the challenge password field empty when prompted.

For this demo, we will sign the FlowForce certificate directly with the root certificate. Note that, in a production environment, the root certificate does not normally sign server certificates directly; instead, intermediary certificates are used. The command below signs the **flowforce.csr** certificate request against the root certificate created previously and creates a **flowforce.crt** file (which is the server certificate required in FlowForce Server):

```
openssl x509 -extfile openssl.cnf -extensions server_cert -req -in flowforce.csr -CA
root.pem -CAkey root.key -CAcreateserial -out flowforce.crt -days 365 -sha256
```

Summary

If you followed the steps above, you must have by now the following certificates and keys:

- **root.key** - This is your certificate authority's (CA) private key. Store this file in a secure place; if this key becomes compromised, then anyone can generate browser-trusted certificates on your behalf.
- **root.pem** - This is the public certificate of your certificate authority. You will need to install (import) this certificate into the trusted certificates store of each machine (or browser) that needs to access FlowForce securely, see Importing Root Certificates 77.
- **flowforce.key** - This private key accompanies your self-signed certificate used by FlowForce (see next item).
- **flowforce.crt** - This is a self-signed certificate to be used by FlowForce Server, FlowForce Web Server, or both.

You can now enable SSL for FlowForce Server, FlowForce Web Server, and for the HTTP connection between them, as shown below:

- Enabling SSL for FlowForce Web Server 83

- Enabling SSL for FlowForce Server 85
- Enabling SSL between FlowForce Web Server and FlowForce Server 87

3.4.2.1 Importing Root Certificates

When you create your own certificate authority (CA), the root certificate is self-signed; therefore, no browser will trust it by default. In other words, any browser connecting to FlowForce Server will still display a warning like "This site is not trusted". In order for an HTTP client (such as a browser) to trust your self-signed certificate, the certificate must be imported as follows:

- Into the operating system's trusted certificates store, if the browser uses the latter. On Windows, for example, Google Chrome and Microsoft Edge use the operating system's certificate store while Mozilla Firefox uses its own store. On Linux, both Google Chrome and Mozilla Firefox use their own certificate store (see next item). On Mac, Safari uses the operating system's certificate store (Keychain Access).
- Into the trusted certificates store of the browser itself.

Note

- This step must be performed for each client machine (or browser, if applicable) that will access FlowForce Server.
- When you enable SSL encryption between FlowForce Web Server and FlowForce Server, it is not sufficient to import the certificate into the browser. Your self-signed root CA certificate must be trusted by the operating system.

Linux

On Linux, you can import a trusted certificate into the system's certificate store as shown below.

Perform the following steps only if you are sure of the authenticity of the certificate you want to trust.

On Debian and Ubuntu, follow the steps below:

1. Copy the certificate file of the Web server to the following directory.

```
sudo cp /home/downloads/server_cert.crt /usr/local/share/ca-certificates/
```

2. Update the certificate store as follows:

```
sudo update-ca-certificates
```

On CentOS, follow the steps below:

1. Install the `ca-certificates` package:

```
yum install ca-certificates
```

2. Enable the dynamic certificate authority configuration feature:

```
update-ca-trust enable
```

3. Copy the server certificate to the following directory:

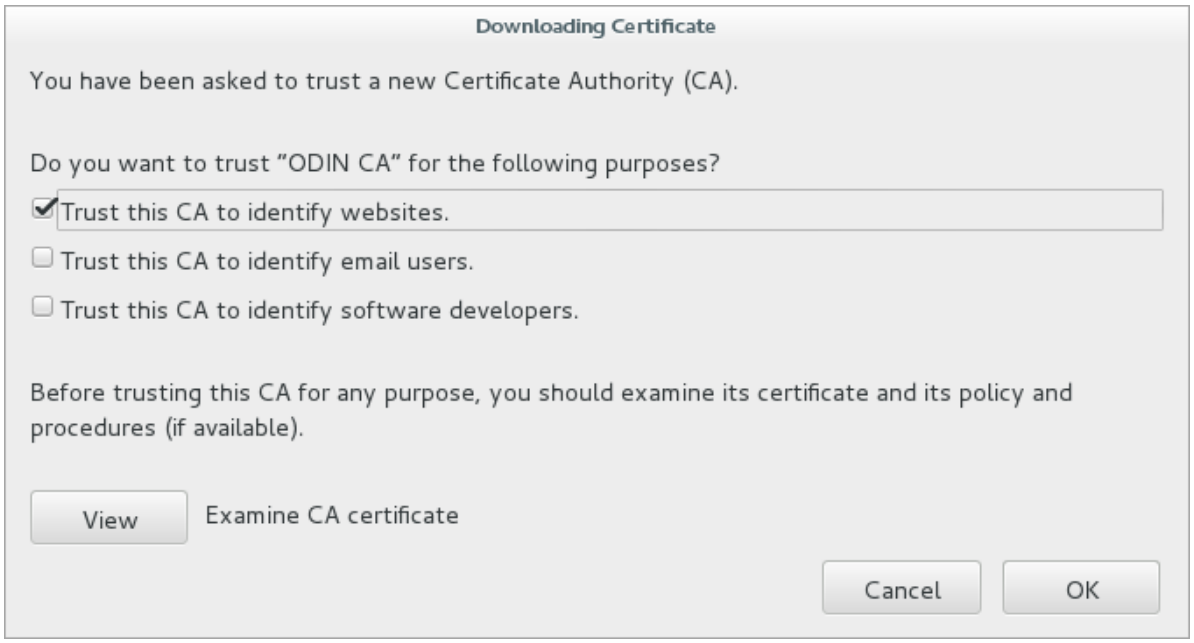
```
cp server_cert.crt /etc/pki/ca-trust/source/anchors/
```

4. Use the command:

```
update-ca-trust extract
```

For cases where you need to access the server only through the browser, it is sufficient to import the certificate into the browser certificate store. The exact instructions will vary for each browser. For example, in Firefox 59.0.2, you can do this as follows:

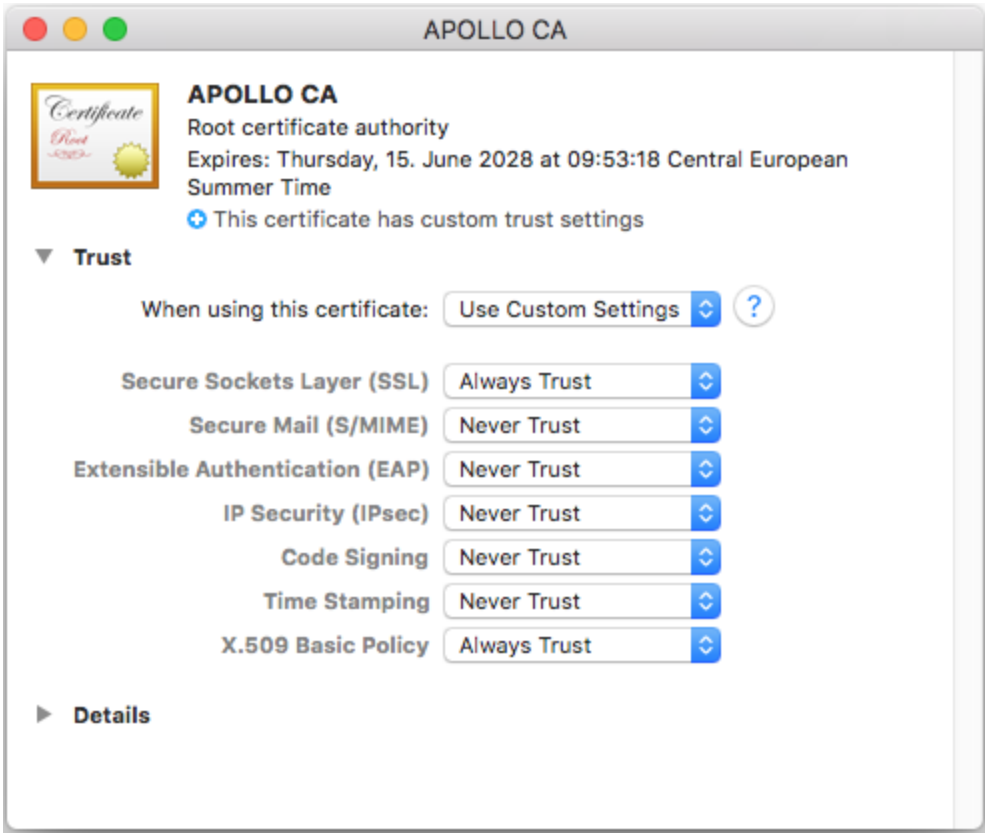
1. Under **Options | Privacy & Security**, click **View Certificates**.
2. On **Authorities** tab, click **Import** and browse for the root certificate file created previously.
3. When prompted, select **Trust this CA to identify websites**.



Mac

On macOS, you can import a trusted certificate into Keychain Access as follows.

1. Run Keychain Access.
2. Click **System**, and then click **Certificates**.
3. On the **File** menu, click **Import Items**.
4. Browse for the trusted certificate, and click **Open**.
5. Enter the Keychain Access password when prompted, and then click **Modify Keychain**.
6. Double-click the certificate, expand the **Trust** section, and select **Always Trust**.



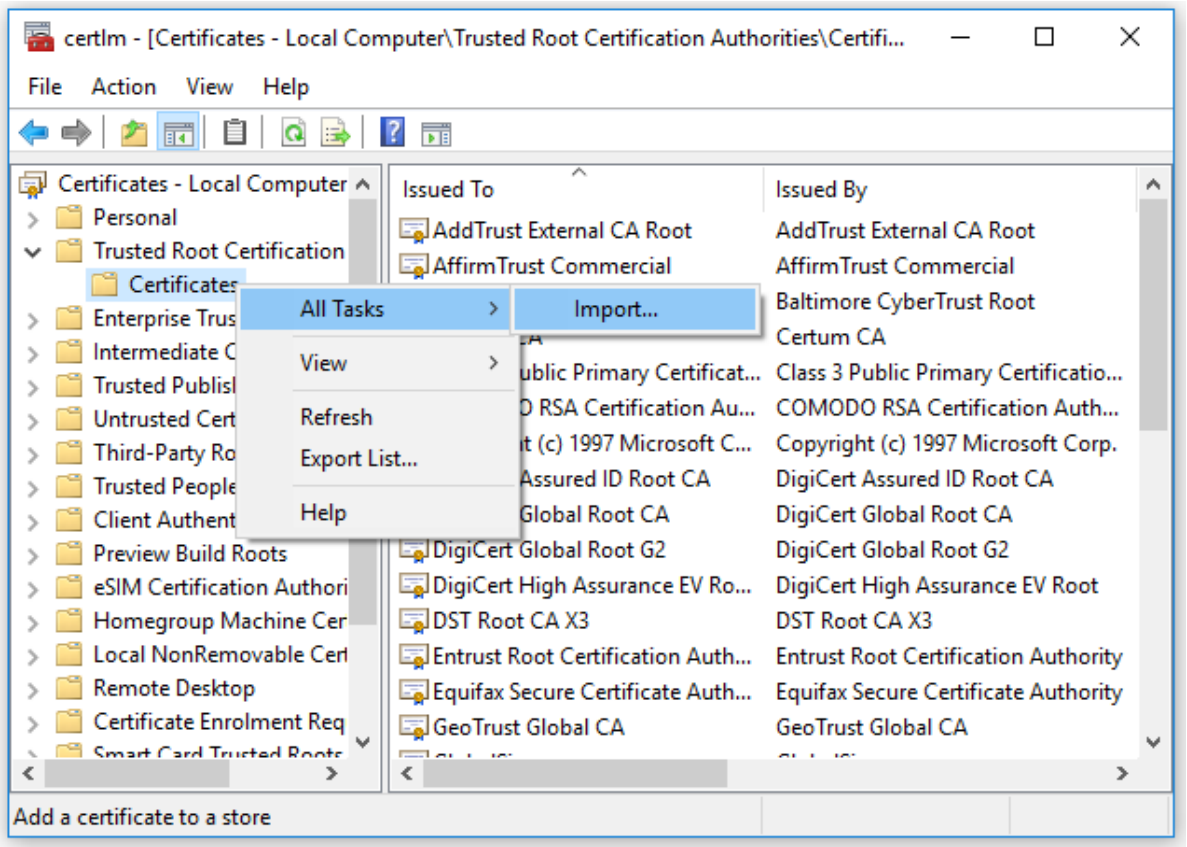
Windows

On Windows, you can import a trusted certificate into the system certificates store as follows:

1. Open the Windows certificate store *for the computer account*, see Accessing Windows Certificate Store 80 .

   > Perform the following steps only if you are sure of the authenticity of the Web server certificate.

2. Under "Trusted Root Certification Authorities", right-click **Certificates**, and select **All Tasks | Import**, and follow the certificate import wizard.



For more information, see https://technet.microsoft.com/en-us/library/cc754489(v=ws.11).aspx.

3.4.2.2 Accessing Windows Certificate Store

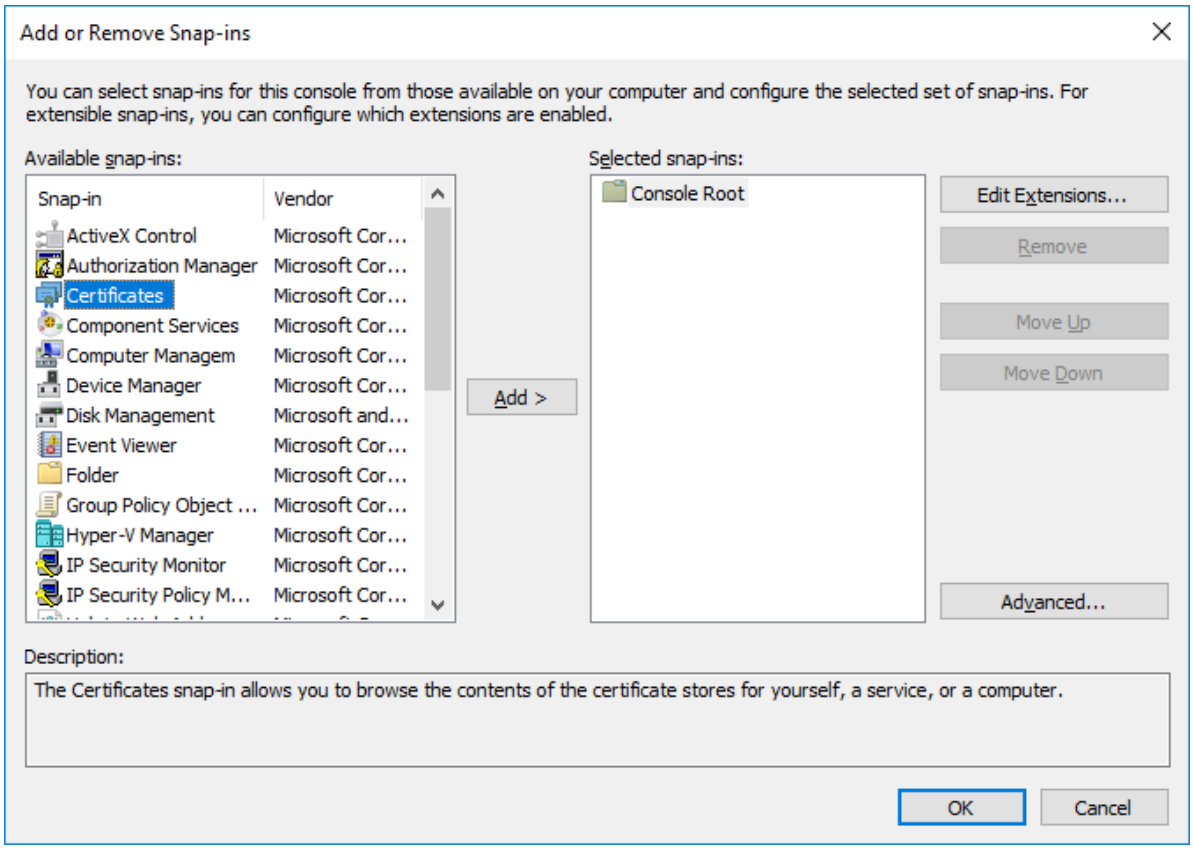
On Windows, you can manage certificates from the Microsoft Management Console (MMC) snap-in, either for your user account, or for the computer account.

To open the Certificates snap-in (for the current Windows user):

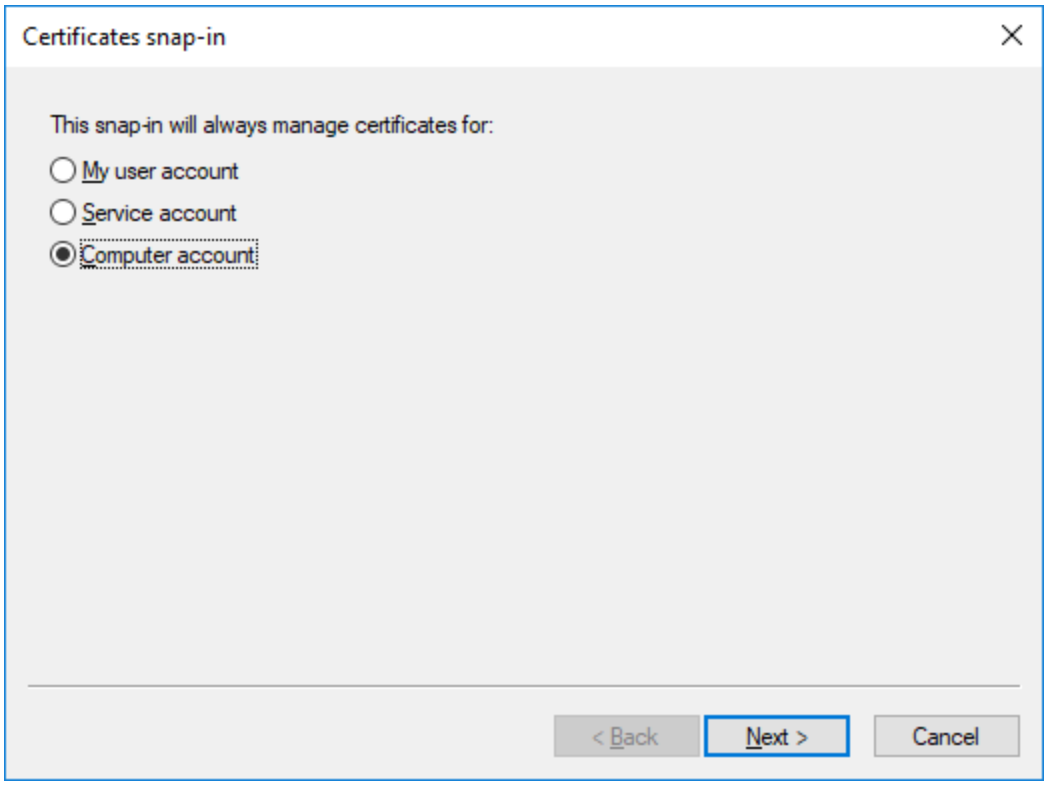
- Run `certmgr.msc` at the command line.

To open the Certificates snap-in (for the computer account):

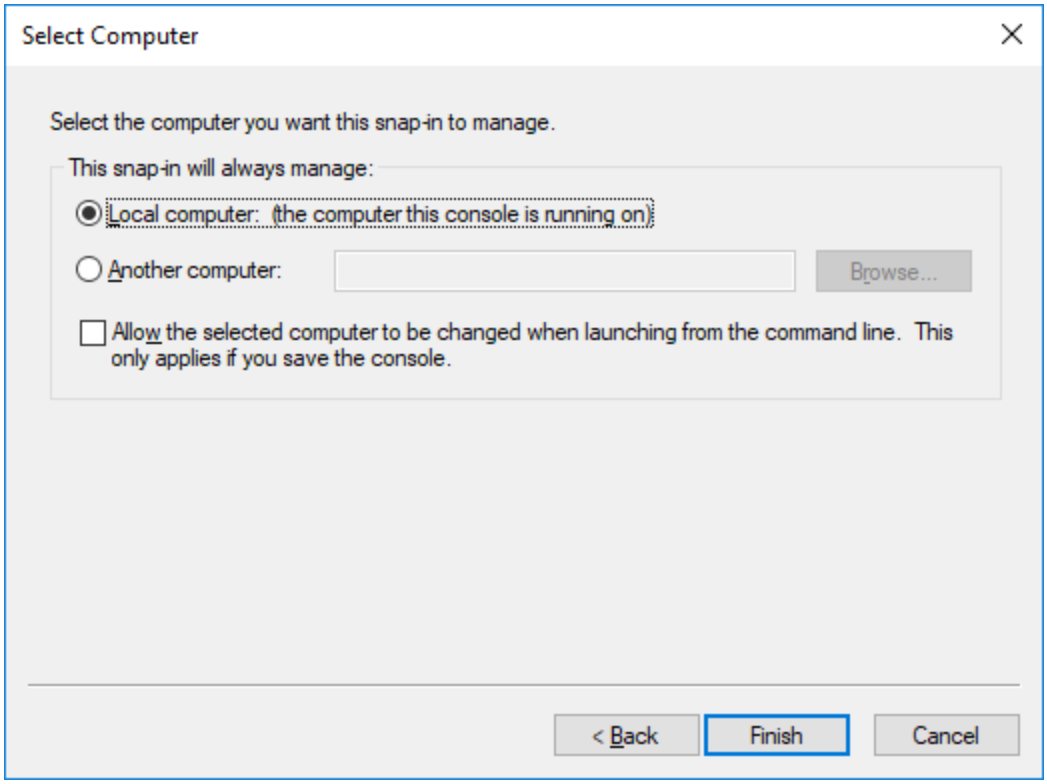
1. Run `mmc` at the command line.
2. On the **File** menu, click **Add/Remove Snap-in**.
3. Click **Certificates**, and then click **Add**.



4. Click **Computer account**, and click **Next**.



5. Click **Local computer**, and then click **Finish**.



3.4.3 Private Key Requirements

Because FlowForce Server runs unattended, enabling SSL requires that the certificate's private key be *unencrypted*. In other words, it must not be protected with a password; otherwise, it cannot be used by FlowForce Server. For this reason, the file that stores the private key must have restricted access and be accessible only to entitled personnel in your organization.

To identify whether the private key is password-protected or unencrypted, open the private key file using a text editor or the command line. An *encrypted* private key begins with the following lines:

```
-----BEGIN RSA PRIVATE KEY-----
Proc-Type: 4,ENCRYPTED
DEK-Info: AES-256-CBC,DFC3FAD546517ED6336CFF72AA23F6C7
```

One of the ways to decrypt the private key is by using the OpenSSL toolkit (https://www.openssl.org/). Specifically, you can run the following command to decrypt a private key:

```
openssl rsa -in enc.key -out dec.key
```

Where **enc.key** is the encrypted key and **dec.key** is the unencrypted key to be output by the command. For example, assuming that **ffenc.key** is your encrypted key, you can obtain the unencrypted key by running the following command in the directory where the private key is stored:

```
openssl rsa -in ffenc.key -out ffdec.key
```

After running the command, the **ffdec.key** file no longer states `ENCRYPTED`, for example:

```
-----BEGIN RSA PRIVATE KEY-----
MIIEpQIBAAKCAQEAzCCedru/oKzaSiwh6avtf9eMPix99RKpd07fWtwstkuglAdi
--
--
--
-----END RSA PRIVATE KEY-----
```

3.4.4 Enabling SSL for FlowForce Web Server

The instructions below show you how to enable SSL for the "FlowForce Web Server" service, that is, the service which drives the Web administration interface of FlowForce.

Prerequisites:

- You need a private key and its corresponding certificate signed by a certificate authority trusted by your browser (such as DigiCert, Comodo, and so on). You also need all the intermediary certificates provided by the certificate authority. For information about obtaining these, see Signing SSL Certificates with a Certificate Authority 71 or Creating Self-Signed SSL Certificates 74.
- Both the certificate file and the private key must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.

- The certificate must be issued for the domain name on which FlowForce Server is running.
- The private key of the certificate must not be encrypted with a password, see Private Key Requirements 83.
- If you created self-signed certificates, each client browser must be configured to trust your self-signed certificate authority, see Importing Root Certificates 77.

Once the prerequisites are met, you can secure the connection between a browser and FlowForce Web Server as follows:

1. Open the FlowForce Server setup page 57.
2. Find the settings grouped under "FlowForce Web Server" and do the following:

   a. Select the **Enabled** check box under "SSL Encrypted Connection".
   b. Next to "Bind address", select **All interfaces (0.0.0.0)** (assuming that FlowForce Web Server should be accessible from the outside world, not just locally from the current machine).
   c. Enter the host (domain) name and port where FlowForce Web Server should listen for SSL encrypted connections, in the **Host name** and **Port** fields, respectively.

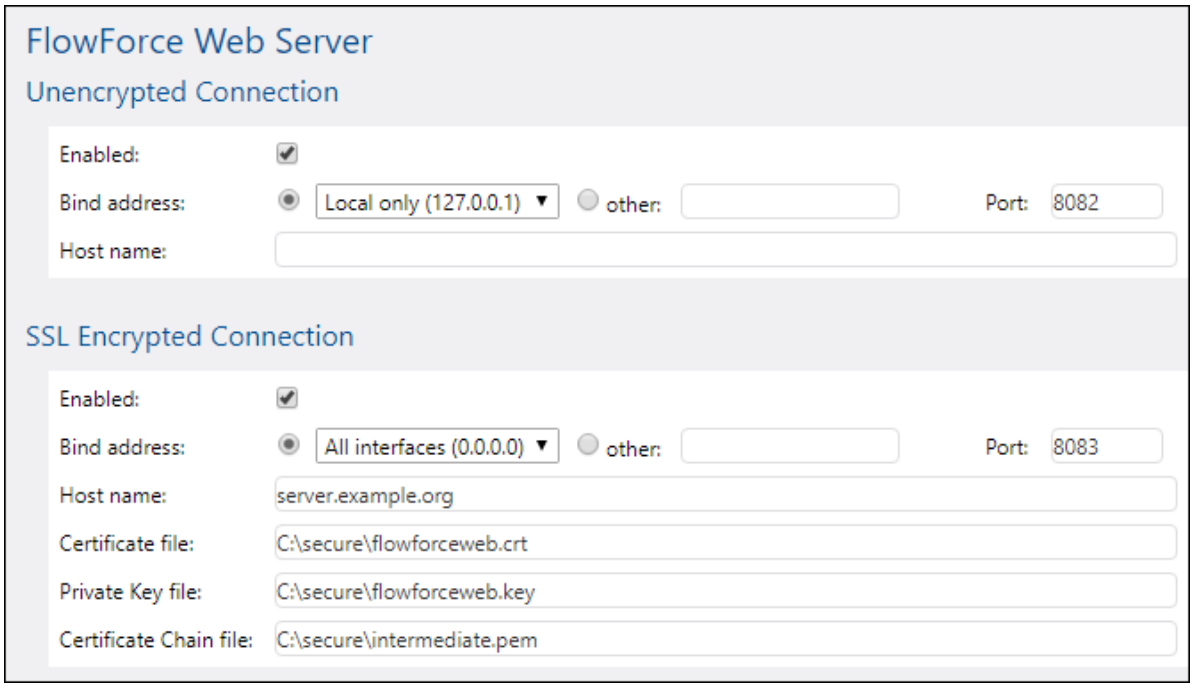
      The domain name entered in the **Host name** field must correspond to the SSL certificate's **Common Name**. The port must not be in use.

      Depending on the case, you can also select "other" and enter the IP address where FlowForce Server listens for SSL encrypted connections. If you entered an IP address in the "other" field without entering a host name, this IP address must correspond to the SSL certificate's **Common Name**.

   d. Enter the path to the certificate and private key file in their respective text boxes.

      Note
      - The certificate must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
      - The private key must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
      - In order for the private key to be usable in FlowForce, it must not be password protected, see Private Key Requirements 83.
      - The private key must be stored securely.

   e. Enter the path to the certificate chain file in the **Certificate Chain File** field. If there is no intermediary certificate, then you can leave this field empty. If there are several intermediary certificates available, then you must combine all of them into a so-called "Chain File" which contains all the intermediary certificates, as described in Preparing Intermediary Certificates 73.
   f. Optionally, clear the **Enabled** check box under "Unencrypted Connection". Note that this will make FlowForce Web Server unavailable through plain HTTP, so you should take this step only after the SSL encrypted connection works. Instead of disabling the HTTP connection completely, you may want to restrict it to local connections only, as shown in the image below.



3. Click **Apply settings and restart FlowForce services**.

After you select the SSL **Enabled** check box and click **Apply settings and restart FlowForce services**, the browser will be redirected to the "https" (not the "http") URL.

Note the following:

- The browser (or connecting client) will still display warnings if the **Common Name** (CN) of the SSL certificate does not correspond to the domain name or IP address where FlowForce Server runs.
- If you are using self-signed certificates, the browser (or connecting client) will still display warnings if you did not add your CA root certificate to the operating system's certificate store, or to the browser's certificate store (see Importing Root Certificates 77)

3.4.5 Enabling SSL for FlowForce Server

This topic deals with enabling SSL for the "FlowForce Server" service, that is, the service responsible for exposing Web services created from FlowForce jobs to HTTP(S) clients. If you are looking to enable SSL between a browser and the FlowForce Web administration interface, see Enabling SSL for FlowForce Web Server 83.

Prerequisites:

- You need a private key and its corresponding certificate signed by a certificate authority trusted by your browser (such as DigiCert, Comodo, and so on). You also need all the intermediary certificates provided by the certificate authority. For information about obtaining these, see Signing SSL Certificates with a Certificate Authority 71 or Creating Self-Signed SSL Certificates 74.
- Both the certificate file and the private key must be in PEM (Privacy Enhanced Mail) format. The file

extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
- The certificate must be issued for the domain name on which FlowForce Server is running.
- The private key of the certificate must not be encrypted with a password, see Private Key Requirements 83.
- If you created self-signed certificates, each client browser must be configured to trust your self-signed certificate authority, see Importing Root Certificates 77.

Once the prerequisites are met, you can secure the connection between a client machine and FlowForce Server as follows:

1. Open the FlowForce Server setup page 57.
2. Find the settings grouped under "FlowForce Server" and do the following:

   a. Select the **Enabled** check box under "SSL Encrypted Connection".
   b. Next to "Bind address", select **All interfaces (0.0.0.0)** (assuming that FlowForce Server should be accessible from the outside world, not just locally from the current machine).
   c. Enter the host (domain) name and port where FlowForce Web Server should listen for SSL encrypted connections, in the **Host name** and **Port** fields, respectively.

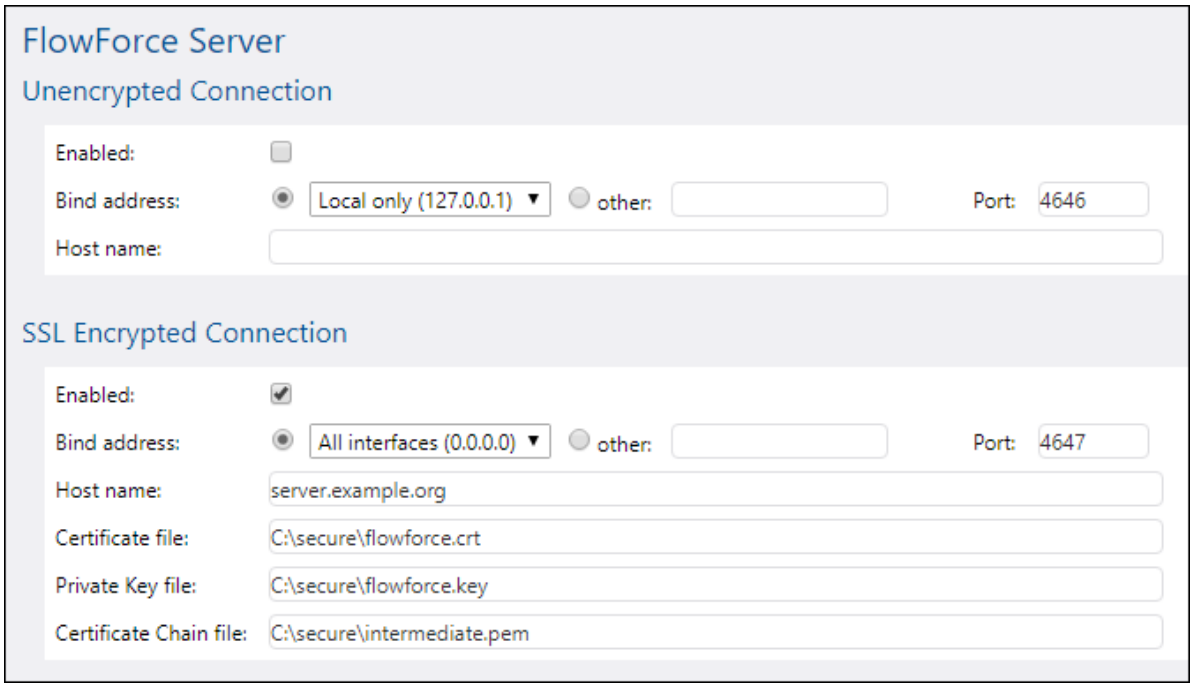
      The domain name entered in the **Host name** field must correspond to the SSL certificate's **Common Name**. The port must not be in use.

      Depending on the case, you can also select "other" and enter the IP address where FlowForce Server listens for SSL encrypted connections. If you enter an IP address in the "other" field without entering a host name, this IP address must correspond to the SSL certificate's **Common Name**.

   d. Enter the path to the certificate and private key file in their respective text boxes.

      Note
      - The certificate must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
      - The private key must be in PEM (Privacy Enhanced Mail) format. The file extension of PEM files is usually .pem but it can also be .key, .cert, .cer, or .crt.
      - In order for the private key to be usable in FlowForce, it must not be password protected, see Private Key Requirements 83.
      - The private key must be stored securely.

   e. Enter the path to the certificate chain file in the **Certificate Chain File** field. If there is no intermediary certificate, then you can leave this field empty. If there are several intermediary certificates available, then you must combine all of them into a so-called "Chain File" which contains all the intermediary certificates, as described in Preparing Intermediary Certificates 73.
   f. Optionally, clear the **Enabled** check box under "Unencrypted Connection". Note that this will make FlowForce Server unavailable through plain HTTP.



3. Click **Apply settings and restart FlowForce services**.

Note the following:

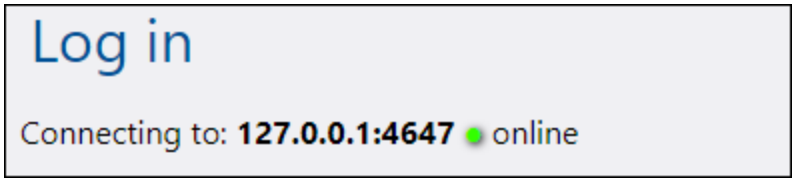
- The browser (or connecting client) will still display warnings if the **Common Name** (CN) of the SSL certificate does not correspond to the domain name or IP address where FlowForce Server runs.
- If you are using self-signed certificates, the browser (or connecting client) will still display warnings if you did not add your CA root certificate to the operating system's certificate store, or to the browser's certificate store (see Importing Root Certificates 77)

3.4.6 Enabling SSL between FlowForce Web Server and FlowForce Server

The communication between FlowForce Web Server (FFW) and FlowForce Server (FFS) depends on how you have configured their SSL options, as described previously, namely:

- If you have configured FFS to accept unencrypted connections and disabled SSL, then communication between the two is unencrypted (by default, via port **4646**).
- If you have configured FFS for SSL and disabled unencrypted connections, then communication between FFW and FFS is encrypted (by default, via port **4647**).

The details of how FFW communicates with FFS are displayed at the top of the Login page, for example:



In the example above, FFW connects to FFS at local address **127.0.0.1**, through an encrypted connection on port **4647** (the connection is encrypted assuming that you have enabled SSL for FFS on this port specifically).

You can also change the connection details between FFW and FFS manually, by editing their respective .ini files from the **data** subdirectory of the FlowForce Server Application Data 104 directory.

Do the following in the flowforce.ini file:

1. In the [ListenSSL] section, enter values for the following parameters:

```
[ListenSSL]
active=1
ssl=1
host=0.0.0.0
port=4647
hostname=server.my.domain.com
```

   - The **ssl** and **active** parameters must be set to **1** (enabled).
   - The **host** must be **0.0.0.0** (all interfaces)
   - The **hostname** must match the **Common Name** of the SSL certificate used by FlowForce Server.
   - The **port** must be other than the default 4646 port used for unencrypted connections. For example, you can set it to 4647, if this port is not already in use.

2. In the [SSL] section, enter the path to the certificate and private key available for FlowForce Server. This is the same certificate and private key pair mentioned in Enabling SSL for FlowForce Server 85. For example:

```
[SSL]
certificate=C:\secure\flowforce.crt
private_key=C:\secure\flowforce.key
certificate_chain=
```

Do the following in the flowforceweb.ini file:

1. If it does not exist already, add a section called [FlowForce], and type values for the following parameters:

```
[FlowForce]
host=127.0.0.1
```



```
port=4647
ssl=1
certificate=C:\secure\flowforce.crt
```

- The **ssl** parameter must be enabled (set to 1).
- The **host** in this case is 127.0.0.1 since the communication between FFS and FFW is local.
- The **port** must point to the port where FFS accepts encrypted connections (**4647**, by default).
- The **certificate** defines the local path to the FFS certificate file (or the path to the common certificate of FFS and FFW, if both are using the same).

Note: After you finished editing the .ini files, restart both the FlowForce Server and the FlowForce Web Server services. For more information, see:

- Starting and Stopping Services (Linux) 101
- Starting and Stopping Services (macOS) 102
- Starting and Stopping Services (Windows) 103

3.5 Setting the Default Time Zone

Whenever you create jobs that use time-based triggers, you must specify the applicable time zone. For convenience, you can configure globally what time zone should be selected by default in the job configuration page.

To set the default time zone:

1. Log on[27] to the FlowForce Web administration interface.
2. Click **Administration**.
3. Click **Settings**.
4. Under **Input format**, select the default time zone.
5. Click **Save**.

3.6 Setting Mail Parameters

If you are creating jobs that send emails, you need to configure the SMTP address and port of the mail server, as well as the SMTP credentials.

FlowForce will first attempt to establish a connection encrypted over TLS or SSL. If the encrypted connection fails, FlowForce attempts to start communication without encryption, and then might elevate connection to encrypted if the SMTP server would explicitly require it. Otherwise, the SMTP connection remains in plain text.

To change the mail settings:

1. Log on[27] to the FlowForce Web administration interface.
2. Click **Administration**.
3. Click **Settings**.
4. Under **SMTP Server** and **SMTP port**, enter the name and port of the mail server, respectively. Standard SMTP servers accept connections on port 25. SMTP servers that require connection to be encrypted over SSL/TLS protocol accept connections on other ports, typically 465 or 587.
5. If your SMTP server requires authentication, click the plus icon next to **User authentication** and enter the username and password.
6. Optionally, enter a RFC2822–compliant mailbox address value in the **Default Sender** field. The value entered here is used as the default **From** parameter of the `/system/mail/send`[303] and `/system/mail/send-mime`[304] functions.

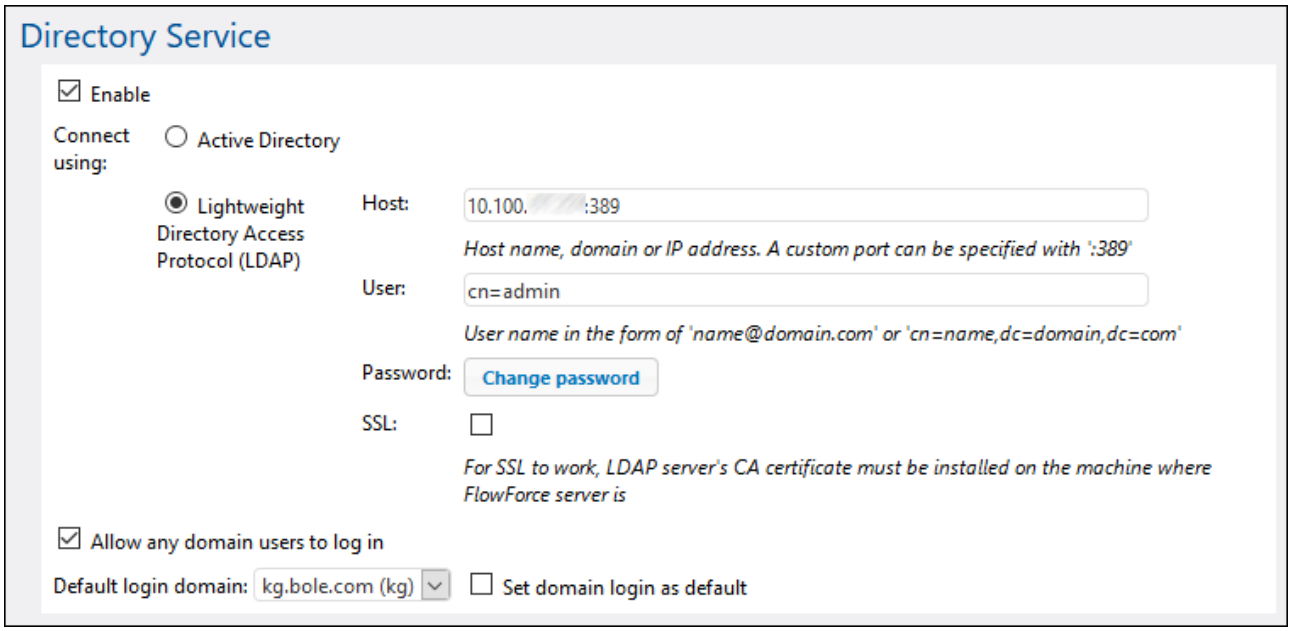
3.7 Directory Service Settings

If your organization uses Microsoft Active Directory or an LDAP-compliant directory service provider such as Apache Active Directory, OpenLDAP Server, Oracle Unified Directory, and others, you can integrate it with FlowForce Server. From the FlowForce Server perspective, integration with a Directory Service provider means the following:

- Users can log on to FlowForce Server with their domain user name and password.
- Administrators can either allow existing domain users to log on to FlowForce Server with their domain credentials (that is, an implicit user import takes place), or they can explicitly import domain users and groups into FlowForce Server (see Importing Domain Users and Roles 114). In either case, the imported accounts are visible in the user administration pages of FlowForce Server. This enables administrators to add or revoke privileges and permissions to groups or user accounts, in the same way as for the built-in FlowForce Server accounts (see How Privileges Work 120 and How Permissions Work 126). Administrators can also assign FlowForce Server roles to groups or user accounts (see Assigning Roles to Users 117).
- Administrators cannot rename or change the password of domain users imported into FlowForce Server.
- Administrators cannot rename or change the membership of domain groups imported into FlowForce Server.
- Administrators can delete imported domain accounts from FlowForce Server. This does not remove the accounts from the domain and does not change in any way their associated domain privileges.
- If the imported domain accounts have FlowForce Server privileges and permissions assigned to them, they are displayed in privilege reports (see Viewing Privilege Reports 123).

To change the **Directory Service** settings:

1. Log on 27 to the FlowForce Web administration interface.
2. Go to the **Administration** menu and click **Settings**.



The available settings are described below.

Enable

Select this check box to enable users to log on to FlowForce Server with their domain user name and password. If you select this check box, you must select either the **Active Directory** or the **Lightweight Directory Access Protocol (LDAP)** option, as further described below.

If you select the **Lightweight Directory Access Protocol (LDAP)** option, make sure that connection details (such as username, password, and so on) are correct. When you click **Save**, FlowForce attempts to communicate with the specified LDAP server and shows an error if it the connection details are not valid. Note that FlowForce Server must be able to connect to the LDAP server successfully before you can save the LDAP settings.

If you select the **Active Directory** option, the machine where FlowForce Server runs must be part of a domain controlled by Active Directory.

After you have enabled directory service authentication, an additional drop-down list becomes visible in the FlowForce Server login page, called **Login**. The **Login** drop-down list enables users to select the authentication option and contains the following items:

- *Directly.* This is the default FlowForce Server authentication option. To log in, users must supply their FlowForce username and password.
- *[A specific domain]*, depending on the configured LDAP server. To log in, users must supply their domain username and password—these are managed by the LDAP server.

See also Logging on to FlowForce Server 27.

Connect using

Select **Active Directory** to enable direct integration with Active Directory. This is applicable if FlowForce Server runs on Windows and the machine is part of a domain controlled by Active Directory.

Select **Lightweight Directory Access Protocol (LDAP)** to enable integration with an LDAP-compliant Directory Service. Fill in the details as follows:

- **Host** — Enter the host name, domain name, or IP address of the LDAP server. To add a port number, append a colon character, followed by the port number. For example, **somehost:10389**
- **User** — Enter a user name which has administrative rights to query the directory service. The user name can either be in the form of a "Distinguished-Name" (for example `cn=name,dc=domain,dc=com`) or a "User-Principal-Name" (for example, `user@some.domain.com`). Note: The "User-Principal-Name" format applies for Active Directory only; for other LDAP servers, use the "Distinguished-Name" format.
- **Password** — The user's password. Note: If you mistype the password several times, the LDAP server may lock the account. In that case, make sure that the account is not locked out before proceeding.
- **Use SSL** — Select this check box only if the LDAP server was configured to accept SSL-encrypted connections from clients. If you select this option, change the port number to the one used by the LDAP server for secure connections (typically, port **636**). If your organization already uses the same trusted root certificate on both machines, there are typically no additional configuration instructions. Otherwise, the root (CA) certificate of the LDAP server must be installed on the machine where FlowForce Server runs, as follows:

a. On the machine where LDAP server is, export the root certificate from the trusted certificate store. Use the tools specific to your operating system for that purpose (for example, the Certificates Snap-In 80 on Windows).
b. On the machine where FlowForce Server is, import the certificate into the trusted certificate store, as described in Importing Root Certificates 77.

In some cases, LDAP servers can have arbitrary schemas that do not fit into a particular standard. If FlowForce Server cannot detect the schema of your LDAP provider, an error similar to "Directory Service detected an invalid LDAP schema" is displayed. In this case, copy the **directoryservice.cfg** file to the same directory as the FlowForce Server executable. When this file is present, FlowForce Server will not attempt to detect the schema of the LDAP provider automatically.

Allow any domain users to log in

Select this check box if a user's domain account should be imported into the FlowForce user database first time when users log on to FlowForce with their domain credentials. If this option is disabled, domain users can log on to FlowForce Server only if their account has already been imported into FlowForce Server by an administrator. See Importing Domain Users and Roles 114.

Default login domain

This option is visible after the **Enable** check box is selected and the settings have been saved.

The drop-down list displays all domains that this machine is member of. The same list of domains will be visible to users in the FlowForce login page, if Directory Service authentication is enabled (see the first option above).

Select the **Set domain login as default** check box if the domain should be selected as the default choice in the **Login** drop-down list of the FlowForce Server authentication page.

If you clear the **Set domain login as default** check box, the built-in FlowForce Server authentication ("Directly") is the default choice.

3.8 Logging Settings

FlowForce Server provides a logging mechanism to register all kinds of events and the time when they occurred (such as job outcome events, configuration change events, errors, and so on). You can view all the log events from a dedicated page, see Viewing the Job Log[192]. Note that the log events can significantly increase the size of the FlowForce Server internal database over time. For this reason, the log must be periodically archived or cleaned up using the `archive-log` or `truncate-log` /system/maintenance[309] functions. There are also other settings available that help you keep the size of the log within reasonable limits, as further described on this page.

The logging that takes place in FlowForce Server can be of two types:

1. Default system logging that does not require manual intervention of any kind. This kind of logging is taken care of by the system and does register all events, but keeps the size of each log record up to a certain limit, for better system stability and performance. If the system logging does not provide enough level of detail, or if you find out that certain log entries (such as parameter values in steps) are truncated because they are too long, you can use explicit logging, as described next.
2. Optional (explicit) logging that you can enforce from the job configuration page. The job configuration page provides a **Log** button that you can optionally enable next to each parameter which you are interested to track in the log. Doing so will log the full value of that parameter when the job runs. In addition, you can embed any FlowForce expression inside the log[353] expression function in order to request that that expression be logged explicitly. Again, this will log the expression in full and its value will not be truncated. FlowForce Server does not limit the size of entries logged as a result of explicit logging.

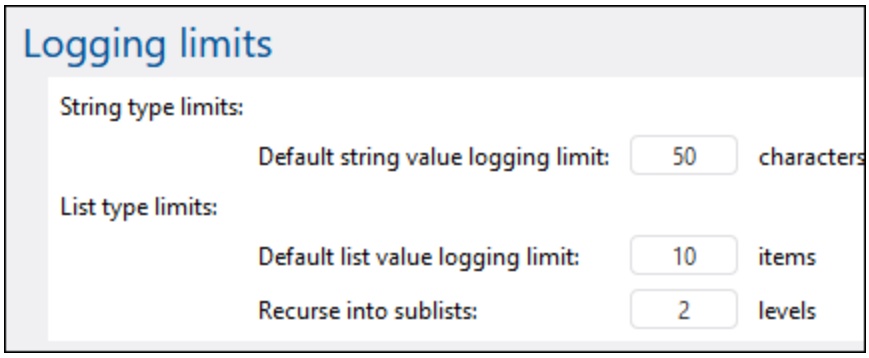
Logging limits

If you do not want to use explicit logging for whatever reason, you can alternatively change the default size of log entries maintained by the system.

> Changing the default log size to a higher value may impact system stability and performance, so exercise this option carefully. The recommended approach is to use explicit logging, as mentioned above.

To view or change the default size of log entries:

1. Log on[27] to the FlowForce Web administration interface.
2. Go to **Administration | Settings** and observe the parameters grouped under "Logging limits".



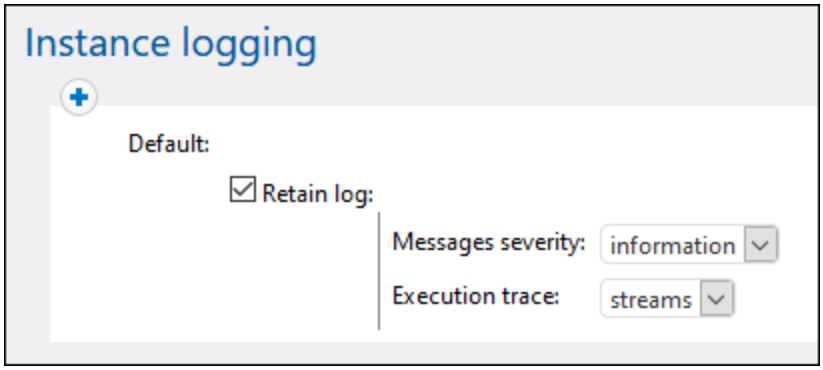
Notice that there are two kinds of logged entries: string types and list types. Consequently, there are two parameters to control the size of each type.

Default string value logging limit	Specifies the default length of log entries that are of type "string". If a log entry exceeds this value then long arbitrary values such as file paths will be truncated.
Default list value logging limit	Same as above, applies to log entries that are of type "list".
Recurse into sublists	This setting affects jobs which operate on lists that contain other lists as children. Set this value to instruct FlowForce to look *N* levels deep for logging purposes.

Instance logging

The settings in the "Instance logging" section specifically affect the level of information reported in the Instance log 194 page.

Logged messages can have severity levels, in this order (from lowest to highest): information, warning, error. The "Instance logging" parameters make it possible to skip logging of certain messages according to their severity. You can also configure the amount of tracing information that should be stored by FlowForce Server, or completely disable retention of logs. The image below illustrates the default settings:



Clearing the **Retain log** check box has the effect that no information is reported at all in the Instance log 194 page.

The **Messages severity** option specifies what messages should be retained:

None	No messages are kept
Error	Keep errors and critical messages
Warning	Keep errors, critical messages, and warnings
Information	Keep errors, critical messages, warnings, and information messages
All	This is the most verbose option. All possible messages are kept, regardless of their severity.

The **Execution trace** parameter specifies the amount of tracing detail that should be stored:

None	No tracing information is kept
Streams	Keep streams but exclude traces
Trace	Keep traces but exclude streams
Full	Keep every possible level of tracing information.

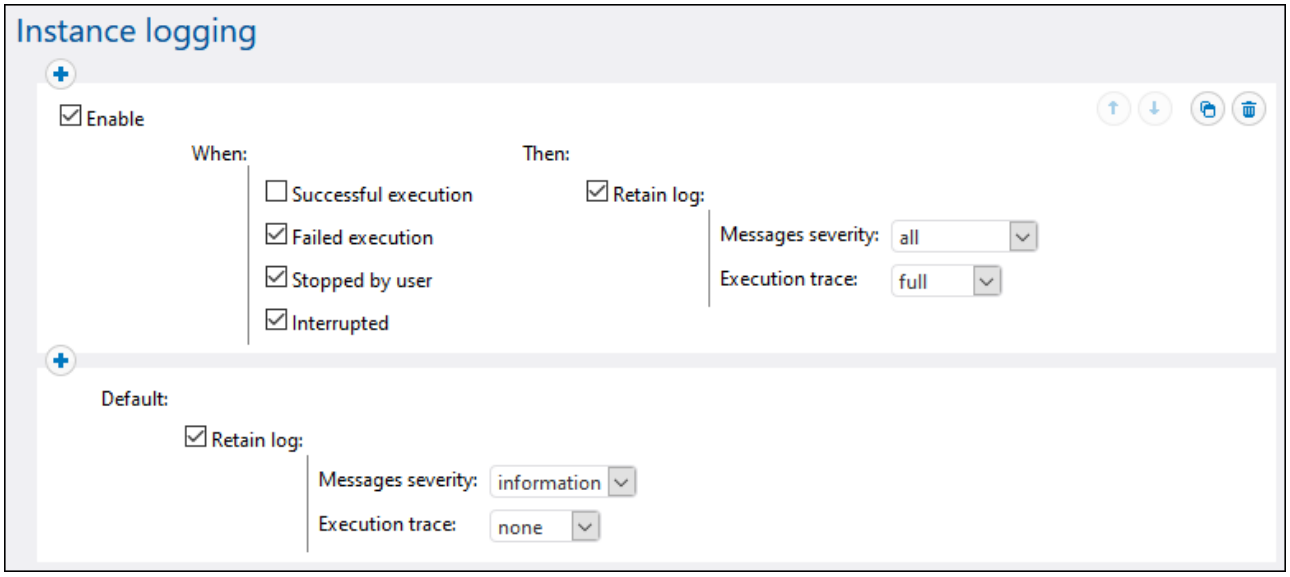
Rules

The "Instance logging" settings described above constitute a "rule". You can create custom rules, in addition to the default one, by clicking the  button. This makes it possible to apply rules conditionally, based on the outcome of the job, which can be one of the following:

Successful execution	The job is considered successful.
Failed execution	The job execution has failed.
Stopped by user	The job was stopped by user action, see Stop Jobs 189.
Interrupted	The service was stopped before the job could finish, or FlowForce Server crashed, or the connection to the worker instance was lost (in a clustered 204 setup).

The rules defined on this page are evaluated from top to bottom. If the job outcome matches *any* of the outcomes listed above, the rule is matched. The first matching rule wins.

For example, the configuration illustrated below retains the full message log if the job execution was not successful. In other words, the first rule will be triggered if the outcome is "Failed execution" or "Stopped by user" or "Interrupted". On successful execution, the "Default" rule will be triggered instead, and, even though the log messages will be kept, no tracing information will be available.



Note that you can add all the custom rules only *before* the default rule, not after it. To change the order of rules, use the **Up** and **Down** buttons. These buttons are enabled only when there are three or more rules.

If you define custom rules, it is advisable to use the default rule as a "catch all" filter, in case none of the rules before it has matched.

Logging rules at object level

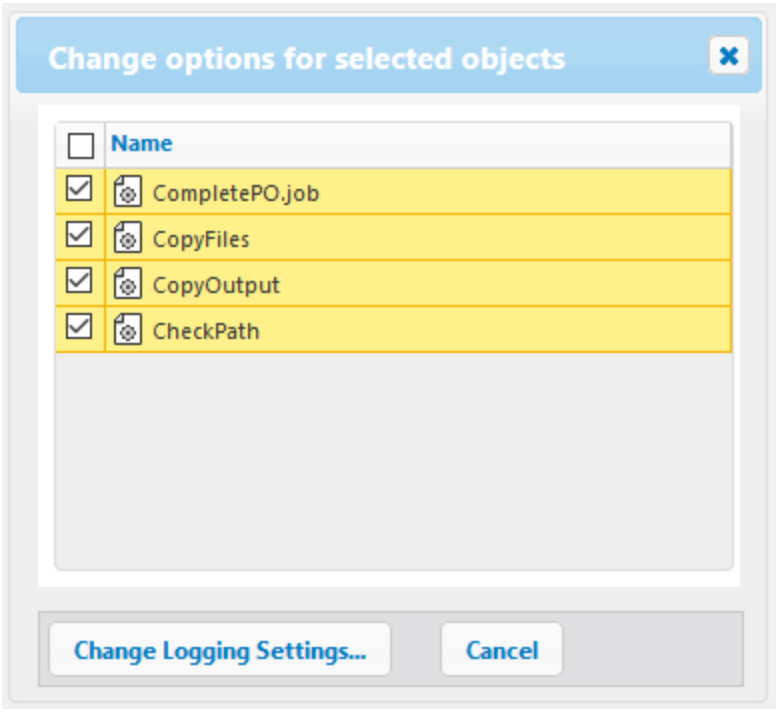
You can create logging rules not only globally at application level, but also for specific FlowForce Server jobs. Note that, if you create a rule on a job that has sub-jobs, then the rule will apply to all the sub-jobs as well.

To set logging rules for a job:

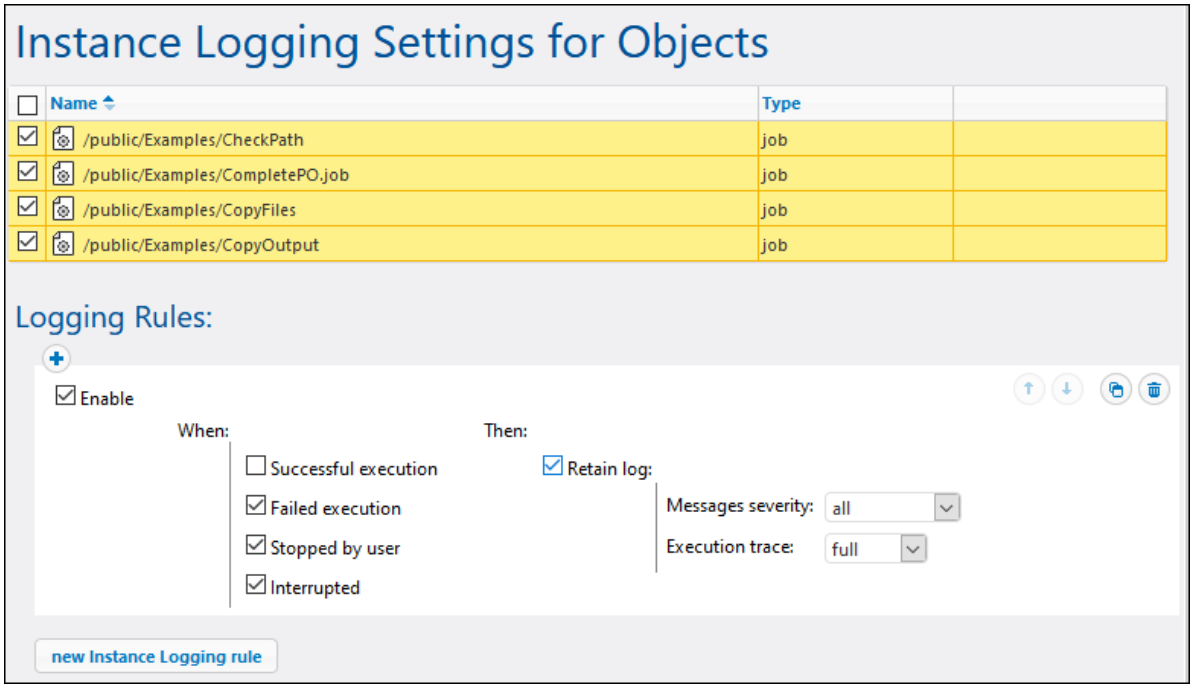
1. Open the job configuration page.
2. Click the **Logging Settings** button in the job configuration page.
3. Click **New Instance Logging rule**.

To set logging rules for multiple jobs:

1. Click **Configuration** and open a container.
2. Select one or more jobs (or the entire container), and then click **Logging settings for selected jobs**. A dialog box appears where you can refine the selection if necessary:



3. Click **Change Logging Settings**.
4. Click **New Instance Logging rule**.



All the logging configuration settings work in the same way as described above in the "Rules" section.

If you have defined logging rules both at object level and at application level, then the priority is established as follows:

- The logging rules defined at object level are checked first.
- If there is a match found at this level, the rule is applied and the rules at application level are no longer checked.
- If there is no match found at this level, the rules at application level are checked.

3.9 Starting and Stopping Services (Linux)

The FlowForce Server solution consists of two services:

1. `flowforcewebserver`
2. `flowforceserver`

Run the commands below to start or stop the `flowforcewebserver` service. If you need to start or stop the `flowforceserver` service, replace `flowforcewebserver` with `flowforceserver` in the commands below.

To start the FlowForce Web Server service:

```
sudo systemctl start flowforcewebserver
```

To stop the FlowForce Web Server service:

```
sudo systemctl stop flowforcewebserver
```

To check if a service is running, run the following command (replace `<servicename>` with either `flowforcewebserver` or `flowforceserver`).

```
sudo service <servicename> status
```

3.10 Starting and Stopping Services (macOS)

To start the FlowForce Server service:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceServer.plist
```

To start the FlowForce Web Server service:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceWebServer.plist
```

To stop the FlowForce Server service:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceServer.plist
```

To stop the FlowForce Web Server service:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceWebServer.plist
```

3.11 Starting and Stopping Services (Windows)

By default, the FlowForce Server services are automatically started when Windows starts. Follow the instructions below if you need to manage services manually.

To start the FlowForce Server service:

- Click the ServiceController icon () in the system notification area, and then select **Altova FlowForce Server > Start service**.

To start the FlowForce Web Server service:

- Click the ServiceController icon () in the system notification area, and then select **Altova FlowForce Web > Start service**.

To stop the FlowForce Server service:

- Click the ServiceController icon () in the system notification area, and then select **Altova FlowForce Server > Stop service**.

To stop the FlowForce Web Server service:

- Click the ServiceController icon () in the system notification area, and then select **Altova FlowForce Web > Stop service**.

You can also start or stop the FlowForce Server services using the Microsoft Management Console (found under Control Panel > Administrative Tools > Services).

3.12 FlowForce Server Application Data

This topic describes the contents of the FlowForce Server application data directory. This information can be useful during manual data migration to a major FlowForce Server version or if you want to change some of the FlowForce Server configuration settings by editing .ini files.

The application data directory stores data generated by both FlowForce Server and its users, such as jobs, triggers, system functions, server logs, and other files.

The application data directory also contains several .ini style configuration files. Administrators can edit the .ini configuration files with a text editor, as an alternative to changing settings from the Web Administration Interface 25, the Setup page 57, or from the Command Line Interface 377.

The path to the application data directory depends on the operating system and platform and is as follows.

Linux	`/var/opt/Altova/FlowForceServer2023`
macOS	`/var/Altova/FlowForceServer2023`
Windows	`C:\ProgramData\Altova\FlowForceServer2023`

The following table lists the main files and folders in the application data directory.

flowforceserver.ini	Stores global configuration settings of FlowForce Server (currently, the language used in server logs and in error messages).
flowforceweb.ini	Stores global configuration settings of FlowForce Web Server (currently, the language of the Web administration interface). **Note:** Do not confuse this file with the **flowforceweb.ini** file stored in the **data** directory (described below).
data/cache.db	This database file stores data related to the caching feature of FlowForce (see Caching Job Results 163).
data/state.db	This database file stores the volatile (that is, not configured) state of FlowForce.
data/ffweb.log **data/flowforce.log**	These files store the log of messages from FlowForce Web Server and FlowForce Server, respectively. This is applicable to Windows and macOS systems. On Debian, Ubuntu and CentOS or later, the log is written to the system log (`/var/log/syslog`).
data/flowforce.db	This database file stores the FlowForce Server object system, user data, active jobs, roles, and others.
data/flowforcelog.db	This database file stores the FlowForce Server logs.

data/flowforce.ini	This configuration file defines the port and listening interfaces of FlowForce Server. See also Configuration File Reference 66.
data/flowforceweb.ini	This configuration file defines the port and listening interfaces of FlowForce Web Server. See also Configuration File Reference 66.
data/files	Stores files associated with deployed functions.
data/logs	Contains captured output from job execution steps.
data/tmp	Stores temporary files.
data/tools	When other Altova server products (such as MapForce Server or StyleVision Server) are installed alongside FlowForce Server, this directory stores .tool files which enable FlowForce Server to work with these products. If this directory is empty, you can copy manually any tool files from the installation directory of the respective product to this directory. You may need to edit a .tool file in order to set environment variables that may be required to execute MapForce mappings or StyleVision transformations (see Environment Settings 449).

3.13 Localizing FlowForce Server

FlowForce Server is delivered with support for the following languages: English, French, German, Spanish, and Japanese. So you do not need to create a localized version of these languages. To set any of these languages as the default language, use FlowForce Server's `setdeflang` 394 command.

To create a localized version of FlowForce Server:

1. Generate an XML file containing the resource strings by using the `exportresourcestrings` 386 command.
2. Translate the resource strings into the target language. The resource strings are the contents of the `<string>` elements in the XML file. Do not translate variables in curly brackets, such as `{option}` or `{product}`.
3. Contact Altova Support (https://www.altova.com/support) to generate a localized DLL file from your translated XML file.
4. After you receive your localized DLL file from Altova Support, save the DLL in the `<INSTALLATION FOLDER>\FlowForceServer2023\bin` folder. Your DLL file will have a name of the form `FlowForceServer2023_lc.dll`. The `_lc` part of the name contains the language code. For example, in `FlowForceServer2023_de.dll`, the `de` part is the language code for German (Deutsch).
5. Run the `setdeflang` 394 command to set your localized DLL file as the FlowForce Server app to use. Use the language code that is part of the DLL name as the argument of the `setdeflang` command.

3.14 Backup, Data Recovery and Migration

This section explains how to perform a backup in FlowForce Server, restore data, and copy FlowForce Server data from a previous application data directory[104] to the current one.

3.14.1 Backup

This topic explains how to back up data in FlowForce Server. In this case, there are two possible options:

- From the Web administration interface. This type of backup includes only configuration data: jobs, credentials, deployed MapForce mappings or StyleVision transformations, resources, AS2 certificates, AS2 partners. It does not include application settings or users. Any FlowForce Server user can import or export configuration data if their permissions on the respective object allow it.
- Administrative backup of the application data directory. This approach requires access to the FlowForce Server application data directory[104] on the machine where FlowForce Server is installed. The application data directory includes all the data from the previous bullet as well as users and roles, including users and roles imported from a Directory Service such as Active Directory. The application data directory also includes application-level settings, such as email or LDAP server settings, password policies, cluster settings

Note: This topic does not cover backup and recovery of data external to FlowForce Server, such as files or directories that are input/output to jobs, FlowForce resources or local file-based databases. You will need to back up this data separately. It is recommended to keep all such external data (if possible) in the same directory for easier backup and maintenance.

Useful tips

In case you want to migrate data to a new machine in the future or restore it from a backup, the tips below will help you carry over data more easily:

- It is recommended to configure LicenseServer to have a fallback second server (the so-called "failover" server). For details, see the LicenseServer documentation (https://www.altova.com/documentation).
- It is recommended that all jobs should use standalone (not inline) credentials[177]. If you are using local (inline) credentials in jobs, all such jobs will have to be edited on a new server machine to match the user credentials linked to that operating system. By contrast, if you are using standalone credentials, you will only need to edit the standalone credentials on the new server machine.
- If you are running mapping functions deployed from MapForce, consider referring to file and folder paths and databases using resources[435] instead of absolute references.
- As an alternative to creating and maintaining users and roles directly in FlowForce Server, you might want to use Windows Active Directory or another LDAP Server with support for Directory Services. For details, see Changing the Directory Service Settings[92].

Partial backup from the Web administration interface

To perform a backup of selected objects, log in to the FlowForce Web administration interface and use the **Export** functionality. To restore data, use the **Import** functionality. For details, see Importing and exporting configuration data[218].

Note: You can import configuration data into a FlowForce Server instance that is of the same or later version than the one from where data was exported. Importing configuration data into an earlier version of FlowForce Server may work but should be avoided.

Backup of all FlowForce application data

The backup of all application data involves creating a copy of the FlowForce Server database (**DATADIR**) in a safe location from where you can later restore it, if necessary.

In the instructions below, **DATADIR** refers to the following directory:

- Linux: **/var/opt/Altova/FlowForceServer2023/data**
- macOS: **/var/Altova/FlowForceServer2023/data**
- Windows: **C:\ProgramData\Altova\FlowForceServer2023\data**

To save time and disk space, you will want the **DATADIR** directory to be as compact as possible. You can achieve this by performing the following optional steps *before* the actual backup:

1. Archive the old log records by creating a job that runs the built-in archive-log 309 function.
2. Delete old log records by creating a job that runs the built-in truncate-log 310 function.
3. Delete unused files by creating a job that runs the built-in cleanup-files 309 function.
4. Run the FlowForce Server executable with the compactdb 383.

You can now proceed to the actual back-up steps:

1. Stop both the *FlowForce Server* and *FlowForce Web Server* services. See the instructions for Linux 101, macOS 102, and Windows 103.
2. Create a copy of **DATADIR** to a safe directory (preferably on a different machine or disk). By convention, we will call this copy **DATADIR_BACKUP** in subsequent steps.

The **private.db** file inside **DATADIR** contains sensitive information, such as passwords and private keys. Ensure the backup is stored in a secure location.

3.14.2 Data Recovery and Migration

This topic explains how to restore data in FlowForce Server. It also provides information about data migration, which allows copying FlowForce Server data from a previous application data directory 104 to the current one. If necessary, it also upgrades the FlowForce database to the latest version. The migratedb 391 command, which is used to migrate data, can be invoked to copy application data from one folder to another. Running this command may be useful when migrating FlowForce Server to a new machine or when restoring the application data directory from a backup.

If you only need to upgrade the FlowForce database version to the latest one, it is sufficient to run upgradedb 397.

Restoring data

If the **DATADIR_BACKUP** is of the same version and on the same machine as the currently running FlowForce Server, you can easily restore it as follows:

1. If FlowForce Server services are running, stop them. See the instructions for Linux[101], macOS[102], and Windows[103].
2. Rename **DATADIR**, for example, to **temp_data**.
3. Copy **DATADIR_BACKUP** to **DATADIR**.
4. Start both the *FlowForce Web Server* and *FlowForce Server* services.

You can also restore backups that originate from another machine and perhaps have an older database version. The steps below could be useful, for example, if you want to migrate FlowForce data to a new server, or if a hardware failure has occurred.

Note that you can restore data on a machine that runs the same or a different operating system. In the latter case, note that all the paths used in jobs may not be valid on the new operating system, in which case they will need to be updated manually. Importantly, credentials that are tied to operating system user accounts, that is, credentials where the **Allow usage for job execution** option is enabled, may no longer be valid on a new machine, in which case they will need to be updated manually.

To restore data to a new FlowForce Server installation or version:

1. Install FlowForce Server and any of the following, if applicable: MapForce Server, StyleVision Server and RaptorXML Server. If you need to install LicenseServer as well, you can select it as part of FlowForce Server installation (Windows only). On other platforms, you will need to install LicenseServer separately.
2. Log on to the LicenseServer Web administration interface and deregister all the products from the old machine. Next, register all the products from the new machine with LicenseServer. This step can also be performed after migration.
3. If FlowForce Server services are running, stop them. See the instructions for Linux[101], macOS[102], and Windows[103].
4. Rename **DATADIR**, for example, to **temp_data**.
5. Run the `migratedb` command by supplying **DATADIR** as `--datadir`, and **DATADIR_BACKUP** as `--olddatadir`, for example:

Windows

```
FlowForceServer migratedb
  --datadir=C:\ProgramData\Altova\FlowForceServer2023\data
  --olddatadir=C:\transfer\backup_data
```

CentOS

```
sudo ./flowforceserver migratedb
  --datadir=/var/opt/Altova/FlowForceServer2023/data
  --olddatatdir=/home/chang/backups/data
```

6. Start (in this order) the *FlowForce Server* and *FlowForce Web Server* services.

Data migration on Windows

On Windows, you do not typically need to migrate configuration data manually. When you install a new major version of FlowForce Server, and a previous major version is already installed, the installation wizard prompts you to migrate the configuration data.

Should you need to migrate configuration data manually, follow the instructions below:

1. Ensure that Altova ServiceController  is running in the system notification area. Otherwise, start 37 the Altova ServiceController.
2. Stop 37 the FlowForce Server service and the FlowForce Web Server service.
3. Delete the FlowForce Server data folder installed by the 2023 installation wizard. The path to the data folder depends on your Windows version (see How FlowForce Server Stores Configuration Data 104).
4. At the command prompt, run the FlowForce executable with the migratedb 391 command, for example:

```
"C:\Program Files(x86)\Altova\FlowForceServer2023\bin\FlowForceServer.exe" migratedb
--datadir=C:\ProgramData\Altova\FlowForceServer2023\data
--olddatadir=C:\ProgramData\Altova\FlowForceServer2021\data
```

5. Start 37 the FlowForce Server Web and the FlowForce Server services.

Data migration on Linux

Before migrating data:

1. Uninstall 41 the previous version of FlowForce Server. Note that deinstallation does not remove the application data directory. For more information, see Important Paths 56. The path to the application data directory depends on the major version of FlowForce Server (for example, `/var/opt/FlowForceServer2021`).
2. Install 41 FlowForce Server 2023. This creates a new application data directory with the default configuration data (for example, `/var/opt/FlowForceServer2023`).

To migrate data to FlowForce Server 2023:

1. Stop the FlowForce Web Server service if it is running:

```
sudo systemctl stop flowforcewebserver
```

2. Stop the FlowForce Server service if it is running. Use the same command as above but replace `flowforcewebserver` with `flowforceserver`.
3. Remove or rename the NEW data directory created during the installation:

```
sudo rm -rf /var/opt/Altova/FlowForceServer2023/data
```

4. Migrate the EXISTING data by running the migratedb 391 command available in the command-line interface of FlowForce Server. For example:

```
sudo /opt/Altova/FlowForceServer2023/bin/flowforceserver migratedb
--olddatadir=/var/opt/Altova/FlowForceServer2021/data
--datadir=/var/opt/Altova/FlowForceServer2023/data
```

5. Start the FlowForce Web Server service:

```
sudo systemctl start flowforcewebserver
```

6. Start the FlowForce Server service. Use the same command as above but replace `flowforcewebserver` with `flowforceserver`.

Data migration on macOS

Prerequisites:

- FlowForce Server 2023 must be installed (see Installation on macOS 47).
- Perform data migration as a user with administrative (root) privileges.

To migrate data to FlowForce Server 2023:

1. Stop the FlowForce Server service:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceServer.plist
```

2. Stop the FlowForce Web Server service:

```
sudo launchctl unload /Library/LaunchDaemons/com.altova.FlowForceWebServer.plist
```

3. Remove or rename the data directory that was created during the installation. This will delete any objects in the new version that were created after the installation before performing this manual upgrade.

```
sudo rm -rf /var/Altova/FlowForceServer2023/data
```

4. Run the migratedb 391 command:

```
sudo /usr/local/Altova/FlowForceServer2023/bin/FlowForceServer migratedb
--olddatadir=/var/Altova/FlowForceServer2021/data
--datadir=/var/Altova/FlowForceServer2023/data
```

5. Start the FlowForce Server service:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceServer.plist
```

6. Start the FlowForce Web Server service:

```
sudo launchctl load /Library/LaunchDaemons/com.altova.FlowForceWebServer.plist
```

4 Manage User Access

This section describes procedures and concepts applicable to user access management in FlowForce Server.

4.1 Users and Roles

This section includes the following topics:

4.1.1 Create Users

Users are persons who log on to FlowForce Server to configure jobs, deploy MapForce or StyleVision transformations, or manage the FlowForce Server. The actions available to users in FlowForce Server depend on the following:

a) Their assigned permissions or privileges
b) The permissions and privileges assigned to any roles that users are members of.

To add a FlowForce Server user:

1. Click **Administration**, and then click **Users**.
2. Click **Create User**.
3. Fill in the required fields.

User name	Enter the name of the user. The following restrictions apply: • It must not be empty • It must not begin with or end with spaces • The allowed characters are letters, digits, underscore (_), dash (-), and full stop (.)
Password	Enter the user's password.
Re-type password	Re-type the user's password.
Change password on next login	If you select this check box, the user will be prompted to change password on next login.

4. Optionally, grant the required privileges to the user (for the description of available privileges, see Privileges 120). Note that you can grant privileges to users either directly from this page, or by assigning to them a role which already has some privileges. To simplify user maintenance, it is recommended to use the latter approach (see Adding Roles 114 and Assigning Roles to Users 117).
5. Click **Save**.

4.1.2 Create Roles

Roles are named sets of privileges that help enforce security based on the business need. The typical role-based security involves at least two roles: an administrator and a standard user. Each role is defined by the privileges granted to that role. For example, administrators can change their own password and that of other users, whereas standard users can change only their own password. You can assign roles to users and revoke roles from users as necessary.

To add a FlowForce Server role:

1. Click **Administration**, and then click **Roles**.
2. Click **Create Role**.
3. Enter the role name (for example, "Administrator").
4. Under **Privileges**, select the privileges that must be assigned to the role (for the description of available privileges, see Privileges 120).
5. Click **Save**.

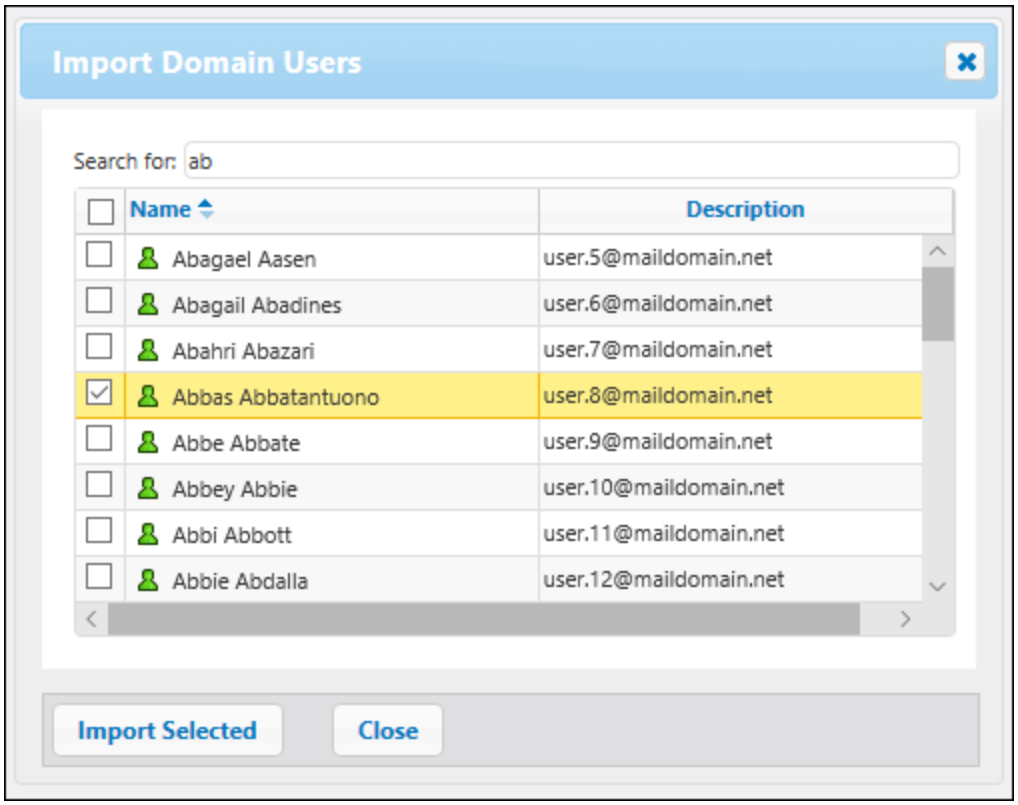
4.1.3 Import Domain Users and Roles

In addition to creating FlowForce Server users, you can import domain user accounts and groups from Windows Active Directory or an LDAP Directory Service provider. When the setting **Allow any domain users to log in** is enabled in the Directory Service settings 92, users from configured domains are able to log on to FlowForce Server even if you have not explicitly imported their accounts into the FlowForce Server database. To ensure that domain users log on to FlowForce Server only if their account has been explicitly imported by an administrator, clear the check box **Allow any domain users to log in** and import the domain users, as shown below.

Note: The local machine accounts are not part of Active Directory. Therefore, they cannot be imported into FlowForce Server.

Import domain users
To import domain user accounts into FlowForce Server, take the following steps:

1. Go to **Settings** and select the **Enable** check box under **Directory Services** and configure your preferred Directory Service provider, as described in Changing the Directory Service Settings 92.
2. In the **Administration** menu, click **Users**.
3. Click **Import Domain Users**.



4. If applicable, select the domain of choice from the **Context** drop-down list.
5. In the **Search for** text box, start typing the name of the user account you want to import. Partial searches are valid: For example, if you enter a value such as *ad*, the accounts *Administrators*, *Admanager*, and *Admin* are retrieved from the LDAP server or Active Directory and shown in the webpage dialog. In the case of Active Directory, FlowForce Server uses the Ambiguous Name Resolution (ANR) search algorithm that allows you to specify complex search conditions in a single clause. For example, you can retrieve the account of a person named Jim Smith by typing *ji sm*. See the Microsoft documentation for further information about Ambiguous Name Resolution in Active Directory.
6. Select the records that you you want to import and click **Import Selected**. Waiting time increases if the domain is not local.

Import domain roles

To import domain groups into FlowForce Server, take the following steps:

1. Click **Roles** in the **Administration** menu.
2. Click **Import Domain Roles**.
3. Follow the steps 4-6 above.

Domains and domain trusts

You can see the list of available domains on the login page and in the following sections of the Administration page[25]: (i) in the dialog box **Import Domain Users** in the **Users** tab, (ii) in the dialog box **Import Domain Roles** in the **Roles** tab, and (iii) in the **Settings** tab. Currently, only the following domains are visible in FlowForce Server: the domain with the machine on which FlowForce Server is installed and any domains from the same forest to which this machine belongs. However, other trusted domains connected via the external,

forest, realm and shortcut trusts are not supported and cannot be seen in the list of available domains in FlowForce Server.

Note: To run a job, you can use any user credentials accepted by Windows. In this case, Windows will take care of the external trusts.

4.1.4 Default Users and Roles

Default Users

The following special users are predefined in FlowForce Server.

root	This user is the initial, top-level FlowForce Server administrator. By default, it has all permissions and privileges available in the system.
anonymous	This is a special user account for users that do not explicitly log in. Anonymous access to the FlowForce Server Administration Interface is not possible, but you can enable anonymous access for certain services exposed as Web services (see Exposing Jobs as Web Services 173).

The built-in users cannot be deleted, although it is possible to change their privileges.

Note: User root can change any privileges and permissions, including own permissions and privileges. Take extra caution when logged in as **root** and editing root privileges, since you may unintentionally lose your own access to the system. In the event that this happens, see Resetting the Root Password 118.

Default Roles

The following special roles are predefined in FlowForce Server.

authenticated	This role includes all users who are authenticated using an existing user name and password. Every FlowForce Server user except user **anonymous** is a member of this role. By default, this role has the *Set own password* privilege.
all	This role includes all FlowForce Server users, including user **anonymous**. By default, this role has no privileges.

Since the roles **authenticated** or **all** are built-in, you cannot explicitly assign these roles to users or revoke them from users. The membership of the built-in roles is automatically managed by FlowForce Server. Every time when you add a new user, FlowForce Server automatically assigns to the new user both the role **authenticated** and the role **all**.

If you want to change the privileges of any of the built-in users and roles, you should carefully analyze the potential impact. To get a global view of all currently assigned privileges, use privilege reports (see Privilege Reports 123).

4.1.5 Rename Users and Roles

To rename a user:

1. Click **Administration**, and then click **Users**.
2. Click the user record you want to edit.
3. Enter the new name in the **User name** text box, and then click **Save**.

Notes:

- When a user name is changed, the currently assigned user password remains unchanged.
- If you are changing your own name (provided that you have this privilege), the changed name becomes effective as soon as you click Save, and is visible in the top right area of the page.

To rename a role:

1. Click **Administration**, and then click **Roles**.
2. Click the record you want to edit.
3. Enter the new role name in the **Role name** text box, and then click **Save**.

Notes:

- The members of a role do not change when the role is renamed.
- The default roles **all** and **authenticated** cannot be changed.

4.1.6 Assign Roles to Users

To assign one or more roles to a user:

1. Click **Administration**, and then click **Users**.
2. In the list of users, click the record you want to edit.
3. Under **Roles available**, select the roles that must be assigned to the user, and then click **Assign**.

To revoke one or more roles from a user:

1. Click **Administration**, and then click **Users**.
2. In the list of users, click the record you want to edit.
3. Under **Roles assigned to user '<user name>'**, select the roles that must be revoked from the user, and then click **Remove**.

To assign a role to multiple users:

1. Click **Administration**, and then click **Roles**.
2. In the list of roles, click the record you want to edit.
3. Under **Users/Roles available**, select the users that must be assigned the role, and then click **Assign**.

To revoke a role from multiple users:

1. Click **Administration**, and then click **Roles**.
2. In the list of roles, click the record you want to edit.
3. Under **Members of role '<role name>'**, select the users from whom the role must be revoked, and then click **Remove**.

4.1.7 Assign Roles to Other Roles

You can model the hierarchy of your organization or business within FlowForce Server by assigning roles to other roles. For example, you can create a role called **Employees** and a role called **Marketing Department**. Then you can assign the role **Marketing Department** to be a member of **Employees**. This means that all privileges and permissions granted to **Employees** will be automatically inherited by users who are members of **Marketing Department**.

To assign a role to another role:

1. Click **Administration**, and then click **Roles**.
2. In the list of roles, click the role you want to assign to another role (for example, if you want the role **Marketing Department** to inherit privileges from the role **Employees**, click "Employees").
3. Under **Users/Roles available**, select the role to be assigned, and then click **Assign**.

See also

- How Privileges Work 120
- How Permissions Work 126

4.1.8 Reset the Root Password

In the event that you forgot or lost the password of the **root** user account, you can reset it to the default value from the command line interface (see the command resetpassword 393).

To perform root password reset, it is assumed that you have access to the operating system where FlowForce is running, including FlowForce binaries and data files. This is the same kind of access required when installing FlowForce or when migrating to a new FlowForce version or server manually.

When you perform a password reset, the privileges of the **root** user will also be restored to the default value (that is, all the privileges will be granted).

Performing a root password reset does not affect any FlowForce users except the **root** user.

4.2 Privileges

This section includes the following topics:

4.2.1 How Privileges Work

Privileges define what users can do in FlowForce Server (for example, set own password, read users and roles, stop any job, and so on). Privileges are different from permissions in the sense that permissions control user access to containers, whereas privileges are effective globally across FlowForce Server. The following simple rule might help you distinguish quickly between privileges and permissions: privileges are global, permissions are local.

Like permissions, privileges can be assigned both to individual users and to roles. Therefore, when users log on to FlowForce Server, their set of effective privileges is determined by:

a) the privileges they have been assigned directly
b) the privileges assigned to any roles that the user is member of.

The following privileges are available in FlowForce Server.

Define execution queues	Grants rights to create and maintain job execution queues. This includes both queues local to the job and external queues defined outside of the job. External queues are used in conjunction with distributed execution, see Distributed Execution 204.
Maintain cluster	Grants rights to perform actions that let one manage multiple FlowForce Server instances as a cluster. For example, a user requires this privilege in order to be able to convert the current service instance of FlowForce Server into a "worker", see Load Balancing and Distributed Execution 204.
Maintain global settings	This privilege grants rights to change the FlowForce Server global settings available in the Settings page—that is, the time zone and the mail server settings. This is an administrative privilege and should only be granted to FlowForce Server administrators.
Maintain users, roles and privileges	This privilege grants rights to add, edit, and delete the following data: • Users • Roles • Privileges • Passwords This is an administrative privilege and should only be granted to FlowForce Server administrators. By default, only the user **root** has this privilege.
Override security	Users with this privilege can change container permissions without having "write" security permission. This allows FlowForce Server administrators to regain access to resources accidentally rendered inaccessible.

	This is an administrative privilege and should only be assigned to FlowForce Server administrators. By default, only the user **root** has this privilege.
Read users and roles	By default, users can see only their own user account and any roles they are member of. When granted this privilege, users can see all existing users and roles. By default, only the user **root** has this privilege.
Retrieve sensitive data	This privilege grants the right to retrieve and view the following categories of sensitive data as plain text: • Passwords • Certificate private keys • OAuth 2.0 access tokens, refresh tokens, and client secrets. By default, only the user **root** has this privilege. This privilege should normally be reserved to **root** only, unless you have a good reason to do otherwise.
Set own password	This privilege grants to users the right to change their own password. Users who do not have this privilege need to have their password set by a FlowForce Server administrator. By default, the **authenticated** role, and hence every user account except **anonymous**, has this privilege.
Stop any job	This privilege grants the right to stop any running FlowForce Server job, regardless of the user who created it.
View unfiltered log	By default, users can see log entries related to configurations to which they have "read" access. If granted this privilege, users can read all log entries, including those not associated with a specific configuration. By default, only the user **root** has this privilege.

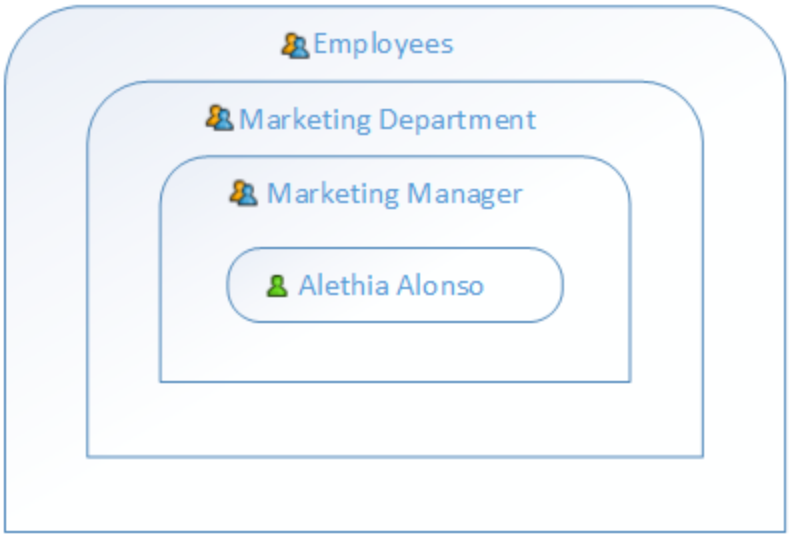
Inheritance

You can assign privileges either directly to a user (for example, to **Alethia Alonso**) , or to a particular role (for example, to **Marketing Manager**). The latter approach is recommended, because it simplifies management of privileges in the long term. For example, users may switch departments, or they might join or leave your organization. In either case, maintaining privileges for each individual user may become a counter-productive task. By assigning privileges to roles rather than users, you decrease granularity, simplify maintenance, and focus on the business need of each group or department rather than on individual users.

You can model the hierarchy of your organization or business within FlowForce Server by assigning roles to other roles. For example, you can create a role called **Employees** and a role called **Marketing Department**. Then you can assign the role **Marketing Department** to be a member of **Employees**. This means that all privileges and permissions granted to **Employees** will be automatically inherited by

users who are members of **Marketing Department**.

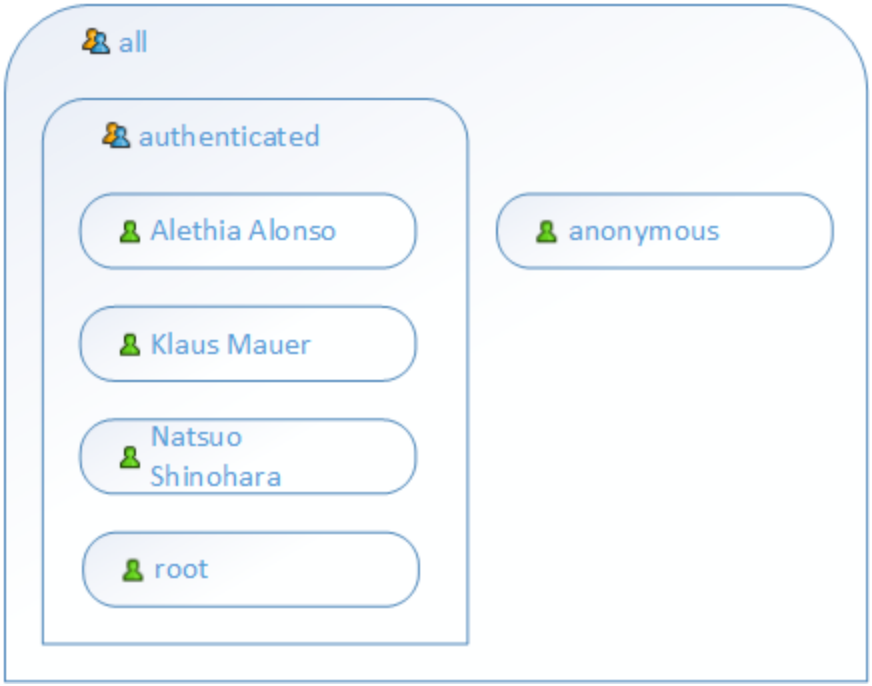
Furthermore, you can assign the **Marketing Manager** role to be a member of **Marketing Department** role. In this case, the **Marketing Manager** role will inherit privileges both from the **Marketing Department** and from the **Employees** roles. When a new marketing manager joins your organization, **Alethia Alonso**, if she is assigned the **Marketing Manager** role, she will inherit all other privileges from the broader roles.



As the diagram shows, **Alethia Alonso** inherits permissions and privileges from the role **Marketing Manager**. This role, in its turn, inherits privileges from the **Marketing Department**, and so on.

In a newly installed FlowForce Server system, considering the default users and roles[116], the users and privileges diagram looks as follows.

As the diagram shows, every user in the system inherits the privileges defined in the **all** role. However, only existing users (in this case, **root**) inherit the privileges defined in the **authenticated** role. If you add any new users to FlowForce Server, they are automatically assigned to the **all** and **authenticated** role (and thus granted the privileges defined in those roles, if any), as follows.



See also

- Default Users and Roles 116
- Viewing Privilege Reports 123

4.2.2 Privilege Reports

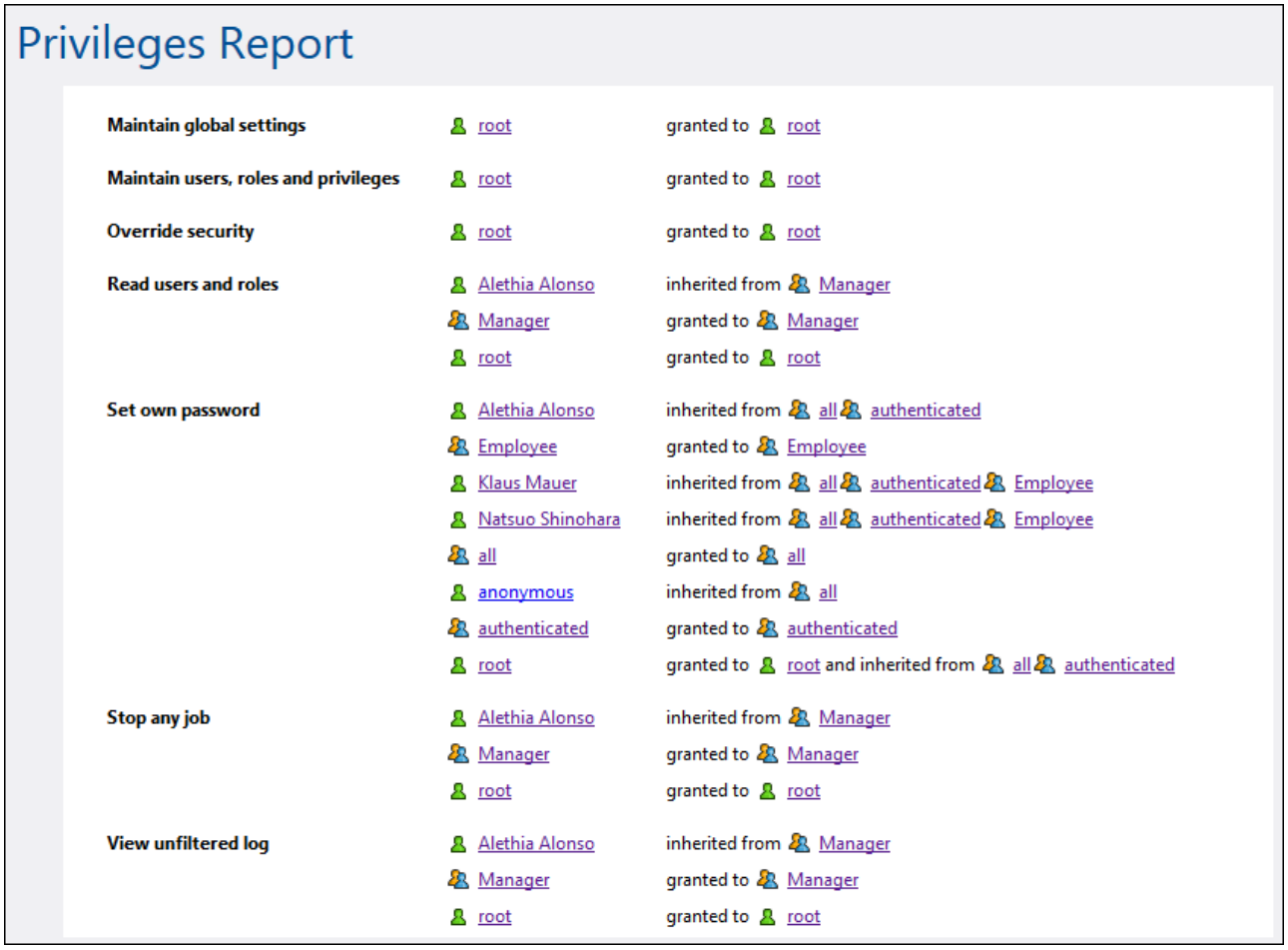
As a FlowForce Server administrator, you might find it difficult to keep track of privileges assigned to each and every role or user, especially when the number of users and roles increases. To help you get a quick overview of all privileges currently assigned to users and roles, FlowForce Server provides the following reports:

- Privileges Report
- Privileges by User Report

To view these reports, click **Administration**, and then click **Reports**.

Privileges Report

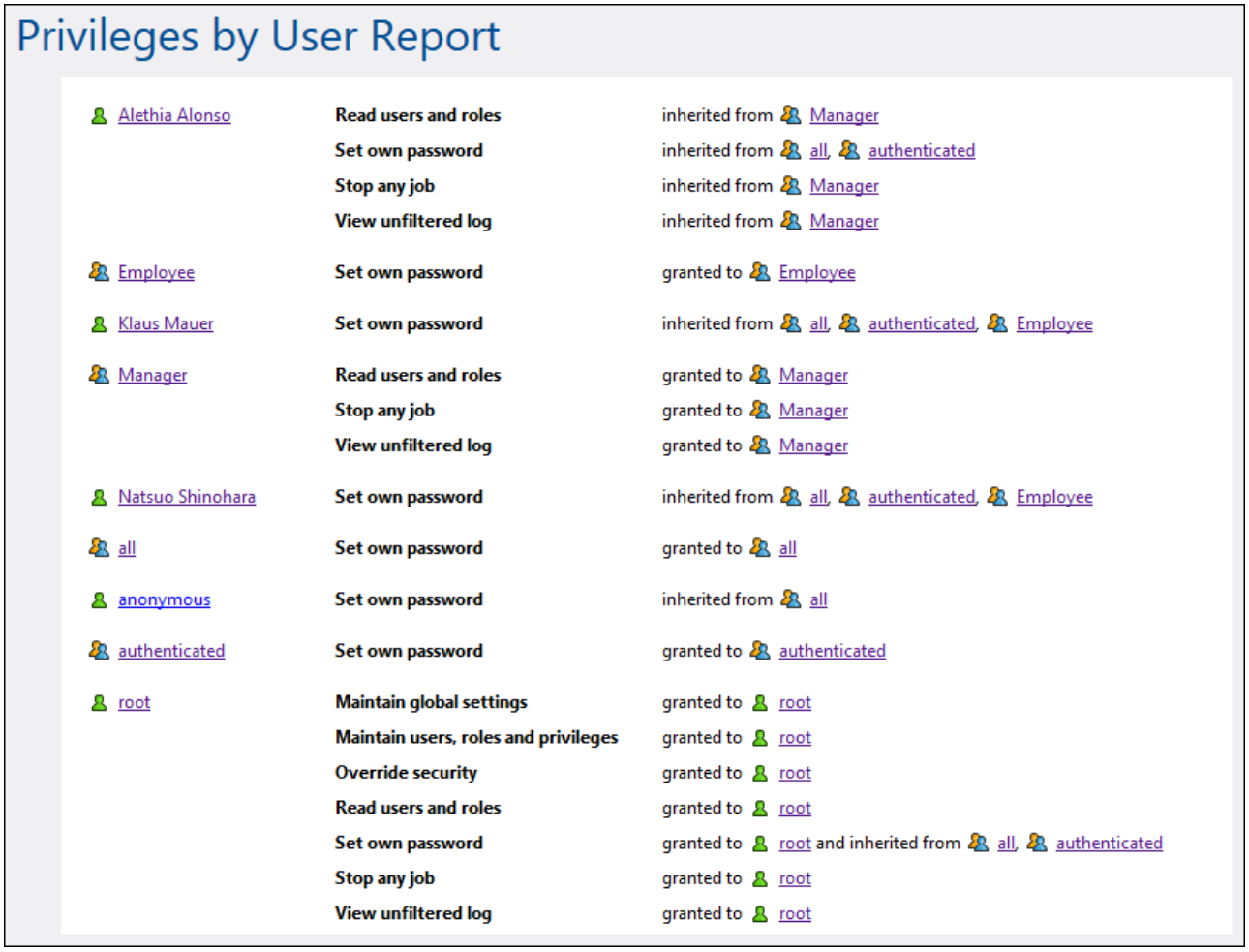
This report lists the FlowForce Server privileges. For each privilege, you can see the users who have been granted that privilege or inherited it by virtue of their roles.



Privileges Report (Sample)

Privileges by User Report

This report lists the FlowForce Server users. For each user, you can see the currently assigned privileges, and whether they have been granted or inherited.



Privileges by User Report

Alethia Alonso	**Read users and roles**	inherited from Manager
	Set own password	inherited from all, authenticated
	Stop any job	inherited from Manager
	View unfiltered log	inherited from Manager
Employee	**Set own password**	granted to Employee
Klaus Mauer	**Set own password**	inherited from all, authenticated, Employee
Manager	**Read users and roles**	granted to Manager
	Stop any job	granted to Manager
	View unfiltered log	granted to Manager
Natsuo Shinohara	**Set own password**	inherited from all, authenticated, Employee
all	**Set own password**	granted to all
anonymous	**Set own password**	inherited from all
authenticated	**Set own password**	granted to authenticated
root	**Maintain global settings**	granted to root
	Maintain users, roles and privileges	granted to root
	Override security	granted to root
	Read users and roles	granted to root
	Set own password	granted to root and inherited from all, authenticated
	Stop any job	granted to root
	View unfiltered log	granted to root

Privileges by User Report (Sample)

4.3 Permissions and Containers

This section includes the following topics:

4.3.1 How Permissions Work

Permissions control user access to containers. Like privileges, permissions can be granted both to users and to roles. Therefore, if a user is a part of a role, any permissions granted to the role will automatically apply to the user as well.

By default, permissions set on a container are inherited from the parent container. For example, let's assume that container A has a child container B. Users who have permission to access container A will have by default permission to access container B as well. However, an administrator can redefine the permissions of any user or role at every level of the container hierarchy.

FlowForce checks container permissions when users interact with containers. For example, users can view or change the contents of a container only if they have been granted the required permissions. Permissions are not evaluated upon job execution; therefore, any permission changes will not apply retroactively to existing jobs.

For each FlowForce Server container, you can set the following permission types.

Container

The "Container" permissions define what users can do with objects in the current container.

Inherit	Provides to the user the same access rights to this container as those defined on the parent container.
Read	Grants the user rights to list the contents of the container.
Read, Write	Grants the user rights to list the contents of the container and to create or delete objects in the container. **Note:** To successfully create a new configuration object, or delete an existing one, users must be granted both the **Container - Read, Write** permission and the **Configuration - Read, Write** permission.
No access	Denies the user the right to enter the container (more specifically, the container appears to the user as disabled).

Configuration

The "Configuration" permissions define what a user can do with configuration objects (namely, jobs and credentials) in the current container.

Inherit	Provides to the user the same configuration object–related rights as those defined on the parent container.
Read	Grants the user rights to view details about configuration objects within the container (such as the execution steps or triggers of a job).
Read, Write	Grants the user rights to modify any configuration object within the container (for example, edit the trigger of a job). **Note:** To successfully create a new configuration object, or delete an existing one, users must be granted both the **Container - Read, Write** permission and the **Configuration - Read, Write** permission.
No access	Denies the user the right to view the details of any configuration objects within the container (more specifically, configuration objects appear to the user as disabled).

Credential

This permission defines what a user can do with Credentials 177 defined in this container.

Inherit	Provides to the user the same credential–related rights as those defined on the parent container.
Use	Grants the user rights to reuse any credentials defined in this container.
No access	Denies the user the right to reuse credentials defined in this container.

Queue

This permission defines what a user can do with queues defined in this container.

Inherit	Provides to the user the same queue rights as those defined on the parent container.
Use	Grants the user rights to assign a job to any queue defined in this container.
No access	Denies the user the right to assign a job to queues defined in this container.

Service

The "Service" permission defines access to a job exposed as a Web service, via the HTTP request interface. In addition, if a job exposes an AS2 service, then this permission controls access to the AS2 service exposed by the job, see Receiving AS2 Messages 479.

Inherit	Provides to the user the same service–related rights as those defined on the parent

	container.
Use	Grants the user rights to access the service and thus execute the job via the request interface. **Notes** • Service permission checks skip any container hierarchy checks. Therefore, if granted **Use** permission, users may use the service without having **Read** access to the container in which the corresponding job is defined. • If you grant **Use** permission to user **anonymous**, the service becomes publicly available and does not require authentication.
No access	Denies the user the right to access the job as a Web service.

Function

In addition to jobs, credentials, and other configuration data, a container may contain functions. These include built-in FlowForce functions, RaptorXML functions, and MapForce mappings or StyleVision transformations deployed to FlowForce.

When a FlowForce user creates a job, some execution step in their job may refer to functions from the same container, or from a different one. The "Function" permission defines whether users can invoke (refer to) functions from the container where the permission is defined.

For example, let's assume that an administrator has deployed various MapForce mappings to a FlowForce container called "Restricted". The administrator can then decide if users should be able to refer to functions in this container, by changing the "Function" permission. More specifically, any user or role who has the **Function - Use** permission on container "Restricted" can refer to functions from this container (i.e., select them from a drop-down list when they create an execution step). On the contrary, users or roles with the **Function - No Access** permission will not be able to select any function from the "Restricted" container.

If an administrator revokes users' access to functions after they had already used the function in a job, those users won't be able to run the job any longer. The job configuration page displays in this case a message with the text "You don't have permission to use the selected function".

Inherit	Provides to the user the same function–related rights as those defined on the parent container.
Use	Grants the user rights to call (refer to) any function defined inside the container.
No access	Denies the user rights to call (refer to) any function defined inside the container.

Certificate

This permission defines how a user can access a digital security certificate from the current container. For more information, see Configuring AS2 Certificates 462.

Inherit	Provides to the user the same rights as those defined on the parent container.

Use	Grants the user rights to use (refer to) any certificate defined inside the container.
No access	Denies the user rights to use (refer to) any certificate defined inside the container.

AS2 Partner

This permission defines how a user can access AS2 partner objects defined in the current container. For more information, see Configuring AS2 Partners[466].

Inherit	Provides to the user the same rights as those defined on the parent container.
Use	Grants the user rights to use (refer to) any AS2 partner object defined inside the container.
No access	Denies the user rights to use (refer to) any AS2 partner object defined inside the container.

Resources

This permission defines what a user can do with Resources[435] defined in this container.

Inherit	Provides to the user the same resource-related rights as those defined on the parent container.
Use	Grants the user rights to reuse (refer to) any resources defined in this container.
No access	Denies the user the right to reuse (refer to) any resources defined in this container.

Security

The security permission controls access to permissions of any child containers defined in the current container.

By default, users are permitted to read only permissions applicable to them (that is, any permissions assigned to themselves or any role they are a member of). However, users who have the *Read users and roles* privilege can read all permission entries.

Inherit	Provides to the user the same security–related rights as those defined on the parent container.
Read Security	Grants the user rights to view the permissions of any child of the container.
Read and Write Security	Grants the user rights to change the permissions of any child of the container.
No access	Denies the user rights to view the permissions of any child of the container.

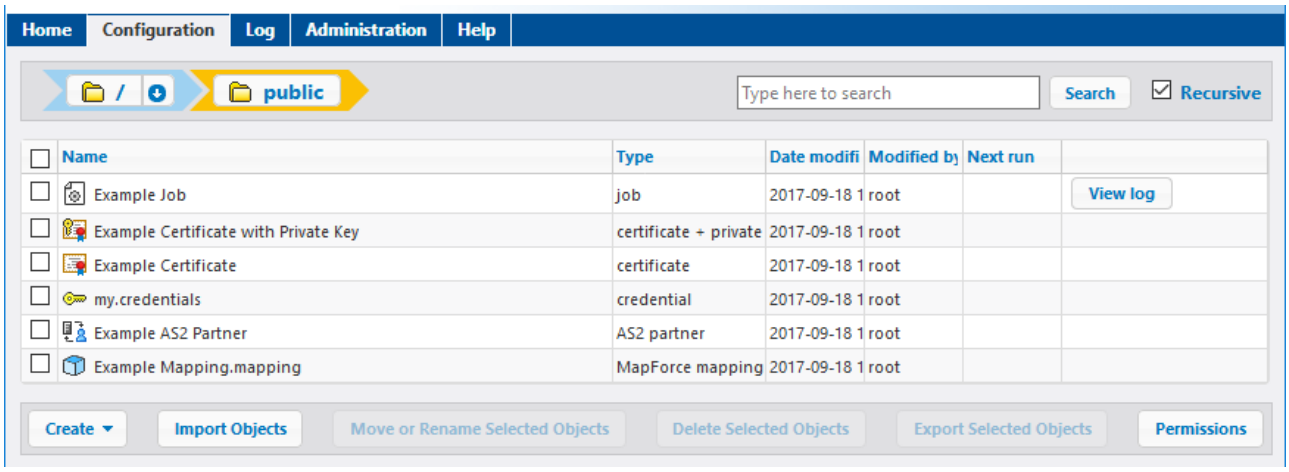
4.3.2 Overview of Containers

As the name of the term implies, a container is data packaged together. In FlowForce Server, containers can be roughly compared to folders on an operating system. Containers can contain any of the following: jobs, credentials, functions, and other containers. By setting permissions on containers, you can control who can view or access the data inside them. Organizing data into containers and setting up the relevant permissions for each container is a good security practice.

The top-level container in FlowForce Server is the root (/) container. By default, the root container contains the following predefined FlowForce Server containers.

/public	The **/public** container is the default location where any FlowForce user can create jobs and credentials. It is by default empty and accessible to any FlowForce user. The **/public** container serves as default location in the following cases: • When you deploy mappings from MapForce to FlowForce Server. • When you deploy transformations from StyleVision to FlowForce Server. You can, however, deploy mappings or transformations to a different container, if required.
/RaptorXML	This container is present if you licensed RaptorXML Server. It stores the validation and other functions specific to RaptorXML Server.
/system	The **system** container contains the FlowForce Server system functions. It is not recommended to make changes to this container.

You can navigate through containers from the Web administration interface, by clicking on a container to view its contents. The following screen shot shows a sample **/public** container that contains several configuration objects.



Sample FlowForce container

To go back to any container in the hierarchy, use the breadcrumb-style navigation available at the top of the page.

You can also search objects either within the current container including children objects (if the *Recursive* check box is checked) or only within the current container (if the *Recursive* check box is unchecked).

Containers contain objects such as jobs, deployed MapForce mappings or StyleVision transformations, functions, credentials. When you open a container, the following information is available about its objects:

Property	Description
Name	Specifies the name of the object on the file system. Note that, when you create a new object, the name must not be already in use.
Type	Specifies the object type (such as credential, job, or function). You can also identify the object type by its accompanying icon:  Credential  Function (includes built-in functions, MapForce mappings and StyleVision transformations)  Job  Container  Missing configuration object. You may see this icon when you attempt to im into FlowForce Server data that has unresolved dependencies, see Handling Missing Dependencies 227.  Certificate, see AS2 Integration 450.  Certificate (with private key), see AS2 Integration 450.  AS2 Partner (see AS2 Integration 450)
Date modified	Specifies the date and time when the object was created or last modified.
Modified by	Specifies the name of the user who modified the object.
Next run	For jobs scheduled to run with time triggers, this column specifies the date and time of the next run, as defined in the job settings.
View log	For jobs, this button provides quick access to the execution log of the corresponding job.

Provided you have permissions 126 to do so, you can create any number of additional containers to store your custom FlowForce server data (for example, one for each department). Alternatively, you can store data in the **/public** container, which by default is available to any authenticated user. If necessary, it is possible to restrict access to the **/public** container (see Restricting Access to the /public Container 136).

You can also move, rename, and delete any containers where you have the relevant permissions.

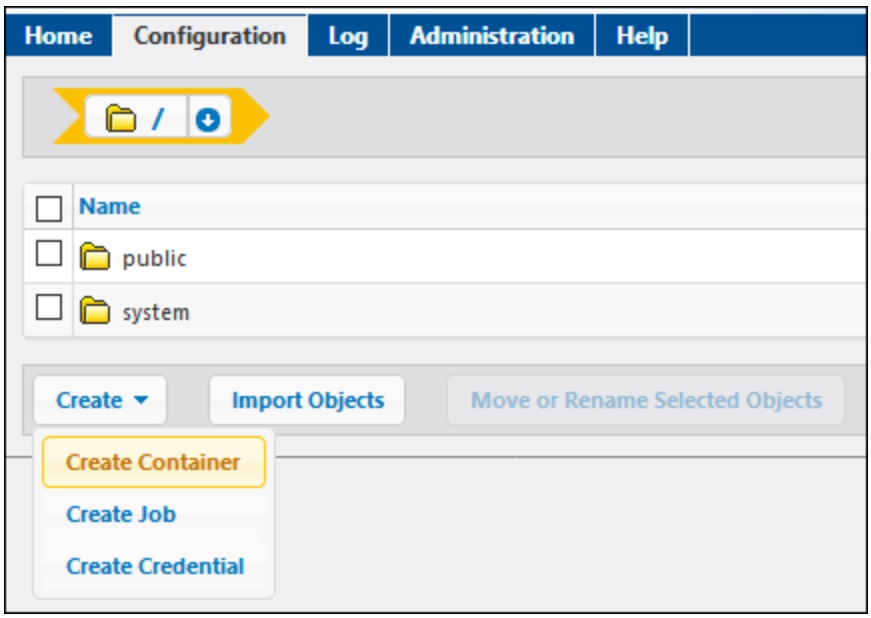
4.3.3 Create/Rename/Move Containers

You can create, rename and move containers if you (or any roles you are member of) have the *Container / Read, Write* permission (see also How Permissions Work 126).

Note: It is not recommended to modify the contents of the /RaptorXML and /system containers, which are provided by FlowForce Server by default.

To create a container:

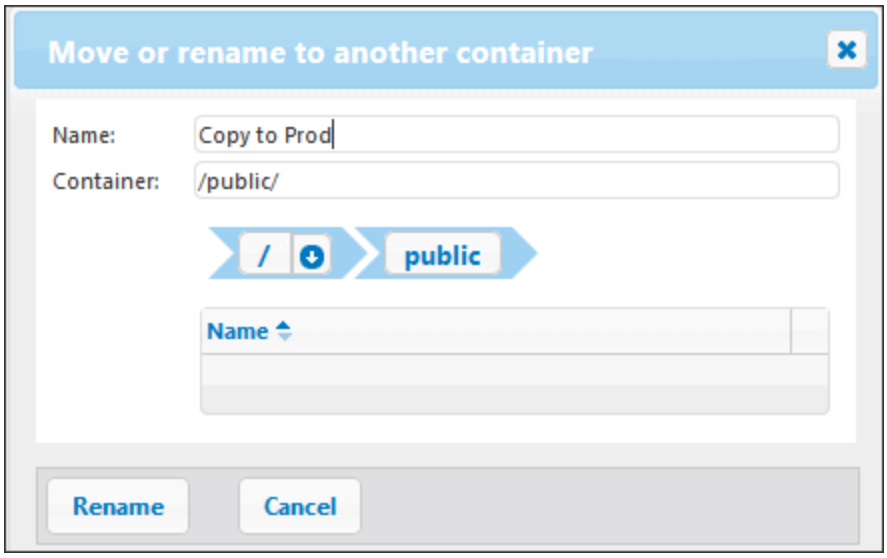
1. Click **Configuration.**
2. Click an existing container under which you want to create a new container. If you want to create the container at the top level of the hierarchy, omit this step.
3. Click the **Create Container** button located in the lower left part of the page.



4. Enter the name of the container. The following name restrictions apply:
   - It must not be empty
   - It must not begin or end with space characters
   - It can contain letters, digits, single space, underscore (_), dash (-), and full stop (.) characters.
5. Click **Save**.

To rename a container:

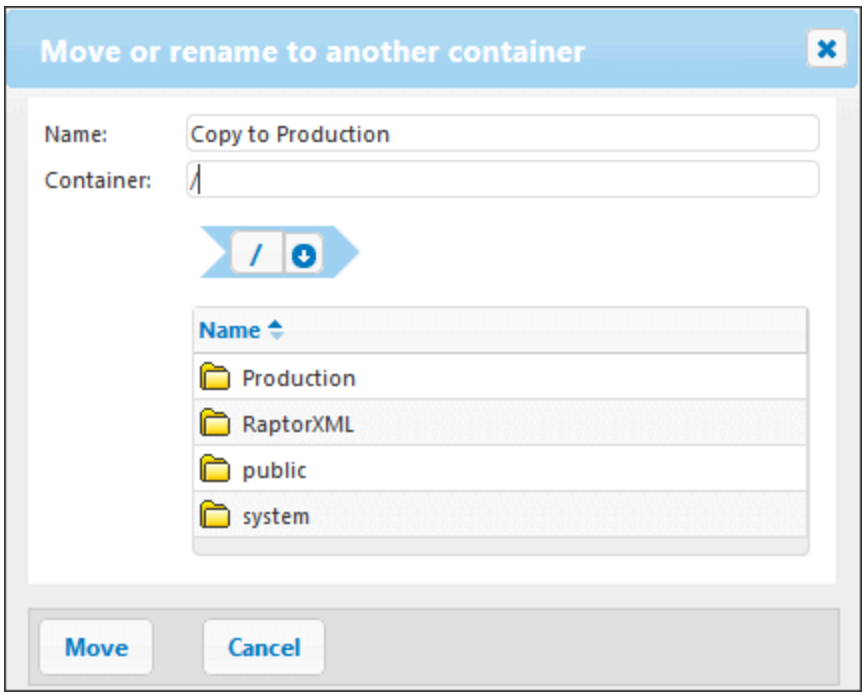
1. Click **Configuration**, and then navigate to the container you want to rename.
2. Select the check box next to the container, and click **Move or Rename Selected Object**.



3. Enter the name of the container in the Name box, and then click **Rename**.

To move a container:

1. Click **Configuration**, and then navigate to the container you want to move.
2. Click the **Move or Rename Selected Objects** button located in the lower left part of the page.



3. Select the container's destination by doing one of the following:
   - Enter the path in the Container text box.
   - Use the interactive navigation controls to reach the destination container.
4. Optionally, set the new name of the container by typing it in the Name box.

5. Click **Move**.

To move multiple containers:

- Click the check boxes next to them, and then follow the same logic as for moving a single container.

To select or deselect all objects in the container:

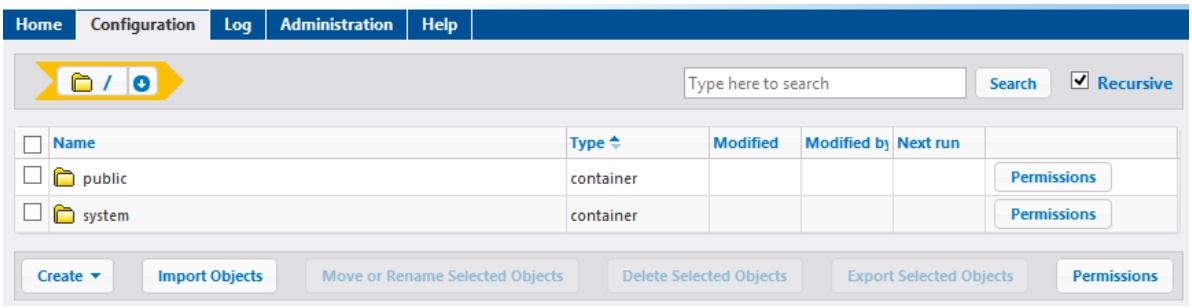
- Click the topmost check box.

4.3.4 Container Permissions

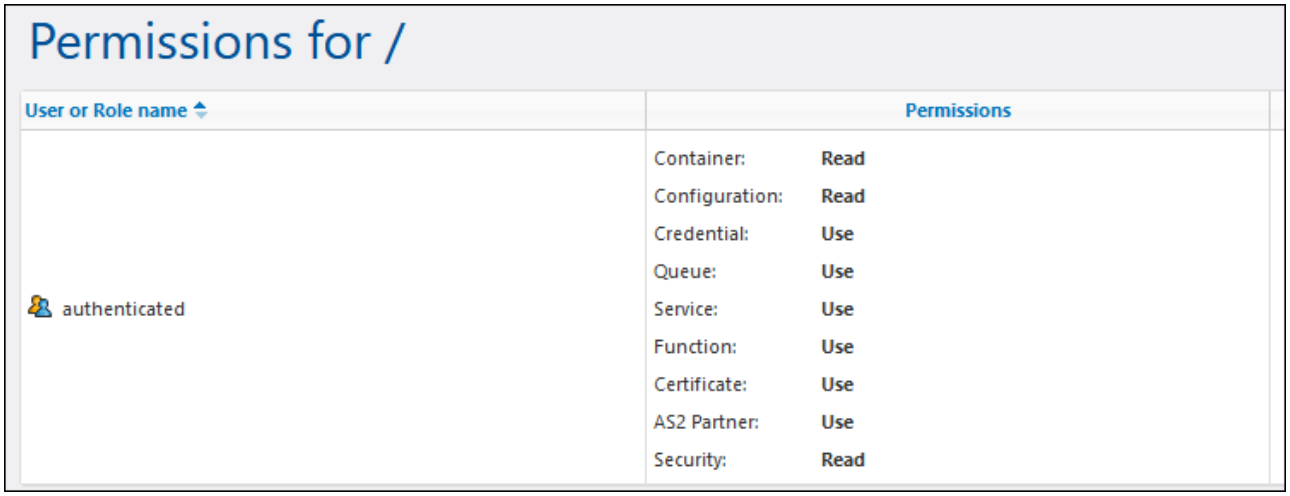
You can view the permissions of containers where you have the relevant permissions to do so (see also How Permissions Work 126). By default, you can see your own permissions with respect to the container. If you are member of any role, you can also see the permissions available to roles of which you are member. If you have the privilege *Read users and roles*, you can also see the permission of other users and roles with respect to the container.

To view the permissions of a container:

1. Click **Configuration**.
2. Do one of the following:
   - Click the **Permissions** button adjacent to the container record.
   - Enter the container, and then click the click the **Permissions** button available in the lower right corner of the page.



The *User and Role name* column displays any users and roles whose permissions you have rights to see. The *Permissions* column displays what permission types are available to this particular user or role with respect to the container. For example, the image below illustrates the default permissions available to role **authenticated** for the root (/) container.



For the description of each permission type, see How Permissions Work 126.

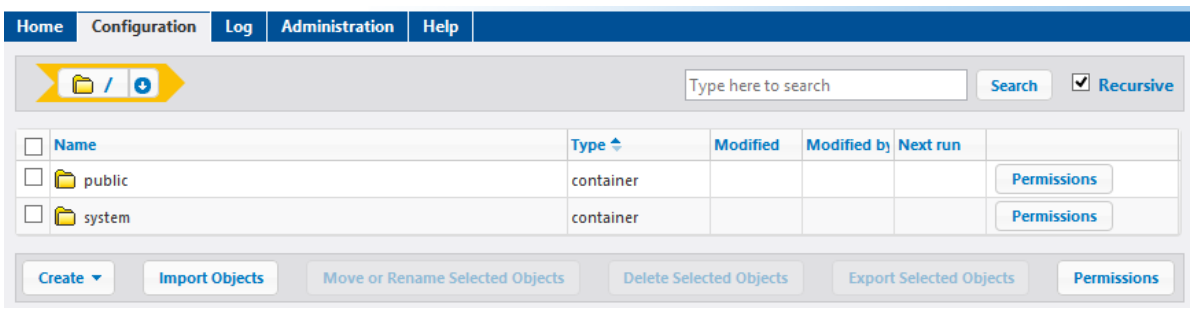
4.3.5 Setting Container Permissions

You can change permissions of containers where the following is true:

- You (or any roles you are member of) have the *Security / Read and Write Security* permission on the parent container relative to the one where you want to change permissions. For example, to change the permission of container "Jobs" which is a child of container "Marketing", you must have the permission *Security / Read and Write Security* on container "Marketing" (see How Permissions Work 126).
- You (or any roles you are member of) have been granted the privilege *Override Security* (see How Privileges Work 120).

To change the permissions of a container:

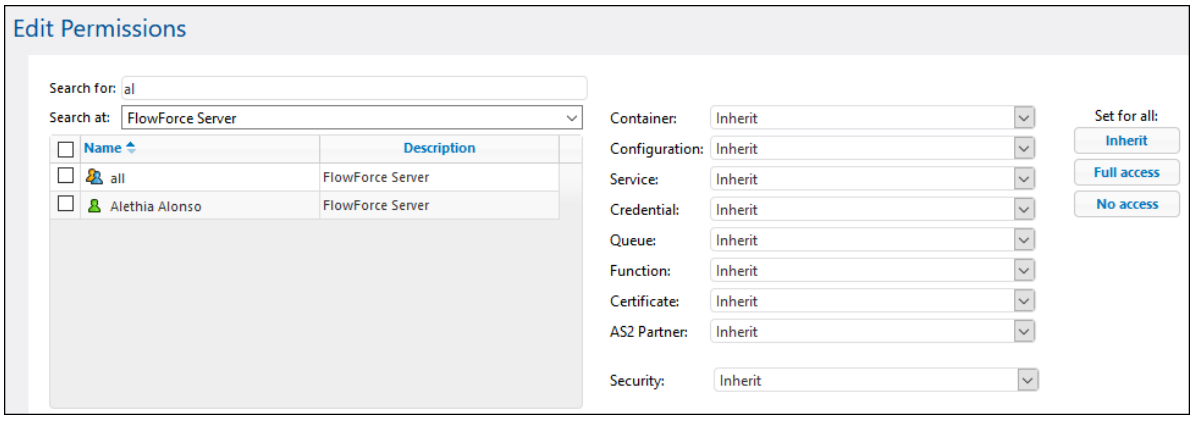
1. Click **Configuration**.
2. Do one of the following:
   - Click the **Permissions** button adjacent to the container record.
   - Enter the container, and then click the click the **Permissions** button available in the lower right corner of the page.



3. Do one of the following:

- To change the permissions of any of the listed users and roles, click the **Change** button next to the relevant user or role.
- To add permissions for any users and roles that are not listed, click **Add Permissions**.

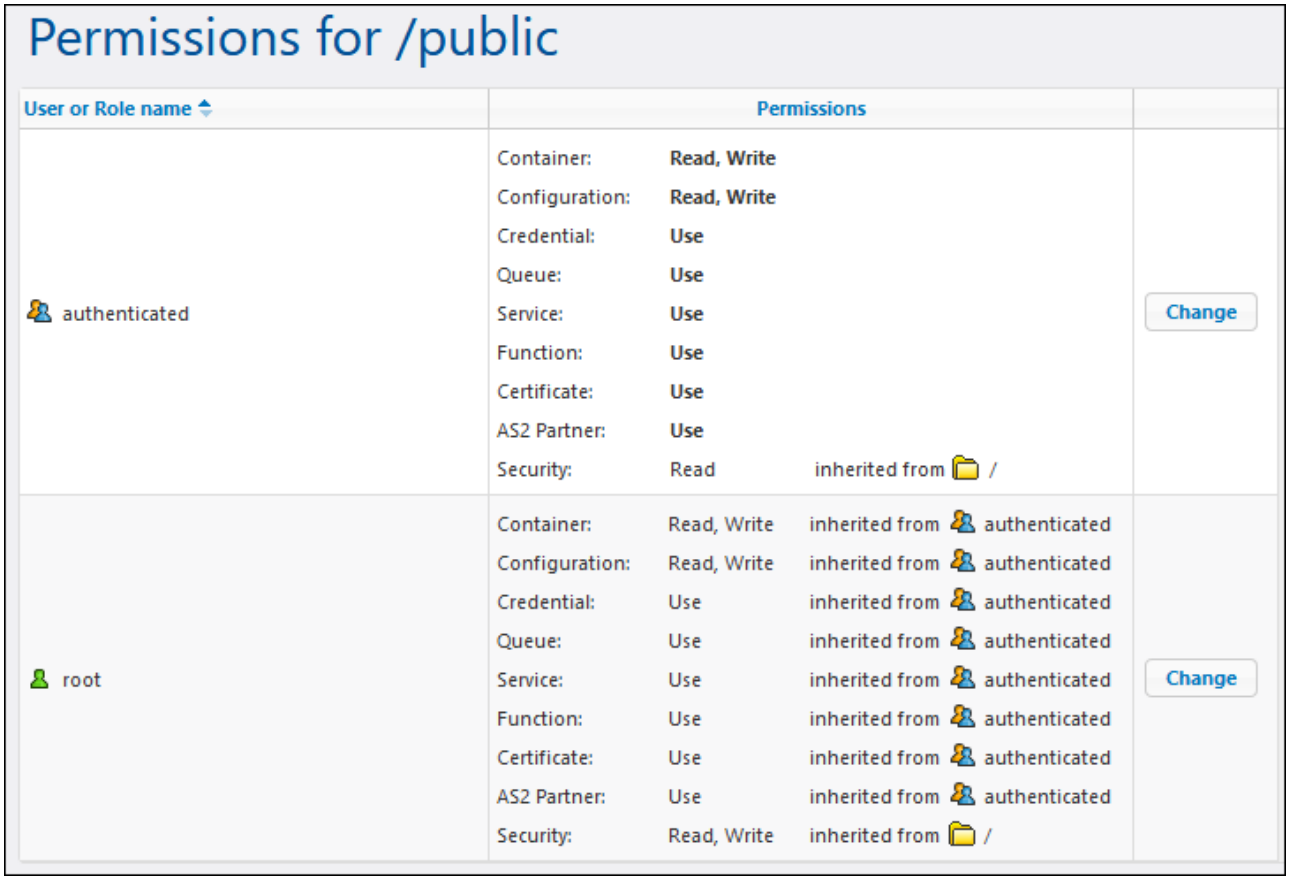
4. In the **Edit Permissions** section, search for the user or role whose permissions you want to change, and select the check box next to it. You can either search for users created in FlowForce Server, or, if Directory Service is enabled, for domain users. For more information about importing domain users into FlowForce Server, see Importing Domain Users and Roles 114.



5. Change each relevant group of permissions as required. For the description of each permission type, see How Permissions Work 126. If you want to modify all permission types with a single click, use the **Inherit**, **Full access**, and **No access** buttons.
6. Click **Save Changes**.

4.3.6 Restrict Access to the /public Container

The **/public** container (located under the top-level root container) is available by default in FlowForce Server. It acts as a location accessible to any FlowForce Server user and a location where any FlowForce Server user can store their data, without any predefined permissions. Therefore, by default, the **/public** container has the following permissions.



Default permissions of the /public container

This means that, by default, any FlowForce Server user who is member of the **authenticated** role can do the following:

- Add, modify, and delete objects inside the **/public** container (namely, jobs, credentials, or other containers)
- Reuse any credentials available in the **/public** container
- Access as a Web service any job located in the **/public** container, provided that the job was configured to be available as a Web service
- Refer to any function available in the **/public** container
- Read the permissions assigned to the **/public** container

Note: These permissions may also be inherited by any containers that are children of the **/public** container. Normally, any new container inherits the permissions of the parent container; however, permissions may have been overridden by the **root** user, or by other users with relevant privileges.

You can restrict access to the **/public** container, if required. Note, however, that the job configuration examples[503] included in this documentation assume the existence of the /public container.

To restrict access to the /public container:

1. Revoke permissions on this container from the **authenticated** role (see Setting Container Permissions 135).
2. Create a new role and assign this role to all users who require permissions to the **/public** container (see Creating Roles 114 and Assigning Roles to Users 117).
3. Assign to the new role only the required permissions (again, see Setting Container Permissions 135).

4.4 Password Policies

This section includes the following topics:

4.4.1 How Password Policies Work

FlowForce Servers uses password policies to help administrators manage the complexity of user passwords. A password policy is a set of minimum requirements that a user password must meet in order to be valid (for example, at least *N* characters long).

The password complexity rules that you can define within a password policy are as follows:

- The total minimum length of the password (that is, the password must be at least N characters long to be valid)
- The minimum number of letters that the password must contain
- The minimum number of digits that the password must contain

You can define as many password policies as required (provided that you have the *Maintain users, roles and privilege* privilege). Once you define password policies, you can assign them to FlowForce users. A user account can have one password policy at a time.

When the user requests a password change, the system checks if the new password meets the complexity requirements defined in the user's password policy. If the password does not meet the complexity requirements defined in the password policy, the password change is denied, and the system displays a relevant message.

When an administrator changes the password of a user, FlowForce Server does not enforce the password policy. Also, if the password policy changes, any existing passwords remain unaffected. In the latter case, the password policy will be enforced when users attempt to change the existing password.

By default, FlowForce Server includes an empty password policy which does not enforce any password complexity rules. FlowForce Server implicitly assigns the default password policy to any user account that does not have a custom password policy. The default password policy cannot be changed.

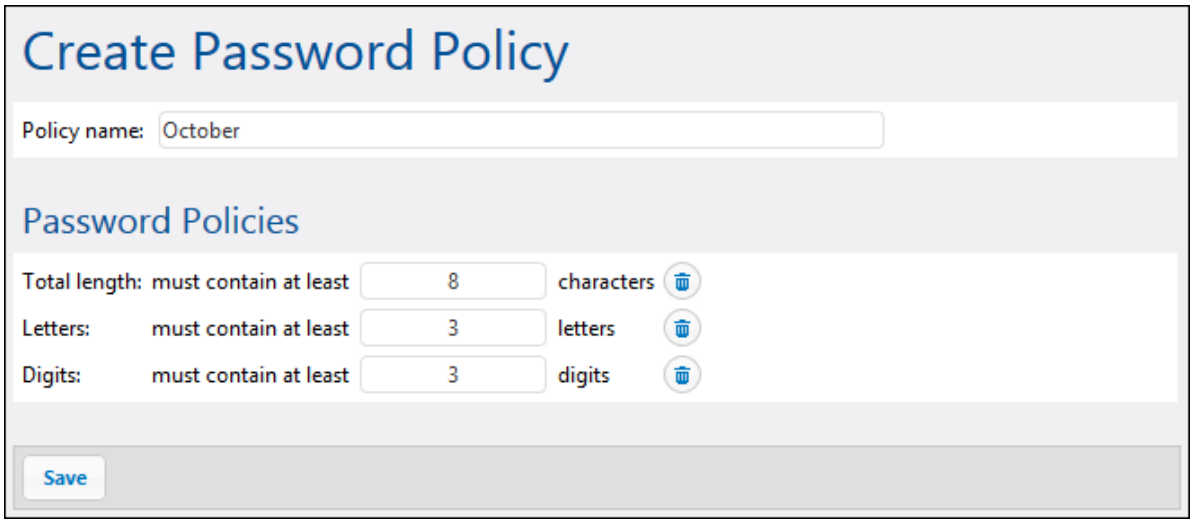
See also

- Creating and Assigning Password Policies 139

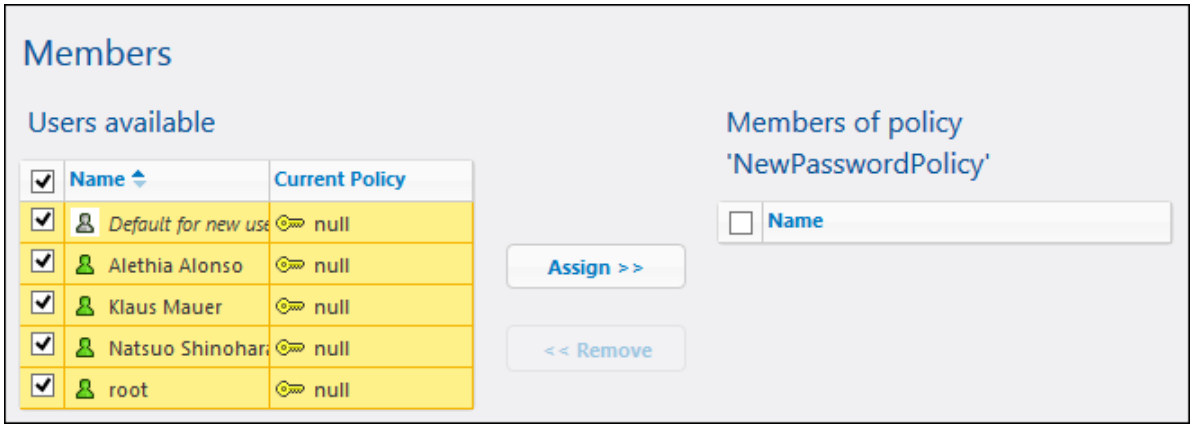
4.4.2 Creating and Assigning Password Policies

To create a new password policy:

1. Click **Administration**, and then click **Password Policies**.
2. Click **Create Policy**.



3. Enter the required password policy rules, and then click **Save**. The list of current users becomes available under the defined policy.
4. Click to select the user records that must be assigned the new policy, and then click **Assign**.



See also

- How Password Policies Work [139]

5 Job Configuration

This section explains how to configure a job in FlowForce Server. Job configuration includes the following procedures, some of which are optional (e.g., caching job results):

Windows network paths

When you create jobs, you will need to refer to file paths on the machine where FlowForce Server runs or to file paths on the network. When you refer to a Windows network path (e.g., a mapped network drive), use the Universal Naming Convention (UNC) syntax. This is necessary because drive letters are not global to the system, and each logon session is assigned its own drive letters.

The UNC has the following syntax: **`\\server\sharedfolder\filepath`**, where `server` refers to the server name in the network (defined by the DNS); `sharedfolder` refers to a label defined by the administrator (e.g., `admin$` is generally the root directory of the operating system installation); `filepath` refers to the subdirectories below the share.

5.1 Create/Duplicate a Job

This topic provides instructions on how to create jobs in FlowForce Server. The instructions will help you understand the structure of jobs and their settings. Job configuration is a flexible process, which allows you to find more than one way to achieve the same result. To get an idea of various tasks you can perform, see Job Examples 503.

Prerequisites
Make sure you have the following permissions for the container 134 in which you want to create a new job:

- Container: *Read*, *Write*
- Configuration: *Read*, *Write*

Create a job

Before creating a job, it might be a good idea to store the credentials of the operating system user account with which the job will be executed. For more information, see Credentials 179. If you intend to pass values between steps or between jobs, see FlowForce Expressions 229. To create a job, follow the instructions below:

1. Go to the **Configuration** page and select a container in which you want to create a job.
2. Click **Create** and select **Create Job**. Enter a job name and, optionally, a job description.
3. If the job requires any values to be passed to it at runtime, create the required job input parameters. For details, see Input Parameters 144.
4. In the *Execution Steps* section, add steps 146 of the job. Every job must have at least one step.
5. If the last step of the job returns a result, and if you intend to use the result in other jobs, select the return type in the Execution Result 161 section.
6. If you want FlowForce Server to cache the returned result, specify caching preferences 163.
7. In the *Triggers* section, add a trigger 166 (or triggers) that will fire the job. If the job runs as a Web service 173, adding a trigger is not necessary. If you want to configure the job as a Web service, click the check box *Make this job available via HTTP*.
8. In the *Credentials* section, select an existing credential record or specify a local credential. For details, see Credentials 177.
9. If the job returns a result that you want to use in other jobs or configure as a Web service, define the job's cache settings 163.
10. Optionally, define the job's queue settings 184.
11. Click **Save**. FlowForce Server validates the entered information. If there are any fields that require your attention, FlowForce Server will highlight them in red.

Duplicate a job

You can create copies of existing jobs when necessary. This can save you time, for example, when you need to quickly create a job using an existing one as a template. To create a copy of an existing job, take the steps below:

1. Open an existing job and click **Save As** at the bottom of the page.
2. Enter the name of the new job and click **Save As**.

Note: If the credentials of the existing job are defined locally within the job, FlowForce will prompt you to enter the password again, for security reasons. If the credentials are defined as standalone credentials, this step is not necessary. For information about standalone and local credentials, see Credentials 177.

Note: If certain job components cause conflicts when the job is duplicated, FlowForce displays an error and does not duplicate the job. For example, if you attempt to duplicate a job containing a Web service, the service is already in use by the original job and cannot be duplicated. In this case, change the URL of the Web service or remove it completely.

The duplicated job is saved to the same container as the existing job. If you want to move it to a different container, go to the parent container page, select one or more jobs, and click **Move Selected Objects**.

5.2 Input Parameters

In FlowForce Server, input parameters are similar to function arguments in a programming language. Input parameters can be of various types (for example, file or directory references, text, numbers, Boolean values, and others).

Note: FlowForce Server automatically adds an input parameter called **`triggerfile`** to jobs that use file system or HTTP triggers (see Triggers 166). The **`triggerfile`** parameter contains the name of the file that activated the trigger and must not be deleted.

Under certain conditions, previously set values of function parameters are copied over into parameters of a new function. The parameter value is copied over if the parameter has the same internal name and the same data type in both step functions. Besides this condition, one or more of the following conditions must also be true:

- The parameter is an expression.
- The parameter has logging enabled.
- The parameter is an inline credential with a user name and password.

The parameter value is *not* copied over if:

- the parameter is locked (mapping with more than one parameter with the same name);
- the parameter value starts with **`altova://packagedfile/`** (it will not work with any other function except the one it was deployed with).

To revert to the default value of an optional parameter, use the **Set to** button and choose `<Default value>`. For mandatory parameters, the value has to be removed manually.

As soon as a function is selected and its parameters are retrieved, they are cached for this job configuration page. Every time this function is selected again (for any new step, existing step, or the same step), its parameters are no more retrieved; instead, the cached parameters are used.

Fields of a parameter

The fields of a parameter are described in the table below.

Name	Mandatory field. Specifies the name of an input parameter. You may need to refer to this parameter later from any of the job's execution steps. Therefore, it is recommended to use a descriptive name. The input parameter name must start with a letter and may contain only the following characters: a-z, A-Z, 0-9, and '_'.
Type	Mandatory field. Specifies the data type of the input parameter, which can be one of the following: • `string` • `string as file` • `string as directory` • `string as file or directory` • `stream` • `number`

	• `boolean` • `credential` • `certificate` • `result` • `AS2 partner` *(Advanced Edition)* • `AS2 MDN` *(Advanced Edition)* • `SFTP connection` *(Advanced Edition)*
Default	Optional field. Specifies the default value of the parameter. This value will be used if no value is specified by the job caller at runtime.
Description	Optional field. Describes the purpose of the parameter. This description becomes available as a tooltip next to the parameter name when you use the current job as an execution step of another job.

Buttons

Use the following buttons to manage parameters.

	Add a parameter.
	Delete a parameter
	Duplicate a parameter.
	Move a parameter up or down.
	Undo the previous delete action.

5.3 Execution Steps

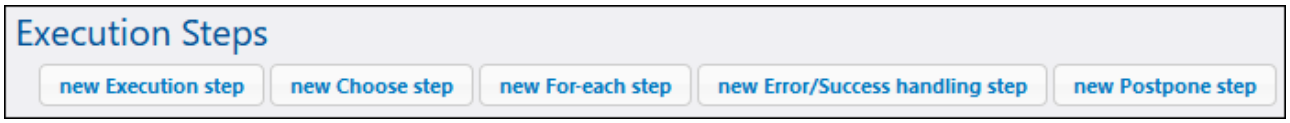
This section explains how to add and manage execution steps of a job. The section is organized into the following topics:

5.3.1 Step Types

In FlowForce Server, steps define what a job must do (e.g., delete a file, execute a MapForce mapping, send an email). In its simplest form, a step is an operation with failed or successful outcome. The step requires an execution of a function 241. You can execute steps conditionally, unconditionally, and in a loop. You can create as many steps as required for your job, and you can set the order in which the steps must take place.

Types of steps

To add an execution step, create a job 142 or open an existing job, and select the relevant step type in the *Execution Steps* section of the **Configuration** page. The screenshot below shows the available types of steps. For more information, see the subsections below.



Execution step

An *Execution* step allows you to execute a specific FlowForce function. Available functions include FlowForce built-in functions 241, deployed MapForce mappings and StyleVision transformations, and execution steps of other jobs.

Choose step

A *Choose* step allows you to define the conditions under which other job steps will be executed. *Choose* steps have the following structure:

```
When {some expression}
       Execute (some step)
Otherwise
       Execute (some other step)
```

Under each *Choose* step, you can nest other *Choose* steps (sub-conditions), for example:

```
When {expression}
       When {expression}
              Execute (step)
```

```
        Otherwise
              Execute (step)
Otherwise
        Execute (step)
```

You can define any number of conditional steps. Within any `When/Otherwise` pair, FlowForce Server executes only the condition that is true; the other condition is ignored. For more information, see Conditional Steps 148.

For-Each step
A *For-Each* step allows you to iterate through a sequence (e.g., a list of files within a directory) and repeat an execution step any number of times. *For-Each* steps have the following structure:

```
For each item in sequence {sequence expression}
        Execute (step)
```

FlowForce executes the step until it finishes looping through all items of the sequence expression.

Error/Success handling step
When a step of a job fails, FlowForce Server aborts the job. You can define on-error, on-success, on-retry and unconditional steps 152 before the job exits.

Postponed steps
In some cases, you might want to let the job return the result first and execute certain steps only afterwards. This may be particularly useful in AS2 jobs (*FlowForce Server Advanced*) and Web services 173. For details, see Postponed Steps 156.

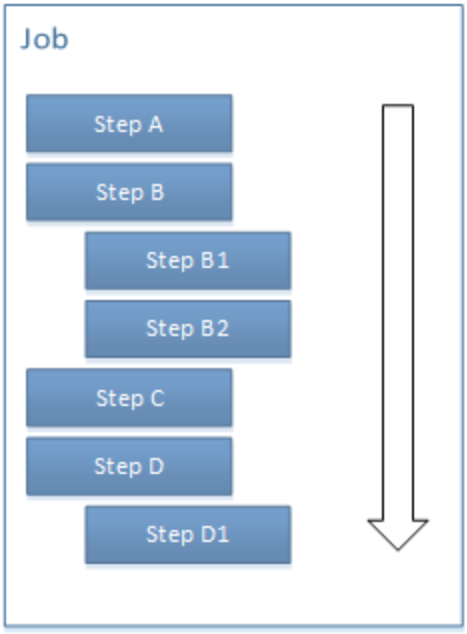
Buttons

Use the following buttons to manage steps.

Expand/collapse all steps	Allows you to expand or collapse all execution steps. This option could be useful when you want to do a search in the browser or print the page.
	Add a step.
	Delete a step.
	Duplicate a step.
	Move a step up or down.
	Undo the previous delete action.

5.3.2 Sequential Steps

If you add multiple execution steps to a job, FlowForce will process them sequentially, starting with the first (topmost) step down to the last step. This rule also applies to any sub-steps that a step may have. The diagram below illustrates this scenario.



By default, if FlowForce encounters an error, processing stops, and any subsequent steps are not executed. Sometimes, you might not want to break the execution of the whole job if a step fails. In this case, you can configure a function that will prevent the job execution from stopping even after an error has occurred. Note that this behavior can apply only to steps that call the following functions:

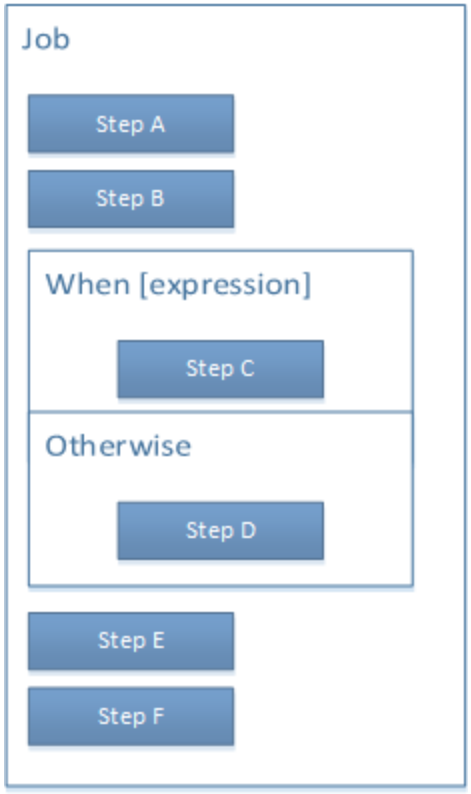
- All functions under `/system/filesystem` 250
- All functions under `/system/ftp` 255
- All functions under `/system/mail` 303
- The `/system/shell/commandline` 311 function

Sequential processing is only one of the ways to process jobs and may not always suit your needs. For more advanced processing options, see the following topics:

- Conditional Steps 148
- Error/Success Handling 152
- Postponed Steps 156

5.3.3 Conditional Steps

In some cases, you may want FlowForce Server to process steps conditionally. In this case, add a Choose step 146. Such steps consist of two parts: a `When` part and an `Otherwise` part (*see diagram below*).



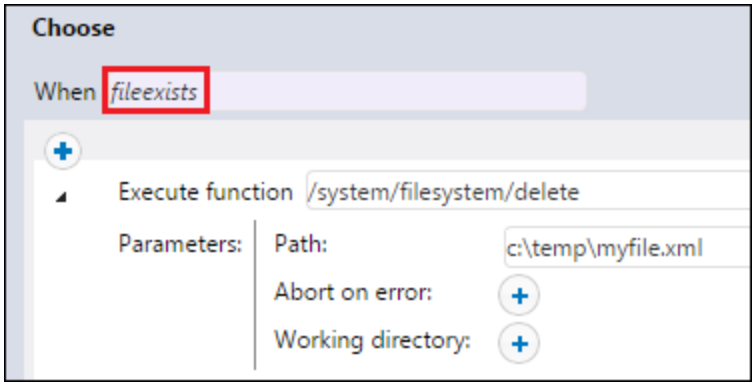
After Step B has been executed, Step C or D will be executed, depending on the `When` expression. If the `When` expression returns the Boolean `true`, Step C will be executed. Otherwise, Step D will be executed. After Step C or D has been executed, the job proceeds to Step E and then Step F.

Examples

The examples below will show you how to handle conditional steps. The jobs illustrated on this page use FlowForce expressions [229].

Example 1

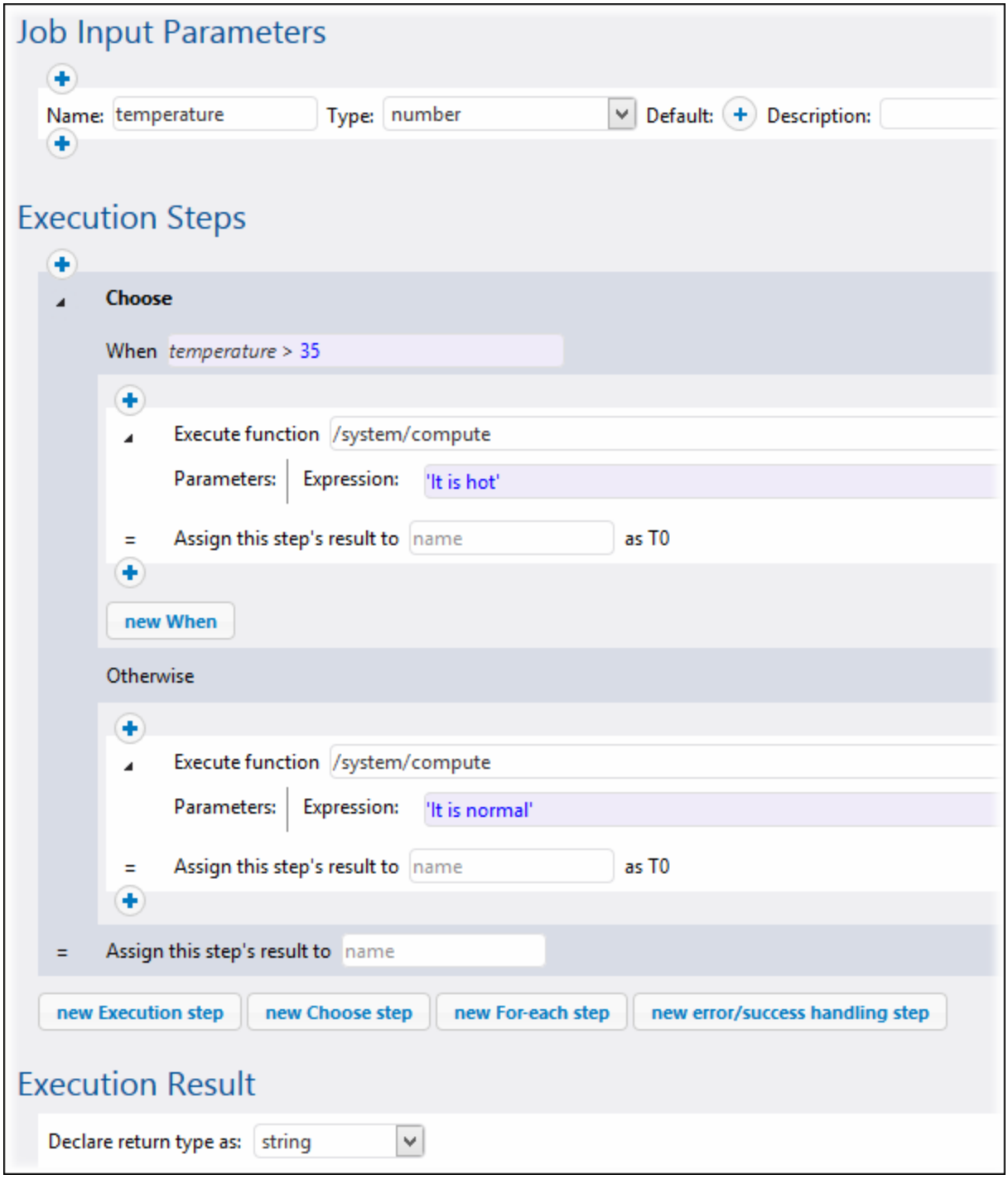
In the step illustrated below, FlowForce will execute the built-in **`delete`** function only if the `fileexists` expression returns the Boolean `true`. Note that the `fileexists` expression must be declared in the previous step (e.g., as an input parameter); otherwise, a validation error will occur.



Example 2

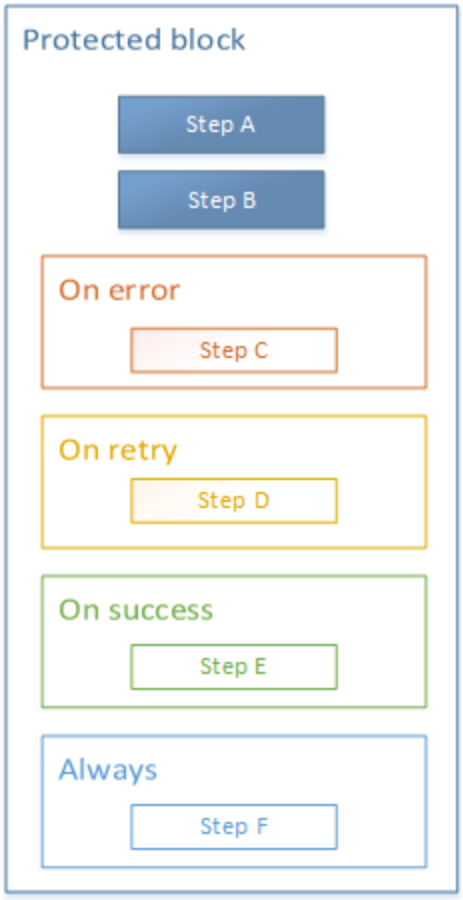
If you intend to pass the result of a *Choose* step to another step or declare the result to be of a particular type, ensure that each `When` and `Otherwise` condition has the same return type. Otherwise, validation errors might occur. For example, consider a job that checks the value of a numeric parameter `temperature` that defines whether the weather is hot or normal (*see screenshot below*).

In the *Execution Result* section, *Declare return type as* is set to `string`. If the temperature is greater than 35, the string expression `It is hot` is computed. Otherwise, the string expression `It is normal` is computed. In our sample job, both the `When` and `Otherwise` conditions return strings. Therefore, the job can be successfully saved and executed. However, if the `Otherwise` condition stays empty, the string expression will not be computed, and the job will cause a validation error.


Job Input Parameters
Name: temperature
Type: number
Default:
Description:
Execution Steps
Choose
When temperature > 35
Execute function /system/compute
Parameters:
Expression: 'It is hot'
= Assign this step's result to name as T0
new When
Otherwise
Execute function /system/compute
Parameters:
Expression: 'It is normal'
= Assign this step's result to name as T0
= Assign this step's result to name
new Execution step
new Choose step
new For-each step
new error/success handling step
Execution Result
Declare return type as: string

5.3.4 Error/Success Handling

When a step of a job fails, the job is considered failed as well. To perform some clean-up actions before the job exits (such as logging or sending email notifications), you can create error/success handling steps. These steps allow you to protect the execution of one or more steps that are part of the so-called *protected block*. The diagram below illustrates the structure of a sample protected block.



The protected block above consists of the *protected steps* (Steps A and B) and the *error/success handlers* (Steps C, D, E and F). Whenever the protected sequence has been executed (successfully or with an error), the handler blocks will be executed next. Each handler block has a special condition, and if this condition is true, the steps of this handler will be executed.

Types of handlers
Error/success handlers are listed below:

- The *On-Error* block is executed whenever an error occurs inside the block.
- The *On-Success* block runs if all steps in the protected block have been successful.
- The *On-Retry* handler runs if any of the steps in the protected block has failed. The handler runs as many times as specified in the the *retry count* option. By default, this option is set to 0.
- The *Always* handler runs regardless of whether the steps in the protected block have been successful.

Order of handler execution
Handler blocks are always executed in the specified order. For example, if there is an *Always* block followed by an *On-Error* block, which is in turn followed by another *Always* block, the two *Always* blocks will be executed in the order specified whenever the protected sequence has finished executing. The *On-Error* block will run after the first *Always* block only if the protected block has finished executing with an error.

In the diagram above, if Step A or B fails, the protected sequence is left, and Steps C and F are guaranteed to be executed (because they are *On-Error* and *Always*, respectively). Step D will be executed only when retries are left. For more information about the *On-Retry* block, see the subsection below.

Add an error/success handler

To add an error/success handler, create a job[142] or open an existing job, and click **new Error/Success handling step**. Then select the relevant error/success handling step.

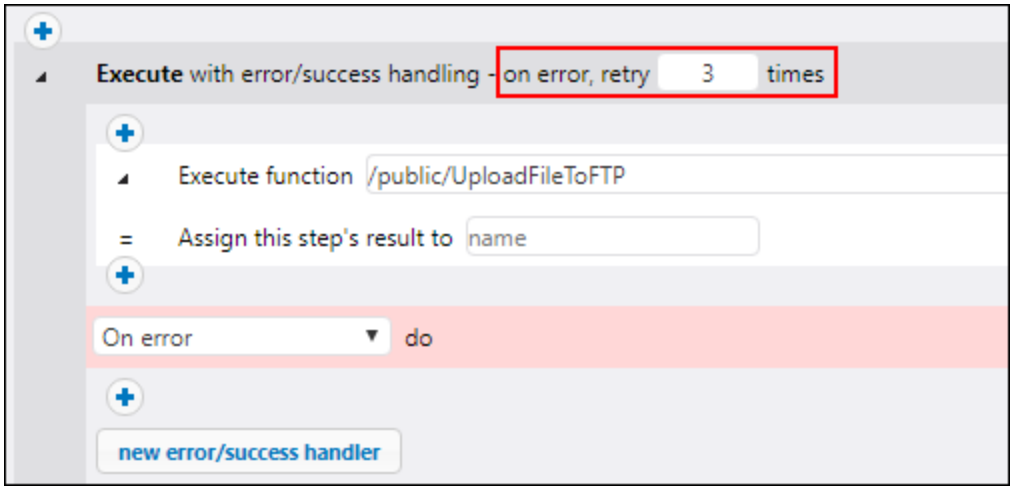
On-Retry
There are cases, in which you may want to run a step again if its execution has failed. For this purpose, FlowForce Server provides the *Retry* option. By default, this option is set to 0, which means that the protected block will execute once only and no retries will be attempted.

The on-retry blocks are executed only if the protected sequence has retries left. The actual retry will start only after all the handler blocks have been successfully executed and only if the protected sequence has been left because of an error. When no retries are left, the error is re-raised outside of this protected block and might be observed by further protected blocks.

To add an execution step that will be retried a certain number of times, follow the instructions below:

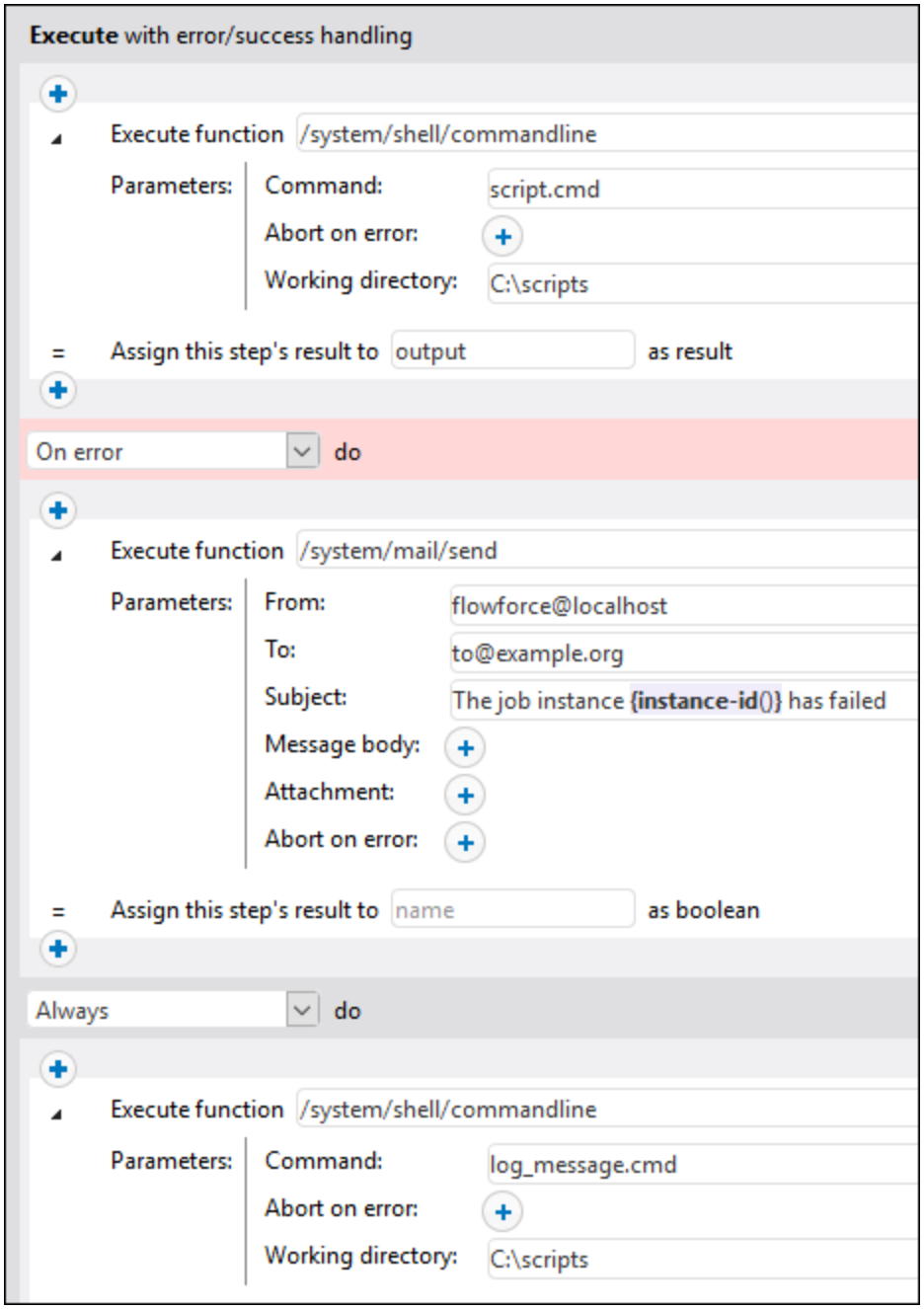
1. Click **new Error/Success handling step** on the job configuration page.
2. Specify the number of retries you need (*see screenshot below*).
3. Click the  button under the *Execute with error/success handling* section and add an execution step that is to be retried if an error occurs.

In the example illustrated below, a job that uploads a file to an FTP server will be retried 3 times on error. The number of retries of any given job instance is reported in the log[192]. In addition, if you need to get and process the number of retries at runtime, call the **`retry-count`**[320] expression function.



Example

In practice, it is not necessary to define all three handler types for every job. The most common scenario is to define only *On-Error* and *Always* handlers. For example, the image below illustrates a simple protected block with the *On-Error* and *Always* handlers.



The first step runs a script from the **C:\scripts** directory by calling the `\system\shell\commandline`[311] function. The execution of this step is protected by two handlers: *On-Error* and *Always*. The *On-Error* handler will be triggered only if the execution of the first step fails. More specifically, the error handling step will send an email that contains the ID of the failed job instance in the subject line.

The *Always* handler will be executed unconditionally, regardless of whether the first step has been successful or not. This handler will log a message by running a script from the **C:\scripts** directory.

For more examples, see Adding Error Handling to a Job[534].

5.3.5 Postponed Steps

A typical FlowForce job returns a result *only after* all processing steps have finished, assuming that no error has been encountered. As long as there are running steps, the job must wait for them to finish before returning the result. For jobs configured as Web services 173, this means that the HTTP transaction must be kept open for the entire duration of the job execution, which may take several minutes or even hours in some cases, depending on the volume of processed data. To handle such cases more efficiently, you can create postponed steps.

Postponed steps take place *only after* all non-postponed steps have been processed and the job has returned a result. Even though a job with postponed steps might return a result early, the job is considered in progress until the execution of all postponed steps has finished. The job is considered to have finished successfully if all its postponed steps have finished successfully as well.

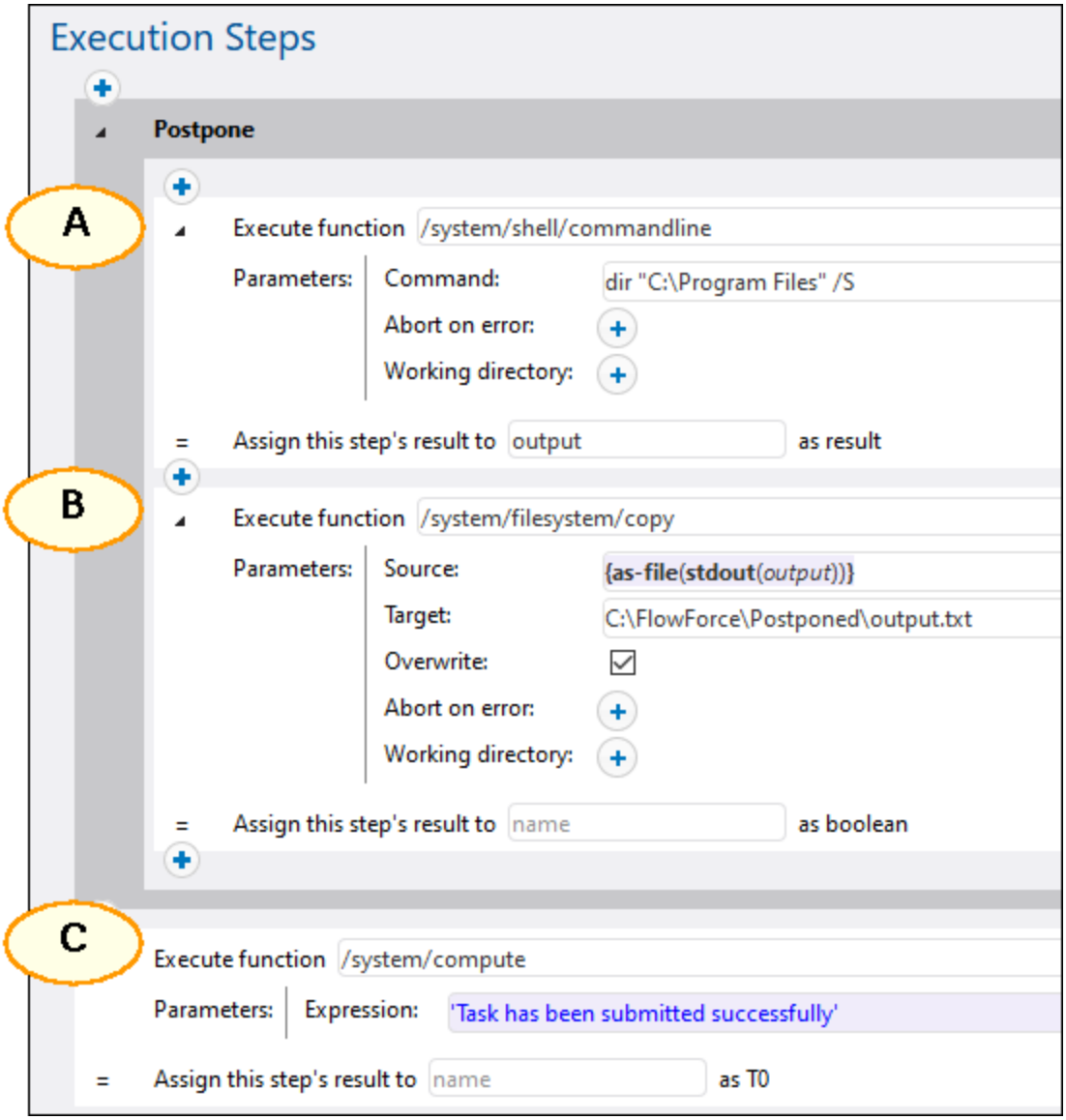
You can create postponed steps anywhere in the job where a step is allowed. To do this, create a new job or open an existing one, then click the **new Postpone step** button in the *Execution steps* section. Click  inside the *Postpone* sequence to create a step that is to be postponed. You can create multiple postponed steps. This could be important for error handling: If an error occurs within a postponed sequence, the others will not be affected. You can also nest postponed sequences.

Error handling
A job may contain multiple postponed sequences at various places in the job. When an error occurs in a postponed step, the general rules are as follows:

- If a postponed step encounters an error, the step will be canceled, along with any subsequent steps in the same postponed sequence, and the error will be logged. Note that this affects only the current sequence. If there are other postponed sequences in the same job, they will continue to run.
- If a postponed step within a protected block 152 encounters an error, all postponed steps that are part of that block will be canceled.

Example

The example below illustrates a possible scenario in which postponed steps might be useful. This job is run as a Web service and can be invoked at any time by a client, including from the browser. For details about such jobs, see Jobs as Web Services 173.



Step A runs a time-consuming shell command that lists recursively all the directories and files within a large system directory. For this reason, Step A is defined as a postponed step. Step B takes the standard output (`stdout`) produced by A and writes it to a file. Step B depends on the output produced by Step A and, therefore, has to be part of the postponed sequence, too. Step C informs callers of the service that the task has been submitted successfully. Whenever the Web service is called, the steps above will run in the following order: C, A, B. The reason for that is that A and B are postponed steps, so C is executed first.

The advantage of this configuration is that the job returns the result immediately after running Step C, and the HTTP transaction can end, freeing up server resources for other requests. After returning the result of the job, FlowForce will go on to run postponed Steps A and B.

When you invoke the job above in your browser, the message *Task has been submitted successfully* will be displayed in the browser, while the job continues running until it creates **`output.txt`**. If neither A nor B fails, the output file will be created at the following path: **`C:\FlowForce\Postponed\output.txt`**.

Important

In our example, Step C has to be the last one in the job because the step outputs the result to the browser.

If you move Step C to the very top, it is still executed first, and Step B is still the last to be executed. However, this would change the job result, and the browser would display some empty output similar to `[]`.

The reason is that the result of a job is always the result of the *last executed step*. Postponed steps do not have a return value but produce an empty sequence instead.

Possible scenarios

A job may contain multiple postponed steps and multiple sequences of postponed steps. The subsections below describe some of the possible scenarios.

Job with several postponed steps

The sample job below will run in the following order: A, C, B, D. The non-postponed steps are executed first, followed by the postponed steps. Step C returns a result.

```
A
postpone B
C
postpone D
```

Postponed steps within conditions

You can also add postponed steps to conditions (*Choose* steps). In this case, the postponed step will be run only if the respective `when` or `otherwise` branch is run as well.

```
when expression=true
{
  postpone A
  B
  C
}
otherwise
{
  postpone D
  E
  F
}
```

In this job, if the expression is `true`, the steps will run in the following order: B, C*, A. Otherwise, the run order will be: E, F*, D. The asterisks indicate steps that return results.

Postponed steps in For-Each steps

The sample job below shows a `for each` step, in which the postponed steps will be processed after the non-postponed steps, in the same order as in the loop they are part of.

```
for each item in list
{
  A
  postpone B
```

```
}
```

For example, if the loop runs three times, the steps above will run in the following order: A1, A2, A3*, B1, B2, B3. The digits indicate loop numbers. The asterisk indicates a step that returns a result.

Postponed steps within postponed steps
You can also nest postponed steps within other postponed steps (*see code listing below*). In this case, outer steps of the same depth are processed first, and the nested postponed steps will be executed only after their parent sequence has finished. In our sample job, the steps will run in the following order: A, G, N, B, D, F, C, E, H, K, M, J, L. Step N returns a result.

```
A
postpone
[
  B
  postpone C
  D
  postpone E
  F
]
G
postpone
[
  H
  postpone J
  K
  postpone L
  M
]
N
```

If you need to create and test advanced configurations like the one above, you can always track the execution order of steps in the log[192].

5.3.6 Step/Job Result

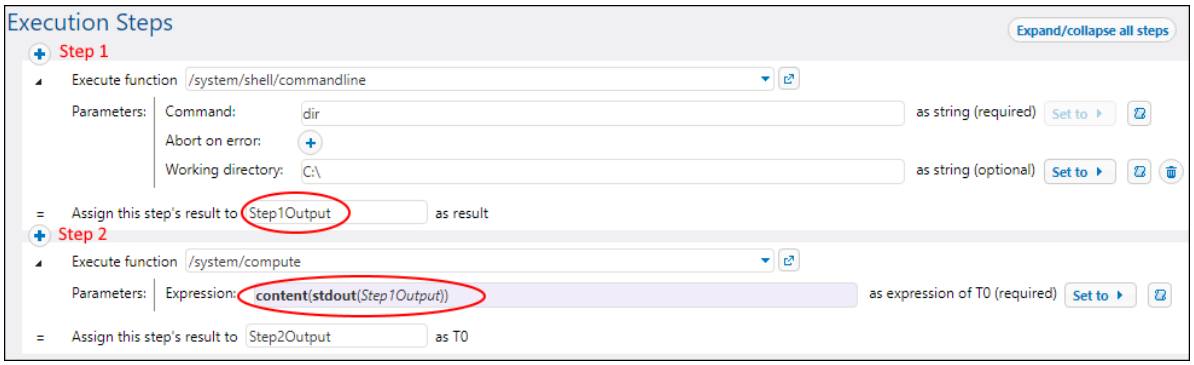
This topic explains how to use the result of a step in another step, how to change the data type of the step result, and how to declare the return type of the whole job. There are situations in which you may want to use a step result in an other step. In this case, you will most likely need to change the data type of the step result. The example below illustrates a scenario in which converting the data type of the step result might be useful.

Example

Our sample job has an execution step which lists files and directories located on the C drive (*Step 1 in screenshot below*). When this step returns a result, FlowForce Server automatically assigns the generic type `result` to the step result. Our goal is to send the directory listing by email. Since the *Message body* parameter in the `/system/mail/send`[303] function is of type `string`, we will need to convert `result` to `string`. To achieve this goal, we will use the `stdout`[321] and `content`[324] functions in one expression, which will allow converting `result` to `stream` and then to `string` (*see Expression in Step 2 below*). Follow the instructions below.

1. Fill in the function and parameters, as shown in Step 1 (*see screenshot below*).

2. Declare the result of Step 1 as `Step1Output`: Type `Step1Output` in the *Assign this step's result to* field (*circled in red below*). You will need to refer to this value later in order to access the result of the step.
3. Add a new execution step which calls the `/system/compute` 243 function.
4. Enter the following expression in *Parameters*: `content(stdout(Step1Output))`, where `Step1Output` is the result of Step 1.
5. Declare the result of Step 2 as `Step2Output`.

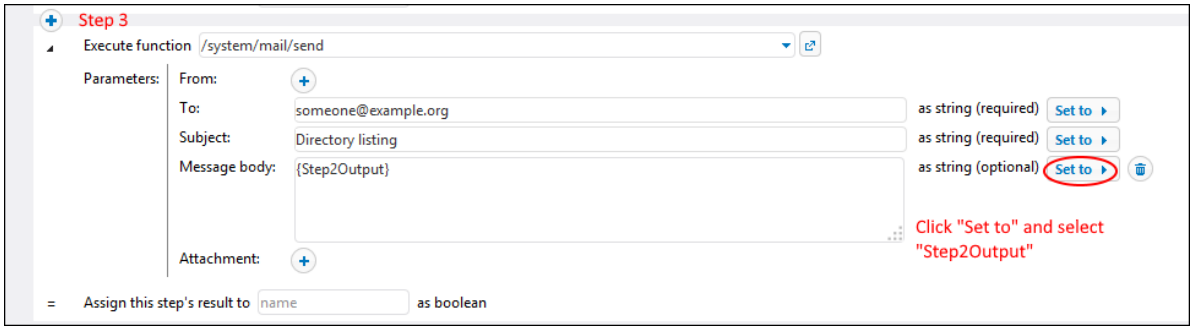


Now the job output data type is a string. The next step is to create a new execution step that will send the result of Step 2 by email.

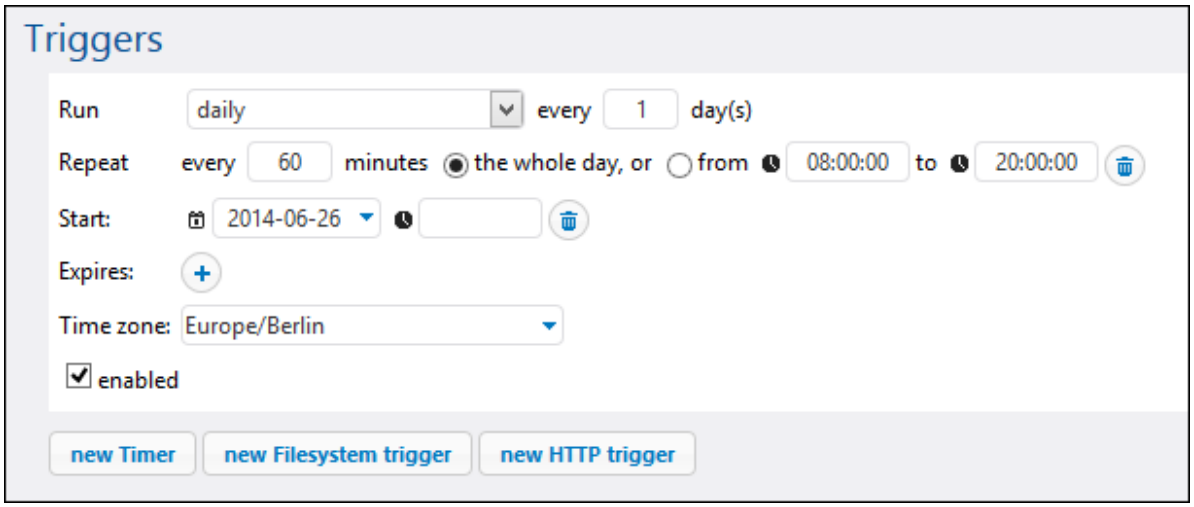
Send by email

To send the directory listing to an email address, take the following steps:

1. Add a new execution step, as shown in the screenshot below. Note that the mail server settings 91 must be configured before you can use the built-in `/system/mail/send` 303 function.



2. Create a timer trigger that will run the job every 60 minutes (*see below*) and click **Save**.



Execution result of a job

If you intend to use the result of your job in other jobs, or if you want to cache the result of the job[163], you need to declare the return type of the job. When you declare the return type, keep in mind the following points:

- Declaring the return type is meaningful only for jobs that actually return a result.
- If you want to cache the result of a job, you must declare the return type.
- The return type of a job must be the same as the data type of the last step in the job. Otherwise, FlowForce Server returns an error. When type-matching errors occur, use expression functions to change the data type of the last step in the job to the data type declared as the job return type. For details, see the example above.

To define the return type of a job, take the following steps:

1. Create a new job or open an existing one for editing.
2. Select a return type in the *Execution Result* section on the **Configuration** page.

Return types
The available return types are listed below.

- `ignore/discard`
- `string`
- `stream`
- `number`
- `boolean`
- `credential`
- `certificate`
- `result`
- `AS2 partner` *(Advanced Edition)*
- `AS2 MDN` *(Advanced Edition)*
- `SFTP connection` *(Advanced Edition)*

The default option is `ignore/discard`. It instructs FlowForce Server to ignore or discard the result of the job. Select this option if the job does not return a result or if you do not need to process the returned result in any way.

5.4 Cache Job Results

Caching is a useful feature that reduces the server load and the response time of jobs. Caching the result of a job means that FlowForce Server prepares and stores the job result in some internal repository (i.e., the cache). If the job has parameters, the system creates a cache entry for every parameter combination. When the job with the cached result is called from another job (referred to as a *consumer*), FlowForce Server returns the cached result to the consumer (instead of executing the job again), which reduces the response time.

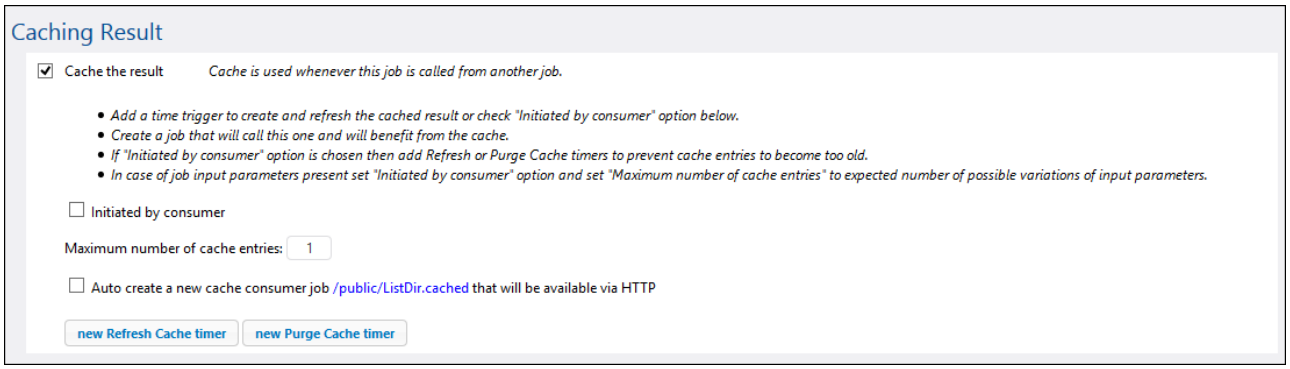
When you work with cached job results, note the following:

- It is mandatory to declare the return type 161 of a job whose result is cached.
- The cached job and the consumer job must use the same credentials. If the credentials differ, the job executes as if no cache were defined.
- When you change the configuration of the cached job, the existing cache data is invalidated.

For examples, see Caching Job Results 556.

Caching settings

The screenshot below shows the *Cashing Result* section of the **Configuration** page. The available settings are listed below.



- Cache the result

  Select this check box if you want the job results to be cached. By doing so, you are instructing any consumers of the current job to read the cached result rather than execute the job. If the current job is executed directly (not through a consumer), FlowForce Server refreshes the cache. The job is executed directly when, for example, a defined trigger has fired or the job's Web service has been invoked. If the job parameters are not found in the cache, a new cached entry is created based on the supplied parameter combination.

- Initiated by consumer

  When this option is enabled, any job that is calling the current job (i.e., the consumer job) will compute and populate the cache if it does not exist. Otherwise, only triggers and Web service calls will populate the cache.

- Maximum number of cache entries

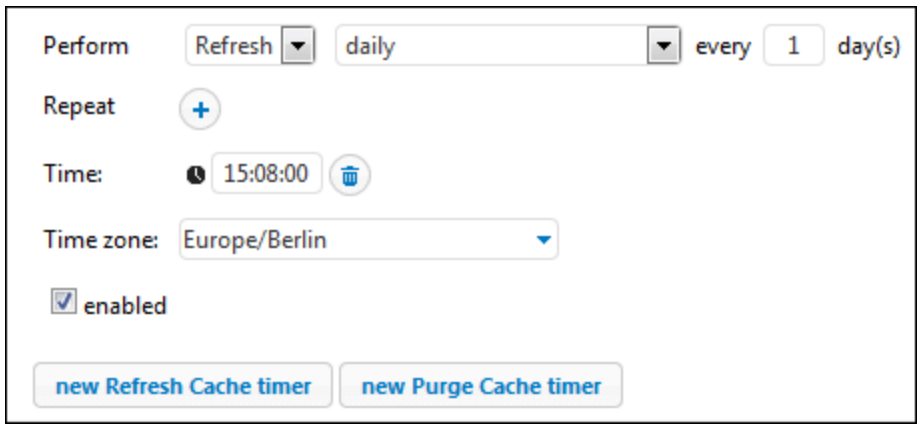
This option restricts the number of cached job results per job. When the job has parameters, you might want to set this option to the number of all possible parameter combinations.

- Auto-create a new cache consumer job

  A cache consumer job is a Web service at the HTTP address you specify. The consumer Web service acts as a convenient way to retrieve and manage the cache of the job whose result is being cached. When invoked, the consumer job attempts to use the cached result of the main job in the first place. If there is no cached result and the *Initiated by consumer* option is disabled, the consumer retrieves the actual result returned by the main job. If there is no cached result and the *Initiated by consumer* option is enabled, the consumer retrieves the actual result returned by the main job and populates the cache.

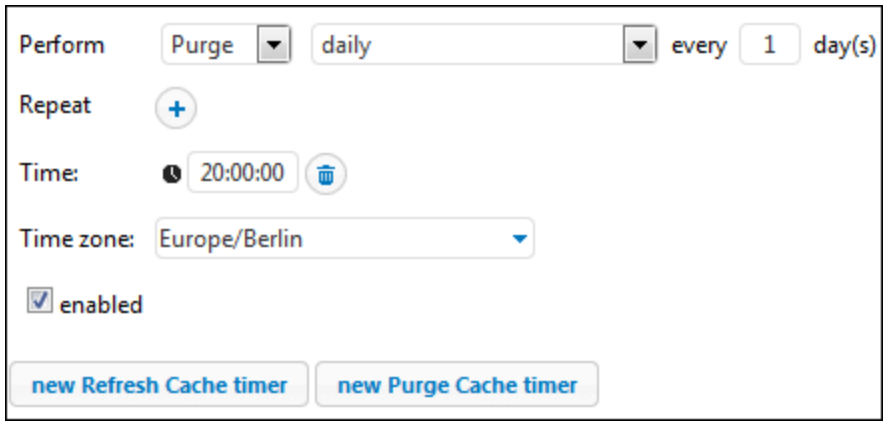
- Refresh Cache timer

  The Refresh Cache timer (*see below*) controls how often the system should refresh the cache of the current job. All currently cached parameter combinations are refreshed.



- Purge Cache timer

  The Purge Cache timer (*see below*) controls how often the system should purge the cache of the current job.



- Save and Refresh the Cache

Click this button to refresh the cache manually. The button is located at the bottom of the **Configuration** page.

If you want to delete Refresh Cache and Purge Cache timers, click the  button. The  button (**Duplicate**) enables you to create a copy of the current trigger with the same settings.

5.5 Triggers

When you create a job, you must specify conditions (or criteria) that will trigger the job. These conditions are known as triggers. FlowForce Server monitors any defined triggers and executes the job whenever the trigger condition is met.

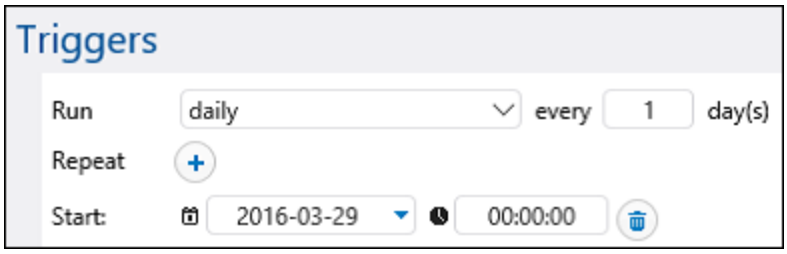
You can create multiple triggers for the same job and enable or disable any of the defined triggers. Whenever any of the enabled triggers fires, FlowForce Server executes all steps of the job. If you use triggers in jobs that have parameters, all parameters must have default values; otherwise, the job will not be executed. The following types of triggers are available in FlowForce Server:

- Timer triggers 167 allow you to schedule jobs to start at a specific time and run for a specific time interval. Time triggers can be set to run daily, weekly, on specific days of the week or month.
- File system triggers 169 start jobs when there is a change in a file or folder. Note that deleted files cannot be monitored. You can configure the directory polling interval (e.g., every 60 seconds) and optionally set the start and expiry date of the trigger. You can also use wildcards to filter specific files of the directory.
- HTTP triggers 170 enable you to poll a URI for changes. Specifically, you can poll the **Last-Modified** and **Content-MD5** HTTP header fields for changes. You can configure the polling interval (e.g, every 60 seconds) and optionally set the start and expiry date of the trigger.

Add a trigger

To add a trigger, click the button corresponding to the trigger type you are interested in.

Some trigger fields have the  and  buttons displayed next to them (e.g., the start date of a timer trigger). Use these buttons to set or clear the value of the trigger field. The image below shows that the value of **Repeat** is not set, while the value of **Start** is set to *2016-03-29 00:00:00*. You must save the job so that the trigger values take effect.



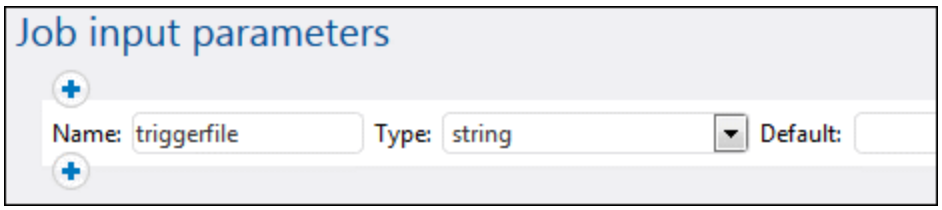
Manage a trigger

Use the buttons to the right of a trigger to manage the trigger (*see below*).

	Delete a trigger.
	Duplicate a trigger.
	Undo the previous delete action.

The triggerfile parameter

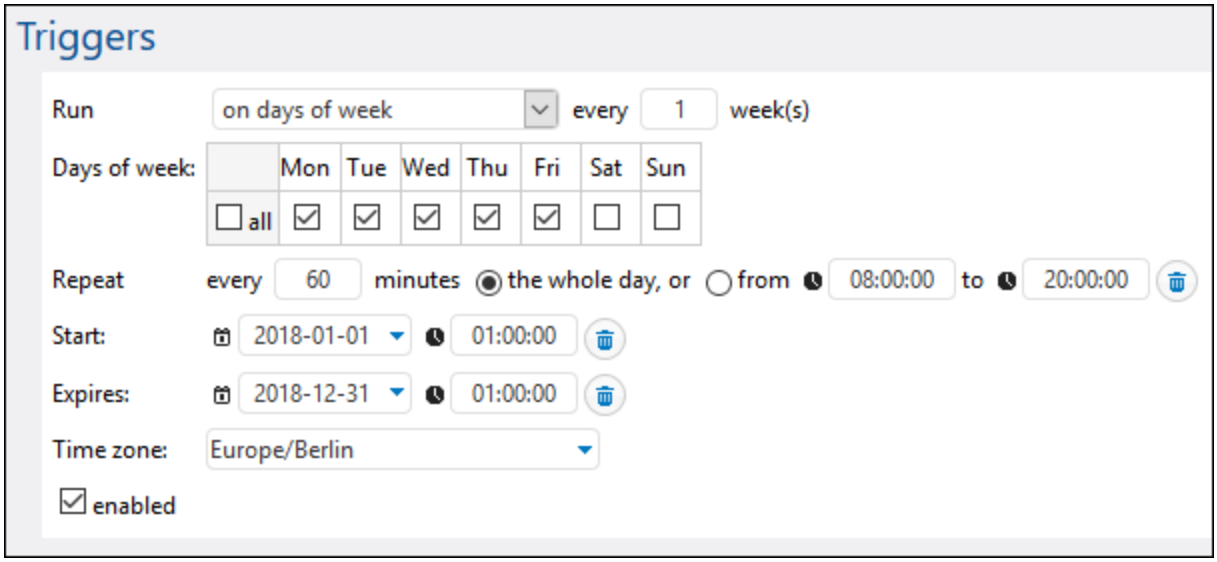
Whenever you create a file system or HTTP trigger, FlowForce Server automatically adds a `triggerfile` input parameter to the job (*see screenshot below*). When the job runs, FlowForce Server sets this parameter to the file that triggers the job (file system triggers) and the name of the temporary file that contains the downloaded content of the polled URI (HTTP triggers).



You can pass the value of the `triggerfile` parameter as an input value in any subsequent steps of the job. This way, you can use or process the triggering file as required. By default, the `triggerfile` parameter contains the absolute path of the triggering file. To extract portions of the path, use the file path expression 330 functions. See an example of a job that uses the `triggerfile` parameter in Creating a Directory Polling Job 528.

5.5.1 Timer Triggers

Time triggers allow you to schedule jobs to start at a specific time and run for a specific time interval. Time triggers have flexible recurring options: e.g., they can be set to run daily, weekly, on specific days of the week or month. The screenshot below illustrates a sample timer trigger.



The subsection below explains how to define timer settings.

Timer trigger overview

Timer triggers have the following parameters: *Run*, *Repeat*, *Start*, *Expires*, *Time Zone*, and *Enabled* (*see descriptions below*).

- Run

  Defines whether the trigger should fire once or every *N* number of days. The following options are available: Once, daily, on days of week, on days of months, on days in weeks of months.

- Repeat

  Defines the *Repeat* options of the trigger. The repeat events occur on days specified in the **Run** drop-down list (*see previous parameter*). The *every* field defines the repeat frequency in minutes. The *from* and *to* fields define the time range between repeat events.

- Start

  Defines the trigger's starting date and time. The start date and time entries are mandatory if you have selected **Once** from the **Run** drop-down list. When you click in the date field, a pop-up calendar opens, which allows you to select the start date. You can also type in the date manually.

- Expires

  Defines the expiry date and time of the trigger.

- Time zone

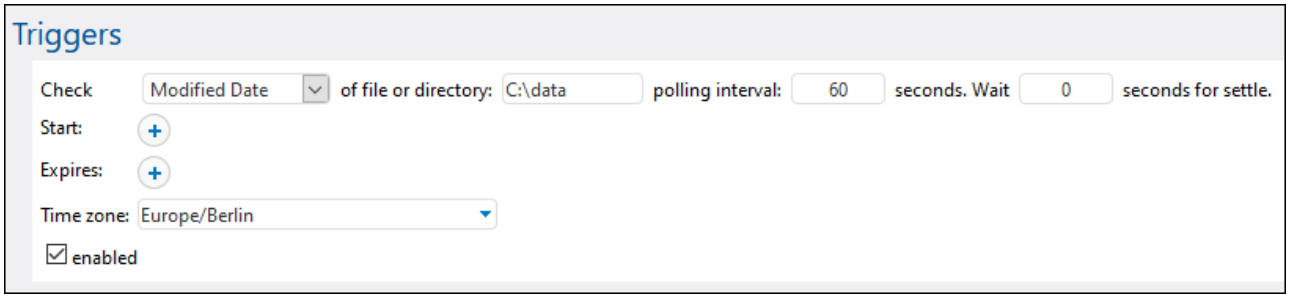
  Defines the time zone of the start and expiry date and time. The default time zone 90 is defined in the server administration settings.

- Enabled

The *Enabled* check box allows you to enable or disable the trigger. This option is useful when you create and test new jobs.

5.5.2 File System Triggers

File system triggers start jobs when a change is detected in a file or folder (e.g., a new file has been added). Note that deleted files cannot be monitored. You can configure the directory polling interval (e.g., every 60 seconds) and optionally set the start and expiry date of the trigger. You can also use wildcards to filter specific files of the directory. The screenshot below illustrates a sample file system trigger.



The subsection below explains how to define the settings of file system triggers.

File system trigger overview

File system triggers have the following parameters: *Check*, *Of file or directory*, *Polling interval, Wait N seconds for settle, Start, Expires, Time zone,* and *Enabled* (*see descriptions below*).

- Check

  Specifies how the trigger should poll the directory or file. Valid options are listed below:

  - *Newly created*: The trigger fires whenever any new files or directories are added to the specified directory. In terms of server load, this option requires the least server resources. When a new trigger is added and the job is saved, any existing files in that directory will be considered as newly created, and the job will be executed for each. If a file is deleted and then added again later, the job will be executed for it again. Note that this will happen only if the polling interval has already elapsed since the deletion. The trigger also fires if a file has been renamed. This trigger does not fire if any files from the polled directory are subsequently modified. If you need such behavior, see *Modified Date* below.

  - *Modified Date*: The trigger checks the last modification timestamp of all the specified files. If any dates have changed or a new file has been added or renamed, the trigger fires. This option takes slightly more resources from the server than the previous one.

  - *Content*: This option computes and stores a hash code for the specified file. After the polling interval has passed, the hash code is recomputed and compared to the stored value. If there is a difference, the trigger fires. Note that this can place considerable load on the server. If any dates have changed or a new file has been added or renamed, the trigger also fires.

- Of file or directory

  You can choose any path, in which you would like to check changes. You can also use wildcards to specify directories for a file system trigger. For example, you can specify the following path: **`C:\inbound\A*\B*`**. FlowForce will scan all the subdirectories of `C:\inbound`: It will first scan its child directories starting with **`A`** and then scan all the child directories of **`A`** for directories/files starting with **`B`**.

- Polling interval

  Specifies the frequency (in seconds), with which the directory will be polled. The default value is 60 seconds. The minimum value is 1 second.

- Wait N seconds for settle

  The server will wait *N* seconds before checking the file. If the file is still in the specified location and has not changed during the settle period, the job will start. Otherwise, the server will wait again for the specified period and then check again if the file has changed since the last check. This option allows FlowForce Server to wait until the file has been fully written and ensure that the file is not being edited/changed by anybody.

- Start

  Defines the trigger's starting date and time. This is an optional field. When you click in the date field, a pop-up calendar opens, which allows you to select the start date. You can also type in the date manually.

- Expires

  Defines the date and time when the trigger expires.

- Time zone

  Defines the time zone of the start and expiry date and time. The default time zone 90 is defined in the server administration settings.

- Enabled

  The *Enabled* check box allows you to enable or disable the trigger. This option can be useful when you create and test new jobs.

5.5.3 HTTP Triggers

HTTP triggers allow you to monitor a URI (Uniform Resource Identifier) for changes. Specifically, you can poll the **`Last-Modified`** and **`Content-MD5`** HTTP header fields for changes. You can configure the polling interval (e.g, every 60 seconds) and optionally set the start and expiry date of the trigger. The screenshot below illustrates a sample HTTP trigger.

The subsection below explains how to define the settings of HTTP triggers.

HTTP trigger overview

HTTP triggers have the following parameters: *Check*, *Of URI*, *Polling interval*, *Wait N seconds for settle*, *Start*, *Expires*, *Time zone*, *Enabled* (*see descriptions below*).

- Check

  Specifies how the trigger should poll the URI. The following options are available:

  - *HTTP Header Date* instructs the system to check the `Last-Modified` HTTP header. If the `Last-Modified` HTTP header is missing, the `Content-MD5` header is checked (*see next option*).
  - *Content* instructs the system to check the optional `Content-MD5` HTTP header. This is a 128-bit digest used as a message integrity check. If the MD5 header has changed after the polling interval has passed, the trigger fires. If the header is not provided by the server, the content is retrieved and hashed locally.

- Of URI

  In this field, you need to specify the URI you would like to check for changes.

- Polling interval

  Specifies the frequency in seconds, with which the URI will be polled.

- Wait N seconds for settle

  The server will wait *N* seconds before checking the file. If the file is still in the specified location and has not changed during the settle period, the job will start. Otherwise, the server will wait again for the specified period and then check again if the file has changed since the last check. This option allows FlowForce Server to wait until the file has been fully written and ensure that the file is not being edited/changed by anybody.

- Start

  Defines the trigger's starting date and time. This is an optional field. When you click in the date field, a pop-up calendar opens, which allows you to select the start date. You can also type in the date manually.

- Expires

  Defines the date and time when the trigger expires.

- Time zone

Defines the time zone applicable to the start and expiry date and time. The default time zone[90] is defined in the server administration settings.

- Enabled

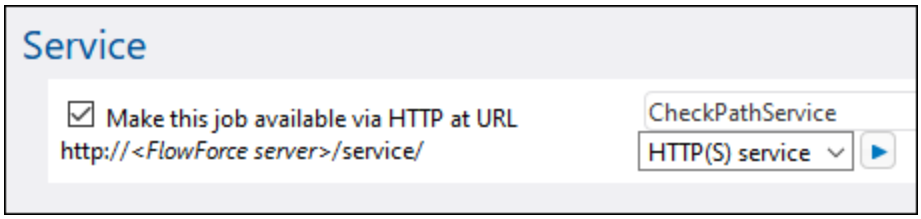
  The *Enabled* check box allows you to enable or disable the trigger. This option is useful when you create and test new jobs.

5.6 Jobs as Web Services

FlowForce Server allows you to configure jobs as Web services. FlowForce Server Advanced Edition also allows you to configure AS2 messages as Web services. For more information, see Send AS2 Messages [474] and Receive AS2 Messages [479].Jobs configured as Web services are primarily meant to be accessed programmatically. For testing and debugging purposes, you can also invoke such jobs from a browser.

Configure a job as a Web service
To make a job available as a Web service, take the following steps:

1. Create a new job [142] or open an existing one for editing.
2. Select the *Make this job available via HTTP at URL* check box (*see screenshot below*).



3. Type the name of the Web service in the text field.

Jobs configured as services remain active as long as FlowForce server is running.

Note: The ▶ button (**Call Web Service**) is available only if you have set the *Host name* field of the *FlowForce Server* service from the Setup page [62]. Clicking this button invokes the Web service in a new browser window. If you have not configured a host name for FlowForce Server, the button is not displayed, but you can still call the Web service by typing its URL manually in the browser's address bar.

Possible outcomes
When the Web service is invoked, FlowForce Server runs the job execution steps specified and returns one of the following:

- The first result file of the last step if the job produces a result file.
- The standard output of the last step if no result files are produced (this might be the case when you are working with command line output).

A valid result is returned with an `HTTP 200` status, with the `Content-Type` header set according to the result. The `Content-Type` header depends on the actual result. A MapForce mapping will result in `text/xml` if it has XML output or `text/plain` for text output. Standard output of other functions are also returned as `text/plain`. The result is returned as the response body.

Execution errors are reported as an `HTTP 5xx` status with a generic error message. For further information, check the FlowForce Server log [192].

For examples of Web services, see Expose a Job as a Web Service [540].

It is possible to configure FlowForce to return a result before all the job steps are executed. This is particularly useful if the job invoked as a service takes a long time. The early result could be treated by the caller as a confirmation that the task has been accepted by FlowForce Server for processing. For details, see Postponed

Steps 156.

View current Web services
To view all current Web services, do one of the following:

- Go to the **Home** page and click **Show all active triggers and services**. See also Active timers 190.
- Access the following URL from your browser: **`http://[FlowForceServer][ServerPort]/service/*`**.

In the URL above, `[FlowForceServer]` and `[ServerPort]` refer to the network address and port where FlowForce Server is listening. By default, FlowForce Server runs on http://localhost:4646 (assuming you are accessing it from the same machine). The server name and port are defined on the **Administration** page. For more information, see Defining the Network Settings 62.

Web service parameters

When you expose a job as a Web service, all job parameters automatically become parameters for the service. A job parameter must have a default.

When the service is invoked, FlowForce Server verifies the parameters supplied in the request against those defined in the job. If parameter validation fails, FlowForce Server returns a `5xx HTTP` status. In this case, FlowForce Server also displays an HTML parameter form for debugging and testing purposes.

For each parameter of type `stream`, the **Browse** button becomes available on the page, and you can use the button to upload the file required as a parameter.

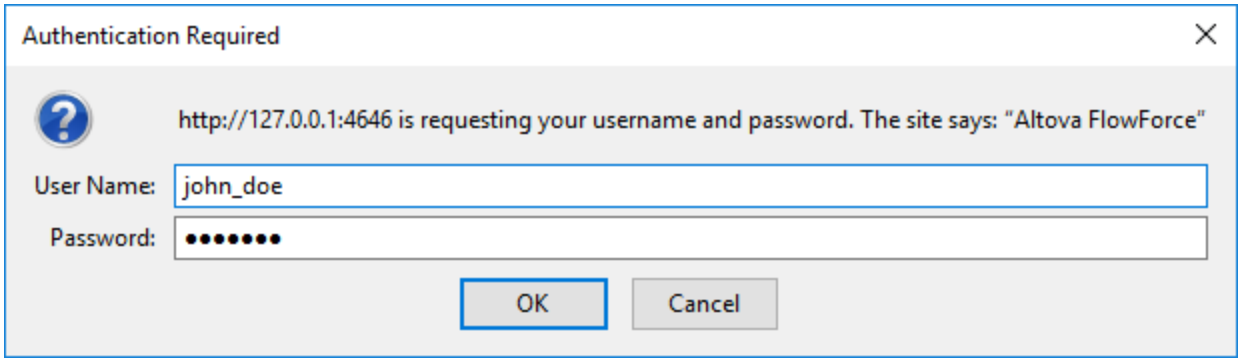
To display the testing HTML form unconditionally, supply the built-in parameter `showform` in the request (with any value).

To call a FlowForce Web service with parameters, a client can use one the following options:

1. For parameters of simple type such as strings or numbers, a client can supply them in the URL of the GET or POST request. For an example, see Expose a Job as a Web Service 540.
2. In the case of POST requests, a client can additionally provide parameters as `multipart/form-data` or as `application/x-www-form-urlencoded`. If the parameter is of type `stream` in FlowForce, then the client must provide them as `multipart/form-data`. For such parameters, the browser test HTML form displays the **Browse** button next to the corresponding parameter.
3. The client call can also include arbitrary content in the body of the POST request (this specifically refers to content such as JSON or XML, posted not as a parameter but as the body of the HTTP request). In order for this to be possible, the FlowForce job must contain a *single* parameter of type `stream`. If you need additional non-stream parameters, these must be supplied in the POST URL. However, only one parameter of type `stream` must be defined in FlowForce; other parameters must be of non-stream type. When these conditions are met, the request body will be treated as data for the *stream* parameter. No other configuration is required. For an example, see Post JSON to FlowForce Web Service 548.

Web service authentication

By default, FlowForce Server uses HTTP Basic authentication to authenticate clients calling a Web service. User credentials are checked against the FlowForce Server user database (the same user name and password used to log on to FlowForce Server Web administration interface).

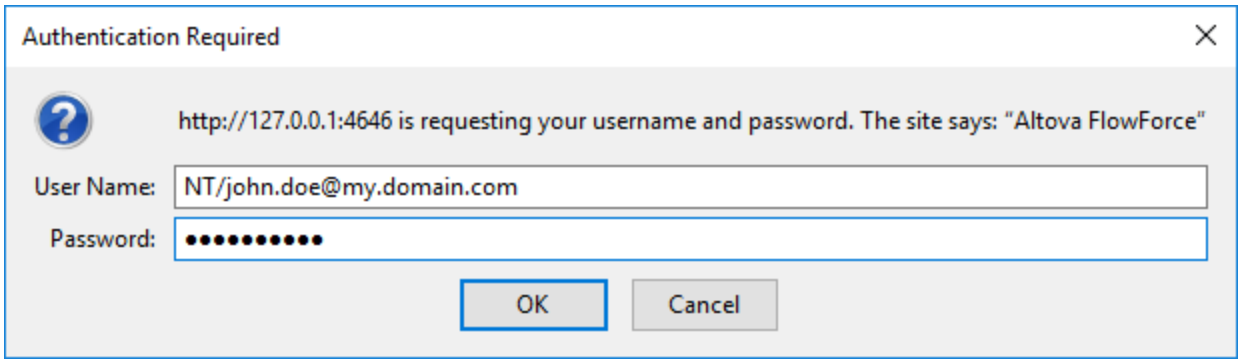


To make a Web service available without credentials, grant the *Use Service* permission to the default **anonymous** user (see also How Permissions Work 126). You can still supply HTTP credentials when a service is available for anonymous use. The credentials are then checked against the FlowForce Server user database and the service execution is attributed to the authenticated user instead of user anonymous.

If you supply invalid credentials, the request interface returns an HTTP status of 401. If you did not supply credentials and service use has not been granted to anonymous on this service, the request interface also returns an HTTP status of 401.

If you supply valid credentials, but the authenticated user is not granted thr *Use Service* permission on this service, the request interface will return an `HTTP 4xx` failure status. If you try accessing a service that does not exist, you will get the `HTTP 4xx` failure status.

Optionally, domain authentication can also be configured, in addition to HTTP basic authentication. For information about how to configure it, see Changing the Directory Service Settings 92. Once domain authentication has been configured, users will be able to access Web services exposed by FlowForce Server, provided that they supply a valid username and password for the respective domain. Importantly, for Active Directory, the username must contain the prefix `NT/` and must include the domain name, for example: `NT/john.doe@my.domain.com`.



Queue settings

Service URL requests are a particular kind of trigger, and are therefore subject to the same queue constraints once the connection has been established. See Defining Queue Settings 184.

Configuring the maximum size of the HTTP request body

A default limit exists in FlowForce Server that establishes the maximum size of the HTTP request body, which is around 100 MB. When a caller posts HTTP requests to FlowForce jobs exposed as Web services and the HTTP request body exceeds this limit, FlowForce Server may return an error with the following text:

```
The entity sent with the request exceeds the maximum allowed bytes.
```

To accept requests of larger sizes:

1. Open the flowforce.ini 66 file in a text editor.
2. Add the option `max_request_body_size` to the **[Listen]** or **[ListenSSL]** section and set it to the maximum number of bytes that should be allowed.

For example, in order to enable a maximum size of 500 MB, your **flowforce.ini** file could look like this:

```
[Listen]
active=1
host=0.0.0.0
port=4646
hostname=somehost.example.org
max_request_body_size=500000000
```

For more information about the .ini file, see Configuration File Reference 66.

Reconfiguring FlowForce Server pool threads

If you expect a large number of parallel HTTP service requests (for example, 20 or more at a time), it is possible to reconfigure the server for a slightly larger number of pool threads.

1. Open the flowforce.ini 66 file in a text editor.
2. Add the option `thread_pool` to the **[Listen]** or **[ListenSSL]** section of the .ini file and set it to a value larger than 20.
3. Restart the service.

Note: It is a good idea to have two separate **[Listen]** sections, one for FlowForce Web Server (which doesn't require that many pool threads) and the other for all other requests (on a different port, preferably). Otherwise, FlowForce Web Server will be competing with all the other HTTP requests for pool threads.

5.7 Credentials

A credential object stores authentication information. This is typically the combination of user name and password associated with a user account on the operating system where the FlowForce Server job runs, but it can also be a set of HTTP or FTP credentials, or OAuth security details.

Supported protocols
FlowForce Server supports the following protocols:

- FTP
- FTPS
- HTTP
- SFTP (*Advanced Edition*)

Note: In order to use FTPS, you need to (i) use the `/system/ftp` 255 functions and (ii) set the `Use SSL/TLS encryption` parameter to `Explicit with encrypted with command channel` or `Explicit with encrypted with command and data channel`.

Credential types
Credentials can be of the following type:

- **Password** (the combination of a username and password)
- **OAuth 2.0**
- **SSH Key**

Credentials of type **password** are required by each job; they make it possible to run the job as a particular operating system user. Specifically, when you create a job in FlowForce Server, you must supply the credentials of the user account with which the job must be executed. Note that if the user account does not have sufficient rights on the operating system, the job cannot execute successfully. **Password** credentials are also required when calling built-in FTP 255 functions, where authorization to an FTP server is required. File watch triggers also require password credentials.

Credentials of type **OAuth 2.0** are necessary in jobs that call Web services where OAuth 2.0 authentication is required.

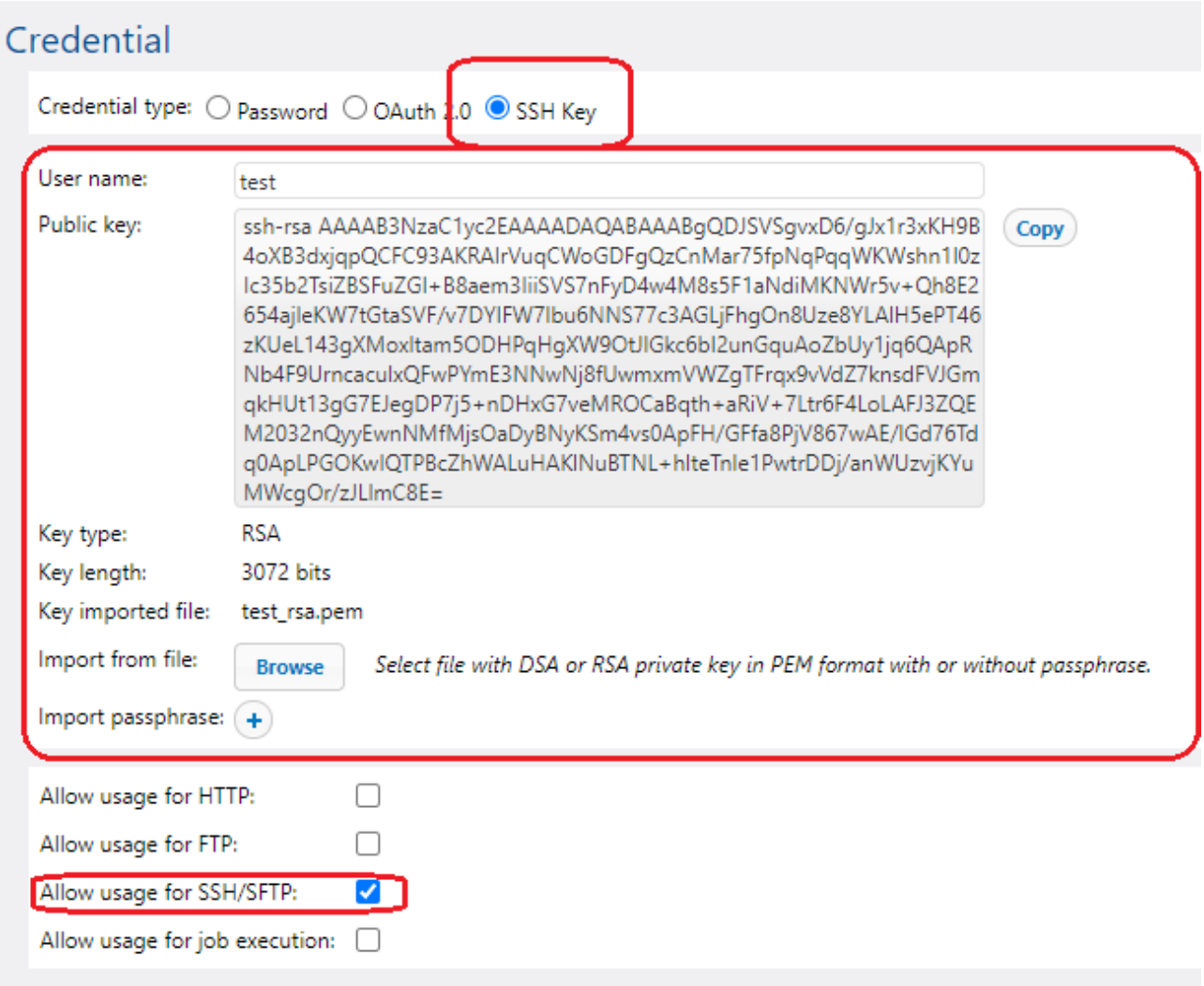
In FlowForce Server, you can define credentials either every time when you create a new job (referred to as local credentials), or as standalone (reusable) credential objects. In the latter case, when creating a job, you can refer to the credentials defined previously instead of entering them again. Standalone credentials are also convenient because you can update them easily in one place when they change. In other words, when you update a standalone credential, the change affects all jobs that use that credential reference.

OAuth 2.0 credentials can be defined only as standalone (not local) credentials, and subsequently be referenced from any jobs where they are required.

SSH Key is a credential type that is valid only for SFTP. The main principle of this type is based on the usage of a unique pair of keys: the public key encrypts the message, the server receives it, and the private key helps decrypt this message. To create an SSH Key credential, click Browse (see the screenshot below) and select the SSH key. The file should be a DSA or RSA key in PEM format. If necessary, provide the passphrase.

The credential can be used to authenticate SFTP connections. For details, see the section /system/sftp 289.

The screenshot below illustrates this feature, with the RSA key already imported in the **Credential** section.



Notes:

- Users can refer to credentials from jobs only if they have the relevant permissions granted. To make credentials from a specific container accessible to a user or to a role, administrators must grant the *Credentials - Use* permission to that user or role (see How Permissions Work 126).
- Because the clear text password needs to be sent to the operating system's login function, passwords are stored in a reversible encrypted form in the FlowForce Server database. The administrator should make sure to restrict access to the FlowForce Server's database file, see FlowForce Server Application Data 104.

If you have licensed MapForce and MapForce Server in order to run mappings as FlowForce Server jobs, you can create credential objects not only in FlowForce Server, but also in MapForce, at mapping design time. You can optionally deploy credentials created in MapForce to FlowForce Server, either together with the mapping

where they belong, or as individual objects. A deployed credential does not necessarily have to store any sensitive data such as username and password (although it can, depending on your choice).

For information about creating credentials in MapForce and deploying them to FlowForce Server, refer to MapForce documentation (https://www.altova.com/documentation). For instructions about creating and using credentials in FlowForce Server, see Defining Credentials 179 and Referring to Credentials from Jobs 182. For details about setting or overriding credentials in mapping jobs, see Credentials in Mapping Functions 414.

5.7.1 Define Credentials

You can define credentials as standalone objects that are reusable across multiple jobs.

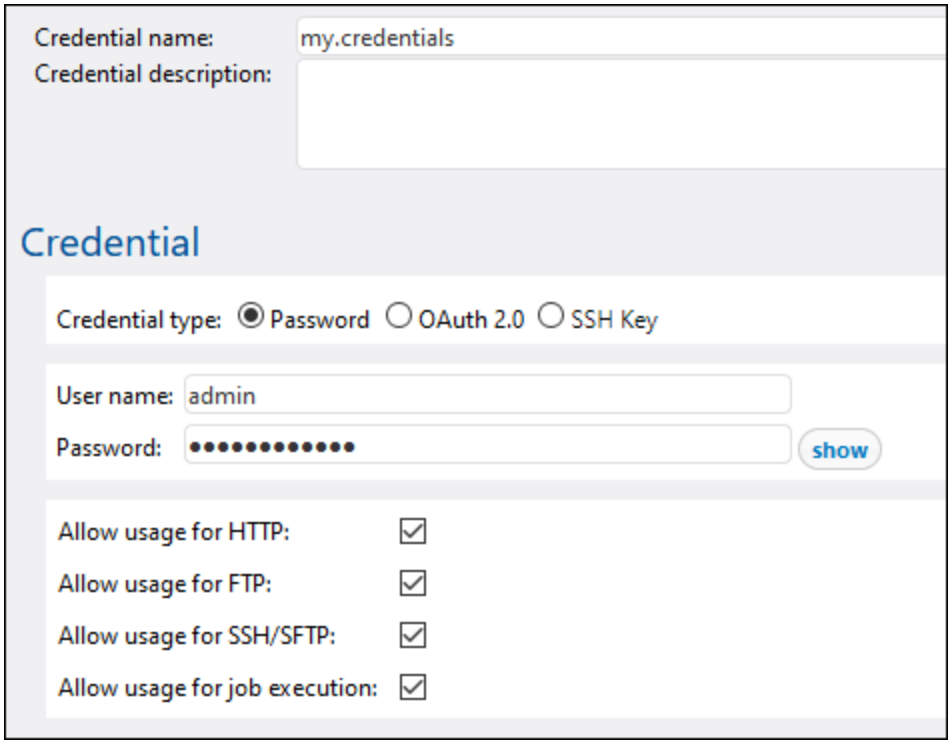
Prerequisites

- Ensure that you have the *Container - Read, Write* and *Configuration - Read, Write* permissions granted on the container where you want to store the credentials.

Defining credentials

To create a credential object:

1. Navigate to the container where you want to store the credentials.
2. Click **Create | Create Credential**, and fill in the credential fields.



The credential fields are as follows.

Credential name	Mandatory field. This is the name by which the credential is identified in FlowForce Server.
Credential description	An optional description that provides more information about this credential.
Credential type	Choose a credential type (**Password, OAuth 2.0,** or **SSH Key**). For more information about **OAuth 2.0**, see OAuth 2.0 Credentials 180.
User name	Mandatory field. The name of the user associated with this credential. For example, if the credential will be used to identify a user account on the Windows operating system, enter the Windows user account name. To specify a user name in a Windows domain, use the form *username@domain*. If the credential usage is for HTTP or FTP (see below), this may also be the HTTP or FTP user name.
Password	Specifies the credential's password. The password may be an empty string if the context where it will be used requires only the username without password.
Allow usage for HTTP	Select this check box if the credential will be referenced in jobs that call Web services which require basic HTTP authentication.
Allow usage for FTP	Select this check box if the credential will be referenced in jobs that connect to FTP servers using /system/ftp 255 functions.
Allow usage for SSH/SFTP	Select this check box if the credential will be referenced in jobs that connect to an FTP server using the /system/sftp/connect 290 function.
Allow usage for job execution	Select this check box if the credential identifies an operating system user account. In order to run successfully, any job requires a credential with this usage enabled. Ensure that the user account identified by the credentials has sufficient rights on the operating system. For example, if credentials are going to be referred in a job that writes to a directory, the user account must have rights to write to that directory.

5.7.2 OAuth 2.0 Credentials

In addition to credentials of type **password**, you can also create credential objects that are **OAuth 2.0** authorization details. You can use OAuth 2.0 credentials in FlowForce Server jobs that call Web services where OAuth 2.0 authentication is required.

You can create OAuth credentials in the same way as password credentials, see Defining Credentials 179. Like with other FlowForce Server objects, users can view or access OAuth credentials only if they have the corresponding permissions, see How Permissions Work 126.

The fields associated with an OAuth 2.0 credential object are listed below. To obtain these values, you must first register with the Web service provider (for example, Google API Console, Facebook API, Bitbucket API, and so on).

Redirect URI	Specifies the URI where the authorization server will send responses to FlowForce Server (tokens or errors). This field is filled automatically by FlowForce Server.
Authorization Endpoint	Specifies the URI from where FlowForce Server initiates authorization flows. You can obtain this value after registering with the Web service provider.
Token Endpoint	Specifies the URI from where FlowForce Server initiates token flows. You can obtain this value after registering with the Web service provider.
Client ID	The identifier of the client application (FlowForce Server, in this case). You can obtain this value after registering with the Web service provider.
Client secret	The secret associated with the client application. You can obtain this value after registering with the Web service provider.
Scope	The scope of the client application, if required by the provider. You can obtain this value after registering with the Web service provider.
Token Endpoint Authentication	Most OAuth 2.0 authorization servers require that the authorization details be submitted **in the POST request header**. This is also the value selected by default from the drop-down list. Some OAuth 2.0 authorization servers accept the authentication details only in the body of the POST request. For such authorization servers, select the value **in POST request body** from the drop-down list.
Access token	This is the access token returned by the authorization server. The FlowForce Server job will execute successfully only if the resource server determines that the access token is correct and valid. To obtain this value manually the first time when you create the OAuth credential, fill all the other fields (except **Refresh token**), and then click **Authorize and Save**. This token expires after a period of time set by the Web service provider. If the token has expired, FlowForce Server will request a new one from the authorization server, using the **Refresh token** value.
Refresh token	This is the refresh token returned by the authorization server. It is required when the **Access token** expires (see above). In rare cases when the access token never expires, this is not necessary.

The **Allow usage for...** check boxes apply to all credential kinds in FlowForce, not just OAuth 2.0. They have the same meaning as described previously for password credentials[179]. For an OAuth 2.0 credential that you plan to use for HTTP, make sure that the **Allow usage for HTTP** check box is selected. Otherwise, the job will fail with a runtime error: "Credential does not support required usage kind" (this message, or one with a similar text, is displayed in the FlowForce log[192]).

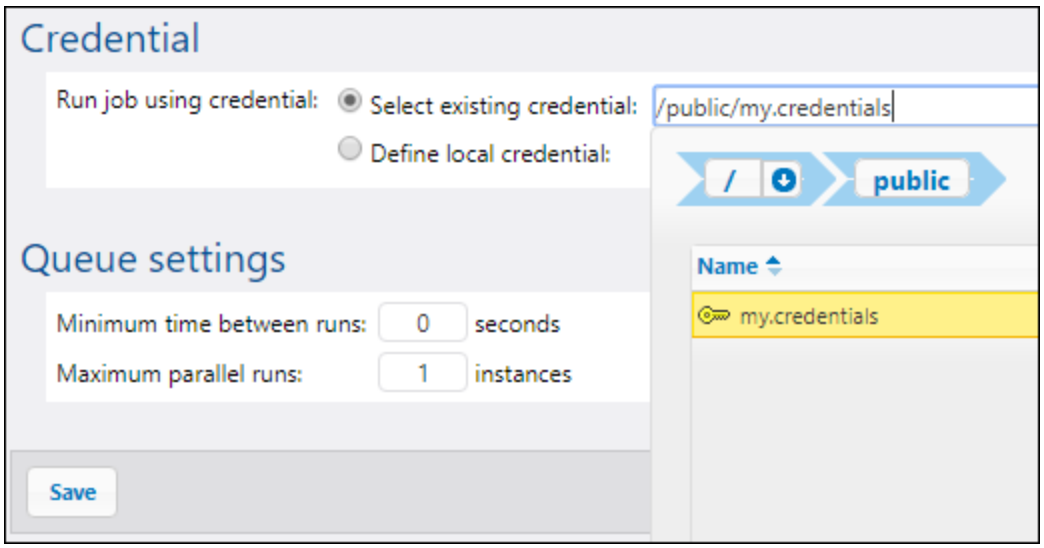
5.7.3 Refer to Credentials from Jobs

Assuming that you have been granted the required permissions[126] to use a credential object, you can refer to it from various contexts where credentials are necessary, for example:

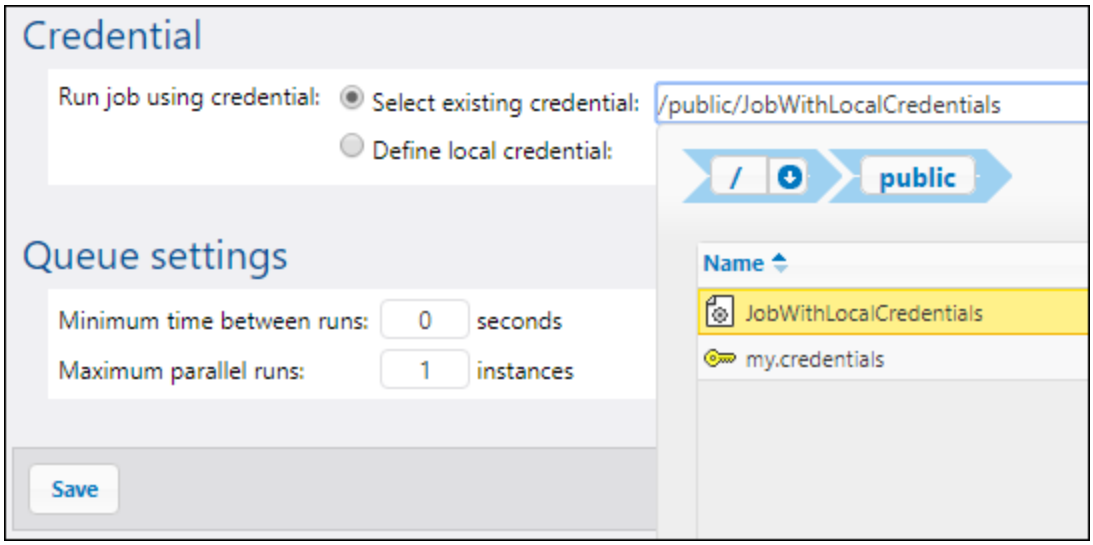
- You have created a credential that identifies a user account on the operating system where FlowForce Server runs (that is, the option **Allow usage for job execution** is enabled). You may subsequently refer to this credential from multiple jobs. This example is described below.
- You have created a credential that identifies an FTP username and password (that is, the option **Allow usage for FTP** is enabled). You may refer such a credential from any job that calls an FTP[255] function.
- You have created an **OAuth 2.0** credential. You may refer this credential in a job that calls a Web service that requires OAuth 2.0 authorization.

The following example is illustrative of the common case where you need to refer to password credentials that identify a user account on the operating system where FlowForce Server runs:

1. Create a credential where the option **Allow usage for job execution** is enabled, as illustrated in Defining Credentials[179].
2. Create a new job or edit an existing one.
3. Under "Credential", click **Select existing credential**, and browse for the credential record defined previously.



If you have jobs that contain credential records defined locally, you can refer to them as if they were credentials objects themselves, for example:



In this case, the credentials of the embedded job (the one that has local credentials) will be used as credentials of the main job. Note that credentials are linked, not copied: if you change the locally defined credentials in the embedded job, they will be propagated to the main job as well.

5.8 Queue Settings

Queue settings enable you to control usage of server resources more efficiently. For example, through queue configuration, you can limit the number of job instances running in parallel at any given moment.

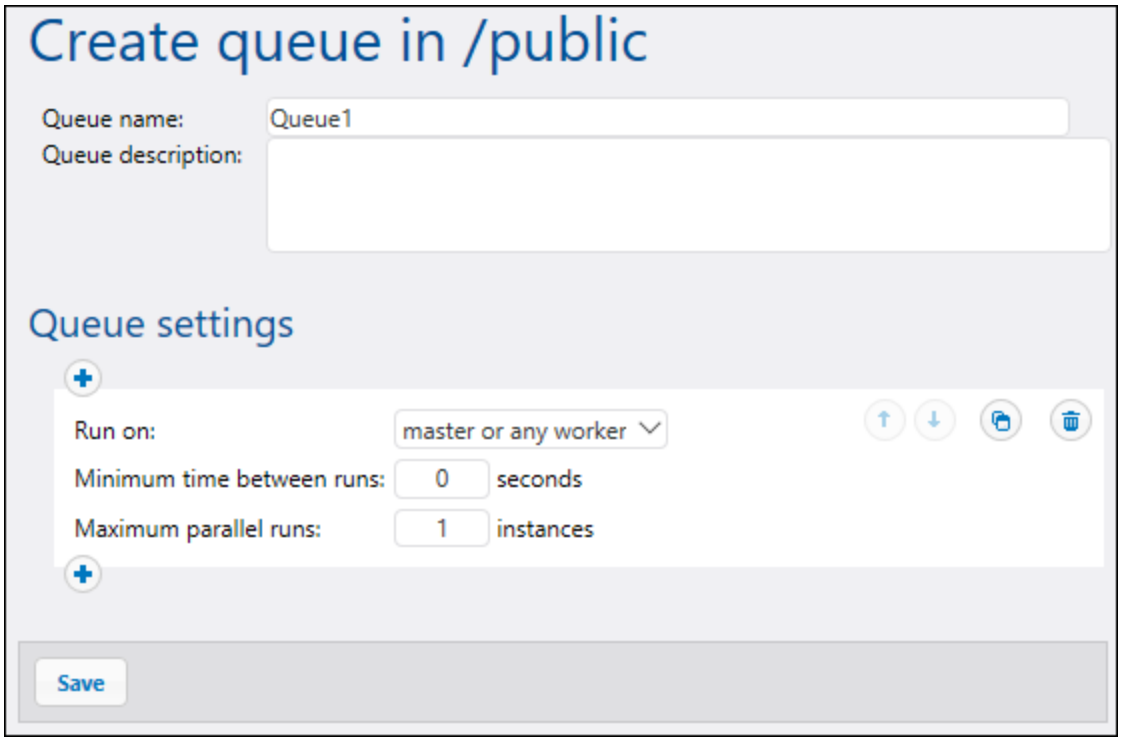
An execution queue is a "processor" of jobs; it controls how job instances run. In order to run, every job instance is assigned to a target execution queue. The queue controls how many job instances (of all the jobs assigned to the queue) can be running at any one time and the delay between runs. By default, the queue settings are local to the job, but you can also define queues as standalone objects shared by multiple jobs. When multiple jobs are assigned to the same execution queue, they will share that queue for executing.

Queues benefit from the same security access mechanism as other FlowForce Server configuration objects. Namely, a user must have the "Define execution queues" privilege in order to create queues, see also How Privileges Work 120. In addition, users can view queues, or assign jobs to queues, only if they have appropriate container permissions (not the same as privileges), see also How Permissions Work 126. By default, any authenticated user gets the "Queue - Use" permission, which means they can assign jobs to queues. To restrict access to queues, navigate to the container where the queue is defined, and change the permission of the container to "Queue - No access" for the role **authenticated**. Next, assign the permission "Queue - Use" to any specific roles or users that you need. For more information, see Restricting Access to the /public Container 136.

Creating standalone queues

To create a queue as a standalone object:

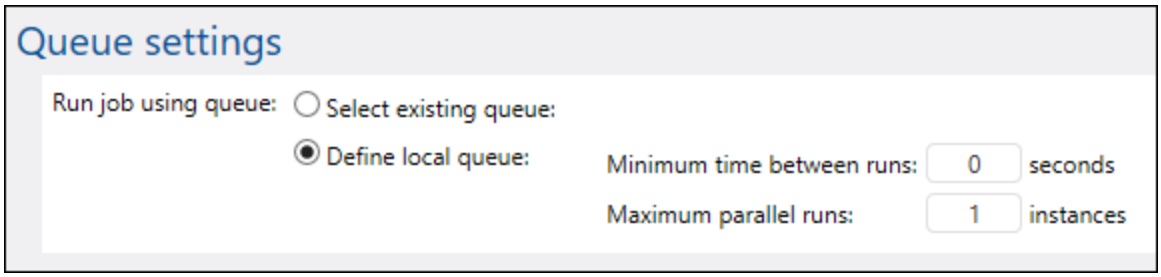
1. Click **Configuration**, and then navigate to the container where you want to create the queue.
2. Click **Create**, and then **Create Queue**.



3. Enter a queue name, and, optionally, a description. For reference to all settings, see "Queue settings" below.
4. Click **Save**.

Defining local queues

As an alternative to creating standalone queues, you can define the queue settings locally inside the job. To do this, select the **Define local queue** option from the job configuration page and then specify your queue preferences. The image below illustrates the default queue settings.



If you choose the **Select existing queue** option, you must specify a standalone, external queue defined previously. For reference to the **Minimum time between runs** and **Maximum parallel runs** settings, see the "Queue settings" section below.

Queue settings

The settings available for configuration in a queue are listed below.

Queue name	Enter a name that identifies the queue. This is a mandatory field, and it must not start or end with spaces. Also, it may contain only letters, digits, single spaces, and the underscore ("_"), dash ("-"), and full stop (".") characters. This field is applicable only if the queue is defined as standalone (not local) queue.
Queue description	Optionally, enter a description for the queue object. This field is applicable only if the queue is defined as a standalone (not local) queue.
Run on	Specifies how all job instances from this queue are to be run: • **master or any worker** - Job instances that are part of this queue will run indiscriminately on the master or worker machines, depending on available server cores. • **master only** - Job instances will run only on the master machine. • **any worker only** - Job instances will run on any available worker but never on master.
Minimum time between runs	An execution queue provides execution slots, where the number of available slots is governed by the "maximum parallel runs" setting multiplied by the

	number of workers assigned according to the currently active rule. Each slot will execute job instances sequentially. The "Minimum time between runs" setting keeps a slot marked as occupied for a short duration after a job instance has finished, so it will not pick up the next job instance right away. This reduces maximum throughput for this execution queue, but provides CPU time for other execution queues and other processes on the same machine.
Maximum parallel runs	This option defines the number of execution slots available on the queue. Each slot executes job instances sequentially, so the setting determines how many instances of the same job may be executed in parallel in the current queue. Note, however, that the number of instances you allow to run in parallel will compete over available machine resources. Increasing this value could be acceptable for queues that process "lightweight" jobs that do not perform intensive I/O operations or need significant CPU time. The default setting **1** is the most conservative and is suitable for queues that process resource-intensive jobs (so as to ensure only one such "heavyweight" job instance is processed at a time). This option does not affect the number of maximum parallel HTTP requests accepted by FlowForce Server (such as those from clients that invoke jobs exposed as Web services). For details, see Reconfiguring FlowForce Server pool threads 176.

You can define multiple sets of queue settings, each with different processing requirements, by clicking the  button. For more information about such setups, see Setting up Distributed Execution 213.

6 Job Monitoring

When a job meets trigger criteria, or when it is triggered on demand through a Web service call, an instance of that job starts running. FlowForce Server logs the outcome of the job instance, its transition from one status to another[196], and other execution details. You can get information about job execution and its outcome on the Home page[188] and in the Log[192]. If multiple FlowForce Server instances are configured to run as a cluster, you can also monitor the cluster members (*Advanced Edition*). For details, see Cluster Members Info[203].

In this section

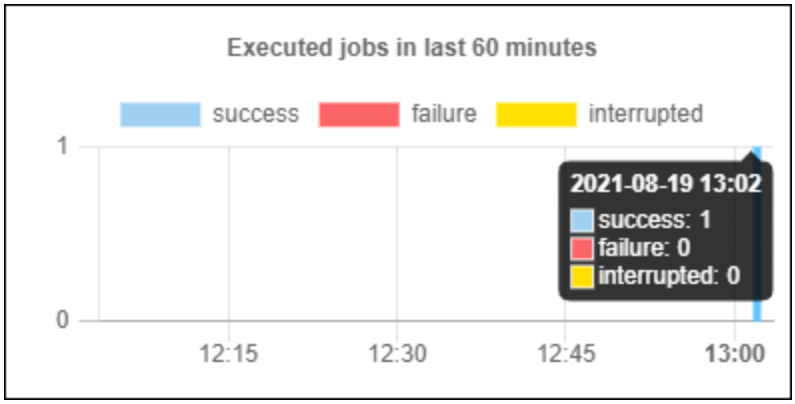
The section is organized into the following topics:

6.1 Job Info on Home Page

This topic describes job monitoring data available on the **Home** page. The **Home** page has the following sections: *Statistics* (*Advanced Edition*), *Running Jobs* and *Active Timers* (*see below*).

Statistics (Advanced Edition)

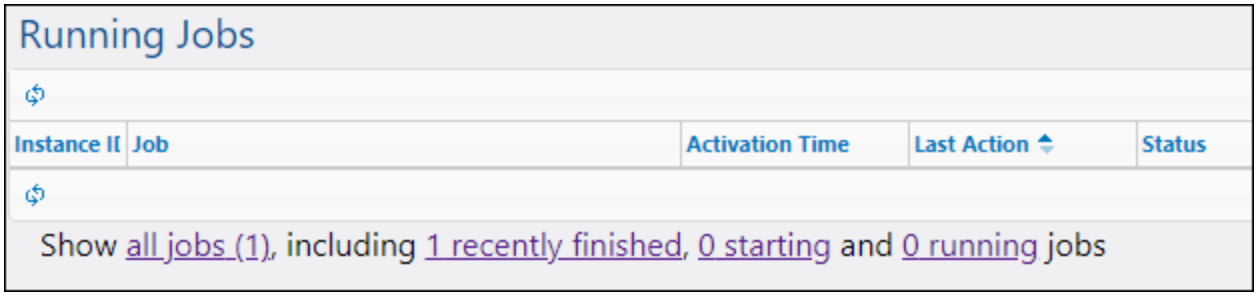
The *Statistics* section of the **Home** page displays jobs executed in the last 14 days, 24 hours, and 60 minutes. Each of the charts contains bars colored according to the job execution result: *success*, *failure*, and *interrupted*. When you move the mouse over a specific bar on the chart, a tooltip appears with detailed information about the respective time period. For example, in the chart below, the tooltip indicates that one job instance was executed successfully at 13:02.



To find out more about a particular piece of information on a chart, double-click the bar of interest in any of the charts. This displays the **Log** page, with the log pre-filtered for the given minute, hour, or day. There may be slight differences between the statistics displayed in charts and the exact log details tracked by the log. To see a more detailed statistical report, click the link **Show more statistics** located under the first chart. This opens the Statistics Detail[199] page.

Running Jobs

The *Running Jobs* section displays up to 10 currently running jobs (*see screenshot below*).



The *Running Jobs* section contains the following columns:

- *Instance ID:* When a job instance starts, a unique ID is assigned to it. The instance ID helps you track the execution status of each job instance on the **Log** page. You can click the instance ID inside the

table. This redirects you to the **Log** page where you can view the details of the selected job instance. If you would like to use the job's instance ID in a job (e.g., to create unique file names), this is possible with the help of the `instance-id` 353 expression function.

- *Job:* This column shows the path where you can see the configuration of this job instance.
- *Activation Time:* Indicates the date and time when the job instance started running.
- *Last Action:* The date and time of the last execution status.
- *Status:* The job status as it was when the page was last refreshed. To find out more about job instance statuses, see Job Statuses 196.

Stop jobs

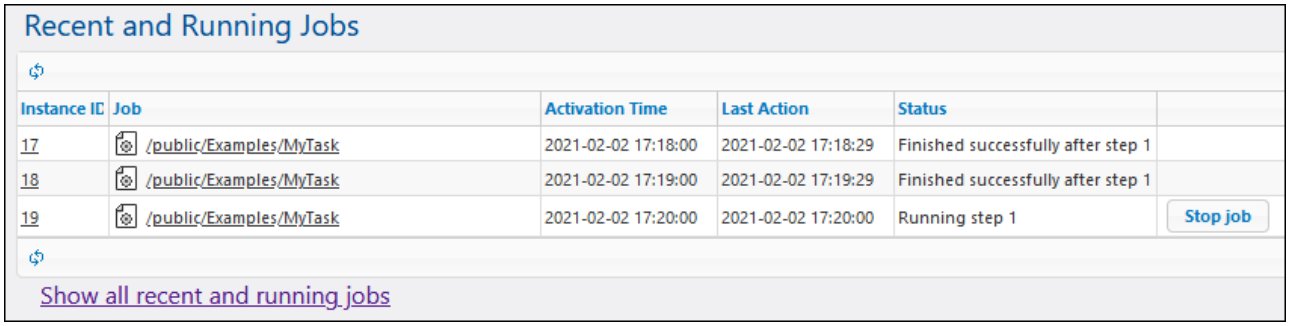
You can stop any currently running job if your user account (or any roles that your user account is a member of) has the Stop any job 120 privilege. Stopping jobs that are still running may cause data corruption and should be done only exceptionally. To stop a running job, take the following steps:

1. Click **Home**. Any currently running jobs are displayed in the *Running Jobs* section.
2. Click **Stop job**. FlowForce Server will ask whether you want to stop the running instance. Click **OK**.

Stopping the running instance may take several minutes depending on the job type. During this time interval, the job status changes to *Aborting* or *Aborting after step N*. As soon as the job instance stops running, the status changes to *Aborted* or *Aborted after step N*. If the job instance still cannot be stopped, click **Force stop job** to stop it forcefully.

All jobs

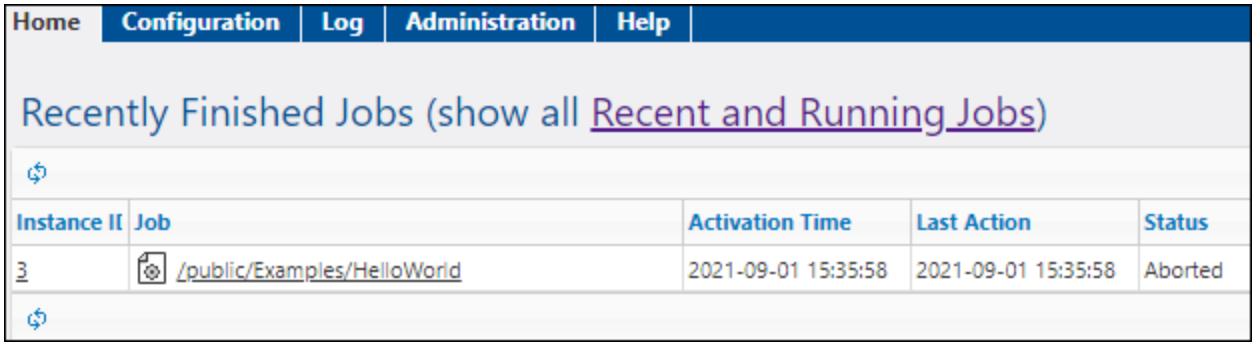
When you click **Show all jobs** in the *Running Jobs* section, a new page called **Recent and Running Jobs** opens (*see screenshot below*). The table on this page displays all the running and any recently finished jobs, including jobs that failed. Such jobs are displayed only for a short time (approximately 1-2 minutes) after their execution has finished. You can always check the full history of each job instance on the **Log** page. For more information, see Log 192. The **Recent and Running Jobs** page is not refreshed automatically. To get the latest status of all jobs, click the  button (**Reload Grid**).



If multiple FlowForce Server instances run as a cluster, the grid includes additional details about the cluster members running each job instance (*Advanced Edition*). For more information, see Monitor Cluster Members 203.

Recently finished jobs

To see finished jobs, click **recently finished** in the *Running Jobs* section (*see screenshot below*). Jobs remain in this list for 90 seconds.

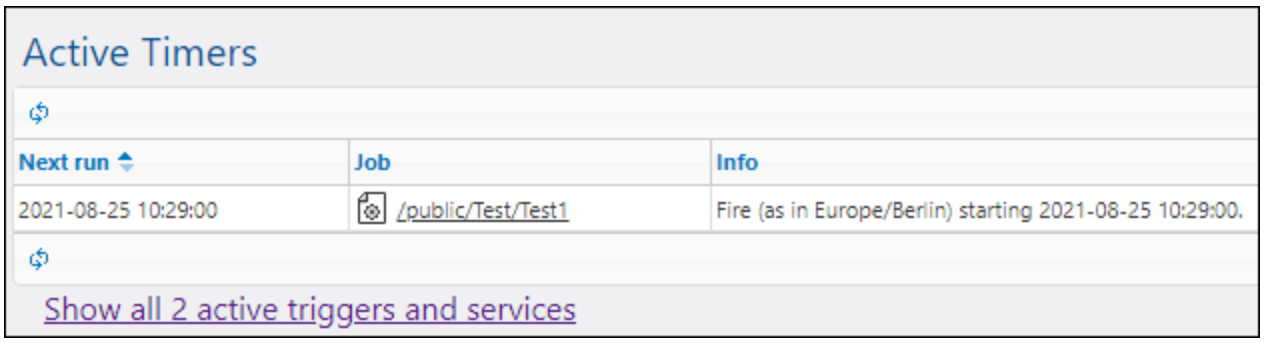


Starting jobs
To see jobs that are about to run, click **starting**.

Running jobs
To see currently running jobs, click **running**.

Active timers

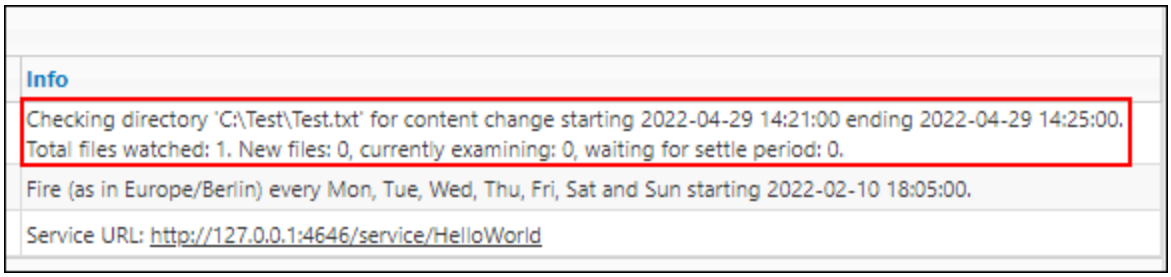
The *Active Timers* section (*see screenshot below*) displays up to 10 jobs scheduled to run via timer triggers[167]
.



Show active triggers and services
To view the full list of active triggers and services, click **Show all active triggers and services** (*see screenshot above*). This opens the **Active Triggers and Services** page that displays the table with the following columns:

- *Type:* Indicates the type of trigger[166]. The watch trigger refers to a file system trigger or an HTTP trigger. The *Info* column provides additional details about the job (*see details below*).
- *Job:* Specifies the path of the job where the trigger or the service is defined. Click the link to open the job's configuration page.
- *Next run:* Applies to watch triggers only. This column indicates when the trigger will run next.
- *Info:* Provides additional information about jobs running as Web services. For watch and timer triggers, this column summarizes the current configuration of the trigger.
- *Service URL:* Specifies the URL where the Web service is accessible. This applies only to jobs running as Web services[173].

Additional information about file triggers
In the *Info* column on the **Active Triggers and Services** page, file triggers might have additional information, as shown in the screenshot below (*red rectangle*).



Additional information about file triggers may contain the following messages:

- *Total files watched* indicates the number of files seen in the directory at the last scan.
- *New files* shows the number of files that did not exist before the last scan and have not been checked yet.
- *Currently examining* shows the number of files checked. New files have priority with regard to checking. Then old (already known) files will be checked.
- *Waiting for settle period* displays the number of files that have been checked and found changed, but these files are waiting for settle time (settle time has been configured to be not zero).

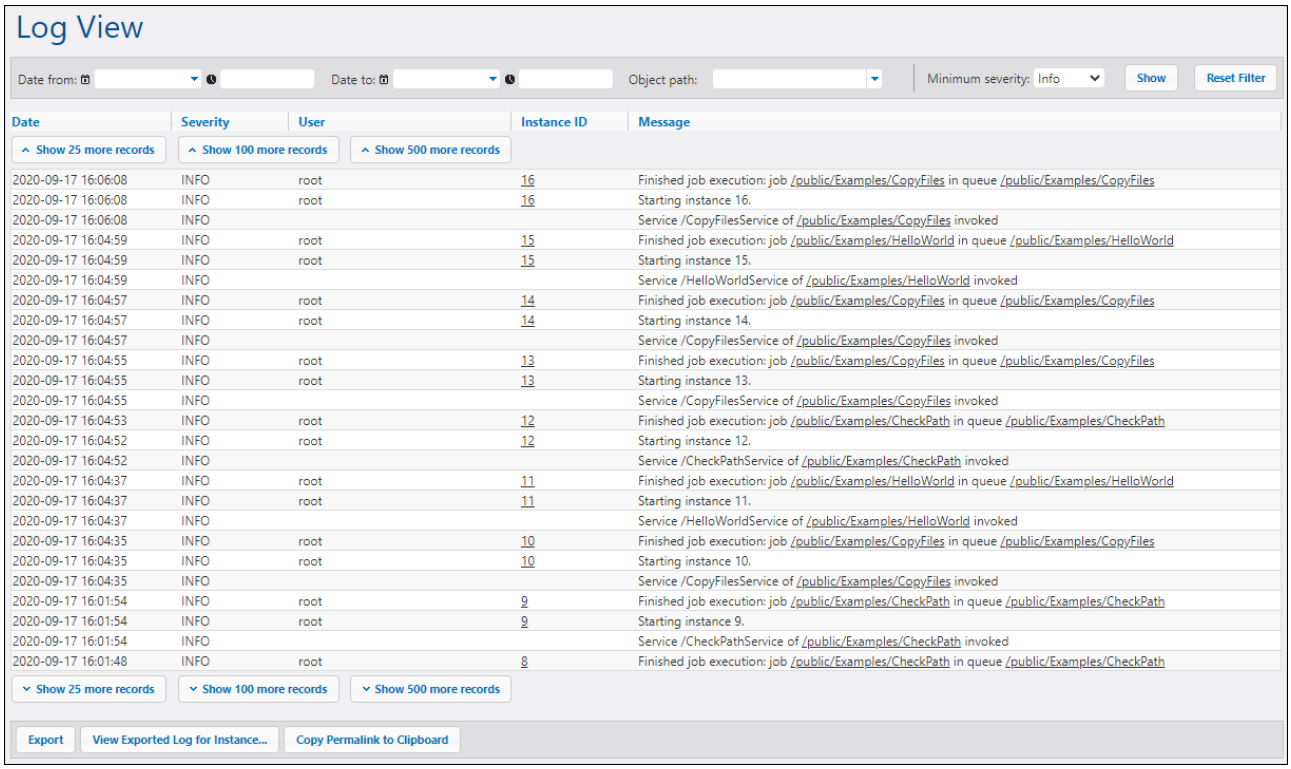
If a trigger encounters an error, this error might be shown as a third line in red (e.g., *Error: path must be absolute*). Triggers with an error have a red background for the whole row.

The **Active Triggers and Services** table is not refreshed automatically. Click the button (**Reload Grid**) to refresh the page.

6.2 Job Info in Log

You can view details about all kinds of events on the **Log View** page. To access the **Log View** page, click the **Log** menu. You can also access the log from other locations where the **View log** button is displayed (e.g., on each job's configuration page).

Note: By default, you can view the log of any jobs where you have read-only access. To view the global log of all jobs and events in FlowForce Server, your user account must have the View unfiltered log 120 privilege.



The subsections below describe filter options, the main parts of the log view table, and export/copy options.

Filters

You can filter log entries using the following criteria:

- *Date from:* Includes only events after this date.
- *Date to:* Includes only events before this date. If you set both the *Date from* and *Date to* filters, up to 1000 records within that range will be shown. To view additional records, click the **Show N more records** buttons. The most recent records are always shown first.
- *Object path:* Shows events configured at the selected path. You can select the path to some specific FlowForce object (e.g., a job or credential record).
- *Instance ID:* This option is useful when you want to see all the log entries related to one specific instance ID.
- *Minimum severity:* This option helps filter log entries based on severity. The severity statuses are explained below.

After changing any filters, click the **Show** button or the **Enter** key to apply the filters. The **Reset Filter** button clears all filters and refreshes the log. Clicking the **Show** button without any filters set also refreshes the log.

About minimum severity
The following severity statuses are available: *Verbose*, *Info*, *Warning*, and *Error*. The *Info* status is the default severity type.

The *Verbose* status can be useful for troubleshooting file system triggers[169]. When you select the *Verbose* status, you will get detailed information about the job: e.g., the start and end of scanning of the directory and so on. To be able to use this status, you must specify the following parameter in the .ini file[66]:

```
[Experimental]
trigger.verbose = 1
```

When you select the *Verbose* status, the log will show the following severity types: *Verbose*, *Info*, *Warning*, and *Error*. The *Info* status includes information messages, warnings, and errors. When you select *Warning*, only warnings and errors will be shown in the log. If you are interested in the most critical messages, select *Error*.

Log table

The log view table has the following columns: *Date*, *Severity*, *User*, *Instance ID*, and *Message*.

- *Date:* Indicates the date and time of an event.
- *Severity:* Indicates the severity of an event. You can filter messages by severity (*see above*). The default severity type is *Info*.
- *User:* This can be a FlowForce service, a Python security service, or a specific FlowForce user.
- *Instance ID:* Each run of a job produces a unique job instance whose ID is shown in the *Instance ID* column. To find out more about a specific instance, click the link displayed in the *Instance ID* column. For details, see Instance Log[194]. Note that some logged events do not have an ID, because it is not applicable (e.g., events related to changes in job configuration).
- *Message:* Provides information about each log entry. Note that some log entries may be truncated, because the default maximum length of a log entry has been exceeded. To change the length of log entries, see Logging Settings[95].

To load older records, click **Show N more records**. To resize any column in the grid, click any of the vertical bars delimiting the column headings, and, holding the left mouse button pressed, drag to the left or right.

Export/copy

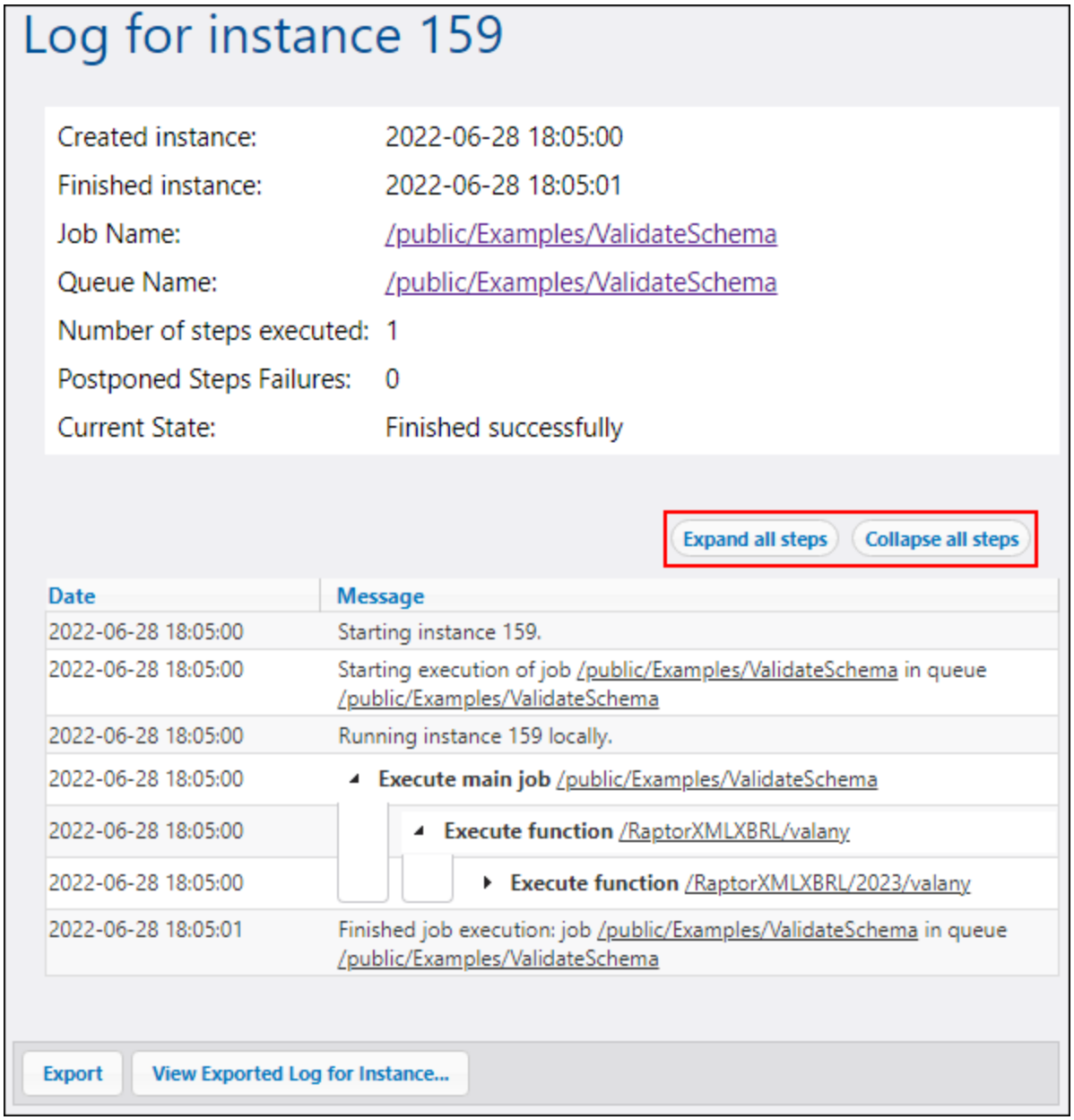
To export the log to a file on the disk, click **Export**. All records that are currently visible on the page will be exported as a JSON file. If you have exported a logged instance[194] to a **`.zip`** archive on the disk, you can view it again by clicking the **View Exported Log for Instance** button.

The **Copy Permalink to Clipboard** button copies the current URL of the log view to the clipboard, including any selected parameters (e.g., `?id=2773968&limit=25`). This is useful if you want to quickly load the same information later onto the page. For example, you can paste the permanent URL into another browser's address bar or send it to someone else so that they can see the same log.

6.3 Instance Log

The **Log for instance N** page (*see screenshot below*) provides detailed information about a specific job instance. You can open this page in one of the following ways:

- Click the instance ID link of a record on the Log View[192] page.
- Click the instance ID link of a record in the Recent and Running[187] section of the **Home** page.
- Click **View Log** from the job configuration page to go to the Log View[192] page. Then click the instance ID link of a record.



Reported data
The instance log can report the following categories of data:

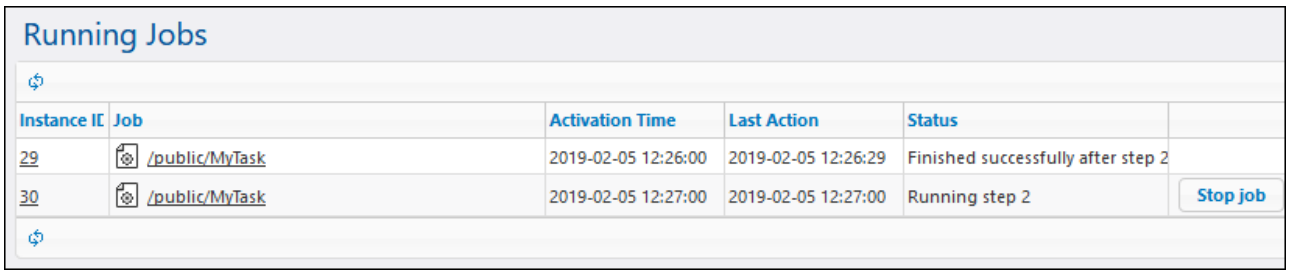
- Messages related to the execution of job instances, grouped by step. These include:
  - Messages related to the execution of built-in functions and mappings
  - Results of steps that run the `compute` 243 and `compute-string` 245 functions
  - Error messages that lead to retry in the *Execute with success/failure* handler step or to job failure
- Information about elapsed time after step execution.
- Iterations of for-each steps.
- Information about how many times the job has been retried. For details, see Retry on Error 153.
- Information about streams produced by executing mappings or by the `commandline` 311 function.

The **Export** button creates a **.zip** archive of all data associated with the current log instance. To view the exported **.zip** archive, click **View Exported Log for Instance**. When you have finished viewing the log instance loaded from the **.zip** archive, click **Close Exported Log View**.

Expand/collapse all steps
FlowForce Server allows you to show or hide information about an instance, which can help you get detailed information about this instance or only a general overview of the instance, respectively (*see red rectangle in screenshot above*).

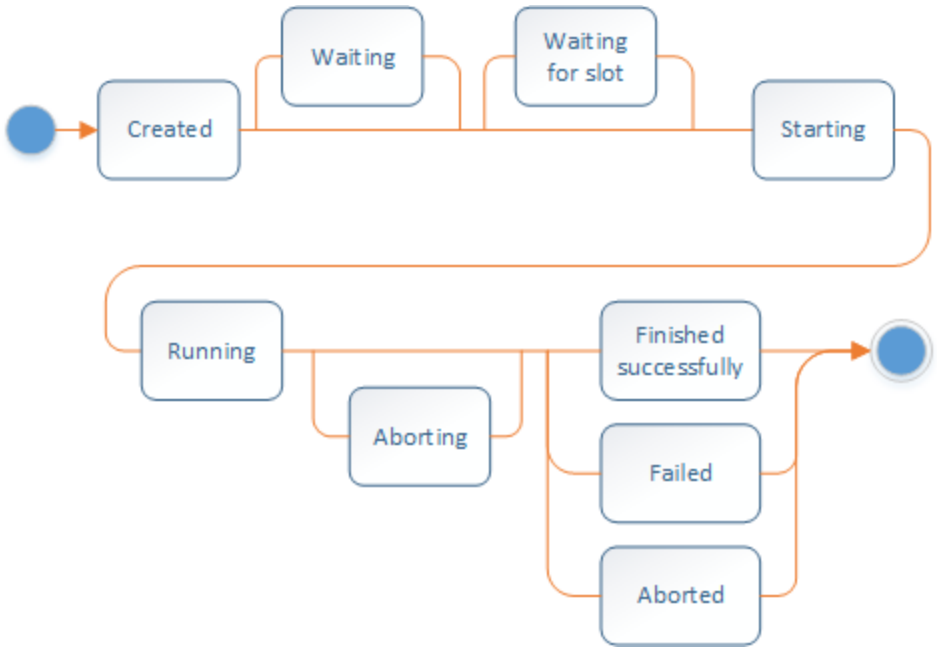
6.4 Job Statuses

Across its lifetime, a job instance has various statuses, as shown in the *Status* column in the **Running Jobs** table below. To find out more about job statuses, see the subsection below.



Job instance stages

The diagram below illustrates how a job instance changes from one state to another across its lifetime. It is assumed that no loss of FlowForce Server service or network interruptions have occurred. Note that some of the statuses take a very short time span and will not normally be visible in the user interface.



Job statuses can be divided broadly into two types: *created* and *finished*. Each of these types is further divided into different statuses (*see below*).

Created

The *Created* status is the first state the job is in before any other action takes place. This status is abstract (i.e. it cannot be entered) and cannot be observed. The *Created* status is a superset of the following statuses: *Starting*, *Waiting*, *Waiting for slot*, *Running*, and *Aborting* (*see details below*).

- Starting

  If the execution queue has an opening and the instance is not delayed for some reason, it proceeds to the *Starting* status. The *Starting* status has a short time frame and lasts while the instance starts up. Then the job instance usually switches to the *Running* status.

- Waiting

  If the instance is delayed, it receives the *Waiting* status.

- Waiting for slot

  If the job instance is ready to run, but the execution queue is currently full, this job instance switches to the *Waiting for slot* status. An execution queue has a limited number of slots. Therefore, only the specified number of job instances can be executed in parallel in the same queue. For details, see Queue Settings 184. Any further instances arriving for that queue will wait until a slot becomes available.

- Running

  Indicates that the job instance is currently running and will stay in this state until the execution is complete or until some external event occurs that ends the execution prematurely. Except for a very brief time window at the beginning, this status has a step number associated with it. Therefore, the instance gets the *Running step {step}* status. Job instances can also have the following statuses: *Running postponed steps* and *Running postponed step {step}*. To find out more about postponed steps, see Postponed Steps 156.

- Aborting

  A job instance switches to this status when the user cancels a job. It might take FlowForce Server some time to process the request. The *Aborting* status acknowledges the receipt of this request. Note that the job instance may actually be able to complete successfully before it switches to the *Aborted* state. If this happens, the job will be reported as having finished successfully. If the previous status had a step number, the *Aborting after step {step}* status would be shown instead of *Aborting*.

Finished

The *Finished* status is abstract (i.e. it cannot be entered) and includes the following statuses: *Finished successfully*, *Failed*, *Aborted*, *Interrupted*, *Superseded*, *Lost connection*, *Synchronizing*, *Untracked*, *Recovering* (*see details below*).

- Finished successfully

  This is a final state which indicates that the job has finished successfully. The status *Finished successfully after step {step}* additionally indicates that the successful completion is associated with a particular step number.

- Failed

  The execution of the job instance has failed. This is a final status and there will be no further attempts to run the job instance. The *Failed after step {step}* status additionally indicates that the failure is associated with a step number.

- Aborted

This status indicates that a user has stopped the job although it may also happen indirectly after an unexpected shutdown. This is a final state that indicates that at least some part of the job has not finished. If the previous status had a step number, the *Aborted after step {step}* status would be shown instead of *Aborted*.

- Interrupted

  The execution of the job instance has been interrupted. This is a more forceful variation of the *Aborted* state. The job instance cannot be restarted. Therefore, it should be treated as failed. To avoid data inconsistency, it is recommended to check the outcome manually.

- Superseded

  This status means that the job instance has not executed anything and that some other instance might have run instead of it. This status can only appear before the *Starting* status when, for example, the `triggerfile` has changed again during the settle time specified by the *Wait N seconds for settle* 170 option. The *Superseded* status is not a critical condition.

- Lost connection (*Advanced Edition*)

  This status applies when multiple FlowForce instances run as a cluster. This status indicates that the master machine has lost connection to the worker machine. When the connection is lost, FlowForce Server does not know whether the instance is still running. When the worker connection is reestablished, the instance switches to the *Synchronizing* status.

- Synchronizing (*Advanced Edition*)

  This status applies when multiple FlowForce instances run as a cluster. In a clustered setup, the master machine gets the current progress of job instances from the worker machines. When the worker connection is reestablished, the instance starts synchronizing and FlowForce is trying to get the latest status from the worker.

- Untracked

  An instance gets the *Untracked* status when FlowForce crashes or is terminated while the instance is still running. You have to abort such a job manually by clicking the **Stop job** button in the *Running Jobs* list; otherwise, it stays in that list until the next FlowForce service restarts. When you stop an untracked job, it goes to the *Aborted* state and remains in the list for some time (currently about 90 seconds).

- Recovering

  When an instance has become untracked, FlowForce Server will switch on the *Recovering* state before the job instance can proceed.

6.5 Detailed Statistics

The **Detailed Statistics** page shows two types of charts: (i) execution-outcome charts and (ii) trigger-type charts. The three charts in each set cover the following time periods: the last 30 days, the last 24 hours, and the last 60 minutes. For more details, see the subsections below. To access the **Detailed Statistics** page, click **Show more statistics** on the **Home** page.

More details about chart data
When you move the mouse over a specific bar, a tooltip appears with detailed information about the respective time period. To find a particular piece of information in a chart, you can navigate directly from the chart to the Log View page[192]. To do this, click on the bar of interest in any of the charts. This opens the **Log View** page, with the log pre-filtered for the given minute, hour, or day.

Note: There may be slight discrepancies between the statistics in charts and the exact log details tracked by the FlowForce log.

Execution-outcome charts

The execution outcome of a job instance can be one of the following: *success*, *failure*, or *interrupted* (*see below*).

- *Success:* Indicates that the execution of a job instance is successful.
- *Failure:* Indicates that the job instance has failed during execution (e.g., an error has occurred because of an non-existent path).
- *Interrupted:* Indicates that the job instance has been interrupted (e.g., because of hardware or server failure).

The charts below illustrate the execution outcome for the past 24 hours. Chart 1 reports five job instances, among which one job was successfully executed, and four jobs failed during the execution.

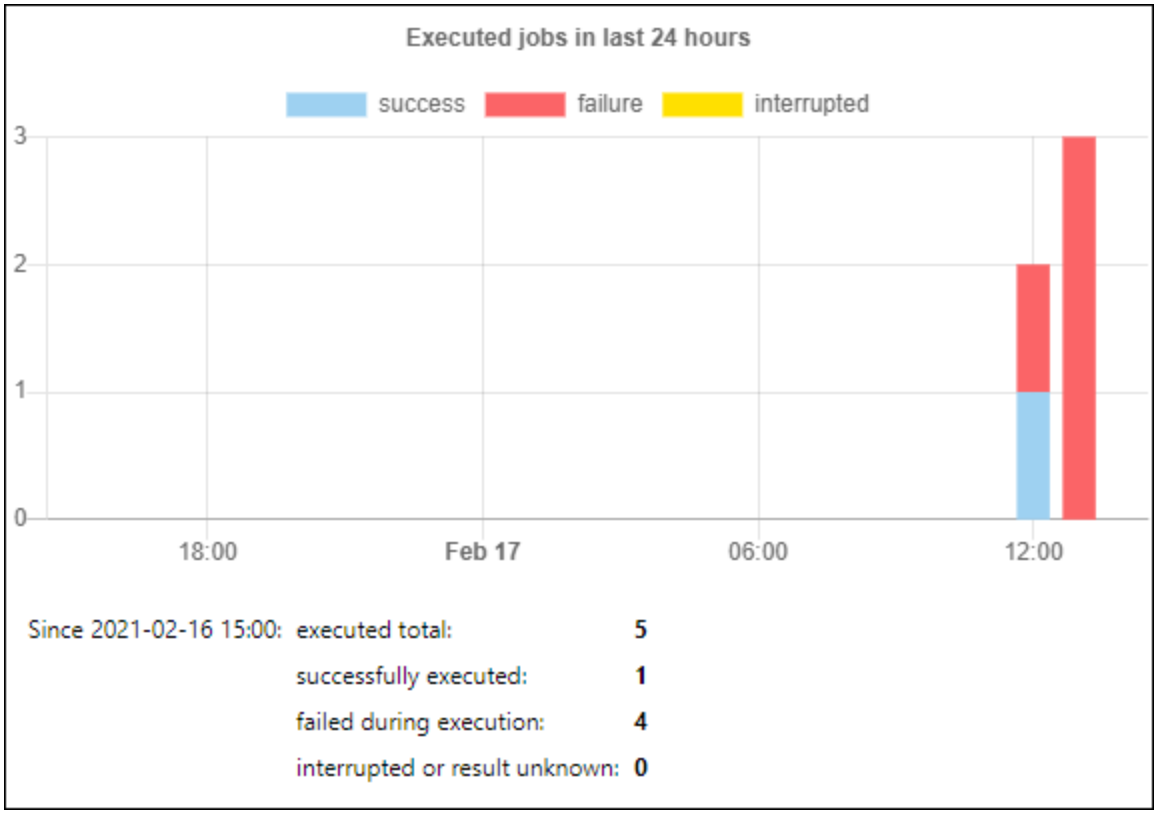


Chart 1. Executed jobs in last 24 hours

You can switch off any dataset by clicking its label. Chart 2 shows that the *success* dataset has been excluded from the report.

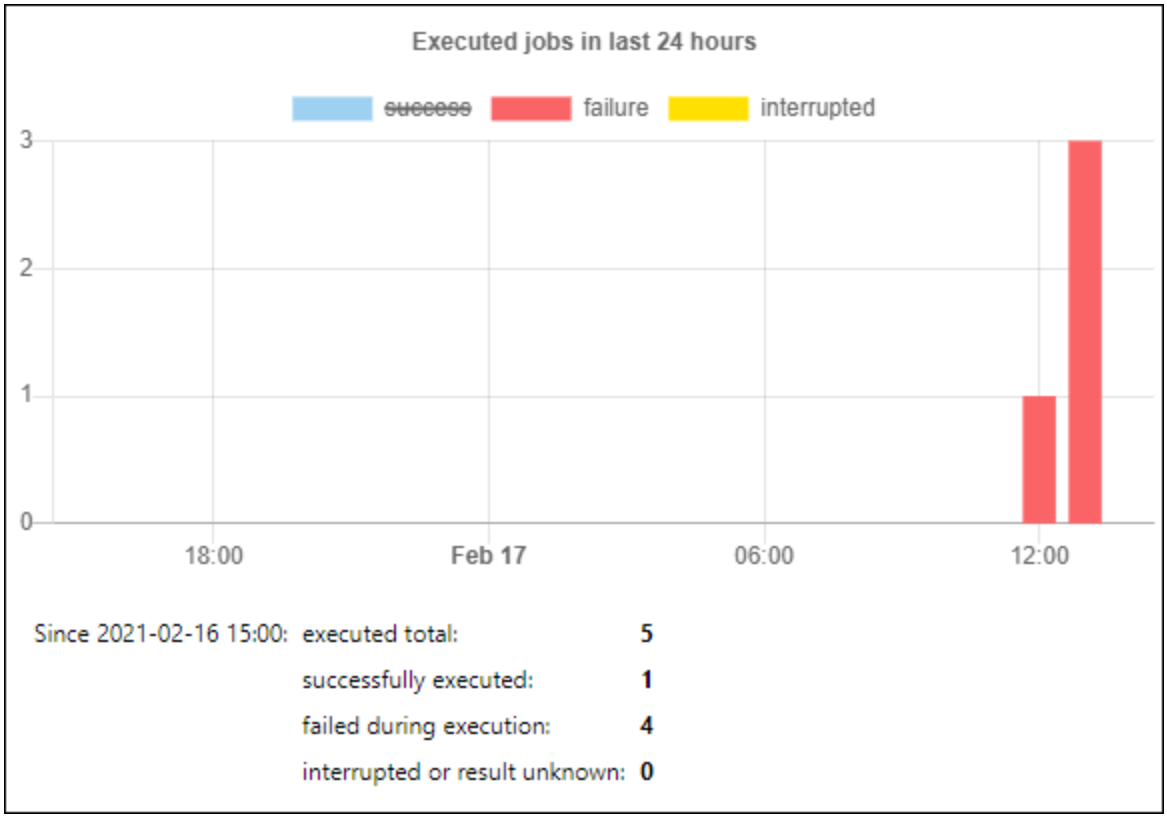


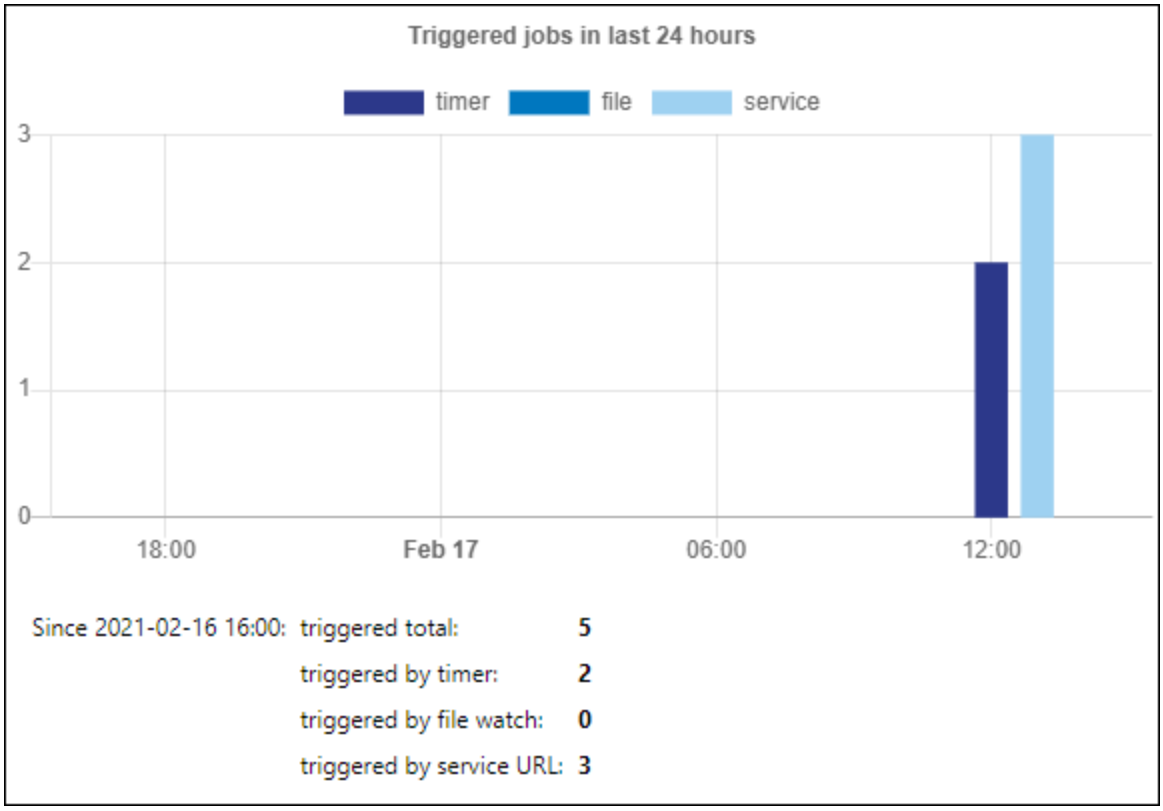
Chart 2. Success switched off

Trigger-type charts

Trigger-type charts show execution statistics by trigger type (*see below*).

- *Timer:* The job instance fires when it is programmed to run at a specific time. For details, see Timer Triggers 167.
- *File:* The job instance fires when an HTTP or file system change occurs (e.g, when a new file is added to a directory). See File System Triggers 169 and HTTP Triggers 170.
- *Service:* The job instance fires when a program or a user calls the Web service associated with that job. See Jobs as Web Services 173.

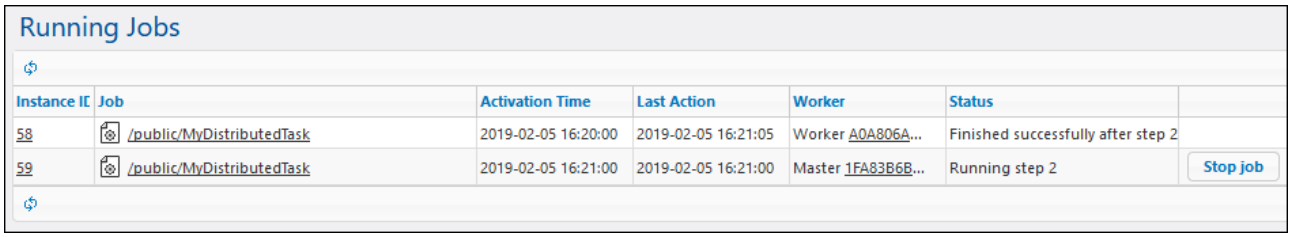
The chart below shows five job instances that have fired in the last 24 hours. Two job instances were triggered by timers, and the other three were triggered by Web service calls.



6.6 Cluster Members Info

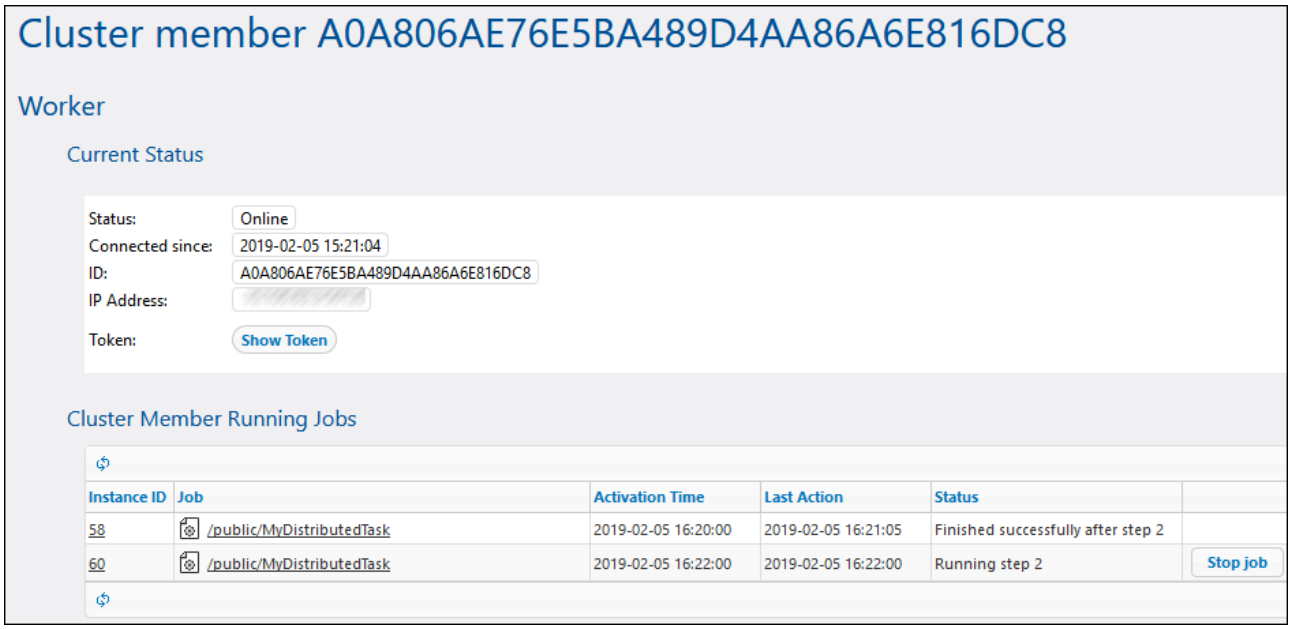
If multiple FlowForce Server instances are configured to run as a cluster[204], the master FlowForce Server instance is responsible for executing jobs and logging their details. A worker machine does not execute any local jobs and does not have a **Log View** page unless you convert it back to a standalone mode. For more details, see Terminating the Worker Mode[210].

The *Running Jobs* section on the **Home** page has the *Worker* column (*see below*) which shows the cluster member running the job instance. Depending on the job configuration, this can be a master or any worker machine that is part of the cluster. For more information, see Configure Distributed Execution[213].



Cluster member page

To view the currently running or recently finished job instances of a specific cluster member (worker or master), click the link in the *Worker* column. This opens the **Cluster member** page (*see screenshot below*) that enables you to monitor job instances run by that cluster member.



7 Clusters

To improve data throughput and provide basic fault tolerance, you can configure multiple FlowForce Server instances to run as a cluster. This provides the following benefits:

- Load balancing
- Leaner resource management
- Scheduled maintenance
- Reduced risk of service interruption

Note: Cross-system clusters are not supported, which means that a worker-master connection cannot be established between different OS platforms (e.g., between Linux and Windows).

Load balancing

When hardware limits cause FlowForce Server to be overwhelmed by multiple job instances running simultaneously, it is possible to redistribute workload to another running instance of FlowForce Server (a so-called "worker"). You can set up a cluster comprised of a "master" machine and multiple "worker" machines and thus take advantage of all the licensed cores in the cluster.

Leaner resource management

One of the machines designated as a "master" continuously monitors job triggers and allocates queued items to workers, or even to itself, depending on configuration. You can control the queue settings and decide, for each job, the queue where it should be assigned. For example, you can optionally configure the master machine not to process any job instances at all and thus free up its resources and dedicate them exclusively to continuous provision of FlowForce Service as opposed to data processing.

Scheduled maintenance of workers

You can restart or temporarily shut down gracefully any running instance of FlowForce Server that is not the "master", without interrupting provision of service. Note that the "master" is expected to be available at all times; restarting or shutting it down will still interrupt provision of service.

Reduced risk of service interruption

In case of disasters such as hardware failures, power outages, unplugged network cables, and similar, the impact depends on whether the affected machine is a "worker" or a "master":

- If the machine is a "worker", any running FlowForce job instances on that worker will be lost. However, general provision of FlowForce service will not be lost, because new instances of the same job will be taken over by a different worker (or by the master, if configured). The execution status of the job, including failure, is reported to the master and visible in the job log, so that an administrator can take appropriate action manually.
- If the machine is a "master", provision of service is lost. In this case, new job instances cannot start as long as the master is unavailable.

7.1 Distributed Execution Terminology

The following terminology is used in conjunction with distributed execution and load balancing.

Server Instance

A server instance is a running and licensed installation of FlowForce Server. Both services (FlowForce Web Server and FlowForce Server) are assumed to be up and running on the machine.

Job instance

A job instance is not the same as a job. When you configure a FlowForce job from the job configuration page, you create in fact a job configuration. Every time when the defined trigger criteria for a job apply, an instance of the job starts running. Job instances are distributed within the cluster as defined by the execution queue associated with the job. A job instance will always run in its entirety on a single cluster member.

Cluster

A cluster represents several service instances of FlowForce Server that communicate for the purpose of executing jobs in parallel or redistributing jobs if any instance is not available. A cluster consists of one "master" FlowForce Server and one or several "workers".

Master

A "master" is a FlowForce Server instance that continuously evaluates job-triggering conditions and provides the FlowForce service interface. A master is aware of worker machines in the same cluster and may be configured to assign job instances to them, in addition to (or instead of) processing job instances itself.

Worker

A FlowForce Server instance that is configured to communicate with a master instance instead of executing any local jobs. A worker can execute only jobs that a master FlowForce Server has assigned to it.

Execution Queue

An execution queue is a "processor" of jobs; it controls how job instances run. In order to run, every job instance is assigned to a target execution queue. The queue controls how many job instances (of all the jobs assigned to the queue) can be running at any one time and the delay between runs. By default, the queue settings are local to the job, but you can also define queues as standalone objects shared by multiple jobs. When multiple jobs are assigned to the same execution queue, they will share that queue for executing.

Queues benefit from the same security access mechanism as other FlowForce Server configuration objects. Namely, a user must have the "Define execution queues" privilege in order to create queues, see also How Privileges Work 120. In addition, users can view queues, or assign jobs to queues, only if they have appropriate container permissions (not the same as privileges), see also How Permissions Work 126. By default, any authenticated user gets the "Queue - Use" permission, which means they can assign jobs to queues. To restrict access to queues, navigate to the container where the queue is defined, and change the permission of the container to "Queue - No access" for the role **authenticated**. Next, assign the permission "Queue - Use" to any specific roles or users that you need. For more information, see Restricting Access to the /public Container 136.

7.2 Operation in Master Mode

A "master" is a FlowForce Server instance that continuously evaluates job-triggering conditions and provides the FlowForce service interface. A master is aware of worker machines in the same cluster and may be configured to assign job instances to them, in addition to (or instead of) processing job instances itself.

Immediately after installation, the FlowForce Server instance acts as the master of a one-machine cluster (which includes itself). However, work will not yet be distributed, since there are no workers to take over the workload. To set up a cluster, install additional FlowForce Server instances and convert them to "worker" mode, as shown further in this documentation. A cluster ready for load balancing is assumed to be set up when at least one machine acts as worker, in addition to the master machine.

Note: Only one master machine can exist in a cluster; the number of workers is not limited.

There is no difference between operating a standalone FlowForce Server instance compared to a master instance. You configure jobs and view the processing log in exactly the same way. The only difference is that a master communicates with workers from the same cluster. In the cluster management page, you can view at all times the list of workers joined to the master, including those that attempted to join but did not confirm the security token. From this page, you can generate security tokens to confirm workers as such, and you can also remove workers completely. For further information, see Converting FlowForce Server to "Worker" Mode 207 and Removing a worker from the master 210.

The master machine is responsible for continuous provision of service, collecting the status of job instances assigned to workers, and reporting the outcome. For this reason, it is important that the master machine is balanced according to the demands of your processing environment. To achieve that, you can redirect some or all jobs into queues that will be processed by workers, while the master will mainly provide the service interface. The master may also be configured to take some processing workload itself, in the event that no workers are available, see Setting up Distributed Execution 213.

7.3 Operation in Worker Mode

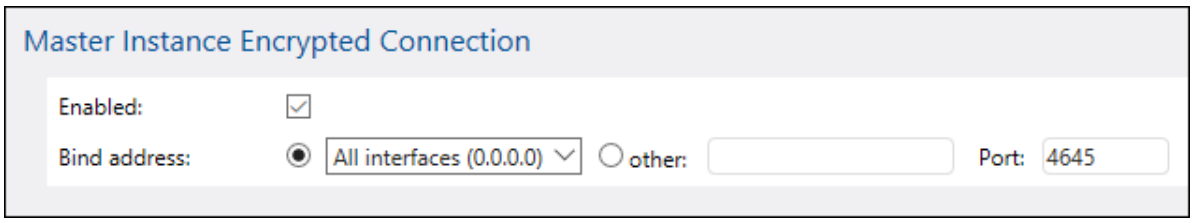
Converting FlowForce Server to "worker" mode means that you allocate its resources exclusively for processing job instances as requested by a "master" FlowForce Server instance. Once converted to a worker, the FlowForce Server can no longer execute any locally configured triggers and jobs, unless it is converted back to normal mode. The "worker" status of a FlowForce Server instance is displayed in the web administration interface at all times.

You can convert FlowForce Server to worker mode at any time, from the cluster management page, as illustrated below. When worker mode is no longer required, you can terminate it and convert FlowForce Server back to normal mode, see Terminating the "Worker" Mode 210.

On Windows, it is possible to specify some cluster configuration options during installation, see Cluster Installation Options on Windows 211.

Prerequisites

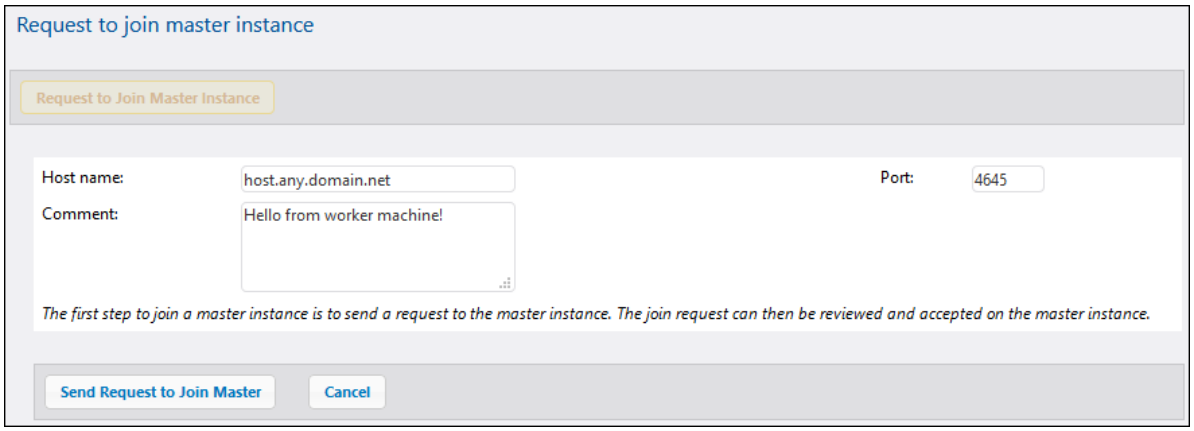
- The FlowForce Server instance must be installed, licensed, and running. The same requirement applies to a second FlowForce Server instance, the one that will act as "master".
- On each machine where you need to take cluster-related actions, your FlowForce user account must have the "Maintain cluster" privilege, see How Privileges Work 120. By default, the root user account has this privilege.
- If the worker will run jobs that require a MapForce Server, StyleVision Server, RaptorXML Server, or RaptorXML+XBRL Server license, these tools must be installed and licensed on the worker instance. If the master instance will not run such jobs (assuming that all jobs and queues are configured to redistribute workload to workers), then these tools need not be installed on the master.
- Open the setup page on the master machine and check that connections to the master instance are enabled, and the bind address and port are set, for example:



See also Opening the Setup Page 57.

Converting a running FlowForce Server to "worker" mode

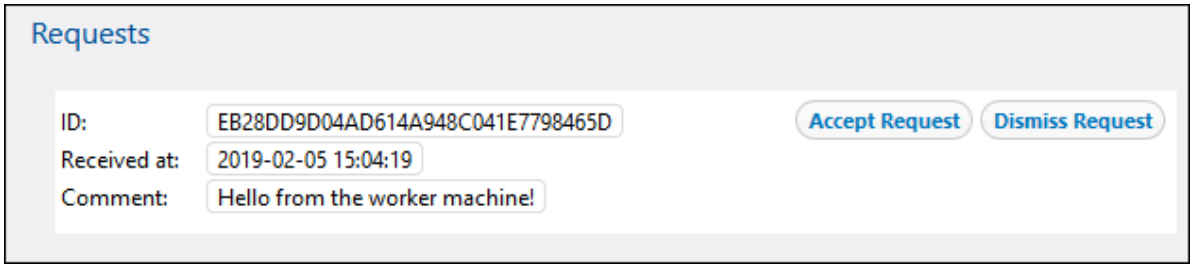
1. Log on to FlowForce Server instance that is to become the worker, see Logging on to FlowForce Server 27.
2. Access the cluster management interface, by clicking **Administration**, and then **Cluster**.
3. Click **Request to Join Master Instance**.
4. Enter the host name of the machine that is to become the master.
5. Optionally, enter a custom text message to identify your join request (in this example, "Hello from worker machine!").



6. Click **Send Request to Join Master**.

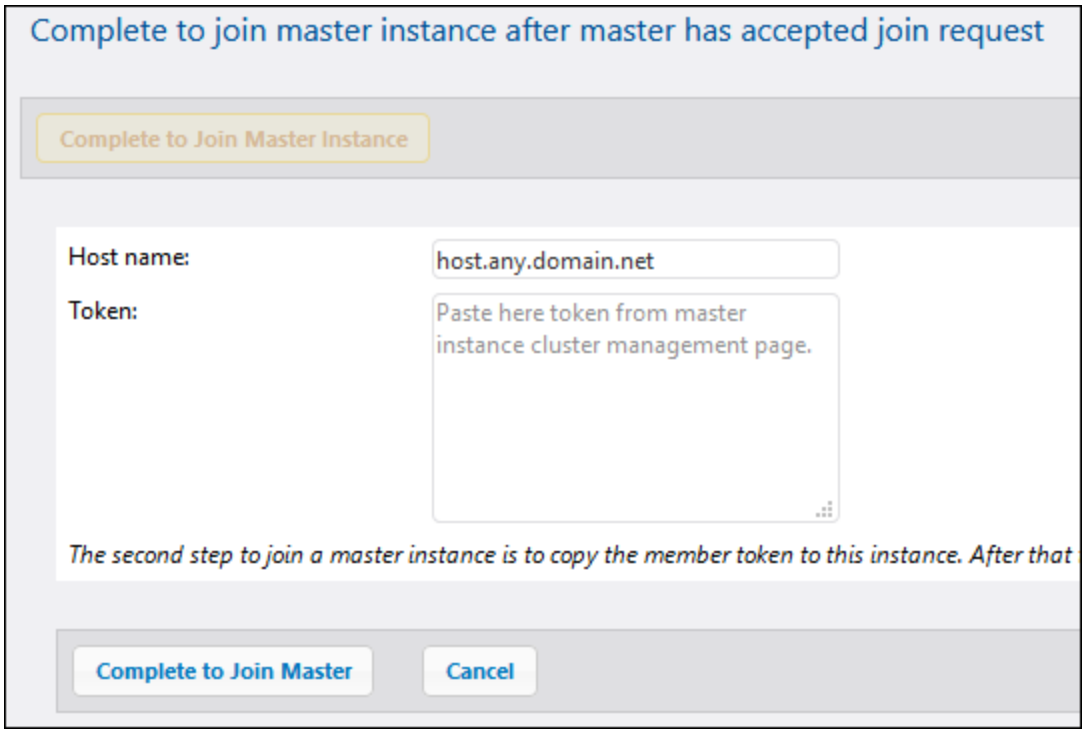
> Ensure that the bind address is configured correctly on the master machine and the port is not blocked by the firewall, see the prerequisites above.

7. Log on to the FlowForce Server that is to be the master and access the cluster management interface.
8. Find the join request entry originating from the worker machine and click **Accept Request**.



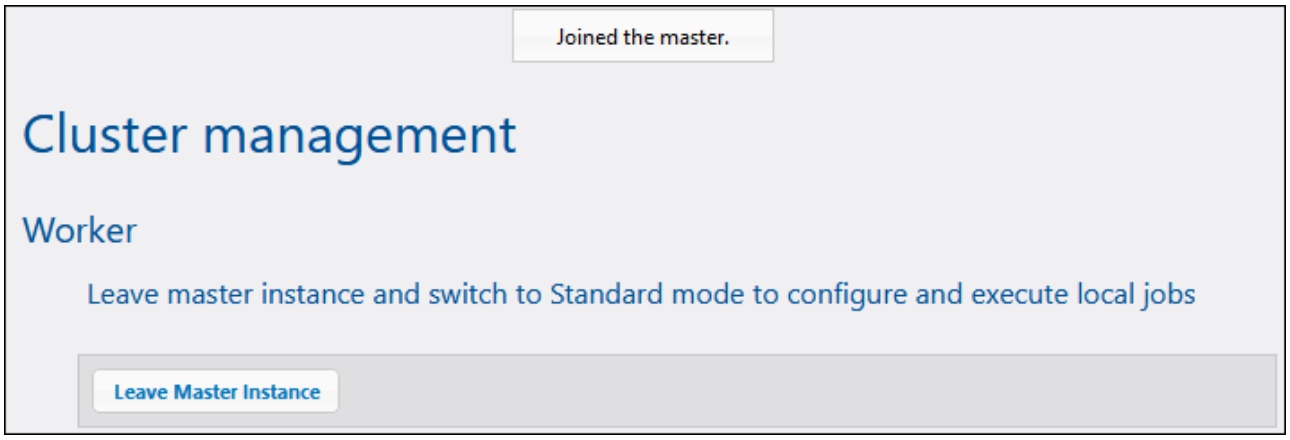
9. Click **Show Token** next to the request originating from the worker machine. The secret key required to join this worker to the cluster is displayed.

10. Transfer the token to the worker machine. An easy way to do so is to open both FlowForce Serve instances in the browser and copy-paste the key from one window/tab to another. Alternatively, you can use email or other means to transfer the key.
11. Access the cluster management interface on the worker machine.
12. Click **Complete to Join Master Instance**.



13. Enter the host name of the master, paste the secret key (token) in the provided text box, and click **Complete to Join Master**.

On success, a notification message is displayed in the page.



FlowForce Server is now in worker mode and can only execute jobs on request by the master machine. If you need to switch the machine back to standalone mode, click **Leave Master Instance**. See also Terminating the "Worker" Mode 210.

7.4 Terminate Worker Mode

Whenever you need to convert a worker machine to a standalone FlowForce Server instance, you can do so from the cluster management interface of the worker machine:

1. Make sure that your FlowForce user account has the "Maintain cluster" privilege, see How Privileges Work 120.
2. On the worker machine, click **Administration**, and then click **Cluster**.
3. Click **Leave Master Instance**.

This converts the FlowForce Server instance to normal operating mode; however, it still remains registered with the master instance until explicitly removed by the master. In this state, you can still generate a secret key for this worker on the master machine in the event that you want to rejoin the cluster. To remove a worker completely from the master machine as well, see the instructions below.

Removing a worker from the master

On the master machine, any workers that requested to join the master instance in the past are visible at all times in the cluster management page. This includes both workers that confirmed their security token and those that have not. The latter category includes machines that were converted to normal (not worker) status.

> Removing a worker without first terminating worker mode leaves the worker in worker mode, and it will not be able to connect to the master any longer. To make connection to master possible again, perform the **Leave Master Instance** action on the worker machine, as described above.

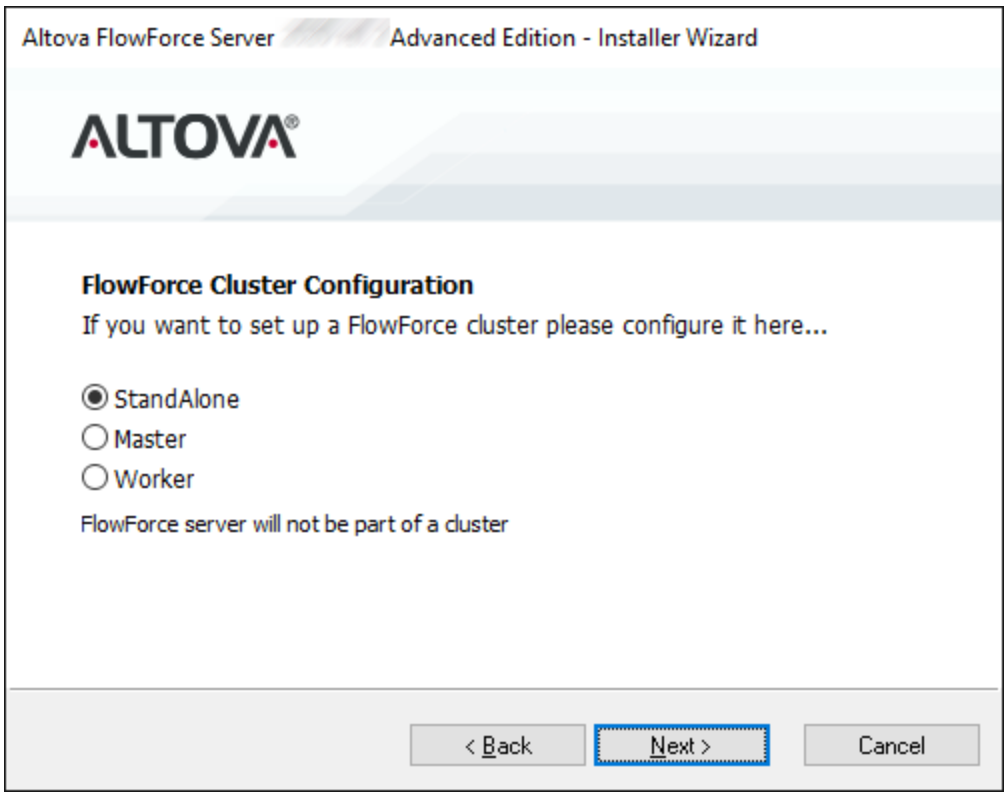
To remove a worker from the master instance:

1. Make sure that your FlowForce user account has the "Maintain cluster" privilege, see How Privileges Work 120.
2. On the master machine, click **Administration**, and then click **Cluster**. The list of workers is visible in the "Members" section.

3. Click **Remove Worker**. A confirmation message appears.
4. Click **Confirm and Remove**.

7.5 Cluster Installation Options on Windows

When you install FlowForce Server on Windows, one of the wizard steps enables you to define the cluster status of FlowForce Server: standalone, master, or worker.



You can also set up the cluster after installation. Otherwise, select one of the following options:

a. (Default) Select **Standalone** if you do not plan to run the multiple FlowForce Server instances as a cluster.
b. Select **Master** if you plan to use this FlowForce Server instance as master instance. This option requires that you specify the port number where the master FlowForce Server instance should listen. Notice this port must be different from port numbers used by of "FlowForce Server" and "FlowForce Web Server" services.
c. Select **Worker** if you plan to use this FlowForce Server instance as worker instance.

If you selected **Master**, the port of the "Master Instance Encrypted Connection" in the setup page is set to the value you specified during installation. You can then proceed to adding workers to the cluster. To do this, either install new FlowForce Server instances as workers as shown above, or convert existing FlowForce Server instances to worker mode, see Converting FlowForce Server to "Worker" Mode 207. Regardless of the approach you choose, note that you will need to confirm manually the security token of each worker before it is joined to the master, as described in Converting FlowForce Server to "Worker" Mode 207.

If you selected **Worker**, you will be redirected to the cluster management page after your first login as root user (or as any user that has the "Maintain cluster" privilege). From the cluster management page, you can then

request to join the master and complete the process as described in Converting FlowForce Server to "Worker" Mode 207.

Note: Cross-system clusters are not supported, which means that a worker-master connection cannot be established between different OS platforms (e.g., between Linux and Windows).

7.6 Configure Distributed Execution

At the core of distributed execution lies the concept of execution queues.

An execution queue is a "processor" of jobs; it controls how job instances run. In order to run, every job instance is assigned to a target execution queue. The queue controls how many job instances (of all the jobs assigned to the queue) can be running at any one time and the delay between runs. By default, the queue settings are local to the job, but you can also define queues as standalone objects shared by multiple jobs. When multiple jobs are assigned to the same execution queue, they will share that queue for executing.

Queues benefit from the same security access mechanism as other FlowForce Server configuration objects. Namely, a user must have the "Define execution queues" privilege in order to create queues, see also How Privileges Work 120. In addition, users can view queues, or assign jobs to queues, only if they have appropriate container permissions (not the same as privileges), see also How Permissions Work 126. By default, any authenticated user gets the "Queue - Use" permission, which means they can assign jobs to queues. To restrict access to queues, navigate to the container where the queue is defined, and change the permission of the container to "Queue - No access" for the role **authenticated**. Next, assign the permission "Queue - Use" to any specific roles or users that you need. For more information, see Restricting Access to the /public Container 136.

Shared queues provide a flexible mechanism to control server load either on a single FlowForce machine, or when multiple FlowForce Server instances run as a cluster. Configuring load balancing is a multi-step process:

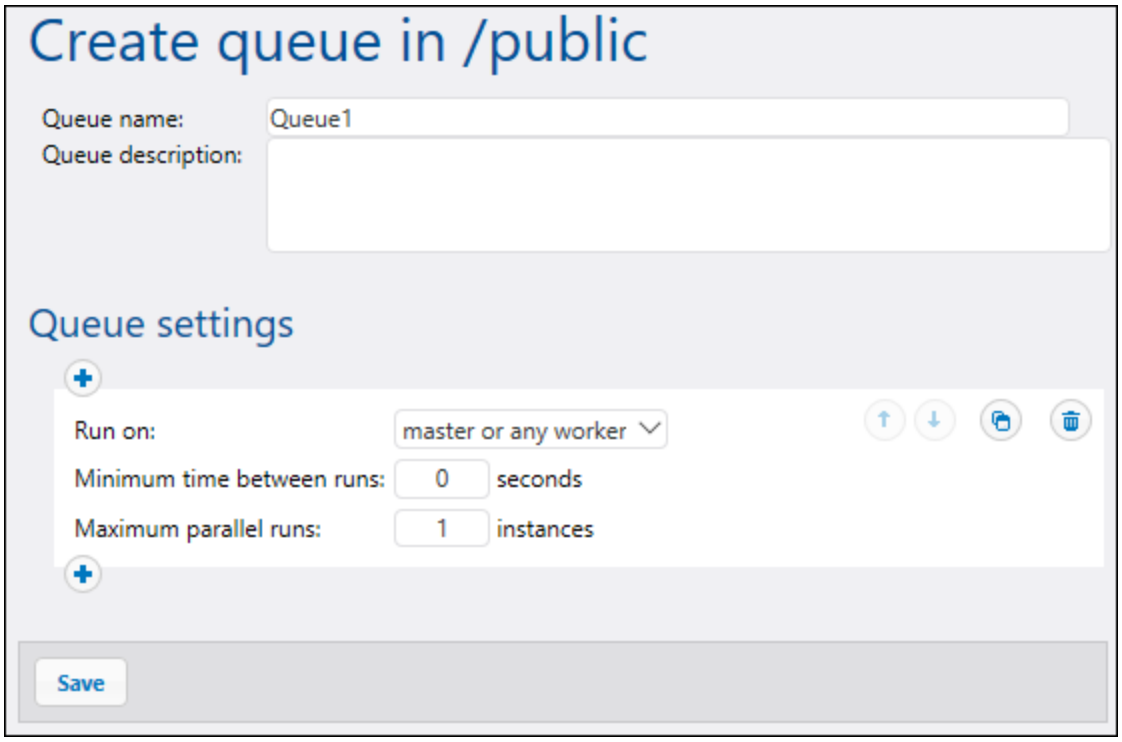
1. First, you create a queue from a dedicated page, similar to how you would create other FlowForce configuration data, such as credentials or jobs.
2. For each queue, you define its processing settings. For example, you can configure a queue to run only on master, only on workers, or both. It is also possible to define basic fallback criteria. For instance, a queue may be configured to run by default on master and all its workers; however, if all workers become unavailable, the queue will fall back to master only.
3. Edit the configuration of each job and assign the job into the custom queue created previously.

Note: Cross-system clusters are not supported, which means that a worker-master connection cannot be established between different OS platforms (e.g., between Linux and Windows).

Creating queues

To create a queue as a standalone object:

1. Click **Configuration**, and then navigate to the container where you want to create the queue.
2. Click **Create**, and then **Create Queue**.



3. Enter a queue name, and, optionally, a description. For reference to all settings, see "Queue settings" below.
4. Click **Save**.

Queue settings

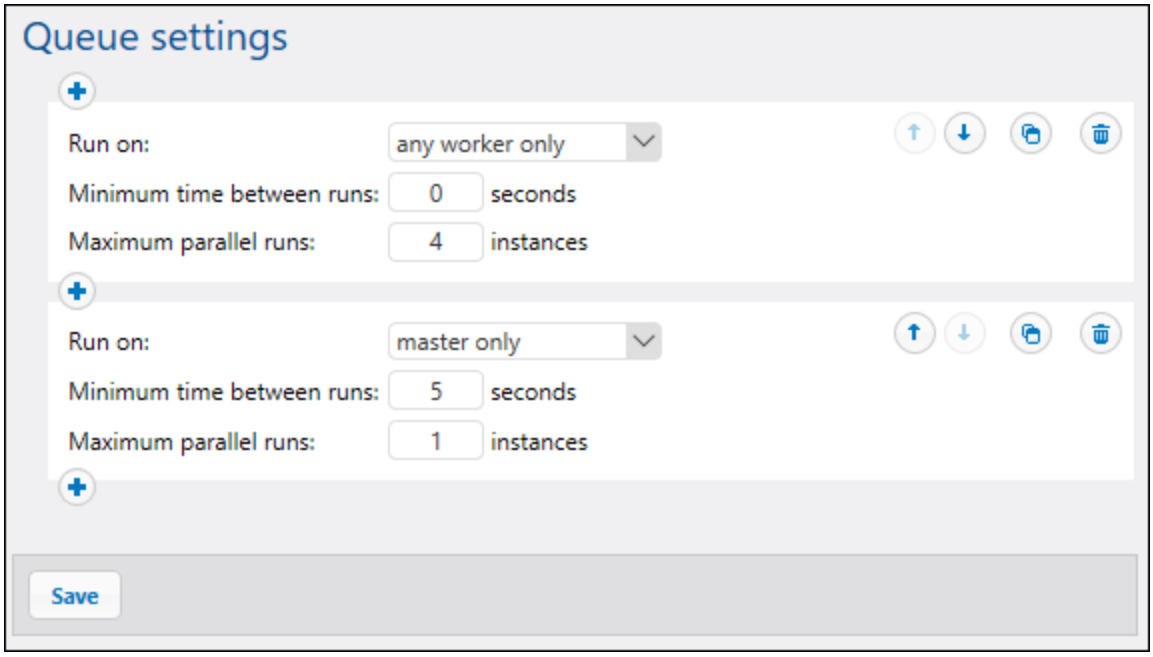
The settings available for configuration in a queue are listed below.

Queue name	Enter a name that identifies the queue. This is a mandatory field, and it must not start or end with spaces. Also, it may contain only letters, digits, single spaces, and the underscore ("_"), dash ("-"), and full stop (".") characters. This field is applicable only if the queue is defined as standalone (not local) queue.
Queue description	Optionally, enter a description for the queue object. This field is applicable only if the queue is defined as a standalone (not local) queue.
Run on	Specifies how all job instances from this queue are to be run: • **master or any worker** - Job instances that are part of this queue will run indiscriminately on the master or worker machines, depending on available server cores. • **master only** - Job instances will run only on the master machine. • **any worker only** - Job instances will run on any available worker

	but never on master.
Minimum time between runs	An execution queue provides execution slots, where the number of available slots is governed by the "maximum parallel runs" setting multiplied by the number of workers assigned according to the currently active rule. Each slot will execute job instances sequentially. The "Minimum time between runs" setting keeps a slot marked as occupied for a short duration after a job instance has finished, so it will not pick up the next job instance right away. This reduces maximum throughput for this execution queue, but provides CPU time for other execution queues and other processes on the same machine.
Maximum parallel runs	This option defines the number of execution slots available on the queue. Each slot executes job instances sequentially, so the setting determines how many instances of the same job may be executed in parallel in the current queue. Note, however, that the number of instances you allow to run in parallel will compete over available machine resources. Increasing this value could be acceptable for queues that process "lightweight" jobs that do not perform intensive I/O operations or need significant CPU time. The default setting **1** is the most conservative and is suitable for queues that process resource-intensive jobs (so as to ensure only one such "heavyweight" job instance is processed at a time). This option does not affect the number of maximum parallel HTTP requests accepted by FlowForce Server (such as those from clients that invoke jobs exposed as Web services). For details, see Reconfiguring FlowForce Server pool threads 176.

You can define multiple sets of queue settings, each with different processing requirements, by clicking the button. To change the priority of a specific set of settings (let's call it "rule"), click the **Move up** or **Move down** buttons. For example, you can define a rule for the case when only master is available, and another rule for the case when both the master and workers are available. This enables you to create a fallback mechanism for the queue, depending on the state of the cluster at a given time. When processing queues, FlowForce Server constantly monitors the state of the cluster and "knows" if any worker is unavailable. So, if you defined multiple queue settings rules, FlowForce Server evaluates them in the defined order, top to bottom, and picks the first rule that has at least one cluster member assigned according to "run".

As an example, let's consider a setup where the cluster includes one master and four worker machines. The queue settings are defined as shown below:



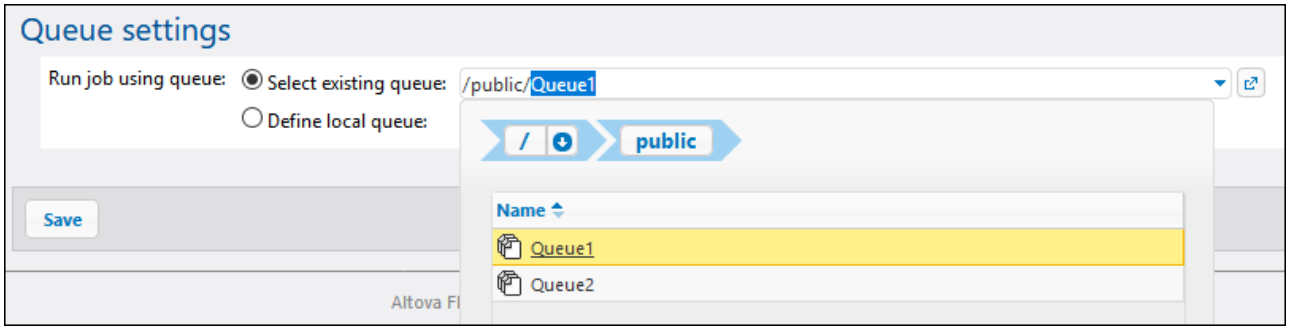
With the configuration illustrated above, FlowForce would process the queue as follows, depending on the current state of the cluster:

- If all workers are available, the top rule matches and will be applied. Namely, up to 16 job instances are permitted to run simultaneously (4 instances for each worker). The minimum time between runs is 0 seconds.
- If only three workers are available, the top rule still matches. Namely, up to 12 job instances are permitted to run simultaneously, and the minimum time between runs is 0 seconds.
- If no workers are available, the second rule matches and will be applied. Namely, up to 1 instance is permitted to run simultaneously, and the minimum time between runs is 5 seconds.

This kind of configuration makes execution still possible in the absence of workers. Notice that the "master only" rule is stricter (1 instance only, and 5 seconds delay between runs) so as not to take away too much processing power from the master machine when all workers fail.

Assigning jobs into queues

Once you have configured the queue, you will need to edit the configuration of each job that you want to assign to this queue. You will find the queue settings in the job configuration page, in the "Queue Settings" group:



Note: If you select **Define local queue**, FlowForce Server will assign, at job runtime, instances of this job into a default queue, with the local settings you specify, see also Defining Queue Settings 184. Local queues do not support distributed processing. The queue must be created standalone (external to the job) in order to benefit from distributed processing.

8 Import/Export Configuration Data

You can export jobs and other configuration objects (including deployed MapForce mappings and StyleVision transformations) from FlowForce Server as follows:

- To another running FlowForce Server instance (online export)
- To a file (offline export)

When you export objects to another running FlowForce Server instance, the exported objects become immediately available in the Web administration interface of that server.

When you export objects to a file, FlowForce Server creates a .zip archive which contains the selected objects and their dependencies. The .zip archive is named according to the date and time when the export operation took place. The naming convention is *export_YYYYMMDDhhmmss*. For example, a file exported on the 6th of August 2016-2022 at 10:51:33 server time would be named *export_2016-20220806105133.zip*.

You can subsequently import the .zip archive either into the same FlowForce Server instance (provided the imported objects no longer exist at destination, or you want to overwrite them), or into another instance.

8.1 Export Configuration Data

You can export either specific records within a container, or entire containers. In either case, FlowForce displays a dialog box that enables you to review the list of records before exporting them. If you selected an entire container for export, this dialog box displays all the children records of the selected container (jobs or credentials).

Before exporting objects, FlowForce informs you on a separate page about all objects that are dependent on (or are referenced by) the objects that you wish to export. This helps you see at a glance if there are missed dependencies. If you are exporting objects to a running FlowForce Server, you can also see whether each object already exists on the destination server.

By default, FlowForce Server does not export the following categories of sensitive data:

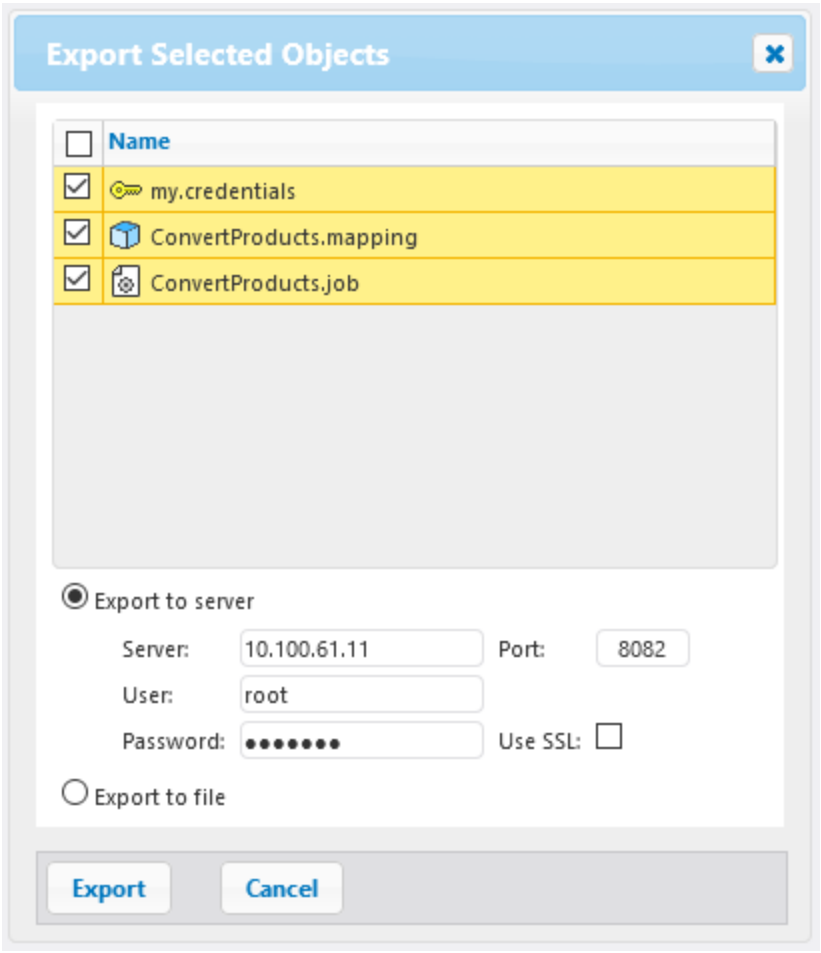
- Passwords defined locally in jobs
- Passwords available as "standalone" credential records.
- Passwords stored with system functions (such as /system/ftp 255 functions)
- OAuth 2.0 client secret, authorization token and refresh token
- Private keys in a certificate+private key pair

To export all these categories of sensitive data, select the option **Export sensitive data** during export. Be aware that, if you select the check box, the exported archive will include the sensitive data in plain text form.

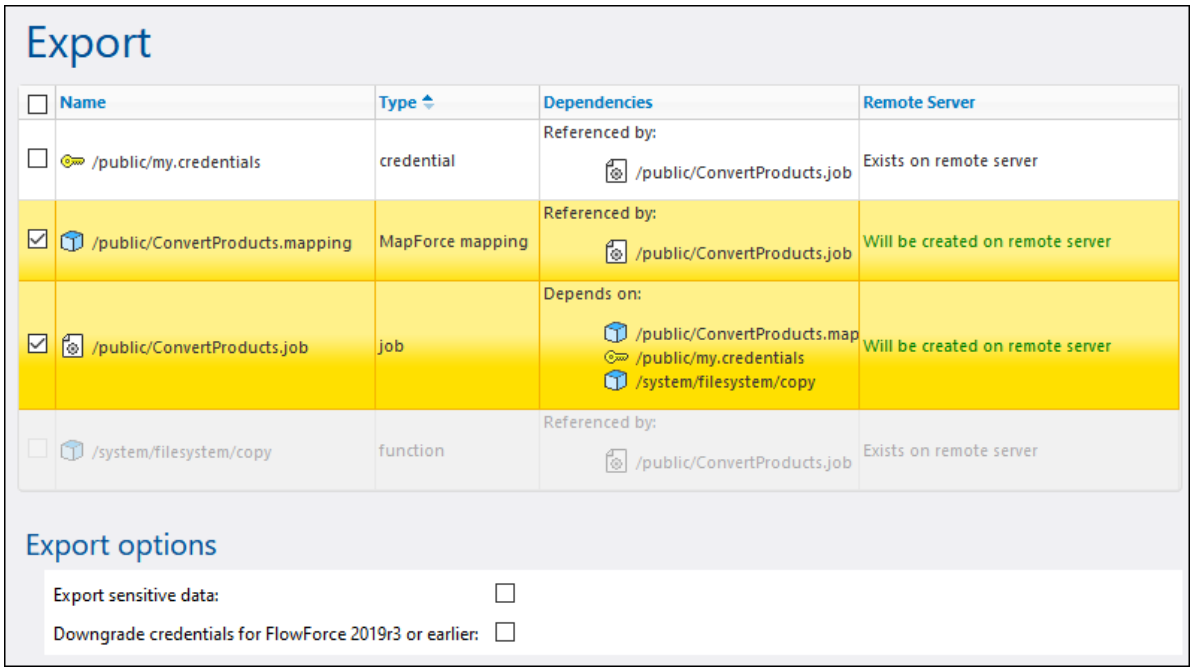
If you do not select the check box, the sensitive data will not be exported. Upon importing data back into FlowForce Server, you have the option to overwrite each individual record, or skip it. If you choose to overwrite, the existing sensitive data will be replaced with empty values. Namely, in case of credentials, the password will be empty. In case of certificates, the certificate will not have the private key. In case of OAuth 2.0 credentials, the client secret, the access token, and the refresh token will all be empty.

To export configuration data to a running FlowForce Server instance:

1. Click **Configuration**, and select the records you want to export. You can select either specific records within a container, or the entire container.
2. Click **Export Selected Objects**.



3. In the dialog box, click **Export to server**, and enter the host name of the destination FlowForce Server, and the port where it runs.
4. Enter your user name and password on the destination FlowForce Server instance, and then click **Export**. FlowForce displays all records to be exported on a page where you can view their dependencies, or omit them from the export.



The records with a yellow background are those that are being exported. The record without a yellow background are those that you have excluded from the export, by clearing their adjacent check box. Finally, the records that are grayed out represent dependencies on built-in system functions, so you cannot take actions on them.

The "Remote Server" column indicates if the file exists at destination. If the dependencies already exist at destination, you can safely omit such records from the export. Otherwise, if you are exporting without dependencies and the dependencies do not exist at destination, such jobs will likely fail, see also Worked Examples 224.

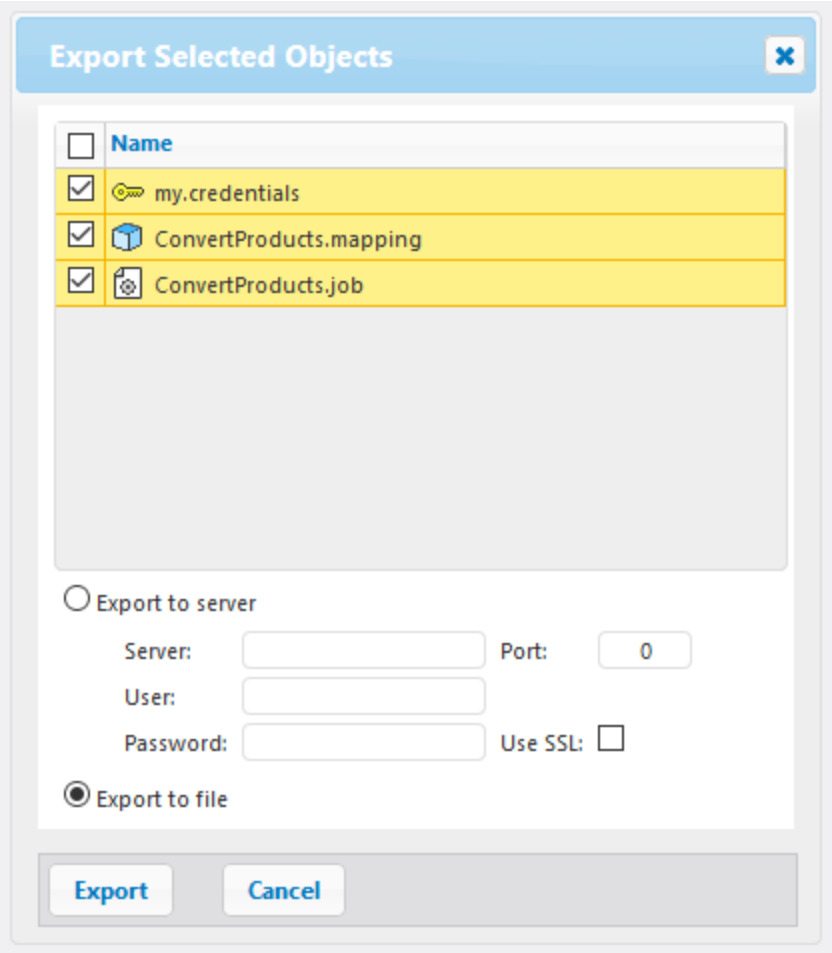
As mentioned above, the **Export sensitive data** option lets you optionally include passwords, certificate private keys, and OAuth sensitive data in the exported package. For security reasons, it is not recommended to select this check box unless you really need to transfer such sensitive data in plain text out of FlowForce Server.

The check box **Downgrade credentials for FlowForce 2019r3 or earlier** must be selected if the exported list includes records of type "credential" and if the target FlowForce Server is of version 2019r3 or earlier. After that release, credentials got new "Allow usage" options, and so the check box makes it possible to make newer credential records compatible with older versions of FlowForce. For more information about "Allow usage" options, see Defining Credentials 179.

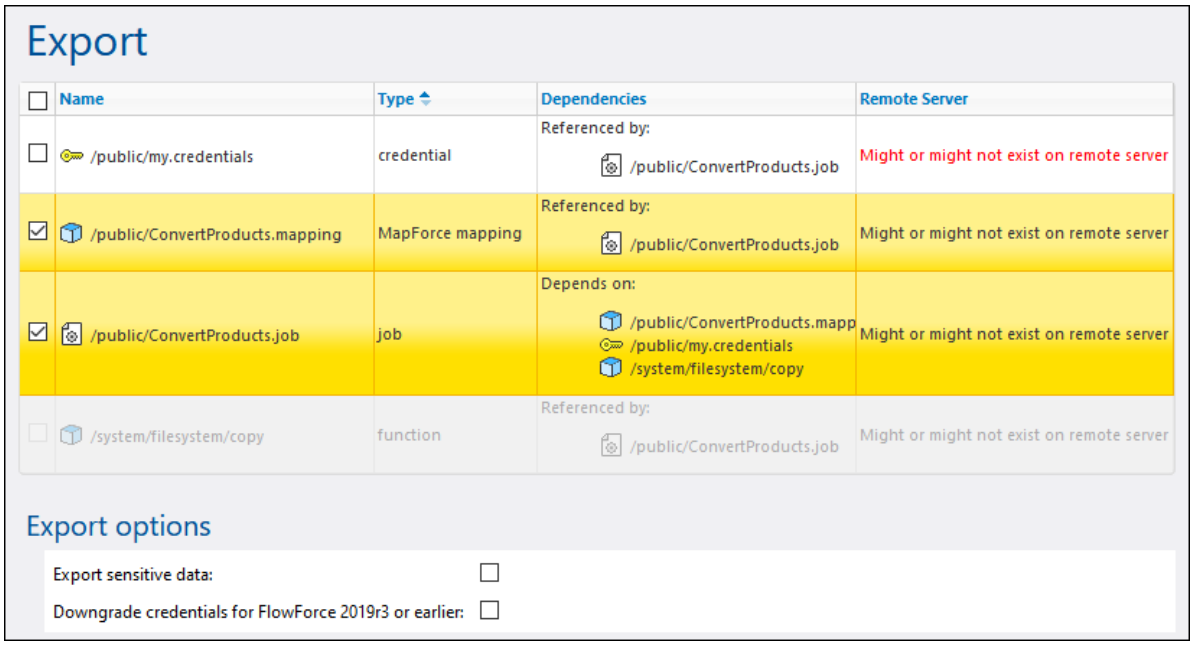
5. Click to select the objects to be exported, and then click **Start Export**.

To export jobs to a file:

1. Click **Configuration**, and select the records you want to export. You can select either specific records within a container, or the entire container.
2. Click **Export Selected Objects**.



3. In the dialog box, click **Export to file**, and then click **Export**. FlowForce displays all records to be exported on a page where you can view their dependencies, or omit them from the export.



The records with a yellow background are those that are being exported. The record without a yellow background are those that you have excluded from the export, by clearing their adjacent check box. Finally, the records that are grayed out represent dependencies on built-in system functions, so you cannot take actions on them.

Because you are exporting to a file and not to a running FlowForce Server instance, it is not possible to determine whether the exported objects exist at destination. For this reason, the "Remote Server" column shows "Might or might not exist on remote server". If the dependencies will exist at destination when you import the .zip archive back into FlowForce, you can safely omit such records from the export. If you are not sure, choose to export all dependencies. Otherwise, when you later attempt to import data where dependencies are missing, the import will fail with an error like "Operation failed: Path does not exist". See also Worked Examples 224.

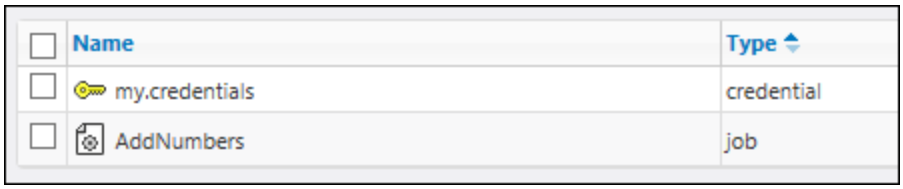
4. Click **Start Export to File**. Depending on your browser settings, you may either be prompted to save the .zip archive to a local directory, or the browser may save it automatically to a preconfigured destination directory.

8.2 Include/Exclude Sensitive Data

When you export data from FlowForce Server, you can choose whether to include or exclude sensitive data from the exported archive. The examples below explain the differences between the two approaches.

Example 1: Exclude sensitive data

Let's assume that you have a job ("AddNumbers") which refers to a credential record that is in the same container ("my.credentials").

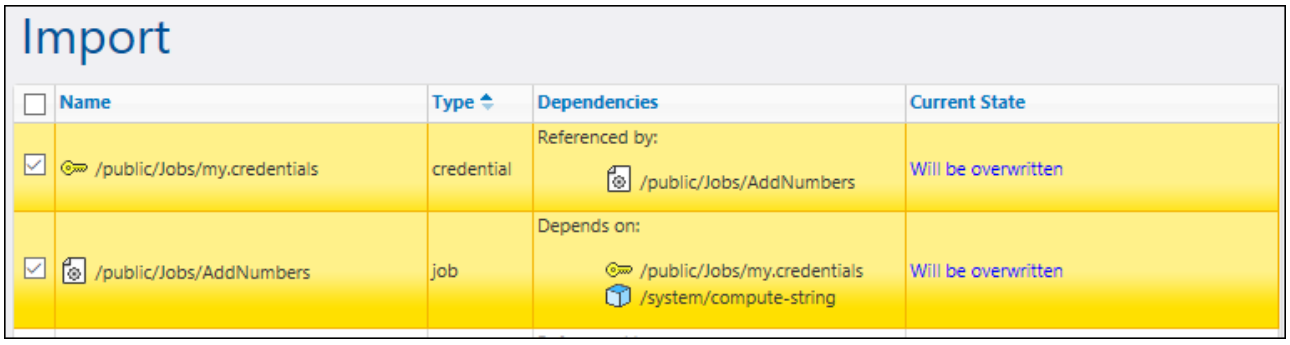


If you choose to export both objects to a file (.zip archive) without selecting the **Export sensitive data** option, the following happens:

1. The job will be exported.
2. The credential record will be exported without the password.

If you later import the .zip archive into a FlowForce Server environment where the two objects do not exist, both objects will be created successfully. Note that the password associated with the credential record will be empty.

If the objects already exist in the target environment, you can overwrite them or clear the corresponding check box and skip them:



If you choose to overwrite both records, the following happens:

1. The job existing in FlowForce Server will be overwritten by the job from the .zip archive.
2. The credential record existing in FlowForce Server will be overwritten by the one from .zip archive, and the destination password will become empty.

If you do not overwrite the credential, the existing credential remains untouched.

Example 2: Include sensitive data

Let's assume that you export the same two records as above, and also select the **Export sensitive data** option during export. In this case, the following happens:

1. The job is exported
2. The credential record is exported and includes the password as well.

If you later import the .zip archive into a FlowForce Server environment where the two objects do not exist, both objects will be created successfully. The password associated with the credential record will be the one from the .zip file.

If the objects already exist in the target environment, you can overwrite them or clear the corresponding check box and skip them. If you choose to overwrite the records, the following happens:

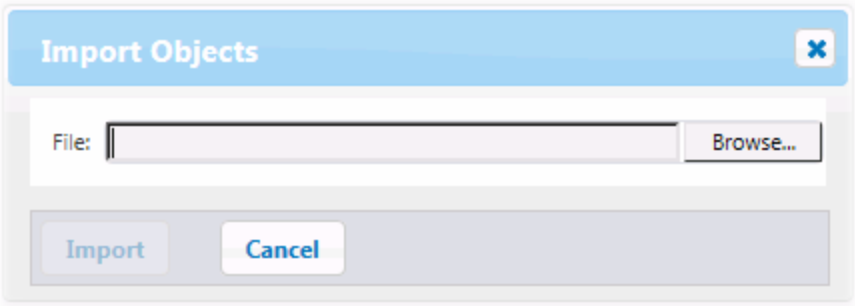
1. The job existing in FlowForce Server will be overwritten by the job from the .zip archive.
2. The credential record existing in FlowForce Server will be overwritten by the one from .zip archive. The destination password will also be overwritten by the one from the .zip archive.

If you do not overwrite the credential, the existing credential remains untouched.

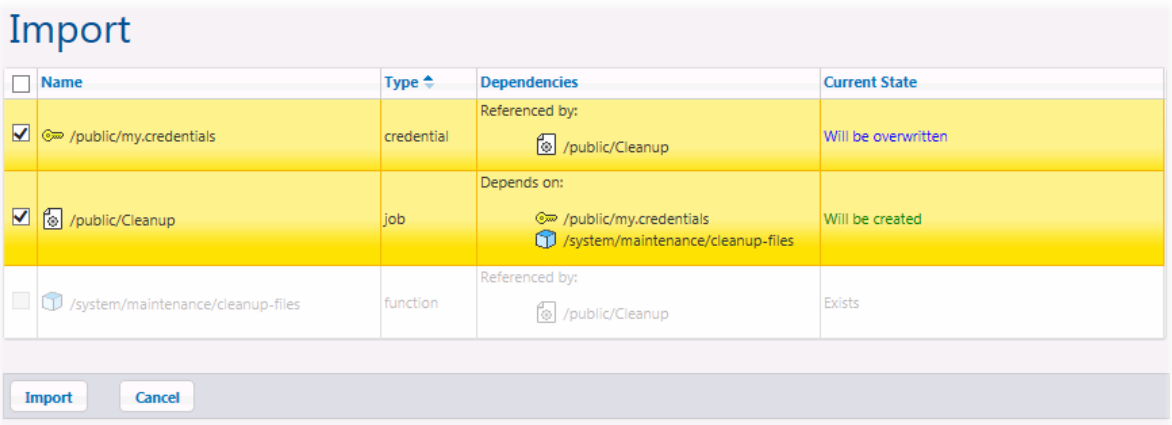
8.3 Import Configuration Data

To import an archive exported previously:

1. Click **Configuration**, and then click **Import Objects**.



2. On the dialog box, click **Browse**, and select a source .zip archive that was previously exported from FlowForce Server.
3. Click **Import**. FlowForce Server displays the records that are about to be imported on a separate page, along with their dependencies. The "Current state" column informs about what will happen to each record after you click the **Import** button.



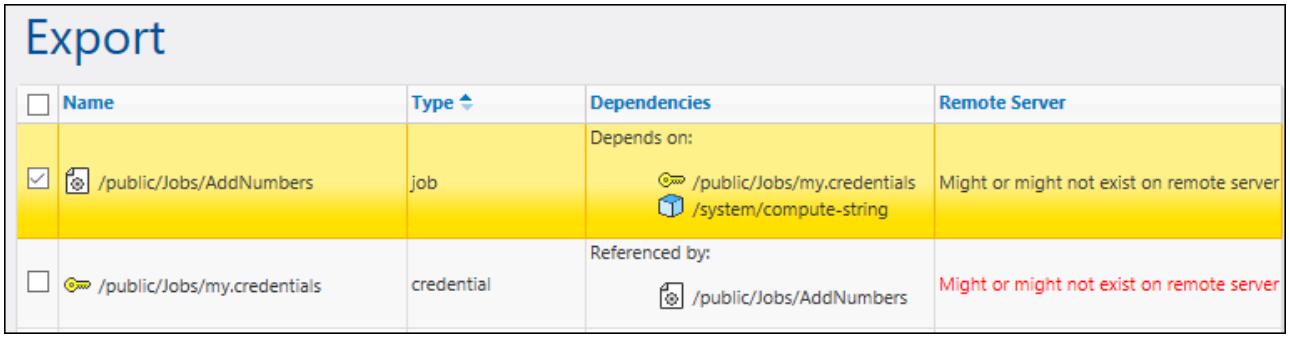
4. Click **Import**.

If the archive you are importing has external dependencies that cannot be found in the target instance of FlowForce Server, the **Current State** column displays the status "Does not exist". For information about how to address this, see Handling Missing Dependencies 227.

8.4 Missing Dependencies

When you export data from FlowForce Server, you can always exclude certain objects from the export. However, some objects may have dependencies on other objects. If you do not export dependencies together with the object that depends on them, this may lead to errors when you later import that data back into FlowForce Server. The example below is meant to help you understand the implications and how to address them.

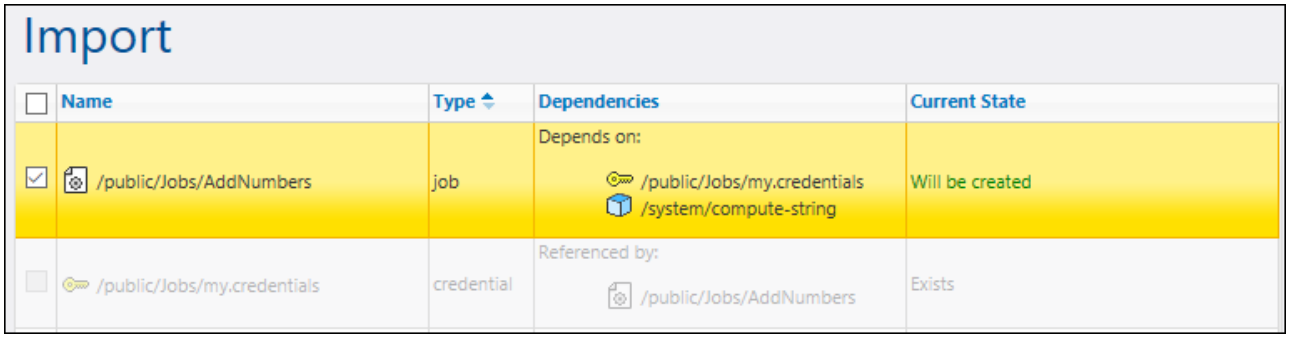
Let's assume that you have the two records shown below and choose to export from FlowForce Server only the job, without exporting the credential record:



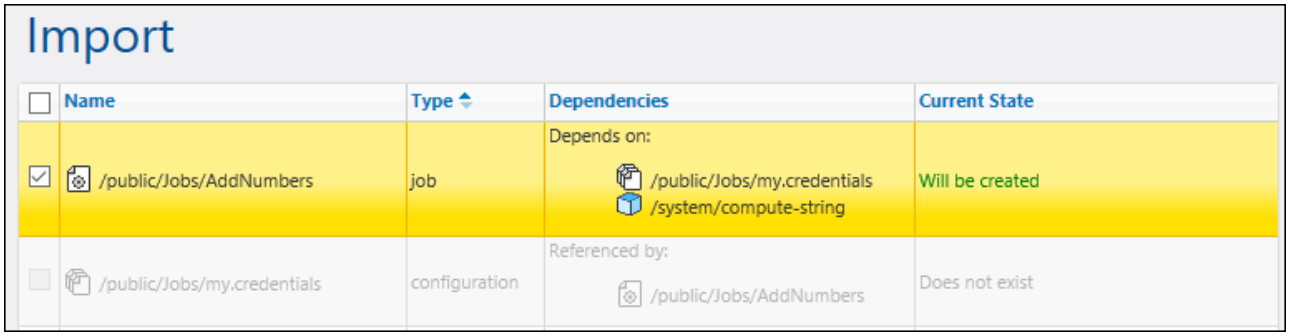
In this case, the following happens:

1. The job will be exported (but it will have a missing dependency)
2. The credential record will not be exported.

If you later attempt to import the .zip archive into a FlowForce Server environment where the object **/public/Jobs/my.credentials** exists, the import is possible because the missing dependency is now resolvable.



However, if the referenced credential does not exist in the target environment, the import dialog box looks as follows:



In the image above, notice that the credential record is no longer recognized as such—namely, its type is "configuration" instead of "credential", and the icon is different. The type "configuration" indicates a generic configuration object (another job or credential), whose type is not known. In this example, the "my.credentials" configuration object was not exported, and the exported package has no information about its exact type*, other than the reference path. Therefore, attempting to import the data above into FlowForce Server will result in an error like: "Operation failed: Path does not exist".

To fix this error, create the missing record at the path indicated by the error message (in this case, the "my.credentials" record), and then perform the import again.

** A credential reference may be a reference to a standalone credential object, and, in some cases, to a job which contains local credentials, see also* *Referring to Credentials from Jobs* 182*.*

9 FlowForce Expressions

FlowForce expressions represent custom code that can be computed and executed by FlowForce Server when a job runs. You can think of FlowForce expressions as a basic scripting language understood by FlowForce that helps you "glue together" multiple steps within a job. FlowForce expressions are typically necessary in the following contexts:

- In parameters of built-in functions (that is, you can write or embed expressions in input fields in the job configuration page). Here are a just a few examples:
  - Change the data type of the result returned by the execution step
  - Pick a specific value from a result that returns an array of values
  - Concatenate multiple values in order to produce a string.
- In "when" steps, to produce conditional statements. This enables you to execute the step if the expression you provide evaluates to Boolean **true**.
- In "for-each" steps. "For-each" steps enable you to loop through a sequence of items, where the sequence is defined by an expression.

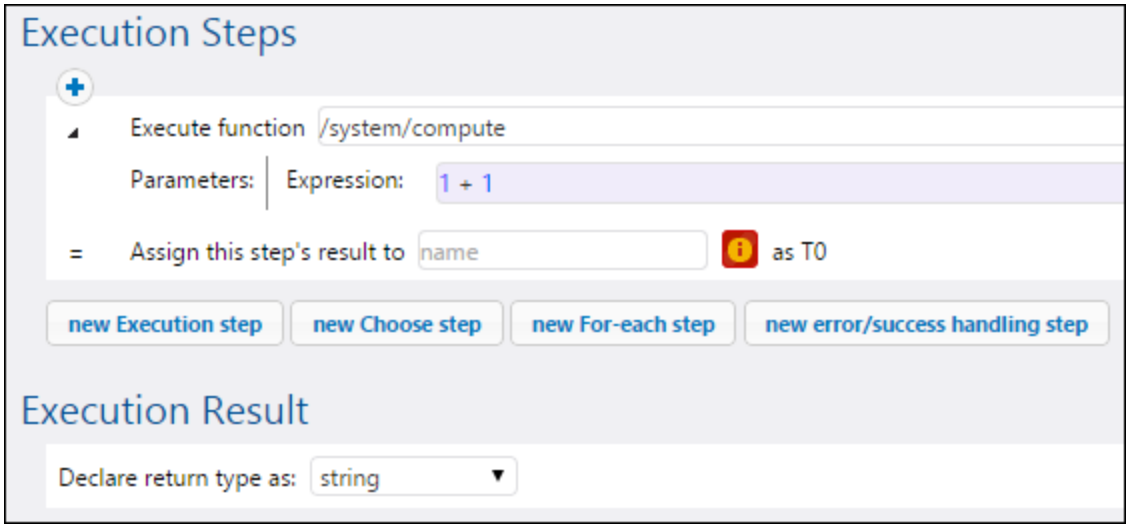
This section describes the concepts that will help you build FlowForce expressions for scenarios such as the ones listed above.

9.1 Compute an Expression

A simple way to test FlowForce expressions before embedding them in jobs is to create an execution step that calls the /system/compute[243] function. For a step-by-step example, see Creating a "Hello, World!" Job[505].

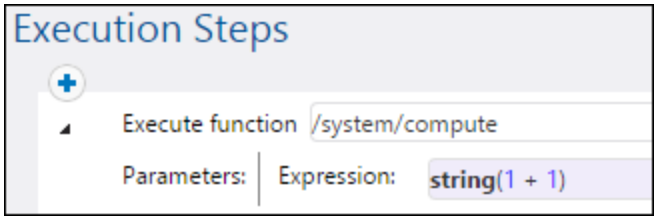
The /system/compute[243] function evaluates the value of the **Expression** parameter and returns the computed result. Importantly, this function has no defined return type. The actual type depends on the expression being computed. For example, if you pass to this function the expression `1+1`, the function returns the numeric value `2`. However, if you pass to this function the expression `'1+1'`, it returns the string value `1+1`.

To understand this concept better, create a step that calls the /system/compute[243] function and enter "1+1" in the expression field. Make sure to declare the job return type as "string", as shown below.



When you attempt to save the job, FlowForce displays a "Types string and number do not match" error. This error happens because the computed expression is a number, whereas the return type of the job is declared as a string value.

To fix the typing problem, either change the return type of the job to "number" or convert the number to a string. The example below calls the FlowForce expression function `string` which converts a number into a string value.



When you need to compute an expression and return the value as string, you can alternatively use the /system/compute-string[245] function. In this case, note that the expression part must be delimited from the string with curly braces (see Embedding Expressions in String Fields[235]).

9.2 Expression Language Rules

To avoid errors in FlowForce expressions, follow these rules:

- Use only allowed or declared values.
- To use a string literally, enclose it within single quotes.
- To embed an expression in a string field, enclose it within curly braces, that is, the { and } characters.
- The expression must produce a data type which is meaningful in the field where the expression was entered.

Let's now have a look at these rules in more detail.

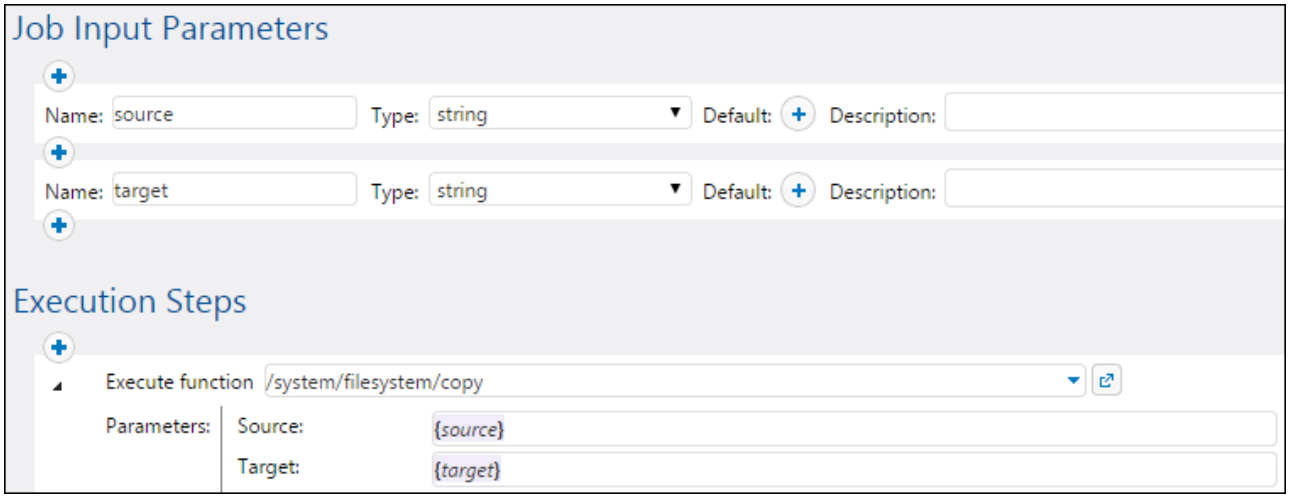
Rule #1: Use only allowed or declared values

The following constructs are allowed in FlowForce expressions:

- FlowForce expression functions (for complete reference, see Expression Functions 313)
- FlowForce operators (see Operators 240)
- Numeric values
- String values
- Previously declared variables

When you type text inside a field which allows FlowForce expressions, a real-time syntax check takes place. If the syntax is not correct, FlowForce highlights in red the offending characters. Below is an example of a syntax validation error:

The error occurs because neither **`source`** nor **`target`** have been declared in the job, so FlowForce cannot interpret the expression. The problem can be fixed by declaring these values (for example, as job input parameters):



Rule #2: Enclose strings in single quotes

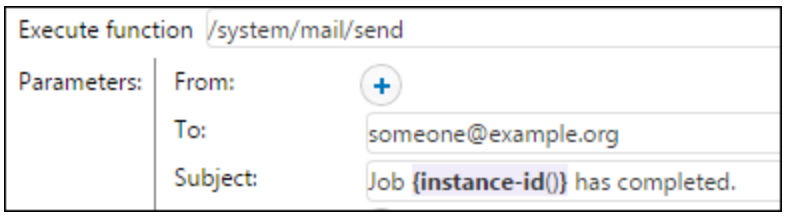
If you need to use a string literally, enclose it within single quotes. Otherwise, the expression might produce undesired results or validation will fail. Consider the following examples:

Expression	Will be evaluated as...	Explanation
`1+1`	`2`	The data type of the value is numeric.
`'1+1'`	`1+1`	The data type of the value is string.
`1+1==2`	`true`	The data type of the value is Boolean.

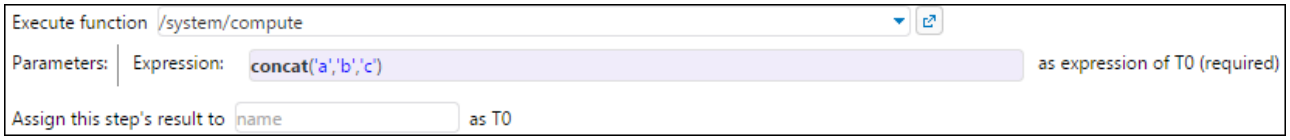
When you need to convert values from one data type to another, use the FlowForce expression functions (see also Rule #4).

Rule #3: Use curly braces in string fields

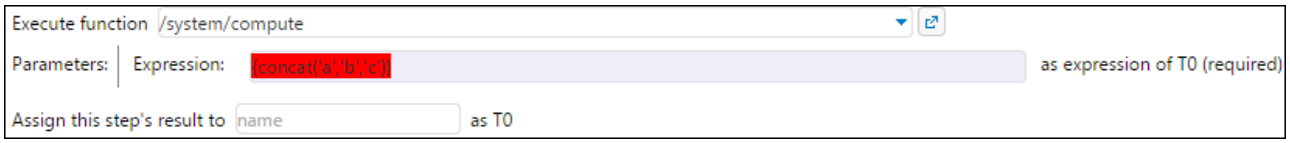
If you want to embed an expression inside a string field, enclose the expression within curly braces. In the example below, curly braces delimit the expression **`instance-id()`** (which is a FlowForce expression function) from the rest of the string.



If the entire field is of type "as expression", do not use curly braces. For example, the **Expression** parameter of the `system/compute` [243] built-in function has this type. Below is an example of a correct value for this field (notice no curly braces are used):



Typing curly braces inside the expression field would trigger a syntax error:



See also Embedding Expressions in String Fields 235.

Rule #4: Use the correct data type

Finally, be aware that FlowForce performs data type checks when you save a job. An error will occur if the expression entered in a field does not match the data type expected by the field. You can see the data type expected by each field displayed on the right side of it, for example:

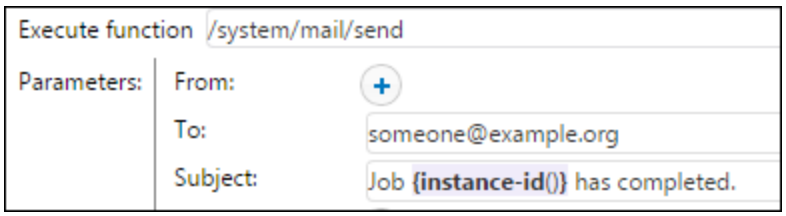
Therefore, an expression such as `1+1` is not a valid in a string field, because it is implicitly evaluated as numeric. On the other hand, the expression `'1+1'` is valid in a string field. Consider the following examples:

Expression	Will be evaluated as...	Explanation
`1/4`	`0.25 (as Number)`	The data type of the value is numeric. Use this expression in a field or context which expects a numeric value; otherwise, job validation would fail.
`1+1==2`	`true (as Boolean)`	The data type of the value is Boolean. Use this expression in a field or context which expects a Boolean value; otherwise, job validation would fail.
`'apple'`	`apple (as String)`	The data type of the value is string. Use this expression in a field or context which expects a string value; otherwise, job validation would fail.
`concat('1','2','3')`	`123 (as String)`	The data type of the value is string. Use this expression in a field or context which expects a string value; otherwise, job validation would fail.

Expression	Will be evaluated as...	Explanation
1+'apple'	-	This expression is not valid, and FlowForce will return an error when you attempt to save the job. Evaluation cannot take place because two different data types (string and numeric) are being compared.
{content(stdout(*result***))}**	`[...] (as String)`	This expression uses two nested expression functions: • The function **stdout** gets the standard output of a shell command, as stream. • The function **content** converts the stream value to a string. Although the expression is correct, the job will validate successfully only when the following is true: • The value "result" has been previously declared. • The value "result" actually contains the standard output of a shell command. • The expression is embedded into a string field. See also Calling Expression Functions 236.

9.3 Embed Expressions in String Fields

To use a FlowForce expression in a string field, enclose the expression within curly braces, that is, the "{" and "}" characters. The expression part of a string field normally has a light purple background, which helps you distinguish the expression part from the rest of the string, for example:



In a string field, only the expression enclosed within curly braces will be treated by FlowForce as an expression. If you want FlowForce to interpret the "{" and "}" characters literally, write double braces instead of a single brace. Consider the following cases:

A string field with the following value...	Will be evaluated as...	Explanation
echo Hello, World!	`echo Hello, World!`	The string does not use any curly braces (it does not contain an embedded expression), so it is evaluated as is.
echo {*Hello*, World!}	-	The string cannot be evaluated. The embedded expression is not syntactically correct, so FlowForce displays a syntax error.
echo {'Hello, World!'}	`echo Hello, World!`	The string contains an embedded expression which is syntactically correct. However, the expression is inside a string field, so the evaluation result would be the same if you used no expression at all (see the first example above).
echo {{'Hello, World!'}}	`echo {'Hello, World!'}`	The string does not contain an expression, since the escape characters {{ and }} were used.

9.4 Call Expression Functions

The FlowForce expression language includes a number of functions that can be used to perform basic operations (primarily, handle values returned by execution steps). You can call these functions from any context where FlowForce expressions are valid (for example, by typing them inside text boxes that represent parameters of a function).

> FlowForce expression functions should not be confused with the FlowForce built-in functions. Built-in functions are called from FlowForce execution steps (that is, they are executed as steps), while expression functions are called from FlowForce expressions.

As a typical scenario to call expression functions, let's consider the job illustrated below, which consists of two execution steps.

The first step executes a shell command (namely, it outputs the text "Hello, World!"). Notice that the data type returned by this step is "as result". The returned value is declared as **var1**.

The second execution step calls the /system/compute-string 245 built-in function. We called this function in order to convert **var1** to a string. The expression itself is embedded into a string field (which is indicated by the curly braces), and it calls two nested expression functions.

- The function **stdout** returns the standard output of a shell command, as stream.
- The function **content** converts the stream value to a string.

Now that the data type conversion is complete, you can further use the string value **var2** as required by your job processing logic (for example, send it in an email).

For reference to all available expression functions, see Expression Functions 313.

9.5 FlowForce Data Types

FlowForce operates with the following data types.

string

Represents a string value, for example: `'Hello, World!'`.

number

Represents a numeric value, for example: `-1`, `0`, `56`, `0.45565`.

Boolean

Represents a **true** or **false** value.

result

This is an abstract type which represents a result produced by an execution step.

An execution step may process various executable files which may be MapForce mappings, StyleVision transformation files, shell functions, and others. The `result` data type, therefore, stands for whatever represents the output of such files.

If the execution step runs a MapForce mapping, the output could be an XML, XBRL, text, JSON, and any other file types generated by MapForce.

If the execution step runs a StyleVision transformation, the output could be PDF, Word, HTML files, and any other output types generated by StyleVision.

To get access to the resulting value, give it some name (for example, "output"), and pass it to the **`{results}`** expression function. This will convert it to a stream, which you can further process with stream expression functions (see also Calling Expression Functions 236).

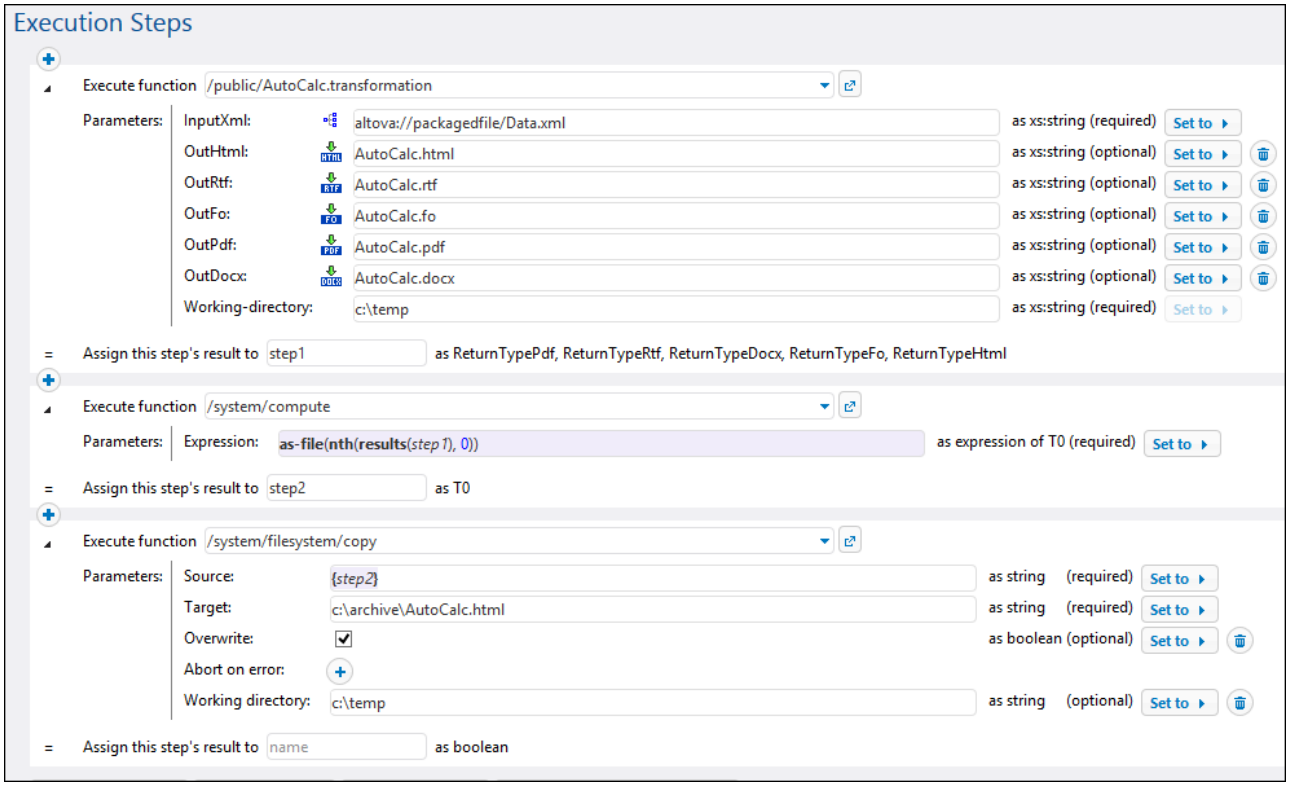
If the execution step runs a shell command, call specific step result expression functions depending on what exactly you need to output. For example, to return the standard output as a stream, use the expression **`{stdout(output)}`**. To return the standard error as a stream, use the expression **`{stderr(output)}`**. For more information, see Step Result Functions 314.

results

It may be the case that a MapForce mapping or a StyleVision transformation returns multiple objects. The result produced by such steps has `results` as data type .

To handle such output, use the **`{results(output)}`** expression function which returns an array of streams. Then pick a particular stream from the array using the **`nth`** function.

For example, the job illustrated below was created from a StyleVision transformation file deployed to FlowForce. This job takes as input parameter an XML file and returns multiple outputs in various formats.



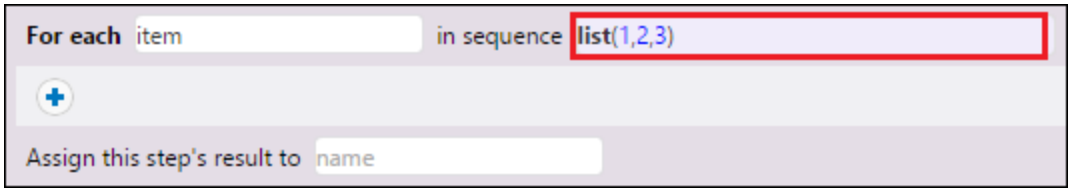
The job has three execution steps.

1. The first execution step performs the actual data transformation.
2. The second execution step calls the **compute** function of FlowForce to get one of the results of this transformation. Namely, the expression **as-file(nth(results(output), 0))** gets the first item in the array of streams, as a file. The expression uses "0" and not "1" because the array has a zero-based index.
3. The third execution step copies the HTML file to the **c:\archive** directory.

item

Sometimes, you need to create expressions that assemble or disassemble lists (see List Functions 335). A list consists of objects of generic type `item`. An item has an abstract data type. You can determine the data type of `item` depending by looking at the type of objects that make up the list (which can be strings, numbers, or even streams). Note that a list can contain only items of the same data type.

The image below illustrates a loop where "item" is of numeric type, since the list itself consists of numeric values.



For a step-by-step example that utilizes lists, see Copy Files 512.

9.6 Operators

To build FlowForce expressions, you can use the operators listed below. Remember that you can test any expression by calling the built-in function system/compute 243.

Operator	Description	Example
==	Checks if a and b are equal (numerically equal for numbers, code-point equal for strings).	2 + 3 == 5 computes to **true** 2 + 3 == 4 computes to **false**
!=	Checks if a and b are not equal. Note that the following three expressions are equivalent: • a != b • not (a == b) • a <> b	2 + 2 != 5 computes to **true** 3 + 2 != 5 computes to **false**
<	Checks if a is less than b (numerically less for numbers, see below for strings).	4 < 5 computes to **true**
<=	Checks if a is less than or equal to b.	5 <= 5 computes to **true**
>	Checks if a is greater than b.	5 > 1 computes to **true**
>=	Checks if a is greater than or equal to b.	5 >= 5 computes to **true**
+	Addition.	1 + 1 computes to **2**
-	Subtraction.	2 - 1 computes to **1**
*	Multiplication.	3 * 2 computes to **6**
/	Division.	6 / 3 computes to **2**

String comparisons are performed as follows:

- The common prefix of the two strings are ignored (evaluated on code points)
- If both remaining strings are non-empty, their first code points are compared numerically
- Empty strings are less than non-empty strings

Use parentheses to instruct FlowForce to evaluate the expression inside first. For example:

2 + 3 * 4 computes to **14**.

(2 + 3) * 4 computes to **20**.

10 Built-in Functions

This section describes system built-in functions in FlowForce Server. The built-in functions allow you to copy and move files, create directories, execute shell commands, and perform other actions. The built-in functions are available in the **/system** container. The following topics describe the built-in functions in groups, according to their path relative to the root container.

If RaptorXML/RaptorXML+XBRL Server is integrated into FlowForce Server, an additional container with all RaptorXML/RaptorXML+XBRL Server functions becomes available. For more information, see Integration with RaptorXML Server 445.

Referring to Windows network paths

When you create jobs, you will need to refer to file paths on the machine where FlowForce Server runs or to file paths on the network. When you refer to a Windows network path (e.g., a mapped network drive), use the Universal Naming Convention (UNC) syntax. This is necessary because drive letters are not global to the system, and each logon session is assigned its own drive letters.

The UNC has the following syntax: **\\server\sharedfolder\filepath**, where `server` refers to the server name in the network (defined by the DNS); `sharedfolder` refers to a label defined by the administrator (e.g., `admin$` is generally the root directory of the operating system installation); `filepath` refers to the subdirectories below the share.

10.1 /system

The **/system** container includes all the FlowForce built-in functions. Only the abort[242], compute[243], compute-string[245] and create-file[246] functions are found directly in this container. Other functions are located in sub-containers according to their area of applicability (for example, AS2 functions, file system functions, mail functions, and so on).

10.1.1 abort

Full path: /system/abort

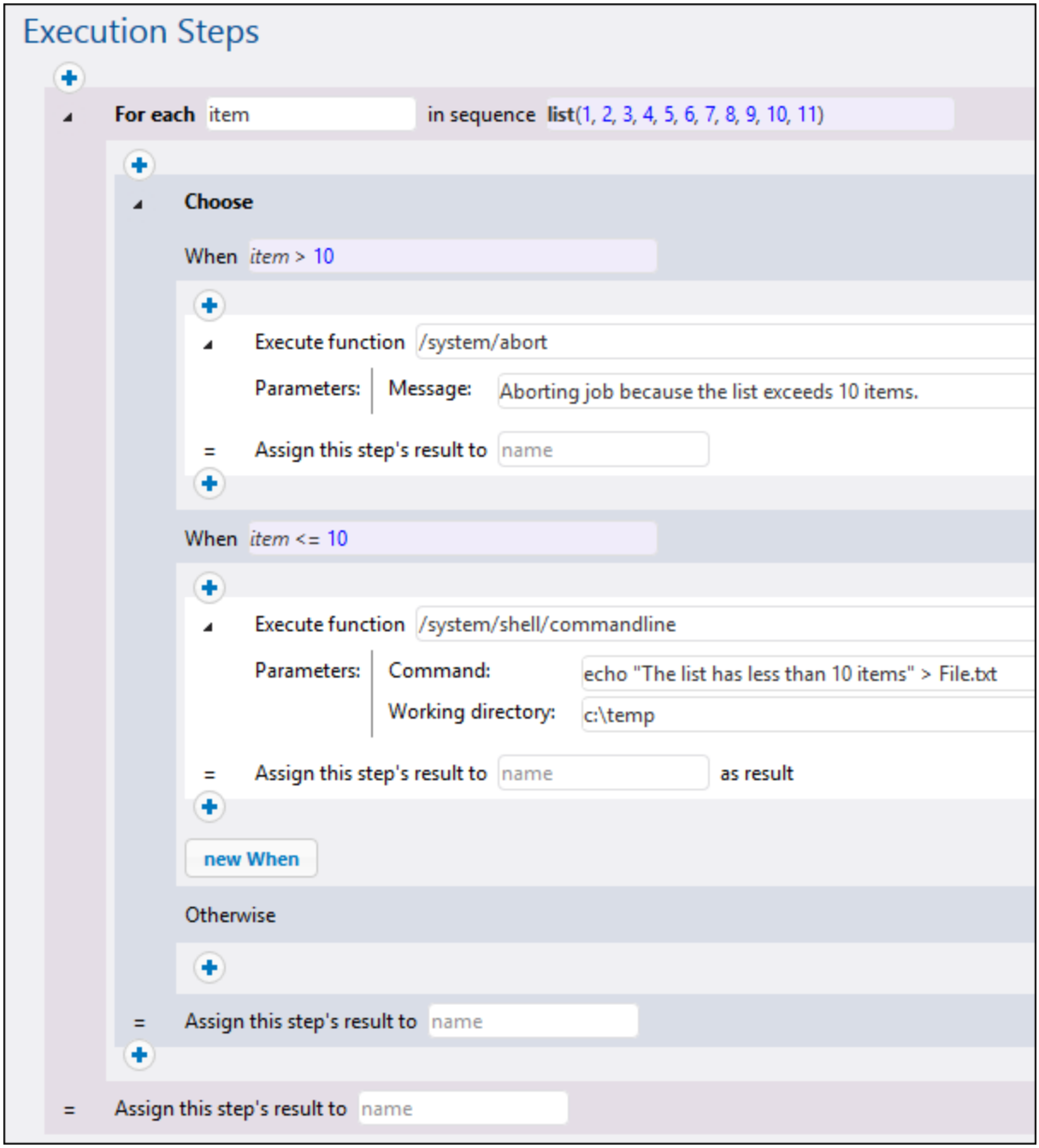
Aborts the execution of a job. This function is typically used inside a condition to deliberately end the job when that condition is true. It is the equivalent of a throw or raise function in a programming language. This function does not return a value.

Parameters

Name	Type	Description
Message	string	Mandatory string parameter. Specifies the message to output when aborting the job.

Examples

In the following job, the abort function is used to finish the job with an error if the value of a checked list exceeds 10 items. If the number of items in the list is less than or equal to 10, the job writes the text "The list has less than 10 items" to a file on the local system.



10.1.2 compute

Full path: `/system/compute`

Computes the result of an expression and returns the computed value. The computed value can be used in parameters or expressions of other execution steps. You can also use this function to define the output of a job that is used as a service (see the example).

This function returns the value **T0**, which indicates an arbitrary type. That is, the returned data type will be inferred from the expression used in the **Expression** parameter.

Parameters

Name	Type	Description
Expression	`Expression of T0`	The FlowForce Server expression to be computed. For more information about expressions, see The FlowForce Expression Language 229.

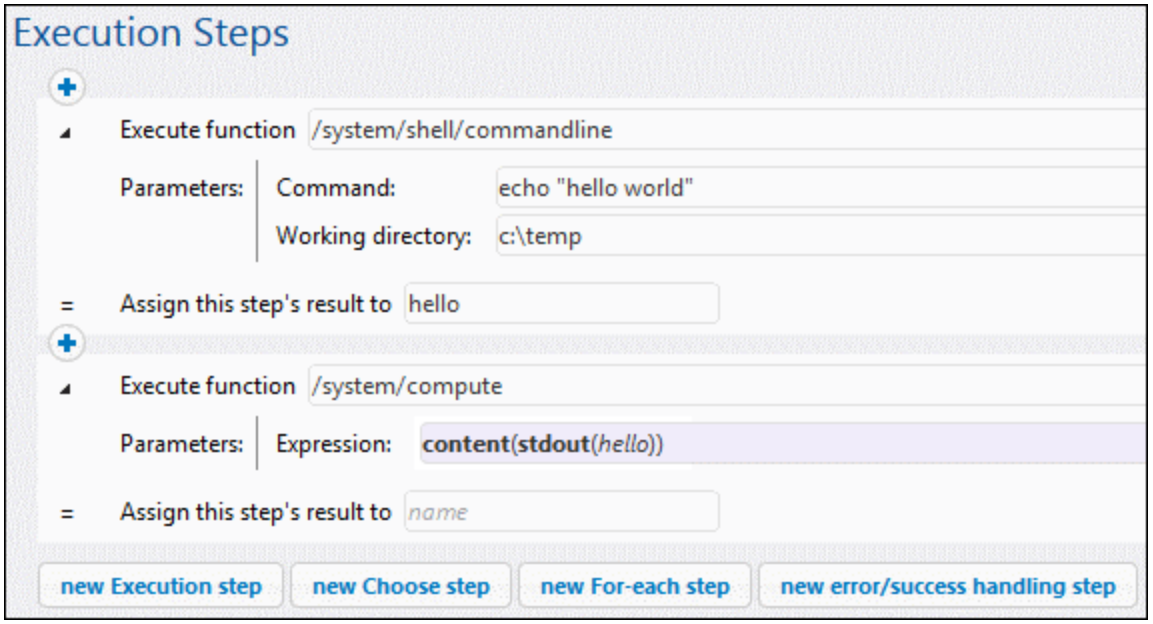
Examples

This example illustrates a job with two execution steps. The first step runs a shell command in the **c:\temp** directory, and the result is declared as `hello`.

Next, this result is passed to the second execution step. The second execution step uses expression language (in particular, the `stdout` and `content` functions) to do the following:

- get the standard output of the result of the first step
- convert the output to string

The `compute` function evaluates the expression entered in the **Expression** text box.



See also Creating a "Hello, World" Job 505.

10.1.3 compute-string

Full path: `/system/compute-string`

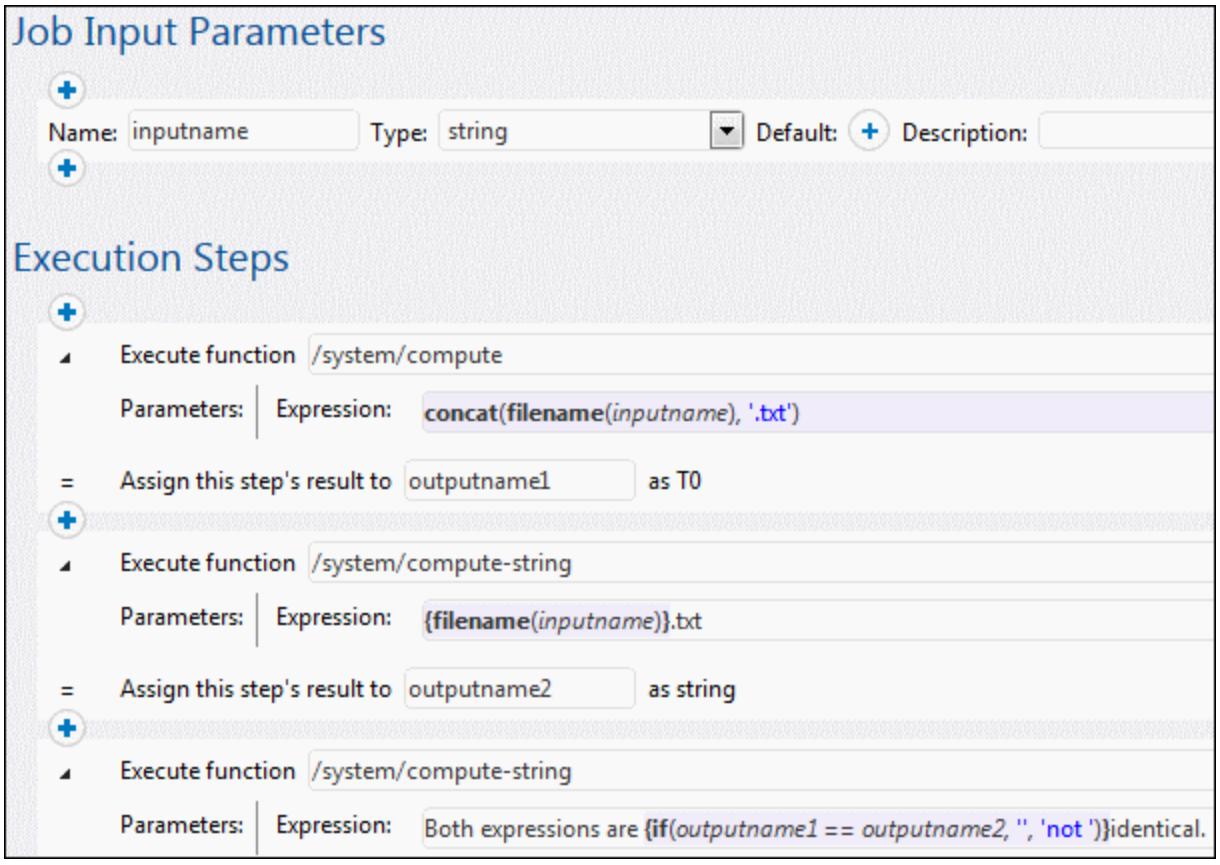
Outputs the result of an expression as a string. This step function does essentially the same at the `compute` function, except that the input format is a string instead of an expression.

Parameters

Name	Type	Description
Expression	`string`	The FlowForce Server expression (as string) to be computed.

Examples

To understand the difference between the `/system/compute/` and `/system/compute-string` functions, consider the following example:



In the job illustrated above, there are three execution steps.

The first step calls the `/system/compute/` function. Notice that no curly braces were used. The entire field stores an expression (as suggested by the background color), so curly braces are implied. The expression

concatenates two values and produces a string depending on the job input parameter. For example, if the input parameter is "c:\temp\invoices.txt", the step will return the string value "invoices.txt" (declared as **outputname1**).

The second step calls the `/system/compute-string` function. This function processes a string which contains an embedded FlowForce expression. Here, curly braces are used to delimit the expression from the rest of the string. Notice that the embedded expression has a background color other than the rest of the string. Although a different technique was used, the step result (**outputname2**) is the same as **outputname1**.

Finally, the third step calls the `/system/compute-string` function again, in order to compare the outputname1 with outpuname2. If both values are identical, the result will be the string value "Both expression are identical". Otherwise, the result will be "Both expressions are not identical".

10.1.4 create-file

The **`create-file`** function allows you to store stream content in a file that you may need to use in the future. Files created with the help of the **`create-file`** function are not temporary. Such files belong to the user and not to FlowForce.

The **`create-file`** function is similar to the **`as-file`**[323] function in that it creates the specified target file with the specified stream content, but **`create-file`** does not create any temporary files. Use **`/system/create-file`** to store stream content that you intend to keep. Use **`as-file`** to pass the stream content as a file to some program. This might be a temporary file managed by FlowForce.

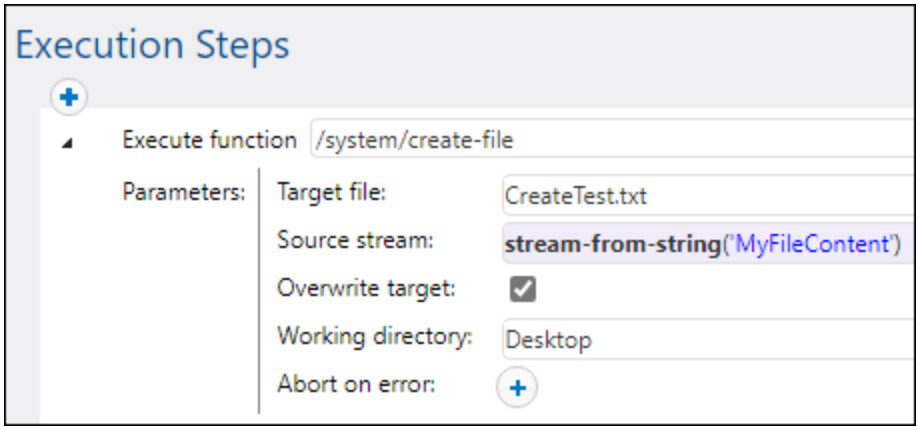
The source expression (*see screenshot below*) can be anything that returns a stream. You can use anything you can pass to the **`as-file`** function. For example, you could use the following options:

- `stdout(result)`[321], `stderr(result)`[322], `result(result, name, index)`[318] get streams out of step results;
- `as2-mdn-serialize(mdn)`[357] produces a serialized version of an MDN;
- `mime-flatten(stream)`[370] produces a message/rfc822 stream from another by prefixing it with its MIME headers;
- `mime-multipart(string, stream*)`[370] produces a MIME multi-part structure as a stream;
- `stream-open(filename, contenttype)`[325] opens a file on disk;
- `empty-stream()`[324] produces a zero-length stream;
- `stream-from-string(text, encoding, content-type)`[324] encodes a string value into a stream.

Example

The screenshot below illustrates the **`create-file`** function. Our goal is to create a file called **`CreateTest.txt`** and save it on the desktop. We are going to use the **`stream-from-string`**[324] function, which encodes a string value into a stream. As a result, we will see our new `CreateTest.txt` file containing the string `MyFileContent`.

Note: To run the job, set a trigger[166] and/or run the job as a service[173].


Execution Steps
Execute function
/system/create-file
Parameters:
Target file:
CreateTest.txt
Source stream:
stream-from-string('MyFileContent')
Overwrite target:
Working directory:
Desktop
Abort on error:

10.2 /system/as2

The **/system/as2** container includes the send[248] function used to send an AS2 message to an AS2 partner.

10.2.1 send

Full path: /system/as2/send

Sends an AS2 message to a remote AS2 server. In order to call this function from a job, the AS2 partner's details (including any applicable certificates) must be already configured in FlowForce Server. See also Creating the AS2 Job[474].

This function returns an **AS2 MDN** object which encapsulates the actual MDN returned by the server and auxiliary information from protocol. To get additional information from the **AS2 MDN** object (for example the HTTP status, or the MDN of the original message), add an execution step that calls the required AS2 expression functions[356].

Parameters

Name	Type	Description
Partner	**AS2 Partner**	References the "AS2 partner" object, see Configuring AS2 Partners[466].
Message	**stream**	The content of the AS2 message to send, as a stream object. The stream required by this field can be converted from a file (for example, XML or EDI file) by means of a FlowForce Expression, for example: `stream-open("C:\files\myfile.edi", "application/EDIFACT")` Notice that the `stream-open` function above also supplies the message **Content-Type** header as second parameter. Other values for **Content-Type** can also be used if necessary. For an introduction to expressions in FlowForce, see The FlowForce Expression Language[229].
Abort on error	**Boolean**	This Boolean parameter

Name	Type	Description
		determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.

Examples

See the following examples:

- Example: Full AS2 Message Exchange (Simple) 484
- Example: Full AS2 Message Exchange (Advanced) 493

10.3 /system/filesystem

The **/system/filesystem** container includes functions used to manage files and directories on the operating system where FlowForce Server runs.

Note: All file paths in job execution steps must be paths on the operating system where FlowForce Server runs, not on your local machine.

10.3.1 copy

Full path: `/system/filesystem/copy`

Copies a file from a source to a target directory. Optionally, the file can be copied with a new name to the target directory. When invoked from a simple execution step, this function copies one file at a time. To copy multiple files with FlowForce, enclose the step which calls the copy function inside a **For each** step, as illustrated in the Copy Files 512 example.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Parameters

Name	Type	Description
Source	`string as file`	The path and file name of the source file that you want to copy.
Target	`string as file`	The path and file name of the destination directory. You can enter a different file name in the destination field if you want to rename it as well.
Overwrite	`boolean`	When **true**, causes the destination file to be overwritten. The default value is **false** .
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default

Name	Type	Description
		value is TRUE.
Working directory	`string as directory`	Specifies the working directory (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

Examples

See Copy Files 512.

10.3.2 delete

Full path: `/system/filesystem/delete`

This function deletes a file from the path. When invoked from a simple execution step, this function deletes one file at a time. To delete multiple files with FlowForce, enclose the step which calls the delete function inside a **For each** step, as illustrated in the Copy Files 512 example.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Note: It is not possible for FlowForce to confirm directly from the `delete` function whether a file has been deleted. All FlowForce can do is get a response from the operating system that it is executing a delete command. If the job has subsequent steps that depend upon the deleted file, you will need to check explicitly whether the file still exists. You can you use the `list-files` 327 function to check that.

Parameters

Name	Type	Description
Path	`string as directory`	The path and file name of the file you want to delete.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default

Name	Type	Description
		value is TRUE.
Working directory	`string as directory`	Specifies the working directory (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

10.3.3 mkdir

Full path: `/system/filesystem/mkdir`

Creates a directory at the specified path.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Parameters

Name	Type	Description
Path	`string as directory`	The path of the new directory.
Make parents	`boolean`	Select this check box to create a hierarchical path like **c:\dir1\dir2\dir3** in one step.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	`string as directory`	Specifies the working directory (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

Examples

If **Working-Directory** is **c:\temp**, and **Path** is **temp2\temp3**, the function creates the new directory **c:\temp\temp2\temp3**.

10.3.4 move

Full path: `/system/filesystem/move`

Moves or renames a file.

When invoked from a simple execution step, this function moves or renames one file at a time. To move or rename multiple files with FlowForce, enclose the step which calls the move function inside a "for-each" step, similar to how this is done in the Copy Files 512 example.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Parameters

Name	Type	Description
Source	`string as file`	The path and file name of the source file that you want to move.
Destination	`string as file`	The name of the destination directory. If you supply only the directory name in this field, the original file name will be retained.
Overwrite target	`boolean`	When **true**, causes the destination file to be overwritten. The default value is **false** .
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	`string as directory`	Specifies the working directory (for example, **c:\somedirectory**). If

Name	Type	Description
		relative paths are used, they will be resolved against the working directory.

10.3.5 rmdir

Full path: `/system/filesystem/rmdir`

Removes a directory.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Parameters

Name	Type	Description
Path	`string as directory`	The name of the directory you want to delete.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	`string as directory`	Specifies the working directory (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

10.4 /system/ftp

The **/system/ftp** container includes functions used to connect to an FTP or FTPS server, and perform operations such as uploading, retrieving, and deleting files, making or deleting remote directories, and others.

Paths in FTP functions

Some FTP functions have a **Working Directory** parameter. This parameter is common to many FlowForce functions. If you set the **Working Directory**, remember that all local paths supplied as parameters to the FTP function must be relative, not absolute. For example, when uploading a file, you can enter `C:\Upload` as **Working Directory** and `file.txt` as **Source file**. The final source path will become `C:\Upload\file.txt`.

In addition, some FTP functions have a **Directory on host** parameter that plays the same role as **Working Directory**, on the remote FTP server. Therefore, if you set the **Directory on host**, all remote paths supplied as parameters to the FTP function must be relative, not absolute. For example, when uploading a file, you can enter `uploads` as **Directory on host** and `file.csv` as **Target file**. The final target path will become `/uploads/file.csv`.

This is also important if you configured jobs as File System Triggers 169 or HTTP Triggers 170. Such jobs have a **triggerfile** parameter that supplies the path of the file that triggered the job. If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*.

To obtain the file name with extension from the **triggerfile**, use the following FlowForce expression:

```
{filename-with-extension(triggerfile)}
```

For an example, see the FTP store 280 function.

Wildcards in FTP functions

The following FTP functions accept wildcards as parameters:

- /system/ftp/delete-wildcard 258
- /system/ftp/retrieve-wildcard 274
- /system/ftp/store-wildcard 285

When using such functions, you can enter the following wildcards:

Wildcard	Usage	Example
`*`	Match zero or more characters.	**`*.htm`** will match **`home.htm`** and **`index.htm`**
`?`	Match any single character.	**`*.xm?`** will match **`index.xml`** and **`project.xmi`**

The **`+`** (one or more) wildcard is not supported. Instead, you can use **`?*`** to achieve the same effect. For example, **`*.c?*`** will match **`.cs`** , **`.cp`** and **`.csproj`** files but will not match **`.c`** files.

10.4.1 delete

Full path: `/system/ftp/delete`

Deletes a file from the FTP server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from which you want to delete a file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer

Name	Type	Description
		information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** -

Name	Type	Description
		FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Target file	`string`	The name of the file that you want delete from the server. Mandatory parameter.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.2 delete-wildcard

Full path: `/system/ftp/delete-wildcard`

Deletes from the FTP server any files that match a wildcard, for example, `*.xml`. Upon success, the function returns a list of deleted files (file name without path) or an empty list if no match was found. If execution fails, the outcome depends on the **Abort on error** parameter described below.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from which you want to delete a file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted**

Name	Type	Description
		command and data channel If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established,

Name	Type	Description
		the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, `*.xml`. Any files matching the wildcard will be deleted. See also Wildcards in FTP functions 255.
Abort on error	`boolean`	This parameters dictates the function's behavior when execution fails. Namely, on execution failure, the function returns one of the following: • If the **Abort on error** parameter is **false**, then the list of deleted files is not returned. • If the **Abort on error** parameter is **true**, then the function deletes files until failure is encountered, and then it aborts execution. Therefore, some files may still be deleted even if execution fails.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.3 mkdir

Full path: `/system/ftp/mkdir`

Creates a directory on the FTP server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, where you want to create a new directory. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer

Name	Type	Description
		information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** -

Name	Type	Description
		FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Target directory	`string`	The name of the directory that you want to create. Mandatory parameter.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.4 move

Full path: `/system/ftp/move`

Moves a file on the FTP Server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from where you want to move the file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to

Name	Type	Description
		one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter.

Name	Type	Description
		Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Source file	`string`	The name of the file that you want to move. Mandatory parameter.
Target file	`string`	The name of the copied file at the target location. Use a different name if you want to rename the copied file. Mandatory parameter.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.5 list

Full path: `/system/ftp/list`

Lists the contents of a directory on an FTP server. In case of successful execution, this function returns a `sequence of string`. Otherwise, the outcome depends on the **Abort execution on error** parameter, as further described below.

> If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store[280] function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, whose contents you want to list. Optional parameter. The default value is the current directory, "/".
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials[177]. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections). Optional parameter. The default value is **true**.
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer

Name	Type	Description
		information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** -

Name	Type	Description
		FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Wildcard	`string`	The wildcard string to use, for example, `*.js` if you need to retrieve all .js files from the directory specified by the **Directory on host** parameter. Optional parameter. The default value is an empty string, which means no wildcard filtering takes place.
Abort on error	`boolean`	This parameter controls what happens when execution has failed. If execution has failed and **Abort on error** is **true**, the job execution is aborted, and you can handle errors by means of protected blocks 152. If execution has failed and **Abort on error** is **false**, then the function returns an empty sequence. Optional parameter. The default value is **true**.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server.

Name	Type	Description
		Optional parameter.

10.4.6 retrieve

Full path: `/system/ftp/retrieve`

Retrieves a file from the FTP Server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from where you want to retrieve the file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.

Name	Type	Description
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or

Name	Type	Description
		the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Source file	`string`	The name of the file that you want to retrieve. Mandatory parameter.
Target file	`string`	The name the file should have once it is retrieved. Mandatory parameter.
Overwrite target	`boolean`	When **true**, causes the destination file to be overwritten. The default value is **false** .
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job

Name	Type	Description
		execution is aborted. The default value is TRUE.
Working directory	`string`	Specifies the working directory of the job (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.7 retrieve-wildcard

Full path: `/system/ftp/retrieve-wildcard`

Retrieves from the FTP server any files that match a wildcard, for example, `*.xml`. Upon success, the function returns a list of written files (absolute local paths) or an empty list, if no match has been found. If execution fails, the outcome depends on the **Abort on error** parameter described below.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from which you want to delete a file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce

Name	Type	Description
		credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the

Name	Type	Description
		job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, `*.xml`. Any files matching the wildcard will be retrieved. See also Wildcards in FTP functions 255.
Abort on error	`boolean`	This parameter dictates the function's behavior when execution fails. Namely, on execution failure, the function returns one of the following:

Name	Type	Description
		• If the **Abort on error** parameter is **false**, then the list of retrieved files is not returned. • If the **Abort on error** parameter is **true**, then the function retrieves files until failure is encountered, and then it aborts execution. Therefore, some files may still be retrieved even if execution fails.
Working directory	`string`	The directory where all files retrieved from the FTP server should be stored.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.8 rmdir

Full path: `/system/ftp/rmdir`

Deletes a directory from the FTP server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address.

Name	Type	Description
		Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from where you want to delete the directory. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in

Name	Type	Description
		FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.

Name	Type	Description
Target directory	`string`	The name the directory that you want to delete. Mandatory parameter.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.4.9 store

Full path: `/system/ftp/store`

Uploads a file to the FTP server.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.

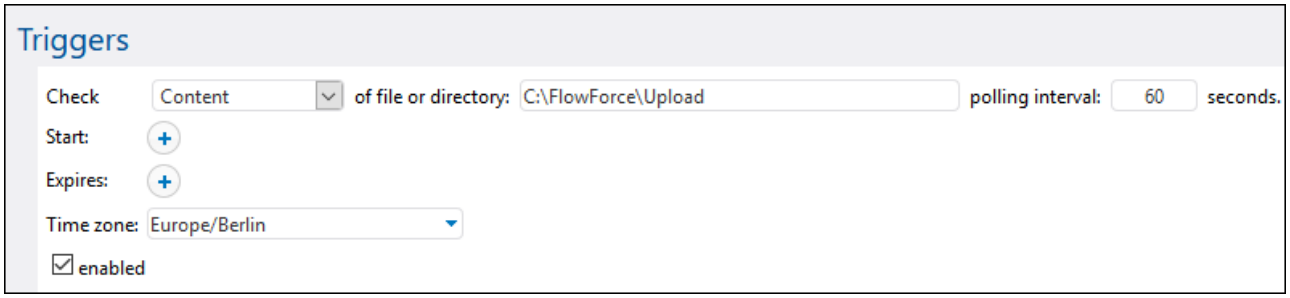
Name	Type	Description
Directory on host	`string`	The name of the directory, on the host, where you want to store the file. Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values:

Name	Type	Description
		• **No verification** - Accept any certificate. • **Verify against system certificate store** (default value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Source file	`string`	The name of the file to be uploaded to the FTP Server. Mandatory parameter.

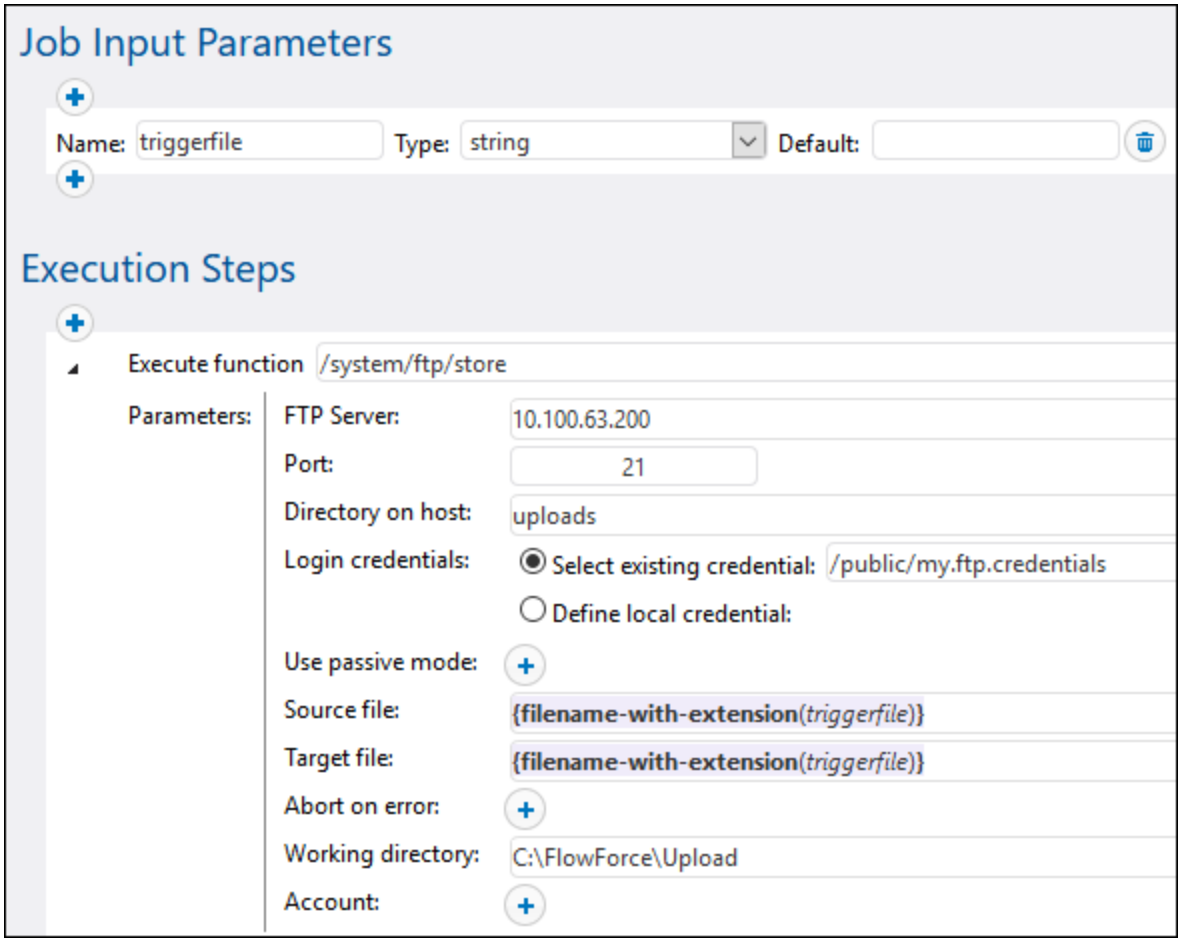
Name	Type	Description
Target file	`string`	The name the file should have once it is uploaded to the FTP Server. This can be different from the **Source File**. Mandatory parameter.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	`string`	Specifies the working directory of the job (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

Examples

This example shows you how to upload a file to a remote FTP server, without knowing the file name and extension at job configuration time. This is possible by configuring the job to run as a file system trigger, as shown below:



The trigger above monitors the directory `C:\FlowForce\Upload` for changes. Whenever you copy a file to this directory, the job fires, and the absolute path of the file that triggered the job becomes available in the **triggerfile** input parameter. This enables you to use this file in the job without knowing its name and extension, as described below.



In the job configuration above, the `store` function is called with the following parameters:

- **FTP Server** - The address of the FTP server (an I.P. address, in this example)
- **Port** - The default port 21
- **Directory on host** - In this example, we would like all uploaded files to be put in the "uploads" subdirectory on the server, relative to the FTP root directory.
- **Login credentials** - The FTP username and password required to connect to the FTP server. For the sake of reuse, these were previously defined as credentials[177] and here are just referenced from the **public** container.
- **Source file** - The path of the local file to be uploaded. In this example, this must be a relative path, because **Working directory** is set, see below.
- **Target file** - The path of the file on the FTP server after upload. In this example, this must also be a relative path, because **Directory on host** is set, see below.
- **Working directory** - A directory on the local computer. All local relative file paths are assumed to be relative to this directory. Notice that it is the same as the polling directory defined in the trigger.

If **Working directory** is set, **Source file** must be a relative, not absolute, path. Likewise, if **Directory on host** is set, the **Target file** must be a relative path.

This example uses both **Working Directory** and **Directory on host**; therefore, we need to convert the absolute path of the **triggerfile** to relative.

To achieve this, **Source file** uses a FlowForce expression. This expression takes the **triggerfile** as argument (recall that this is an absolute path), and returns just the file name and extension. For example, if **triggerfile** is `C:\data.txt`, the expression would return just `data.txt`. The same happens with the expression in the **Target file**. For more details about expressions in FlowForce, see The FlowForce Expression Language 229.

With the configuration above, the following happens whenever you copy a file (regardless of its extension) to the working directory:

- Assuming that you've copied a file called **data.txt**, the job fires and gets `C:\FlowForce\Upload\data.txt` as **triggerfile**.
- Thanks to the expression, **Source File** becomes `data.txt`, and so does the **Target file**.
- The actual path of the file to upload is obtained by concatenating the **Working directory** with the **Source File**.
- The destination path of the file on the server is obtained by concatenating the **Directory on host** with the `Target file`.
- FlowForce attempts to connect with the supplied FTP credentials. On success, it puts the file **data.txt** in the **uploads** directory on the FTP server.

10.4.10 store-wildcard

Full path: `/system/ftp/store-wildcard`

Uploads to the FTP server files from a local directory, if they match a wildcard, for example, `*.xml`. Upon success, the function returns a list of uploaded files (absolute local paths) or an empty list, if no match has been found. If execution fails, the outcome depends on the **Abort on error** parameter described below.

If you intend to use the **triggerfile** parameter in any FTP function, remember that its path is *absolute*. For an example, see the FTP store 280 function.

Parameters

Name	Type	Description
FTP Server	`string`	Address of the remote FTP server, either as a URL or IP address. Mandatory parameter.
Port	`number`	The port number used to connect to the FTP server. The default value is **21**.
Directory on host	`string`	The name of the directory, on the host, from which you want to delete a file.

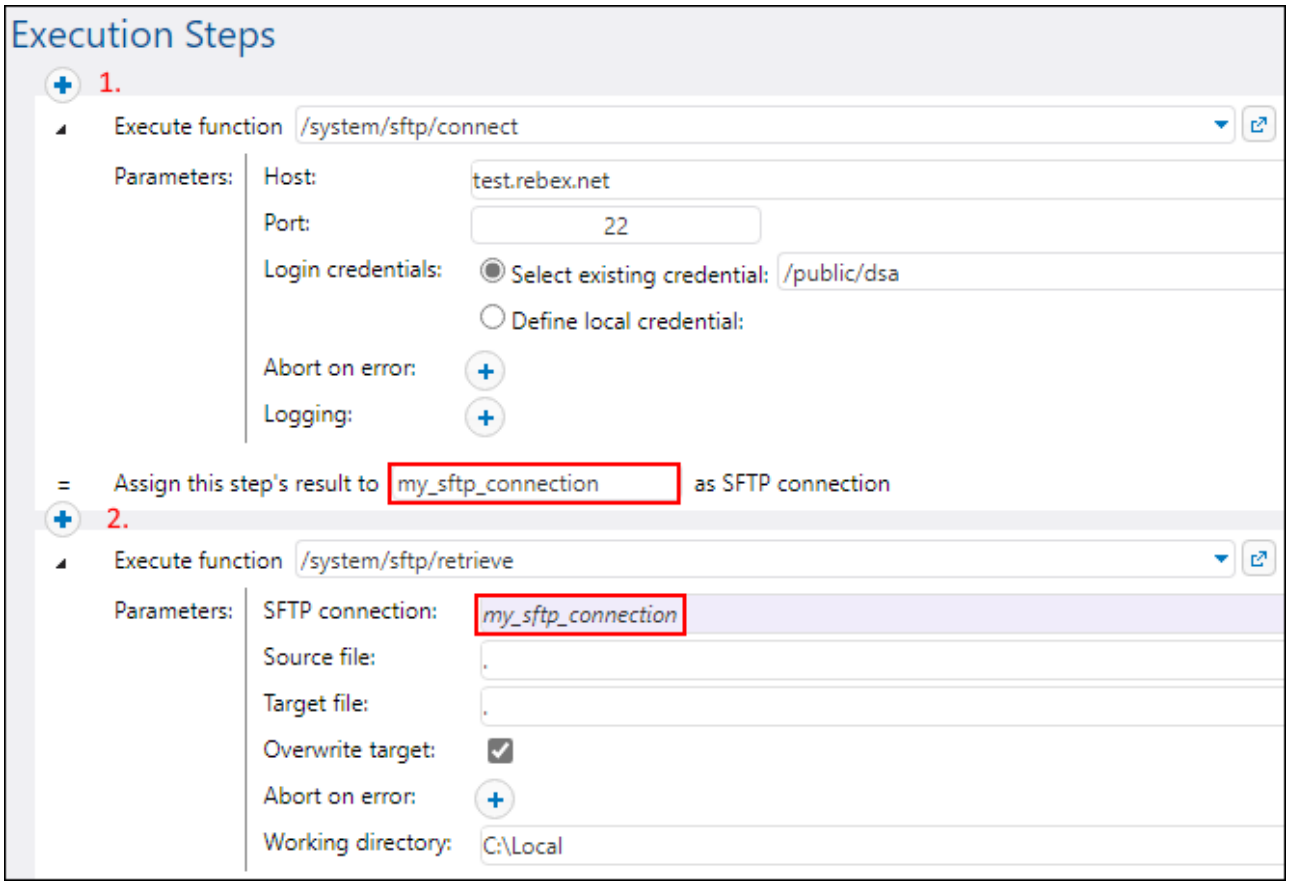
Name	Type	Description
		Optional parameter.
Login credentials	`credential`	The username and password of the FTP account, as a FlowForce credential record, see Credentials 177. Skip this parameter if the FTP server does not require credentials.
Use passive mode	`boolean`	Use passive mode if connection problems occur (for example, if routers or firewalls are set up to prevent active connections).
Use SSL/TLS encryption	`string`	(Optional parameter, the default value is **No**.) To transfer information, FTP uses a command channel and a data channel. If you would like to transfer FTP data without encryption, set this value to **No**. Otherwise, set this value to one of the following: • **Explicit with encrypted command channel** • **Explicit with encrypted command and data channel** If you set any of the two options above, the server certificate will be validated according to the **Verify server certificate** parameter described below. Note: Implicit encryption is considered deprecated, and thus not supported in FlowForce.
Verify server certificate	`string`	(Optional parameter.) Specifies how FlowForce should verify the FTP server's certificate. Valid values: • **No verification** - Accept any certificate. • **Verify against system certificate store** (default

Name	Type	Description
		value) - On Windows, use the certificate store of the user account running the job and the system store to verify the certificate signature. On Linux, use the system certificate store, usually located in **/usr/lib/ssl/cert.pem** and **/usr/lib/ssl/certs**, or the path where the `SSL_CERT_FILE` and `SSL_CERT_DIR` environment variables point to. • **Verify against selected server certificate** - FlowForce will compare the FTP server's certificate with the one specified in the **Server Certificate** parameter. Using this parameter requires the presence of a server certificate and a secure connection. If a secure connection cannot be established, the FTP function will fail.
Server certificate	`certificate`	(Optional parameter.) Specifies the path to a certificate object in FlowForce. The specified FlowForce certificate will be verified against the FTP server certificate if you also set the previous parameter to **Verify against selected server certificate**. Otherwise, this parameter value will be ignored.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, `*.xml`. Any files from the directory specified by the **Working Directory** parameter will be uploaded if they match this wildcard. See also Wildcards in FTP functions 255.

Name	Type	Description
Abort on error	`boolean`	This parameter dictates the function's behavior when execution fails. Namely, on execution failure, the function returns one of the following: • If the **Abort on error** parameter is **false**, then the list of uploaded files is not returned. • If the **Abort on error** parameter is **true**, then the function uploads files until failure is encountered, and then it aborts execution. Therefore, some files may still be uploaded even if execution fails.
Working directory	`string`	The directory from which files are to be uploaded to the FTP server, if they match the wildcard.
Account	`string`	The FTP account name of the user allowed access to the files on the remote server. Optional parameter.

10.5 /system/sftp

The `/system/sftp` container includes functions used to connect to the SSH server with SFTP support. The `/system/sftp` functions enable you to perform operations such as uploading and retrieving files, creating and removing directories, deleting files, and others. In terms of path conventions, the `/system/sftp` functions have the same characteristics as the `/system/ftp` 255 functions. However, the `/system/sftp` functions use a different protocol and require that the connection to the server be established in a separate FlowForce step. Once you have established the SFTP connection, you can use it in further steps to do the required operations (*see screenshot below*).



In the example job illustrated above, two steps have been defined:

- The first step establishes the SFTP connection and declares this object as **`my_sftp_connection`** (*first red rectangle in screenshot above*).
- The second step retrieves all the files from the current directory of the SFTP server and outputs them to the local working directory **`C:\Local`**. The first parameter points to the **`my_sftp_connection`** object declared in the first execution step (*second red rectangle in screenshot above*).

Some parameters can be set to `<Expression>` (e.g., *Login credentials*). To find out more about expressions, see FlowForce Expressions 229.

Wildcards in SFTP functions

The following SFTP functions accept wildcards as parameters:

- /system/sftp/delete-wildcard 293
- /system/sftp/list-directories 294
- /system/sftp/list-files 294
- /system/sftp/retrieve-wildcard 297
- /system/sftp/rmdir-wildcard 299
- /system/sftp/store-wildcard 301

When using such functions, you can enter the following wildcards:

Wildcard	Usage	Example
`*`	Match zero or more characters.	**`*.htm`** will match **`home.htm`** and **`index.htm`**
`?`	Match any single character.	**`*.xm?`** will match **`index.xml`** and **`project.xmi`**

The **`+`** (one or more) wildcard is not supported. Instead, you can use **`?*`** to achieve the same effect. For example, **`*.c?*`** will match **`.cs`** , **`.cp`** and **`.csproj`** files but will not match **`.c`** files.

10.5.1 connect

Full path: **`/system/sftp/connect`**

Connects to the SSH server with SFTP support and returns an SFTP connection object that you can use for other SFTP functions in subsequent steps. Some parameters can be set to `<Expression>` (e.g., *Login credentials*). To find out more about expressions, see FlowForce Expressions 229.

The `/system/sftp/connect` function might return an unconnected SFTP connection if the *Abort on error* parameter is set to `false`. The SFTP connection might also be lost during the execution of a job. In both cases, all subsequent steps with this connection will not succeed.

Parameters

Name	Type	Description
Host	`string`	Mandatory parameter. Address of the remote SFTP server, as a URL or IP address.
Port	`number`	The port number used to connect to the SFTP server. The default value is 22.

Name	Type	Description
Login credential	`credential`	Use the username and password of the SFTP account or select a FlowForce credential record with the username and password or with the username and SSH key. For more information, see Credentials [177]. Skip this parameter if the SFTP server does not require credentials.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.
Logging	`string`	This parameter is optional. It allows diagnosing SSH issues. You can set the log level to *default* (general information), *verbose*, or *debug*. You can leave the parameter empty, in which case no logging will happen. For more information, see the subsection below.

SFTP logging

The *Logging* parameter helps diagnose SSH issues. The log levels can be *default* (general information), *verbose*, and *debug*. The parameter syntax is as follows:

```
( settings ";" )? filename
```

The file must be creatable for writing by the job user account. The file will be overwritten if it exists. You can use, for example, `{instance-id()}` inside the filename to make it unique. If the file cannot be created, the connection step will fail.

Log level configuration
The logging options are listed below:

- *No logging:* If the *Logging* parameter is set to an empty string (empty text field), no logging happens.
- *Default-level log:* If the parameter is a file name, the default-level log will be written to that file. The file name must be an absolute path (e.g., **`C:\temp\logfile.txt`**).
- *Verbose- or debug-level log:* Only if special (more verbose) settings are desired is the extended syntax with a semicolon needed. For example, to get a debug-level log, write the following parameter value in the *Logging* text field:

  ```
  debug;c:\temp\mylogfile.txt
  ```

Global and individual configuration
Log levels can be configured globally for both SFTP and SSH or individually for each. To configure SSH and SFTP separately, the log level must be prefixed with `ssh=` or `sftp=` depending on your needs. Multiple settings are separated by commas. The sample parameter value below shows how to set a debug-level log for SSH and a default-level log for SFTP:

```
ssh=debug,sftp=default;c:\temp\mylogfile.txt
```

Default-level log
The default-level log of a connection attempt may look as follows:

```
[SSH:info   ] SSH Line 2.0 OpenSSH_7.9p1 Debian-10+deb10u2
[SFTP:info   ] Connection established
[SFTP:info   ] Closing SFTP connection
[SFTP:info   ] SFTP read operation failed, status=broken pipe detail=0
```

Verbose-level log
To set the parameter to a verbose-level log, write the relevant parameter value in the *Logging* text field. An example of a verbose-level log is shown below:

```
[SSH:verbose] sending data
[SSH:verbose] Data received 112
[SSH:verbose] Received request result for channel 0
[SFTP:verbose] SFTP connection established
[SSH:verbose] sending data
[SSH:verbose] Data received 208
[SFTP:verbose] Received SFTP version 3 response
[SFTP:info   ] Connection established
[SSH:verbose] sending data
[SFTP:info   ] Closing SFTP connection
[SFTP:verbose] Closing SFTP channel
[SSH:verbose] sending data
[SSH:verbose] sending data
[SFTP:info   ] SFTP read operation failed, status=broken pipe detail=0
[SSH:verbose] Connected closed
[SSH:verbose] Data received 0
```

The debug-level log will show more detailed information about all operations.

10.5.2 delete

Full path: **`/system/sftp/delete`**

Deletes a file from the SFTP Server. This function returns `true` if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Target file	`string`	Mandatory parameter. Specifies the name of a file to be deleted.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.3 delete-wildcard

Full path: **`/system/sftp/delete-wildcard`**

Deletes from the SFTP server any files that match a wildcard (e.g., **`*.xml`**). This function returns a list of strings with the deleted file names if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, **`*.xml`**. Any files matching the wildcard will be deleted from the SFTP server. See also *Wildcards in SFTP functions* 290.
Abort on error	`boolean`	This parameter determines what should be the return value of the function if execution fails. If this parameter is `false`, the function will return a list of directory names that have been

Name	Type	Description
		successfully deleted and omit those file names that cannot be deleted for some reason. If this parameter is `true`, the job execution will be aborted in the first file that cannot be deleted. The default value is `true`.

10.5.4 list-directories

Full path: **`/system/sftp/list-directories`**

If the execution has been successful, the `list-directories` function returns a list of strings with directory names that match the specified wildcard. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a directory wildcard to match.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.5 list-files

Full path: **`/system/sftp/list-files`**

If the execution has been successful, the `list-files` function returns a list of strings with file names that match the specified wildcard. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard to match.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.6 mkdir

Full path: **`/system/sftp/mkdir`**

Creates a directory on the SFTP server. This function returns `true` if execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see details below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Target directory	`string`	Mandatory parameter. Specifies the name of a directory to be created.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.7 move

Full path: **/system/sftp/move**

Moves a file to the specified destination location on the SFTP server. This function returns `true` if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Source file	`string`	Mandatory parameter. The source path of the file that needs to be moved.
Target file	`string`	Mandatory parameter. Destination path to which the specified file will be moved.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.8 retrieve

Full path: **/system/sftp/retrieve**

Retrieves a file from the SFTP server. This function returns `true` if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes

Name	Type	Description
		an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Source file	`string`	Mandatory parameter. Specifies the source path of the file to be retrieved.
Target file	`string`	Mandatory parameter. Specifies the local destination file path. If you specify a relative path, it will be resolved against the working directory. If you use an absolute path, the path specified in the *Working directory* parameter will not be used.
Overwrite target	`boolean`	Optional parameter. Set this to `true` if a destination file with the same name should be overwritten. The default value is `false`.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.
Working directory	`string`	Specifies the working directory against which all local relative paths will be resolved.

10.5.9 retrieve-wildcard

Full path: **`/system/sftp/retrieve-wildcard`**

Retrieves from the SFTP server any files that match a wildcard (e.g., **`*.xml`**). This function returns a list of strings with local file names if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see details below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes

Name	Type	Description
		an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, `*.xml`. Any files matching the wildcard will be retrieved. See also *Wildcards in SFTP functions* 290.
Target directory	`string`	This is an optional parameter that controls where retrieved files will be stored. Another way to specify the location of retrieved files is to set the *Working directory* parameter. Both parameters can also be used simultaneously: You can use the *Working directory* parameter to specify the parent folder and the *Target directory* to specify the relative path to a subfolder.
Overwrite target	`boolean`	Optional parameter. Set this parameter to `true` if destination files with the same names should be overwritten. The default value is `false`.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.
Working directory	`string`	Specifies the working directory against which all local relative paths will be resolved.

10.5.10 rmdir

Full path: **`/system/sftp/rmdir`**

Deletes a directory from the SFTP server. This function returns `true` if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Target directory	`string`	Mandatory parameter. Specifies the name of the directory to be deleted.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.

10.5.11 rmdir-wildcard

Full path: **`/system/sftp/rmdir-wildcard`**

Deletes from the SFTP server any directories that match a wildcard (e.g., **`TEST*`**). This function returns a list of strings with the deleted directory names if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see details below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, **`TEST*`**. Any directories matching the wildcard will be deleted. Directories must be empty for the operation to succeed. See also *Wildcards in SFTP functions* 290.
Abort on error	`boolean`	This parameter determines what should be the return value of the function if the execution

Name	Type	Description
		fails. If this parameter is `false`, the function will return the list of directory names that have been successfully deleted and omit those directory names that cannot be deleted for some reason. If this parameter is `true`, the job execution is aborted in the first directory that cannot be deleted. The default value is `true`.

10.5.12 store

Full path: **`/system/sftp/store`**

Uploads a file to the SFTP server. This function returns `true` if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Source file	`string as file`	Mandatory parameter. Specifies the path of the local file to be uploaded.
Target file	`string`	Mandatory parameter. Specifies the path on the remote server to which the file will be uploaded. If you specify a relative path, it will be resolved against the working directory. If you use an absolute path, the path specified in the *Working directory* parameter will not be used.
Overwrite target	`boolean`	Optional parameter. Set this parameter to `true` if a destination file with the same name should be overwritten. The default value is `false`.
Abort on error	`boolean`	Optional parameter. If job

Name	Type	Description
		execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.
Working directory	`string`	Specifies the working directory against which all local relative paths will be resolved.

10.5.13 store-wildcard

Full path: **`/system/sftp/store-wildcard`**

Uploads files from a local directory to the SFTP server if the files match a wildcard (e.g., **`*.xml`**). This function returns a list of strings with the uploaded local file names if the execution has been successful. Otherwise, the outcome depends on the *Abort on error* parameter (*see details below*).

Parameters

Name	Type	Description
SFTP Connection	`SFTP Connection`	Mandatory parameter. This is a FlowForce object that establishes an SFTP connection. To get the SFTP connection object, call the `/system/sftp/connect` 290 function first, in a separate execution step.
Wildcard	`string`	Mandatory parameter. Specifies a wildcard, for example, **`*.xml`**. Any files matching the wildcard will be uploaded to the SFTP server. See also *Wildcards in SFTP functions* 290.
Target directory	`string`	Mandatory parameter. Specifies the directory name on the remote system to which files will be uploaded. If you specify a relative path, it will be resolved against the working directory. If you use an absolute path, the path specified in the *Working directory* parameter will not be used.

Name	Type	Description
Overwrite target	`boolean`	Optional parameter. Set this parameter to `true` if destination files with the same names should be overwritten. The default value is `false`.
Abort on error	`boolean`	Optional parameter. If job execution fails and the *Abort on error* parameter is set to `true`, the job execution will be aborted. The default value is `true`.
Working directory	`string`	Specifies the working directory against which all local relative paths will be resolved.

10.6 /system/mail

The **/system/mail** container includes the send 303 and send-mime 304 functions that are used to send email.

10.6.1 send

Full path: /system/mail/send

Sends e-mail to the specified recipients, generally the administrator.

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Before using this function, ensure that the mail server settings are configured (see Setting Mail Parameters 91).

Parameters

Name	Type	Description
From	string	Email address from which the e-mail message is to be sent, for example: **flowforce@<hostname>**.
To	string	Recipient's email address. Mandatory parameter. This field may also contain a *comma-separated* list of multiple destination e-mail addresses.
Subject	string	Subject line of the message. Mandatory parameter.
Message body	string	Optional parameter that provides the body text of the message, as string. The message body supports ASCII as well as Unicode characters.

Name	Type	Description
		The text box for the message body allows entering multiple lines and expressions in curly { } braces.
Attachment	`string as file`	File name of the attachment sent with the email.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.

Examples

See Adding Error Handling to a Job 534.

10.6.2 send-mime

Full path: `/system/mail/send-mime`

Sends e-mail to the specified recipients, generally the administrator.

> Before using this function, ensure that the mail server settings are configured (see Setting Mail Parameters 91).

This function returns Boolean TRUE if execution was successful. If the job execution fails, the outcome depends on the value of the **Abort on error** parameter, as follows:

- If the **Abort on error** parameter is TRUE (default value), the job execution is aborted. In this case, you can still handle errors by means of protected blocks (see Handling Step Errors 152).
- If the **Abort on error** parameter is FALSE, the function returns FALSE.

Unlike the `send` function, the **Message body** parameter of this function expects an expression that produces a stream, not a string. This enables you to get the message body (for example, as HTML) from a stream.

> To obtain HTML content for the message body, it is strongly recommended to call a StyleVision Server transformation that produces HTML output as MIME. FlowForce Server by itself does not collect any images, stylesheets, or similar resources referenced by HTML files into a self-contained MIME stream.

In order for produce a self-contained HTML message body with StyleVision Server, do the following:

1. Design the HTML body of the email in Altova StyleVision. The design may contain local images and stylesheets.
2. Deploy the StyleVision transformation to FlowForce Server. In FlowForce, the transformation becomes a built-in FlowForce function that can be executed by StyleVision Server.
3. Create a job that calls the StyleVision Server transformation above, making sure to select the **GenerateHtmlOutputAsMime** option in the job configuration page.
4. In the job configuration page, call FlowForce Server expression functions to pick up the generated MIME stream and pass it to the "Message body" parameter of the `send-mime` function (see "Example 1" below).

> If any external resources referenced by the HTML file cannot be embedded into the MIME stream, they will be added as attachments to the email.

An example job that produces HTML output as a MIME stream is illustrated below. For a step-by-step example that illustrates how to deploy StyleVision transformation to FlowForce Server, see Creating a Job from a StyleVision Transformation 560. For more information about StyleVision Server integration, see Integration with Other Altova Servers 399.

To create the stream for the message body directly in FlowForce, you can also call expression functions such as `stream-open` or `stream-from-string`. Likewise, you can use MIME expression functions 362 to customize the e-mail or attachment message headers.

> To prevent the e-mail from landing into the "Junk" folder on the recipient's side, you should construct the MIME headers in a way that is allowed by the receiving server or program.

Parameters

Name	Type	Description
From	`string`	Email address from which the e-mail message is to be sent, for example: **flowforce@<hostname>**.
To	`string`	Recipient's email address. Mandatory parameter. This field may also contain a *comma-separated* list of multiple destination e-mail addresses.
Subject	`string`	Subject line of the message. Mandatory parameter.
Message body	`stream`	Body text of the message, as a FlowForce expression that returns a stream type.
Attachment	`sequence of stream`	The attachment(s) sent with the email. Each attachment must be a FlowForce expression that

Name	Type	Description
		produces a stream. Call stream expression functions 323 to create streams from strings or files. Call MIME expression functions 362 to add, modify, or delete MIME headers.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.

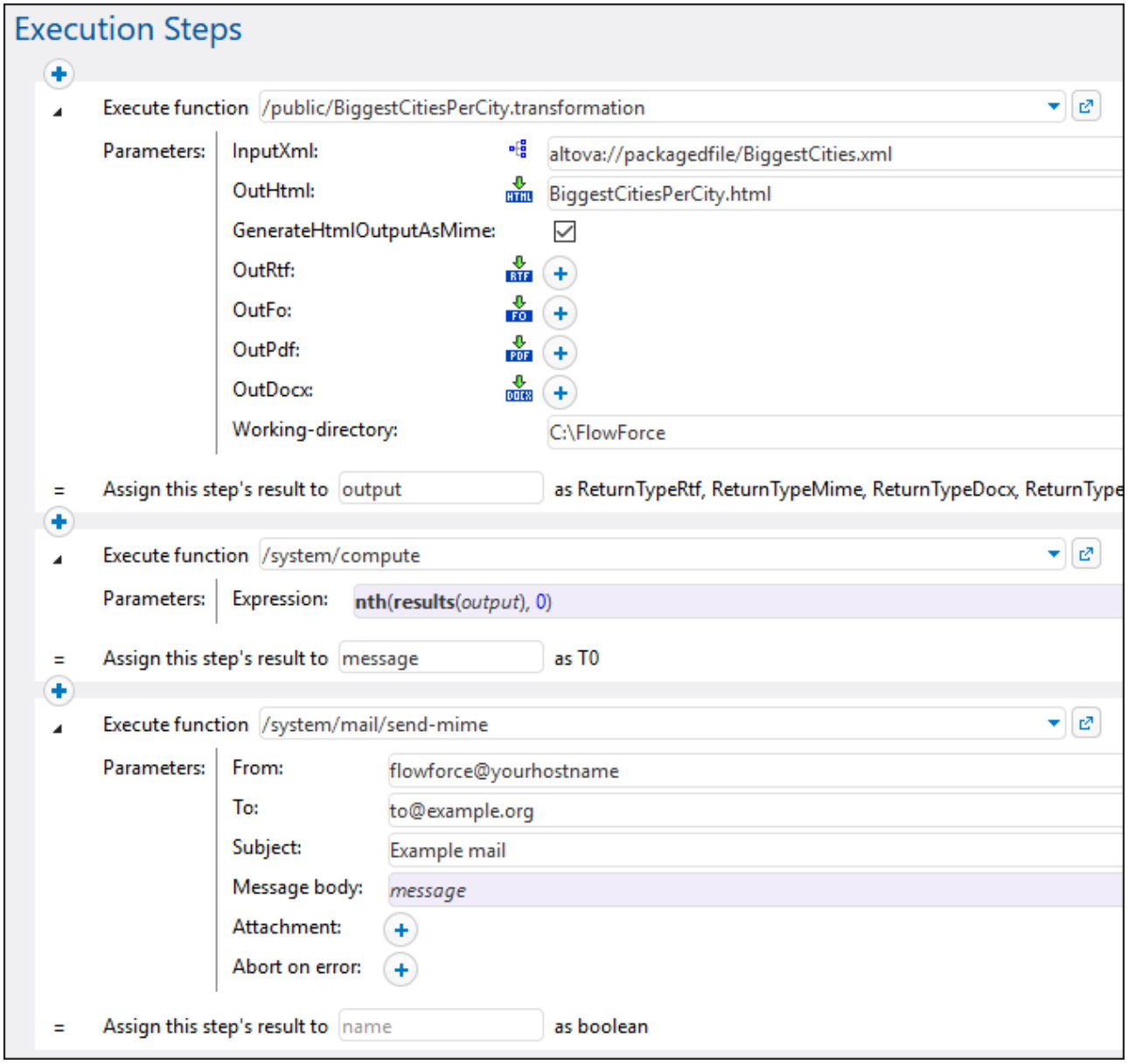
Examples

Example 1: The job illustrated below invokes the `send-mime` function in order to send an e-mail in HTML format.

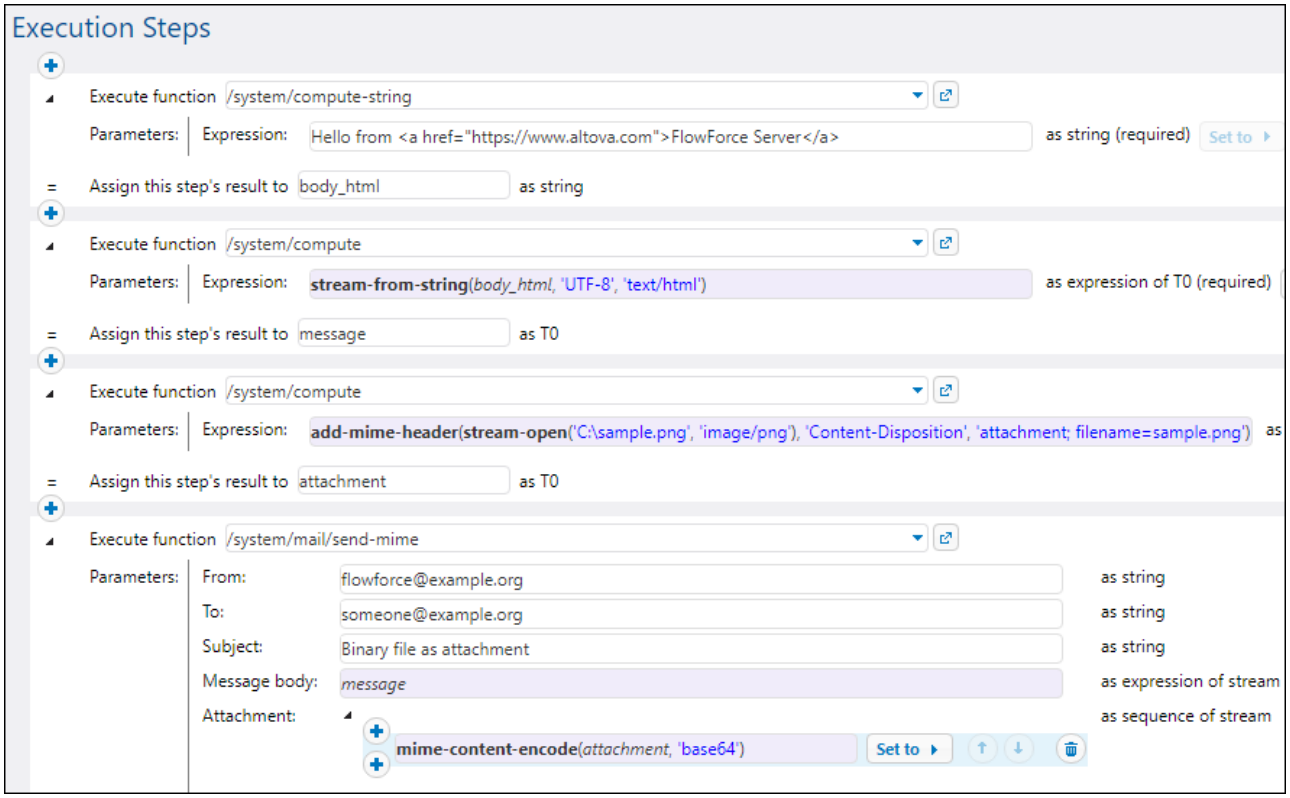
The first execution step generates HTML output by calling a StyleVision Server transformation. This transformation was designed with StyleVision and then deployed to FlowForce Server, as illustrated in Creating a Job from a StyleVision Transformation 560. Notice that the **GenerateHtmlOutputAsMime** check box is selected. Also, the result of the first execution step was called "output" (we will need this string in a subsequent step and will refer to it simply by typing "output" inside an expression).

The second execution step calls the `compute` function in order to compute a FlowForce expression. Namely, the expression `nth(results(output), 0)` picks up the MIME stream with index 0 (in this case, **OutHtml**) from the result generated by the previous step.

Finally, the third execution step sends the actual e-mail message. The "Message body" field also contains a FlowForce expression, which in this case is the result computed previously in step 2.



Example 2: The job illustrated below invokes the `send-mime` function in order to send an e-mail in HTML format that also contains an image attachment in .png format.



The first execution step prepares the HTML code for the message body. For simplicity, the HTML code in this example was typed directly in the text box. The recommended way to obtain HTML output is to call a StyleVision Server transformation, as illustrated in the previous example. This execution step produces some string output that will be used in a subsequent step.

The second execution step produces the body of the e-mail, as a stream. Namely, it converts the result of the first execution step (*body_html*, of type `string`) to a `stream`. The stream-from-string[324] function was called for that purpose. The desired encoding and MIME type are supplied as arguments to the function.

The third execution step creates the attachment of the e-mail, also as a stream. The image attachment is from a local path, **C:\sample.png**. More specifically, this step computes the following expression:

```
add-mime-header(stream-open('C:\sample.png', 'image/png'), 'Content-
Disposition', 'attachment; filename=sample.png')
```

The expression above does the following:

- The stream-open[325] function opens the image as a stream
- The add-mime-header[362] function adds the "Content-Disposition" header to the stream. This way, the image attachment will have the intended name ("sample.png").

Finally, the expression from the "Attachment" field is required because this is a binary file. Such files have to be encoded as **base-64** in order to be preserved during transmission, by using the mime-content-encode[369] expression function.

10.7 /system/maintenance

The **/system/maintenance** container includes functions used to perform maintenance operations on the server.

10.7.1 archive-log

Full path: `/system/maintenance/archive-log`

Moves the older log records to an archive file on the server. Returns the name of the archive file that was created, as string value.

Parameters

Name	Type	Description
Older than, days	`number`	Archives files older than the number of days entered here. The default value is **30**.
Archive directory	`string`	Archive directory name, (for example, **c:\temp**). Mandatory.
Archive file prefix	`string`	Specifies the prefix of the archive file. The default value is **flowforcelog**.
Delete archived records	`boolean`	Select this check box to delete archived records from the FlowForce Server database.
Working directory	`string`	Specifies the working directory of the job (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

10.7.2 cleanup-files

Full path: `/system/maintenance/cleanup-files`

Deletes those files that are not in use or referenced by any deployed objects (such as MapForce mappings and StyleVision transformations). Returns the number of files that were deleted, as numeric value.

When you delete deployed objects, or when you re-deploy existing objects with modified files, any files associated with previously deployed objects become unused. By default, FlowForce Server does not delete the unused files. Therefore, in order to clean up the disk space, it is strongly recommended to create a job which

periodically calls this function, especially in enterprise environments where multiple users deploy objects to FlowForce Server.

To see the current disk space used by deployed objects, check the size of the *files* folder located in the FlowForce Server application data folder (see FlowForce Server Application Data 104).

This function does not have any parameters.

10.7.3 truncate-log

Full path: `/system/maintenance/truncate-log`

Deletes log records older than the date supplied. Returns the number of records that were deleted, as numeric value.

Parameters

Name	Type	Description
Older than, days	`number`	Truncates (deletes) records older than the number of days entered here. The default value is 30.

10.8 /system/shell

The **/system/shell** container includes the `commandline` 311 function, which is used to execute shell commands or scripts.

10.8.1 commandline

Full path: `/system/shell/commandline`

Executes a shell command or a batch file.

> To have FlowForce Server jobs read environment variables, they must be defined in scripts, and those scripts must be executed with the `/system/shell/commandline` function. Be aware that FlowForce Server is running a non-interactive shell, which means all behavior specific to interactive shells is not applicable (such as executing .profile or .bashrc on Linux).

If the exit code from the last shell command is other than "0", the outcome is as follows:

- If the parameter **Abort on error** is **true** (default), this function aborts execution. In this case, you can handle the error by means of protected blocks (see Handling Step Errors 152).
- If the parameter **Abort on error** is **false**, the function returns the result of the shell command, including the standard output, the standard error, and the exit code.

If the exit code from the last command is "0" (success), the function returns the result of the last shell command, as generic type. To handle the value returned by this function in another step or job, do the following:

1. Name the returned result by entering a value in the **Assign this step's result to** text box (for example, "myresult").
2. Create a new step which executes either the function `compute` or `compute-string`, depending on what return type you need.
3. Enter as argument to the above function an expression which gets the desired part from the generic result. For example, enter the expression `stdout(myresult)` to get the standard output of the result as stream, and `stderr(myresult)` to get the standard error output stream. To get the same values as string, use `content(stdout(myresult))` and `content(stderr(myresult))`, respectively.

Note that the `stdout` function (and the job) will fail if the shell command does not return a standard output. Likewise, the `stderr` function will fail if there is no standard error.

See also Handling Data Types in Steps 159 and Step Result Functions 314.

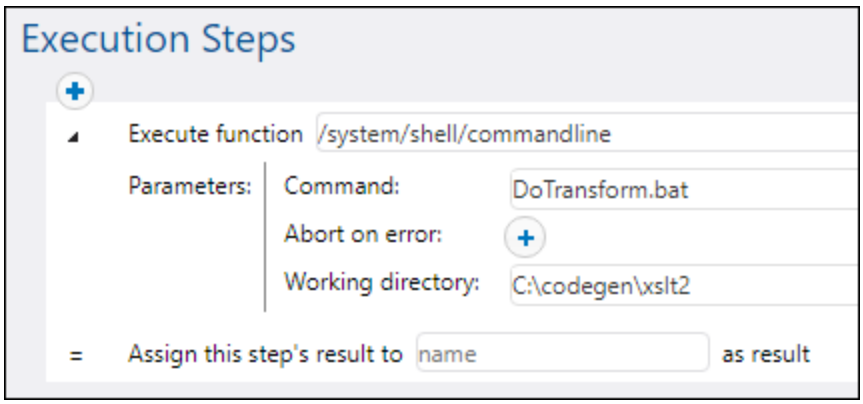
Parameters

Name	Type	Description
Command	`string`	Enter the shell command to

Name	Type	Description
		execute.
Abort on error	`boolean`	This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	`string as directory`	Specifies the working directory of the job (for example, **c:\somedirectory**). If relative paths are used, they will be resolved against the working directory.

Examples

The following job executes a Windows batch file called **DoTransform.bat**. Assuming that the **DoTransform.bat** requires some XML file as input, the input XML file must be copied to the working directory. In this example, the working directory is **C:\codegen\xslt2**.



The following job calls RaptorXML Server to run an XSLT transformation with parameters. It is assumed that the PATH environment variable contains the path to the RaptorXML Server executable, for example **C:\Program Files (x86)\Altova\RaptorXMLServer2023\bin**. For more information about RaptorXML Server, see https://www.altova.com/raptorxml.

For a step-by-step example which handles the output returned by the command line, see Check if a path exists 508.

11 Expression Functions

This chapter provides reference to the FlowForce expression functions. To understand how to use expressions, see FlowForce Expressions 229. The list of available expression functions is given below:

11.1 Step Result Functions

Step result functions allow you to process the result returned by jobs (or the result returned by execution steps within jobs).

11.1.1 error-message

This function returns the text of the error message encountered by a step. The typical usage of this function is inside a protected block, and specifically inside the "On Error" handler. The function may return an empty string if no error has been encountered or if it is not technically possible to retrieve the text of the error due to the nature of the job.

Signature

```
error-message(result:result) -> string
```

Parameters

Name	Type	Description
result	`result`	Supplies the erroneous step from which the error text should be retrieved. To get the erroneous step, call the `failed-step()` function.

Examples

See Add error handling to a job 534.

11.1.2 exitcode

Returns the numeric exit code of the result.

Signature

```
exitcode(result:result) -> number
```

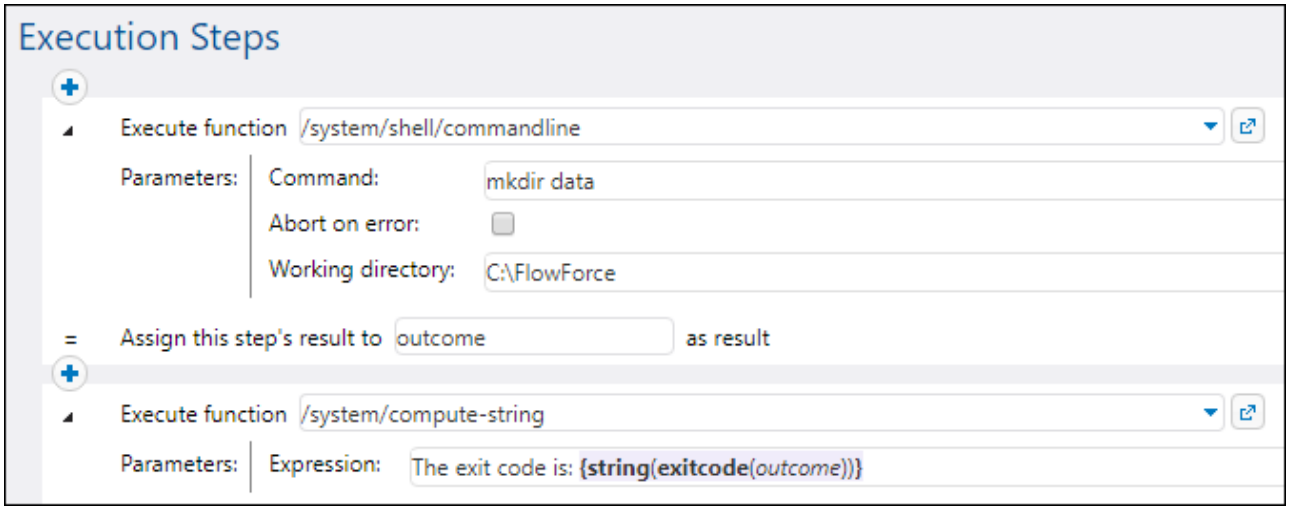
Parameters

Name	Type	Description
result	`result`	The result of the step whose exit code you want to get.

Examples

The following job consists of two steps. The first step invokes a Windows command line command which attempts to create a directory called **data** in the current working directory (`C:\FlowForce`). The result of this step is declared as **outcome**. The second step gets the **outcome** and returns the numeric exit code from it, with the help of the `exitcode` function. The numeric exit is then converted to a string, with the help of the `string` function. This conversion is required because the data type of the expression is string.

Importantly, the **Abort on error** option is not selected; otherwise, the execution would stop in case of error, and so there wouldn't be any exit code for the second step to process.



When the job runs for the first time, the **data** directory is supposedly created successfully, and the exit code would be **0**. On subsequent runs, it cannot be created because it already exists, so the exit code would be **1**.

See also Adding Error Handling to a Job 534.

11.1.3 failed-step

Returns the result of a failed execution step. Using this function is meaningful when you are handling errors with protected blocks, as described in Handling Step Errors 152. The **failed-step** function must be part of the "On error" handler; otherwise, the step where you are using it will fail because there is no erroneous step.

This function returns a value of type **result** that represents the result of the erroneous step. To find the **result**'s attributes, pass this function as argument to expression functions such as **stdout** or **stderr**, for example:

```
stderr(failed-step())
stdout(failed-step())
```

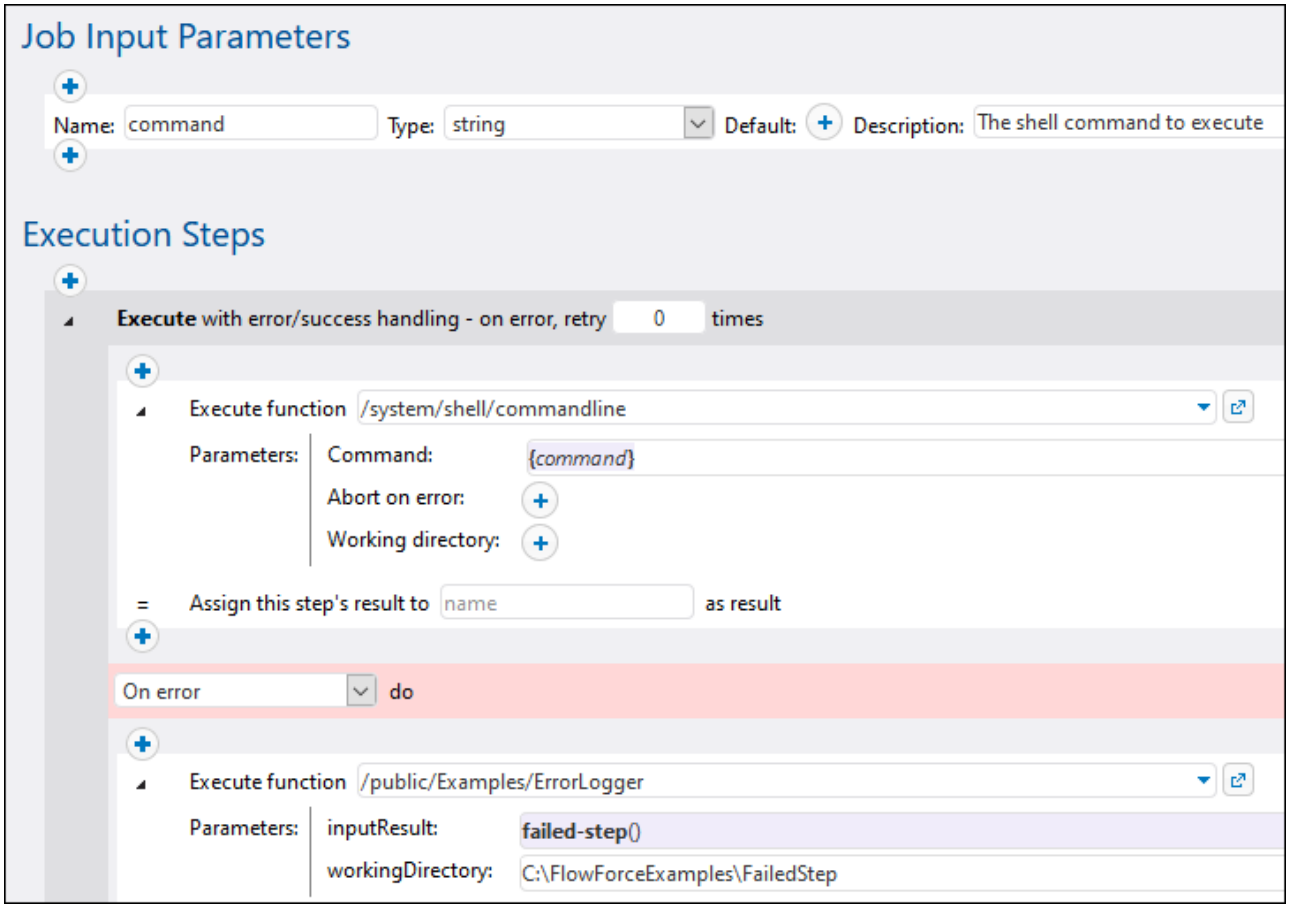
Whether you should use **stderr** or **stdout** depends on whether the failing step returns the error information in the standard error or standard output streams, respectively.

Signature

```
failed-step() -> result
```

Examples

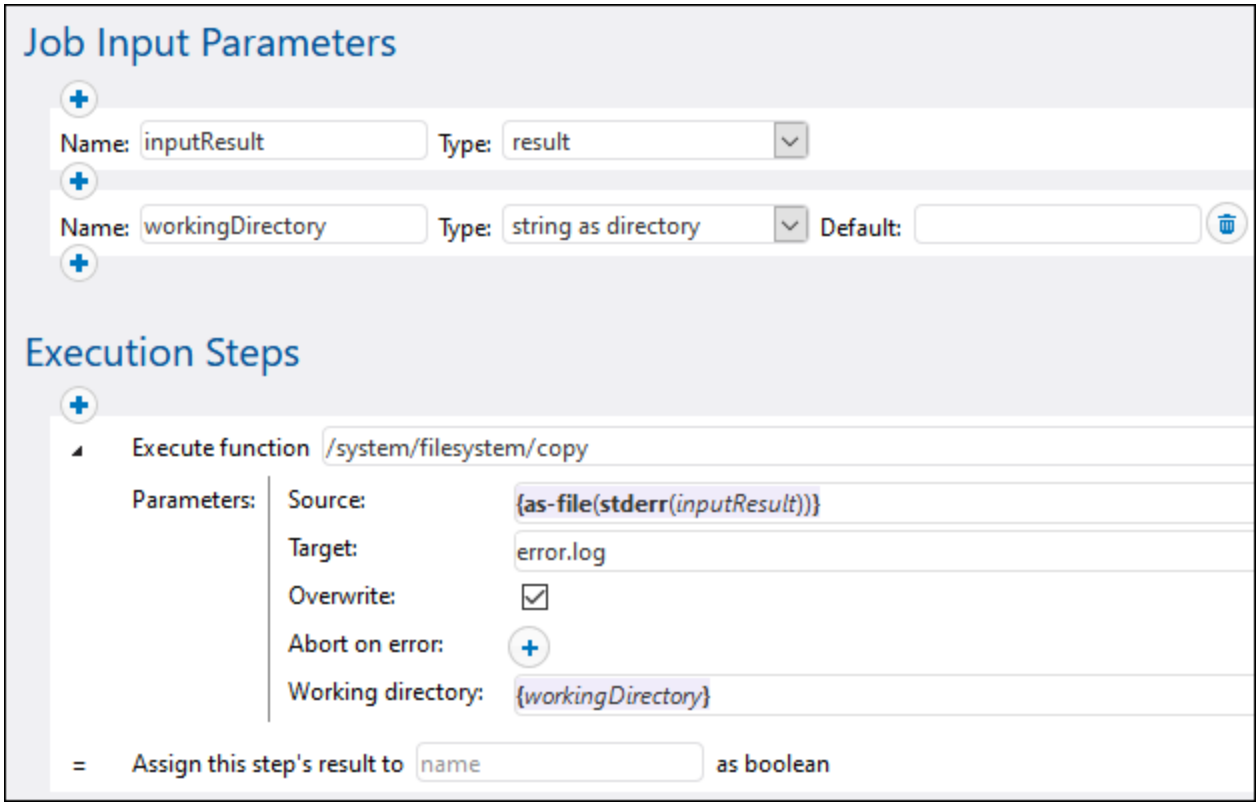
The job illustrated below uses error handling, so it qualifies for a call to the **failed-step** function. The first execution step attempts to run a shell command which is supplied as a job input parameter. If the command fails with an error, the "On error" handler will be executed. The first and only step of the "On Error" handler calls an error handling sub-job which was created separately and is discussed below.



Although you can configure your error handling differently, the error-handling sub-job in this example takes two input parameters:

1. **inputResult** - the output of the `failed-step` function, of type **result**.
2. **workingDirectory** - the directory to which the log file containing the error details will be written.

The error handling sub-job looks as follows:



The execution step above invokes the **copy** function in order to create a file called **error.log** in the job's working directory. The expression from the **Source** text box does the following:

1. The **stderr** expression function converts the standard error provided by **inputResult** to a stream. As mentioned above, in some cases, you might need to use **stdout** instead of **stderr**. Both **stdout** and **stderr** take a value of type **result** as argument. That's precisely the return type produced by the **failed-step** function (which in this example was called in the main job).
2. The **as-file** function converts the stream to a file and writes it to the disk. The path of the file is relative to the working directory.

For more examples, see:

- Add Error Handling to a Job 534
- Validate an XML Document with Error Logging 570

11.1.4 results

Returns an array of streams of the specified result, optionally filtered by name. Use the function `nth` to access a particular value in the array.

Signature

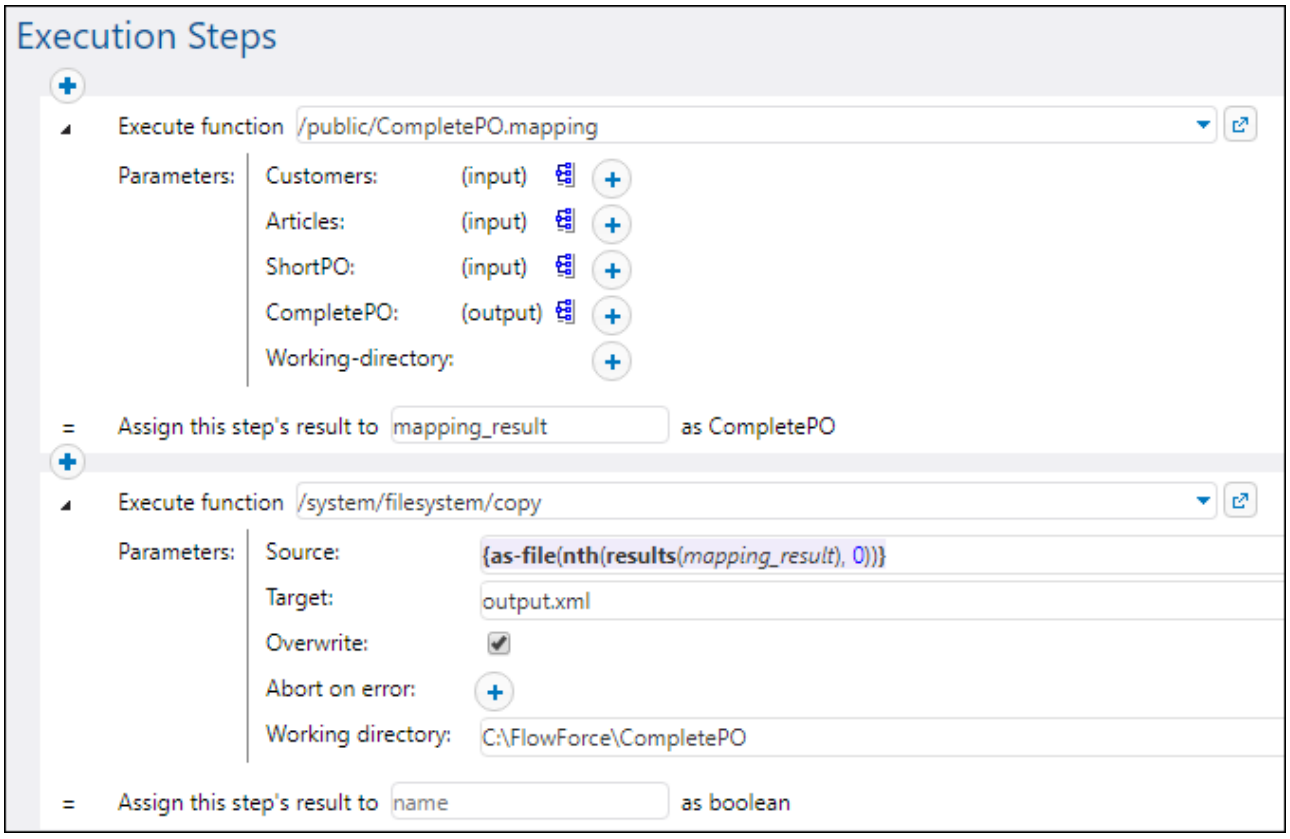
```
results(result:result, name:string) -> array of stream
```

Parameters

Name	Type	Description
result	`result`	Mandatory parameter. The result of the step from which you want to return an array of streams.
name	`string`	Optional parameter. When provided, filters by name a particular value in the result.

Examples

Example A. Let's suppose that you have deployed to FlowForce Server a mapping that generates a single XML file as output. An example of such a mapping is **CompletePO.mfd** included with MapForce examples. The name of the target XML component in MapForce is "CompletePO". To process the result of this mapping and save it to a file from FlowForce, configure the job as follows:



In the job configuration above, the first step runs the mapping and returns the result as **mapping_result**. In the second step, the expression

```
{as-file(nth(results(mapping_result), 0))}
```

processes the **mapping_result** and converts it to a file. Namely, the `results` function picks the array of streams from the MapForce component. The nth 340 function picks the first item from this array. Finally, the as-file 323 function generates a file from the stream.

The copy 250 function copies the generated file to the working directory. The **Target** text box defines the name of the generated file. Any existing file with the same name will be overwritten.

Example B. Let's suppose that you have deployed to FlowForce Server a mapping that has two target XML components, "MarketingExpenses" and "DailyExpenses". An example of such a mapping is **MarketingAndDailyExpenses.mfd** included with MapForce examples. To generate a file from the "DailyExpenses" component, create a job similar to the one above, but change the expression to:

```
{as-file(nth(results(mapping_result,'DailyExpenses'), 0))}
```

The only difference here is that the array of streams produced by the mapping is filtered by the name of the desired component (in this case, "DailyExpenses").

Example C. Let's suppose that you have deployed to FlowForce Server a mapping that generates multiple XML files dynamically. The output file names are generated by the mapping itself and are not known before runtime. An example of such a mapping is **DividePersonsByDepartmentIntoGroups.mfd** included with MapForce examples. To generate the third output file of the mapping, create a job similar to the one above, and change the expression to:

```
{as-file(nth(results(mapping_result), 2))}
```

Here we need the third file, so the index supplied as second argument to the nth function is **2** (not **3**), because the index is zero-based.

See also the following examples:

- Creating a Job from a StyleVision Transformation 560
- Generate Multiple PDFs from Multiple XMLs 580

11.1.5 retry-count

Returns a number that indicates how many times FlowForce re-tried the execution of one or more steps that have error/success handling (a so-called "protected block"). Note that the function specifically evaluates the innermost protected block surrounding the function. If no retries took place (that is, if the first run of the protected block was successful), the return value is **0**. See also On-Retry 153.

Signature

```
retry-count() -> number
```

11.1.6 stdout

Some execution steps (such as those that run shell commands) return standard output. For example, the shell command `dir` (on Windows) returns a list of directories. When a step returns a result, FlowForce Server automatically assigns to it the generic type `result`. With the `stdout` function, you can get access to the standard output of result, as follows:

```
stdout(result)
```

where `result` is the value returned by some execution step.

This function fails if `result` does not provide standard output.

Signature

```
stdout(result:result) -> stream
```

Parameters

Name	Type	Description
result	`result`	The result of the step whose standard error you want to get.

Examples

See the following examples:

- Adding Error Handling to a Job 534
- Validate an XML Document with Error Logging 570
- Check if a Path Exists 508

11.1.7 stderr

Returns the standard error of the result. Fails if the result does not provide a standard error.

Signature

```
stderr(result:result) -> stream
```

Parameters

Name	Type	Description
result	`result`	The result of the step whose standard error you want to get.

Examples

See Adding Error Handling to a Job 534 for an example.

11.2 Stream Functions

Stream functions are used to process streams of data. You can pass streams to FlowForce Server either by means of Web services or from step results.

11.2.1 as-file

Creates a file if the stream source is a file. Creates a temporary file if the stream source is not a file.

Signature

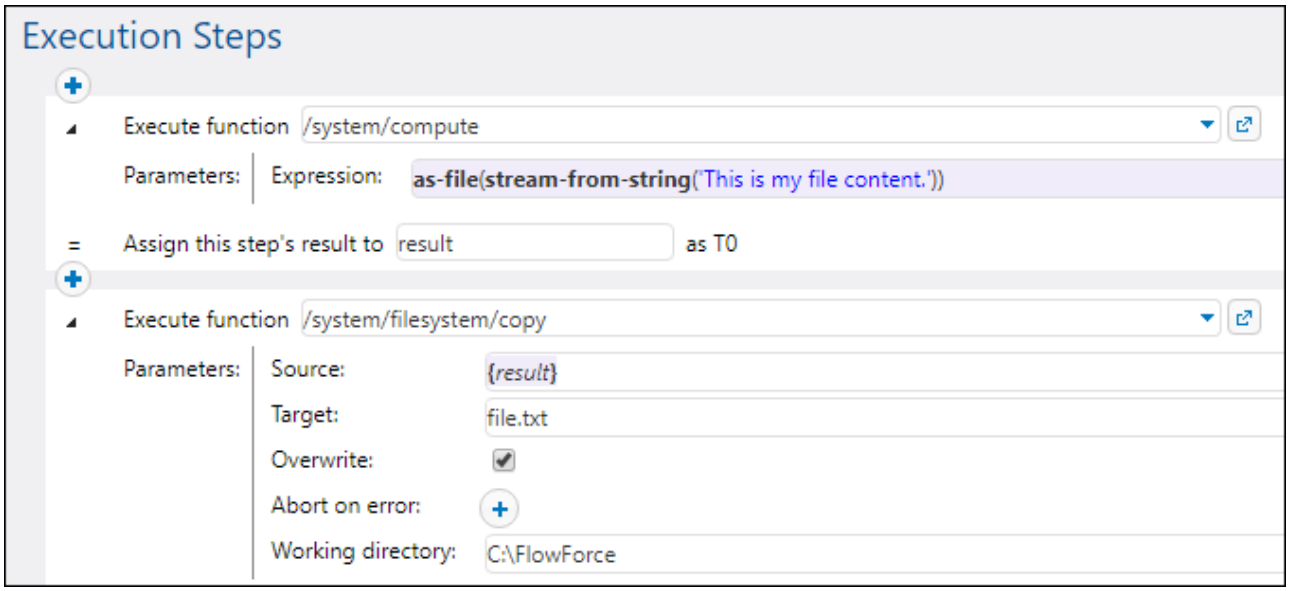
```
as-file(stream:stream) -> string
```

Parameters

Name	Type	Description
stream	`stream`	Specifies the stream source.

Examples

The following job creates a file called **file.txt** with one line of text. First, the stream-from-string[324] function generates a stream from the text supplied as argument. Next, the `as-file` function takes the stream as argument and generates a temporary file from it. To copy the temporary file to a permanent path, the built-in copy[250] function is called from a separate execution step. The file is copied to the working directory of the job (`C:\FlowForce`) and will be overwritten each time the job runs.



See also Validate an XML Document with Error Logging[570].

11.2.2 content

Converts the contents of a stream in the specified encoding to a string.

Signature

```
content(stream:stream, encoding:string="UTF-8") -> string
```

Parameters

Name	Type	Description
stream	`stream`	Specifies the stream source.
encoding	`string`	Specifies the encoding to use. The default encoding is 'UTF-8'.

Examples

See the following example:

- Adding Error Handling to a Job 534

11.2.3 empty-stream

Creates an empty stream.

Signature

```
empty-stream() -> stream
```

11.2.4 stream-from-string

Creates a stream from a string using the supplied encoding. The content type supplied as argument is associated to the stream. This type of stream is not automatically saved as a file.

Signature

```
stream-from-string(string:string, encoding:string="UTF-8",
contenttype:string=contenttype=text/plain) -> stream
```

Parameters

Name	Type	Description
string	`string`	The string from which the stream should be created.
encoding	`string`	Specifies the encoding to use. The default encoding is 'UTF-8'.
contenttype	`string`	Specifies the `contenttype` to associate to the stream. The default is `contenttype=text/plain`

11.2.5 stream-open

Creates a stream from an existing file.

Signature

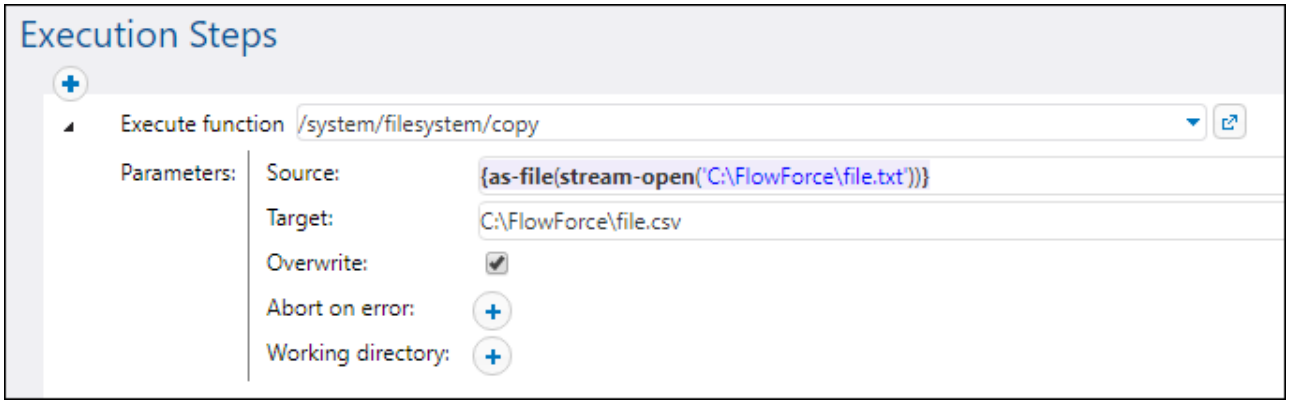
```
stream-open(name:string, contenttype:string=contenttype=application/octet-stream) ->
stream
```

Parameters

Name	Type	Description
name	`string`	The path of the source file for this stream.
contenttype	`string`	Specifies the `contenttype` to associate to the stream. The default is `contenttype=application/octet-stream`

Examples

The following job opens an existing file having the **.txt** extension and writes it back to the same directory with the **.csv** extension:



11.3 File System Functions

File system functions permit access to the file system. To execute these functions, the job must use the credentials of a user account with corresponding access rights on the operating system.

11.3.1 list-files

Lists the file/s specified by the path, which may end with a wildcard. It returns the string list. If the path does not end with a path separator and is not a wildcard, a search is made for exactly the specified item in the parent directory.

Signature

```
list-files(path:string) -> list of string
```

Parameters

Name	Type	Description
path	`string`	Specifies the path to a directory or file.

Examples

See Copy Files 512 for an example.

11.3.2 list-directories

Lists the subdirectories in the path (which may terminate with a wildcard) and returns the resulting string list.

Signature

```
list-directories(path:string) -> list of string
```

Parameters

Name	Type	Description
path	`string`	Specifies the path to a directory.

11.3.3 read-lines

Reads the lines from the given file and returns them as a list of strings. The returned strings include the line ends (such as `\n`). You may need to trim each line with the help of the `trim()` function before processing it further, as illustrated in the example below.

Signature

```
read-lines(filename:string, encoding:string="UTF-8") -> list of string
```

Parameters

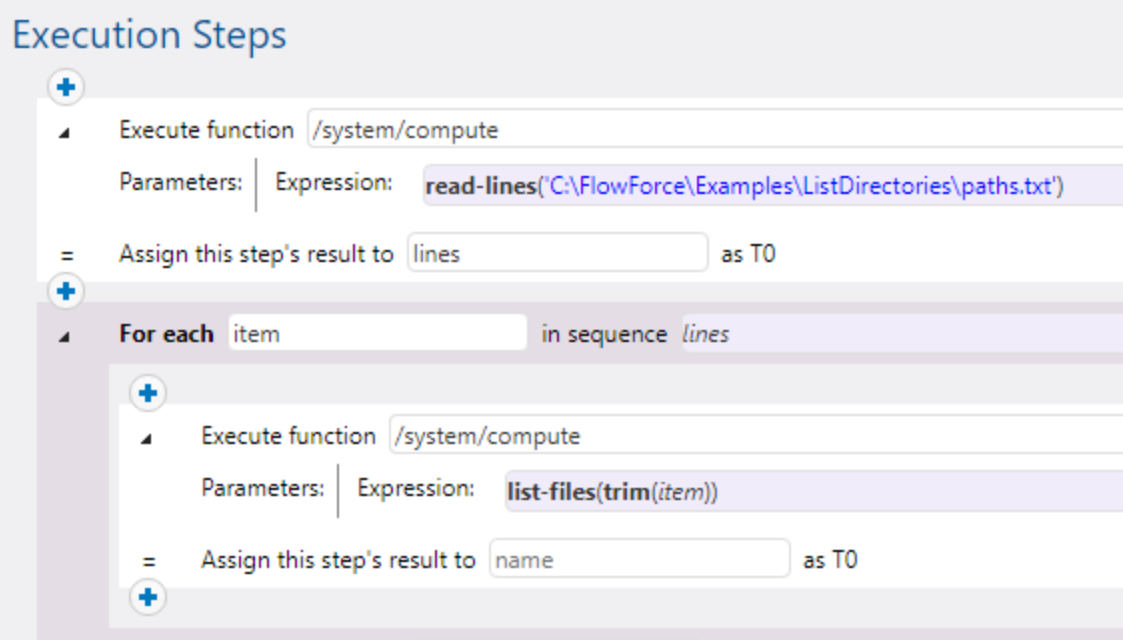
Name	Type	Description
filename	`string`	Specifies the path to a file.
encoding	`string`	Specifies the encoding to use. The default encoding is 'UTF-8'.

Examples

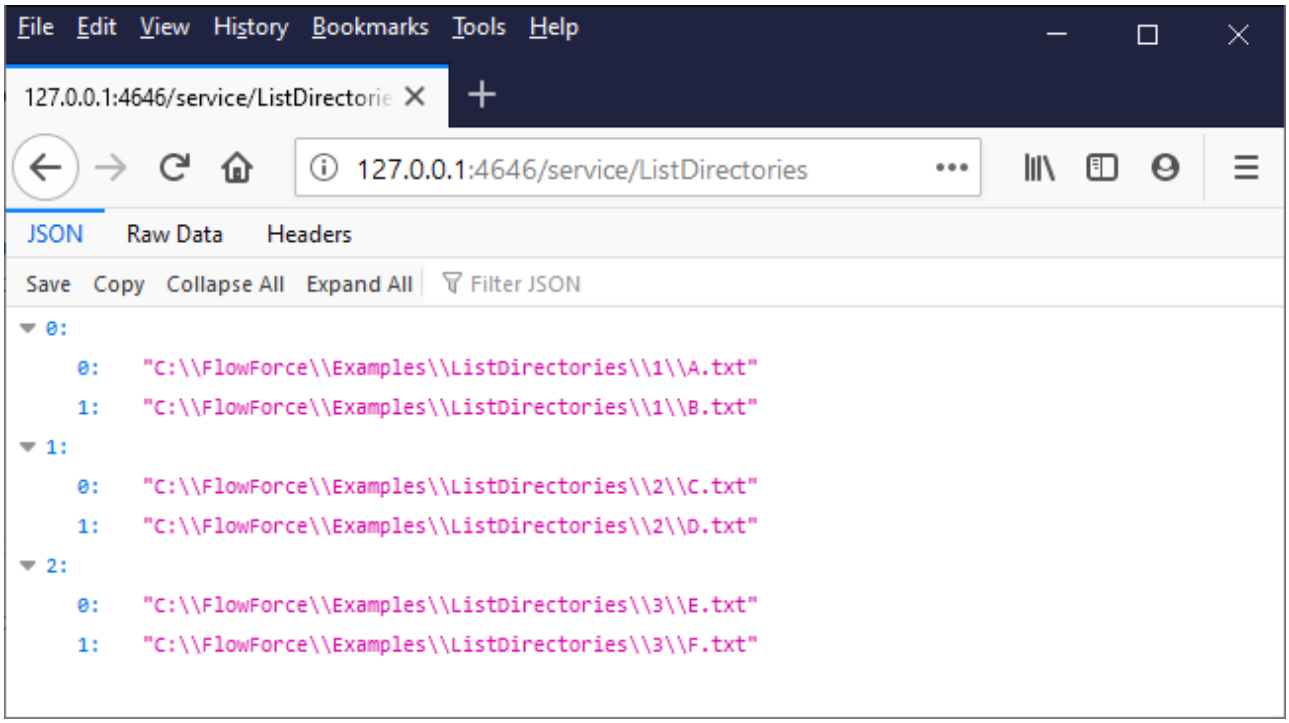
Let's suppose that you need to process multiple files that reside in multiple directories on the computer where FlowForce Server is installed. All the directory paths are saved as a text file, where each line corresponds to a directory path, for example:

```
C:\FlowForce\Examples\ListDirectories\1
C:\FlowForce\Examples\ListDirectories\2
C:\FlowForce\Examples\ListDirectories\3
```

The job illustrated below consists of two steps. The first step calls the `read-files` function and collects all directory paths from the text file above into a list. The second step iterates through the list of paths and calls the `list-files` function for each item. Note that the path is also trimmed before processing, to ensure that none of the resulting strings contain spaces or new line characters.



If you expose this job as a Web service and access it at the default address and port from a browser, the browser outputs the contents of each directory, as a JSON array, for example:



11.4 File Path Functions

File path functions allow you to extract specific portions of paths and file names. You may need to do this, for example, if you are polling a directory and want to extract the file name that triggered the job from the **triggerfile** parameter (see also File System Triggers 169).

11.4.1 extension

Extracts the file extension from a path.

Signature

```
extension(path:string) -> string
```

Parameters

Name	Type	Description
path	`string`	Specifies the path to a file.

Examples

The following expression returns ".txt":

```
extension("c:\temp\file.txt")
```

11.4.2 filename

Extracts the file name (without extension) from a path.

Signature

```
filename(path:string) -> string
```

Parameters

Name	Type	Description
path	`string`	Specifies the path to a file.

Examples

The following expression returns "file":

```
filename("c:\temp\file.txt")
```

11.4.3 filename-with-extension

Extracts the file name and extension from a path.

Signature

```
filename-with-extension(path:string) -> string
```

Parameters

Name	Type	Description
path	`string`	Specifies the path to a file.

Examples

The following expression returns "file.txt":

```
filename-with-extension("c:\temp\file.txt")
```

11.4.4 join-paths

Combines paths supplied as arguments into one path.

Signature

```
join-paths(string1:string, string2:string, stringN:string) -> string
```

Parameters

Name	Type	Description
string1	`string`	Specifies a single path step to join. All subsequent arguments must be separated by a comma.
string2	`string`	Same as above.
stringN	`string`	Same as above.

Examples

On Windows, the following expressions return "C:\tmp\test.txt":

```
join-paths('C:\tmp', 'test.txt')
join-paths('C:\tmp\', 'test.txt')
join-paths('C:\', 'tmp', 'test.txt')
join-paths('C:\Users', '\tmp', 'test.txt')
join-paths('D:\Data', 'C:\tmp', 'test.txt')
```

On Linux and MacOS, the following expressions return "/home/user/test.txt":

```
join-paths('/home/user', 'test.txt')
join-paths('/var', '/home/user', 'test.txt')
```

11.4.5 parent-directory

Extracts the parent directory from a path.

Signature

```
parent-directory(path:string) -> string
```

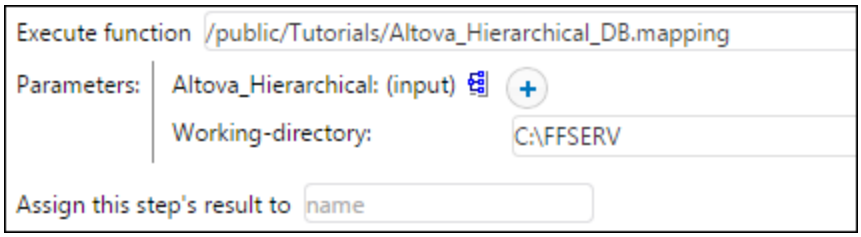
Parameters

Name	Type	Description
path	`string`	Specifies the path to a directory.

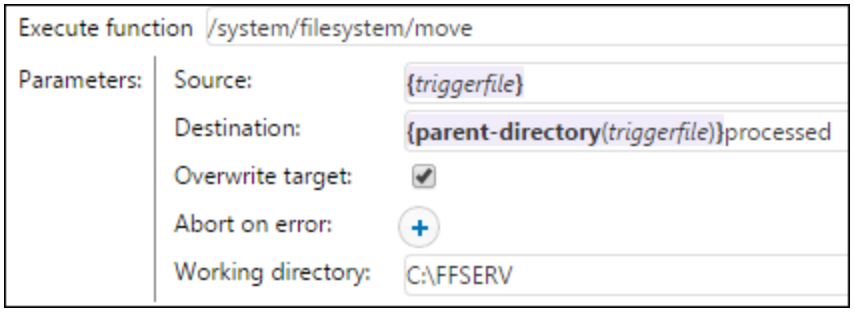
Examples

Let's assume you have a MapForce mapping which updates a database from an XML file. You've deployed it to FlowForce Server already and created a job from it. Also, you've configured the job run when the content of the directory changes (that is, your job uses a file system trigger, see File System Triggers 169).

The first step of the job runs the mapping which updates the database:



After the mapping step finishes executing, your goal is to move the source XML file into the subdirectory called "processed". This would help you keep a track of which files have been processed. To achieve this goal, add a new step which calls the **/system/filesystem/move** function and enter as *Source* and *Destination* the values shown below:



The parameter value `{triggerile}` in the *Source* field instructs FlowForce to move specifically the file which triggered the mapping. The parameter value

```
{parent-directory(triggerfile)}processed
```

in the *Destination* field sets as destination a directory called "processed", inside the current directory. It consists of an expression and of a string. Note that only the expression part is delimited by curly braces (see Embedding Expressions in String Fields 235). The expression

```
{parent-directory(triggerfile)}
```

calls the `parent-directory` function and supplies to it the value "triggerfile" as argument.

Therefore, when the job runs, the following actions take place:

1. A script or a user copies a file (let's call it **source.xml**) into the current working directory (for example, **C:\FFSERV**).
2. The trigger fires and **source.xml** becomes the "triggerfile".

3. FlowForce Server executes the step which runs the mapping.
4. FlowForce Server executes the step which moves **source.xml** to the "processed" subdirectory. Note that the path **C:\FFSERV\processed** must exist.

11.5 List Functions

List functions are used to create and disassemble lists. Lists always contain items of a single type (for example, only strings, only number, or only nested lists with the same item type); there are no mixed type lists.

11.5.1 char

Returns a string that contains the Unicode character of the number supplied as argument. For example, char(10) returns a Line Feed. To find out the numeric code of a specific Unicode character, use the `code` function.

Signature

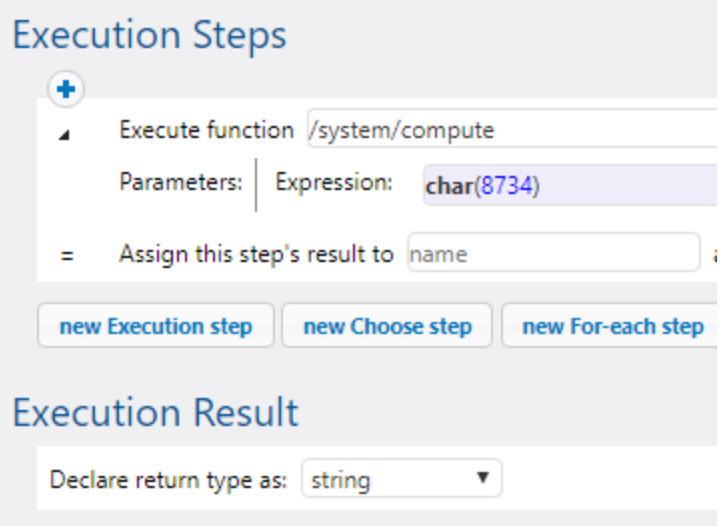
```
char(number:number) -> string
```

Parameters

Name	Type	Description
number	`number`	The numeric code of the character. This code is equivalent to the decimal code used to represent a Unicode character in HTML (for example, **8734** represents the infinity symbol).

Examples

The following execution step returns the infinity symbol:



11.5.2 code

Returns the Unicode value of the first character of the string supplied as argument.

Signature

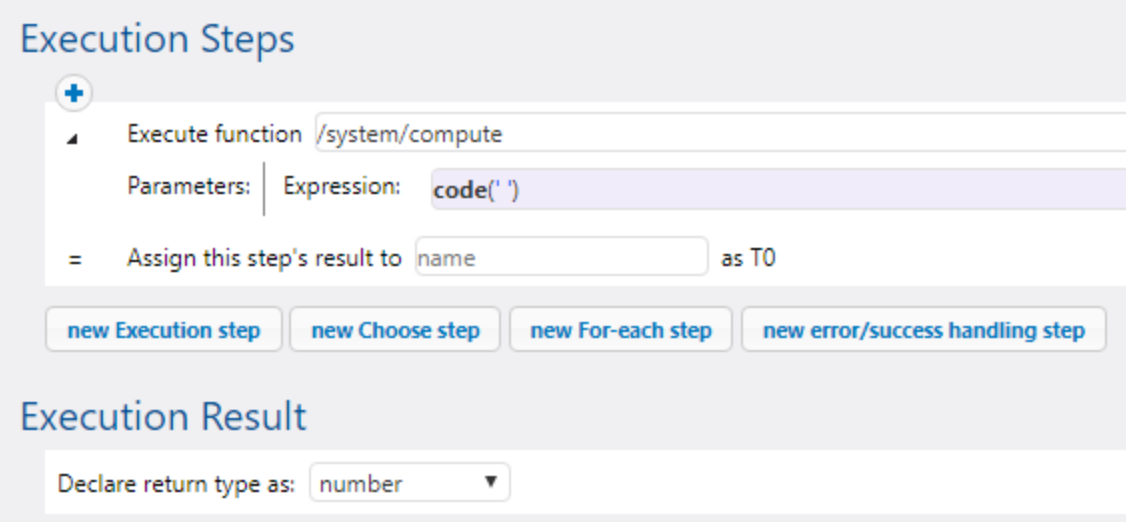
```
code(string:string) -> number
```

Parameters

Name	Type	Description
string	`string`	Specifies the input string.

Examples

The following execution step returns the numeric value **32**, which represents the space character:



11.5.3 from-to

Returns the list of integers between "from" and "to" inclusive. If "from" is greater than "to", this list is empty.

Signature

```
from-to(from:number, to:number) -> list of number
```

Parameters

Name	Type	Description
from	`number`	Specifies the starting index ("from").
to	`number`	Specifies the ending index ("to").

Examples

The following expression produces **[3, 4, 5, 6, 7]**:

```
from-to(3, 7)
```

11.5.4 join

Concatenates the lists given by the first argument using the second argument as separator between each pair of lists.

Signature

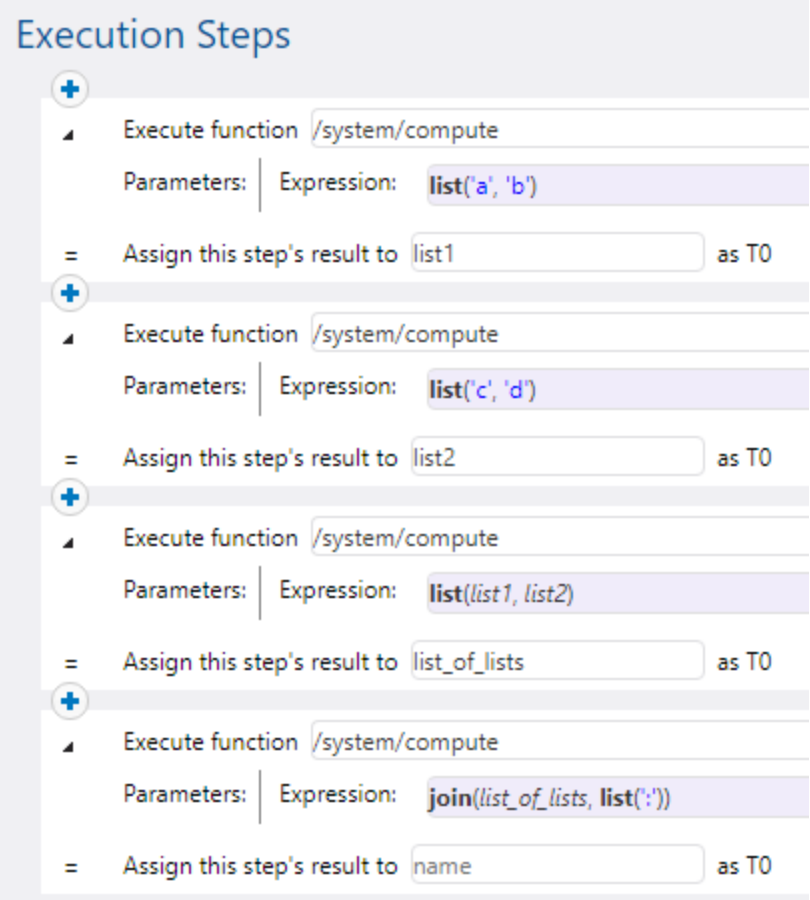
```
join(lists:list of lists, separator:list=empty list) -> list
```

Parameters

Name	Type	Description
lists	`list of lists`	Specifies the lists to join. This argument must be a list of two or more lists. All nested lists must be of the same type.
separator	`list`	Optional argument which specifies the separator by which to delimit the joined lists. If not supplied, no separator will be used. The separator must be of type `list`. Use the `list` function to create a separator. For example, the expression `list(',')` specifies a single comma character as separator.

Examples

The following execution steps illustrate how to join two lists. Step 1 produces the first list. Step 2 produces the second list. Step 3 creates an object of type "list of lists" that contains both lists. Finally, step 4 joins the lists, using the semi-colon character as separator.



11.5.5 length

Returns the number of items in the list.

Signature

```
length(list:list) -> number
```

Parameters

Name	Type	Description
list	`list`	Specifies the input list object.

11.5.6 list

Builds a list from single items. All items must be of the same type, the resulting list is a list of items of that type.

Signature

```
list(item1:any type, item2:any type, itemN:any type) -> list
```

Parameters

Name	Type	Description
item1	`any type`	Specifies a single item. Subsequent items must be separated by a comma.
item2	`any type`	Same as above
itemN	`any type`	Same as above.

Examples

The following expression returns the list **[1, 2, 3]**. All list items are of numeric type:

```
list(1,2,3)
```

The following expression returns the list **['a', 'b', 'c']**. All list items are of string type:

```
list('a','b','c')
```

11.5.7 nth

Returns the specified item from the list. The index is zero-based. Fails if the index is out of bounds.

Signature

```
nth(list:list, index:number) -> item
```

Parameters

Name	Type	Description
list	`list`	Specifies the input list.

Name	Type	Description
index	`number`	Specifies the zero-based index of the item to return.

Examples

The following expression returns "b":

```
nth(list('a', 'b', 'c'), 1)
```

11.5.8 slice

Returns a partial list from a list.

Signature

```
slice(list:list, start:number, end:number=length(list)) -> list
```

Parameters

Name	Type	Description
list	`list`	Specifies the input list.
start	`number`	Specifies the zero-based index of the first list item to include in the slice.
end	`number`	Specifies the zero-based index of the first item to ignore in the slice.

Examples

The following expression returns **list(2,3)**:

```
slice(list(1,2,3,4),1,3)
```

11.6 String Functions

The string functions perform basic string operations, such as concatenation, extracting a substring from a string, trimming, splitting, and others.

11.6.1 concat

Concatenates the strings supplied as arguments into one string. To concatenate all items of an object of type "list of string", use the `string-join` function.

Signature

```
concat(string1:string, string2:string, stringN:string) -> string
```

Parameters

Name	Type	Description
string1	`string`	Specifies a single string item to join. All subsequent arguments must be separated by a comma.
string2	`string`	Same as above.
stringN	`string`	Same as above.

Examples

The following expression returns "abc":

```
concat('a', 'b', 'c')
```

11.6.2 contains

Returns **true** if the first string contains at least one occurrence of substring, otherwise **false**.

Signature

```
contains(string:string, substring:string) -> Boolean
```

Parameters

Name	Type	Description
string	`string`	The input string.

Name	Type	Description
substring	`string`	The string value to check for.

Examples

The following expression returns **true**:

```
contains('cat','a')
```

The following expression returns **false**:

```
contains('cat','b')
```

11.6.3 ends-with

Returns **true** if the string supplied in the **string** argument ends with the string supplied in the **end** argument.

Signature

```
ends-with(string:string, end:string) -> Boolean
```

Parameters

Name	Type	Description
string	`string`	The input string.
end	`string`	The string value to check for.

Examples

The following expression returns **true**:

```
ends-with('cat', 't')
```

The following expression returns **false**:

```
ends-with('cat', 'a')
```

11.6.4 find-all

Extracts all occurrences of **pattern** in the string, where **pattern** is a regular expression.

Signature

```
find-all(string:string, pattern:string) -> list of string
```

Parameters

Name	Type	Description
string	`string`	The input string.
pattern	`string`	The pattern as a regular expression.

Examples

The following expression extracts all occurrences of "o" from string "apollo".

```
find-all('apollo', 'o')
```

The result is the following list of string: **["o", "o"]**

11.6.5 number

Computes the number representation of the string, i.e. converts the string supplied as argument into a number.

Signature

```
number(string:string) -> number
```

Parameters

Name	Type	Description
string	`string`	The input string value to convert.

Examples

The following expression converts the string value "1" into the numeric value **1**:

```
number('1')
```

11.6.6 split

Splits the string supplied as argument at each occurrence of **separator**.

Signature

```
split(string:string, separator:string) -> list of string
```

Parameters

Name	Type	Description
string	`string`	The input string.
separator	`string`	The separator string.

Examples

The following expression will return the list **["1", "2", "3"]**:

```
split('1;2;3', ';')
```

11.6.7 starts-with

Returns **true** if the string supplied in the **string** argument starts with the string supplied in the **start** argument.

Signature

```
starts-with(string:string, start:string) -> Boolean
```

Parameters

Name	Type	Description
string	`string`	The input string.
start	`string`	The string value to check for.

Examples

The following expression returns **true**:

```
starts-with('cat', 'c')
```

The following expression returns **false**:

```
starts-with('cat', 'b')
```

11.6.8 string

Computes the string representation of the given number, i.e. converts the number supplied as argument into a string.

Signature

```
string(number:number) -> string
```

Parameters

Name	Type	Description
number	`number`	The number to be convert to string.

Examples

The following expression converts the numeric value **1** into the string "1":

```
string(1)
```

11.6.9 string-join

Joins the list of strings supplied as argument into a string. Optionally, inserts the separator supplied as argument in between each string.

Signature

```
string-join(list:list of string, separator:string="") -> string
```

Parameters

Name	Type	Description
list	`list of string`	The input list of string.
separator	`string`	Optional argument. Specifies the separator by which all joined strings should be delimited.

Examples

The following expression will return the string **a;b;c**:

```
string-join(list('a', 'b', 'c'), ';')
```

11.6.10 string-length

Returns the number of characters in the string.

Signature

```
string-length(string:string) -> number
```

Parameters

Name	Type	Description
string	`string`	The input string.

Examples

The following expression will return **3**:

```
string-length('cat')
```

11.6.11 substring

Returns a substring from the specified string, beginning with **start** character position, up to the **end** character position. The start and end indexes are zero-based.

If not set, **end** is the length of the supplied string.

The **end** argument can also be a negative integer. A negative value *-n* means "trim the last *n* characters from the string".

Signature

```
substring(string:sting, start:number, end:number) -> string
```

Parameters

Name	Type	Description
string	`sting`	The input string.
start	`number`	The zero-based starting index.
end	`number`	The zero-based ending index.

Examples

The following expression will return "Force":

```
substr('FlowForce',4)
```

The following expression will return "t":

```
substr('Altova',2,3)
```

The following expression will return "ltov":

```
substr('Altova',1,-1)
```

11.6.12 trim

Removes leading and trailing whitespace characters from the string (**Space**, **Tab**, **Line Feed**, **Carriage Return**, **Form Feed**, and **Vertical Tab**).

Signature

```
trim(string:string) -> string
```

Parameters

Name	Type	Description
string	`string`	The input string.

11.6.13 trim-start

Removes leading whitespace from the string supplied as argument (see also the `trim` function).

Signature

```
trim-start(string:string) -> string
```

Parameters

Name	Type	Description
string	`string`	The input string.

11.6.14 trim-end

Removes trailing whitespace from the string supplied as argument (see also the `trim` function).

Signature

```
trim-end(string:string) -> string
```

Parameters

Name	Type	Description
string	`string`	The input string.

11.7 Boolean Functions

The Boolean functions are used to evaluate true/false expressions.

11.7.1 all

Returns **true** if all Boolean values are **true**; stops evaluation after the first **false** value and returns **false**.

Signature

```
all(booVal1:Boolean, boolVal2:Boolean, boolValN:Boolean) -> Boolean
```

Parameters

Name	Type	Description
booVal1	**Boolean**	Specifies a Boolean value to evaluate. Subsequent values must be separated by a comma.
boolVal2	**Boolean**	Same as above.
boolValN	**Boolean**	Same as above.

11.7.2 any

Returns **true** if any Boolean value is **true**; stops evaluation after the first **true** value. Returns **false** if all values are **false**.

Signature

```
any(boolVal1:Boolean, boolVal2:Boolean, boolValN:Boolean) -> Boolean
```

Parameters

Name	Type	Description
boolVal1	**Boolean**	Specifies a Boolean value to evaluate. Subsequent values must be separated by a comma.
boolVal2	**Boolean**	Same as above.
boolValN	**Boolean**	Same as above.

11.7.3 false

Returns Boolean **false**.

Signature

```
false() -> Boolean
```

11.7.4 if

Returns **valueTrue** if the Boolean condition is true, and **valueFalse** if false. Only the selected subexpression is evaluated. Both subexpressions must be of the same type, which is also the return type.

Signature

```
if(condition:Boolean, valueTrue:any type, valueFalse:any type) -> any type
```

Parameters

Name	Type	Description
condition	`Boolean`	Specifies the condition to evaluate.
valueTrue	`any type`	Specifies a subexpression to return when **condition** evaluates to **true**.
valueFalse	`any type`	Specifies a subexpression to return when **condition** evaluates to **false**.

Examples

The following expression passes a Boolean as XML Schema conformant value:

```
if(b, "true", "false")
```

An alternative way to do this:

```
if(b, "1", "0")
```

11.7.5 not

Returns the negation of the Boolean value supplied as argument.

Signature

```
not(value:Boolean) -> Boolean
```

Parameters

Name	Type	Description
value	Boolean	Specifies the Boolean value to negate.

11.7.6 true

Returns Boolean **true**.

Signature

```
true() -> Boolean
```

11.8 Runtime Information Functions

The runtime information functions can be used to handle the details of the currently running jobs.

11.8.1 instance-id

Returns a unique string for every job execution. This can be used to create a unique directory for each job execution, where the string is used to define the directory name.

Signature

```
instance-id() -> string
```

11.8.2 log

Converts the expression received as argument to string and writes it to the system log. This function is useful in situations where you want to explicitly log the expression produced by a step. Logging values this way has the effect that no truncation of values occurs in the system log when the logged values are too long, see also Logging Settings 95.

Signature

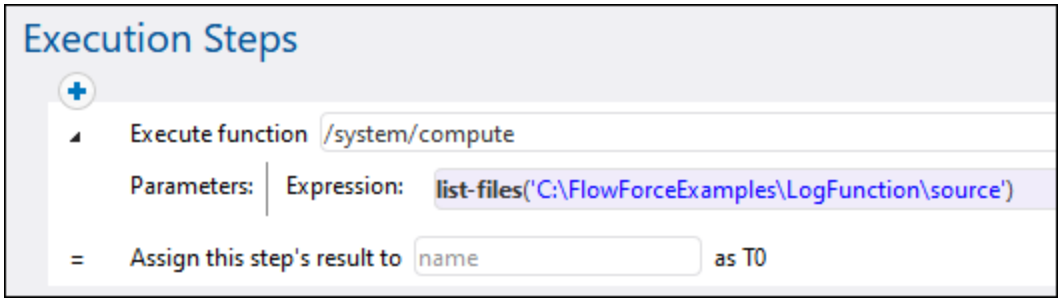
```
log(expression:T0) -> string
```

Parameters

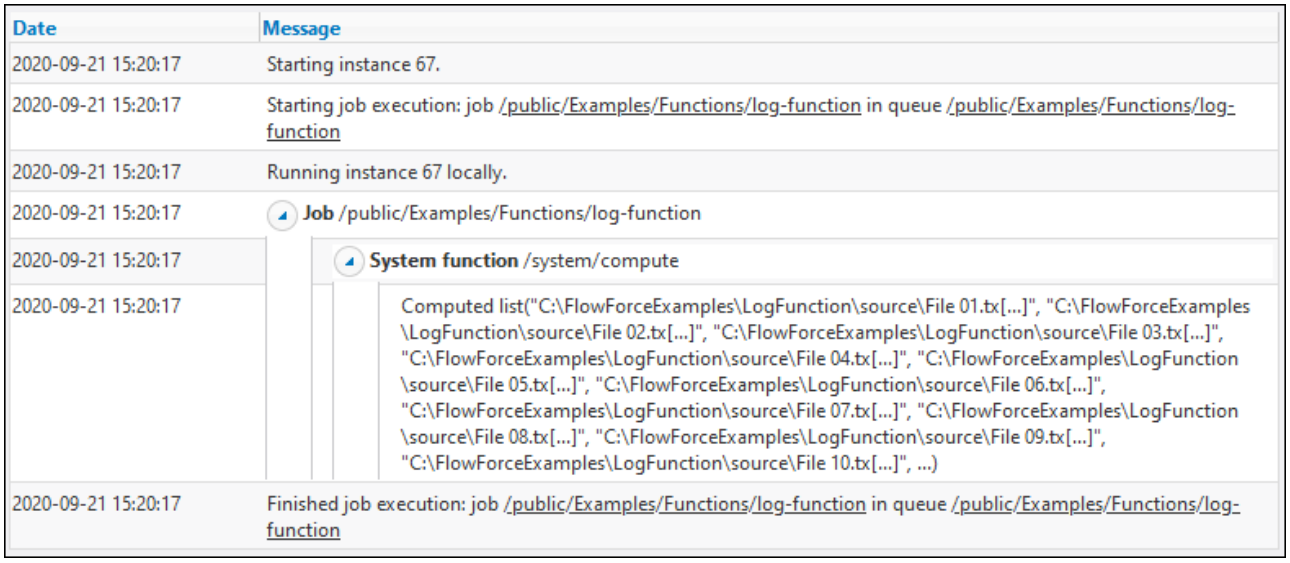
Name	Type	Description
expression	`T0`	The FlowForce expression to be logged, of type `T0` (any type).

Examples

Let's assume that you have created a job which gets a list of files from the given path, like the one below.

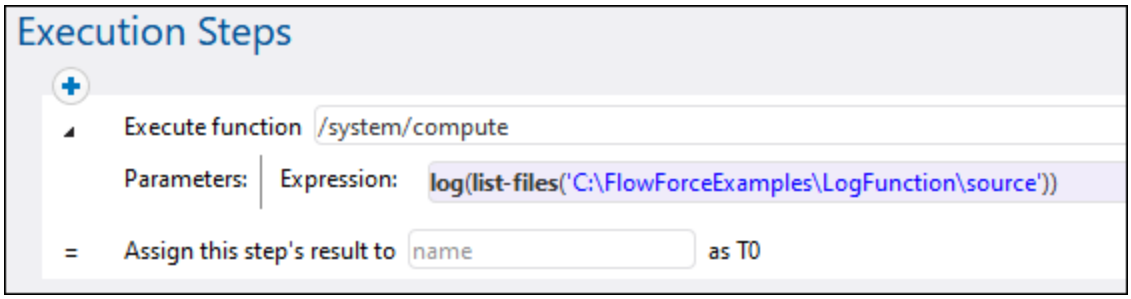


If the number of files in the source directory exceeds the FlowForce default logging limit for lists, then entries in the job log become truncated. As illustrated below, in this example, only the first 10 file names are shown. Also, the last character in each file path has been truncated, because the path has exceeded the default limit of 50 characters.

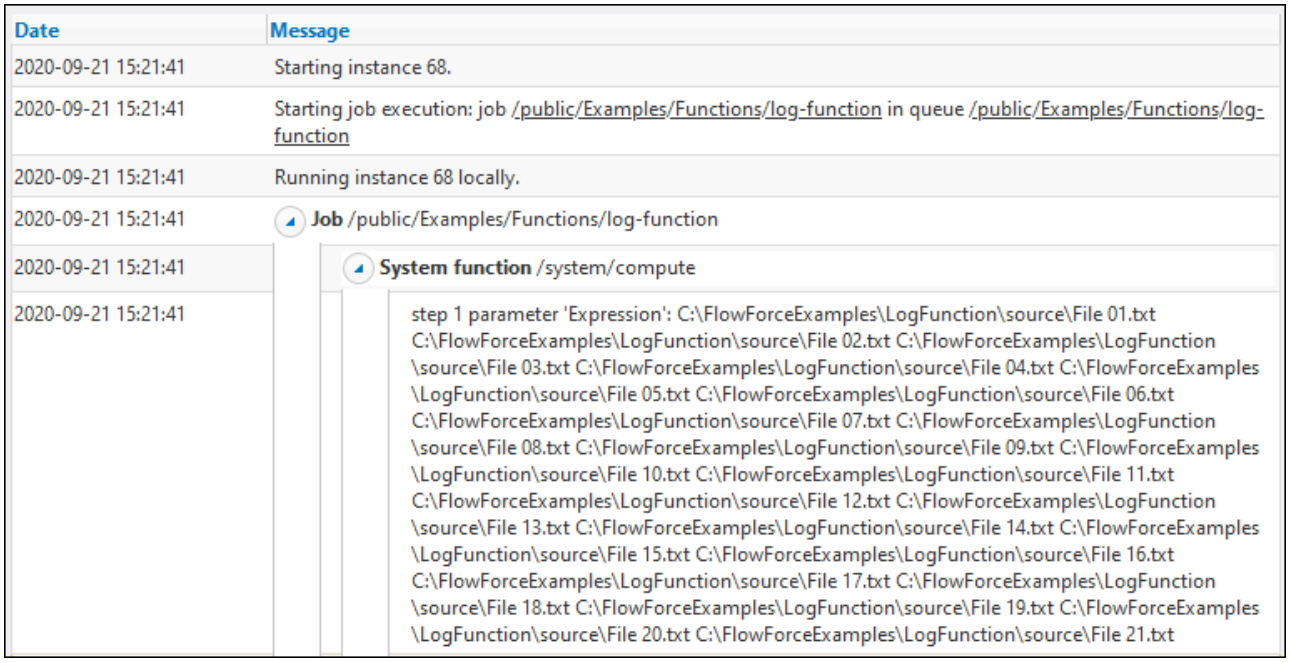


Date	Message
2020-09-21 15:20:17	Starting instance 67.
2020-09-21 15:20:17	Starting job execution: job /public/Examples/Functions/log-function in queue /public/Examples/Functions/log-function
2020-09-21 15:20:17	Running instance 67 locally.
2020-09-21 15:20:17	**Job** /public/Examples/Functions/log-function
2020-09-21 15:20:17	**System function** /system/compute
2020-09-21 15:20:17	Computed list("C:\FlowForceExamples\LogFunction\source\File 01.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 02.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 03.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 04.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 05.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 06.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 07.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 08.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 09.tx[...]", "C:\FlowForceExamples\LogFunction\source\File 10.tx[...]", ...)
2020-09-21 15:20:17	Finished job execution: job /public/Examples/Functions/log-function in queue /public/Examples/Functions/log-function

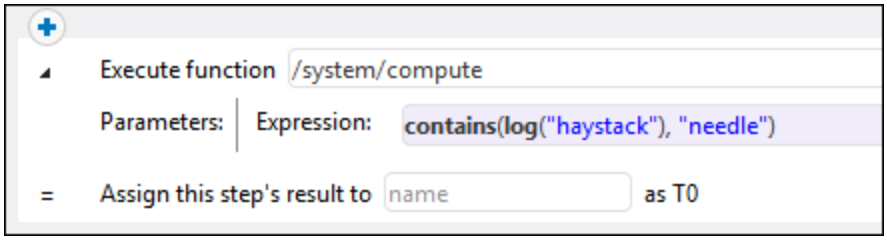
To prevent truncation from happening, enclose the expression inside the `log` function, and save the job configuration.



If you run the job with the new configuration, the log now contains a new entry for the logged expression, in addition to the entry logged by the system. Truncation no longer occurs.



In this example, as an alternative to calling the `log` expression function, you can also click the "Enable logging" button next to the step parameter you wish to log. Doing this is equivalent to using the `log` function, so FlowForce will hide the `log` function next time when you open the job configuration page. The difference between the button and the `log` function is that the former logs the entire expression displayed in the text box, whereas the `log` function can be used selectively for smaller sub-expressions, for example:



11.8.3 slot-number

Returns the execution slot number of the queue currently running the job. This number should not be used as a file name. The number can be used to access different servers to execute parallel jobs (simple load balancing).

The slot number depends on the queue in which the slot execution was started. If the current job is called by another job, then it inherits the slot number of the calling job.

Signature

```
slot-number() -> number
```

11.9 AS2 Expression Functions

The AS2 expression functions are applicable to jobs that send AS2 messages to remote servers, see AS2 Integration[450].

11.9.1 as2-disposition

Extracts the disposition header value from the MDN[451] returned by the /as2/send[248] function. The header value will be returned as originally received, unless transmission failed, in which case a synthetic failure notification is returned. Example of disposition value:

```
automatic-action/MDN-sent-automatically; processed/error: decryption-failed
```

Signature

```
as2-disposition(result:AS2 MDN) -> string
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type `AS2 MDN`.

11.9.2 as2-http-status

Extracts the HTTP status from the MDN[451] returned by the /as2/send[248] function. The HTTP status will be in the 200 range for successful MDNs. Failed MDNs might contain a different status when failure was at the HTTP level, or contain 0 when no HTTP response was received.

Signature

```
as2-http-status(result:AS2 MDN) -> number
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type `AS2 MDN`.

11.9.3 as2-mdn-serialize

Returns the MDN[451] as a stream so that it can be serialized (further processed or stored somewhere).

Signature

```
as2-mdn-serialize(result:AS2 MDN) -> stream
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type `AS2 MDN`.

11.9.4 as2-message-id

Extracts the message ID from the MDN[451] returned by the /as2/send[248] function. Note this ID is not the same as the message ID of the MDN. For failed MDNs, the message ID may be an empty string. This function may be useful for logging.

Signature

```
as2-message-id(result:AS2 MDN) -> string
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type `AS2 MDN`.

11.9.5 as2-partner-local-name

In jobs that receive AS2 messages, you can call this function in order to obtain the name of the receiving AS2 partner. This is the AS2 name defined under "Local Side Settings" in the AS2 partner configuration page[466]. To extract the AS2 partner name, add an execution step that calls either the /system/compute-string[245] or /system/compute[243] built-in functions, and enter the following expression:

/system/compute-string

```
{as2-partner-local-name(partner)}
```

/system/compute

```
as2-partner-local-name(partner)
```

where **partner** is the name of the input parameter of type `AS2 partner`.

An input parameter of type `AS2 partner` is added to the job configuration page automatically, when you select the check box **Make this job available via HTTP at URL...**and choose **AS2 service**. For more information about such jobs, see Receiving AS2 messages 479.

Signature

```
as2-partner-local-name(partner:AS2 Partner) -> string
```

Parameters

Name	Type	Description
partner	**AS2 Partner**	Specifies the object of type `AS2 Partner` from which the local name should be extracted.

11.9.6 as2-partner-remote-name

In jobs that receive AS2 messages, you can call this function in order to obtain the name of the sending AS2 partner. This is the AS2 name defined under "Partner Settings" in the AS2 partner configuration page 466. To extract the AS2 partner name, add an execution step that calls either the /system/compute-string 245 or /system/compute 243 built-in functions, and enter the following expression:

/system/compute-string

```
{as2-partner-local-name(partner)}
```

/system/compute

```
as2-partner-local-name(partner)
```

where **partner** is the name of the input parameter of type `AS2 partner`.

An input parameter of type `AS2 partner` is added to the job configuration page automatically, when you select the check box **Make this job available via HTTP at URL...**and choose **AS2 service**. For more information about such jobs, see Receiving AS2 messages 479.

Signature

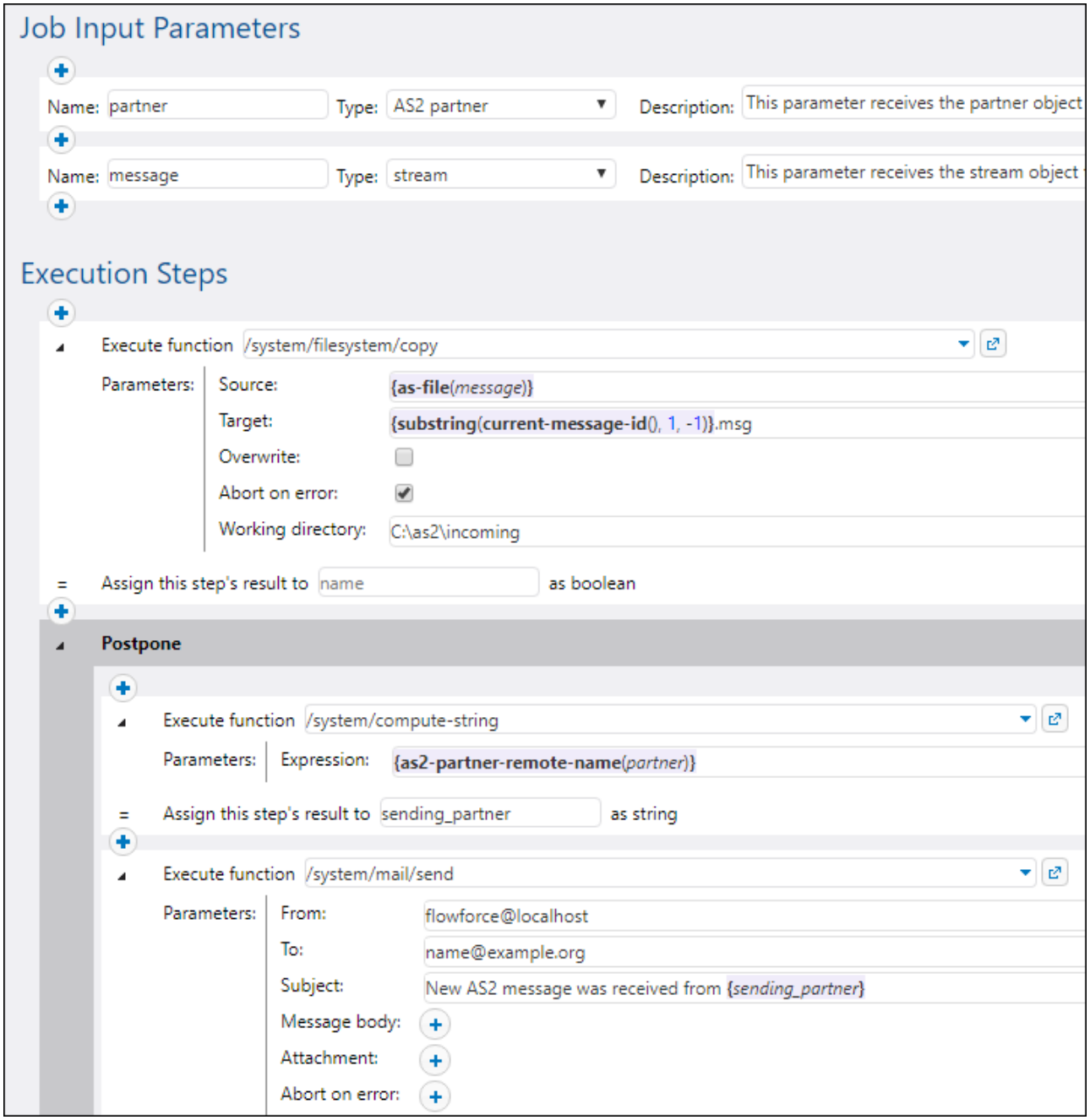
```
as2-partner-remote-name(partner:AS2 Partner) -> string
```

Parameters

Name	Type	Description
partner	**AS2 Partner**	Specifies the object of type `AS2 Partner` from which the remote name should be extracted.

Examples

The job illustrated below gets the name of the sending AS2 partner. This job is a slightly more complex variant of the example described in Receiving AS2 messages [479].



The job shown above has two input parameters, one of which is the `AS partner` object. The job consists of three execution steps:

- The first step saves the AS2 message to a file and returns.

- The second job extracts the name of the AS2 partner from the **partner** input parameter, with the help of the `as2-partner-remote-name` function.
- The third job sends an email that informs the recipient **name@example.org** that a new AS2 message was received from the partner name computed previously.

Note how the second and the third step are enclosed into a "Postpone" block. This was done in order not to delay or hinder in any way the delivery of the Message Disposition Notification (MDN) to the sending partner. First, the job executes the non-postponed step 1 (that is, saving the AS2 message). Next, it returns the result (MDN) to the sending partner, and only then proceeds to executing postponed steps 2 and 3. In the event that steps 2 and 3 fail for whatever reason, the issue can be dealt with later locally, but it does not affect the response sent to the AS2 partner.

For more information about postponed execution, see Postponed steps 156.

11.9.7 as2-success

Returns true if the MDN 451 indicates successful transmission.

Transmission is successful if HTTP transmission succeeds, the MDN can be verified against its signature (if enabled), and the MDN indicates success. When "Abort on error" is turned on for /as2/send 248 then it is unnecessary to use this function.

Signature

```
as2-success(result:AS2 MDN) -> Boolean
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type `AS2 MDN`.

11.9.8 as2-signed

Returns true if the MDN 451 was signed and the signature verified successfully.

Transmissions that failed at the HTTP layer are never signed correctly. This function is unnecessary when:

a. "Abort on error" is enabled for /as2/send 248, and
b. "Request signed MDN" option was enabled for the AS2 partner, see Configuring AS2 Partners 466.

Signature

```
as2-signed(result:AS2 MDN) -> Boolean
```

Parameters

Name	Type	Description
result	**AS2 MDN**	A value of type AS2 MDN.

11.10 MIME Expression Functions

The MIME (Multipurpose Internet Mail Extensions) message format specifies what type of content a message has and how this message is encoded. To find out more about MIME, see the Microsoft documentation. You can use MIME expression functions when you need to manipulate MIME headers.

The following MIME expression functions are available:

11.10.1 add-mime-header

Returns a stream with added header `key: value`. This function does not remove an existing header with that key.

Signature

```
add-mime-header(s:stream, key:string, value:string) -> stream
```

Parameters

Name	Type	Description
s	`stream`	The stream to which the header should be added.

Name	Type	Description
key	`string`	The *key* from the key-value pair.
value	`string`	The *value* from the key-value pair.

11.10.2 add-mime-headers

Returns a stream with all headers from **headers** added.

Signature

```
add-mime-headers(s:stream, headers:list of (string, string)) -> stream
```

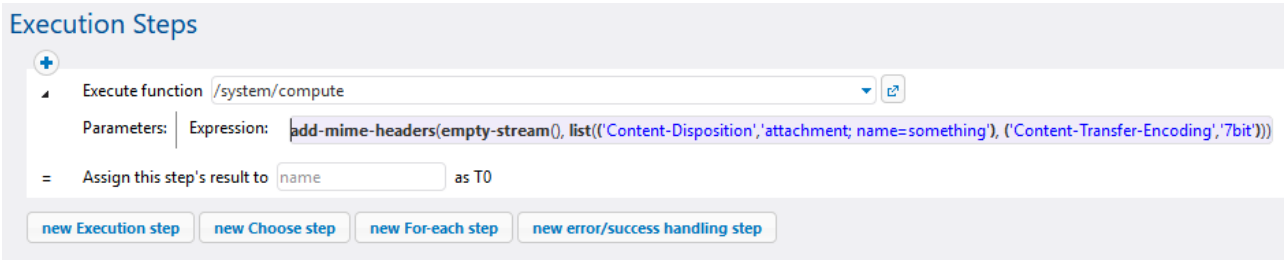
Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
headers	`list of (string, string)`	The list of headers to be added. Use the `list` function to create a list.

Examples

The following expression returns a stream with two headers: **Content-Disposition**, and **Content-Transfer-Encoding**.

```
add-mime-headers(empty-stream(), list(('Content-
Disposition','attachment; name=something'), ('Content-Transfer-Encoding','7bit')))
```



11.10.3 current-message-id

Returns the **Message-ID** header field of an AS2 message. This function must be used in a job that is configured to receive AS2 requests. That is, the check box **Make this job available via HTTP at URL...** must

be selected in the job configuration page. Otherwise, this function returns a newly generated **Message-ID** (a new value is generated whenever a new job instance runs and stays constant for that job instance until it ends).

Signature

```
current-message-id() -> string
```

Examples

The following expression produces a filename based on the **Message-ID**. The `substring` function removes the angle brackets (the first and last character) from the **Message-ID**.

```
C:\temp\{substring(current-message-id(), 1, -1)}.msg
```

The following expression does the same as above, and additionally splits the current **Message-ID** apart at character '@' with the help of the `split` function. The `nth` function extracts only the first part—a random hexadecimal value 32 characters long—and uses that as part of a filename.

```
C:\temp\{nth(split(substring(current-message-id(), 1, -1), '@'), 0)}.msg
```

11.10.4 get-mime-content-disposition-param

Returns the parameter *param* from the "Content-Disposition" header of a stream if such header and parameter exists; otherwise, it returns the value of the *default* argument. This function can be used to receive messages that follow the optional AS2 profile **FileName preservation (FN)** to extract the original file name from the MIME header.

Signature

```
get-mime-content-disposition-param(s:stream, param:string, default:string="") -> string
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
param	`string`	Specifies the name of the parameter to return.
default	`string`	Specifies the value to return when the specified *param* and *header* do not exist. By default, this is an empty string.

Examples

Assuming that stream `msg` contains the header **Content-Disposition: attachment; filename="GETMSG.edi"**, the following expression will return "GETMSG.edi":

```
get-mime-content-disposition-param(msg, "filename")
```

11.10.5 get-mime-content-id

Returns the value of the **Content-ID** header from the stream supplied as argument, if such header exists; otherwise, it returns the value of the *default* argument.

Signature

```
get-mime-content-id(s:stream, default:string="") -> string
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
default	`string`	Specifies the value to return when **Content-ID** header does not exist. By default, this is an empty string.

Examples

Let's suppose that stream `msg` has the header **Content-ID: <root.attachment>**. The expression

```
get-mime-content-id(msg, "")
```

returns "<root.attachment>" in this case. If no such header exists, the expression above returns an empty string (the value of the second argument).

11.10.6 get-mime-content-type-param

Returns the parameter *param* from the "Content-Type" header of a stream if such header and parameter exists; otherwise, it returns the value of the *default* argument. This function can be used to receive messages that follow the optional AS2 profile **Multiple Attachments (MA)**. Namely, it can extract the starting document `Content-ID` and `Content-Type` specified as parameters 'start' and 'type' to *multipart/related* content type. It can also be used to extract the character set, as shown in the example below.

Signature

```
get-mime-content-type-param(s:stream, param:string, default:string="") -> string
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
param	`string`	Specifies the name of the parameter to return.
default	`string`	Specifies the value to return when the requested *param* does not exist. By default, this is an empty string.

Examples

Assuming that stream `msg` contains the header **Content-Type: text/html; charset=utf-8**, the following expression will return "utf-8":

```
get-mime-content-type-param(msg, "charset", "ascii")
```

11.10.7 get-mime-header

Gets a specific MIME header from the current stream if such a header exists; otherwise, it returns the value of the *default* argument.

Signature

```
get-mime-header(s:stream, key:string, default:string="") -> string
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
key	`string`	The *key* from the key-value pair that forms the header.
default	`string`	Specifies the default value to return. By default, this is an empty string.

Examples

Assuming that stream `msg` contains the header **Content-Disposition: attachment; filename="GETMSG.edi"**, the following expression will return `attachment; filename=\"GETMSG.edi\"`:

```
get-mime-header(msg, "Content-Disposition", "")
```

In this example, if the stream does not have the "Content-Disposition" header, the expression above will return an empty string (the value of the third argument).

11.10.8 get-mime-headers

Gets all MIME headers from a stream and returns a list of tuples (key, value). The returned list can be supplied as *headers* parameter to the `add-mime-headers` expression function.

Signature

```
get-mime-headers(s:stream) -> list of (string, string)
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

11.10.9 get-stream-filename

Returns a stream's file name with extension if the stream supplied as argument was created from a file. Otherwise, it returns the value of the *default* argument.

Signature

```
get-stream-filename(stream:stream, default:string="") -> string
```

Parameters

Name	Type	Description
stream	`stream`	Specifies the input stream.
default	`string`	Specifies the default value to return. By default, this is an empty string.

11.10.10 is-file

Returns **true** if the function `as-file` would return the name of an existing file, and **false** if `as-file` would create a temporary file.

For example, it returns **true** if the stream was created from a file using the `stream-open` function or returned from a mapping. If the stream is not served from a file or it is a file but a temporary one, this function returns **false**.

Signature

```
is-file(s:stream) -> Boolean
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

11.10.11 is-mime-content-type

Matches the "Content-Type" header of the stream to custom-defined accept rules. Returns **true** if the "Content-Type" header exists and the rules match its value, otherwise returns **false**. A stream without "Content-Type" header will be treated as "application/octet-stream".

The accept rules have the following format, in extended Backus-Naur form (EBNF) notation:

```
Match ::= Single ("," Single)*
Single ::= Spaces? Type-Match ( Spaces? ";" Spaces? Parameter )* Spaces?
Type-Match ::=
    "*/*" |
    Type "/*" |
    Type "/*+" Suffix |
    Type "/" Subtype

Parameter ::= Name "=" Value
```

Signature

```
is-mime-content-type(s:stream, accept:string) -> Boolean
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

Name	Type	Description
accept	`string`	Specifies the custom-defined accept rules.

Examples

The following expression will return **true** if stream *msg* contains the header **Content-Type: text/html; charset=utf-8** or **Content-Type: text/plain; charset=utf-8**.

```
is-mime-content-type(msg, "text/*; charset=\"utf-8\"")
```

The following expression will return **true** if stream *msg* contains the header **Content-Type: application/rss+xml** or **Content-Type: application/svg+xml**.

```
is-mime-content-type(msg, "application/*+xml")
```

You can also match multiple rules by separating them with a comma. For example, the following expression will return true if stream *msg* contains the header **Content-Type: text/xml** or **Content-Type: application/xml**:

```
is-mime-content-type(msg, "text/xml, application/xml")
```

11.10.12 mime-content-encode

Applies *encoding* as **Content-Transfer-Encoding** to stream *s*.

The supported encodings are:

- Empty string: Equivalent to "binary".
- "base64": Base64 encoding
- "quoted-printable": Quoted printable encoding
- Any other string: No encoding

The function decodes the stream using the current **Content-Transfer-Encoding** and re-encodes it using the specified encoding. The new **Content-Transfer-Encoding** is stored in the headers of the resulting stream.

The function does not guarantee that errors in the source encoding are reported.

Signature

```
mime-content-encode(s:stream, encoding:string="") -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
encoding	`string`	Specifies the encoding to apply. By default, this is an empty string.

11.10.13 mime-flatten

Takes a stream with MIME headers and converts it to a stream that includes the original headers in the content. The resulting stream will have a content type of "message/rfc822".

Signature

```
mime-flatten(s:stream) -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

11.10.14 mime-multipart

Takes any number of streams and combines them into a multipart/*subtype*.

The boundary is invented automatically. The streams will be flattened before assembly. Multiparts with additional parameters are not yet supported.

Note for FlowForce Server Advanced Edition users: The subtype should always be *related* for AS2, as AS2 does not define a meaning for other multipart messages. See also the `mime-multipart-related` function.

Signature

```
mime-multipart(subtype:string, s:stream) -> stream
```

Parameters

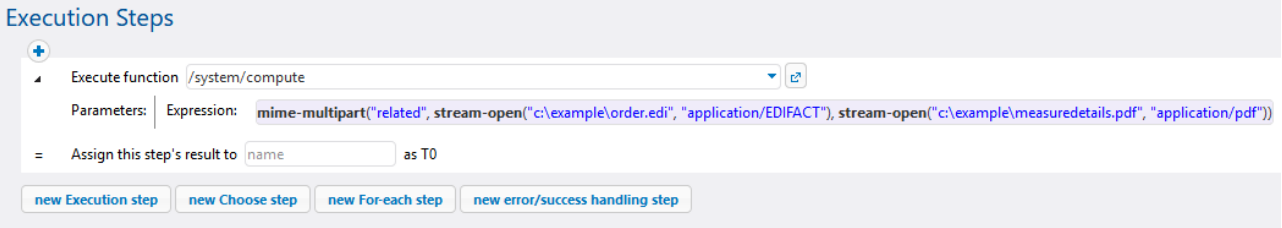
Name	Type	Description
subtype	`string`	Specifies the multipart/*subtype* to use.

Name	Type	Description
s	`stream`	Specifies the input stream.

Examples

The following expression returns a stream that includes two files, an EDI file and a PDF.

```
mime-multipart("related", stream-open("c:
\example\order.edi", "application/EDIFACT"), stream-open("c:
\example\measuredetails.pdf", "application/pdf"))
```



11.10.15 mime-multipart-related

Takes any number of streams and combines them into a multipart/*related*. The boundary is invented automatically. The streams will be flattened before assembly.

Note for FlowForce Server Advanced Edition users: This function can be used to assemble a message that follows the optional AS2 profile **Multiple Attachments (MA)**. The first stream will become a main part. All the parts get the "Content-ID" header with invented unique values before assembling multipart, if they don't have it. The invented value is a new **Message-ID** as returned by the `new-message-id` function. Source streams are not affected.

Signature

```
mime-multipart-related(s:list of stream) -> stream
```

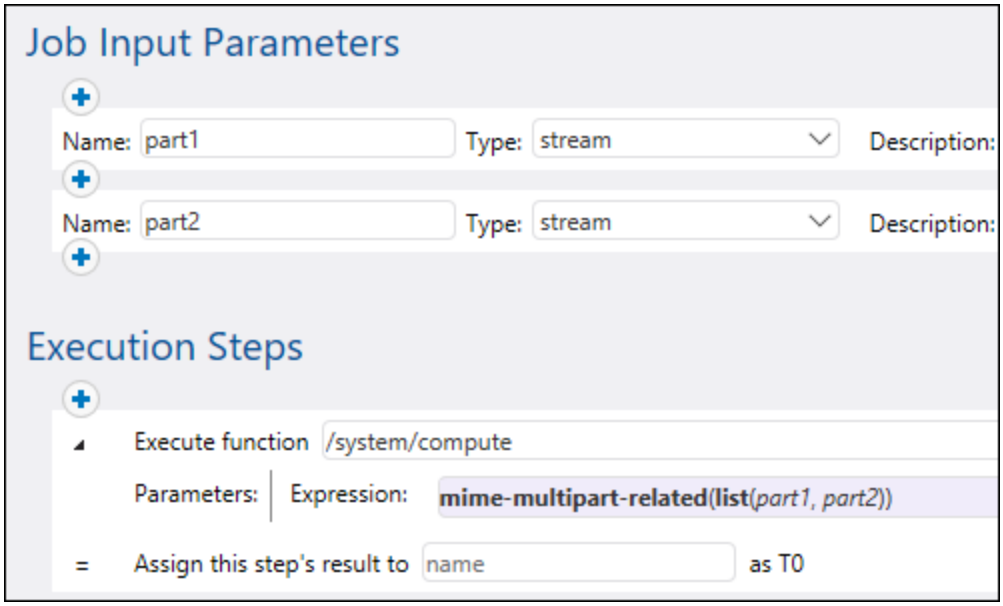
Parameters

Name	Type	Description
s	`list of stream`	Specifies the input list of streams.

Examples

The following expression returns a stream that includes two streams.

```
mime-multipart-related(list(part1, part2))
```



11.10.16 mime-multipart-from-list

Takes a list of streams and combines them into a multipart/*subtype*.

Signature

```
mime-multipart-from-list(subtype:string, s:list of stream) -> stream
```

Parameters

Name	Type	Description
subtype	`string`	Specifies the multipart/*subtype* to use.
s	`list of stream`	Specifies the input list of streams.

11.10.17 mime-parse

Parses a MIME message stored in stream *s*, and separates MIME headers and message body. Returns a stream that has message body content, decoded according to the "Content-Transfer-Encoding" header if needed. MIME headers are accessible via expression functions, like `get-mime-header`, `is-mime-content-type` and such. Reverts what was done by `mime-flatten` function. The function does not guarantee that errors in the source stream are reported.

Signature

```
mime-parse(s:stream) -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

11.10.18 mime-split-multipart

If stream *s* is a MIME multipart message, this function splits it and return a list of streams. If stream *s* is not a multipart message (that is, if `is-mime-content-type(s, "multipart/*")` returns **false**), then the function returns a list of one element—stream *s* (unchanged). The function does not guarantee that errors in the source stream are reported.

Signature

```
mime-split-multipart(s:stream) -> list of stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.

11.10.19 new-message-id

Generates and returns a new value for the **Message-ID** header field. You can use this value to populate the header of a MIME message. This function, unlike `current-message-id`, always returns a new **Message-ID**. The **Message-ID** has the following format:

```
'<' UTC timestamp '-' random hex value 32 characters long '@' host name related text '>'
```

For example: `<20180306154822808383-5933b654b26c4495bb0b619ab72b3bc6@myservername>`.

Signature

```
new-message-id() -> string
```

11.10.20 reset-mime-headers

Returns a stream with completely fresh headers. Without a header list, it clears all headers.

Signature

```
reset-mime-headers(s:stream, headers:list of (string, string)=empty) -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
headers	`list of (string, string)`	Specifies the list of headers to create. The default value is empty.

11.10.21 set-mime-content-disposition

Sets the parameter of a MIME Content-Disposition header found in stream **s**.

FlowForce Server Advanced Edition: This function is useful when you send AS2 messages with the optional AS2 profile **FileName preservation (FN)**. See also the `get-mime-content-disposition-param` 364 function for reading the file name.

Signature

```
set-mime-content-disposition(s:stream, disposition:string, filename:string="") -> string
```

Parameters

- `s (type: stream)` specifies an input stream.
- `disposition (type: string)` specifies the `disposition` value of the Content-Disposition header.
- `filename (type: string)` specifies the `filename` value of the Content-Disposition header. By default, this is an empty string.

Example
The following expression sets the Content-Disposition header as follows: **`set-mime-content-disposition(msg, "attachment", "GETMSG.edi")`**. You can use the **`set-mime-content-disposition`** function to make a file downloadable.

11.10.22 set-mime-content-id

Returns a stream with the "Content-ID" header set to *value*, and all other headers and content untouched. You can also achieve the same result using the `set-mime-header` function; this function represents a more direct approach.

Signature

```
set-mime-content-id(s:stream, value:string="") -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input string.
value	`string`	Specifies the value to set in the "Content-Disposition".

Examples

Let's assume that you want to set the value of the "Content-ID" header in stream *msg* to `<root.attachment>`. To do this, use the following expression:

```
set-mime-content-id(msg, "<root.attachment>")
```

11.10.23 set-mime-header

Returns a stream with header *key* set to *value*, and all other headers and content untouched. If you need to change several headers at once, you might want to use the `set-mime-headers` function.

Signature

```
set-mime-header(s:stream, key:string, value:string) -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
key	`string`	Specifies the key of the header to set.
value	`string`	Specifies the header value to set.

Examples

To override the "Content-Type" header, use:

```
set-mime-header(s, "Content-Type", "text/plain; charset=iso-8859-1")
```

11.10.24 set-mime-headers

Returns a stream with headers augmented by the key-value pairs from *headers*. The new headers will replace any existing headers of the same name.

Signature

```
set-mime-headers(s:stream, headers:list of (string, string)) -> stream
```

Parameters

Name	Type	Description
s	`stream`	Specifies the input stream.
headers	`list of (string, string)`	The list of headers to set.

Examples

To override the "Content-Type" header, use:

```
set-mime-headers(s, list(("Content-Type", "text/plain; charset=iso-8859-1")))
```

12 Command Line Interface

The FlowForce solution consists of two services: FlowForce Server and FlowForce Web Server. For each of these services, an executable is available that supports administrative commands that can be run at the command line. You can find both executables at the following path:

Linux	`/opt/Altova/FlowForceServer2023/bin/`
macOS	`/usr/local/Altova/FlowForceServer2023/bin/`
Windows	`<ProgramFilesFolder>\Altova\FlowForceServer\bin\`

The executable names are as follows:

Linux	`flowforceserver` `flowforcewebserver`
macOS	`flowforceserver` `flowforcewebserver`
Windows	`FlowForceServer.exe` `FlowForceWebServer.exe`

Available commands

The command line interface (CLI) can be used for administration purposes (such as licensing, troubleshooting, and internal database backup). The commands supported by the CLI are listed below. The abbreviations *FFS* and *FFW* in the table below stand for FlowForce Server and FlowForce Web Server, respectively.

Note that before using some of the commands, you must shut down the service in FlowForce Server (*see details below*).

Command	FFS	FFW	Service must be shut down	Description
`help` 381	Yes	Yes		Displays help for the command supplied as argument.
`assignlicense` 382	Yes			This command is applicable to Windows platforms only. It can be used to upload and assign a license file to FlowForce Server.
`compactdb` 383	Yes		Yes	Reduces the size of FlowForce .db files if they contain deleted records.
`createdb` 384	Yes		Yes	Creates a new FlowForce database.
`debug` 385	Yes	Yes	Yes	Starts the application in debug mode.

exportresourcestrings 386	Yes	Yes		Exports all application resource strings to an XML file
foreground 387	Yes	Yes	Yes	Starts the application in foreground mode.
initdb 388	Yes		Yes	Creates or updates the FlowForce database.
install 389	Yes	Yes		Installs the application as a Windows service.
licenseserver 390	Yes			Registers FlowForce Server with the Altova LicenseServer on the local network.
migratedb 391	Yes		Yes	Migrates FlowForce Server data from a previous version to the latest version.
repair 392	Yes		Yes	Starts the application in repair mode.
resetpassword 393	Yes			Resets the password of the root user to the default value, and grants to the root user all privileges.
setdeflang | sdl 394	Yes	Yes		Sets the default language.
start 395	Yes	Yes		Starts the application as a service.
uninstall 396	Yes	Yes		Uninstalls the application as a Windows service.
upgradedb 397	Yes		Yes	Upgrades the FlowForce Server database to the latest version.
verifylicense 398	Yes			This command is applicable to Windows platforms only. It can be used to verify whether FlowForce Server is licensed, and, optionally, whether a given license key is already assigned to FlowForce Server.

Conventions

By convention, this documentation omits the full path of the executable when describing a given command, and uses **flowforceserver** instead of the executable name, for example:

```
flowforceserver help
```

Where **flowforceserver** is the path or name of the executable. Note that, if you use an absolute path, you will be able to run commands regardless of the current directory that your command prompt window (terminal) is in. However, if you would like to call the executable just by typing its name, make sure to do one of the following first:

- Change the terminal's current directory to the FlowForce Server installation directory
- Add the directory where the executable is to the PATH environment variable.

Both of these scenarios are described in more detail below.

Tips and tricks

If you are new to command line, be aware of the following tips and tricks.

- To find out the current directory where you command line window is, enter **`pwd`** on Linux and macOS. On Windows, enter **`echo %CD%`**.
- Make use of the **Tab** key to quickly enter various file or directory paths without having to type them in full. For example, if you type **`cd c:\prog`** at the command line, and then press **Tab**, you will get **`C:\Program Files`** automatically pre-filled (or perhaps some other directory under C:\ whose name begins with "Prog").
- When entering paths that contain white space, such as **`C:\Program Files`** on Windows, enclose them within quotes.
- If you see a message similar to "This command is not recognized as an internal or external command, operable program or batch file", you have most likely mistyped a path or command.
- On Linux, make sure that you use the correct case for file or directory names. For example, typing a path such as **`/home/nikita/downloads`** will return an error if the directory name is actually **`/home/nikita/Downloads`**.
- When typing a path on Linux or macOS, use forward slashes, as opposed to back slashes on Windows.

How to run a command

1. Open a command prompt window.

   a. To open a command prompt on Windows, press the **Windows** key and then start typing **cmd**. Click the **Command Prompt** suggestion that appears.
   b. To open a terminal on Mac, click the **Finder** icon, and then select **Go > Utilities** from the menu. Double-click the **Terminal** icon in the Utilities window.
   c. If you run Linux from a graphical user interface, locate and run the **Terminal** command as applicable to your Linux distribution. If you run Linux from a command line interface, ignore this step.

2. Enter the full path to the executable, followed by the command you want to run. For example, the command below provides help at the command line.

Linux	`/opt/Altova/FlowForceServer2023/bin/flowforceserver help`
macOS	`/usr/local/Altova/FlowForceServer2023/bin/flowforceserver help`
Windows	`C:\Program Files (x86)\Altova\FlowForceServer2023\bin\FlowForceServer.exe help`

In the example above, the command **`help`** was run without any options or arguments. Other commands may have arguments and options, and those arguments and options could be mandatory or optional. Check the reference section for details about each command.

Calling FlowForce Server in the installation directory

To call the executable without having to type the full path, change the current directory to the directory where the FlowForce Server executable was installed, for example:

Linux	`cd /opt/Altova/FlowForceServer2023/bin`
macOS	`cd /usr/local/Altova/FlowForceServer2023/bin`
Windows	`cd C:\Program Files (x86)\Altova\FlowForceServer2023\bin`

You can now run any command by typing just the executable name, for example:

Linux	`./flowforceserver help`
macOS	`./flowforceserver help`
Windows	`FlowForceServer.exe help`

Note: On Linux and macOS systems, the prefix `./` indicates that the executable is in the current directory.

Calling FlowForce Server from any directory

To call the executable from any directory, refer to it using the absolute path. Alternatively, if you want to call the program by typing just the executable name, you can edit the PATH environment variable of your operating system so that it includes the full path to the FlowForce Server installation directory. For ways to change the PATH environment variable, refer to the documentation of your operating system.

Note: After changing the PATH environment variable, you may need to close the terminal window and open a new one, in order for the changes to take effect.

12.1 help

Purpose

Provides help information about the command supplied as an argument.

Syntax

```
FlowForceServer help COMMAND
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Arguments

The help command takes a single argument: the name of the command for which help is required. It displays the correct syntax of the command and other information relevant to the correct execution of the command.

Using --help as option for other commands

Help information about a command is also available by using the `--help` option with that command. For example, using the `--help` option with the createdb command, as follows:

```
FlowForceServer createdb --help
```

has the same result as:

```
FlowForceServer help createdb
```

12.2 assignlicense

Purpose

This command is applicable to Windows platforms only. It can be used to upload and assign a license file to FlowForce Server.

Syntax

```
FlowForceServer assignlicense [options] FILE
```

Arguments

`FILE`	Specifies the path of the license file to be uploaded.

Options

`--t, --test-only=true|false`	When set to `true`, the license is uploaded and validated. When set to `false`, the license is uploaded, validated, and assigned as well. If this option is not specified, the default value is `true`.

12.3 compactdb

Purpose

Reduces the size of FlowForce .db files if they contain deleted records. This command is particularly useful after running the **archive-log**[309] or **truncate-log**[310] system maintenance functions.

Syntax

```
FlowForceServer compactdb [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory which contains the .db files to be compacted. If this option is not specified, the `/data` directory will be used by default (see also FlowForce Server Application Data[104]).

12.4 createdb

Purpose

Creates a new database. If the database already exists then the command will fail. The default database is created at installation time, so it is usually not necessary to use this command.

Syntax

```
FlowForceServer createdb [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.5 debug

Purpose

Not for general use. This command starts FlowForce Server in debug mode (that is, not as a service). To stop this mode, press **CTRL+C**.

Syntax

```
FlowForceServer debug [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.6 exportresourcestrings

Purpose

Outputs an XML file containing the resource strings of FlowForce Server. It takes two arguments: (i) the language of the resource strings in the output XML file, and (ii) the path and name of the output XML file. Valid export languages (with their language codes in parentheses) are: English (en), German, (de), Spanish (es), and Japanese (ja).

Syntax

```
FlowForceServer exportresourcestrings Language XMLOutput
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Arguments

`Language`	Specifies the language of resource strings in the exported XML file. Allowed languages are: `en`, `de`, `es`, `ja`
`XMLOutput`	Specifies the location and name of the exported XML file.

Example

This command creates a file called `Strings.xml` at `c:\` that contains all the resource strings of the FlowForce Server application in English.

```
FlowForceServer exportresourcestrings en c:\Strings.xml
```

12.7 foreground

Purpose

Not for general use. This command starts Altova FlowForce Server in the foreground. It is used internally by the startup scripts for Linux.

Syntax

```
FlowForceServer foreground [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.8 initdb

Purpose

Creates a new database, or updates an existing one to the latest version. The default database is created at installation time, so it is usually not necessary to use this command.

Syntax

```
FlowForceServer initdb [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.9 install

Purpose

This command is executed by the FlowForce Server installer automatically and it is not available for general use. The command installs Altova FlowForce Server as a service, on Windows. This command does not apply to Linux and macOS.

Syntax

```
FlowForceServer install [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.10 licenseserver

Purpose

Registers FlowForceServer with LicenseServer. You must have Administrator privileges (root) to register FlowForce Server with LicenseServer. For more information, see the LicenseServer documentation.

Syntax

```
FlowForceServer licenseserver [options] SERVER
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Arguments

SERVER	Specifies the name of the machine running LicenseServer or its IP address.

Options

The options are listed below, in their short forms (first column) and long forms (second column), together with their descriptions. On the command line, one or two dashes can be used for both short and long forms.

`--j`	`--json`	Prints the result of the registration attempt as a machine-parseable JSON object. Form: `--json=`*`true`*`|`*`false`*

Example

```
FlowForceServer licenseserver DOC.altova.com
```

The command above specifies that the machine named `DOC.altova.com` is the machine running Altova LicenseServer. If LicenseServer is running on the user's machine, the following commands would also be valid:

```
FlowForceServer licenseserver localhost
FlowForceServer licenseserver 127.0.0.1
```

12.11 migratedb

Purpose

Copies FlowForce Server data from a previous application data directory[104] to the current one, and also upgrades the FlowForce database to the latest version if necessary. This command is invoked by the FlowForce installation scripts when there is already a previous version of FlowForce Server installed, so you don't typically need to run it. Running this command may be useful when migrating FlowForce Server to a new machine, or when restoring the application data directory from a backup, see Backup and Recovery[107].

If you only need to upgrade the FlowForce database version to the latest one, it is sufficient to run upgradedb[397].

Syntax

```
FlowForceServer migratedb [options] --olddatadir=VALUE
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory
`--olddatadir=VALUE`	`VALUE` is the old path of the data directory

Example

To migrate data from the application data directory of FlowForce Server 2021 to FlowForce Server 2023, run:

```
"C:\Program Files(x86)\Altova\FlowForceServer2023\bin\FlowForceServer.exe" migratedb
--datadir=C:\ProgramData\Altova\FlowForceServer2023\data --olddatadir=C:
\ProgramData\Altova\FlowForceServer2021\data
```

12.12 repair

Purpose

Starts FlowForce Server with all triggers and job execution processes disabled, to enable troubleshooting.

Syntax

```
FlowForceServer repair [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

Example

```
FlowForceServer repair --datadir=C:\ProgramData\Altova\FlowForceServer2023\data
```

12.13 resetpassword

Purpose

Resets the password of the **root** user to the default value, and grants to the **root** user all privileges. It is recommended to stop the running instance of FlowForce Server before performing this operation (see instructions for starting or stopping services on Linux[101], macOS[102], and Windows[103]).

Syntax

```
FlowForceServer resetpassword [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

Example

```
FlowForceServer resetpassword --datadir=C:\ProgramData\Altova\FlowForceServer2023\data
```

12.14 setdeflang (sdl)

Purpose

The `setdeflang` command (short form is `sdl`) sets the default language of FlowForce Server. To change the default language, run this command for both `FlowForceServer` and `FlowForceWebServer` services (see *Syntax*).

Syntax

```
FlowForceServer setdeflang | sdl LanguageCode
FlowForceWebServer setdeflang | sdl LanguageCode
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

The possible values of *LanguageCode* are as follows.

`en`	English
`es`	Spanish
`de`	German
`fr`	French
`ja`	Japanese

Example

```
FlowForceServer setdeflang de
```

12.15 start

Purpose

Starts FlowForce Server as a service. This command is used internally by the startup scripts or by the Windows service installation; it is not for general use.

Syntax

```
FlowForceServer start [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

12.16 uninstall

Purpose

This command is executed by the FlowForce Server installer automatically and it is not available for general use. The command uninstalls Altova FlowForce Server as a service, on Windows. The command does not apply to Linux and macOS.

Syntax

```
FlowForceServer uninstall
```

12.17 upgradedb

Purpose

Upgrades the database to the latest version. The default database is upgraded automatically at installation time, so it is usually not necessary to run this command manually.

Syntax

```
FlowForceServer upgradedb [options]
```

Note: On Linux systems, use an all-lowercase flowforceserver to call the executable.

Options

`--datadir=VALUE`	`VALUE` is the path of the data directory.

Example

```
FlowForceServer upgradedb --datadir=C:\ProgramData\Altova\FlowForceServer2023\data
```

12.18 verifylicense

Purpose

This command is applicable to Windows platforms only. It can be used to verify whether FlowForce Server is licensed, and, optionally, whether a given license key is already assigned to FlowForce Server.

Syntax

```
FlowForceServer verifylicense [options]
```

Options

`--l, --license-key=VALUE`	This option enables you to verify if a particular license key is already assigned to FlowForce Server. The value must be set to the license key that you wish to verify.

13 Integration with Altova Products

In How It Works 23, you have seen an overview of Altova products working together. Essentially, mapping files created with Altova MapForce and transformation files created with Altova StyleVision can be automated with the help of the following server counterpart products: MapForce Server (or MapForce Server Advanced Edition) and StyleVision Server. In addition, functions available in RaptorXML Server can also be invoked from FlowForce Server jobs, if the latter runs under FlowForce Server management.

MapForce Server and StyleVision Server can run mappings and transformations across multiple platforms (Windows, macOS, Linux), either at the command line, or from an API call. If these products do not run alongside FlowForce, automation entails developing programs or writing scripts which call the API or invoke the command line of MapForce Server or StyleVision Server.

When MapForce Server and StyleVision Server run under FlowForce Server management, automation can be taken to the next level. Namely, you can deploy the mappings and transformations directly to FlowForce Server and run them as jobs. This way, the mapping or transformation will benefit from all the advantages of a FlowForce Server job: scheduled or on demand execution, execution as a Web service, AS2 integration, configuration by means of FlowForce expressions, error handling, conditional processing, email notifications, and so on.

Once deployed to FlowForce Server, the mapping or transformation appears in the container to which you deployed it. As illustrated below, mappings have the **.mapping** extension while transformations have the **.transformation** extension.

From a FlowForce perspective, such objects are actually functions, and thus can be turned into new jobs. They can also be called from existing jobs, and accept various inputs (typically, files) as parameters. Note that FlowForce Server does not execute such mapping or transformation functions by itself; MapForce Server or StyleVision Server (or both, depending on the case) are invoked to perform the actual execution.

The RaptorXML functions are available in the RaptorXML container, see also Integration with RaptorXML Server 445.

The next sections discuss how to prepare mappings and transformations for server execution, how to turn them into jobs and how to process their results in FlowForce Server.

13.1 Prepare Files for Server Execution

A mapping designed and previewed with MapForce may refer to resources which are outside of the current machine and operating system (such as databases). In addition to this, in MapForce, all mapping paths follow Windows-style conventions by default. Thirdly, the machine where MapForce Server runs might not support the same database connections as the machine where the mapping was designed. For this reason, running mappings in a server environment typically requires some preparation, especially if the target machine is not the same as the source machine.

Note: The term "source machine" refers to the computer where the MapForce is installed and the term "target machine" refers to the computer where MapForce Server or FlowForce Server is installed. In the most simple scenario, this is the same computer. In a more advanced scenario, MapForce runs on a Windows machine whereas MapForce Server or FlowForce Server runs on a Linux or macOS machine.

As best practice, always make sure that the mapping validates successfully in MapForce before deploying it to FlowForce Server or compiling it to a MapForce Server execution file.

If MapForce Server runs standalone (without FlowForce Server), the required licenses are as follows:

- On the source machine, MapForce Enterprise or Professional edition is required to design the mapping and compile it to a server execution file (.mfx).
- On the target machine, MapForce Server or MapForce Server Advanced Edition is required to run the mapping.

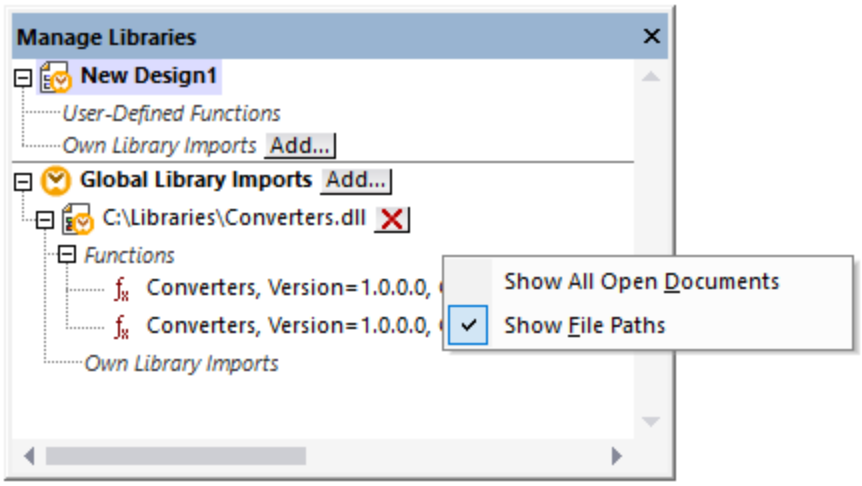
If MapForce Server runs under FlowForce Server management, the following requirements apply:

- On the source machine, MapForce Enterprise or Professional edition is required to design the mapping and deploy it to a target machine.
- Both MapForce Server and FlowForce Server must be licensed on the target machine. The role of MapForce Server is to run the mapping; the role of FlowForce is to make the mapping available as a job which benefits from features such as scheduled or on demand execution, execution as a Web service, error handling, conditional processing, email notifications, and others.
- FlowForce Server must be up and running at the configured network address and port. Namely, the "FlowForce Web Server" service must be started and configured to accept connections from HTTP clients (or HTTPS if configured) and must not be blocked by the firewall. The "FlowForce Server" service must also be started and running at the designated address and port.
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user).

General considerations

- If you intend to run the mapping on a target machine with standalone MapForce Server, all input files referenced by the mapping must be copied to the target machine as well. If MapForce Server runs under FlowForce Server management, there is no need to copy files manually. In this case, the instance and schema files are included in the package deployed to the target machine.
- If the mapping includes database components which require specific database drivers, such drivers must be installed on the target machine as well. For example, if your mapping reads data from a Microsoft Access database, then Microsoft Access or Microsoft Access Runtime (https://www.microsoft.com/en-us/download/details.aspx?id=50040) must be installed on the target machine as well.

- When you deploy a mapping to non-Windows platforms, ADO, ADO.NET and ODBC database connections are automatically changed to JDBC. Native SQLite and native PostgreSQL connections are preserved as such and require no additional configuration. See also "Database connections" below.
- If the mapping contains custom function calls (for example, to .dll or .class files), such dependencies are not deployed together with the mapping, since they are not known before runtime. In this case, copy them manually to the target machine. The path of the .dll or .class file on the server must be the same as in the "Manage Libraries" window in MapForce, for example:



- Some mappings read multiple input files using a wildcard path. In this case, the input file names are not known before runtime and so they are not deployed. For the mapping to execute successfully, the input files must exist on the target machine.
- If the mapping output path includes directories, those directories must exist on the target machine. Otherwise, an error will be generated when you execute the mapping. This behavior is unlike MapForce, where non-existing directories are generated automatically if the option **Generate output to temporary files** is enabled.
- If the mapping calls a Web service that requires HTTPS authentication with a client certificate, the certificate must be transferred to the target machine as well.
- If the mapping connects to file-based databases such as Microsoft Access and SQLite, the database file must be manually transferred to the target machine or saved to a shared directory which is accessible to both the source and the target machine and referenced from there, see "File-based databases" below.

Making paths portable

If you intend to run the mapping on a server, ensure that the mapping follows the applicable path conventions and uses a supported database connection.

To make paths portable to non-Windows operating systems, use relative instead of absolute paths when designing the mapping in MapForce:

1. Open the desired mapping design file (.mfd) with MapForce on Windows.
2. On the **File** menu, select **Mapping Settings**, and clear the **Make paths absolute in generated code** check box if it is selected.
3. For each mapping component, open the **Properties** dialog box (by double-clicking the component's title bar, for example), and change all file paths from absolute to relative. Also, select the **Save all file paths relative to MFD file** check box. For convenience, you can copy all input files and schemas into the same folder as the mapping itself, and reference them just by the file name.

For more information about dealing with relative and absolute paths while designing mappings, refer to MapForce documentation.

Importantly, both MapForce Server and FlowForce Server support a so-called "working directory" against which all relative paths will be resolved. The working directory is specified at mapping runtime, as follows:

- In FlowForce Server, by editing the "Working-directory" parameter of any job.
- In MapForce Server API, through the `WorkingDirectory` property of the COM and .NET API, or through the `setWorkingDirectory` method of the Java API.
- In MapForce Server command line, the working directory is the current directory of the command shell.

Database connections

Be aware that ADO, ADO.NET, and ODBC connections are not supported on Linux and macOS machines. Therefore, if the target machine is Linux or macOS, such connections are converted to JDBC when you deploy the mapping to FlowForce or when you compile the mapping to a MapForce Server execution file. In this case, you have the following options before deploying the mapping or compiling it to a server execution file:

- In MapForce, create a JDBC connection to the database
- In MapForce, fill the JDBC database connection details in the "JDBC-specific Settings" section of the database component.

If the mapping uses a native connection to a PostgreSQL or SQLite database, the native connection is preserved and no JDBC conversion takes place. If the mapping connects to a file-based database, such as Microsoft Access and SQLite, additional configuration is required, see "File-based databases" below.

Running mappings with JDBC connections requires that the Java Runtime Environment or Java Development Kit be installed on the server machine. This may be either Oracle JDK or an open source build such as Oracle OpenJDK.

- The `JAVA_HOME` environment variable must point to the JDK installation directory.
- On Windows, a Java Virtual Machine path found in the Windows registry will take priority over the `JAVA_HOME` variable.
- The JDK platform (64-bit, 32-bit) must be the same as that of MapForce Server. Otherwise, you may get an error with the reason: "JVM is inaccessible".

To set up a JDBC connection on Linux or macOS:

1. Download the JDBC driver supplied by the database vendor and install it on the operating system. Make sure to select the 32-bit version if your operating system runs on 32-bit, and the 64-bit version if your operating system runs on 64-bit.
2. Set the environment variables to the location where the JDBC driver is installed. Typically, you will need to set the CLASSPATH variable, and possibly a few others. To find out which specific environment variables must be configured, check the documentation supplied with the JDBC driver.

Note: On macOS, the system expects any installed JDBC libraries to be in the **/Library/Java/Extensions** directory. Therefore, it is recommended that you unpack the JDBC driver to this location; otherwise, you will need to configure the system to look for the JDBC library at the path where you installed the JDBC driver.

Oracle Instant Client connections on macOS

These instructions are applicable if you connect to an Oracle database through the **Oracle Database Instant Client**, on macOS. Prerequisites:

- Java 8.0 or later must be installed. If the Mac machine runs a Java version prior to Java 8, you can also connect through the **JDBC Thin for All Platforms** library, and disregard the instructions below.
- Oracle Instant Client must be installed. You can download the Oracle Instant Client from the Oracle official download page. Note that there are several Instant Client packages available on the Oracle download page. Make sure to select a package with Oracle Call Interface (OCI) support, (for example, Instant Client Basic). Also, make sure to select the 32-bit version if your operating system runs on 32-bit, and the 64-bit version if your operating system runs on 64-bit.

Once you have downloaded and unpacked the Oracle Instant Client, edit the property list (.plist) file shipped with the installer so that the following environment variables point to the location of the corresponding driver paths, for example:

Variable	Sample Value
`CLASSPATH`	`/opt/oracle/instantclient_11_2/ojdbc6.jar:/opt/oracle/instantclient_11_2/ojdbc5.jar`
`TNS_ADMIN`	`/opt/oracle/NETWORK_ADMIN`
`ORACLE_HOME`	`/opt/oracle/instantclient_11_2`
`DYLD_LIBRARY_PATH`	`/opt/oracle/instantclient_11_2`
`PATH`	`$PATH:/opt/oracle/instantclient_11_2`

Note: Edit the sample values above to fit the paths where Oracle Instant Client files are installed on your operating system.

File-based databases

File-based databases such as Microsoft Access and SQLite are not included in the package deployed to FlowForce Server or in the compiled MapForce Server execution file. Therefore, if the source and target machine are not the same, take the following steps:

1. In MapForce, right-click the mapping and clear the check box **Make paths absolute in generated code**.
2. Right-click the database component on the mapping and add a connection to the database file using a relative path. A simple way to avoid path-related issues is to save the mapping design (.mfd file) in the same directory as the database file and to refer to the latter from the mapping just by file name (thus using a relative path).
3. Copy the database file to a directory on the target machine (let's call it "working directory"). Keep this directory in mind since it will be required to run the mapping on the server, as shown below.

To run such mappings on the server, do one of the following:

- If the mapping will be run by MapForce Server under FlowForce Server control, configure the FlowForce Server job to point to the working directory created previously. The database file must reside in the

working directory. For an example, see Exposing a Job as a Web Service[173].

- If the mapping will be run by standalone MapForce Server at the command line, change the current directory to the working directory (for example, `cd path\to\working\directory`) before calling the `run` command of MapForce Server.
- If the mapping will be run by the MapForce Server API, set the working directory programmatically before running the mapping. To facilitate this, the property `WorkingDirectory` is available for the MapForce Server object in the COM and .NET API. In the Java API, the method `setWorkingDirectory` is available.

If both the source and the target machines are Windows machines running on the local network, an alternative approach is to configure the mapping to read the database file from a common shared directory, as follows:

1. Store the database file in a common shared directory which is accessible by both the source and the target machine.
2. Right-click the database component on the mapping and add a connection to the database file using an absolute path.

Global Resources

If a mapping includes references to Global Resources instead of direct paths or database connections, you will be able to use Global Resources on the server side as well. When you compile a mapping to a MapForce Server execution file (.mfx), the references to Global Resources will be kept intact, so that you can provide these on the server side, at mapping runtime. When deploying a mapping to FlowForce Server, you can optionally choose whether it should use resources on the server.

For mappings (or mapping functions, in case of FlowForce Server) to run successfully, the actual file, folder, or database connection details that you supply as Global Resources must be compatible with the server environment. For example, files and folders paths must use the Linux convention for paths if the mapping will run on a Linux server. Likewise, Global Resources defined as database connections must be possible on the server machine.

For further information, see Resources[435].

XBRL Taxonomy Packages

When you deploy a mapping that references XBRL Taxonomy Packages to FlowForce Server, MapForce collects all external references from the mapping and then resolves them using the current configuration and currently installed taxonomy packages. If there are resolved external references that point to a taxonomy package, then the taxonomy package is deployed together with the mapping. FlowForce Server will use that package—as it was during deployment—to execute the mapping. To refresh the taxonomy package used by FlowForce Server, you will need to change it in MapForce and redeploy the mapping.

Note that the root catalog of MapForce Server influences the way taxonomies are resolved on the target machine. The root catalog is found at the following path relative to the MapForce Server installation directory: **etc/RootCatalog.xml**.

Taxonomy packages that were deployed with a mapping will be used if the root catalog of MapForce Server does not already contain such a package or does not contain a package that is defined for the same URL prefix. The root catalog of MapForce Server has priority over the deployed taxonomy.

If MapForce Server runs standalone (without FlowForce Server), it is possible to specify the root catalog that should be used by the mapping as follows:

- At the command line, this is possible by adding the option `-catalog` to the `run` command.
- In the MapForce Server API, call the method `SetOption`, and supply the string `"catalog"` as first argument, and the path to the root catalog as second argument.

If a mapping uses XBRL components with table linkbases, the taxonomy package or the taxonomy package configuration file must be supplied to the mapping at runtime, as follows:

- At the MapForce Server command line, add the option `--taxonomy-package` or `--taxonomy-packages-config-file` to the `run` command.
- In the MapForce Server API, call the method `SetOption`. The first argument must be either `"taxonomy-package"` or `"taxonomy-packages-config-file"`. The second argument must be the actual path to the taxonomy package (or taxonomy package configuration) file.

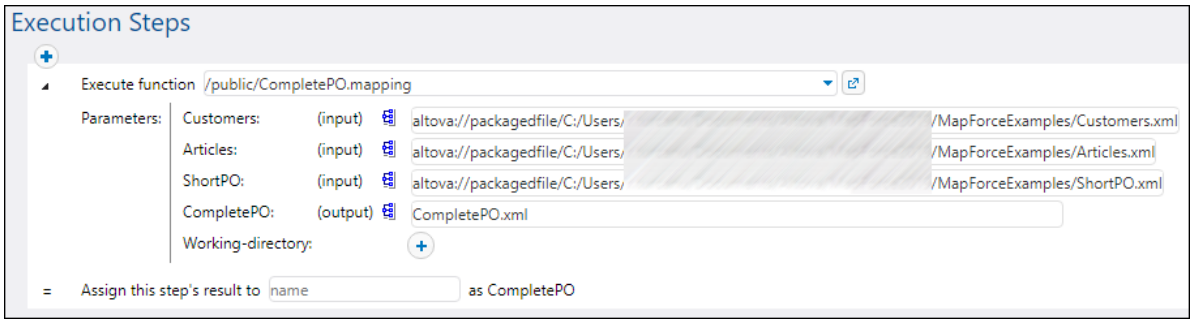
13.2 Deploy Mappings to FlowForce Server

Deploying a mapping to FlowForce Server means that MapForce organizes the resources used by the specific mapping into an object and passes it through HTTP (or HTTPS if configured) to the machine where FlowForce Server runs. MapForce mappings are typically deployed to FlowForce Server in order to automate their execution by means of FlowForce Server jobs. Once a mapping is deployed, you can create a full-featured FlowForce Server job from it, and benefit from all job-specific functionality (for example, define custom triggering conditions for the job, expose it as a Web service, and so on).

Note: The term "source machine" refers to the computer where the MapForce is installed and the term "target machine" refers to the computer where FlowForce Server is installed. In the most simple scenario, this is the same computer. In a more advanced scenario, MapForce runs on a Windows machine whereas FlowForce Server runs on a Linux or macOS machine.

The package deployed to FlowForce includes the following:

- The mapping itself. After deployment, the mapping becomes available in the FlowForce Server administration interface as a mapping function (.mapping), at the path you specify. Any source components become input arguments, and any target components become output arguments of this function.



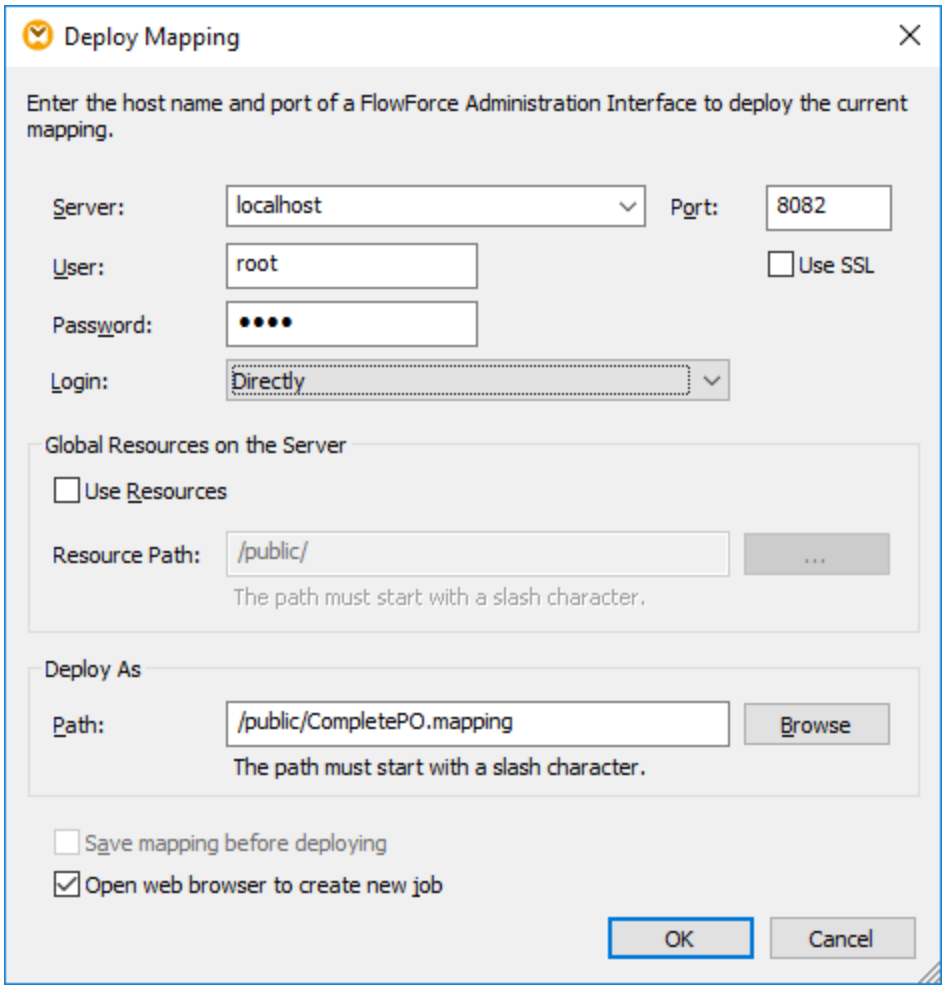
- All kinds of input instance files (XML, CSV, Text) that are used by the mapping.

Prerequisites

See Preparing Mappings for Server Execution 400.

Deploying the mapping to FlowForce Server

1. Run MapForce and ensure that the transformation language is set to BUILT-IN (either click the **Built-in** BUILT IN toolbar button or select the **Output | Built-in Execution Engine** menu command).
2. On the **File** menu, click Deploy to **FlowForce Server**. The Deploy Mapping dialog box opens.



3. Enter your deployment settings (as described below), and click OK. If you selected the **Open web browser to create new job** check box, the FlowForce Server administration interface opens in the browser, and you can start creating a FlowForce Server job immediately.

The following table lists the mapping deployment settings available on the Deploy Mapping dialog box.

Setting	Description
Server, Port, Use SSL	Enter the server host name (or IP address) and port of FlowForce Server. These could be **localhost** and **8082** if FlowForce Server is running on the same machine at the default port. When in doubt, log on to FlowForce Server Web administration interface and check the I.P. address and port displayed in the Web browser's address bar. If you encounter connectivity errors, ensure that the machine on which FlowForce Server runs is configured to allow incoming connections on the designated address and port. To deploy the mapping through a SSL-encrypted connection, select the **Use SSL** check box. This assumes that FlowForce Server is already

Setting	Description
	configured to accept SSL connections. For more information, refer to FlowForce Server documentation (https://www.altova.com/documentation).
User and Password	The user name and password to be entered depends on the value of the Login drop-down list (see next option). If the Login drop-down list is set to **<Default>** or **Directly**, enter your FlowForce Server user name and password. Otherwise, enter your domain user name and password, and select the domain name from the Login drop-down list.
Login	If Directory Service integration is enabled in FlowForce Server, select the domain name from this drop-down list, and enter your domain credentials in the User and Password fields (see previous option).
Use Resources, Resource Path	Select the **Use Resources** check box if the mapping function should use Resources 435 after it is deployed to the server. If you select the check box, you must also enter the path of the respective resource on the server in the **Resource Path** text box. To select the resource, click the **Ellipsis** button. If there are no resources on the server yet to choose from, click **Deploy Global Resources** and deploy the required Global Resource to the server. If you do not select the **Use Resources** check box, any Global Resources will be resolved, based on the currently selected configuration. On the server, the mapping function will no longer require Global Resources, but will use the resolved value instead.
Path	Click **Browse**, and select the path where the mapping function should be saved in the FlowForce Server container hierarchy. By default, the path is set to the **/public** container of FlowForce Server. From the dialog box, you can also create new containers or delete existing containers and mappings, provided that you have the required FlowForce Server permissions and privileges.
Save mapping before deploying	This option is available if you are deploying an unsaved mapping. Select this check box to save the mapping before deployment.
Open browser to create new job	If you select this check box, the FlowForce Server Web administration interface opens in the browser after deployment, and you can start creating a FlowForce Server job immediately.

Troubleshooting

The following table lists problems that you might encounter when deploying a mapping, and their solution.

Problem	Solution
Deploying the mapping returns the following error:	Make sure that, on the target machine, the *FlowForce Web Server* service is running and configured to listen

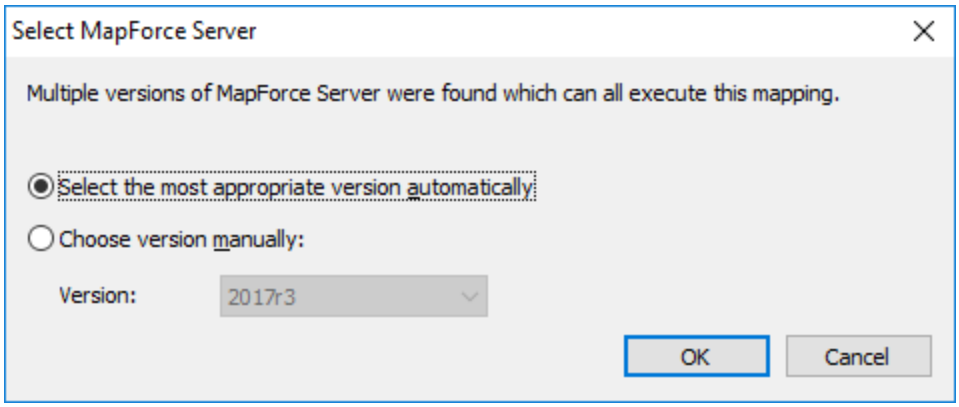
Problem	Solution

`I/O operation on file ... failed.`
`I/O Error 28: Failed to connect to <server> port 8082. Timed out`
`System error 10060: A connection attempt failed because the connected party did not properly respond after a period of time, or established connection failed because connected host has failed to respond.`
	for connections on the specified port (**8082**, by default). Also, make sure that the firewall does not block incoming connections through this port.
	
	The *FlowForce Server* service must be running as well in order for the deployment to be possible.

Deploying the mapping returns the following error:
 	
`I/O operation on file ... failed.`
`I/O Error 413: Payload Too Large`
	This error may occur if an input file of the deployed mapping exceeds the maximum size limit of HTTP requests allowed by FlowForce Server (roughly 100 MB). You can increase the limit by setting the `max_request_body_size` option (in bytes) in the **flowforceweb.ini** and **flowforce.ini** files. For details, see Configuration File Reference 66.

Selecting the server version (Windows only)

If the server where you deploy the mapping has multiple versions of MapForce Server running under FlowForce Server management (applicable to Windows servers only), then you are additionally prompted to specify the version of MapForce Server with which you want this mapping to be executed.



Note: The dialog box appears when the FlowForce Server installation directory contains .tool files for each MapForce Server version which runs under FlowForce Server management. By default, a MapForce Server .tool file is added automatically to this directory when you install MapForce Server as part of FlowForce Server installation. The path where the .tool files are stored in FlowForce is: **C:\Program Files\Altova\FlowForceServer2023\tools**. If you have additional versions of MapForce Server which you want to run under FlowForce Server management, their .tool files may need to be copied manually to the directory above. The .tool file of MapForce Server can be found at: **C:\Program Files\Altova\MapForceServer2023\etc**.

13.3 Run Mappings and Transformations as Jobs

You can create a FlowForce Server job from a MapForce mapping or StyleVision transformation as follows:

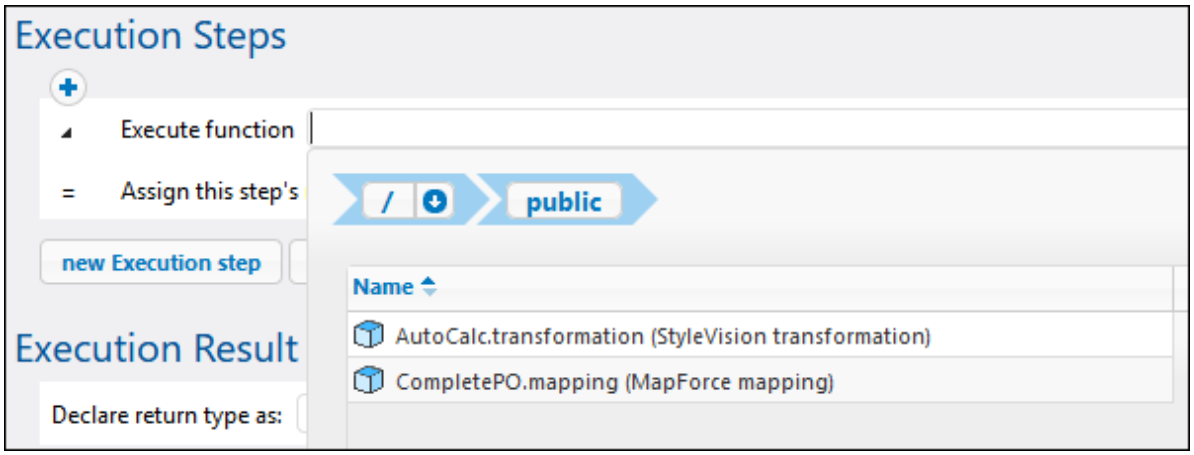
1. First, deploy the mapping or transformation to FlowForce Server. This step is done in MapForce (and StyleVision, respectively):

   - On the **File** menu, click **Deploy to FlowForce (Server)**.

   For reference to the deployment settings, see Deploying Mappings to FlowForce Server 406.

2. In FlowForce Server, navigate to the FlowForce container where you deployed the mapping or transformation (for example, the container "/public").

3. Click the required mapping or transformation, and then click **Create Job**. Alternatively, you can refer to the mapping or transformation from an existing job, by entering its path in the **Execute function** box:



You can now configure the job according to your needs. For example, you can run it as a Web service 173, or with the help of a trigger 166. For a step-by-step example which illustrates deploying a StyleVision transformation and creating a job from it, see Creating a Job from a StyleVision Transformation 560. For a similar example for MapForce, see Creating a Job from a MapForce Mapping 517. For an example job which calls both MapForce Server and StyleVision Server, see Example: Generating Multiple PDFs from Multiple XMLs 580.

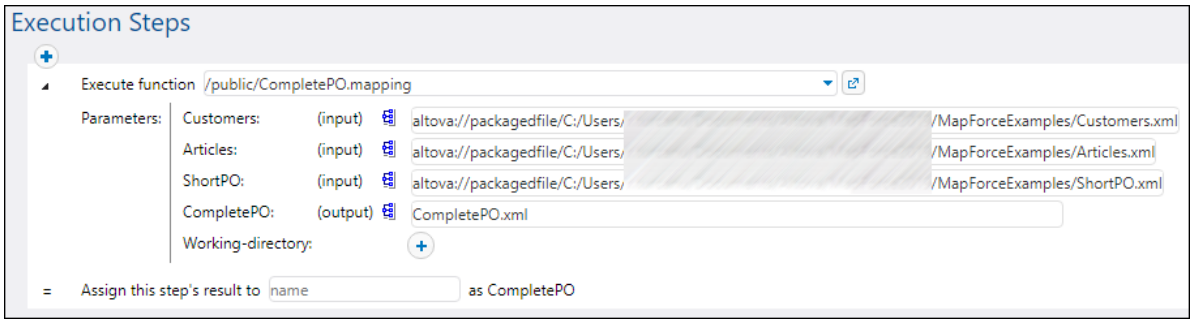
One of the most important parts of running a transformation or mapping job is handling the job input files. There are two approaches you can take: supply the input files statically to the job, or supply them dynamically at job runtime (for example, from a path). The exact approach to use depends on your needs. If your job needs to run

with the same input data every time, then the first approach is suitable. Otherwise, if you need your FlowForce jobs to pick up data from files supplied dynamically from a path, then the second approach must be used.

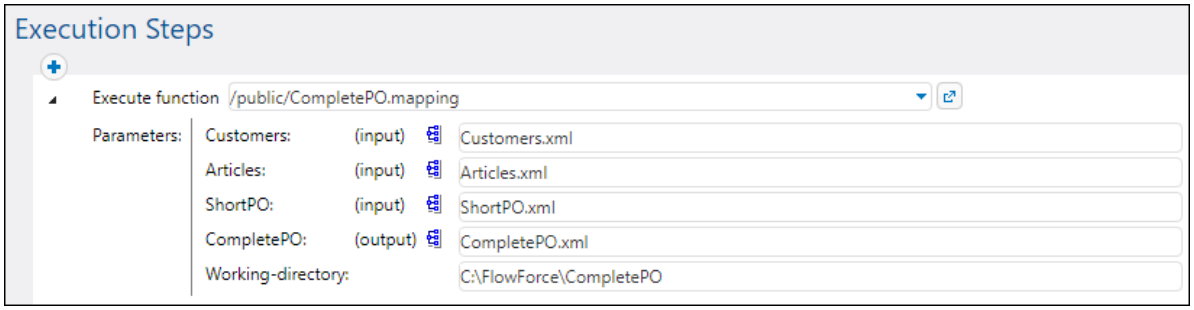
MapForce mappings

In case of mappings deployed from MapForce, any instance files (such as XML, CSV, JSON, Excel, and so on) are deployed together with the mapping and implicitly packaged as static. This means that, when the job runs, FlowForce will read data from the statically packaged files by default, which might not always be what you need. There are two scenarios here:

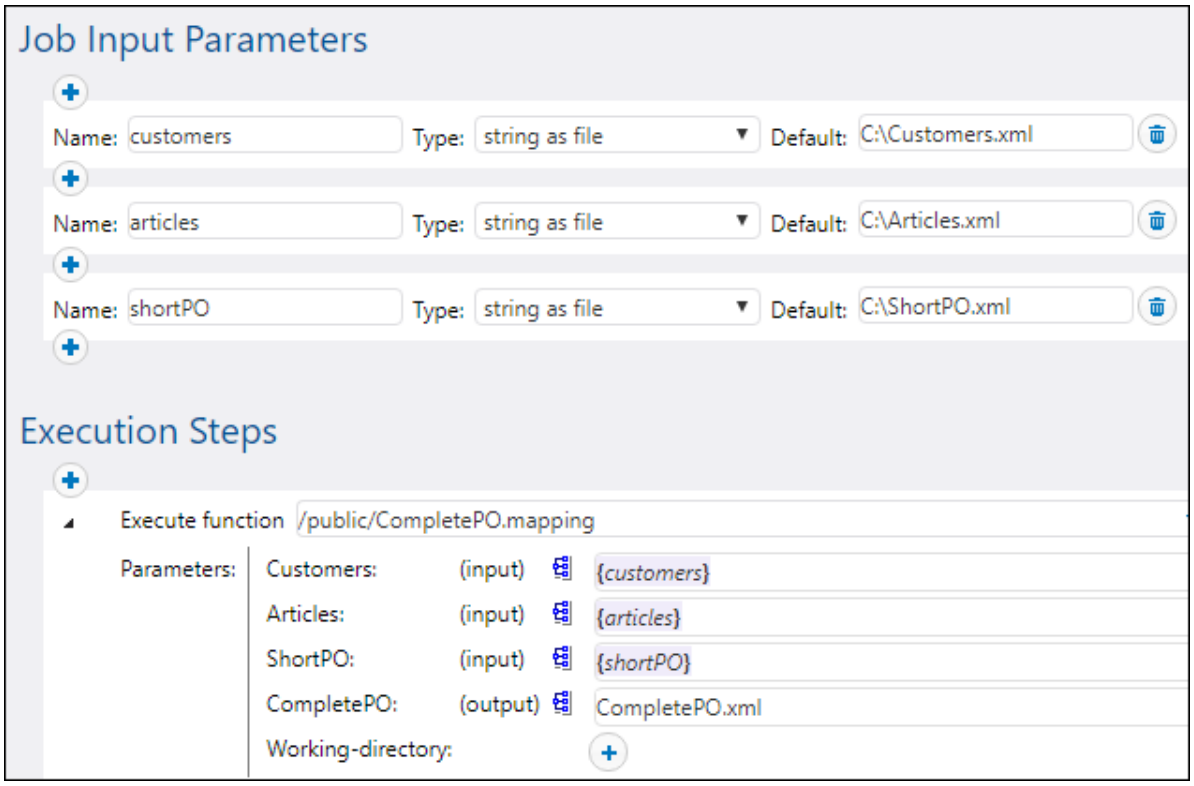
1. If you right-click the mapping in MapForce and select the **Make paths absolute in generated code** check box before deploying the mapping, all the input files explicitly appear with the prefix **`altova://packagefile/`** in FlowForce Server.



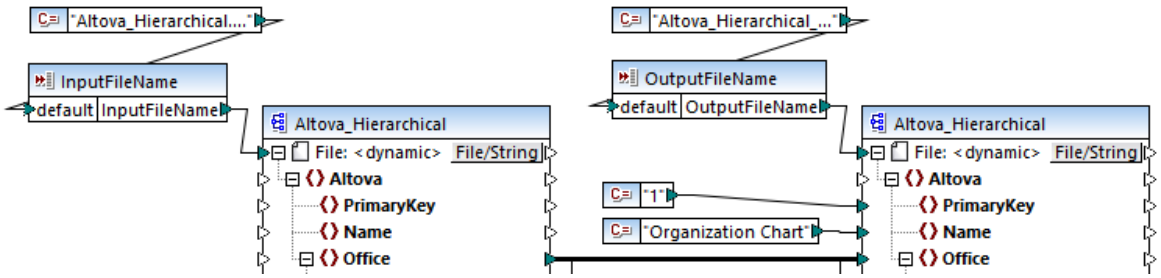
   To instruct FlowForce Server not to read data from packaged files, remove the prefix **`altova://packagedfile`** from the path. You can then refer to the file using either an absolute or a relative path. If using a relative path, the path is relative to the **Working Directory** parameter. For example, if you intend to provide as input some files from **C:\FlowForce\CompletePO**, then set the working directory to **C:\FlowForce\CompletePO** and enter just the name of the input files, as shown below.



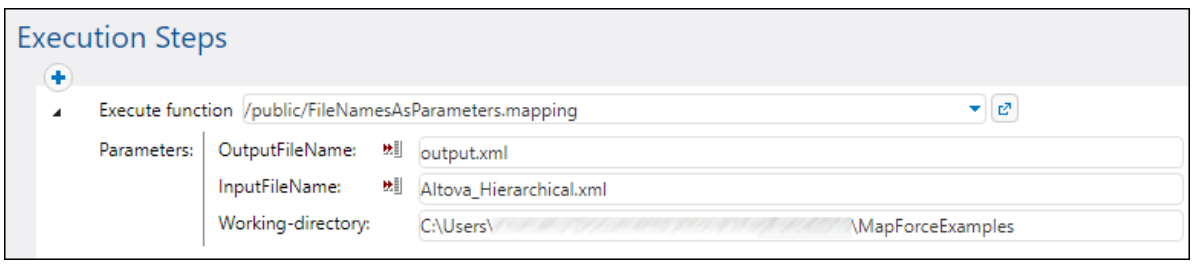
2. If the **Make paths absolute in generated code** check box is NOT selected before deploying the mapping to FlowForce, the input files are shown with their relative path in FlowForce. Note that FlowForce will still read data from the packaged file in this case as well, even when there are files with the same name in the working directory. To instruct FlowForce not to read data from the packaged file, you can either make the file paths absolute or supply them as parameters to the job, as shown below:



Alternatively, you can change the mapping design in MapForce so that the input file names are input parameters to the mapping. For example, the mapping illustrated below takes both the input and output file names as parameters.



When deployed to FlowForce Server, the parameters appear as such in the job configuration page (the files themselves are not packaged).

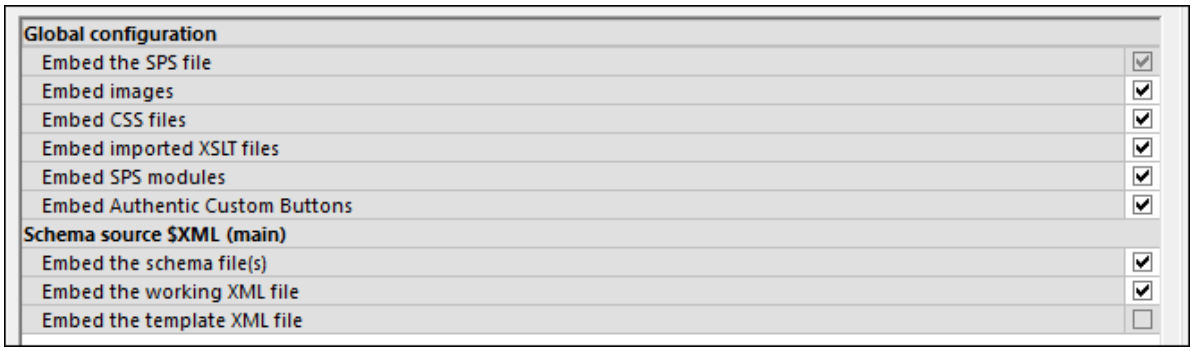


The mapping illustrated above is called **FileNamesAsParameters.mfd** and is one of the example files that ship with MapForce. For information about how this mapping is designed, refer to the MapForce documentation.

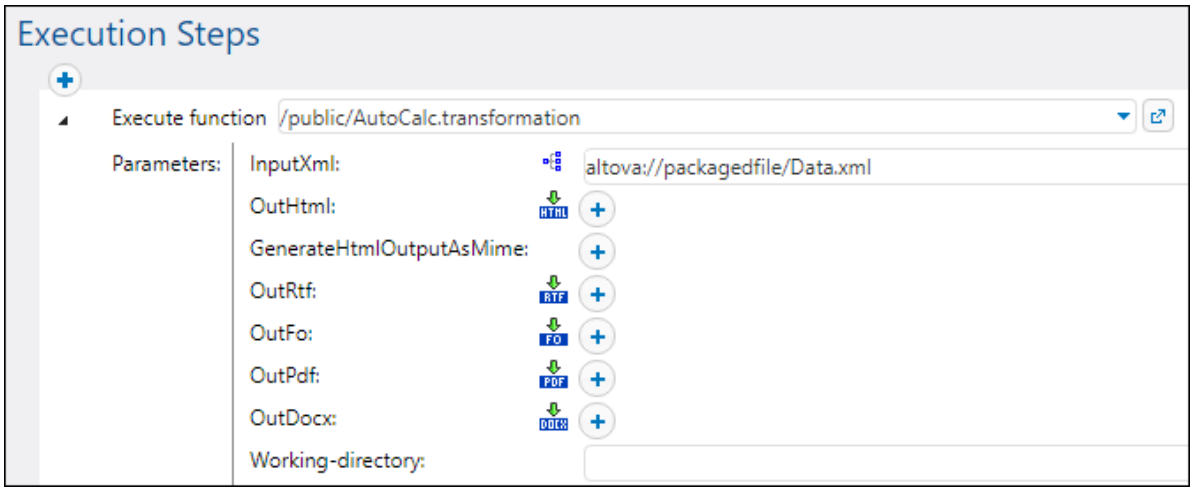
StyleVision transformations

In case of StyleVision transformations, you can handle input files as follows:

1. Open the PXF (Portable XML Form) file in StyleVision. If you have a SPS (StyleVision Power Stylesheet), StyleVision will prompt you to convert it to PXF format when you attempt to deploy it to FlowForce Server.
2. In the Design Overview window, click **Configure embedded files**. A dialog box appears.



3. Notice the option **Embed the working XML file**. If you select this check box, the working XML file will be part of the deployed package and, by default, FlowForce Server will read data from it each time when the job runs. A packaged file is indicated as such in FlowForce:



To supply the file dynamically to the job, remove the prefix **`altova://packagedfile/`** or change the path to an absolute one. If using a relative path, the path is relative to the **Working Directory** parameter. Alternatively, clear the **Embed the working XML file** check box before deploying the transformation to FlowForce Server.

If you clear the **Embed...** check box for resources like CSS files or images, FlowForce Server will look for them in the job working directory.

13.3.1 Credentials in Mapping Functions

Earlier in this documentation, you have seen an introduction to Credentials[177]. Recall that it is possible to create credentials not only in FlowForce Server, but also at mapping design time, in MapForce.

When you deploy a mapping containing credentials from MapForce to FlowForce Server, the credentials are deployed to the server as well. The deployed information will contain only the fields that you filled in when creating the credential record. For example, this may be an empty credential (if you chose to store only the credential name) or a credential object that contains both the username and password.

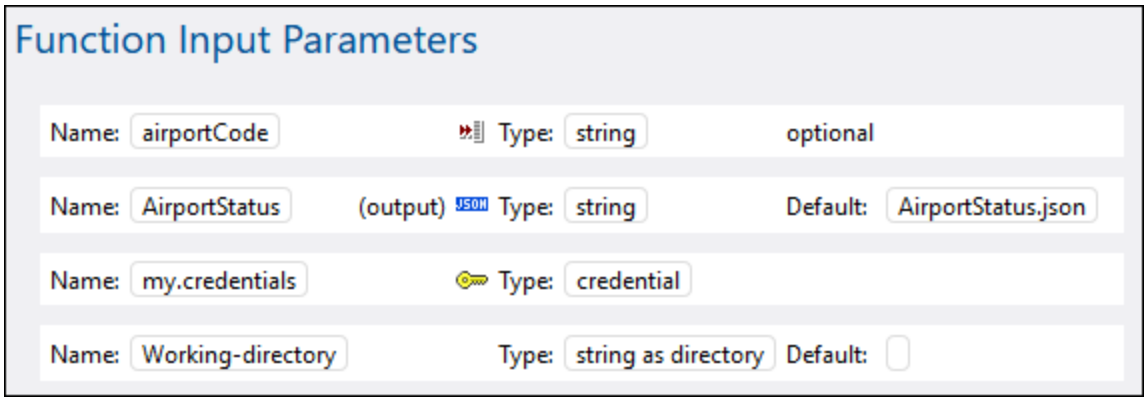
You can also deploy credential objects from MapForce to FlowForce Server as standalone objects, separately from the main mapping. You can choose directly from MapForce the target container where they should be deployed. For more information, refer to MapForce documentation (https://www.altova.com/documentation).

The following fields are considered sensitive data:

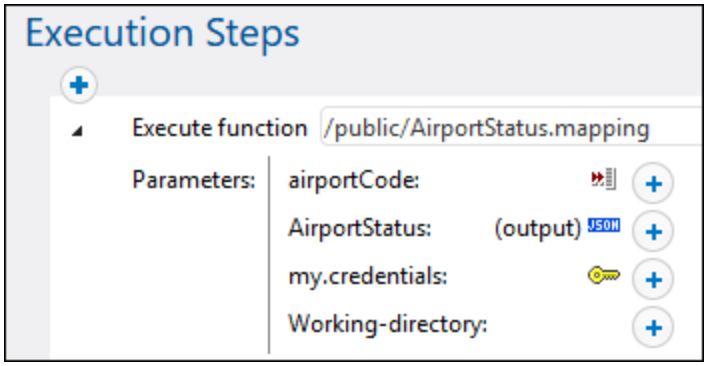
- **Password** (for credentials of type "Password")
- **Client Secret**, **Access Token**, and **Refresh Token** (for credentials of type "OAuth 2.0")

The sensitive data will be deployed only if you selected the **Include in MapForce Server Execution File and Mapping Deployment** check box at mapping design time in MapForce. This applies both when you deploy the mapping and when you deploy the standalone credentials.

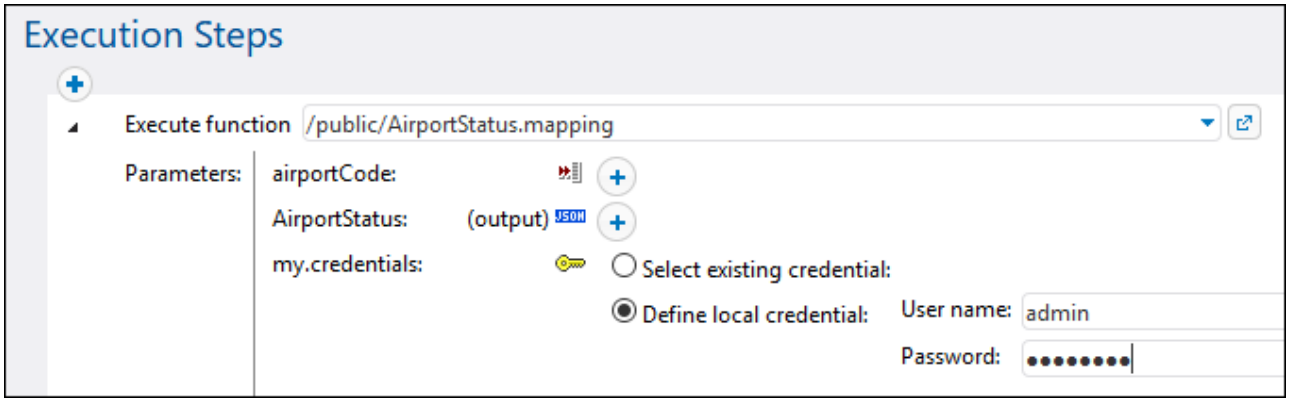
In FlowForce Server, you can see whether a mapping function needs credentials by opening the page of the respective mapping function, for example:



If you selected the **Include in MapForce Server Execution File and Mapping Deployment** check box when creating the credential, then the job will use the credentials deployed together with the mapping. In this case, you don't need to specify them from the job configuration page. For example, the following execution step will run the mapping function with the stored credentials if such exist (notice that the "my.credentials" parameter is not expanded):



You can always override the stored credentials with any other credential object that was defined directly in FlowForce Server, or with some local credentials. To do this, click the "+" button and either select a credential object that already exists in FlowForce Server, or enter the username and password directly, for example:



The credentials supplied as parameter to the execution step take precedence over credentials stored inside the mapping function.

If you did not select the **Include in MapForce Server Execution File and Mapping Deployment** check box when creating the credential in MapForce, it is mandatory to supply credentials as parameters to the execution step; otherwise, the job execution will fail.

In case of mapping functions that require OAuth 2.0 authorization, the access token may expire or be revoked by the Web service provider at any time. When this happens, FlowForce Server attempts to acquire a new one automatically while the job instance runs. If multiple running jobs use the same credential and if the runtime factors allow it, FlowForce Server will refresh the access token in a centralized manner and synchronize all the affected job instances accordingly.

13.3.2 Example: OAuth 2.0 Authorization

This example shows you how to call a REST-style Web service that requires OAuth 2.0 Authorization. The client application is a FlowForce Server job that will retrieve calendar events using the Google Calendar API (https://developers.google.com/calendar/). To keep things simple, the job will retrieve the calendar information

"as is" and will just output the raw JSON result without any other processing.

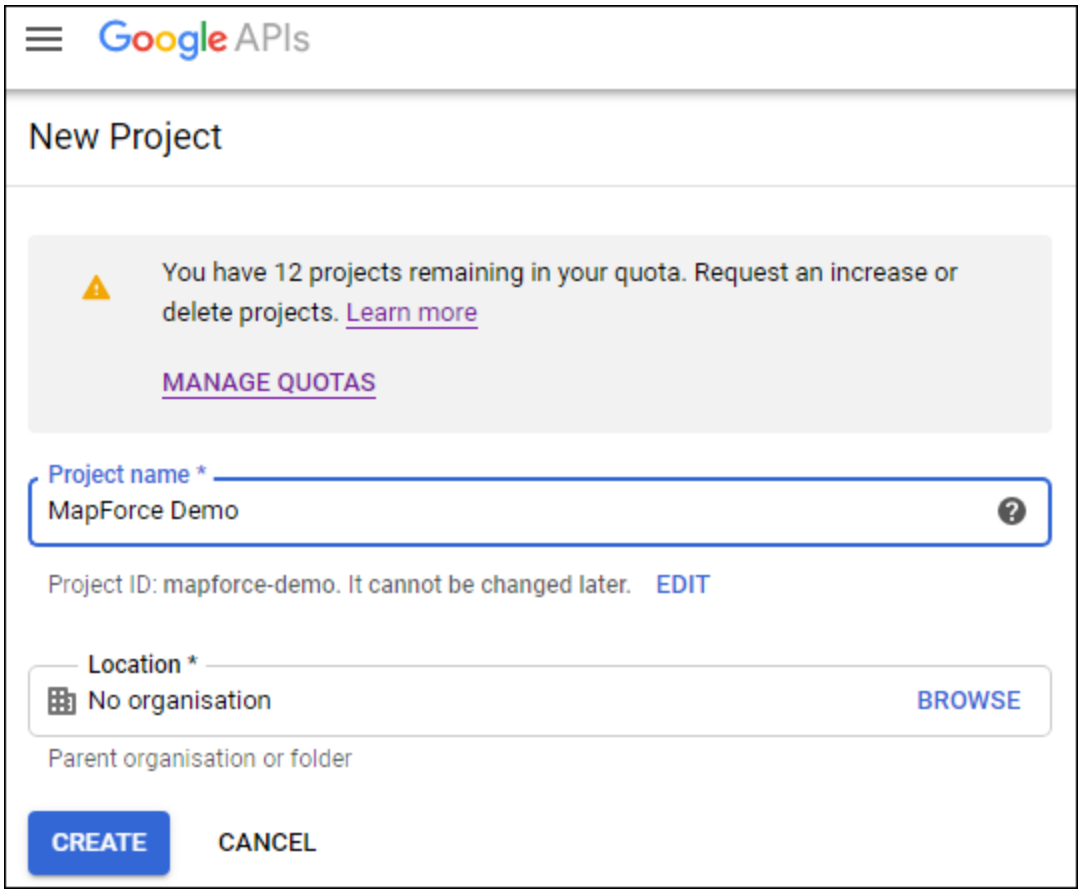
Prerequisites:

- MapForce Enterprise Edition
- MapForce Server Advanced Edition
- FlowForce Server Advanced Edition
- To follow this example step-by-step, you must have a Google account. If you would like to call another Web service, obtain OAuth 2.0 credentials from your Web service provider and use them in the instructions below instead.

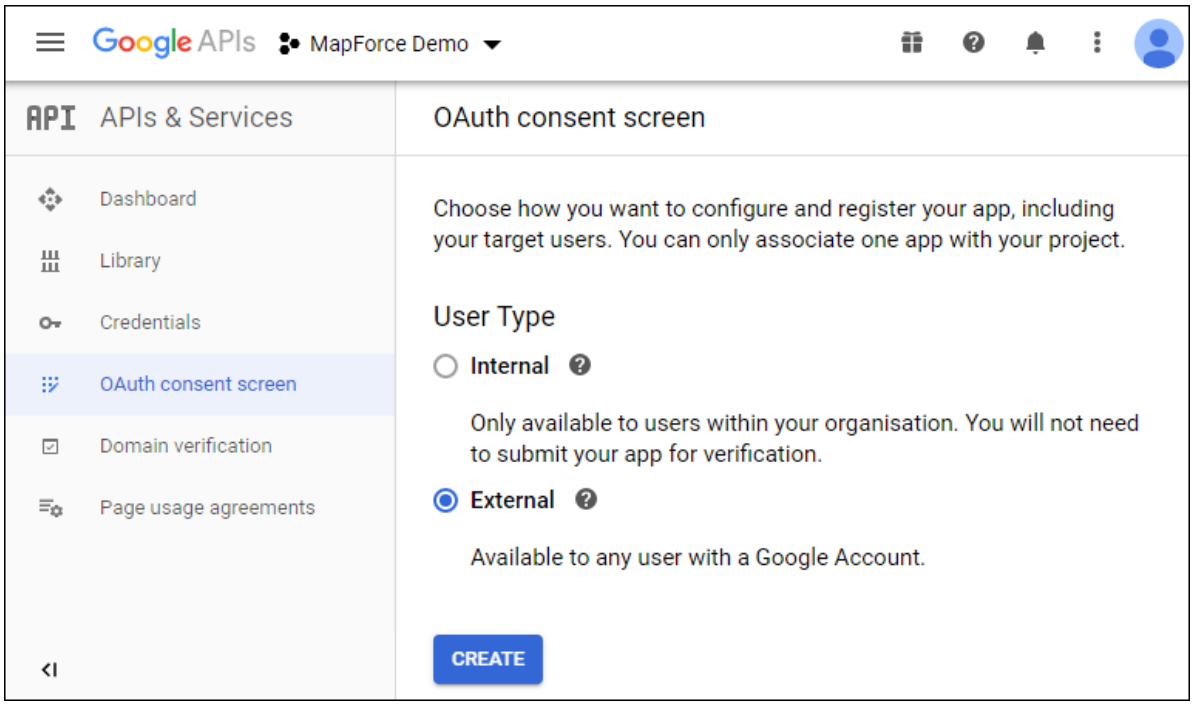
Obtain the OAuth 2.0 credentials

If you already have the OAuth 2.0 credentials required to access the Web service, you can skip this step. Otherwise, the exact instructions to obtain them depend on the provider of the Web service that your mapping will call. To call the Google Calendar API like in this example, follow these steps:

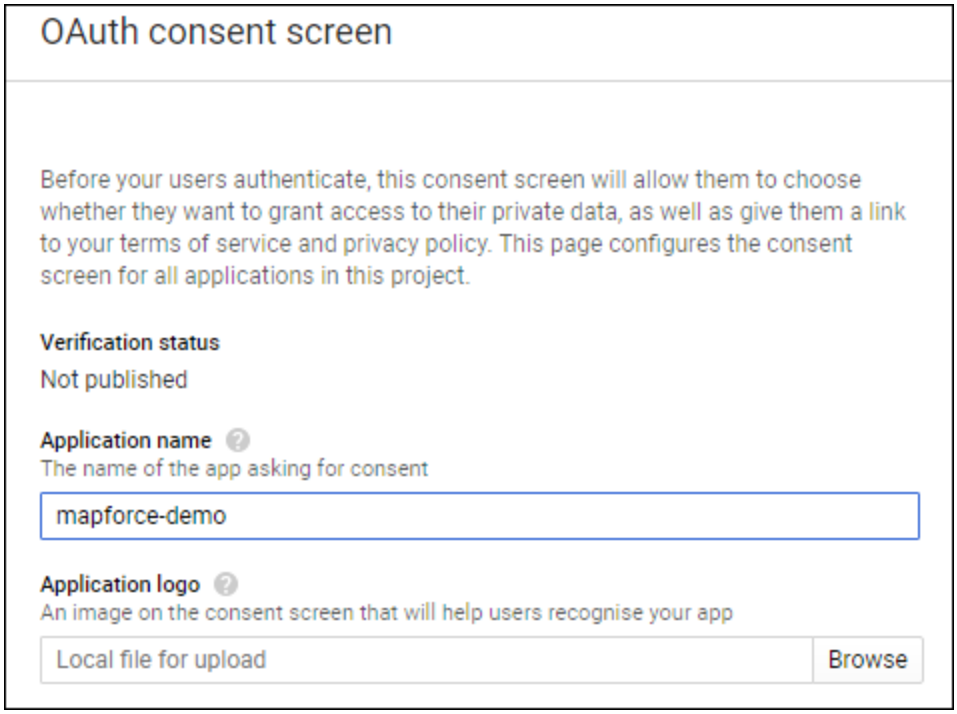
1. Login to the Google API Console (https://console.developers.google.com/).
2. Create a new project.



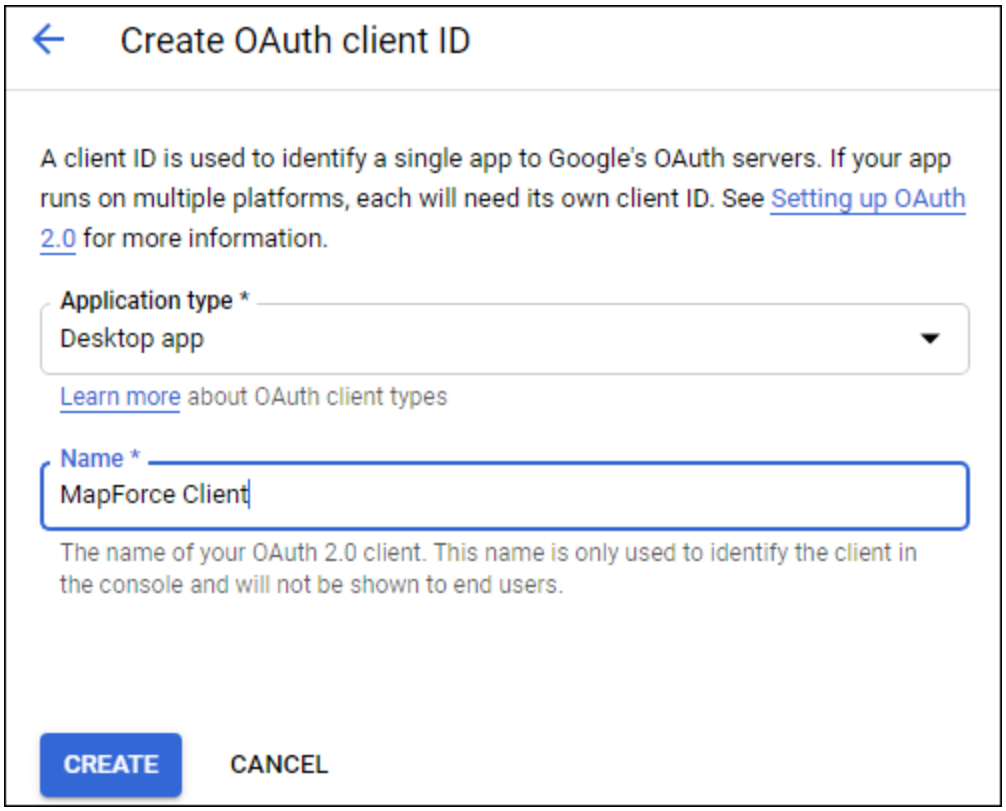
3. Click **OAuth consent screen**.
4. Select **External** as user type, unless you have a G Suite account which would enable you to grant API access only to users in your organization.



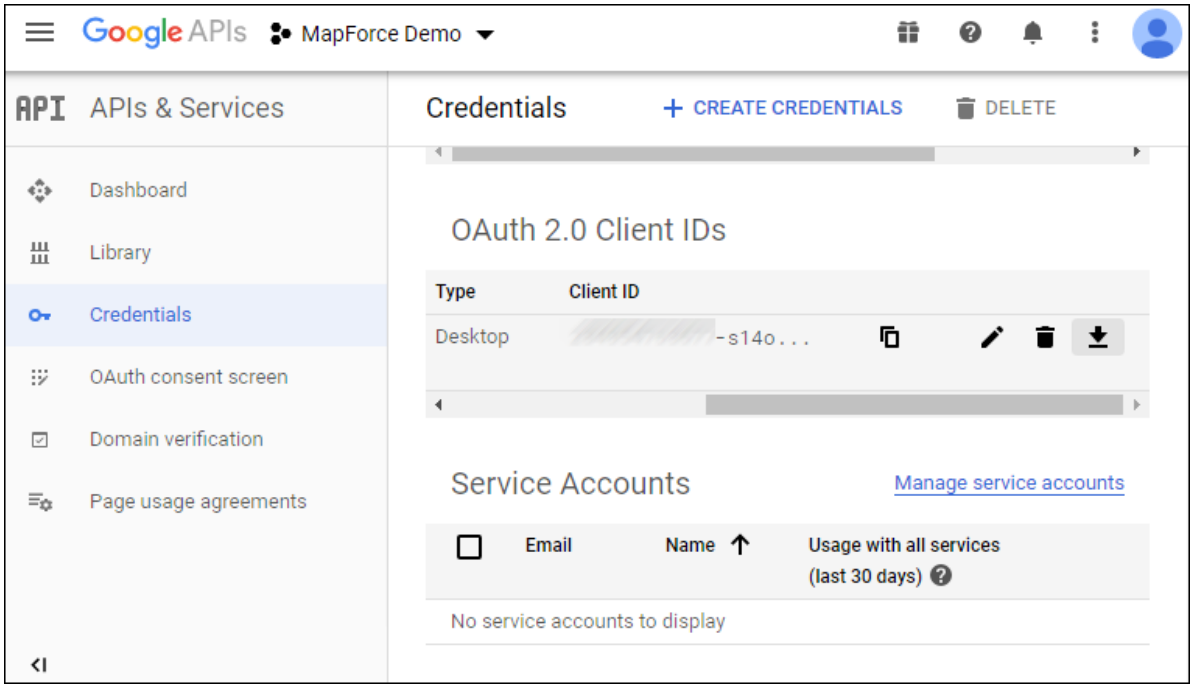
5. Enter "mapforce-demo" as application name and save the settings.



6. Click **Create credentials** and then select **OAuth Client ID**.
7. Enter **Desktop app** as application type and "MapForce Client" as the client name.



8. Click **Create**. The client ID is created and becomes available in the **Credentials** page.



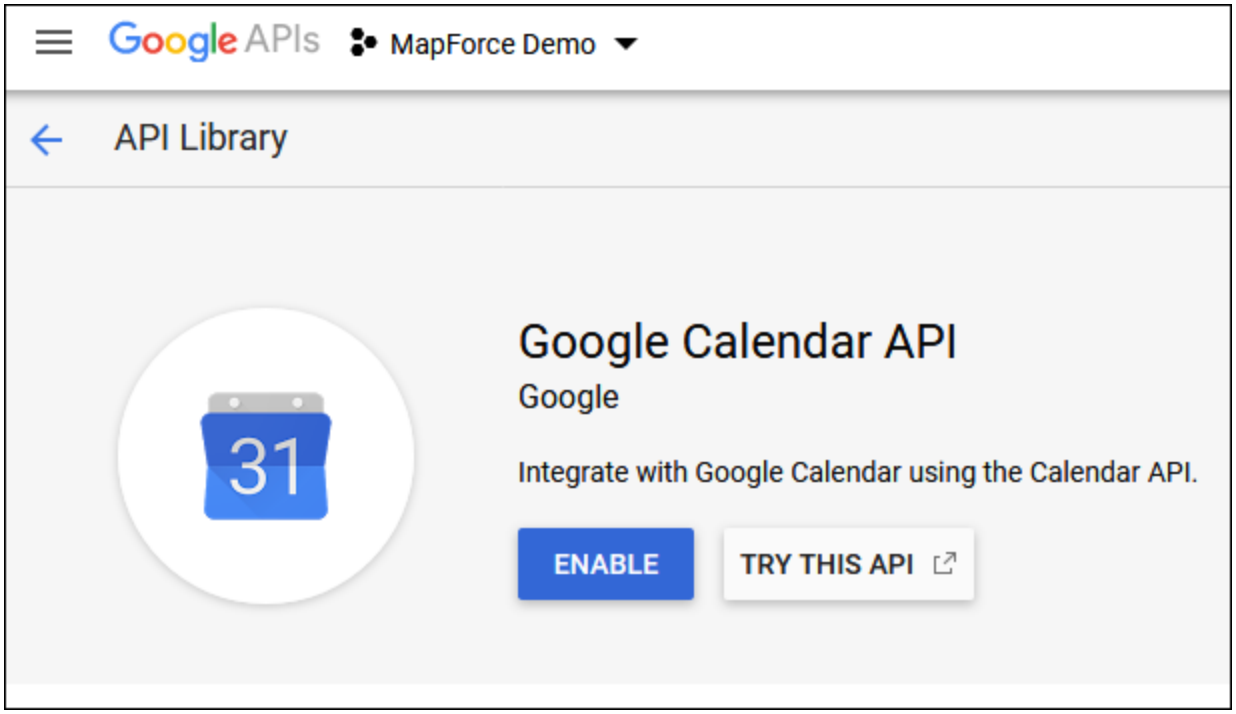
9. Click  to download the OAuth 2.0 authorization details as a JSON file.

You have now obtained the OAuth 2.0 authorization details from Google Console API, namely:

1. Authorization Endpoint
2. Token Endpoint
3. Client ID
4. Client Secret

Enable the Google Calendar API

To accept calls from clients, the Google Calendar API used in this example must be enabled. In the Google API Console, click **Library**, search for the Google Calendar API and enable it:



In this example, we are going to call the **list** method of the **Events** entity. You can find detailed reference to this API method at https://developers.google.com/calendar/v3/reference/events/list. For now, note the following important points:

1. As pointed out in documentation, the method must be called by sending a GET request to `https://www.googleapis.com/calendar/v3/calendars/calendarId/events`, where `calendarId` is the identifier of a Google Calendar. The **calendarId** request parameter will be configured from MapForce in a subsequent step.
2. Calling the API method requires at least one of the following scopes:

   - `https://www.googleapis.com/auth/calendar.readonly`
   - `https://www.googleapis.com/auth/calendar`
   - `https://www.googleapis.com/auth/calendar.events.readonly`
   - `https://www.googleapis.com/auth/calendar.events`

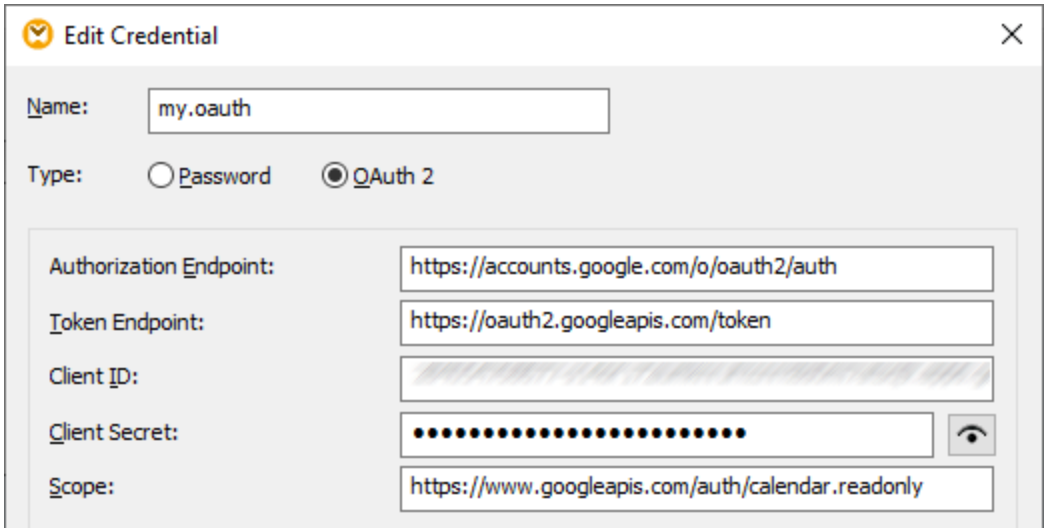
   During the OAuth 2 authorization process, your mapping will have to provide one of the scopes above—

this will also be configured in a subsequent step. For the purpose of this example, the first "read-only" scope is sufficient.

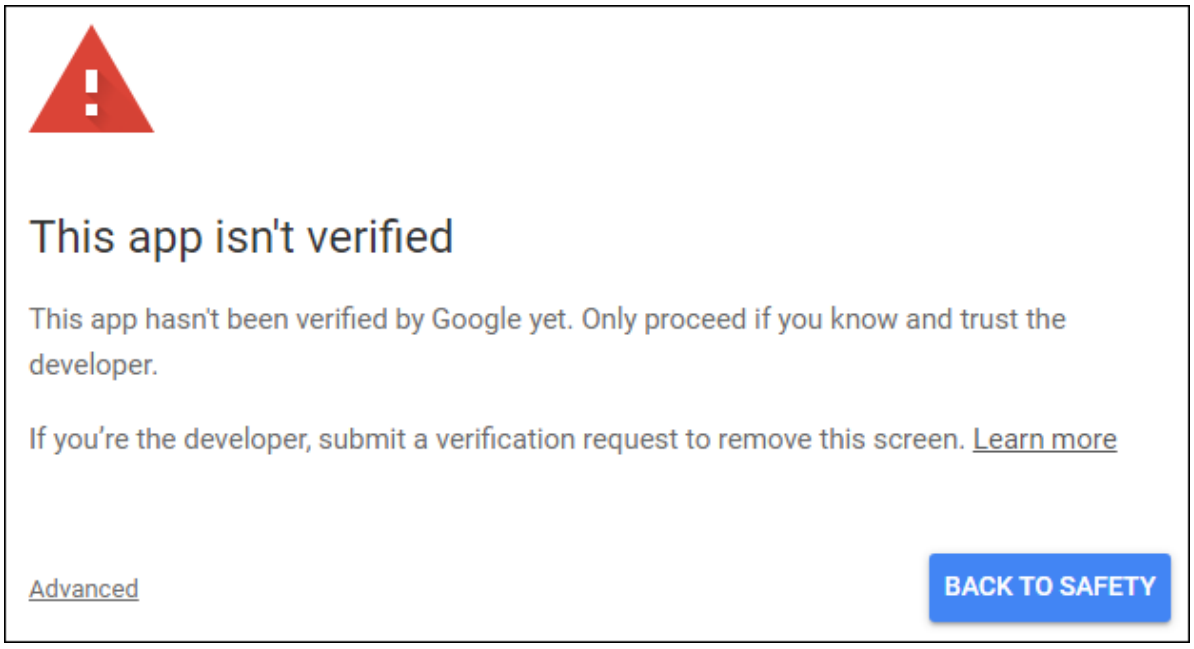
Request an authorization token

In order to preview the mapping in MapForce, you will need to add the OAuth 2.0 authorization details to the mapping and request an authorization token, as illustrated below.

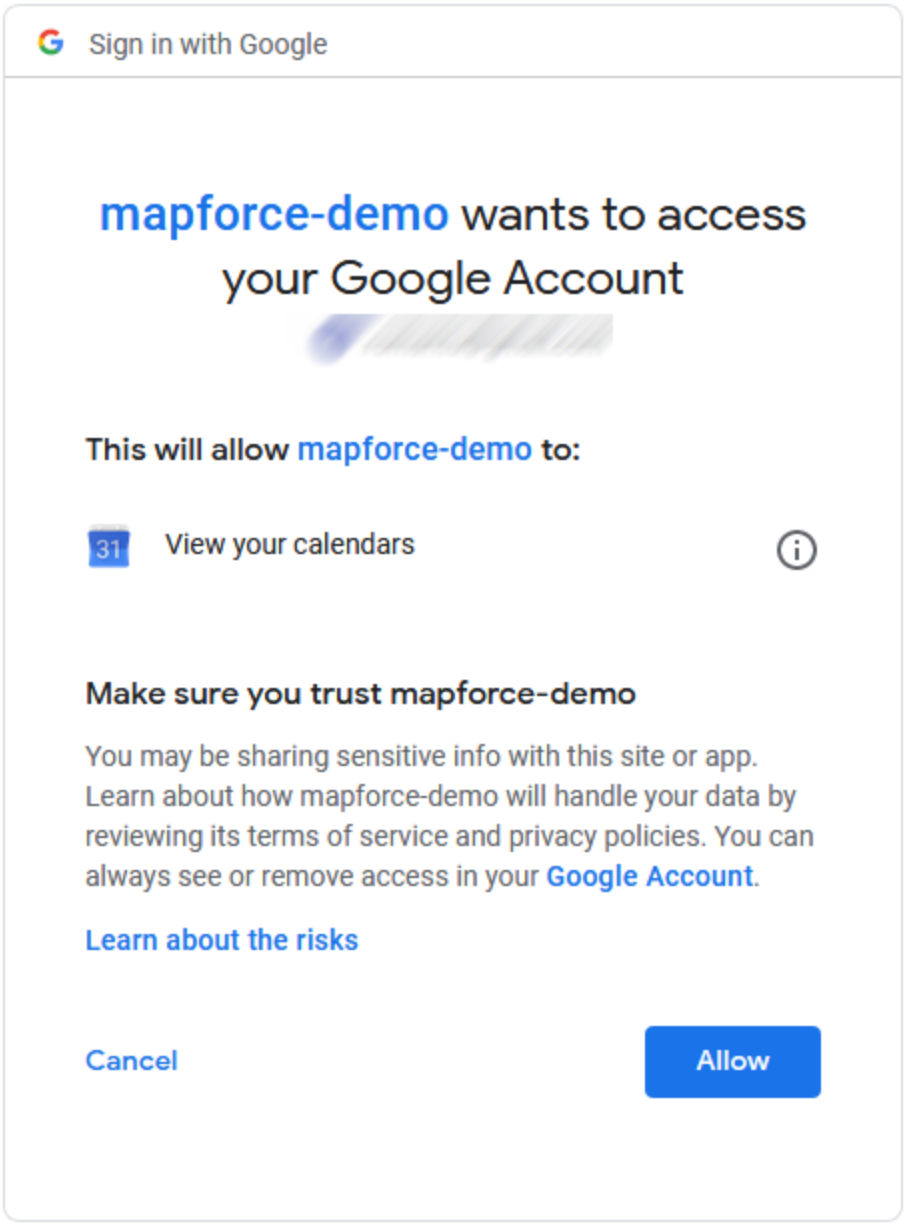
1. In MapForce, right-click an empty area on the mapping, and select **Open Credentials Manager** from the context menu.
2. Click **Add Credential**.
3. Enter a name ("my.oauth", in this example), and select **OAuth 2** as type.
4. Fill in the **Authorization Endpoint**, **Token Endpoint**, **Client ID**, **Client Secret** text boxes with the corresponding values from the JSON file downloaded previously.
5. Enter `https://www.googleapis.com/auth/calendar.readonly` in the **Scope** text box.
6. Leave all other settings as is.



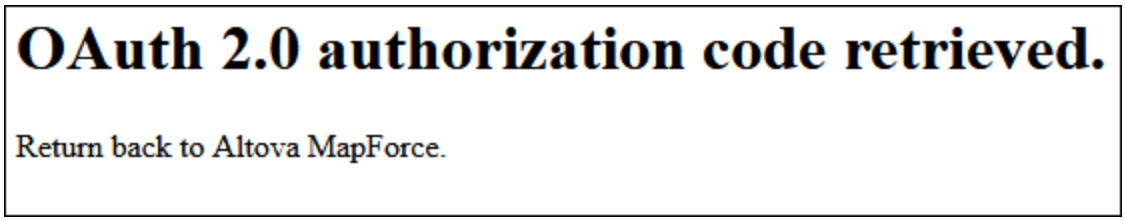
7. Click **Request Access Token** to obtain the token from the authorization server (in this example, Google). A browser window opens asking you to connect to your Google account.
8. Login to your Google account. Since you haven't submitted any app verification requests to Google yet, the following page appears.



9. Click **Advanced**, and then click **Go to mapforce-demo (unsafe)**.

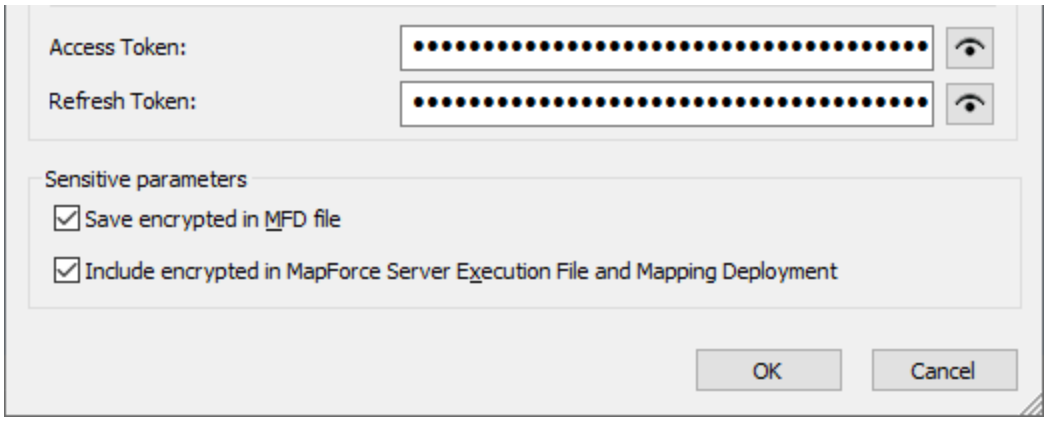


10. Click **Allow**. A confirmation is now displayed in the browser.



MapForce also notifies you that the OAuth 2.0 authorization code has been retrieved successfully.

11. Click **OK**. Notice that the **Access Token** and **Refresh Token** fields have now been populated with data.



12. Save the mapping as **GetCalendarEvents.mfd**.

> In this tutorial, the **Save encrypted in MFD file** check box is selected on the Edit Credentials dialog box. Therefore, the sensitive fields **Client Secret** , **Authorization Token**, and **Refresh Token** will be saved in encrypted form in the mapping design file (.mfd) when you save the mapping.

Be aware that the authorization token will eventually expire after a period. When that happens, you will no longer be able to run the mapping (at this stage, no mapping has been designed, but this will happen in a subsequent step). Whenever you need to obtain a new authorization code manually, click **Request Access Token**, and follows the steps described above.

Design the Web service call

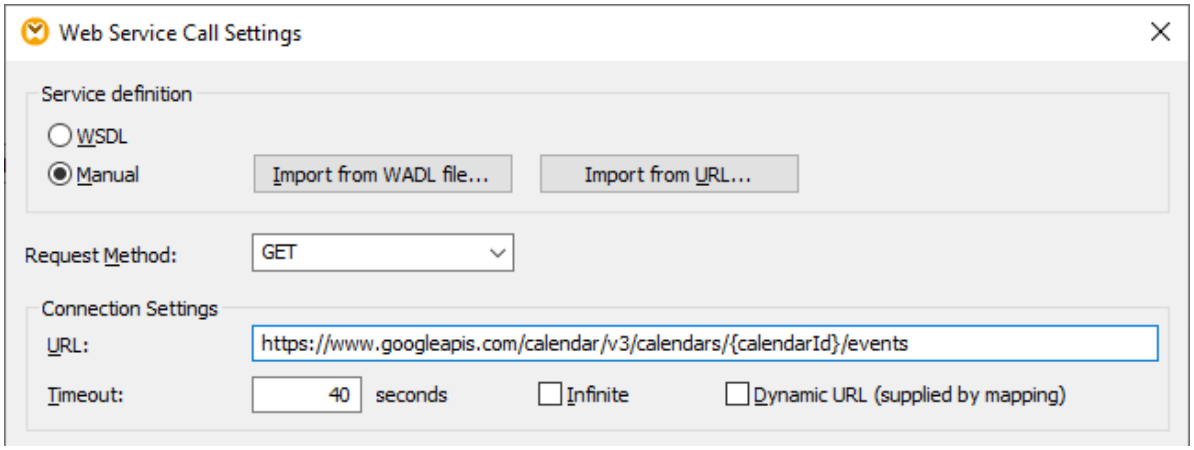
The mapping **GetCalendarEvents.mfd** created so far does not do anything yet. The only thing it contains are OAuth 2.0 credentials that enable access to the Google Calendar API.

Let's now design the Web service call in MapForce, as follows:

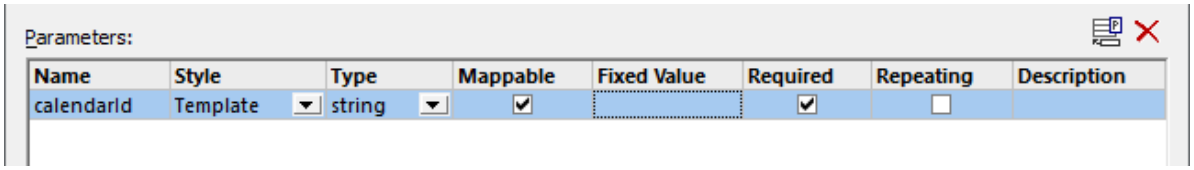
1. Open the **GetCalendarEvents.mfd** mapping.
2. On the **Insert** menu, click **Web Service Function**. The "Web Service Call Settings" dialog box appears.
3. Click **Manual**.
4. Select **GET** as request method and enter the URL to the Web service mentioned in a previous step:

`https://www.googleapis.com/calendar/v3/calendars/calendarId/events`.

5. Because **calendarId** is a placeholder that must be provided as a parameter, enclose it within curly braces as shown below.

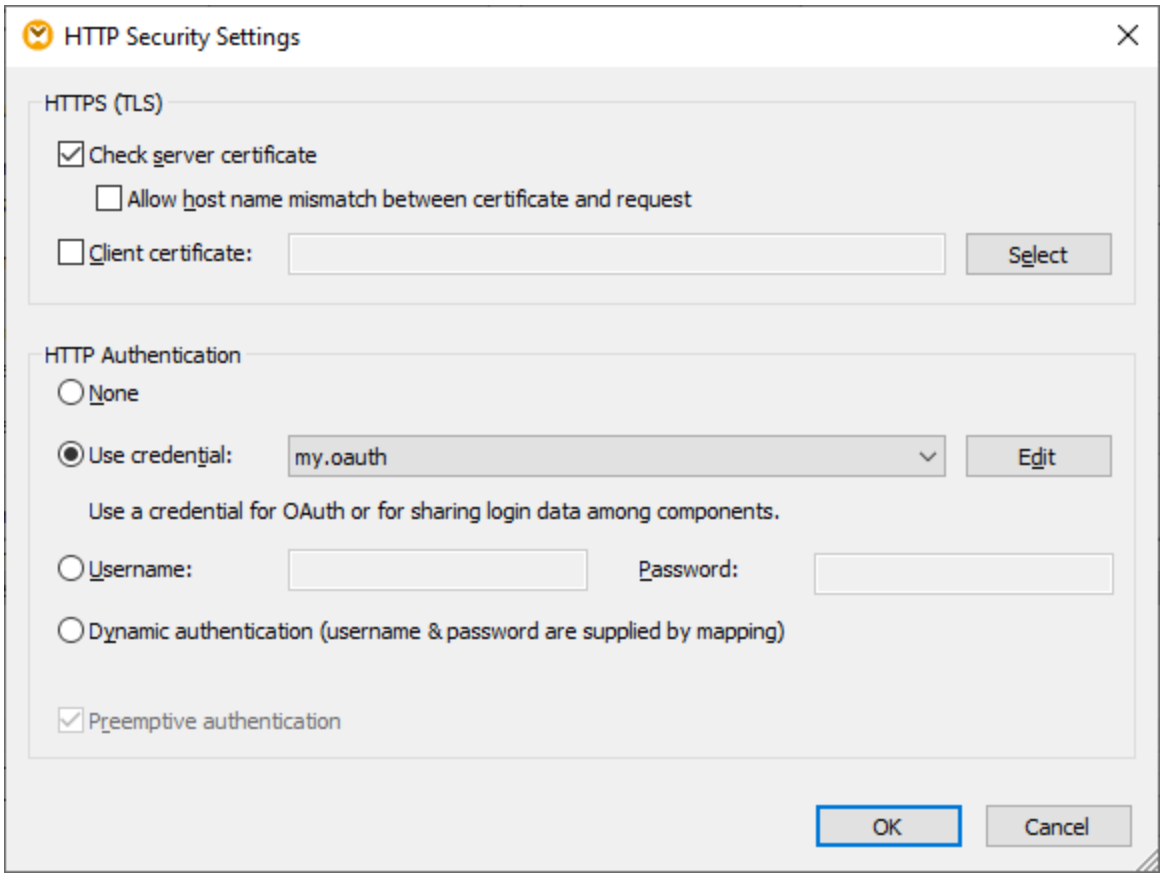


6. Click the **Add Parameter** button and define the parameter details as follows:

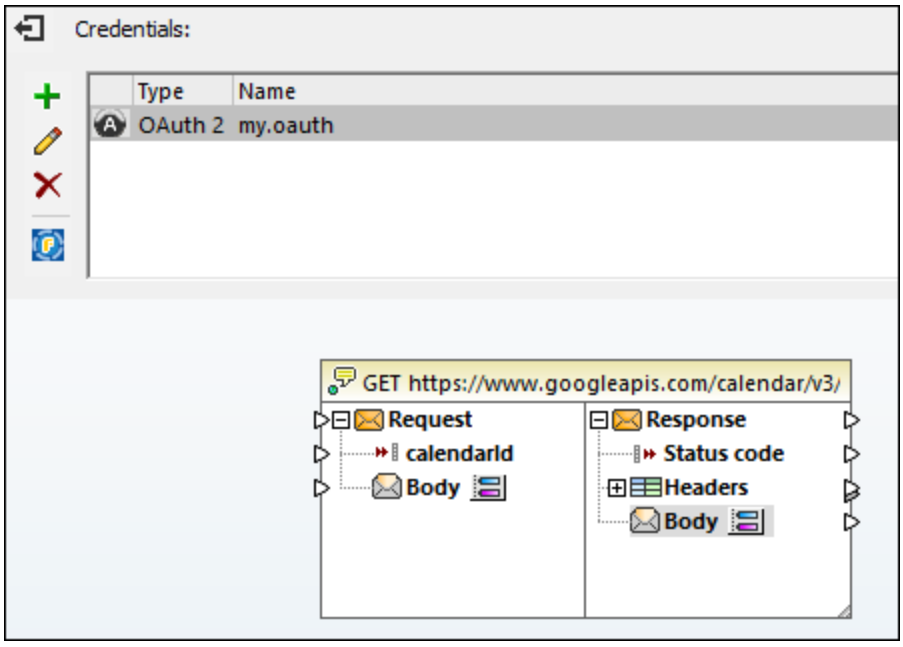


In the configuration above, the "Template" style makes it possible to replace the URL part enclosed within curly braces with the parameter value at runtime. "Mappable" means that you can supply the value from the mapping (for example, from a constant, or perhaps from an input parameter). Finally, the parameter has been marked as "Required" because the API call cannot take place without it.

7. Click the **Edit** button adjacent to **HTTP Security Settings**.
8. On the "HTTP Security Settings" dialog box, select **Use Credential** and choose the "my.oauth" credential record configured previously.

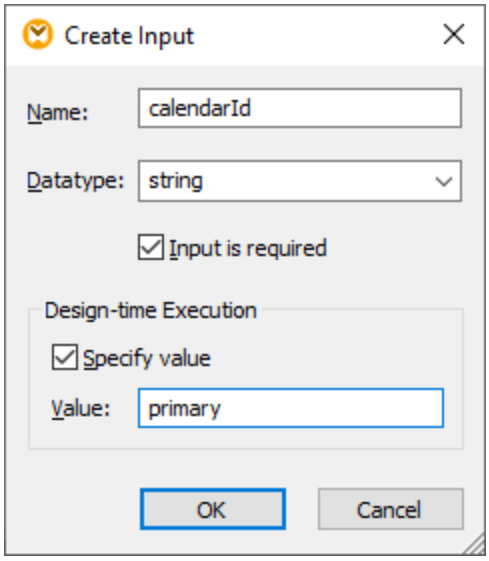


The Web service configured so far has the following appearance on the mapping:



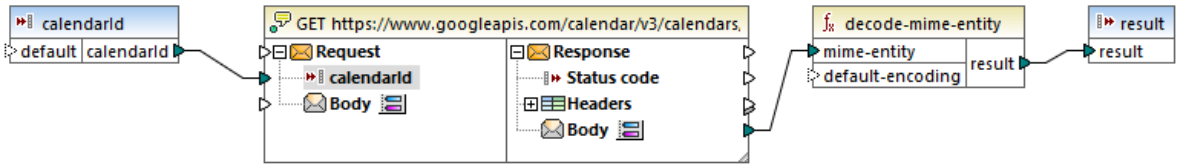
You can now complete the design by taking the following steps:

1. On the **Insert** menu, click **Insert Input**, and configure the component as follows:



   As illustrated above, the input component has the design-time value "primary". According to the API's documentation, the value "primary" instructs the API server to access the primary Google calendar of the currently logged in user. Note that this value is a design-time value and is applicable only when you preview the mapping in MapForce. When the mapping runs in a server environment, you will need to provide the desired value at runtime.

2. Drag the **`decode-mime-entity`** function from the Libraries window into the mapping area. This function converts the raw MIME body received from the server into a string.
3. On the **Insert** menu, click **Insert Output**, and add a simple output component whose role is to output the result as a plain string.
4. Make the connections between components as illustrated below.



This concludes the design part in MapForce.

Test the mapping execution

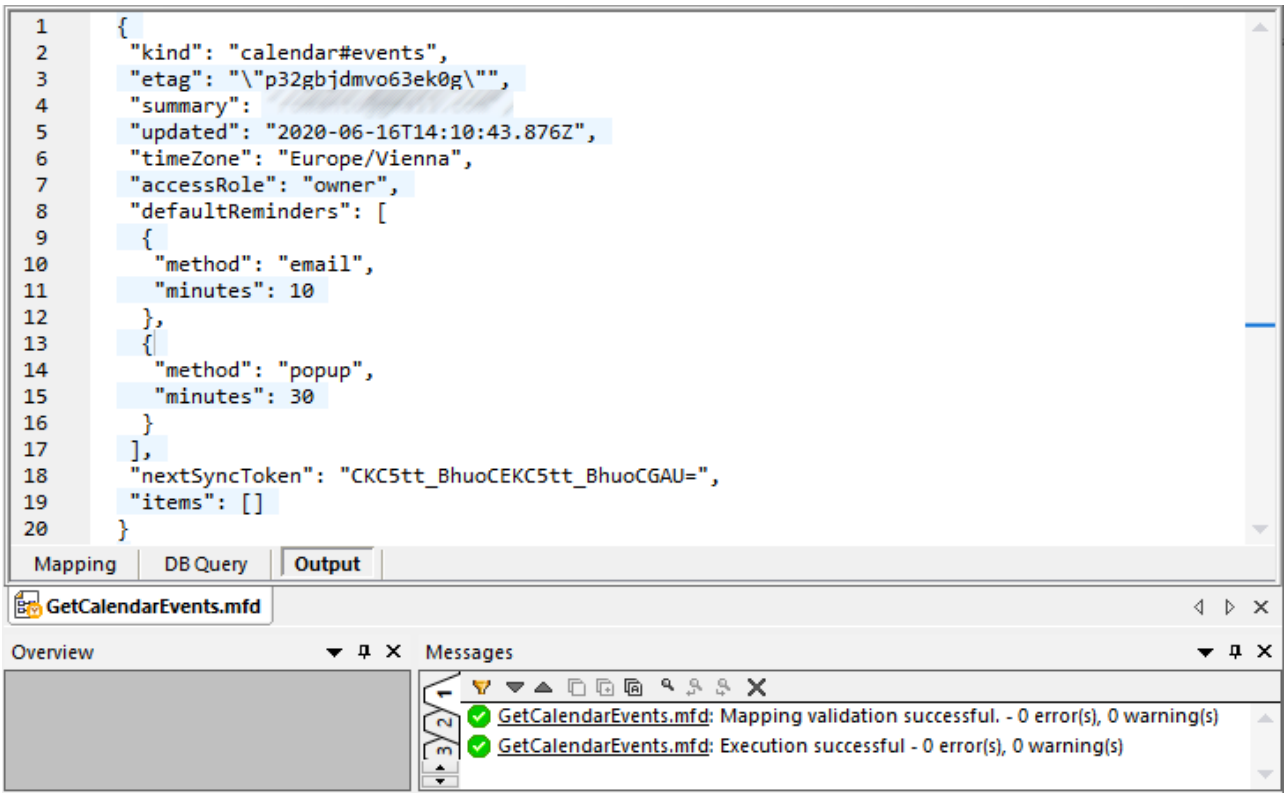
To test the mapping execution in MapForce, click the **Output** tab and observe the result displayed in the Messages window.

If you get an authorization error such as "Unauthorized (401)", note the following troubleshooting tips:

1. Make sure that the Google Calendar API is enabled, see Enabling the Google Calendar API 419.
2. Request a new authorization token 420, in the event that the access token obtained previously has already expired.
3. Double-check that all OAuth 2.0 details were entered correctly in MapForce.

On successful execution and OAuth 2.0 authorization from MapForce, the mapping output is expected to look

similar to the one below:



If you used a Google account that does not have any calendar events like in this example, the "items" array is empty in the response. However, if you add an event to your Google Calendar and run the mapping again, the output will reflect that. As a side note, you could also retrieve events from a calendar other than the default one. For example, you could retrieve data from a public calendar like "Holidays in United States". To do this, set the value of **calendarId** parameter to `en.usa#holiday@group.v.calendar.google.com` instead of `primary`.

For information about other parameters that you can add to the API call, refer to the API method's documentation at https://developers.google.com/calendar/v3/reference/events/list.

Deploy the mapping to FlowForce Server

This section shows you how to run the demo OAuth 2.0 mapping with MapForce Server installed under FlowForce Server management. The following prerequisites must be in place:

1. FlowForce Server Advanced Edition must be installed and licensed.
2. MapForce Server Advanced Edition must be installed and licensed.
3. The FlowForce Web Server service must be started and listening on the configured address and port. If FlowForce Server was installed on the current computer with the default settings, the address is **http://localhost:8082**.
4. You must have a FlowForce Server user account and write access to one of the FlowForce Server containers. To keep things simple, this example uses the default FlowForce Server **root** account and deploys the mapping to the default **public** container; these details are otherwise configurable.

To run the mapping as a job in a server environment, you have to deploy it to the designated FlowForce Server instance. Before deploying the mapping, you can deal with OAuth 2.0 credentials in one of the following ways:

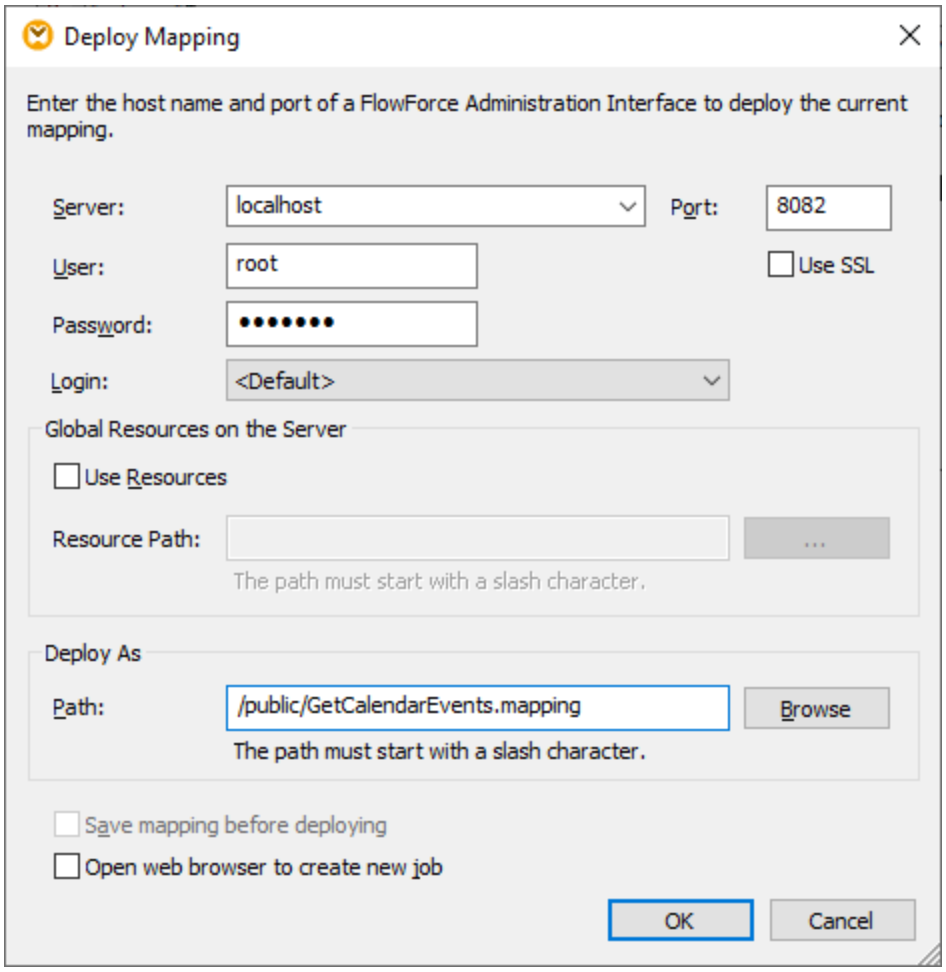
- Include the OAuth 2.0 token (in encrypted form) in the package deployed to FlowForce Server. With this approach, you will not need to supply any OAuth 2.0 credentials when the job runs because the embedded token will be used. It will be possible to run the FlowForce job until the authorization token expires or the authorization server revokes it. Note that you can always override the OAuth 2.0 authorization details with new ones (see the next bullet).
- Do not include the OAuth 2.0 token in the package deployed to FlowForce. In this case, you must supply the path to an OAuth 2.0 credential record to the job when configuring it. To achieve this, you can create a completely new OAuth 2.0 credential record in FlowForce Server or deploy an existing OAuth 2.0 credential record from MapForce to FlowForce Server.

In this tutorial, for illustrative purposes, the OAuth 2.0 credential will not be included in the deployed package. Instead, you will deploy it separately and then configure the FlowForce job to reference it. To this aim, take the following steps:

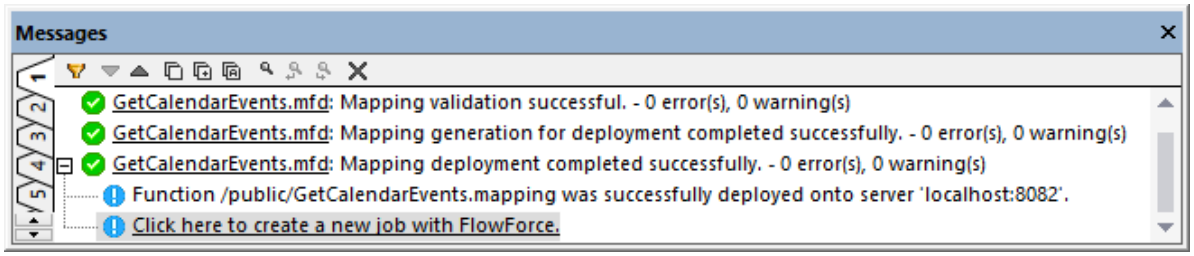
1. In MapForce, right-click an empty area on the mapping and select **Open Credentials Manager**.
2. Double-click the credential record ("my.oauth", in this example) and clear the **Include in MapForce Server Execution File and Mapping Deployment** check box.
3. Save the mapping design file (.mfd).

Let's now deploy the mapping to FlowForce Server:

1. On the **File** menu, click **Deploy to FlowForce Server**.

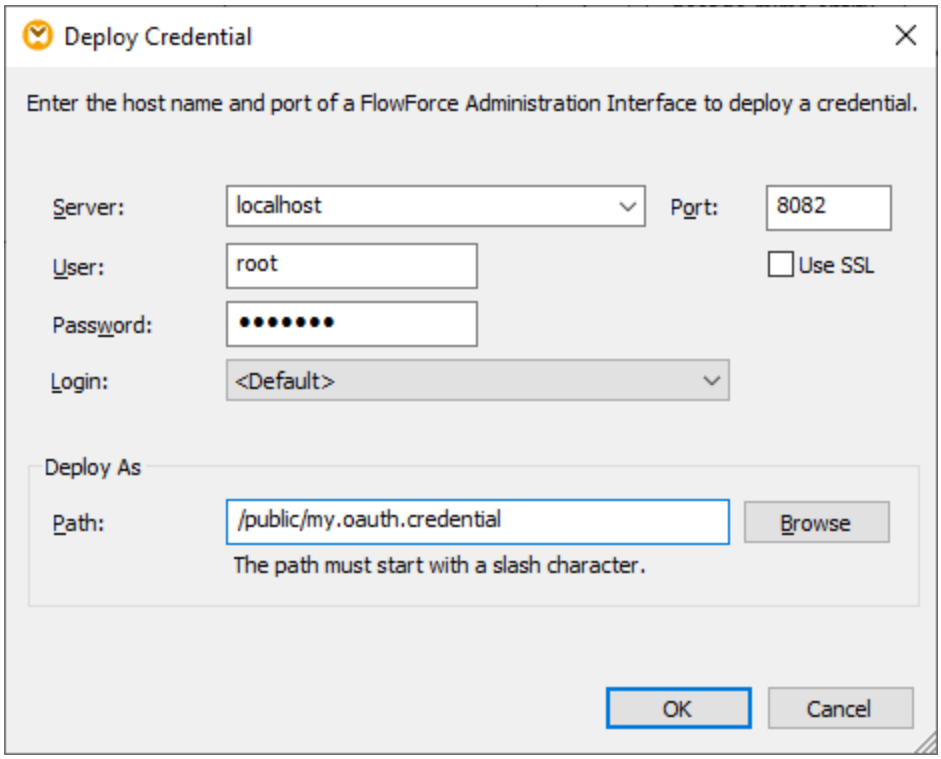


2. Fill in the applicable FlowForce Server details and click **OK**. On successful deployment, the Messages window displays a relevant message:

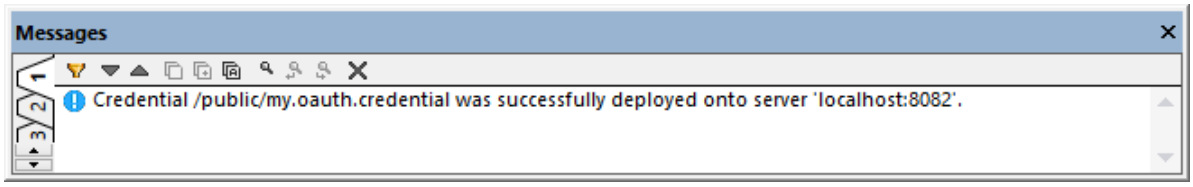


Separately, let's deploy the existing OAuth 2.0 credential as well:

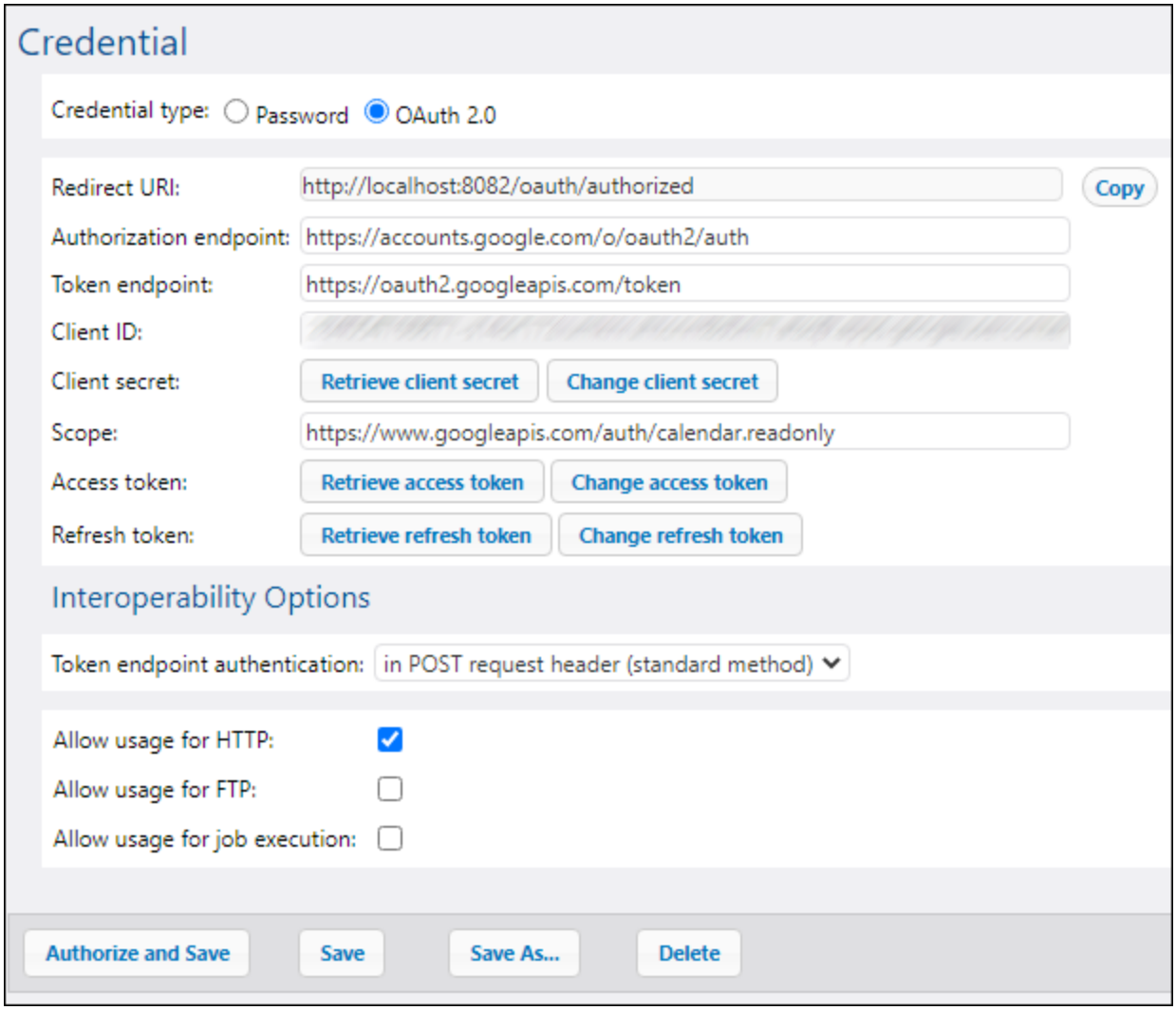
1. In MapForce, right-click an empty area on the mapping and select **Open Credentials Manager**.
2. In **Credentials Manager**, right-click the "my.oauth" record and select **Deploy Credential to FlowForce Server** from the context menu.



3. Fill in the applicable FlowForce Server details and click **OK**. On successful deployment, the Messages window displays a relevant message:



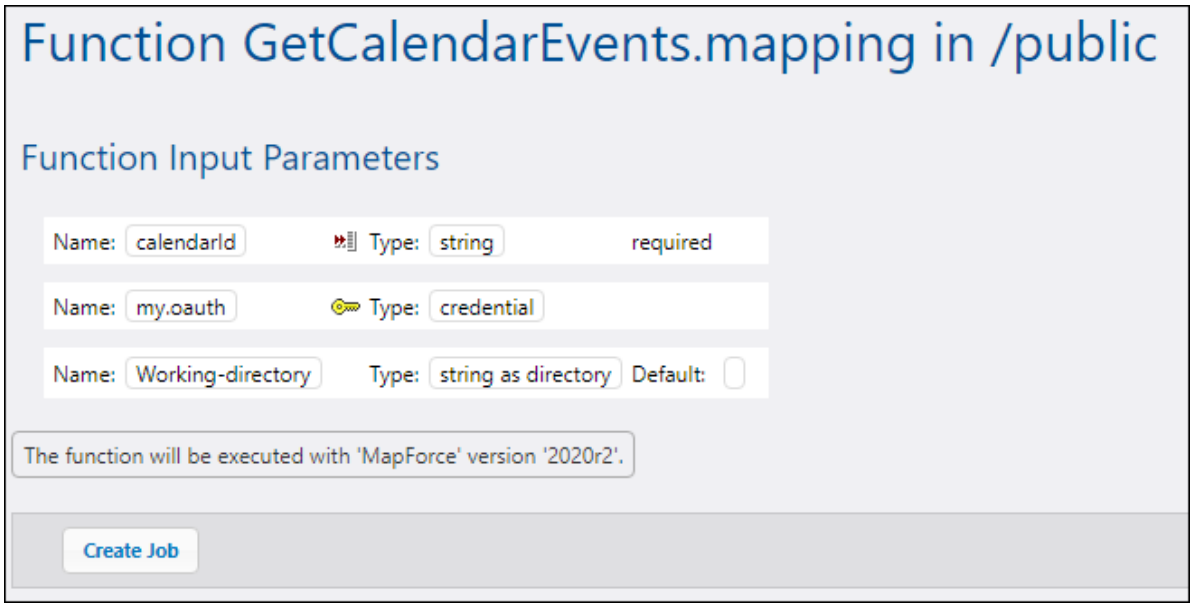
To view the deployed credential, login to FlowForce Server, and open the credential's page from the path above.



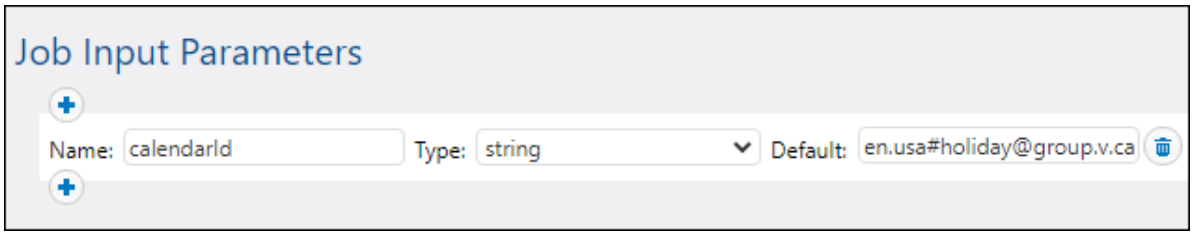
Configure the FlowForce Server job

In a previous step, you have deployed the **GetCalendarEvents.mfd** mapping to a FlowForce Server instance running locally. In this step, you are going to turn the deployed mapping into a FlowForce job. In this example, the job will be called as a Web service so that it can be quickly triggered on demand.

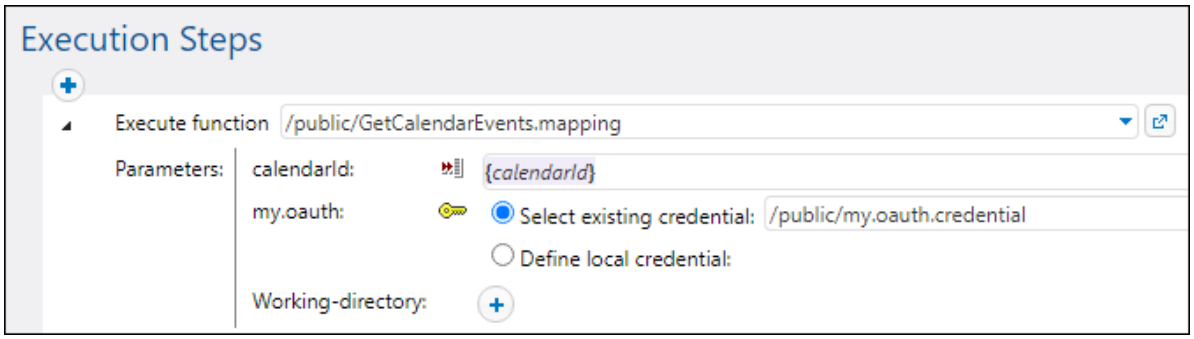
1. Login to FlowForce Server and open the **GetCalendarEvents.mapping** from the "Public" container. In FlowForce Server, deployed mapping become functions, hence the terminology used in the interface below. Notice that the function expects a credential as input parameter. The name of the credential is the same as the one given in MapForce, "my.oauth".



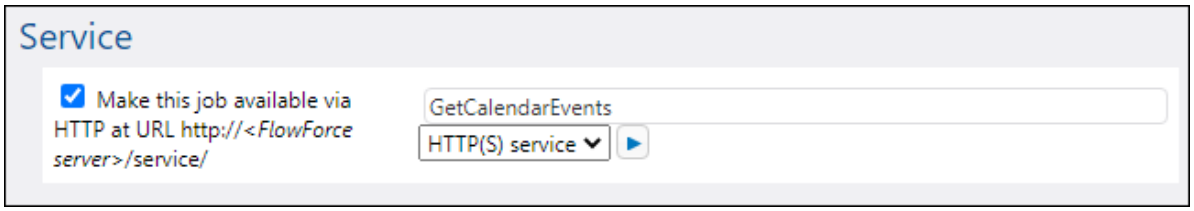
2. Click **Create Job**. The job configuration page opens.
3. Under "Job Input Parameters", click  and create a new parameter called calendarId, with the default value of `en.usa#holiday@group.v.calendar.google.com` (alternatively, you can enter `primary` as default value, the same value used previously in preview execution).



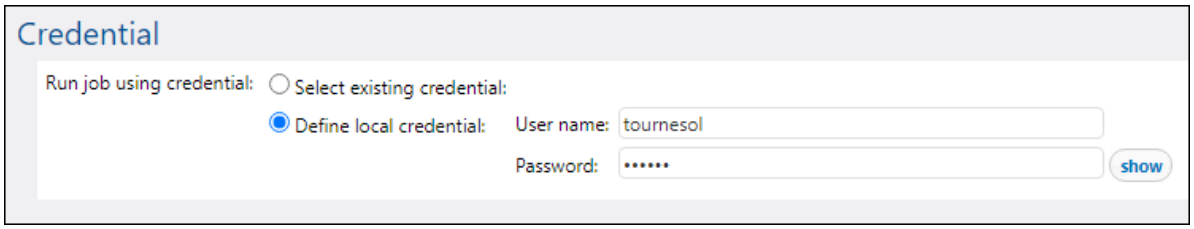
4. Under "Execution Steps", find the **calendarId** parameter, click "Set to" and select **calendarId**.
5. For the **my.oauth** parameter, click the  button, choose **Select existing credential**, and browse for the previously deployed OAuth 2.0 credential. You will find it in the **public** container if you did not change the default settings at deployment:



6. Under "Service", click the check box **Make this job available via HTTP...** and enter a service name ("GetCalendarEvents", in this example).



7. Under "Credential", select **Define local credential**, and enter your operating system credentials. Be aware that these are different from your FlowForce Server account credentials and are required to run the job.

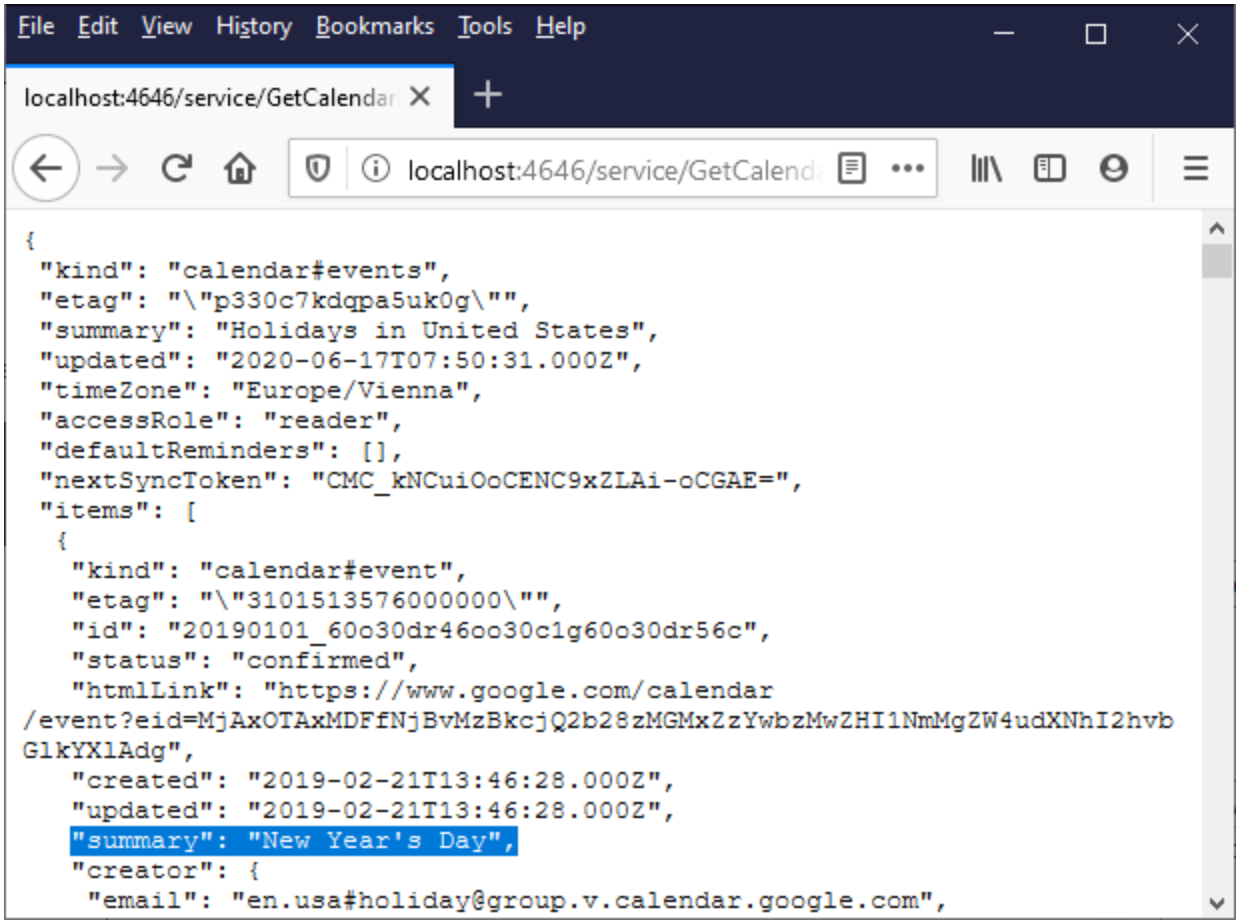


8. Leave all other settings as is, and save the job.

You can now run the job as follows:

1. Under "Service", click the **Start job URL in new window** button.
2. When prompted for credentials, enter your FlowForce Server account credentials.

On successful execution and OAuth 2.0 authorization, the browser displays the JSON response received from the Google Calendar API, for example:



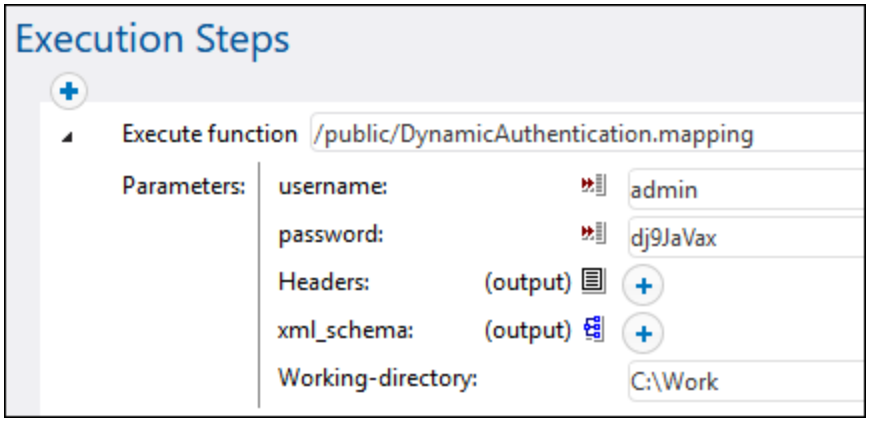
In the Web service call illustrated above, the default value of **calendarId** was used. Optionally, you can add an input parameter to the URL, for example: `http://localhost:4646/service/GetCalendarEvents?calendarId=primary`. Calling the Web service would now retrieve data from the Google Calendar API for the calendar identifier supplied as parameter.

In this example, the **calendarId** parameter was supplied through an HTTP GET method because you are calling the Web service directly from the browser. When you call a Web service programmatically, it is possible to use an HTTP POST method as well. For more information, see Exposing Jobs as Web Services 173.

13.3.3 Dynamic Authentication

In MapForce, it is possible to configure mappings that call Web services for basic HTTP authentication. Dynamic authentication is one of the ways to achieve this; it is an alternative to using credentials. Dynamic authentication means designing the mapping so that it accepts the username and password as input parameters. For details about configuring dynamic authentication, refer to MapForce documentation (https://www.altova.com/documentation).

When you deploy a mapping containing dynamic authentication to FlowForce Server, the username and password become input parameters to the mapping function. Any FlowForce Server job that calls such a mapping function will require the username and password before it can run successfully, for example:



In the example illustrated above, the username and password are simply entered in the respective text boxes. However, you can also supply them as input parameters to the job, see Managing Input Parameters.

13.3.4 Resources

Altova Global Resources are aliases for file, folder, and database resources. Each alias can have multiple configurations, and each configuration maps to a single resource. Therefore, when you use a global resource, you can switch between its configurations. For example, you could create a database resource with two configurations: `development` and `production`. Depending on your goals, you can switch between these configurations. In FlowForce Server, you can retrieve data from the `development` or `production` database by supplying the desired configuration to the mapping function.

Global resources can be used across different Altova applications (*see subsection below*).

Global resources in other Altova products

When stored as global resources, files, folders, and database connection details become reusable across multiple Altova applications. For example, if you often need to open the same file in multiple Altova desktop applications, you can define this file as a global resource. If you need to change the file path, you will need to change it only in one place. Currently, global resources can be defined and used in the following Altova products:

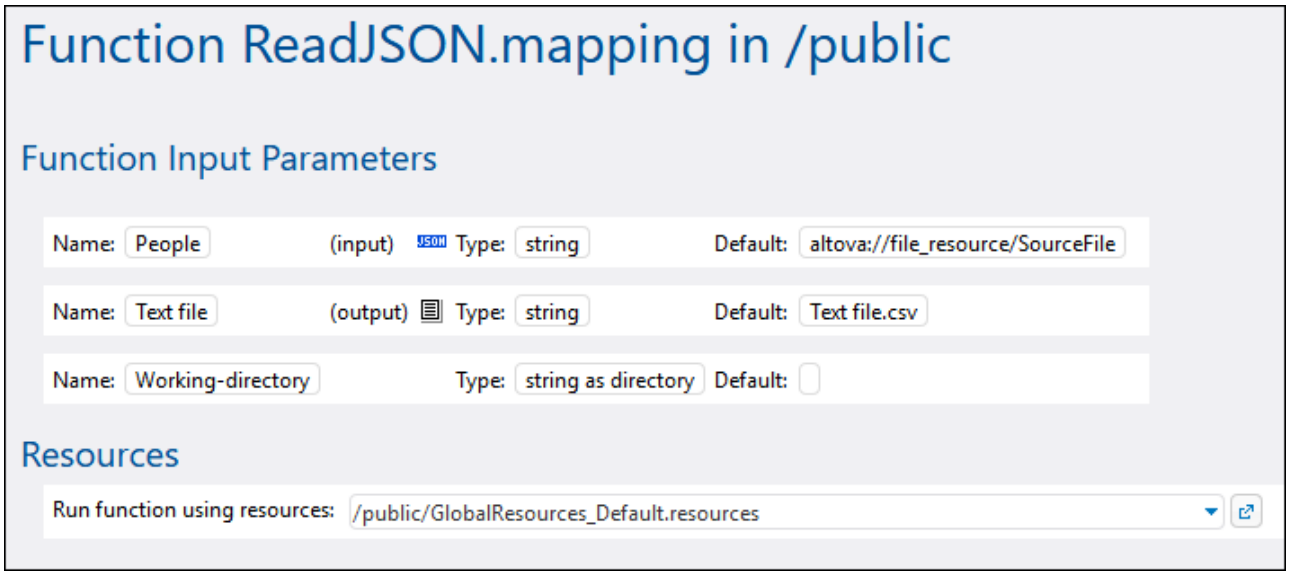
- Altova Authentic
- DatabaseSpy
- MobileTogether Designer
- MapForce
- StyleVision
- XMLSpy
- FlowForce Server
- MapForce Server
- RaptorXML Server/RaptorXML+XBRL Server

For more information about creating Global Resources, refer to the "Altova Global Resources" chapter of MapForce documentation.

Resources in FlowForce Server

In FlowForce Server, global resources are not stored in one XML file as in desktop applications. In FlowForce, each resource is a reusable object that may contain file or folder paths or database connection details. Resources can be copied, exported, and imported, and are subject to the same user access mechanism as other FlowForce Server objects. This means that any FlowForce user can use any resource in their mapping functions if they have the required permissions.

Once you have created a mapping with global resources in MapForce, you can deploy it to FlowForce Server. At deployment time, if you want your mapping to use global resources, select the **Use Resources** check box in the deployment dialog box. If you do not select the check box, any global resources used by the mapping will be resolved, based on the currently selected configuration. If you have selected the check box, the mapping function will require resources in FlowForce Server as well. The screenshot below is an example of a mapping function deployed to FlowForce that requires resources to run. Notice that the first parameter gets the default file path from a resource.



In FlowForce Server, it is the mapping function that uses the global resources, not the job. The mapping function reads the path of the first input file from the resource. This means that all jobs using this function will use the same path unless you override the path from the job configuration page.

You can also deploy global resources to FlowForce Server as standalone objects. This means there is no need to deploy a mapping first in order to be able to deploy a global resource. For more information about deploying global resources to FlowForce Server, see the MapForce documentation.

Structure of resources

In all Altova desktop applications, global resources are maintained as XML files. The default file is called **GlobalResources.xml**; you can find it in the **C:\Users\<username>\Documents\Altova** directory on the computer where MapForce is installed. A Global Resource file may contain multiple resources, also known as "aliases". An alias is either a file path, or a directory path, or a group of database connection details. Aliases, in their turn, can have multiple configurations. As described previously, configurations enable you to switch

paths or databases. This is best understood by looking at the structure of the following sample Global Resource file (note some data was omitted for simplicity):

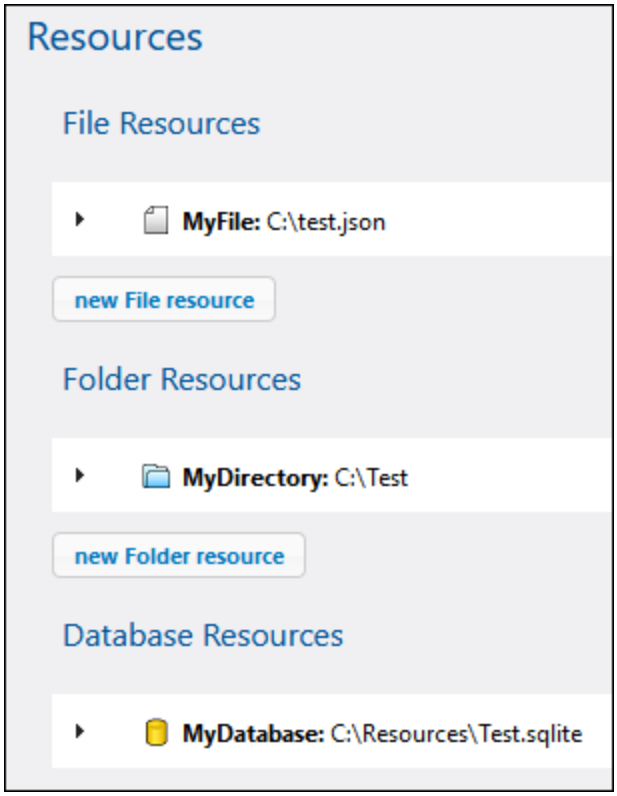
```
<Resources>
      <Resource Alias="MyFile">
         <Configurations>
            <Configuration Location="C:\test.json" ContentKind="File"
Configuration="Default"/>
            <Configuration Location="C:\production.json" ContentKind="File"
Configuration="Production"/>
         </Configurations>
      </Resource>
      <Resource Alias="MyDirectory">
         <Configurations>
            <Configuration Location="C:\Test" ContentKind="Folder"
Configuration="Default"/>
            <Configuration Location="C:\Production" ContentKind="Folder"
Configuration="Production"/>
         </Configurations>
      </Resource>
      <Resource Alias="MyDatabase">
         <Configurations>
            <Configuration ContentKind="DataSource" Configuration="Default">
               <DatabaseContextInfo vendor="sqlite" connection="C:
\Resources\Test.sqlite"/>
            </Configuration>
            <Configuration ContentKind="DataSource" Configuration="Production">
               <DatabaseContextInfo vendor="sqlite" connection="C:
\Resources\Production.sqlite"/>
            </Configuration>
         </Configurations>
      </Resource>
</Resources>
```

The file above defines three resources (aliases): a file path called "MyFile", a directory path called "MyDirectory", and a SQLite database called "MyDatabase". Each alias has two configurations: a default configuration used for testing, and a production configuration.

In FlowForce Server, because of the specifics of the multi-user server environment, resources work slightly differently. Specifically, an XML resource file such as the one above becomes a resource object in FlowForce. Inside the resource object, there can be multiple aliases, just like in desktop applications. However, each alias has only one configuration, and that is the configuration that you've selected upon deploying the resource from MapForce to FlowForce Server.

> Whenever you deploy Global Resources from MapForce to FlowForce Server, only one of the configurations is deployed at a time.

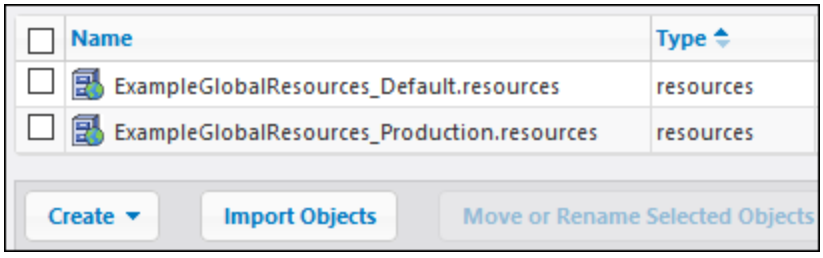
For example, if you deployed the global resource file above, either the "Default" or "Production" configuration will be deployed to the server (not both at the same time). If you choose the "Default" configuration, the resource object would look as follows in FlowForce Server:



In FlowForce, any mapping function can consume one specific configuration of a global resource. Therefore, in this example, if you need the "Production" configuration on the server, you should deploy the same resource file once again, this time selecting the configuration "Production" from the deployment dialog box in MapForce. Alternatively, you can create a resource directly on the server, as described below, and change the mapping function to point to it instead of the "Default" resource. Note, however, that the alternative approach is possible with file and directory resources, not with databases.

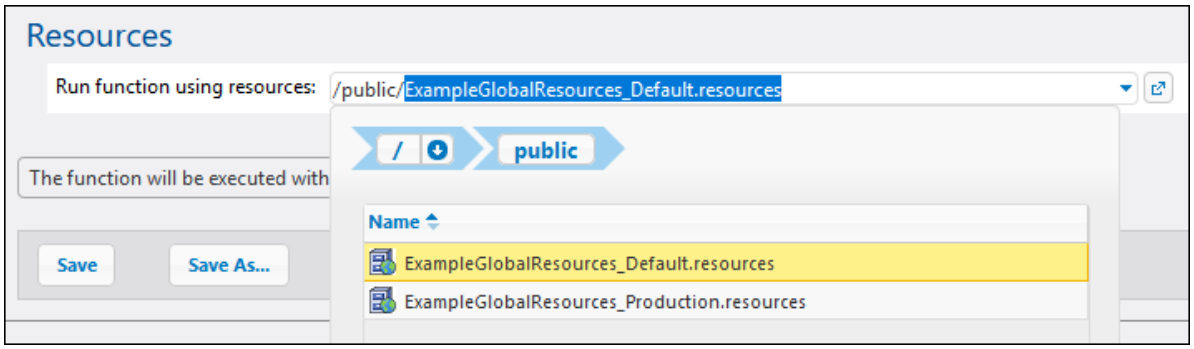
Changing the resource of a mapping function

In FlowForce, resource objects are identified by the icon. Therefore, if you've deployed both the "Default" and the "Production" configurations from the example above, the corresponding resources in FlowForce Server may appear as follows:



To change the resource used by a mapping function:

1. Go to the container where the mapping function was deployed and click to open the function.
2. Under "Resources", select a new resource path. Selecting resources works in the same way as with other FlowForce objects such as functions, credentials, and so on.



If the mapping function does not have a "Resources" section, this mapping was not configured for Global Resources in MapForce (or the **Use Resources** check box was not selected on deployment).

Any mapping function can use any resource, if the following requirements are satisfied:

- The resource kind is compatible with the function. For example, a "folder" resource is not suitable if the mapping function needs a "file" resource.
- The resource alias name is the one required by the mapping function. You normally select the alias name at mapping design time, in MapForce, but you can also override it in FlowForce, as further described below.

Resources and job configuration

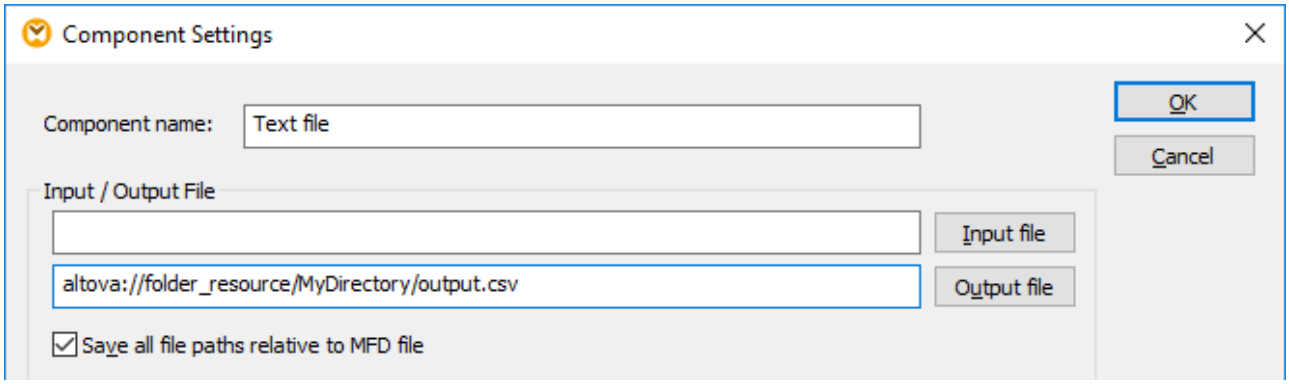
As stated before, resources are consumed at mapping function level, not at job configuration level. When a job runs, it consumes those global resources that are defined in the function called by the job. Therefore, when you edit a job from the job configuration page, you have only very minimal configuration options with respect to resources, like "Overriding the resource alias" (further described below).

In some cases, it may be possible to reference a resource (like a folder or file) directly from the job configuration page. Please note that this may not work in all contexts and should be generally avoided unless you have a very good reason to use such references.

Note: It is not supported to refer to a resource from the "Working Directory" parameter of an execution step. This is because processing of resources requires that the MapForce Server process be already started, whereas the working directory is set *before* MapForce Server starts.

Overriding the resource alias

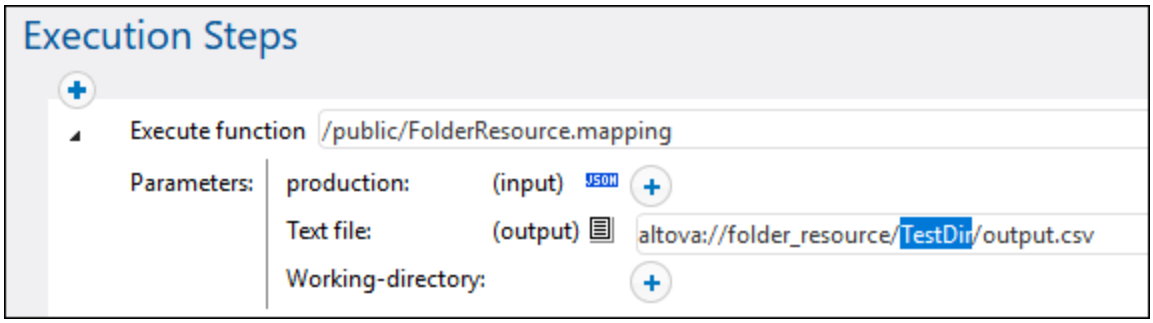
Even if a file or folder resource can have multiple aliases, only one of them is used at job runtime. The alias used at runtime is the one selected in MapForce while designing the mapping. For example, the following MapForce component is configured to generate **output.csv** to a directory alias called "MyDirectory". If you deploy this mapping to FlowForce Server, the mapping function on the server must also point to a resource that contains the "MyDirectory" alias.



As an alternative to editing the mapping in MapForce whenever you need to change the alias, you can also override the alias in FlowForce Server, from the job configuration page. To override file or folder aliases in a job, use the following syntax, replacing **`MyFile`** or **`MyDirectory`** with the required alias name:

Resource kind	Example
File	`altova://file_resource/MyFile`
Directory	`altova://folder_resource/MyDirectory`

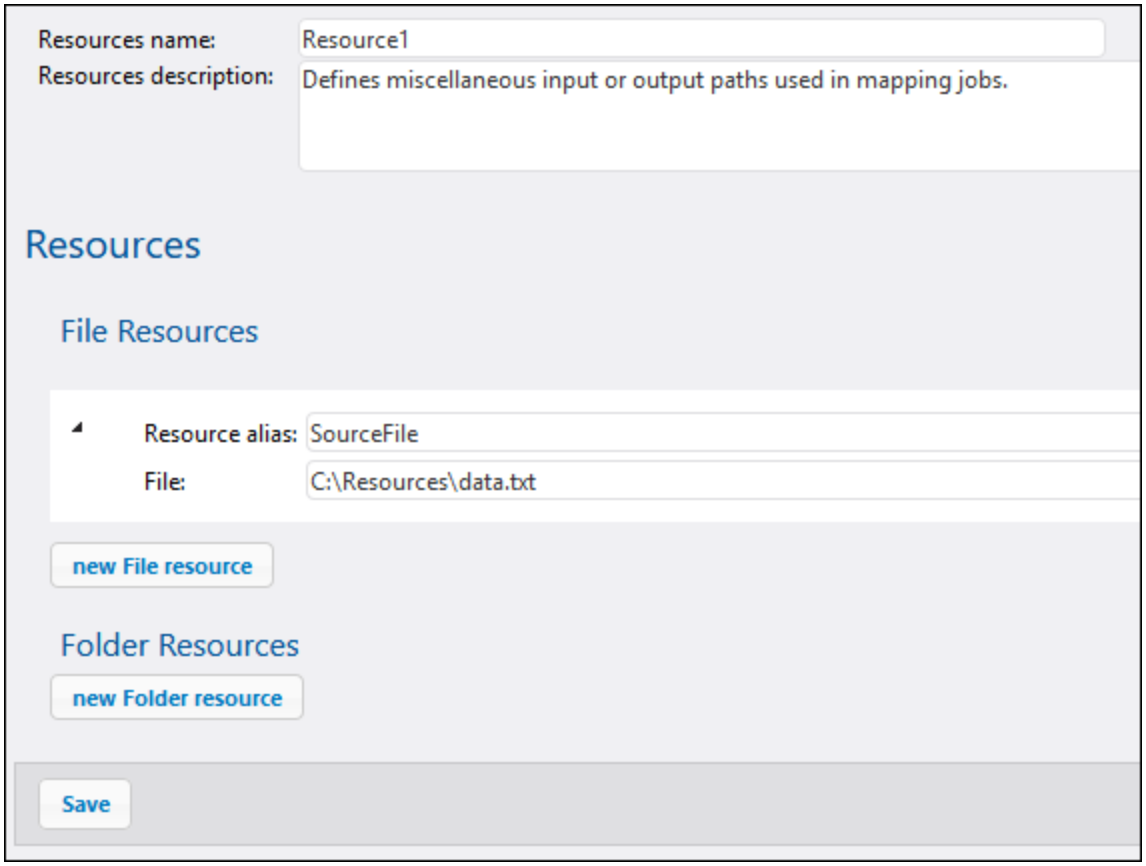
For example, in the job configuration below, the directory alias was changed to "TestDir".



Note: Overriding the alias as shown above is not supported for database resources. If you have multiple databases aliases, switch to the required database alias in MapForce *before* deploying the mapping to FlowForce Server.

Creating resources

You can create only file or folder resources in FlowForce Server. To create a global resource in FlowForce Server, open a container of choice and click **Create | Create Resource**.



Note: Creating database resources is not supported in a server environment. To create database resources, use the Global Resources editor of MapForce or any other Altova desktop application that supports Global Resources, and then deploy the resources from MapForce to FlowForce Server.

The resource alias should match the one required by the mapping function where you will use this resource. Otherwise, you will need to tweak jobs manually so that they point to the correct alias, as described above in "Overriding the resource alias".

Within the same resource object, you can create multiple aliases if required, by clicking the **New File Resource** or **New Folder Resource** buttons. This is optional, however. If you create multiple aliases, remember that you will need to modify jobs so as to indicate which alias it should use.

Editing resources

You can edit file or folder resources directly in FlowForce Server, as an alternative to doing this in MapForce and deploying them again. To edit a resource, click the respective record, update the paths (or the database connection details), and then click **Save**.

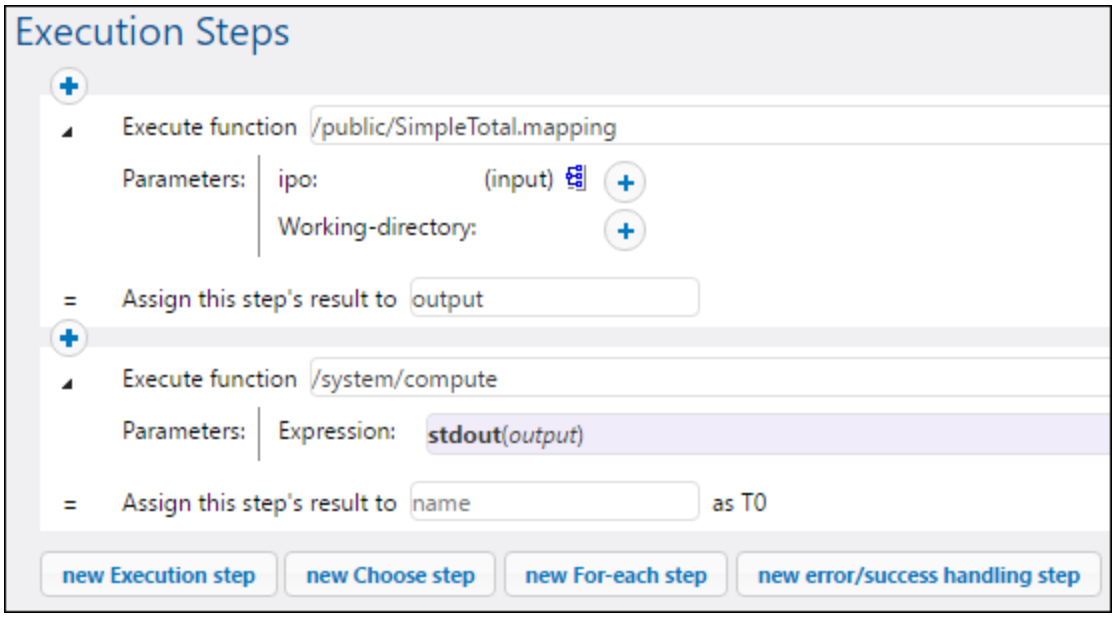
Note: In case of database resources, you can edit in FlowForce only certain fields such as the connection string or default database. It is, however, not possible to change the database vendor and connection method.

Updating a resource affects with immediate effect all of the following:

- All the mapping functions referencing that resource
- All the jobs that call the respective mapping functions.

13.4 Access the Mapping/Transformation Result

After a MapForce mapping or StyleVision transformation has been deployed to FlowForce Server, it becomes a FlowForce function which can be called from other execution steps. For example, in the first step of the job below, a mapping function called **SimpleTotal.mapping** is being executed.



Notice that the job consists of two steps:

1. Step 1 calls MapForce Server to actually run the **SimpleTotal.mapping** function. Importantly, the **Assign this step's result to** field gives a name to the mapping result (in this case, it is `output`; however, it can be any name you choose).
2. Step 2 calls the `/system/compute` [243] function which converts the output of the mapping to a stream.

By default, the output of a mapping or transformation function is of generic type **result**. In order for the output to become useful, **result** must be converted to whatever data type you require (for example, string, stream, file). For this purpose, the `/system/compute` [243] built-in function is available, as well as various FlowForce expression functions. In the example above, the built-in function `/system/compute` [243] was called to perform the required data type conversion. Namely, the expression `stdout(output)` converts the result of the previous step to a stream.

The table below lists examples of FlowForce expressions that you will likely need to process the result of a mapping or a transformation function. Remember that, in all these examples, `output` is the name you entered in the **Assign this step's result to** field.

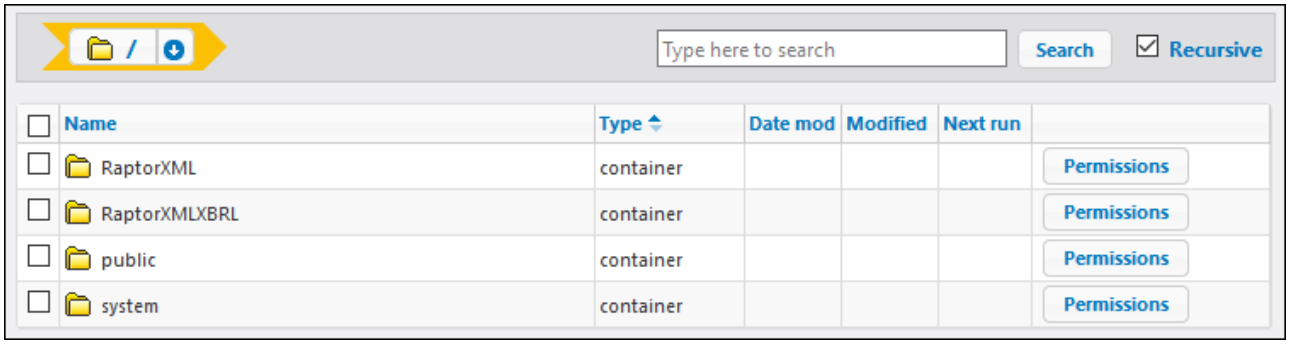
FlowForce Expression	Purpose
`stdout(output)`	Converts `output` to a stream.
`content(stdout(output))`	Converts `output` to string.

FlowForce Expression	Purpose
`as-file(stdout(output))`	Converts `output` to a file.
`as-file(nth(results(output), 0))`	This kind of expression is required if `output` consists of multiple files. This happens when the mapping or transformation function was designed (in MapForce or StyleVision) to generate not just a single output, but multiple outputs. The expression converts `output` to a sequence of streams, picks up the first stream from the sequence, and converts it to file. For an example, see Creating a Job from a StyleVision Transformation 560.
`as-file(nth(results(output, "CompletePO"), 0))`	Same as above, except that the file is retrieved from the sequence of streams not by its zero-based index as above, but by name (in this case, "CompletePO").

For complete reference to FlowForce expression functions that are available to handle the result of a step or job, see Step Result Functions 314. For an introduction to FlowForce expressions, see FlowForce Expressions 229.

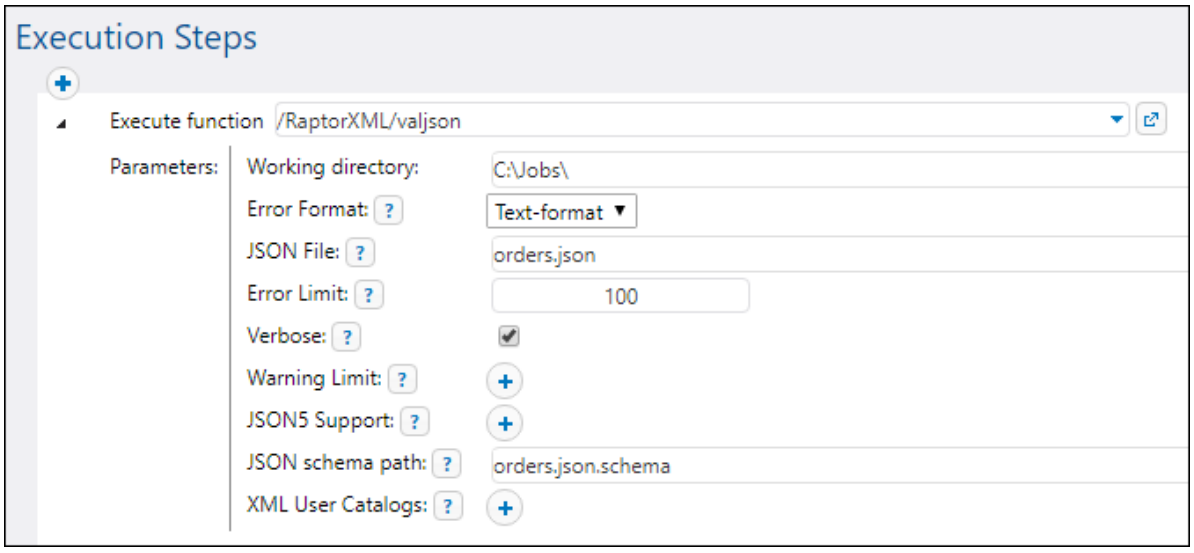
13.5 Integration with RaptorXML Server

When RaptorXML is integrated into FlowForce, all the functions exposed by RaptorXML Server become available to FlowForce so that you can call them in jobs. More specifically, the RaptorXML functions exist in the **/RaptorXML** container of FlowForce. In case of RaptorXML+XBRL Server, the container name is **/RaptorXMLXBRL**.



You can call the RaptorXML functions from jobs similar to calling FlowForce built-in functions:

- In the **/RaptorXML** (or **/RaptorXMLXBRL**) container, open the function of interest, and then click **Create Job**. You can either reference generic functions such as **/RaptorXML/valjson** or release-specific functions such as **/RaptorXML/2023/valjson**. The differences between the two are described below.
- Create a new execution step in a job, and call the desired RaptorXML function from an execution step. For example, the step below calls the `valjson` function:



For examples of jobs that call RaptorXML Server, see:

- Validate a Document with RaptorXML 568
- Validate XML with Error Logging 570
- Use RaptorXML to Pass Key/Value Parameter Pairs 575

For reference to all the RaptorXML functions, refer to the RaptorXML Server documentation (https://www.altova.com/documentation).

Manual integration

Integration between FlowForce Server and RaptorXML Server takes place automatically in many cases (for example, when you run the FlowForce Server installation on Windows and choose to install RaptorXML Server as well). However, there are also cases when manual integration between the two is necessary. Manual integration is typically required when FlowForce Server and RaptorXML Server of different versions were installed separately. For example, if the function definitions of a specific RaptorXML Server version are missing from the FlowForce Server interface even though that version of RaptorXML Server is installed, then manual integration is required.

To perform a manual integration, run the script available at the following path: **{RaptorXML installation directory}\etc\functions\integrate.bat**.

Note: On Unix systems, the script name is **integrate.cs**. Superuser privileges (sudo) are required to run this script.

This script takes two arguments: the path to the FlowForce Server installation directory and the path to the FlowForce Server data directory (see FlowForce Server Application Data 104). When you run the script, the following happens:

- All the release-specific functions of the integrated RaptorXML Server version become available to FlowForce Server so you can call them as jobs.
- The generic (release-agnostic) RaptorXML functions are updated to point to the release-specific functions of the integrated RaptorXML version.

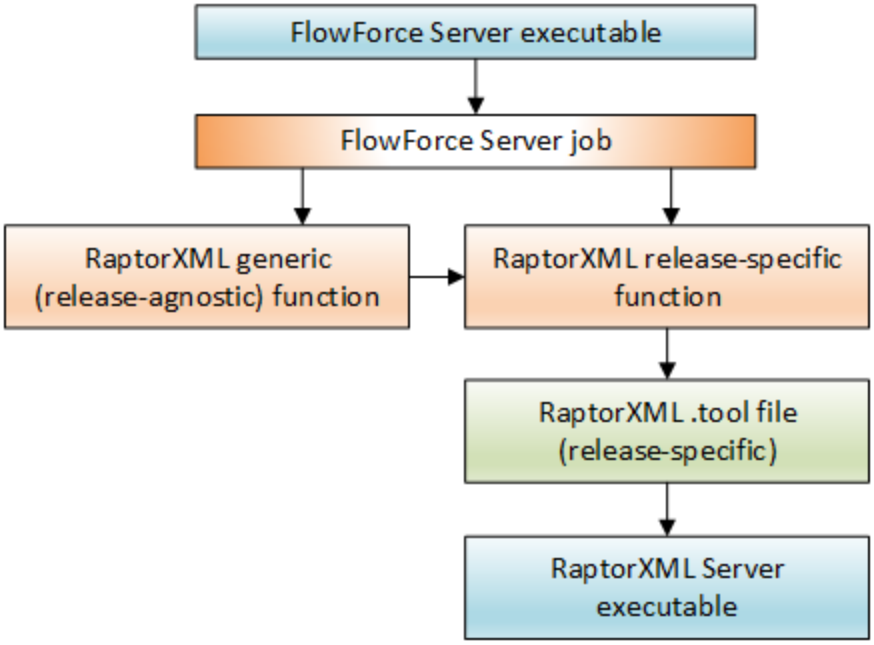
If the script returns errors, the function definitions of the integrated RaptorXML version are not compatible with FlowForce Server. In the unlikely event that this happens, please contact support.

Generic versus release-specific RaptorXML functions

The functions available in the **RaptorXML** or **RaptorXMLXBRL** containers are organized as follows:

- Functions from the **/RaptorXML** container are backward compatible down to the 2014 version of FlowForce Server (which is the first version supporting RaptorXML functions). These generic functions act as wrappers to the release-specific functions from the **/RaptorXML/{Release}** container. They are guaranteed to be compatible between releases but they do not provide all the features of the latest installed RaptorXML Server.
- Functions from the **/RaptorXML/{Release}** containers provide all the features of the corresponding RaptorXML release. These functions are compatible with FlowForce Server of the same release. However, any version of RaptorXML Server is not necessarily compatible with any version of FlowForce Server. You can check compatibility by running an integration script (as described under "Manual integration").

If a job calls a generic RaptorXML function, the function acts as a wrapper to the equivalent release-specific function of the RaptorXML Server. The selected RaptorXML release is the one that was most recently integrated into FlowForce, including manually-integrated releases. Still, as mentioned above, such calls will not benefit from the latest RaptorXML features (such as new arguments or even functions). To make use of the latest RaptorXML features from FlowForce jobs, call a release-specific function directly.



A release-specific function determines which RaptorXML .tool file should be used in order to look up the RaptorXML executable. A separate .tool file exists for each RaptorXML Server release. A .tool file instructs FlowForce Server about the location of the RaptorXML Server executable and can also be used to set environment variables, see Setting Environment Variables 448.

If your FlowForce jobs refer to version-specific RaptorXML functions, and if you would like to upgrade to a newer version of FlowForce Server and RaptorXML Server, you can either modify all the jobs to point to the latest release-specific RaptorXML functions, or you can map the **Raptor.tool** file to a newer version of the RaptorXML Server executable, as follows:

1. Copy the **Raptor_<release>.tool** file from **{installation}\etc** directory of RaptorXML Server of the latest installed release to the **{configuration data 104}\tools** directory of FlowForce Server of the same release.
2. Rename the file to match the version of the old release (the Raptor release your jobs are pointing to). For example, if the old release is **RaptorXML 2017r3**, then rename the file to **Raptor_2017r3.tool**.

If you take the mapping approach, all the existing jobs will continue to look as if they call RaptorXML 2017r3 functions, whereas the .tool file will map in fact to the latest RaptorXML Server executable.

13.6 Tool Files

When you install other Altova servers alongside FlowForce Server, for example, by selecting the relevant server products in the FlowForce Server installation wizard or installing these server products using their stand-alone installer later, a **.tool** file is installed for each application that runs under FlowForce Server management. The following Altova products can run under FlowForce Server management: MapForce Server, StyleVision Server and RaptorXML Server. Usually, you do not need to configure .tool files unless you need to change environment variables[449] such as CLASSPATH for MapForce Server and StyleVision Server.

FlowForce Server uses .tool files to locate and configure the execution of the other server applications under its management. FlowForce Server searches for .tool files in the application data directory, referred to as **DATADIR**, and the installation directory, referred to as **INSTALLDIR**. FlowForce Server first scans **DATADIR** and then **INSTALLDIR**. The tables below show the paths of these directories for different operating systems.

FlowForce Server application data directory (DATADIR)	
Linux	/var/opt/Altova/FlowForceServer2023/data
macOS	/var/Altova/FlowForceServer2023/data
Windows	C:\ProgramData\Altova\FlowForceServer2023\data

FlowForce Server installation directory (INSTALLDIR)	
Linux	/opt/Altova/FlowForceServer2023/
macOS	/usr/local/Altova/FlowForceServer2023/
Windows	C:\Program Files\Altova\FlowForceServer2023\ C:\Program Files (x86)\Altova\FlowForceServer2023\

DATADIR is usually an empty directory, where you place any customized tool files. The **INSTALLDIR** directory is managed by the installation process, and the .tool files contained in it must not be edited.

Information messages

FlowForce Server groups running tool process instances and manages them as configured in the .tool files. When FlowForce enforces the rules regarding the lifetime of tool process instances, all these events may produce information messages in the log. For example:

```
Starting instance {id} of {tool} for {session}.
Starting {commandline}.
Instance {id} of {tool} for {session} is now idle.
Shutting down instance {id} of {tool} for {session}; sitting idle for too long.
Shutting down instance {id} of {tool} for {session}; maximum reuse count reached.
Instance {id} of {tool} for {session} unexpectedly ceased communication.
Instance {id} of {tool} for {session} attached to job instance {instanceid}.
```

The information messages listed above do not indicate licensing or queueing issues. Instead, they make it possible to track down potential problems, for example, by offering information about processes that were running at a particular time. If steps or jobs fail, this will generate a separate log message.

Tool file editing

Files with a `.tool` extension can be edited in a text editor (e.g., Notepad++). The following editing options are available:

1. The executable `path` under the `[Tool]` section. Changing this path might be necessary in certain cases, for example, when you need to make `.tool` files of older versions execute newer versions, or vice versa.
2. The `[Environment]` section. You can add or edit this section in order to define environment variables required by the tool. For more information, see the subsection below.

Important:

- When you edit a `.tool` file in **DATADIR**, changes take effect at once. You do not have to restart FlowForce Server.
- Do not change any `.tool` file settings other than the ones mentioned above, unless advised by Altova Support.
- It is not possible to define custom tools.

Environment variables

When MapForce Server mappings or StyleVision Server stylesheets run under FlowForce Server management, they may require setting environment variables. For example, you need to set `CLASSPATH` to specify the location of the JDBC drivers when connecting to a database.To set environment variables required by MapForce Server mappings or StyleVision Server transformations, edit the `.tool` file of the respective Altova server product. To edit the `.tool` file, first check if it already exists in the **DATADIR** directory. If the `.tool` file does not exist in **DATADIR**, copy it from **INSTALLDIR** of FlowForce Server.

You would find `.tool` files in the **INSTALLDIR** directory only if MapForce Server or StyleVision Server were installed after FlowForce Server. If the `.tool` file exists neither in **DATADIR** nor in **INSTALLDIR**, it is likely that FlowForce Server was installed after MapForce Server or StyleVision Server. In this case, you can find the `.tool` file in the **etc** directory relative to the MapForce Server or StyleVision Server installation directory.

You can add the required environment variables under the `[Environment]` section in the `.tool` file. The environment variables set in the `.tool` file override the environment variables defined by other means. The example of a `.tool` file (Linux) which sets the `CLASSPATH` variable is given below:

```
[Environment]
CLASSPATH=.:/usr/local/jdbc/oracle/ojdbc6.jar
```

Note: If you run the migratedb 391 command while upgrading to a new major version of FlowForce, any `.tool` files from the application data directory of the previous version will be copied over to the application directory of the new version. This may have unwanted consequences. Therefore, make sure that the application data directory contains the `.tool` files that you actually need.

For information about executing shell commands or scripts as FlowForce Server jobs, see the **/system/shell/commandline** 311 function.

14 AS2 Integration

AS2 (Applicability Statement 2) is a specification that enables exchanging files securely over the Internet. AS2 is used by businesses to exchange primarily EDIINT (EDI over Internet) and XML files through either HTTP or HTTPS.

This documentation includes references to the following publications:

- RFC 4130, "MIME-Based Secure Peer-to-Peer Business Data Interchange Using HTTP, Applicability Statement 2 (AS2)", see https://www.ietf.org/rfc/rfc4130.txt

Main Features

- With FlowForce Server Advanced Edition, you can send messages in AS2 format to your organization's AS2 trading partners by means of FlowForce jobs. You can also receive AS2 messages from trading partners and further process or store them as required, effectively turning FlowForce Server into an AS2 Server.
- You can optionally encrypt and sign AS2 messages sent to partners, with the help of digital certificates. To support encryption and signing (both as an AS2 data sending or receiving partner), FlowForce Server has a certificate store where you can import and manage centrally the public certificates received from all trading partners, and the public+private certificate pairs created by your organization. As a result, when you receive from other trading partners signed and encrypted AS2 messages, FlowForce Server can decrypt and verify the signature of such messages. Likewise, when you send encrypted and signed data, FlowForce Server prepares this data using the respective certificates previously imported into its store.
- From FlowForce, you can optionally request that the partner send a synchronous Message Disposition Notification (MDN) in reply to an AS2 message sent from FlowForce Server. You can also request that the partner sign the MDN. When FlowForce Server acts as receiver of AS2 messages, it sends MDNs automatically in reply to received AS2 requests.
- FlowForce Server can encrypt and decrypt data using any of the following algorithms: DES, 3DES, AES-128, AES-192, AES-256, RC2-40, RC2-64, RC2-128, RC4-40, RC4-128. It can sign or verify signed data using any of the following algorithms: MD5, SHA-1, SHA-224, SHA-256, SHA-384, and SHA-512.
- Optionally, you can enable compression of sent messages (and you can flexibly specify if compression should occur before or after signing). When you receive compressed AS2 data from other trading partners, FlowForce Server automatically performs decompression of data if necessary (regardless of whether data was compressed before or after signing).
- You can integrate jobs that send or receive AS2 data into your business data flows and customize them just like any other FlowForce jobs. For example, jobs can be triggered on demand or in a scheduled manner, have multiple execution steps, conditional processing, user access rights, and so on. In addition to this, they benefit from all the functionality provided by FlowForce Built-in Functions 241 and FlowForce Expression Functions 313.

Limitations

- Currently, FlowForce supports only synchronous MDNs (Message Disposition Notifications). Asynchronous MDNs are not supported.
- The size of messages is limited by available system memory.
- Basic HTTP authentication is supported (preemptive, credentials are included in the initial request). Digest authentication, or HTTPS authentication by means of client certificates are not supported.
- Import of PEM files that contain only the private key (without certificate) is not supported.

14.1 AS2 Concepts

In order to send AS2 messages to a trading partner, you must first obtain from the trading partner the AS2 connectivity details, including any digital certificates required for data encryption and signing. Also, the following must be established:

- Does the partner require connections over HTTP or HTTPS?
- Does the partner require that AS2 messages be encrypted?
- Does the partner requite that AS2 messages be signed?
- Do you need a confirmation (MDN, from "Message Disposition Notification") from the partner that the AS2 message has been received?

HTTP(S) connection

The HTTP connection encryption is different from (and should not be confused with) the encryption of the actual AS2 message. Your trading partner might accept plain HTTP and not require HTTPS connections at all, because the AS2 message is typically already encrypted separately on a different layer (see the next paragraph). If the trading partner requires that AS2 messages be sent over HTTPS instead of plain HTTP, then the server of your trading partner is most likely already configured to accept SSL-encrypted connections from clients, and no additional configuration should be necessary on your side.

AS2 encryption

"Encryption" of the AS2 message means changing (enciphering) data before transmitting it, in such a way so that only the intended party (that is, your trading partner) can decipher it and read it. Note that the AS2 message encryption certificates are not the same as the certificates used to secure the connection to the trading partner (see previous paragraph). To make AS2 message encryption possible, you must have the trading partner's public certificate and add it to the FlowForce Server certificate store, see Configuring AS2 Certificates 462.

AS2 signing

"Signing" means adding to the message a digital signature, which only the signer of the message (that is, your organization) could have created for this particular message, but which everyone (in particular, your trading partner) can verify – provided they know your organization's public certificate. Therefore, you must add your organization's private certificate (or private key) to the FlowForce certificate store, see Configuring AS2 Certificates 462, and send your public signature verification certificate to your trading partner.

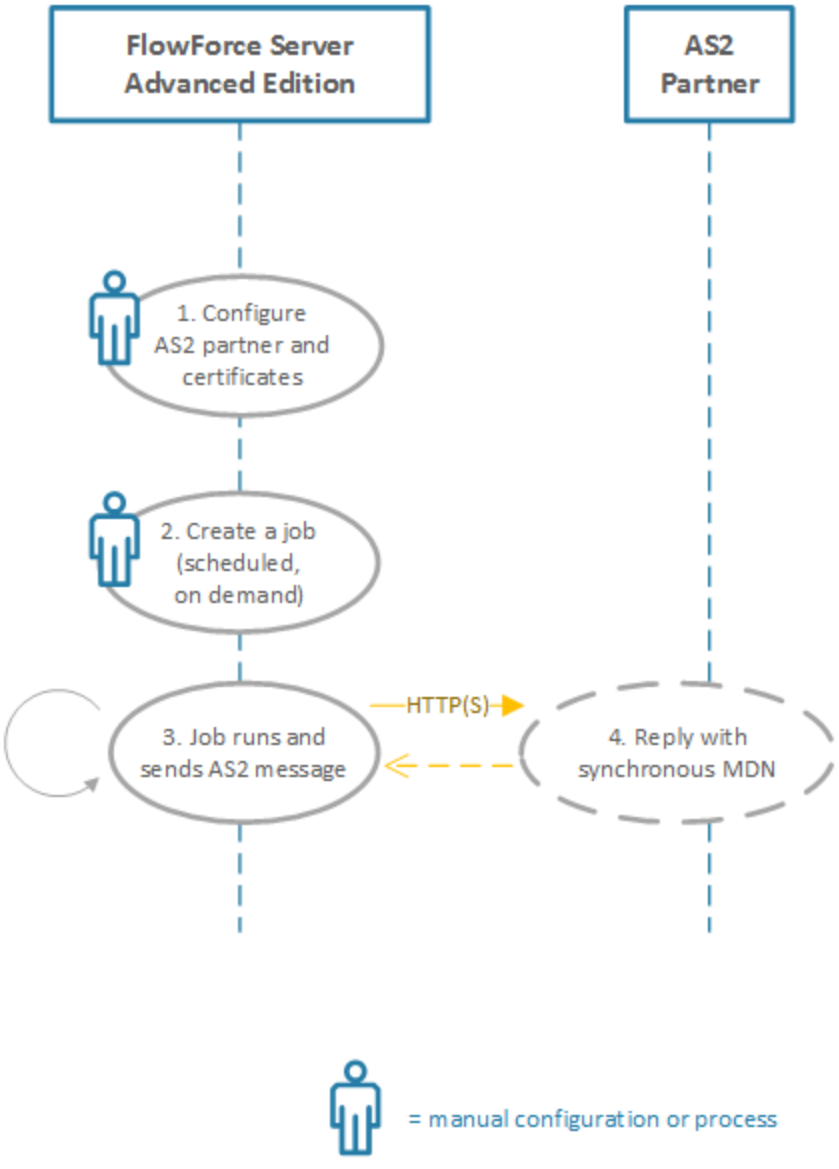
MDN

Message Disposition Notifications (MDNs) act as receipts in AS2 communication. By requesting a signed notification, you can verify that your message was received untampered and accepted for processing. AS2 supports both synchronous MDNs (as response to the HTTP request) and asynchronous MDNs (delivered by a separate mechanism, not necessarily HTTP). FlowForce Server will always request a synchronous MDN, optionally signed, see Configuring AS2 Partners 466. Requesting *asynchronous* MDNs is currently not supported, see the Limitations 450.

Once you have agreed with the trading partner how data is to be sent and exchanged the required certificates, the next step is to add the relevant certificates and partner details to FlowForce Server (see Configuring AS2 Certificates 462 and Configuring AS2 Partners 466, respectively).

14.2 Send AS2 Data

The diagram below illustrates the high-level process of sending AS2 messages with FlowForce Server Advanced Edition.



Sending AS2 data with FlowForce Server

The process illustrated above works as follows:

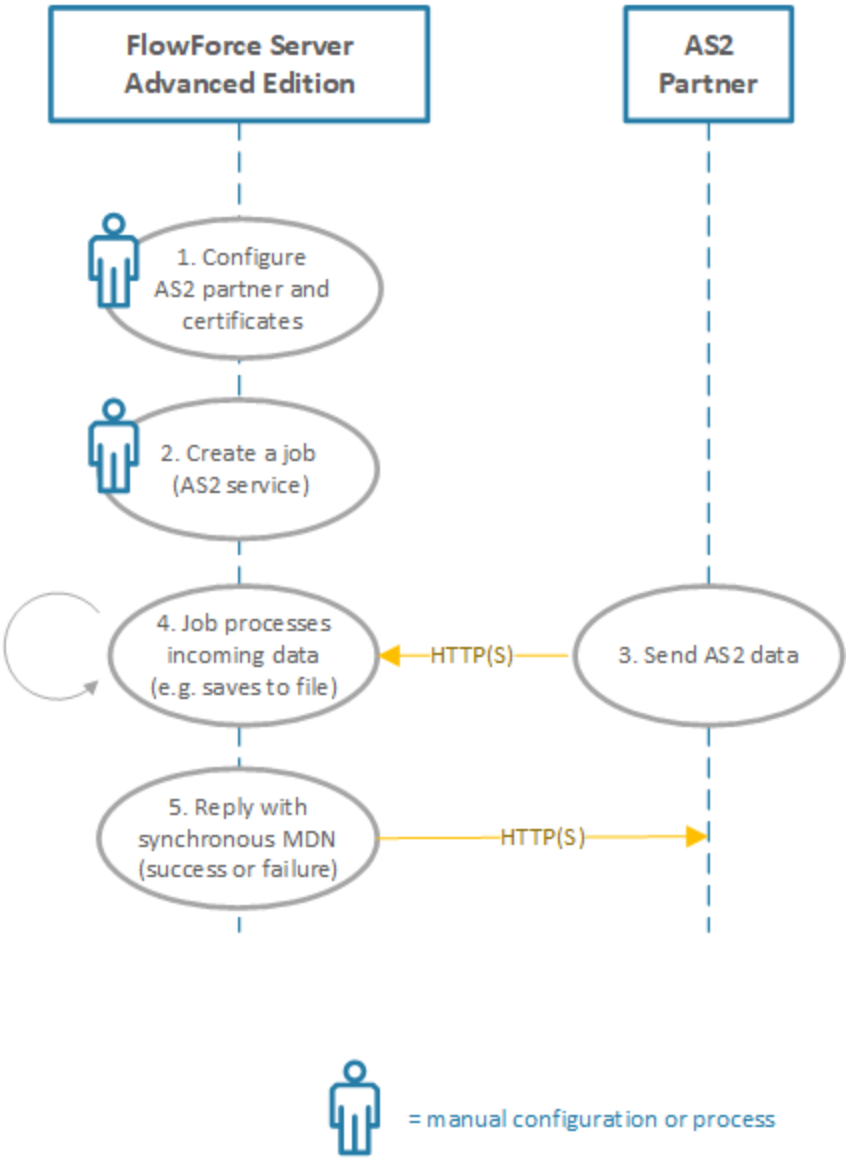
Step #	Description
1. Configure AS2 partner and certificates	To set up the communication with AS2 partners, you will need to obtain their AS2 connectivity details (such as URI and AS2 name), and exchange certificates. The certificates must be imported (and partner details must be entered) into FlowForce Server, see Configuring AS2 Certificates 462 and Configuring AS2 Partners 466.
2. Create a job	A FlowForce job must be created in order to send the AS2 message. The FlowForce Server job may be configured to run in various ways, depending on your business needs. For example, it can run as a Web service call, or whenever a file changes on the file system, or it could be scheduled to occur at a specific time and date, see also Managing Triggers 166.
3. Job runs and sends AS2 message	In order to send the AS2 message, your job (or execution step within a job) must call the FlowForce Server built-in function /system/as2/send 248. This function takes a number of parameters required to send the AS2 message, including the partner object configured in step 1 and the AS2 message content that you want to send. Your job may also need to call various FlowForce Server expression functions in order to convert the mapping output to the required form (for example, from a file to a stream), see Stream Functions 323. This step is fully automated.
4. Partner replies with synchronous MDN	When you create the AS2 partner object in step 1, you may optionally request that a Message Disposition Notification (MDN) be sent by the partner in reply to the AS2 message sent by FlowForce Server. The partner must send the MDN in the same session as the HTTP call outgoing from FlowForce Server (that is, it must be configured as "synchronous").

The diagram above represents a simple configuration. It assumes that the content required for the AS2 message is readily available and must only be supplied as input to the FlowForce Server job. If you need to generate the AS2 message content automatically by mapping data from various sources, the AS2 process can be further automated with Altova MapForce and MapForce Server, see AS2 Integration with MapForce and MapForce Server 456.

For step-by-step instructions, see Sending AS2 Messages 474.

14.3 Receive AS2 Data

The diagram below illustrates the high-level process of receiving messages with FlowForce Server Advanced Edition.



Receiving AS2 data with FlowForce Server

The process illustrated above works as follows:

Step #	Description
1. Configure AS2 partner and certificates	To set up the communication with AS2 partners, you will need to obtain their AS2 connectivity details (such as URI and AS2 name), and exchange certificates. The certificates must be imported (and partner details must be entered) into FlowForce Server, see Configuring AS2 Certificates 462 and Configuring AS2 Partners 466.
2. Create a job	A FlowForce job must be created in order to expose the AS2 service where FlowForce will listen for AS2 requests.
3. Partner sends AS2 data	Once you've shared the URL of the service with your partners, they can start sending AS2 requests to it.
4. Process incoming AS2 data	Upon receiving the AS2 message, FlowForce attempts to decrypt and validate it. If this fails, FlowForce sends an error MDN before starting the job. Otherwise, the incoming data is processed by the job that exposes the AS2 service. You can configure the job to process data according to your needs (for example, convert the message from stream to string, read specific headers from the message, save data to a file with a custom name, get the name of the sending partner, and so on). **According to AS2 specification, the MDN should concern only the delivery of the message, not the content of the message. For this reason, the AS2 receiving job must be as minimal as possible (typically, saving the message to a file or a database).** **The AS2 receiving job should never fail because of reasons related to the content of the message. Therefore, any extra steps (other than accepting the message and saving it) must be defined as separate jobs. Otherwise, if the receiving job contains a step not related to message delivery and that step fails, this will lead to a failure (negative) MDN in turn, which is not expected to happen according to the AS2 specification.**
5. Reply with synchronous MDN	After FlowForce Server finished processing the job, it sends back a synchronous MDN to report either success or failure based on job execution result.

For more information about configuring FlowForce as an AS2 server, see Receiving AS2 Messages 479.

14.4 AS2 Integration with MapForce and MapForce Server

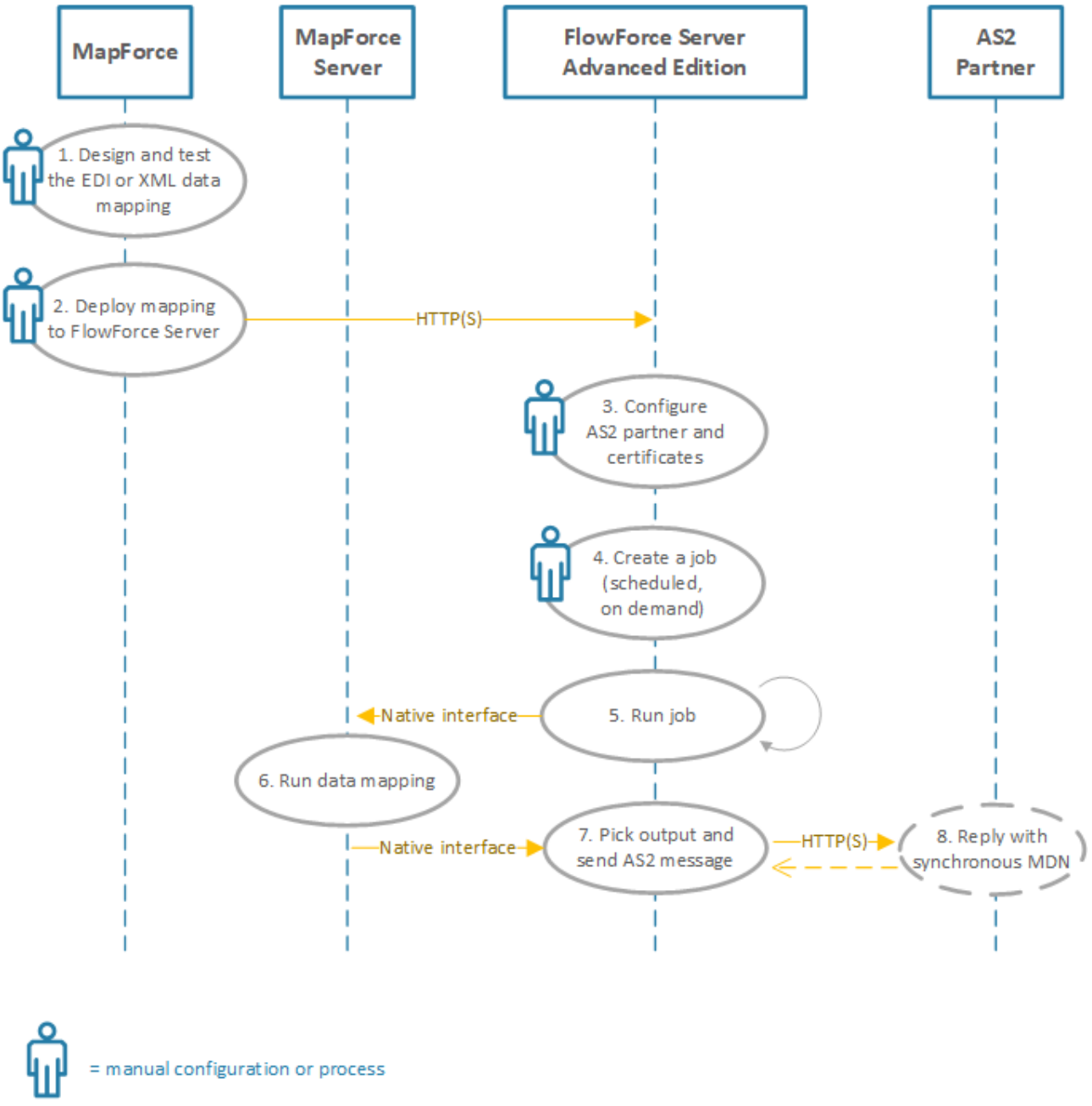
FlowForce Server Advanced Edition provides the functionality required to send AS2 messages to trading partners, or receive AS2 from trading partners. In addition, FlowForce Server is capable of processing AS2 data and storing it locally, with the help of its built-in set of functions. For even more advanced needs, if you need to prepare AS2 data from some existing source (for example, a database), or convert it to other formats, or send it to some Web service, you can also include MapForce and MapForce Server into the AS2 process.

There are two main scenarios where MapForce and MapForce Server are necessary:

1. To map or generate data in any format supported by MapForce (such as XML, XBRL, Excel, databases, Web services), before sending it to AS2 partners.
2. To transform data received from AS2 partners in a variety of ways (for example, convert it to Excel, convert it to a different XML schema, store it in a database, send it to a Web service, and so on).

Generating and sending AS2 data

In a scenario where you need to prepare or generate AS2 data with MapForce before sending it to partners, the high-level process looks as follows:



Generating and sending AS data

In the diagram above, both MapForce Server and FlowForce Server must be installed on the same machine (it can be a Windows, Linux, or macOS operating system, see System Requirements). MapForce may run on the same machine as MapForce Server and FlowForce Server (provided that it's a Windows machine), or on a different machine that can connect to FlowForce Server via HTTP or HTTPS. The AS2 partner is a remote server with which FlowForce Server communicates through HTTP(S).

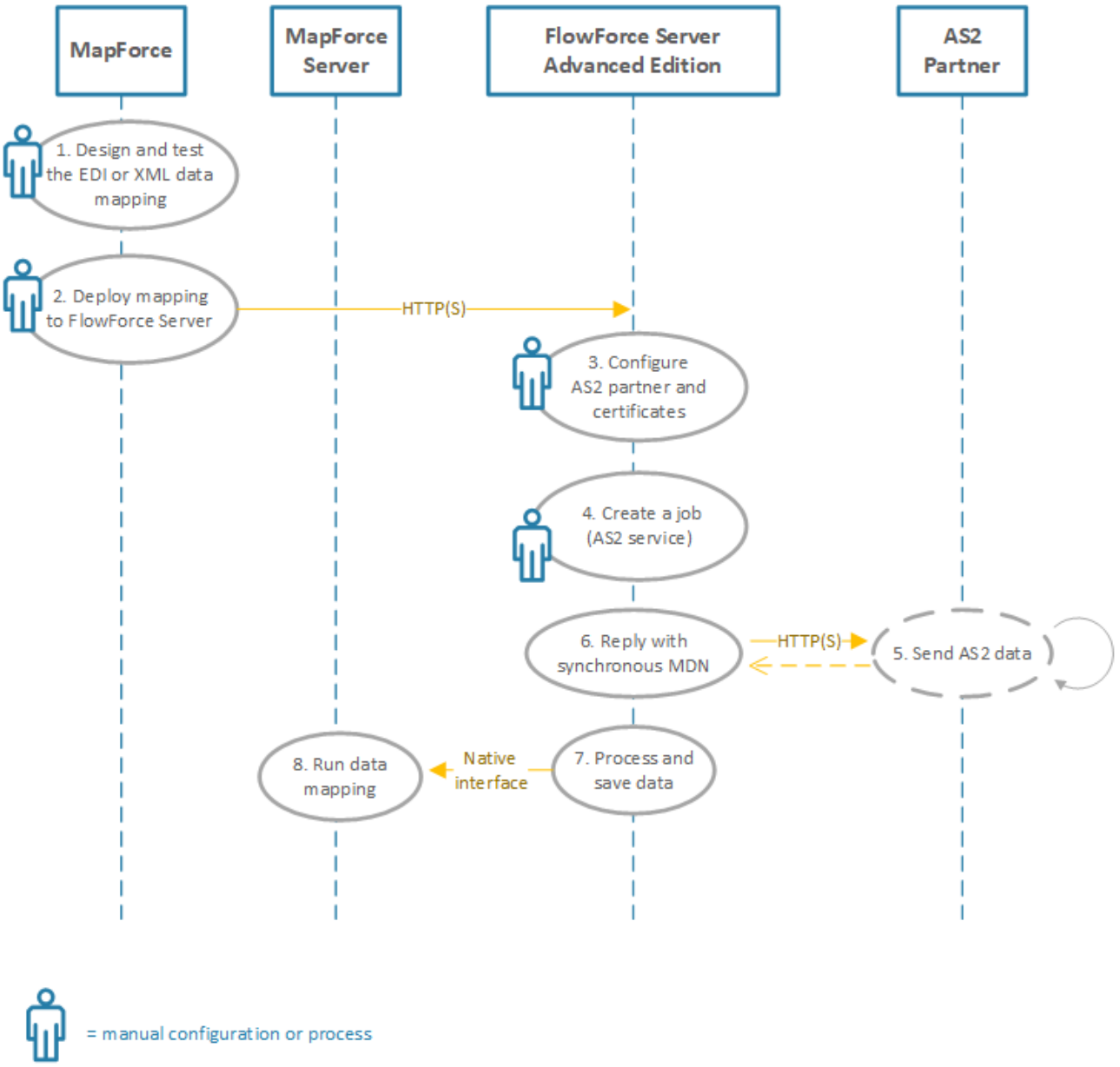
The AS2 process illustrated above works as follows:

Step #	Description
1. Design and test the EDI/XML data mapping	With MapForce, you can design a data mapping transformation that takes as input data in various formats (including plain text, CSV, JSON, XML, various EDI flavors, databases, Web services) and outputs one or several files in a destination format (for example, UN/EDIFACT). Designing a mapping for EDI purposes is not different to other mappings, and various such examples are included in MapForce documentation, see the EDI chapter. While you design the mapping, you can validate and preview the mapping output directly in MapForce, by clicking the Output tab. To ensure that the mapping is suitable for execution in a server environment, you will need to design and test it for the BUILT-IN transformation language.
2. Deploy mapping to FlowForce Server	FlowForce Server automates various tasks by means of on demand or scheduled jobs that can be defined from a Web interface. FlowForce Server can also automate the execution of a mapping designed with MapForce, provided that MapForce Server runs under FlowForce Server management. Once the MapForce mapping produces the required output, you are ready to automate its execution, by deploying it to FlowForce Server.
3. Configure AS2 partner and certificates	To set up the communication with AS2 partners, you will need to obtain their AS2 connectivity details (such as URI and AS2 name), and exchange certificates. The certificates must be imported (and partner details must be entered) into FlowForce Server, see Configuring AS2 Certificates 462 and Configuring AS2 Partners 466.
4. Create a job	A FlowForce job must be created in order to (a) run the mapping and produce the required output, and (b) send the AS2 message (see also step 7). These two actions may be either execution steps of the same job, or two different jobs altogether. For an example of a FlowForce Server job that runs a MapForce mapping, see Creating a Job from a MapForce Mapping 517.
5. Run job	The FlowForce Server job created in the previous step may be configured to run in various ways, depending on your business needs. For example, it can run as a Web service call, or whenever a file changes on the file system, or it could be scheduled to occur at a specific time and date, see also Managing Triggers. This step is fully automated.
6. Run data mapping	This step also takes place automatically and is executed by MapForce Server. If a job is configured to execute a data mapping (be it scheduled or on demand), an internal call to MapForce Server takes place. As a result, MapForce Server runs the mapping and returns the output to FlowForce Server.
7. Pick output and send AS2 message	In order to send the AS2 message, your job (or execution step within a job) must call the FlowForce Server built-in function /system/as2/send 248. This function takes a number of parameters required to send the AS2 message, including the partner

Step #	Description
	object configured in step 3, the partner's URI, and the AS2 message content that you want to send. Your job may also need to call various FlowForce Server AS2 expression functions in order to convert the mapping output to the required form (for example, from a file to a stream).
8. Partner replies with synchronous MDN	When you create the AS2 partner object in step 3, you may optionally request that the partner send a Message Disposition Notification (MDN) in reply to the AS2 message sent by FlowForce Server, see also AS2 Concepts 451. The partner must send the MDN in the same session as the HTTP call outgoing from FlowForce Server (that is, it must be configured as "synchronous").

Receiving and processing AS2 data

If your organization receives AS2 data from trading partners, you can additionally configure a data receiving workflow. In this scenario, your organization would be able to not only receive and store AS2 data, but also transform it to other formats, save it to a database, or send it to another Web service. For example, you could receive files in EDI or XML format from AS2 trading partners and then supply them as input to some mapping that runs as a recurrent FlowForce Server job. In this scenario, an example AS2 process looks as follows:



Receiving and processing AS2 data

The example AS2 process illustrated above works as follows:

Step #	Description
1, 2, 3	These are the same steps as in the previous table. The only difference is that this time the mapping is expected to take as input some file that your organization expects to receive from an AS2 trading partner (for example, an EDI or XML file).

Step #	Description
4. Create a job (AS2 service)	This is a one-time step. In this step, you create a FlowForce Server job that exposes an AS2 service. The AS2 service listens for requests from your AS2 partners at a configured HTTP(S) address and port.
5. Send AS2 data	In this step, a trading partner submits AS2 messages to the AS2 service. For communication to be successful, the partner's AS2 name and certificates must already be defined in FlowForce Server.
6. Reply with synchronous MDN	FlowForce Server replies to the AS2 partner with a synchronous MDN that indicates the outcome of the operation (success or error).
7. Process and save data	As soon as there is an incoming message, a FlowForce Server job converts the received data to a string or a file, and then stores it in some directory, or passes it to another job as argument. The exact processing logic is configurable with the help of FlowForce Server built-in and expression functions.
8. Run data mapping	The FlowForce Server job that receives AS2 data may optionally invoke the data mapping job that was created in the first step. The mapping job takes as input the AS2 data received from the partner and then processes it in any of the ways supported by MapForce: for example, transforms it to another format, saves it to a database, sends it to another Web service, and so on.

14.5 Configure AS2 Certificates

Digital certificates provide security at various levels in the AS2 message exchange process. In the context of AS2 communications, certificates may be used for (but are not limited to) the following purposes:

- AS2 message encryption
- AS2 message signing
- AS2 signature verification

FlowForce Server has a certificate store that is independent from the certificate store of the operating system where FlowForce Server runs. In FlowForce Server, certificates are stored in containers (and thus benefit from the same user access mechanism as other objects across FlowForce, see How Permissions Work 126). All the private or public certificates that you need for AS2 process must be imported into FlowForce Server (you can decide what the target containers should be and which users should be able to access them).

For AS2 message encryption and signature verification, the configuration steps are as follows:

1. Obtain from your trading partner the public certificate used for encryption or signature verification. This will often be the same certificate.
2. Import the certificate into the FlowForce Server certificate store, as shown below. You will need to refer to this certificate when creating the partner details in FlowForce (see Configuring AS2 Partners 466).

For AS2 message decryption and signing, the configuration steps are as follows:

1. Create your organization's public certificate, and the private key (in a program external to FlowForce Server). If your organization's certificate for signing already exists in the certificate store of the operating system, then export it to a file (the file must contain both the public certificate and the private key). For instructions on how to do this on Windows, see https://technet.microsoft.com/en-us/library/cc754329(v=ws.11).aspx. For Linux, the certificate files must be copied from the directory which acts as certificate store, for example `/etc/ssl/private` or `/etc/ssl/certs` on Ubuntu. For macOS, see https://support.apple.com/kb/PH20122?locale=en_US.
2. Send the public certificate (without the private key) to the partner. The private key must not be shared with anyone outside of your organization.
3. Import the certificate (with the private key) into the FlowForce Server certificate store, as shown below.

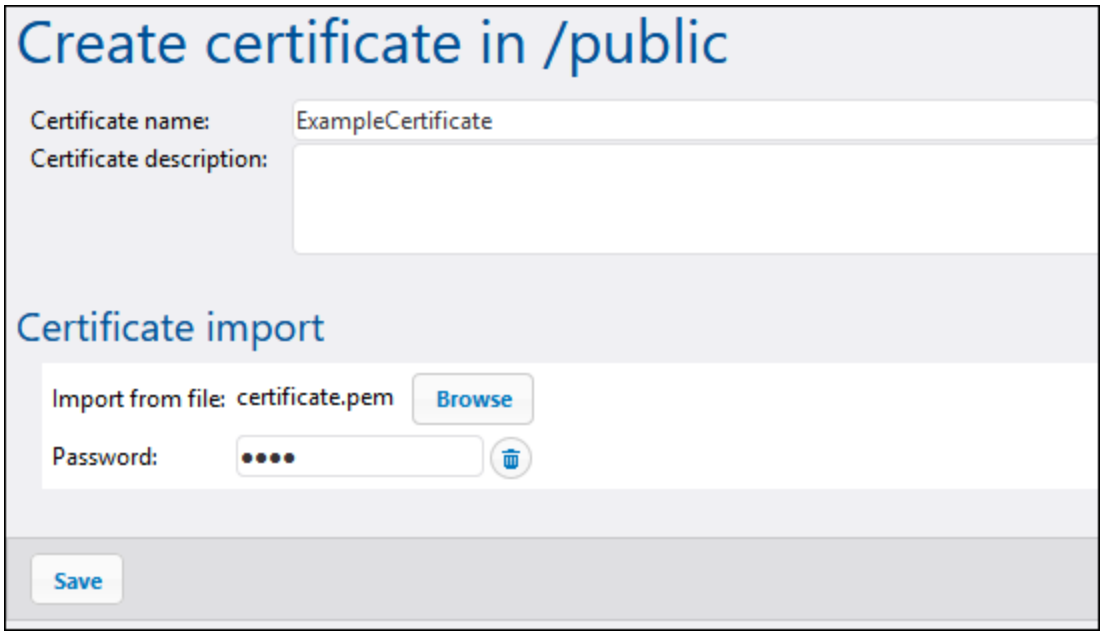
If the partner will send signed MDNs, then the partner's public certificate (required to verify the MDN signature) must also be imported into FlowForce. Again, you will need to refer to this certificate when creating the partner object, see Configuring AS2 Partners 466.

To import a certificate into FlowForce Server:

1. Log on to FlowForce Server Web Administration Interface 25.
2. Click **Configuration**, and then navigate to the container in which you want to create the certificate.

Note: By default, the "Public" container is accessible to all authenticated FlowForce Server users and so it might not be a suitable place to store sensitive information. It is recommended that you either restrict access to the "Public" container, or define sensitive objects in a separate container to which only entitled users have permissions, see Permissions and Containers 126.

3. Click **Create**, and then **Create Certificate**.



4. Enter a name, and, optionally, a description for the certificate. Choose a descriptive name to easily identify the certificate later. The description can be changed later.
5. Click **Browse** and select the certificate file.

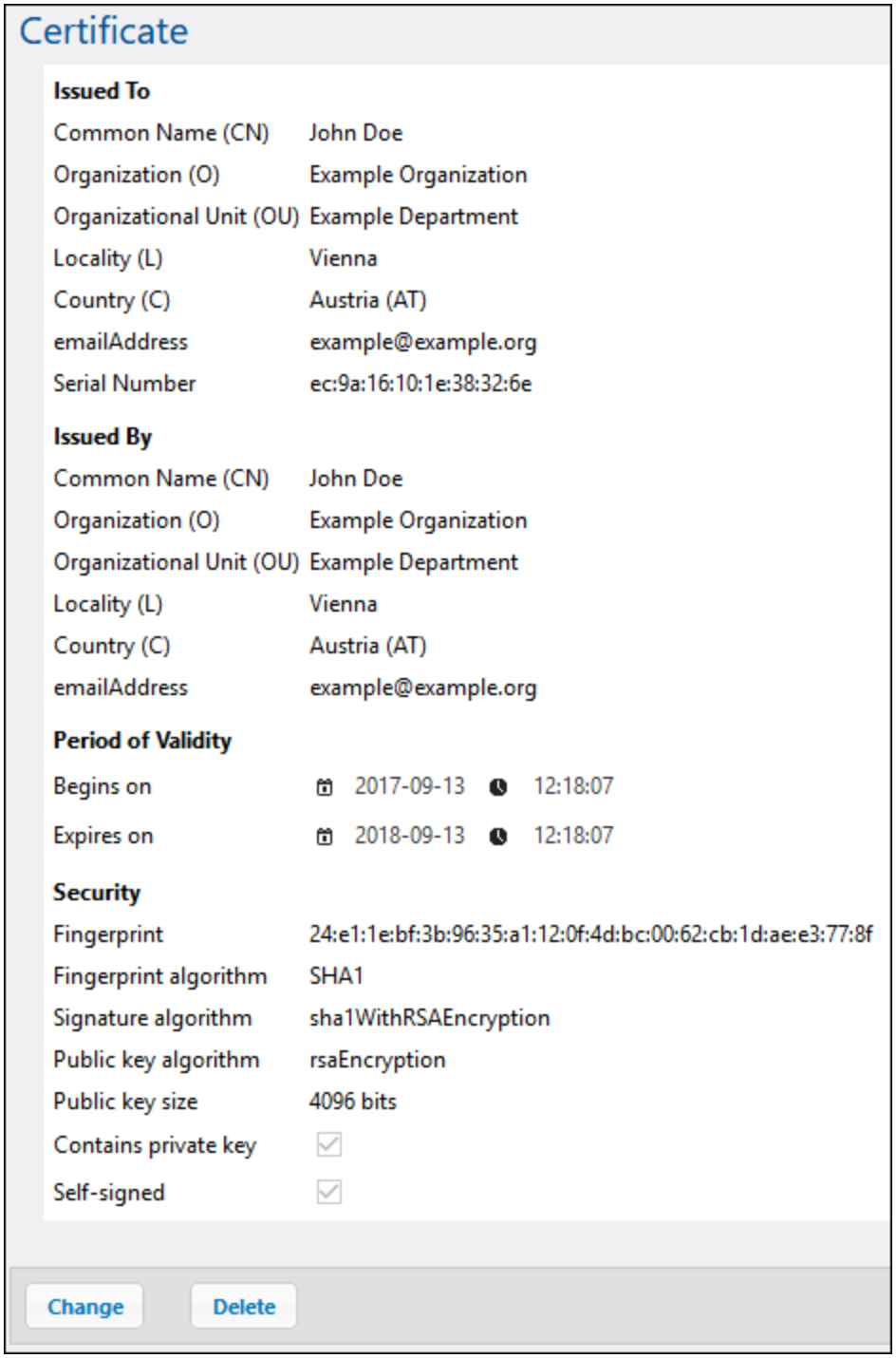
The imported file must be in PEM, DER, or PKCS#12 format (this should not be confused with the file extension). The file extension can be one of the following: .pem, .der, .cer, .crt, pfx, p12. FlowForce will treat the file as follows:

- File is treated as PEM format if extension is .pem, .cer, .crt, and the file contains a line that starts with `"-----BEGIN "` or `"---- BEGIN "`.
- File is treated as DER format if extension is .der, .cer, .crt and the file does not contain the line above.
- File is treated as PKCS#12 if extension is .p12 or .pfx.

Files that contain only a private key (but not the certificate) cannot be imported.

6. If the certificate file contains a private key that requires a password, enter the password into the corresponding field. If the certificate file contains an unprotected private key, click **Delete** to omit this field.
7. Click **Save**.

If the certificate was successfully imported, its details are displayed in the page, for example:



Since certificates expire after a certain amount of time, you will also need to periodically replace them from the FlowForce Server Web administration interface. This applies both to certificates created by your organization and those you received from your trading partner. (It is assumed that your trading partner will inform you when their public certificate expires, and send you the new certificate. Likewise, you should inform the trading partner when your public certificate expires and send them the new one.) The certificate's expiration date and other

related information can be viewed from the Web administration interface (after you imported the certificate into FlowForce Server).

When you replace a certificate in FlowForce Server, the change will affect any partners using this certificate. To ensure the integrity of your AS2 operations, always co-ordinate changes to your organization's certificates with your trading partners in advance.

To replace a certificate:

1. After logging in to FlowForce Server, click **Configuration**, and then navigate to the container where the certificate is stored.
2. Click the certificate entry. The certificate details page loads.
3. Click **Import certificate**.
4. Click **Browse** and select the new certificate.
5. Click **Save**. This replaces the old certificate with the new one.

Certificates previously imported into FlowForce Server can be deleted just like other FlowForce Server objects (select the check box next to the specific record, and then click **Delete**). Cloning or exporting certificates is not possible.

For an example of an AS2 exchange which involves two trading partners that exchange certificates for signing and encryption, see Example: Full AS2 Message Exchange (Advanced) 493.

14.6 Configure AS2 Partners

The term "Partners" refers to parties taking part in AS2 communications, that is, your organization and your organization's trading partners. In order for your organization to communicate with any AS2 trading partners, their details must first be defined in FlowForce Server. Once you define the AS2 partner details, they can be reused later in jobs. Namely, when you create jobs that send AS2 messages, you will be able to select the partner from a list of trading partners already defined (instead of having to enter the partner details for each FlowForce job).

Note: If encryption and signing must be enabled, make sure to import the required certificates (your organization's and your partner's) into FlowForce Server, see Configuring AS2 Certificates 462.

To configure the AS2 partner:

1. Log on to FlowForce Server Web Administration Interface 25.
2. Click **Configuration**, and then navigate to the container in which you want to create the partner object.

Note: By default, the "Public" container is accessible to all authenticated FlowForce Server users and so it might not be a suitable place to store sensitive information. It is recommended that you either restrict access to the "Public" container, or define sensitive objects in a separate container to which only entitled users have permissions, see Permissions and Containers 126.

3. Click **Create**, and then **Create AS2 Partner**.

The settings in the partner configuration page are organized in groups and have the same behavior as in other parts of the FlowForce Web administration interface. For example, if a group is optional, you must first click  to set the required options. To make the group optional again, click the  button—this hides this group of settings and makes it irrelevant.

The partner configuration page consists of the following groups of settings:

Field	Description
Partner Name	Required field. A name that identifies the trading partner to FlowForce Server. This name appears throughout the FlowForce graphical user interface to help you identify this trading partner.
Partner Description	Optional field. Free description text about the partner organization (for example, postal address, contact person, and so on).

Partner Settings

Field	Description
AS2 name	Required field. When FlowForce Server sends AS2 data, this value identifies the receiver of the data exchange (the value of the "AS2-

Field	Description
	To" header). When FlowForce Server receives AS2 data, this value identifies the sender of the data exchange (the value of the "AS2-From" header). This name is usually agreed between AS2 trading partners and must be unique system-wide, see also RFC 4130, §6.2.

Local Side Settings

Field	Description
AS2 Name	Required field. When FlowForce Server sends AS2 data, this value identifies the sender of the data exchange (the value of the "AS2-From" header). When FlowForce Server receives AS2 data, this value identifies the receiver of the data exchange (the value of the "AS2-To" header). This name is usually agreed between AS2 trading partners and must be unique system-wide, see also RFC 4130, §6.2.

AS2 Service Settings

Field	Description
Receive messages	Optional field. Select this check box to allow FlowForce Server to receive messages from this AS2 partner. If you are creating an AS2 partner to whom you will only be sending AS2 data and from whom you will not receive AS2 data, clear this check box. This helps avoid errors when there is more than one partner with the same "Local AS2 Name" and "AS2 Name" pair. If that happens, you will be able to receive AS2 messages only from the partner for which this check box is selected.

HTTP Endpoint Settings

Field	Description
Request URL	Required field. This field must specify the partner URL to which AS2 messages will be sent, for example: `http://example.org:8080/as2/HttpReceiver`. The value must start with "http://" or "https://".
Redirect Mode	Optional field. For security reasons, you may want to disallow that HTTP requests be redirected, or only allow redirection on the same

Field	Description
	host. Valid values: • **No redirection allowed [Default]** • **Redirection on the same host** • **Arbitrary redirection** (set this value if you want to allow redirection, even across different hosts)
Use chunked transfer encoding	Optional field. Valid values: • **Yes**: FlowForce is allowed (but not forced) to use chunked transfer encoding for sending. If you enable this option, it is expected that the receiving system also supports chunked transfer encoding. • **No [Default]**: FlowForce can only use `Content-Length` and connection close to indicate end of content.
HTTP Authentication Credential	Optional field. Only applicable if the partner's URI requires basic HTTP authentication. Enter here the HTTP credentials required to authenticate with the partner's server. You can also define the HTTP credentials from a dedicated page, as credential records, and then refer to them from this page, see Credentials 177. **Note:** FlowForce Server sends the credentials preemptively.
Timeout	Optional field. Specifies a value in seconds after which the server will time out if no response is received. Default is system specific.

Compression Settings

Field	Description
Use Compression	Optional field. Select this check box if FlowForce Server should compress AS2 data before sending it to partner.

Security Settings | Encryption

This group of settings must be defined if your organization should encrypt AS2 messages sent to this partner.

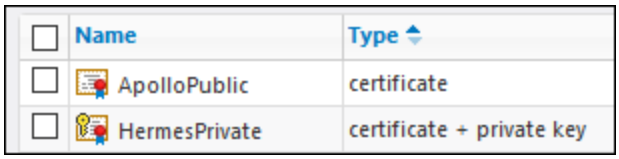
Field	Description
Algorithm	Optional field. Specifies the symmetric algorithm to be used for encryption. Valid values: • DES • 3DES [Default] • AES-128 • AES-192 • AES-256 • RC2-40

Field	Description
	• RC2-64 • RC2-128 • RC4-40 • RC4-128
Partner Certificate	Required field. Specifies the certificate to be used for AS2 message encryption. This must be a public certificate that you received from your trading partner and then imported into FlowForce Server, see Configuring AS2 Certificates 462.

Security Settings | Decryption

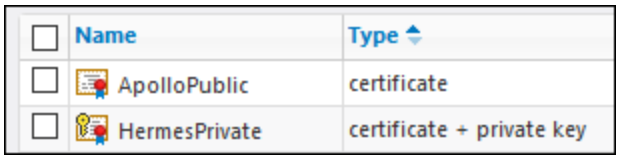
This group of settings must be defined if your organization should decrypt AS2 messages received from this partner.

Field	Description
Algorithm	Optional field. Specifies the algorithm(s) that a partner is allowed to use when encrypting messages sent to your organization. If the trading partner uses another algorithm or one that is not selected, then FlowForce Server will send an error MDN and the job will not be started. The error MDN in this case includes a text like: *"automatic-action/MDN-sent-automatically ; failed / error: insufficient-message-security"* Valid values for this field are: • DES • 3DES • AES-128 • AES-192 • AES-256 • RC2-40 • RC2-64 • RC2-128 • RC4-40 • RC4-128
Local-Side Certificate	Required field. Specifies the certificate to be used for AS2 message decryption. This must be a reference to a certificate with a private key that was previously imported into FlowForce Server, see Configuring AS2 Certificates 462. In FlowForce, such objects appear with the type "certificate + private key", like the second in the image below:

Field	Description
	

Security Settings | Signature Creation

This group of settings must be defined if your organization should sign AS2 messages sent to this partner.

Field	Description
Algorithm	Required field. Specifies the hash algorithm for computing the signature MIC (message integrity check). Valid values: • MD5 • SHA-1 [Default] • SHA-224 • SHA-256 • SHA-384 • SHA-512
Local Side Certificate	Required field. Specifies the certificate issued by your organization for signing AS2 messages and MDNs sent to this partner. This must be a reference to a certificate with a private key that was previously imported into FlowForce Server, see Configuring AS2 Certificates 462 . In FlowForce, such objects appear with the type "certificate + private key", like the second in the image below: 

Security Settings | Signature Verification

This group of settings must be defined if your organization should verify the signature of MDNs sent by partner.

Field	Description
Algorithms	Required field. Specifies the algorithm(s) that should be used to compute the signed message hash in signature. If the trading partner does not use one of the algorithms below then FlowForce Server will return an MDN with an error text like: *"automatic-action/MDN-sent-automatically ; failed / error: insufficient-message-*

Field	Description
	security" . Also, the message will not be accepted and processed in this case. Valid values: • MD5 [Default] • SHA-1 [Default] • SHA-224 [Default] • SHA-256 [Default] • SHA-384 [Default] • SHA-512 [Default]
Partner Certificate	Conditional field. Specifies the certificate to be used for verifying the signature of messages and MDNs sent by partner. This must be a public certificate that you received from your trading partner and then imported into FlowForce Server, see Configuring AS2 Certificates 462 . If the **Request Signed MDN** check box is enabled, then this field must be set also.

Message Disposition Notification

Field	Description
Request MDN	The option **Synchronous** means that FlowForce will request that the partner send a synchronous MDN in reply to the AS2 message. To request no MDN, click **Delete** and remove this block of options. Note: Asynchronous MDNs are currently not supported, see Limitations 450 .
Request signed MDN	Optional field. Select this check box to request a signed MDN from the trading partner, see Message Disposition Notification 451 .

Interoperability Settings

Field	Description
Compress Data	Conditional field. When **Use Compression** option is enabled, this option specifies if compression should occur before or after data is signed for transmission to an AS2 partner. For outgoing messages, the option selected must be one that your AS2 partner supports. In case of incoming messages (that is, if FlowForce Server receives messages from other partners), this option is irrelevant—FlowForce

Field	Description
	Server will decompress messages regardless of whether they were compressed before or after signing.
MIC Verification Algorithm	Conditional field. This field is applicable if the **Request MDN** option is set (see above). It specifies what algorithm FlowForce Server should use when verifying or computing the MIC (message integrity check) used for AS2 MDN (see also RFC 4130 §7.3.1). For interoperability reasons, you may need to choose **Use algorithm of MDN signature** if the AS2 partner runs **Microsoft BizTalk**. Choose **Use algorithm of original message signature** if the AS2 partner runs **mendelson AS2**. When both communicating AS2 servers run FlowForce Server, this option must be identical for both. The value of this field can also make a difference when an algorithm other than SHA-1 is used for signature MIC in AS2 message or in MDN, (SHA-256, for example).
Convert message to canonical form	When this check box is selected, FlowForce Server will reformat the MIME message according to MIME rules for canonical message form, which includes MIME headers and sometimes the message body. Use the text box below this option to specify a comma separated list of additional content types for which the message body must be reformatted to canonical form. The list of accepted types supports wildcards, similar to the HTTP `Accept` header and matches exactly the `accept` parameter of **`is-mime-content-type`** 368 expression function. Messaged bodies will be reformatted to canonical form in the following conditions: 1. When the MIME header **`Content-Transfer-Encoding`** has value "base64" (case insensitive). 2. When the MIME header **`Content-Transfer-Encoding`** is "7bit", "8bit", "quoted-printable" (all case insensitive) and **`Content-Type`** is `text/*` (which includes `text/plain` and anything that starts with `text/`). 3. When the MIME header **`Content-Transfer-Encoding`** is "7bit", "8bit", "quoted-printable" (all case insensitive) and **`Content-Type`** is one of those defined in the text box mentioned previously. 4. In case of multipart messages, both the prolog and epilog will be reformatted, and the same process will be applied to all parts, according to their headers. Message bodies of messages where **`Content-Transfer-Encoding`** is "binary" are not reformatted to canonical form. Note that the

Field	Description
	default Content-Transfer-Encoding for AS2 is "binary", that is, when the header is not present, then "binary" is assumed and the body is never reformatted to canonical form. For message headers, the canonical form is as follows: 1. Headers are terminated by CR LF end line characters. 2. Headers are unfolded (the whole header with its value takes only one line). 3. The header and its value are separated by a colon followed by one space character `: `.

14.7 Send AS2 Messages

A job that sends an AS2 message to a remote partner is similar to any other FlowForce Server jobs. Namely, it can take parameters, contain various execution steps, be triggered as a scheduled job or on demand, and so on. This example shows you how to create a simple AS2 job that sends an EDIFACT file to an AS2 server.

Prerequisites

- An AS2 server must be available and configured to accept AS2 messages from HTTP clients (in this case, FlowForce Server acts as HTTP client to the remote server).
- The remote partner details must be added in FlowForce Server, see Configuring AS2 Partners 466. At the minimum, for a basic connectivity test, you could define a partner without any certificates (if it accepts unencrypted and unsigned connections). In this case, all you need to know is the partner's URL, the partner AS2 name, and your organization's AS2 name to communicate with this partner.

Creating the job

Create a new FlowForce Server job in the standard way (click **Create | Create Job** inside any container, see also Creating Jobs 142). Next, add an execution step that calls the **/system/as2/send** 248 function. To quickly search for this function, click inside the **Execute function** box, and start typing the function name, for example:

After you add the function to the job, its structure is loaded into the page, and fields for all the required parameters become available. To ensure the AS2 transmission is sent correctly, set the parameters as follows:

- **Partner** - This field must be a reference to a partner object configured earlier, see Configuring AS2 Partners 466. Click inside the field to browse for the partner object.
- **Message** - This field must contain a FlowForce expression that opens the stream you want to include in the message. For example, to send an EDIFACT file found at **C:\as2\orders.edi**, with a Content-Type header `application/EDIFACT`, enter the following expression:

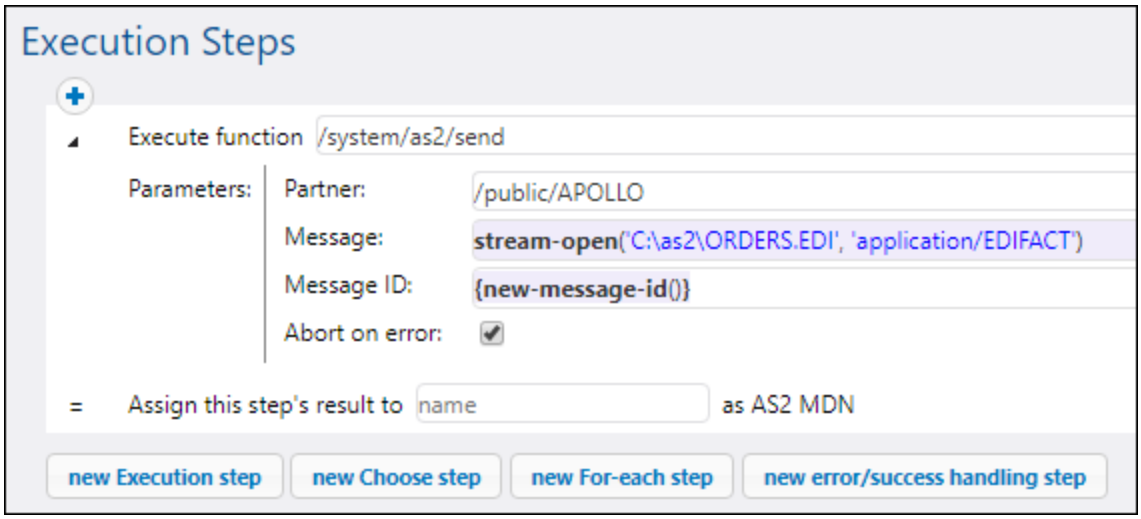
  ```
  stream-open("c:\as2\orders.edi", "application/EDIFACT")
  ```

  For more information about expressions in FlowForce, see FlowForce Expressions 229. The source file (be it EDI or XML) could also be a file generated with MapForce (for example, by a previous execution

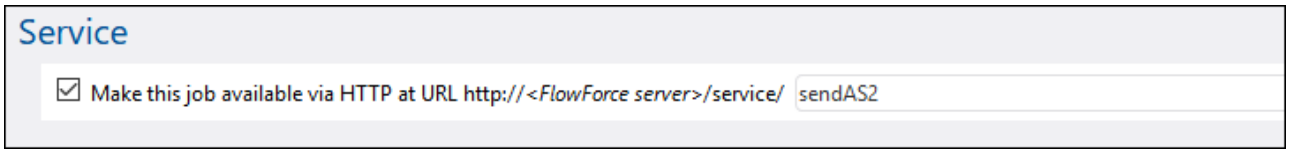
step which runs a mapping that was previously deployed to FlowForce Server), see AS2 Integration with MapForce and MapForce Server 456.

- **Message ID** - This field must provide the value for the `Message-ID` header field, as a string. To generate this value, call the **`new-message-id`** 373 expression function, as shown below.
- **Abort on error** - A job may consist of various execution steps, not just the one that is sending the AS2 message. For example, you may want to define other execution steps after the current one, in order process the MDN returned by the partner in some way. Set this parameter to TRUE (enabled) to abandon further job execution if the current execution step fails. If the **Abort on error** parameter is TRUE (enabled) and the current execution step fails, any subsequent execution steps will no longer be run, and the entire job will be aborted, see also Processing Steps Sequentially 147.

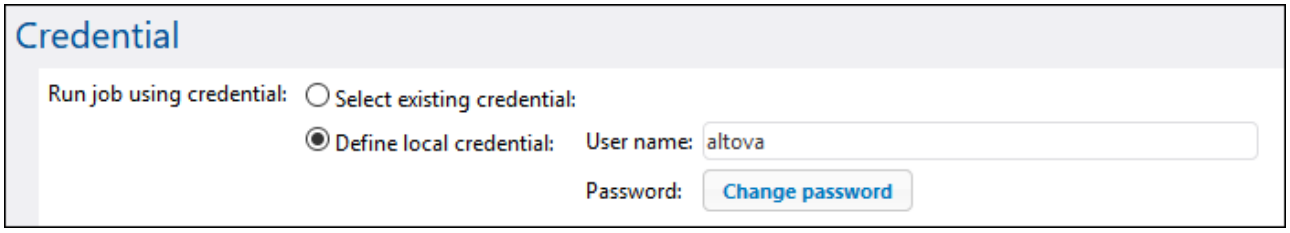
The image below illustrates a sample execution step that refers to a partner "APOLLO" and supplies an EDIFACT file in the message body with the help of a FlowForce Server expression:



As stated above, a FlowForce job may be configured to run on demand, or as a scheduled job. For information about various job triggers that can be configured, see Managing Triggers 166. In this example, we will configure the AS2 job to run on demand from the browser as a Web service, as shown below. Observe the name of the Web service, it is "sendAS2" in this example, but could be a different name if so required. For more information, see Exposing Jobs as Web Services 173.



Finally, before attempting to save the job, enter the credentials to the operating system account that FlowForce Server must run as (note these are not the same credentials as the ones you use to log on to FlowForce Server). In this example, credentials are entered directly inside the job; however, it is also possible to store them separately as a credential record, and conveniently select (refer to) them from within jobs, see also Credentials 177.



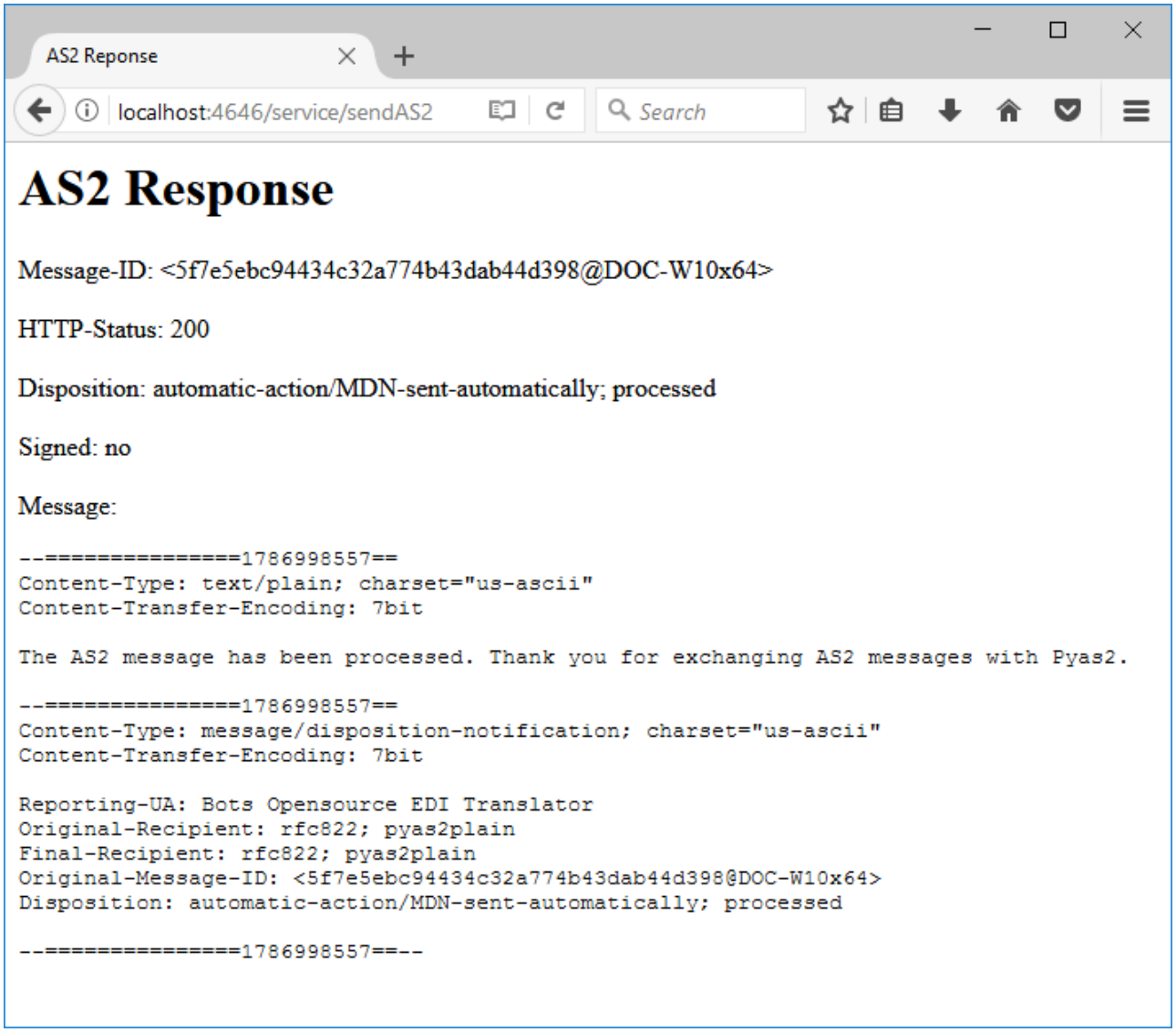
Now you can save the job by clicking the **Save** button at the bottom of the page.

FlowForce Server performs data integrity checks that will prevent you from saving the job if it is not configured properly. It is often the case that errors are caused by incorrect expressions supplied as parameter values, see Handling Data Types in Steps 159. If you are new to FlowForce Server, refer to FlowForce Expressions 229 and Job Configuration Examples 503 sections.

Note: If you need to create multiple similar jobs, be aware that FlowForce jobs can be easily duplicated, helping you save time, see Duplicate Jobs 142.

Running the job

Since this job was exposed as a Web service, you can run it by typing the Web service URL in the browser's address bar. The Web service URL is composed of the URL at which FlowForce Server service runs (for example, `http://localhost:4646/`), plus the `service/sendAS2` part, where `sendAS2` is the name of the Web service we gave previously. The final URL is therefore: `http://localhost:4646/service/sendAS2`. If you configured the FlowForce Server service to run on a different host and port, make sure to adjust this URL accordingly, see Defining the Network Settings 62. The image below illustrates the result of a successful execution as it could appear in the browser:

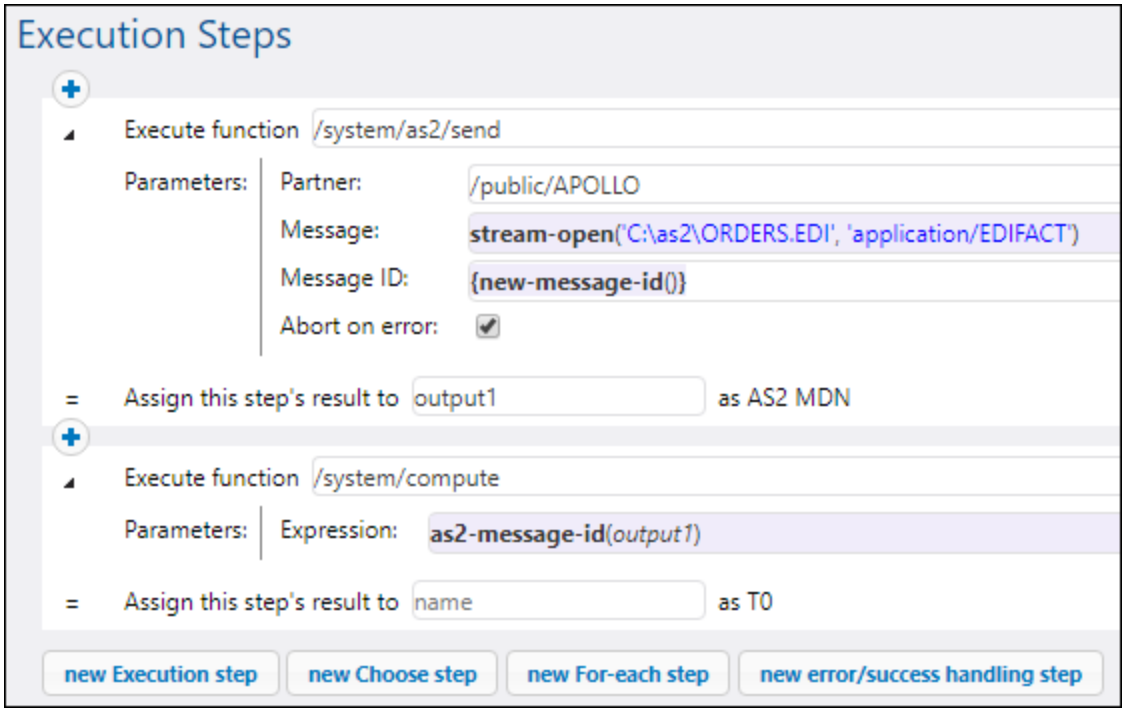


The job execution results can also be viewed through the FlowForce Server log, see Viewing the Job Log 192.

Processing the AS2 job result

You have seen above how to create a simple job that consists of only one execution step which calls the **/system/as2/send** 248 function. However, in a real life scenario, it is likely that your FlowForce Server job will need more steps.

Importantly, the return type of the **/system/as2/send** 248 function is an **AS2 MDN** object. In order to extract useful information from this object, it must be further processed by means of FlowForce expression functions. For example, to get the message ID of the original AS2 message, you could add an execution step like the one illustrated below:



In the job above, the second step gets the original AS2 message ID as a string, by taking the result of the first step (declared as `output1`) as parameter. To achieve this, it calls the **/system/compute** 243 function which is the usual way in FlowForce to compute an expression. The expression applies the **as2-message-id** 357 expression function to the result of the first execution step (`output1`).

Note that FlowForce Server includes other expression functions that could be handy in various circumstances. For example, in order to determine if the AS2 call was successful, you could call the **as2-success** 360 function, in a similar way as shown above. Likewise, to obtain the HTTP status of the AS2 call, you could call the **as2-http-status** 356 expression function. All available expression functions are listed in the Expression Functions 313 chapter. The ones applicable to AS2 and MIME are listed in the AS2 Expression Functions 356 and MIME Expression Functions 362 chapters, respectively.

An important rule when working with FlowForce expressions is to pay special attention to the return data type of each function. The data type must be compatible across all calling functions and steps; otherwise, the job cannot be saved because of validation errors. It is therefore strongly recommended that you have a basic understanding of FlowForce expressions before using them, see FlowForce Expressions 229.

14.8 Receive AS2 Messages

With FlowForce Server, you can create jobs to receive AS2 messages from you organization's partners, process this data, and store it locally. In general, such jobs share the same characteristics as other FlowForce jobs, and, in addition, provide the following extra functionality:

- You can create, directly from the job configuration page, an AS2 service that listens to requests.
- As further illustrated below, the job that receives AS2 data takes two predefined parameters, **partner** and **message**. These parameters provide information about the sending partner and the incoming message, respectively.

Exposing a job as AS2 service roughly works in the same way as exposing a job as a Web service, see also Exposing Jobs as Web Services 173. Namely, the AS2 service URL is in a format like `http(s)://<flowforce-server>:<port>/service/<as2-service-name>`, where:

- `<http(s)>` refers to the protocol that you can choose, HTTP or HTTPS (this is configured from the FlowForce Server setup page, see Defining the Network Settings 62)
- `<flowforce-server>` is the host name or IP address of the machine where FlowForce Server runs
- `<port>` is the port name (by default, **4646**). Note that HTTP and HTTPS have different port numbers, as configured from the setup page, and, specifically, from the "FlowForce Server" section, see Defining the Network Settings 62
- `service`—this URL part is always the same and cannot be changed
- `<as2-service-name>` is the custom name you want to give to your AS2 service. You can define this URL part when you create the job.

Depending on your needs, you can configure FlowForce Server to accept requests from unauthenticated clients (thus making the service public) or request basic HTTP authentication from clients. To make the AS2 service accessible without authentication, create the AS2 service job in a FlowForce Server container where the user **anonymous** has the following permission: "Service: Use". For more information about containers and permissions, see Permissions and Containers 126. For an example of such configuration, see Example: Full AS2 Message Exchange (Simple) 484.

Prerequisites

Before you can receive AS2 data from partners, the following prerequisites must be met:

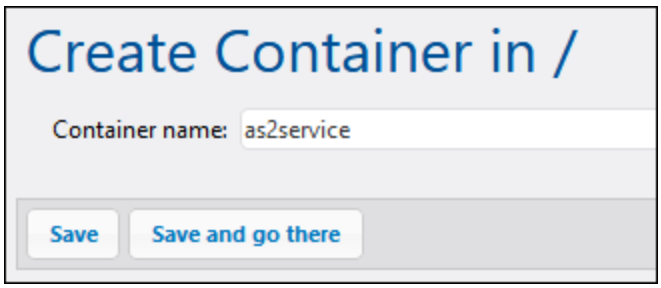
- The details of each partner from whom you will be receiving data must be added to FlowForce Server, see Configuring AS2 Partners 466.
- The "FlowForce Server" service must accept connections from remote clients on the designated URL, as mentioned above.

By default, FlowForce Server accepts connections from **localhost** on port **4646**. To make the AS2 service accessible to machines other than localhost, open the setup page, and change the **Bind address** of FlowForce Server to **All interfaces (0.0.0.0)** or to a specific interface, see Defining the Network Settings 62. In addition, make sure that FlowForce Server is allowed to communicate through the operating system's firewall.

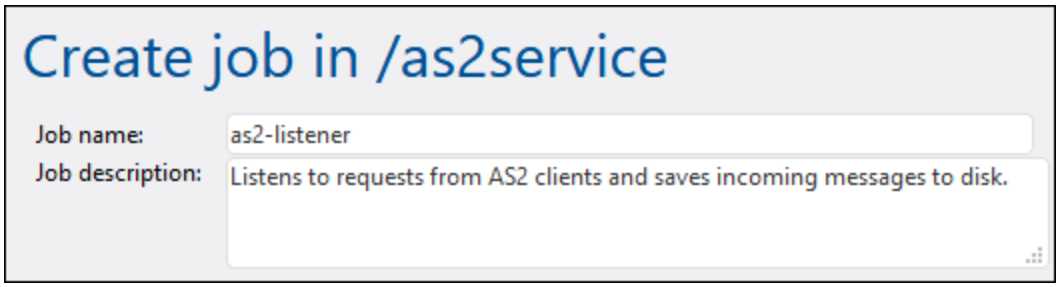
Note: The "FlowForce Server" service should not be confused with the "FlowForce Web Server" service. The latter is used to access the Web administration interface, accepts connections on port **8082** and has separate configuration, see also How It Works 23.

Creating the AS2 service

This example illustrates how to create a job that exposes an AS2 service. First, log on to FlowForce Web administration interface (see Logging on to FlowForce Server 27). You could create the AS2 service in the default **public** container; however, it is a good idea to create a separate container for it (because this service might need separate permissions). Click **Configuration**, and then click **Create | Create Container**.

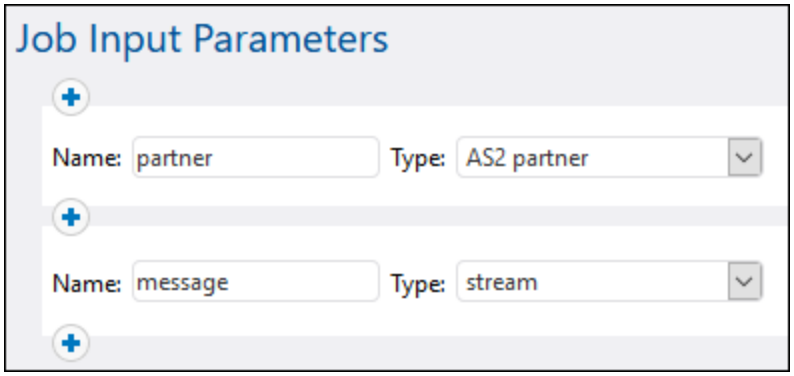


Enter a container name (for example, "as2service"), and then click **Save and go there**. Next, click **Create | Create job**. The job configuration page opens:



To turn this job into an AS2 service, select the check box **Make this job available at...** and enter the name of the service (for example, "as2-receiver"). In addition, make sure to select **AS2 service** from the drop-down list.

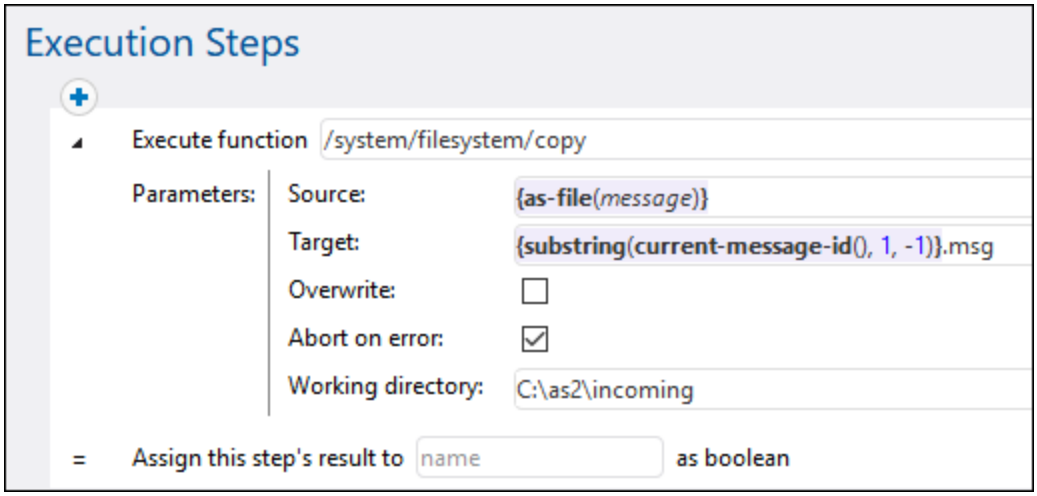
Note that two new parameters have now been added automatically to the job:



Parameter	Purpose
`partner`	This parameter provides information about the AS2 partner that sent the message. The parameter data type is "AS2 partner". You can process this object in a subsequent step and get the partner's local or remote name as string, with the help of FlowForce expression functions **`as2-partner-local-name`**[357] or **`as2-partner-remote-name`**[358].
`message`	This parameter provides access to the incoming message. The data type of the message is "stream". As illustrated below, you can convert the stream to a file using FlowForce expression functions.

Note: The predefined parameters `partner` and `message` must not be deleted. If you do not use the predefined parameters in subsequent steps, you can ignore them—this does not make the job invalid. However, you will typically want to process at least the incoming message in some way (for example, save it to a file). As illustrated below, this can be done by using FlowForce expression functions, and, in particular, MIME Expression Functions[362]. In some cases, you might want to add extra parameters to the job (for example, to define some constant value reusable across multiple steps)—if you do this, ensure that the parameter has a default value; otherwise, the job will not be started when an AS2 message arrives, and an error message will be logged.

So far, the job is configured to accept AS2 data, but it does not do anything with that data yet. In order to read the message content from the stream and save it to a file, let's add a new execution step to the job. Click **New Execution Step**, and browse for the **`/system/filesystem/copy`**[250] function. Then fill the **Source** and **Target** parameters as illustrated below:



The execution step above calls the **/system/filesystem/copy**[250] function to copy data from **Source** to **Target**. **Source** is a FlowForce expression. In this example, the expression

```
{as-file(message)}
```

reads the `message` parameter mentioned earlier and converts it to a filename, with the help of the **as-file**[323] expression function.

The expression

```
{substring(current-message-id(), 1, -1)}
```

does the following:

1. It gets the value of the `Message-ID` header field as a string, with the help of the **current-message-id**[363] expression function. For example, a typical `Message-ID` could look like **<20180309125433018954-56c8aeb2fb4b478eb02f6f57662607da@somehostname>**.
2. It strips the first and last characters of the resulting string, with the help of the **substring**[347] expression function. This makes the `Message-ID` look like **20180309125433018954-56c8aeb2fb4b478eb02f6f57662607da@somehostname** (notice the angle brackets "<" and ">" have now been stripped).

Finally, the string ".msg" is appended to the expression and this creates the path where FlowForce should save the incoming AS2 message. Note that the path is relative to the working directory `C:\temp`. Essentially, whenever someone will send an AS2 message to `http://<flowforce-server>:<port>/service/as2-receiver`, this job will read the message content and save it to a path like **C:\temp\20180309125433018954-56c8aeb2fb4b478eb02f6f57662607da@somehostname.msg**.

Remarks:

- The **Overwrite** check is not selected, meaning that the job will return an error in the event that a job with the same message ID arrives twice.

- The **Abort on error** setting is enabled, meaning that the job will fail if the copy function fails. A failed job will cause FlowForce to send a negative MDN to the partner. In this case, this option is intentionally enabled, meaning that, if FlowForce fails to save the message, it will send a negative MDN to the partner.

You have now finished creating a basic AS2 service which listens to AS2 requests and stores incoming AS2 messages locally. For an example of how this AS2 service can be consumed by clients, see Example: Full AS2 Message Exchange 484.

In a real-life scenario, for more advanced processing, it is likely that you will need to add more execution steps to the job, and make use of other expression functions available in FlowForce. For reference to all FlowForce functions that you can call in execution steps, see Built-in Functions 241. For a basic introduction to FlowForce expressions, refer to the FlowForce Expressions 229 chapter.

It is possible to configure FlowForce to return a result before all the job steps are executed. This is particularly useful if the job invoked as a service takes a long time. The early result could be treated by the caller as a confirmation that the task has been accepted by FlowForce Server for processing. For details, see Postponed Steps 156.

14.9 Full AS2 Message Exchange (Simple)

This example illustrates how to configure a complete AS2 message exchange between two AS2 partners, from a FlowForce Server perspective. In this example, both the sending AS2 partner and the receiving AS2 partner are FlowForce Server instances.

Let's call the sending server "Hermes" and the receiving server "Apollo". Let's also note that Hermes runs on CentOS while Apollo runs on Windows (this detail is important only for paths and firewall configuration, as shown below). The goal of this example is as follows:

- The sending server (Hermes) must successfully send an AS2 message to the receiving AS2 server (Apollo).
- The receiving server (Apollo) must successfully process the incoming message and store it locally.

This example illustrates the simplest possible communication scenario between two AS2 partners (the first permutation out of twelve possible permutations according to section 2.4.2 of RFC 4130), which essentially means the following:

- The sender sends unencrypted AS2 data
- The sender sends unsigned AS2 data
- The sender does not require that an MDN be returned in reply to the message

Other assumptions:

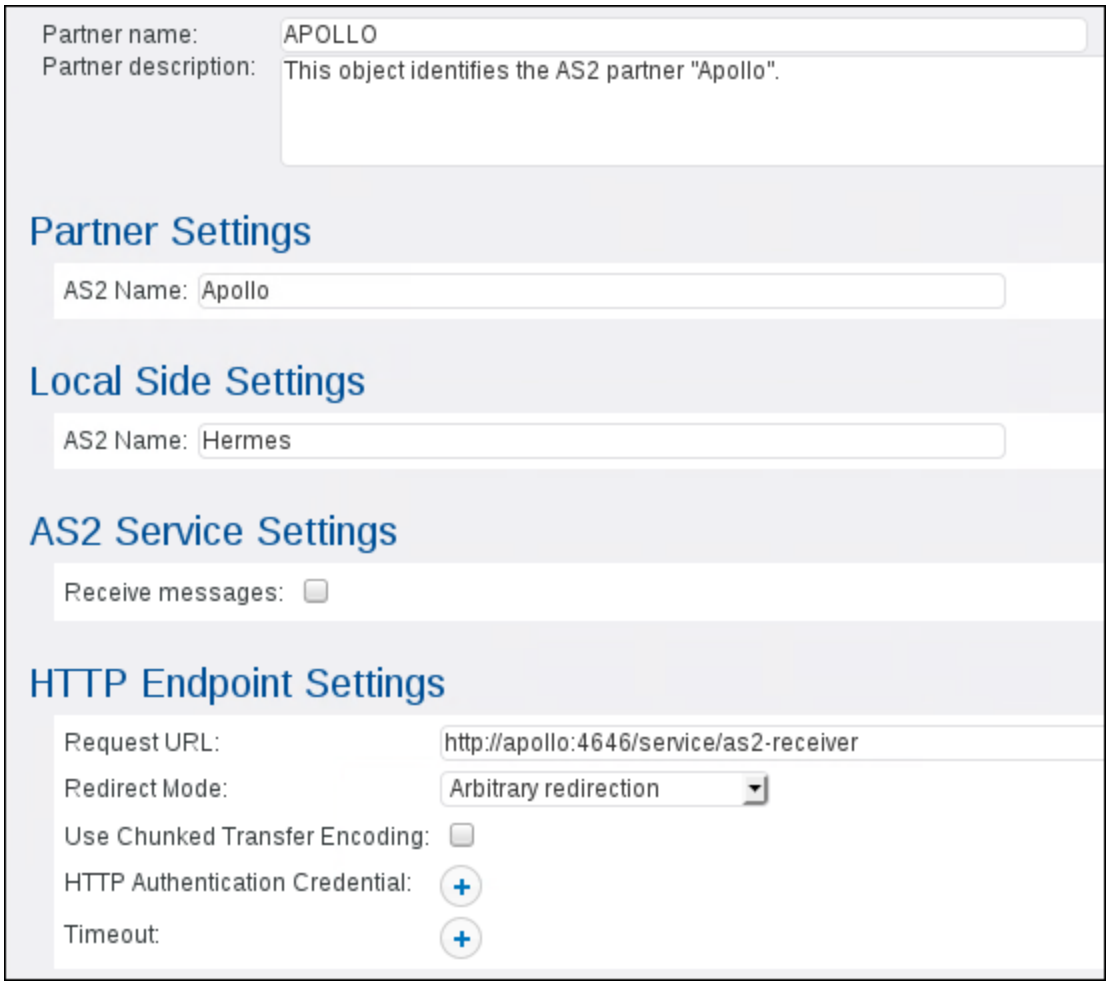
- Apollo and Hermes are both running on a local private network.
- The receiving AS2 server (Apollo) will accept HTTP requests from unauthenticated clients (that is, the AS2 service will be accessible publicly).

Prerequisites

- FlowForce Server Advanced Edition must be installed and licensed on both Apollo and Hermes machines.
- On both Apollo and Hermes servers, the FlowForce Web administration interface must be up and running on the configured host and port (for example, `http://apollo:8082` and `http://hermes:8082`, assuming that "apollo" and "hermes" are the respective host names). See also Defining the Network Settings 62.

Configuring the sending AS2 server ("Hermes")

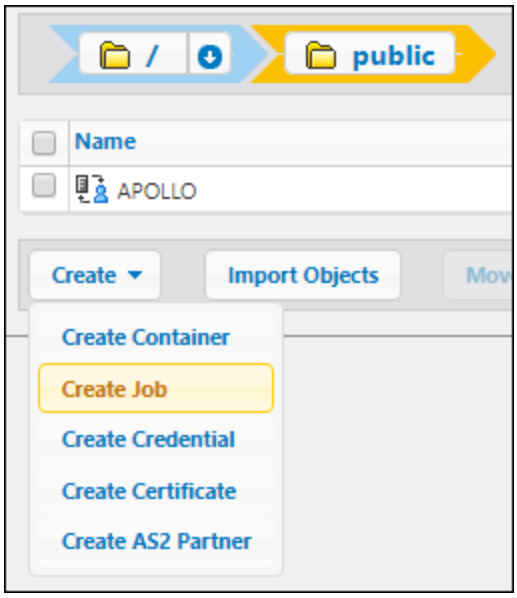
1. Log on to the FlowForce Web administration interface and create a new AS2 partner called "APOLLO" (see also Configuring AS2 Partners 466). This partner identifies the server that will receive AS2 messages. Since encryption, signing, and MDN are not required in this simple example, the only partner settings that must be defined are as follows:



As illustrated above, the AS2 partner's name used for AS2 communication is "Apollo", while the partner object name stored in FlowForce Server is "APOLLO". The "Request URL" value assumes that the partner's host name is also **apollo**. If the host name is different, adjust the URL accordingly. We will configure the actual AS2 service behind this URL in a subsequent step.

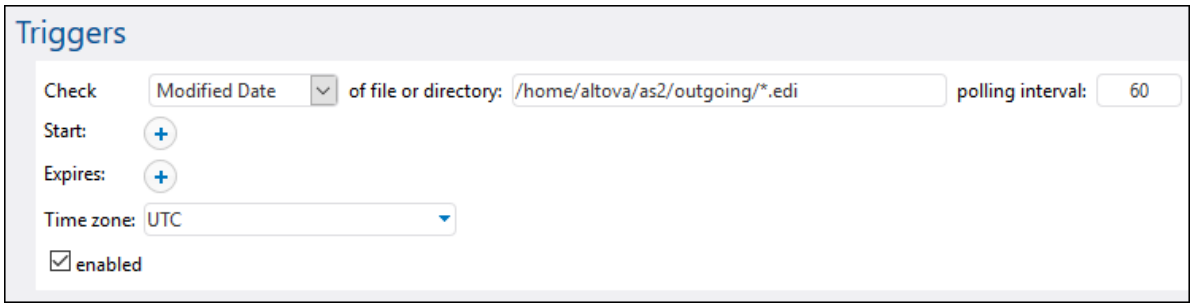
2. Create a new job that sends an AS2 message.

   a) Open to the **public** container, and click **Create | Create job**.



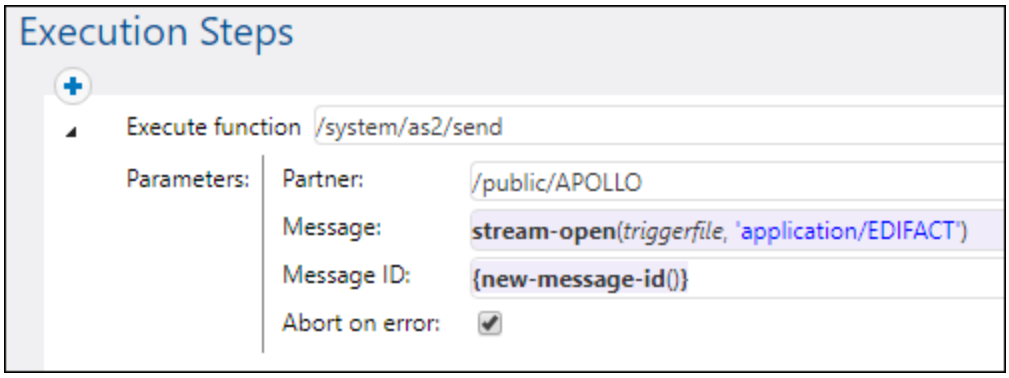
Enter a job name (for example, "send-as2"), and, optionally, a description.

b) Click **New filesystem trigger** and set the trigger settings as shown below. If the directory **/home/altova/as2/outgoing** does not exist on Hermes machine, create it.

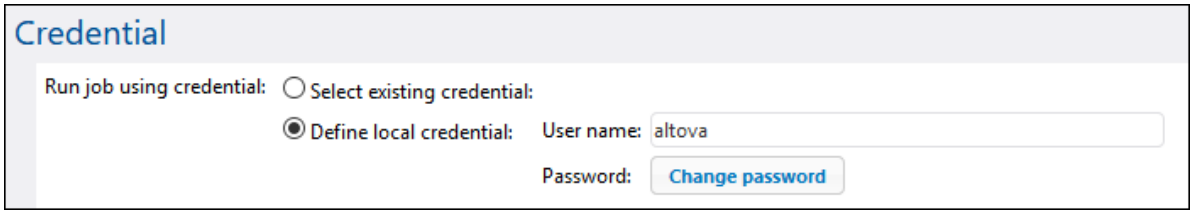


As soon as you add the trigger, a parameter called `triggerfile` is added to the job. This parameter represents the file name that will trigger this job automatically, whenever you copy a file to **/home/altova/as2/outgoing**. For more information, see File System Triggers [169].

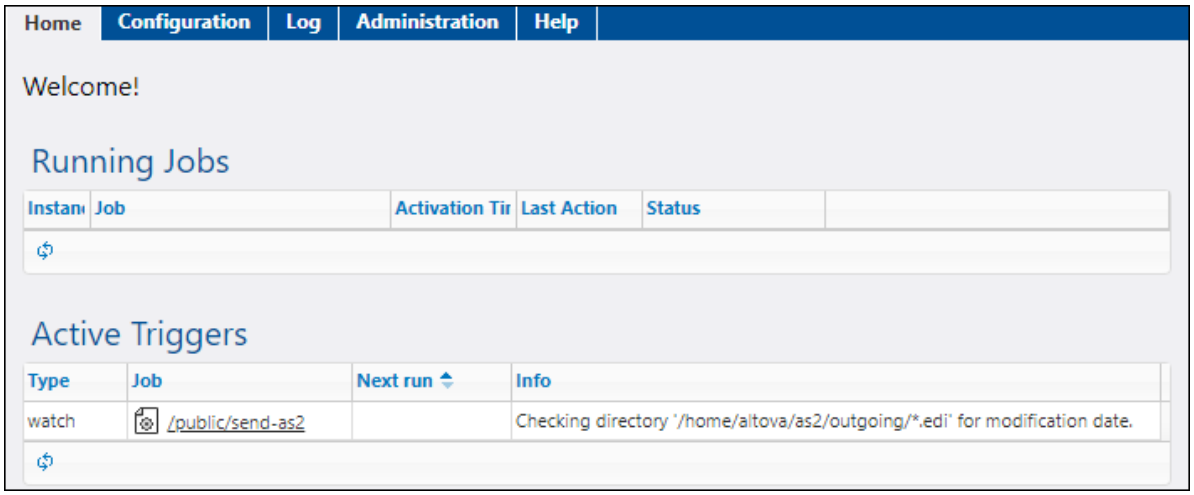
c) Add an execution step that sends an EDI file from the local path defined previously to the AS2 partner. For more information about what this step does, see Sending AS2 Messages [474].



d) Finally, add the credentials of the user account on the local machine (typically, the username and password that you use to log on to this machine). Note that these credentials are not the same as the username and password to the FlowForce Web administration interface. For more information, see Credentials 177.

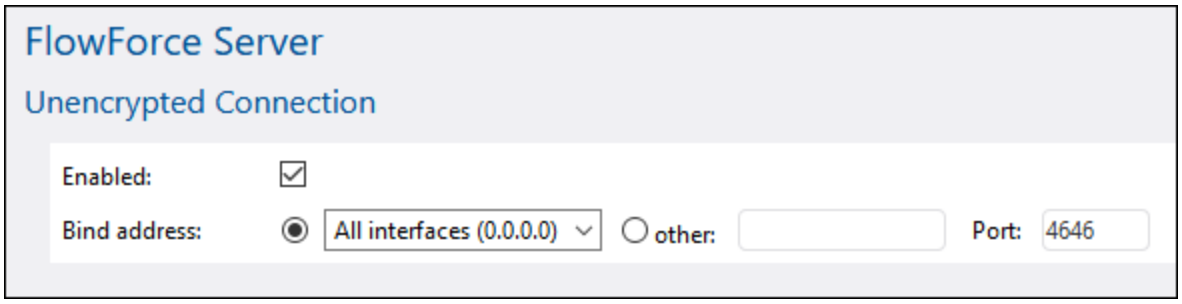


e) Click **Save**. The job should now appear under "Active Triggers" in the FlowForce Server home page.

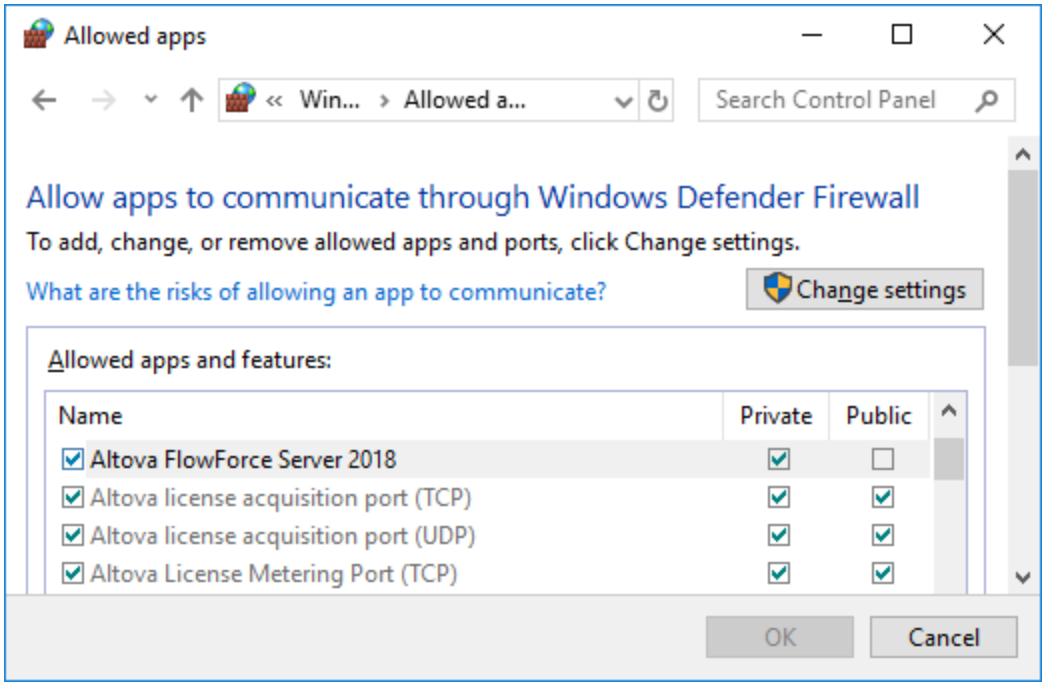


Configuring the receiving AS2 server ("Apollo")

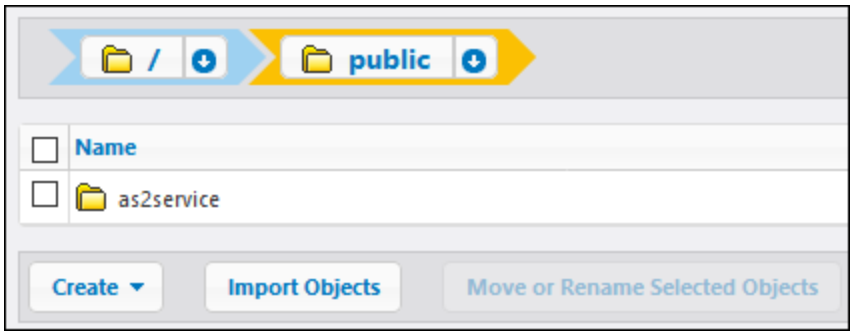
1. Configure FlowForce Server to accept connections from AS2 clients on the designated URL. In this example, AS2 clients will connect to Apollo through plain HTTP on default port 4646, so the configuration page should look as follows (see also Defining the Network Settings 62):



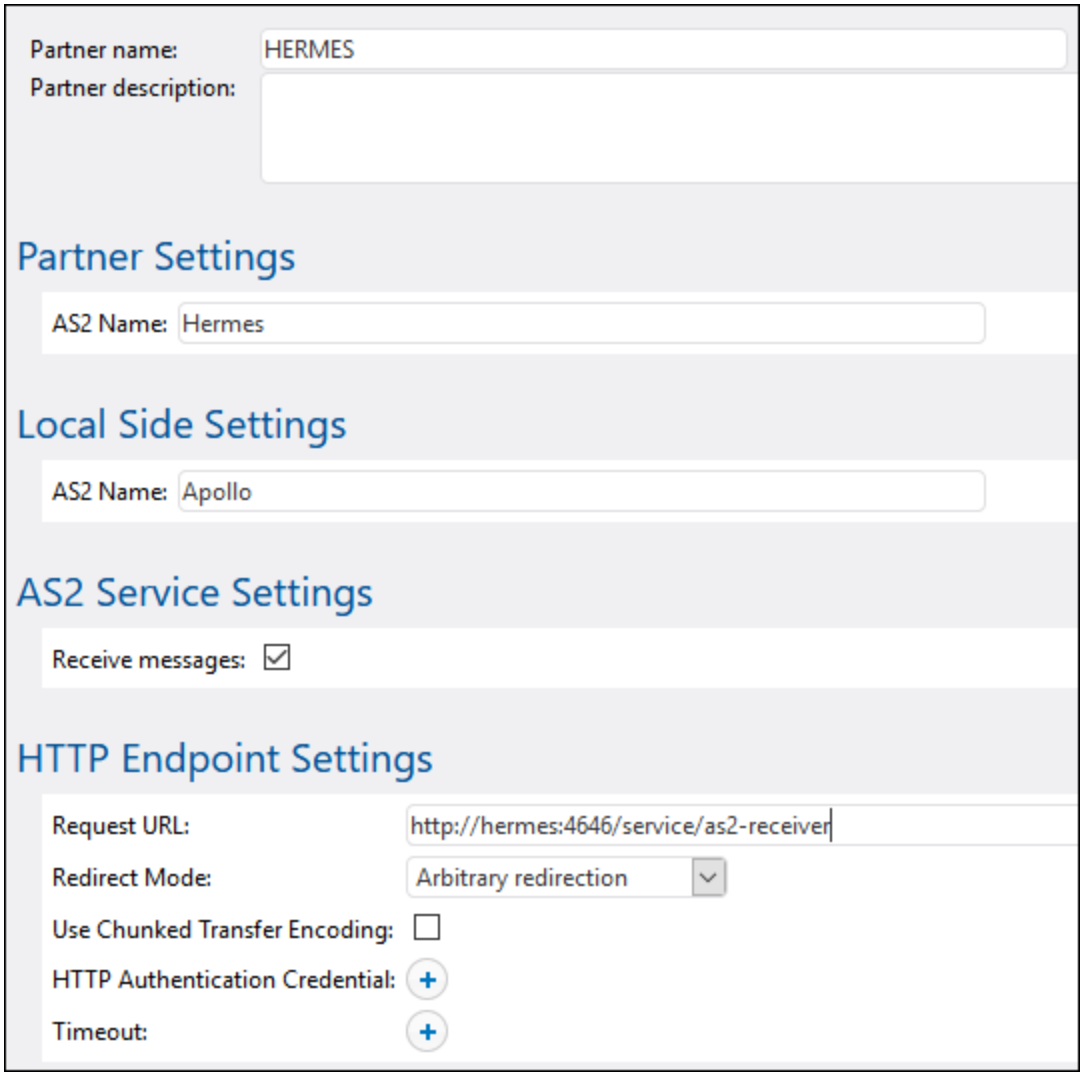
2. Make sure that FlowForce Server is allowed to communicate through the operating system's firewall. In this example, since the "Apollo" FlowForce Server runs on Windows, it must be allowed to communicate through Windows Defender Firewall.



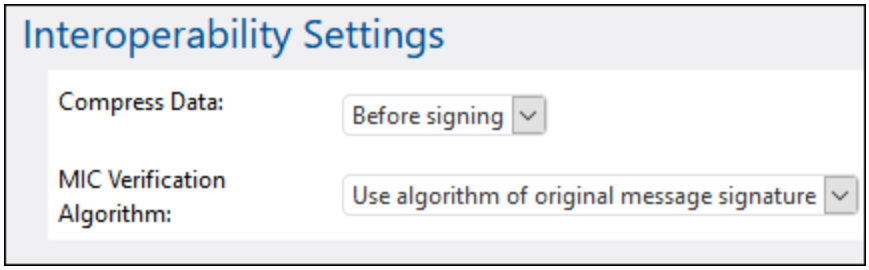
3. Create a new FlowForce Server container; let's call it "as2service". (In FlowForce, permissions are set at container level, so it is advisable that you create a separate container for the job that will receive AS2 messages. This way, you will be able to set AS2-specific permissions only to the required container, without affecting the permissions applicable to other existing FlowForce jobs).



4. Open the "as2service" container defined previously and create the sending partner, Hermes, as shown below. The "Request URL" value assumes that the partner's host name is also **hermes**. If the host name is different, adjust the URL accordingly.



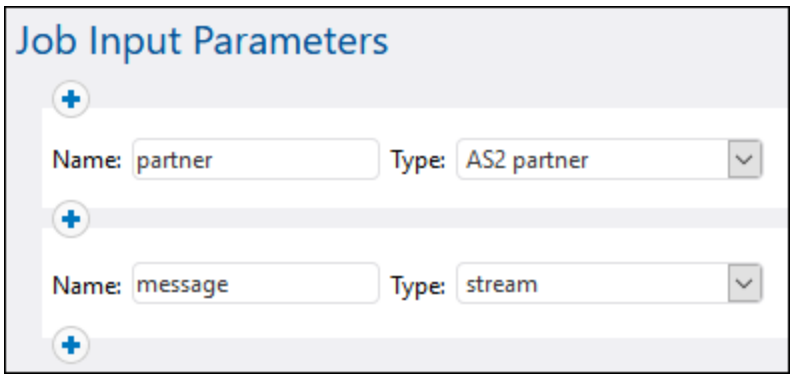
Make sure that the Interoperability Settings are the same on both servers, for example:



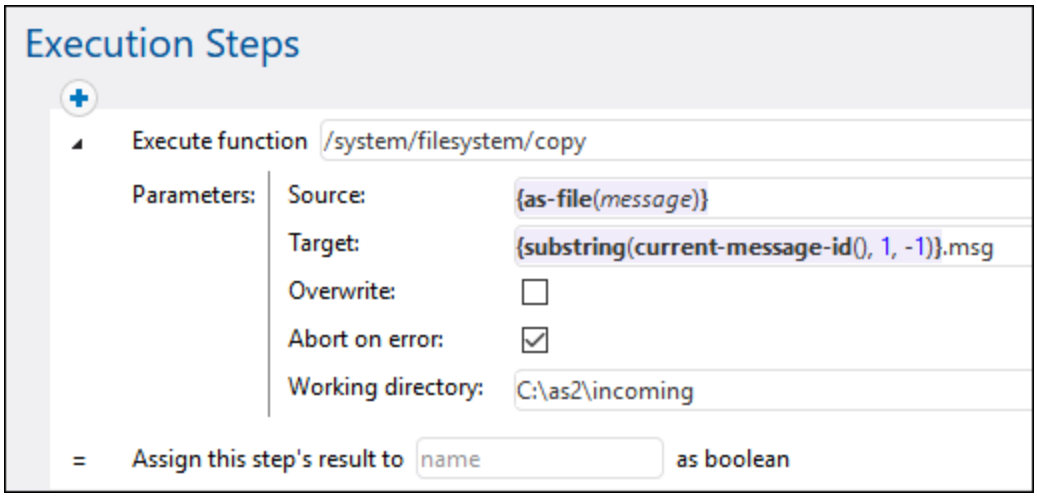
5. Open the "as2service" container defined previously and create a new job. The purpose of this job is to expose an AS2 service that listens to AS2 requests. When a new AS2 message is received, this job will copy it to a temporary folder.

a) Select the **Make this job available via HTTP at...** check box and give a name to the AS2 service (in this example, "as2-receiver").

b) As illustrated above, select the option **AS2 service** from the drop-down list. As a result, two input parameters are added to the job, **partner** and **message**. These can be used to process and store information about the sending partner and the message, respectively. In this example, we will store the message only, as shown in a subsequent step.

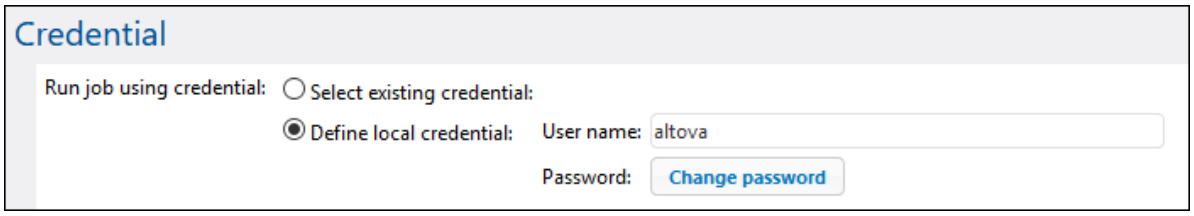


c) Add an execution step that copies the received message to a local path. The FlowForce Server expressions used below essentially convert the message to a file, and compose the file name based on the `Message-ID` header field. For a more detailed explanation about these expressions, see Receiving AS2 Messages 479.

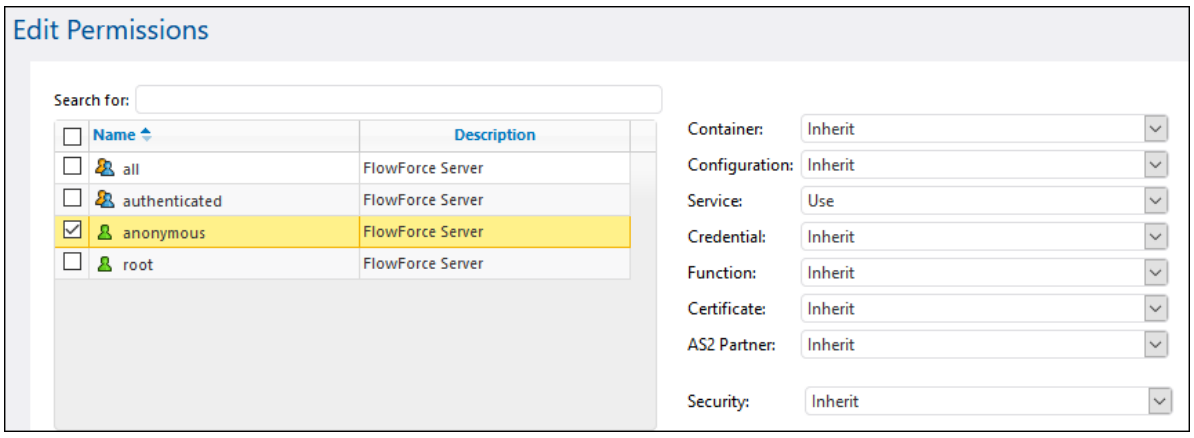


Make sure that the directory **C:\as2\incoming** exists. This is the directory where received AS2 communications will be saved.

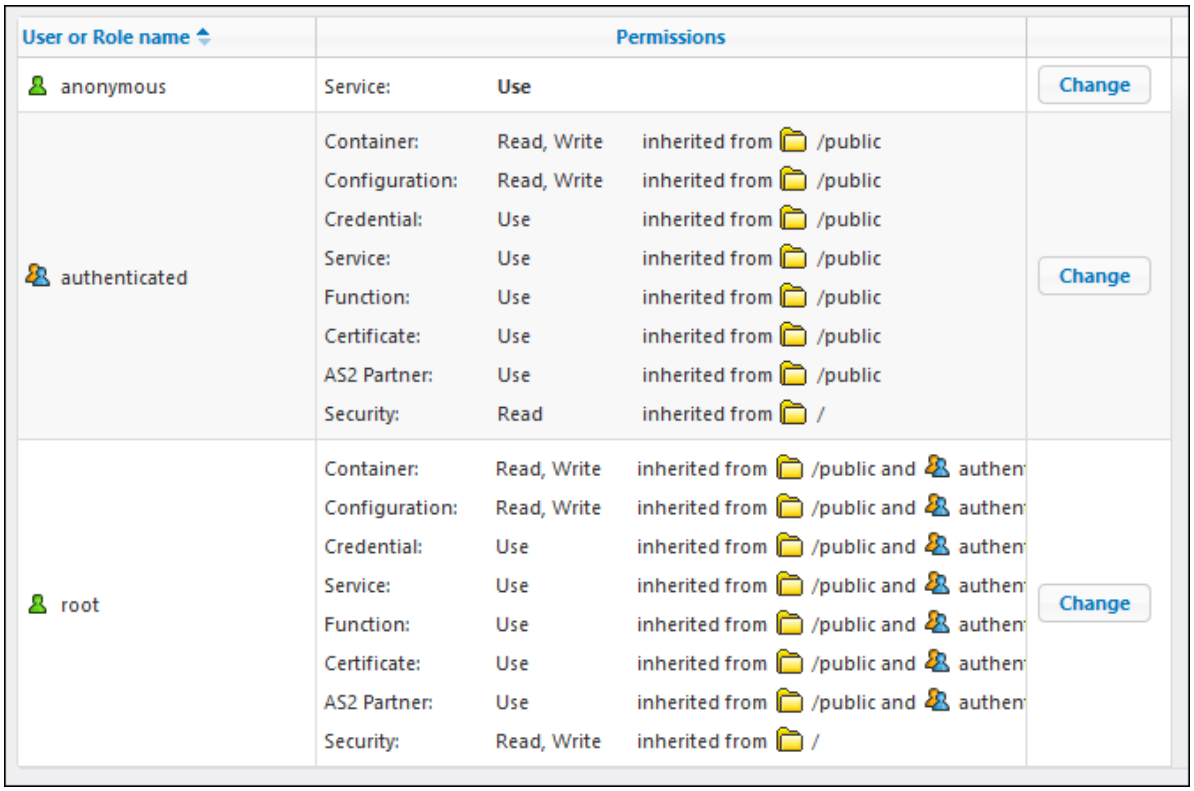
d) Finally, add the credentials of the user account on the local machine (typically, the username and password that you use to log on to this machine). Note that these credentials are not the same as the username and password to the FlowForce Web administration interface. For more information, see Credentials [177].



6. Go to the container **public / as2service**, and click **Permissions**. Click **Add Permissions** and assign the permission "Service: Use" to user **anonymous** on the "as2service" container.



The container permissions now look as follows:



This effectively makes the AS2 service public and enables anyone to access and consume it, without authentication.

Sending the AS2 message

On Hermes machine, copy an .edi file to the directory configured previously, **/home/altova/as2/outgoing**. When the directory polling interval elapses (60 seconds, by default), the trigger is executed, and the job sends the file to the AS2 service on Apollo machine.

To view the job result, check the FlowForce Server log, see Viewing the Job Log 192. If the job fails, the reason will be indicated in the log. There could be multiple reasons why a job may fail, including the following:

- The path to the EDI file on Hermes is incorrect
- The Hermes operating system credentials specified in the job are incorrect
- The Apollo service `http://apollo:4646/service/as2-receiver` is not available because the firewall on Apollo machine blocks it
- The FlowForce Server container permissions for service `http://apollo:4646/service/as2-receiver` forbid anonymous access (that is, the AS2 service is not accessible to clients)
- The "Request URL" parameter of the Apollo partner is incorrect (on Hermes machine, on Apollo machine, or both)
- The "Interoperability Settings" parameters are misconfigured for Hermes partner on Apollo machine.

On success, the receiving job on Apollo machine processes the incoming message and creates a new file at the following path: **C:\as2\incoming**.

14.10 Full AS2 Message Exchange (Advanced)

This example illustrates a more advanced AS2 message exchange, with encryption and signing, between two AS2 partners that both run FlowForce Server. Before you follow this tutorial, make sure that you have already followed the previous one, which covers the basics, see Example: Full AS2 Message Exchange (Simple) 484.

This example illustrates the most complex communication scenario between two AS2 partners (the twelfth permutation out of twelve possible permutations according to section 2.4.2 of RFC 4130), which essentially means the following:

- The sender sends encrypted AS2 data
- The sender sends signed AS2 data
- The sender requests that the receiver returns a signed MDN in reply to the message

Assumptions

- The same sender and receiver are used as in the previous example, respectively: Hermes (FlowForce Server on Linux) and Apollo (FlowForce Server on Windows)
- Hermes wants to send to Apollo an encrypted and signed message, and requires a signed MDN in return
- Apollo and Hermes are both running on a local private network.
- The receiving AS2 server (Apollo) will accept HTTP requests from unauthenticated clients (that is, the AS2 service will be accessible publicly).

Prerequisites

- FlowForce Server Advanced Edition must be installed and licensed on both Apollo and Hermes machines.
- On both Apollo and Hermes servers, the FlowForce Web administration interface must be up and running on the configured host and port (for example, `http://apollo:8082` and `http://hermes:8082`, assuming that "apollo" and "hermes" are the respective host names). See also Defining the Network Settings 62.

Set up Apollo's certificates

In this configuration step, the following takes place:

1. Apollo generates a public certificate and a private key and imports both into FlowForce Server.
2. Apollo sends the public certificate (without the private key) to Hermes.
3. Hermes imports Apollo's public certificate into FlowForce Server.

Why this is necessary:

- Before sending the message to Apollo, Hermes needs Apollo's public key to encrypt it. Upon receiving the message from Hermes, Apollo will decrypt it using his own private key.
- Before sending the MDN requested by Hermes, Apollo will sign it using his own private key. Upon receiving the signed MDN, Hermes needs Apollo's public certificate to verify the signature.

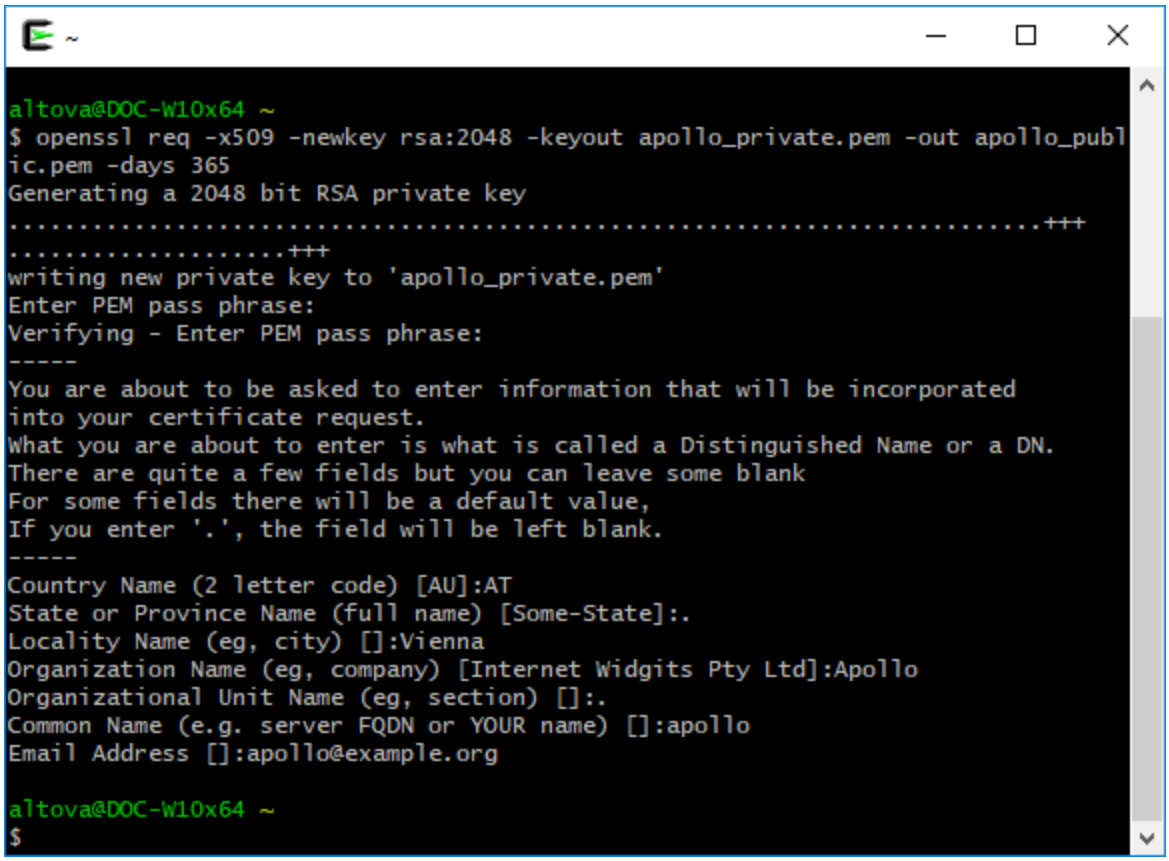
For the scope of this example, we will generate a self-signed certificate using the OpenSSL library (https://www.openssl.org/) included with Cygwin (https://cygwin.com/). This is for demo purposes only; in a real

life scenario, you might want to use other tools to generate the SSL certificate, or you might have it already available in your organization.

To generate the self-signed certificate for Apollo, open the Cygwin terminal and type the following:

```
openssl req -x509 -newkey rsa:2048 -keyout apollo_private.pem -out apollo_public.pem -
days 365
```

When prompted to enter a pass phrase, type the password under which you would like to encrypt the private key, and remember it. You will later need this password to import the certificate into FlowForce Server. Go through all wizard steps, and enter all the required fields ("Country", "State or Province Name", "Locality Name", "Organization Name", "Department Name", "Common Name", and "Email").

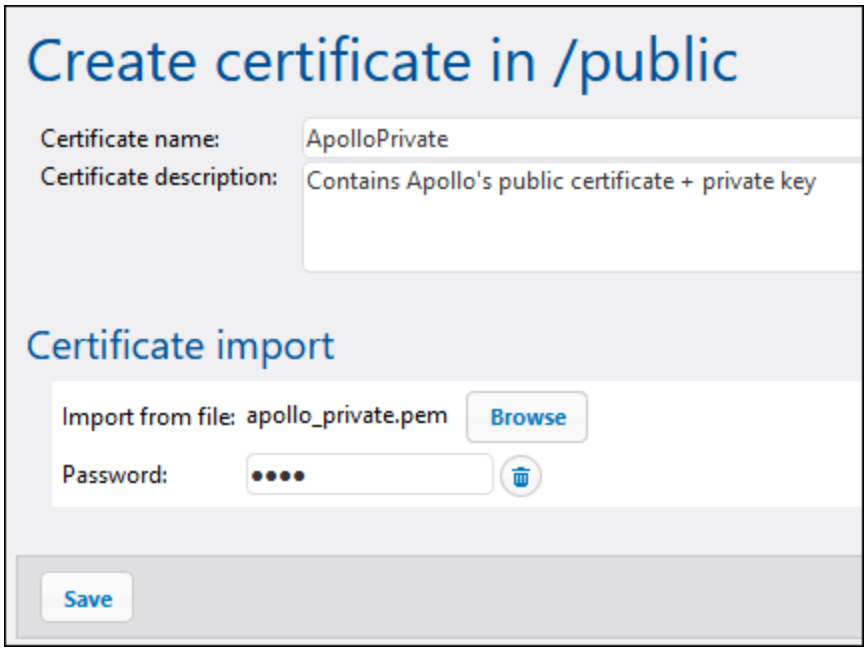


When you finish the wizard, the command above generates two files, **apollo_private.pem**, and **apollo_public.pem**, in Cygwin's home directory (for example, **C:\cygwin64\home\<user>**, if you installed Cygwin to **C:\cygwin64**). Because this pair can only be uploaded as one single file into FlowForce Server, run the following additional command to copy the public certificate into the private key file:

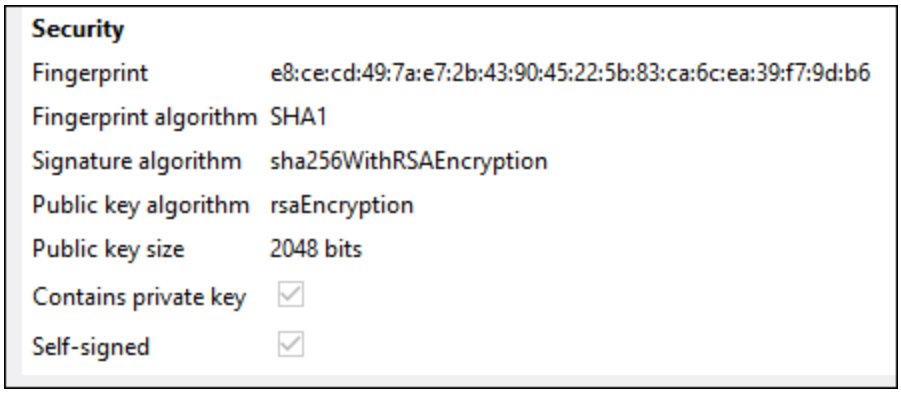
```
cat apollo_public.pem >> apollo_private.pem
```

On the Apollo machine, log on to FlowForce Server, click the **Configuration** menu, and then click **Create > Create Certificate**.

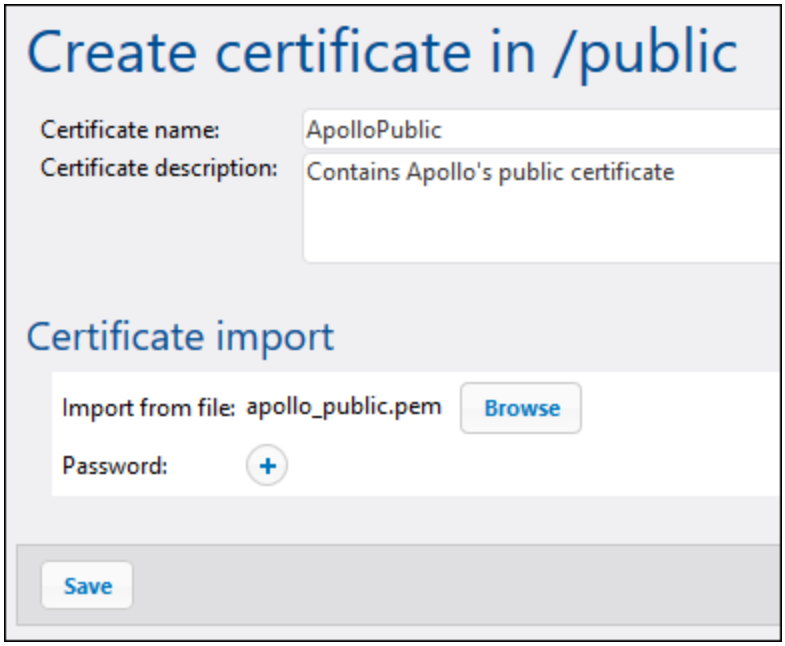
Enter the certificate name and description, click Browse and select the **apollo_private.pem** file create previously. Make sure to enter the password that you created earlier in this step, and click **Save**.



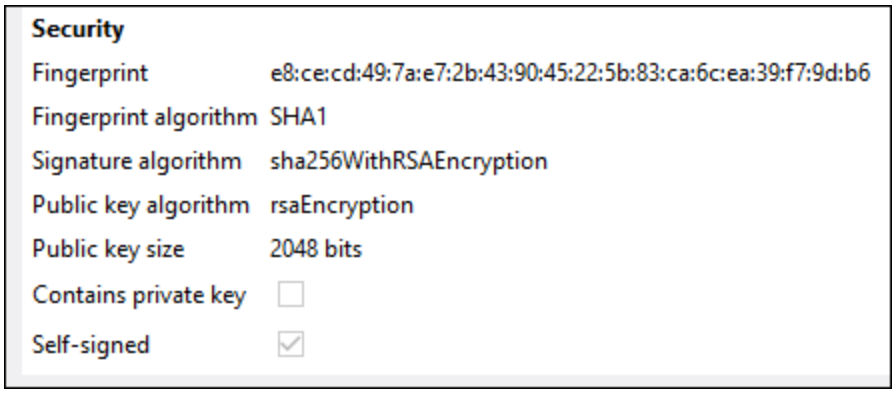
The public+private certificate pair is now imported into Apollo's FlowForce Server. Notice that the icon and descriptive text indicate that this certificate file contains both:



To send the public key to Hermes, copy the **apollo_public.pem** file to Hermes machine. Next, log on to FlowForce Server on Hermes machine and import it using the same steps as above (this time a private key is not present in the file, so no password is necessary).



Notice that the icon and descriptive text indicate that this certificate file contains only the public certificate (no private key).



Set up Hermes's certificates

In this configuration step, the following takes place:

1. Hermes generates a public certificate and a private key and imports it into FlowForce Server
2. Hermes sends the public certificate (without the private key) to Apollo
3. Apollo imports Hermes's public certificate into FlowForce Server

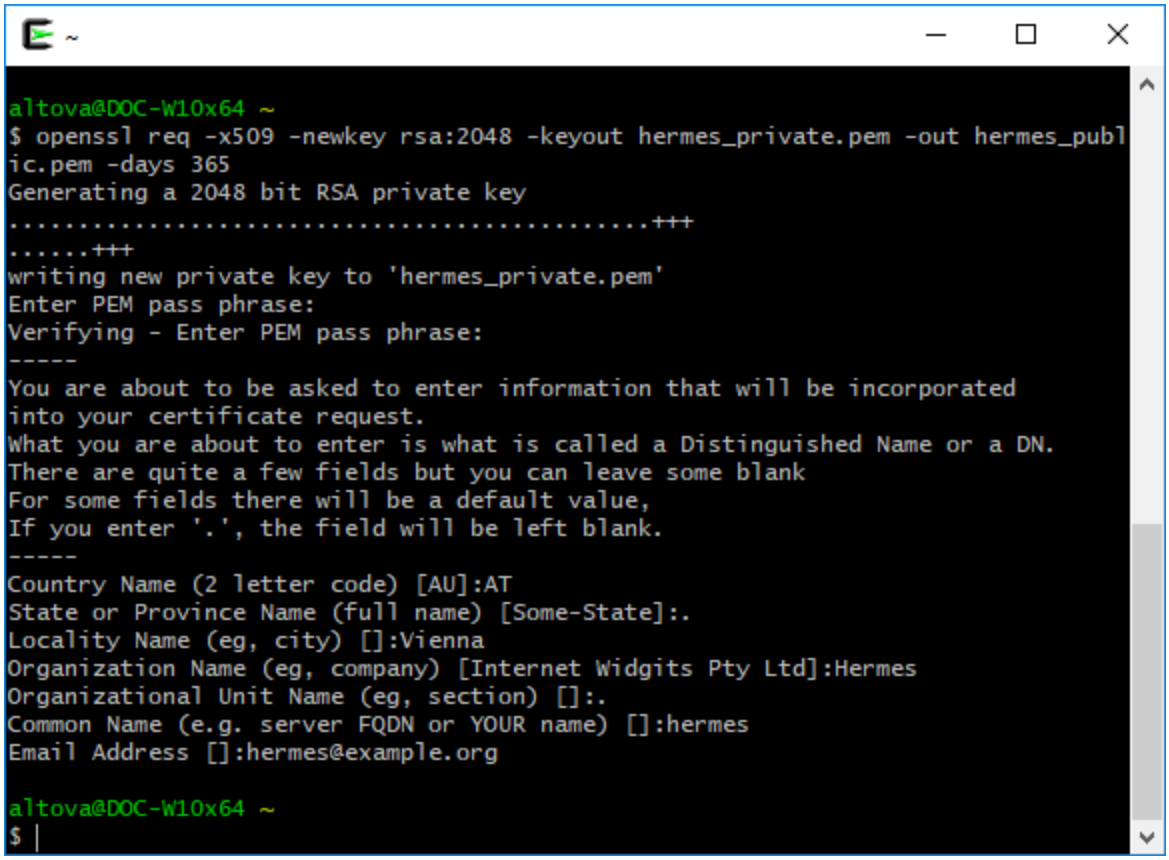
Why this is necessary:

- Before sending the message to Apollo, Hermes will sign it using his own private key.
- Upon receiving the message from Hermes, Apollo will verify the signature of the message using Hermes's public certificate.

First, create Hermes's public certificate and private key, following the same steps as for Apollo. Be sure to replace the file names:

```
openssl req -x509 -newkey rsa:2048 -keyout hermes_private.pem -out hermes_public.pem -
days 365
```

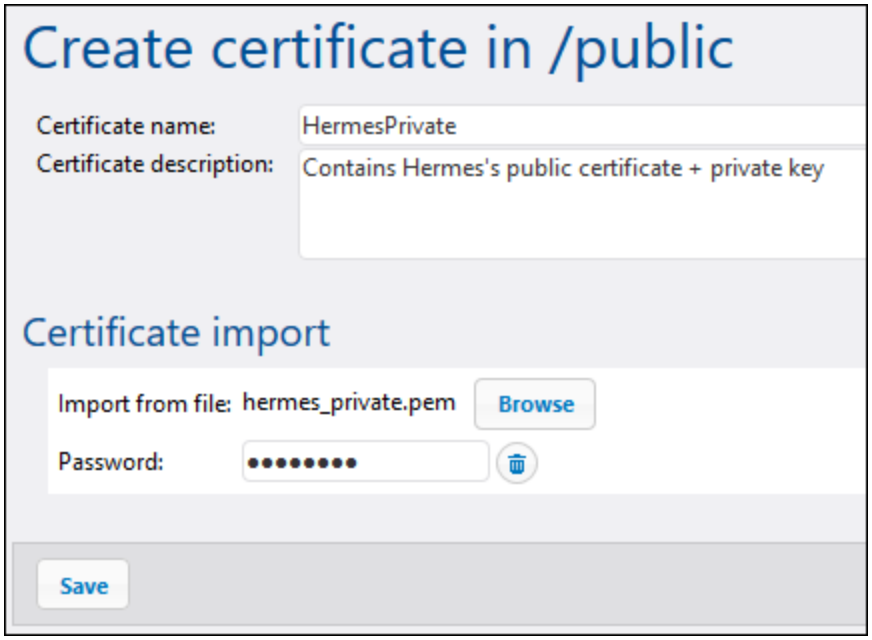
In addition, the "Organization name", "Common Name", etc. must be those of Hermes:



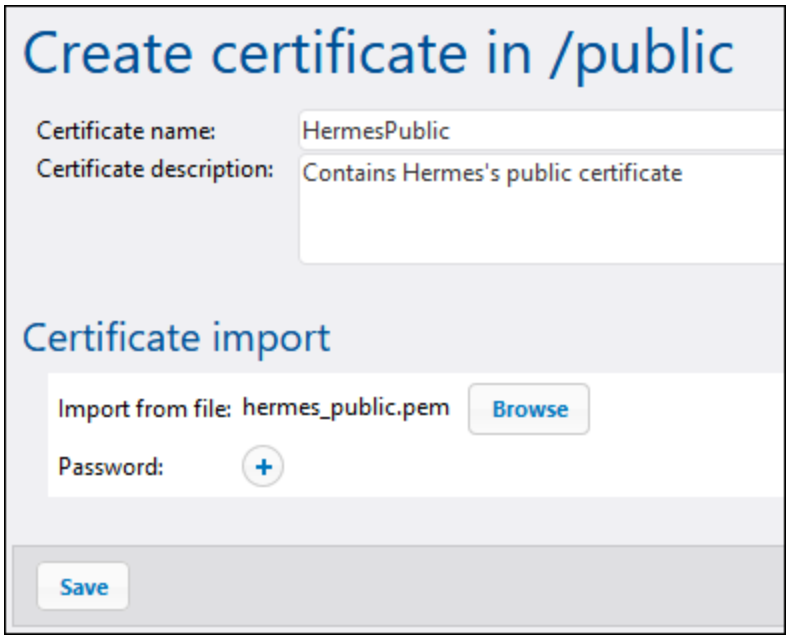
Next, combine both files into a single one using the command:

```
cat hermes_public.pem >> hermes_private.pem
```

Next, import **hermes_private.pem** into FlowForce Server on Hermes machine:

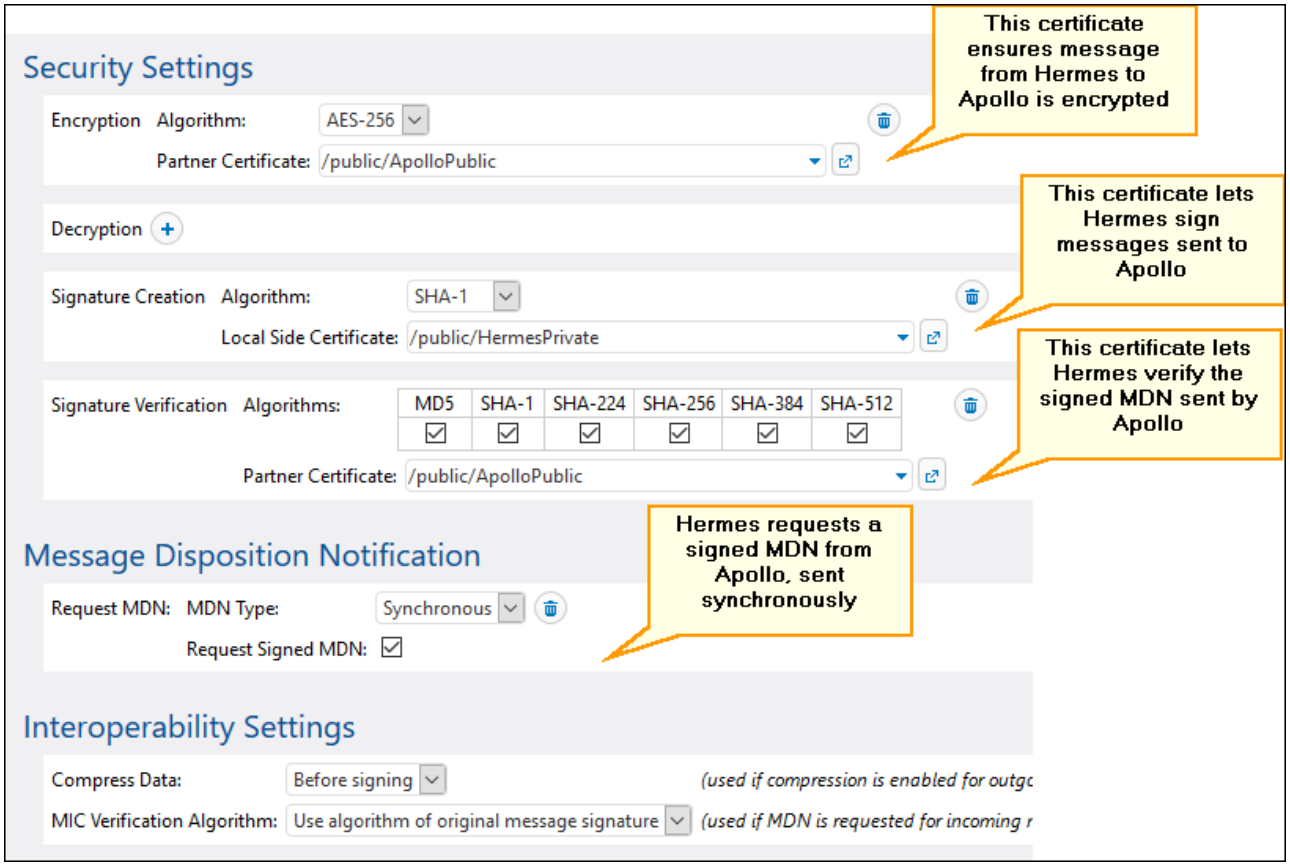


Next, copy **hermes_public.pem** to Apollo machine and import it into FlowForce Server:



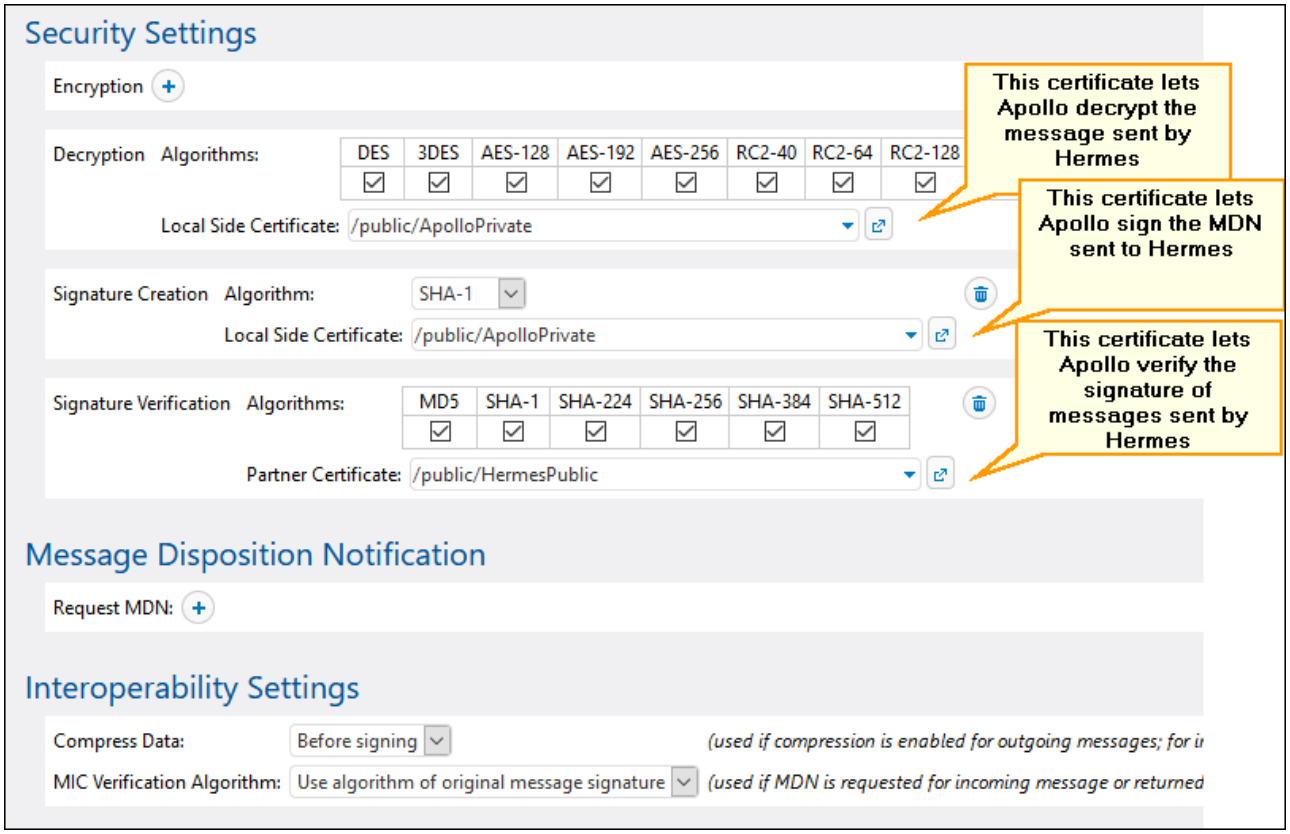
Enable AS2 encryption, signing, and MDN signature verification on Hermes

On Hermes machine, edit the APOLLO partner settings as follows:



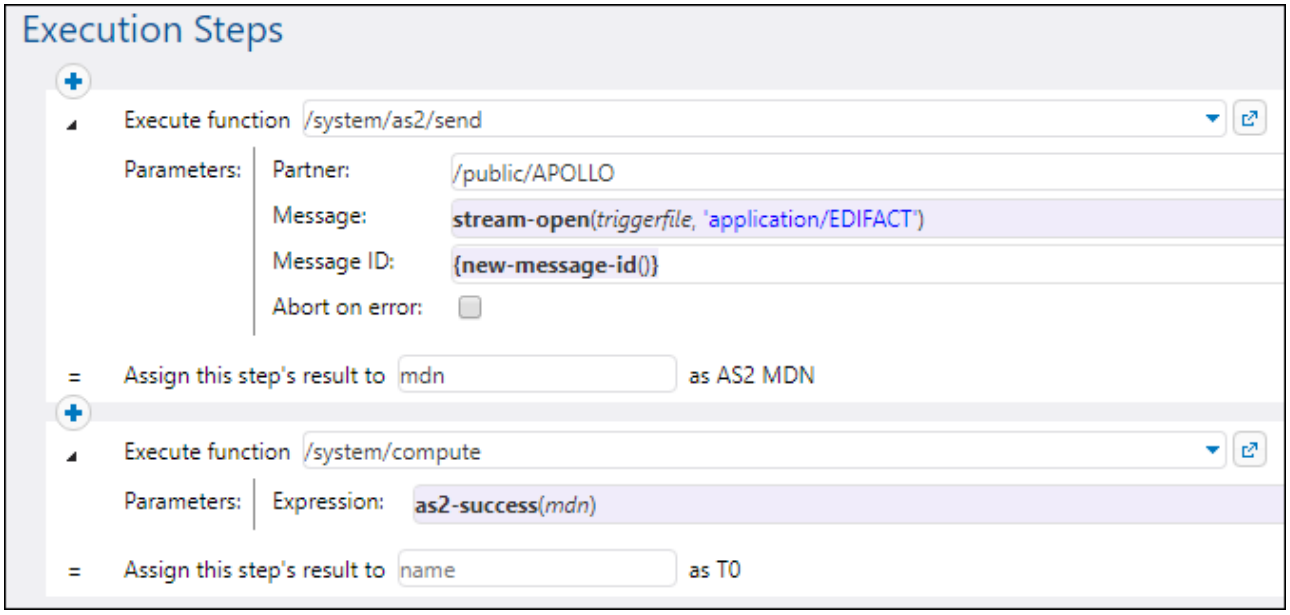
Enable AS2 decryption, MDN signing, and signature verification on Apollo

On Apollo machine, edit the HERMES partner settings as follows:



Process the MDN

According to the requirements stated above, Hermes requires that Apollo send an MDN to acknowledge the AS2 transmission. We can compute the status of the incoming MDN (success, failure) with the help of **as2-success** 360 expression function. To achieve this, log on to FlowForce on Hermes machine, and open the "send-as2" job created previously in Example: Full AS2 Message Exchange (Simple) 484. Next, modify the job as shown below:

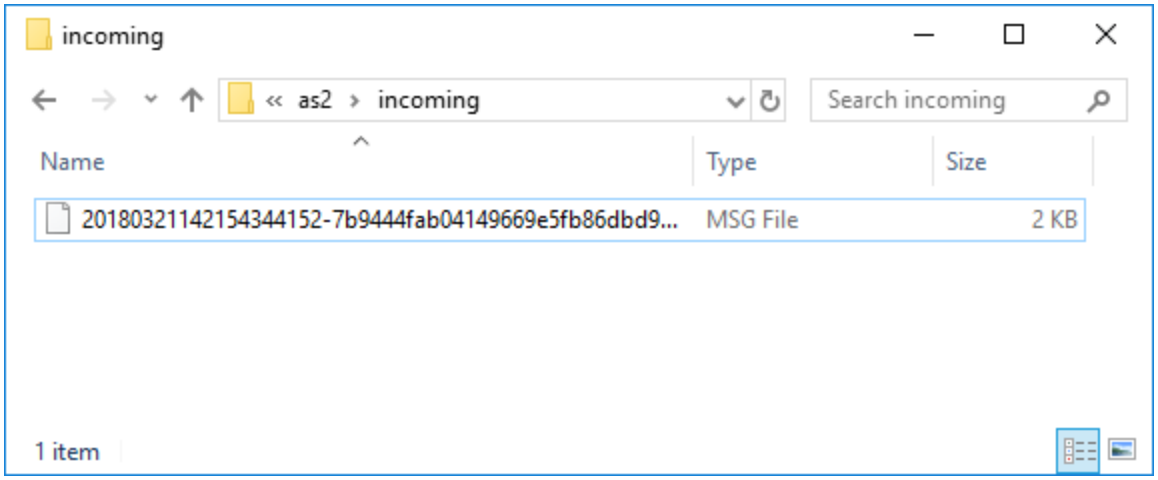


Note the following:

- The result of the first execution step, of type "AS2 MDN", is now declared (See the field **Assign this step's result to**).
- The **Abort on error** check box is cleared, since execution must continue to the next step.
- The second execution step calls the /system/compute[243] function. This function computes a Boolean expression with the help of **as2-success**[360] function. The latter takes as argument the MDN returned by the first execution step.

Send the AS2 message

You are now ready to send the encrypted and signed AS2 message from Hermes to Apollo. On Hermes machine, copy an .edi file to the directory configured previously **/home/altova/as2/outgoing**. When the directory polling interval elapses (60 seconds, by default), the trigger is executed, and the job sends the file to the AS2 service on Apollo machine. The directory **C:\as2\incoming** on Apollo machine should now contain the message sent by Hermes, for example:



To see if the job has failed or has executed successfully, check the system's log (you may need to do this not only on Hermes, but also on the Apollo machine). For more information, see Viewing the Job Log[192].

The log contains information about any errors that may occur in relation to this transmission. For example, if Hermes sends unencrypted data but Apollo expects it to be encrypted, then the job fails and a corresponding message is logged.

15 Job Examples

This chapter includes step-by-step FlowForce job configuration examples. The table below lists all the examples, along with the specific function kinds and triggers illustrated in each example.

Example	Concepts illustrated		
	Built-in functions	**Expression functions**	**Trigger**
Create a "Hello, World!" Job 505	• /system/compute		Web service
Check if a Path Exists 508	• /system/shell/commandline • /system/compute-string	content() stdout() trim()	Web service
Copy Files 512	• /system/filesystem/copy	list-files()	Web service
Create a Job from a MapForce Mapping 517	• MapForce mapping		Timer
Use a Job as Step of Another Job 525	• /system/filesystem/copy		
Create a Directory Polling Job 528	• MapForce mapping • /system/filesystem/move		File system
Add Error Handling to a Job 534	• /system/shell/commandline • /system/mail/send	failed-step() error-message() exitcode() stdout() stderr() content() instance-id()	Web service
Expose a Job as a Web Service 540	• MapForce mapping		Web service
Post JSON to FlowForce Web Service 548	• /system/filesystem/copy	as-file() instance-id()	Web service
Cache Job Results 556	• /system/shell/commandline • /system/compute	stdout()	Web service
Create a Job from a StyleVision Transformation 560	• StyleVision transformation • /system/compute • /system/filesystem/copy	results() nth() as-file()	Timer
Validate a Document with RaptorXML 568	• /RaptorXML/valany		Timer
Validate XML with Error Logging 570	• /RaptorXML/valxml-w ithxsd • /system/compute • /system/filesystem/copy	failed-step() stdout() as-file()	Web service
Run XSLT with RaptorXML 575	• /RaptorXML/xslt	list()	

Example	Concepts illustrated		
	Built-in functions	**Expression functions**	**Trigger**
Generate PDFs from XML Files 580	• MapForce mapping • StyleVision transformation • /system/compute	as-file() results() filename()	Web service

15.1 Create a "Hello, World!" Job

This example shows you how to create a simple job that outputs the text "Hello, World!" in the browser. The text will be created by means of a FlowForce expression. You will be able to trigger the job on demand by clicking a link in the browser (that is, the job will be exposed as a Web service).

Prerequisites

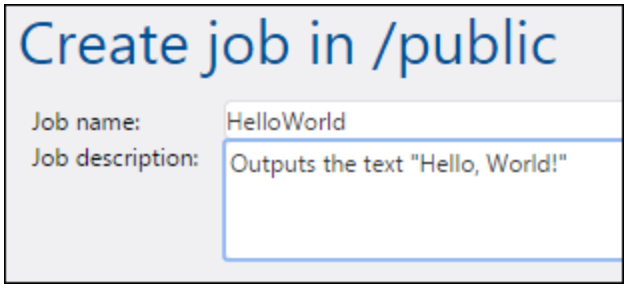
- Required licenses: FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).

Creating the job

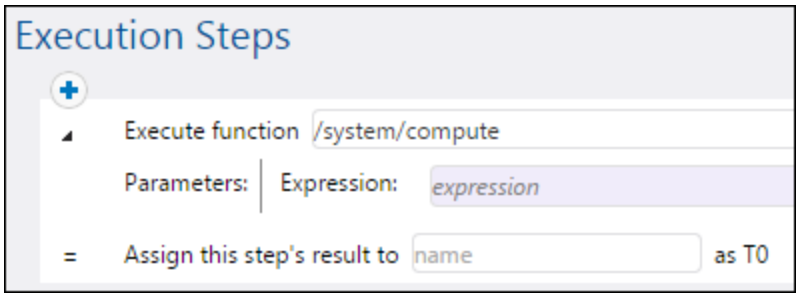
1. Log on to FlowForce Server and navigate to the **/public** container.
2. Click **Create | Create Container** and create a new container called "Examples".

> The **/public/Examples** container is used by convention in most of the jobs illustrated in this documentation. You can create your jobs in any other containers as well, but if you want to follow all the subsequent tutorials from this documentation literally, it is recommended to create the **/public/Examples** container.

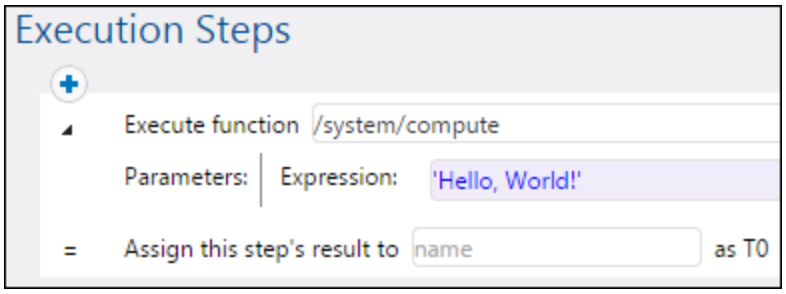
3. In the **/public/Examples** container, click **Create | Create job**, and enter the job title and description.



4. Add a new execution step which calls the built-in function /system/compute 243.



5. In the **Expression** field, enter the text 'Hello, World', enclosed within single quotes. The content of this field represents a FlowForce Server expression.



6. Declare the execution result as **string**.

7. Select the **Make this job available via HTTP...** check box and type "HelloWorldService" as service name. For more information, see Exposing Jobs as Web Services [173].

8. Under "Credentials", select an existing credential record or specify a local credential. For more information, see Credentials [177].
9. Click **Save**.

Running the job

You have now finished creating a job that computes the string value "Hello, World!" and returns it as the job result. To run the job, do one of the following:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/HelloWorldService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page [62], change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page [57], you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding

user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

If the job executes successfully, the browser displays the output of the job:

```
Hello, World!
```

If the job fails, the browser displays a "Service execution failed" message. In this case, check the FlowForce Server job log 192 to identify the error.

15.2 Check if a Path Exists

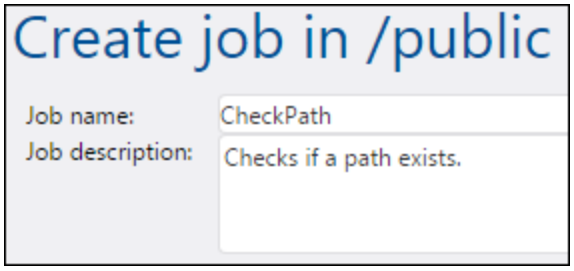
This example shows you how to create a job which informs you if a path (to a file or directory) exists on the operating system. To achieve this goal, you will use a combination of built-in functions and expression functions. The job will be defined as a Web service, so that you can trigger it on demand, by accessing a URL from the browser. The job will take the path as an argument, and will return a string which informs whether the path supplied as argument exists on the operating system where FlowForce Server runs.

Prerequisites

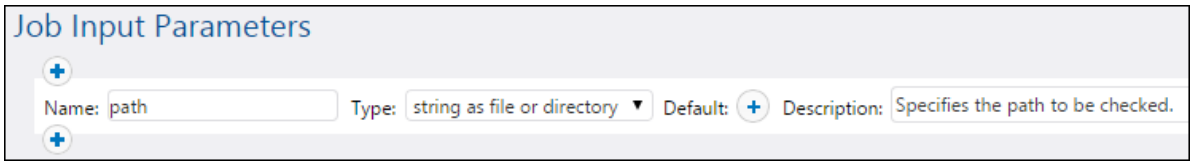
- Required licenses: FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).

Creating the job

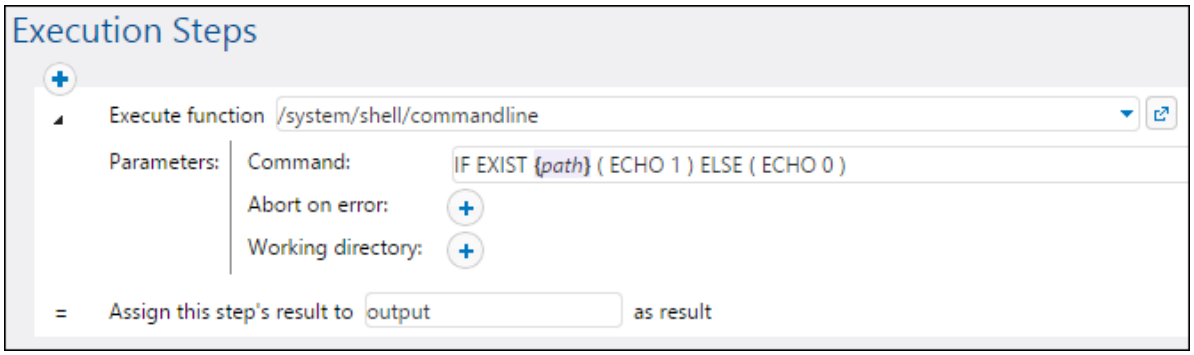
1. Log on to FlowForce Server and navigate to a container where you have permission to create new jobs. For consistency with other examples, this tutorial uses the **/public/Examples** container—if you don't have this container yet, create it using the **Create | Create Container** command.
2. In the **/public/Examples** container, click **Create**, and then select **Create job**.
3. Add a job name ("CheckPath", in this example) and, optionally, a job description.



4. Under Job Input Parameters, click  , and add the parameter **path**, as shown below.

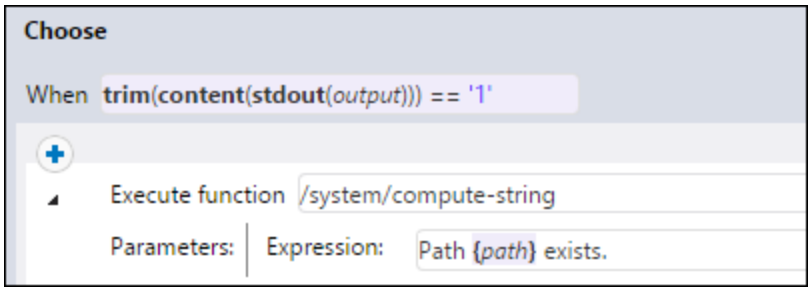


5. Add a new execution step which calls the /system/shell/commandline 311 function, and enter the shell command which checks for the existence of the file. Make sure to declare the result of this step, as shown below (in this example, we called it **output**).

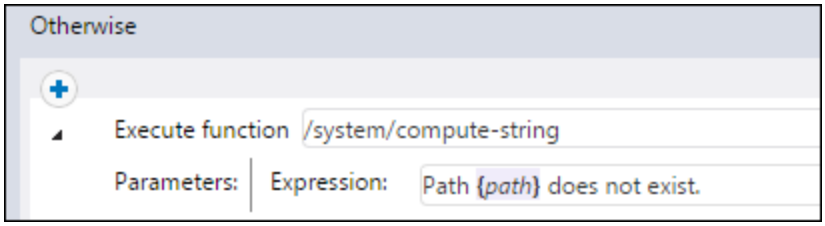


On Windows, the shell command outputs "1" when the path exists and "0" when it does not exist. If FlowForce Server runs on a Unix system, adjust the command accordingly. Notice that the command embeds the FlowForce expression **`{path}`**. This expression references the input parameter defined in the previous step.

6. Under "Execution Steps", click the button, and then select **new Choose step**. Then enter **`trim(content(stdout(output))) == '1'`** as condition expression. This expression consists of three nested functions: **`stdout`**, **`content`**, and **`trim`**. First, the **`stdout`** function gets the standard output of the result returned by the previous step. Then the **`content`** function converts the standard output to string. Finally, the **`trim`** function removes any leading or trailing spaces, carriage returns, or line feeds from the standard output. The result is then compared to "1" using the equality operator. If both values are equal, the path exists. Otherwise, the path does not exist.
7. Under the **When** clause, add an execution step as shown below. This execution step calls the /system/compute-string[245] function to build the string value that should be returned when the path exists. Notice that the value embeds the FlowForce expression **`{path}`**. This expression references the input parameter defined in a previous step.



8. Under the **Otherwise** clause, add an execution step as shown below. This execution step calls the /system/compute-string[245] function to build the string value that should be returned when the path does not exist. Notice that the value embeds the FlowForce expression **`{path}`**. This expression references the input parameter defined in a previous step.



9. Under Execution Result, declare the return type as **string**.

10. Under Service, click to select the **Make this job available via HTTP** check box, and enter **CheckPathService** as name of the service. For more information, see Exposing Jobs as Web Services 173.

11. Under "Credentials", select an existing credential record or specify a local credential. For more information, see Credentials 177.
12. Click **Save**.

Running the job

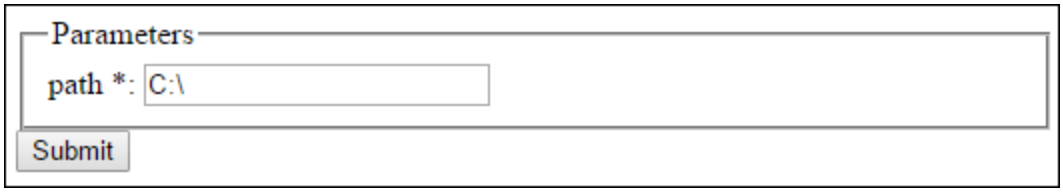
To run the job, do one of the following:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/CheckPathService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page 62, change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page 57, you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Since this job has arguments, you will be prompted to supply them when you access the Web service in the browser.



If the job executes successfully, the browser displays the output of the job, for example:

```
Path C:\ exists.
```

If the job fails, the browser displays a "Service execution failed" message. In this case, check the log of the job in FlowForce Server to identify the error, see Viewing the Job Log 192.

15.3 Copy Files

This example shows you how to copy multiple files on the local file system with the help of a FlowForce Server job.

Let's assume that you would like to copy all the files from directory **C:\FlowForceExamples\CopyFiles\Source** to a new directory **C:\FlowForceExamples\CopyFiles\Target**. (On a UNIX system, please adjust the paths accordingly.) To achieve the goal, we will use a "for-each" step that iterates through all the files in a directory, and then invoke the `/system/filesystem/copy` 250 function for each item in the loop.

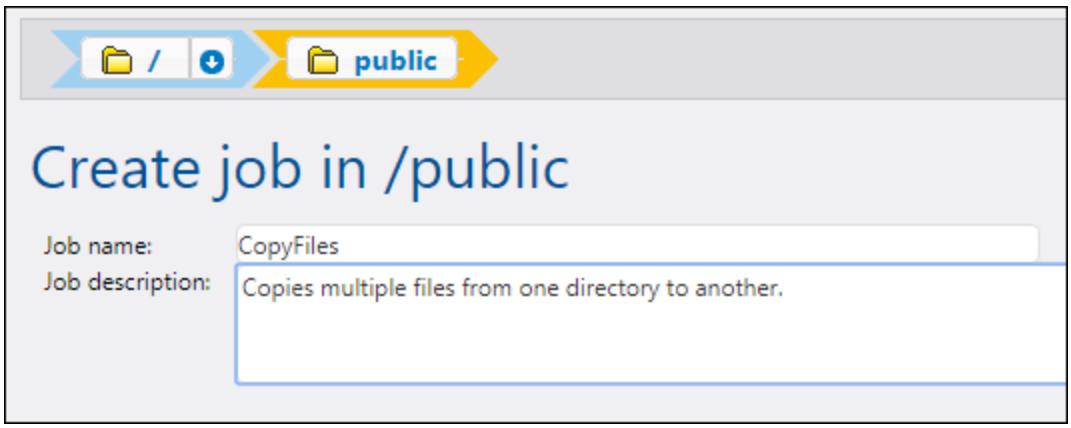
Prerequisites

- Required licenses: FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- This job copies files from directory **C:\FlowForceExamples\CopyFiles\Source** to directory **C:\FlowForceExamples\CopyFiles\Target**. Make sure to create these directories on the local file system before creating the job. Also, make sure that the source directory contains a few files to test the job.

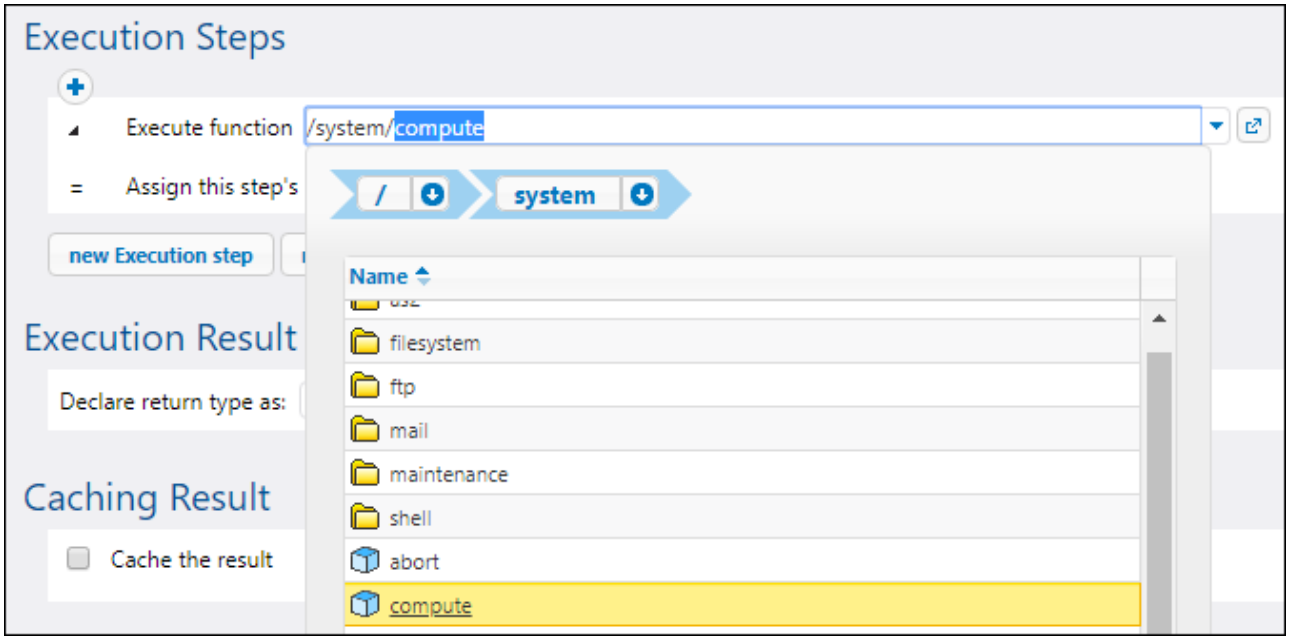
Creating the job

Log on to FlowForce Server and navigate to a container where you have permission to create new jobs. For consistency with other examples, this tutorial uses the **/public/Examples** container—if you don't have this container yet, create it using the **Create | Create Container** command.

In the **/public/Examples** container, create a new job. Enter a job name (for example, "CopyFiles"), and, optionally, a job description.



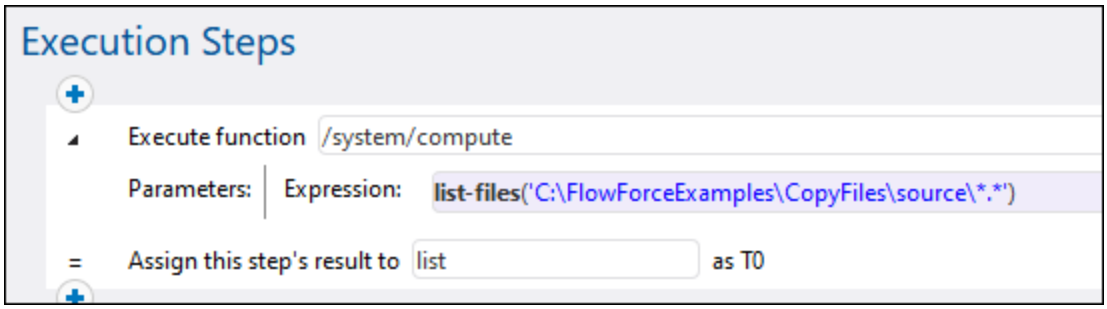
In order to iterate over items in a list, FlowForce Server provides a "for-each" execution step. Such a step iterates over a sequence (list) of items up to and including the last item in the sequence. In this example, our sequence of items will be the list of files in the source directory. To create the required list, click **New Execution Step** and type **/system/compute** next to "Execute function". You can also select this path from the drop-down list, as illustrated below.



Next, enter the following expression in the Expression field:

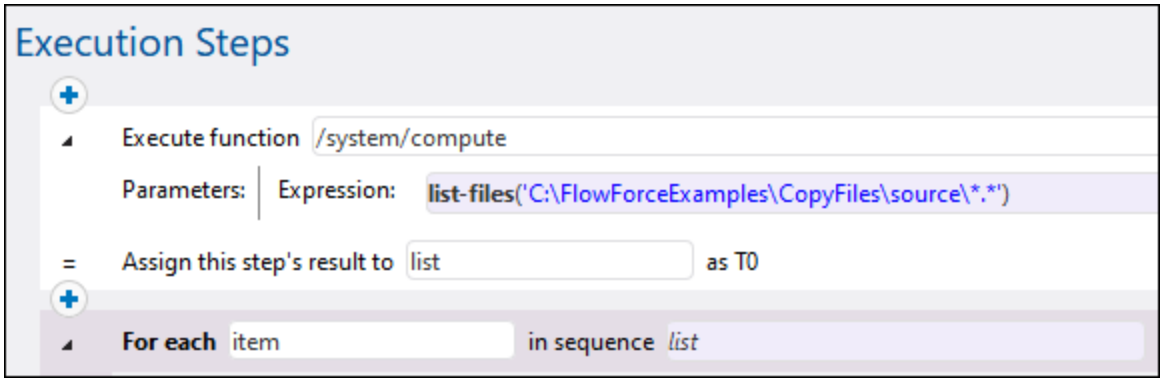
```
list-files("C:\FlowForceExamples\CopyFiles\Source\*.*")
```

Next, enter a name for the list in the **Assign this step's result to** field (in this case, the name is `list`). This makes it possible to easily refer to the newly created list of files in a subsequent step. Your first execution step should now look as follows:



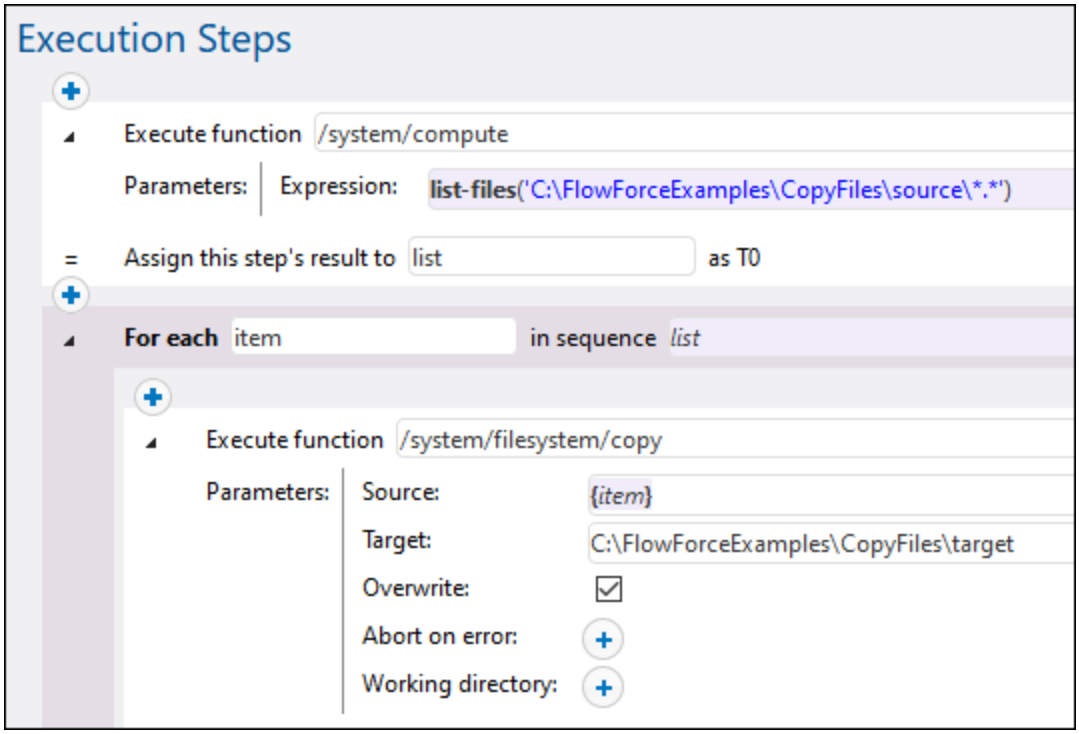
The expression above invokes the list-files 327 expression function. The function takes a path as argument (in this case, **C:\Source*.***) and returns the list of files (or directories) at the given path. Notice that the path contains the wildcard `*.*` to select all the files in the directory. If necessary, you can adjust the wildcard to select only specific file extensions, for example `*.txt`. For more information about expressions in FlowForce, see FlowForce Expressions 229.

You can now proceed to creating the actual "for-each" iteration step. Click **New For-Each step** and type `list` in the "in sequence" box. (This refers to the `list` created in the previous execution step.)



Tip: You could also copy the expression to the "in sequence" box of the "for-each" step and thus get rid of the first execution step altogether.

Next, click the button and add a new execution step inside the "for-each" step. This step will invoke the `/system/filesystem/copy` function for each item in the loop, as illustrated below.



As shown above, the **copy** function is called with the following arguments:

- The **Source** is the current item (file) in the loop. You can either type **`{item}`** in the Source box or click the Set to button and select **item**.
- The **Target** is the target path. In this example, the path is entered as is; however, you could also supply it as an argument to the job.

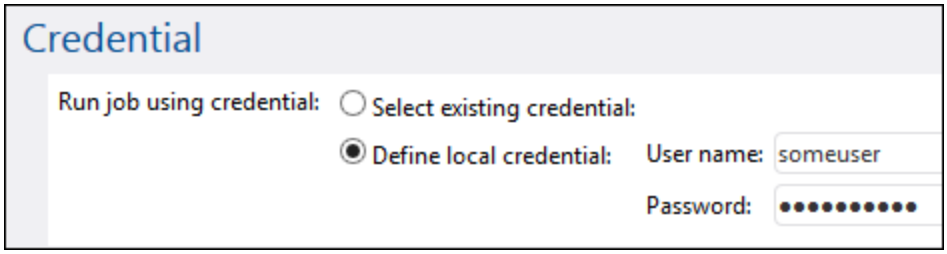
- The **Overwrite** option is enabled, meaning that if a file with the same name already exists in the source directory, it will be overwritten. To prevent this from happening, click the button.

For the sake of simplicity, we will not set the other two arguments in this example. For further information, see the description of the `/system/filesystem/copy` 250 function.

The job created so far now includes all the required processing steps, but it has no trigger yet. To trigger the job at recurring time intervals, you could use a timer trigger, see Timer Triggers 167. Or you can monitor the source directory for changes and trigger the job by means of a file system trigger, see File System Triggers 169. Finally, you can trigger the job on demand, as a Web service call.

In this example, we will trigger the job on demand, by clicking a URL in the browser (in fact, this invokes the job as a Web service). To turn the job into a Web service, select the **Make this job available via HTTP...** check box and enter the name of the Web service.

Finally, the job needs your credentials to run. Therefore, enter your operating system username and password (not your FlowForce Server username and password) in the "Credential" section, as shown below. Alternatively, if you created standalone credentials previously, as described in Defining Credentials 179, you can select them using the **Select existing credential** option.



Running the job

To test the job, do one of the following:

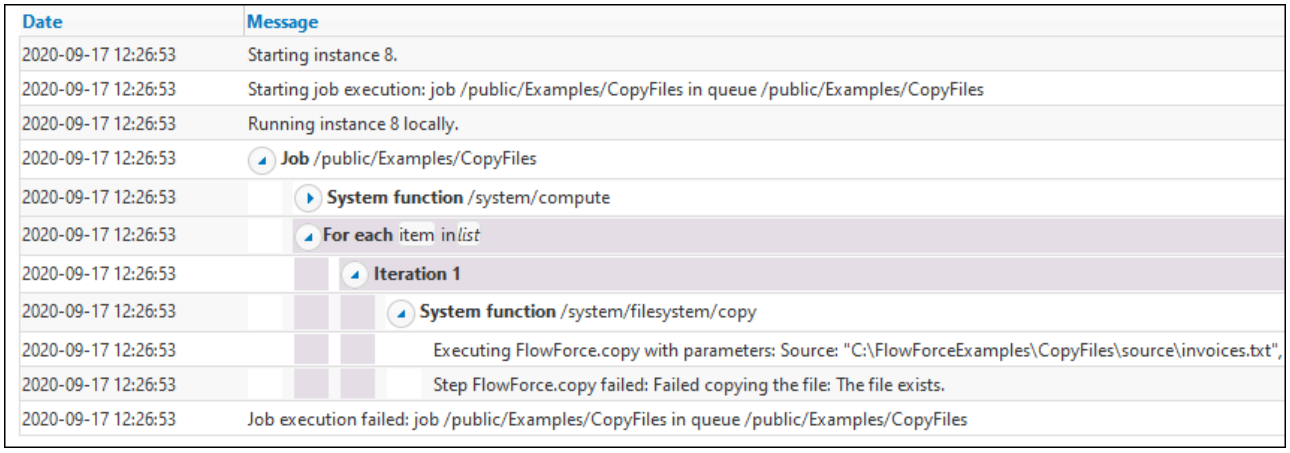
- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/CopyFilesService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page 62, change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page 57, you can execute the web service call directly from the job configuration page, by clicking the button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to

FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Upon successful execution, the job will copy all the files from the source to the target directory. Otherwise, a "Service execution failed" error is displayed in the browser. If you see this error, check the log of the job for further information, see Viewing the Job Log 192. Possible causes may include incorrect credentials, incorrect file paths, insufficient permissions on the file system, and others. For example, the job fails if the **Overwrite** check box is not selected and the target directory already contains a file with the same name, as illustrated below:



Date	Message
2020-09-17 12:26:53	Starting instance 8.
2020-09-17 12:26:53	Starting job execution: job /public/Examples/CopyFiles in queue /public/Examples/CopyFiles
2020-09-17 12:26:53	Running instance 8 locally.
2020-09-17 12:26:53	**Job** /public/Examples/CopyFiles
2020-09-17 12:26:53	**System function** /system/compute
2020-09-17 12:26:53	**For each** item in *list*
2020-09-17 12:26:53	**Iteration 1**
2020-09-17 12:26:53	**System function** /system/filesystem/copy
2020-09-17 12:26:53	Executing FlowForce.copy with parameters: Source: "C:\FlowForceExamples\CopyFiles\source\invoices.txt",
2020-09-17 12:26:53	Step FlowForce.copy failed: Failed copying the file: The file exists.
2020-09-17 12:26:53	Job execution failed: job /public/Examples/CopyFiles in queue /public/Examples/CopyFiles

15.4 Create a Job from a MapForce Mapping

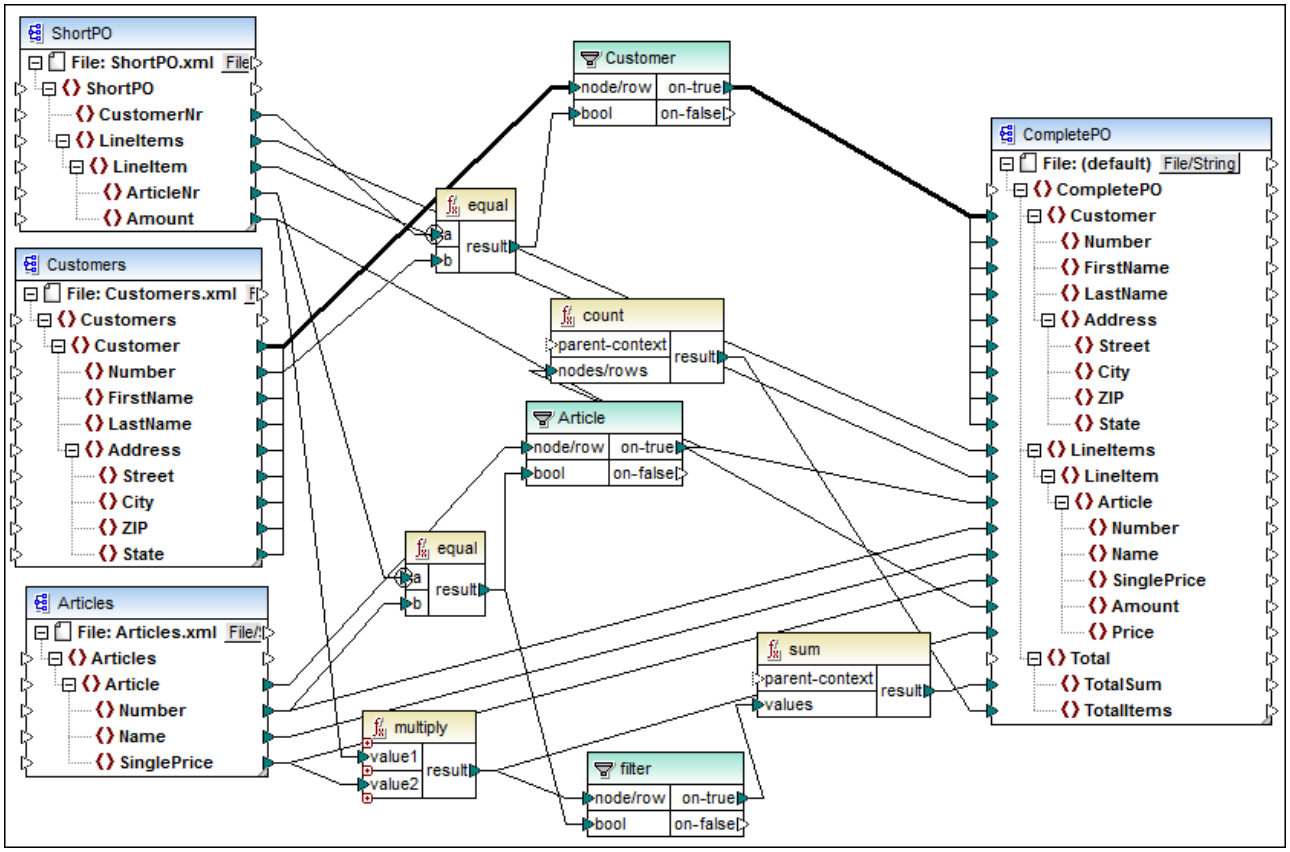
This example shows you how to create a FlowForce Server job from a MapForce mapping. First, you will deploy a demo mapping file from MapForce to FlowForce Server. Once the mapping is deployed to FlowForce Server, you will create a server job from it. The job will be configured to run daily at a specific time.

Prerequisites

- Required licenses: MapForce Enterprise or Professional edition, MapForce Server or MapForce Server Advanced Edition, FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- The mapping job created in this example generates an XML file every time when it runs. Therefore, on the operating system where FlowForce Server runs, you must have rights to create files in some directory (this example uses the **C:\FlowForceExamples\Mapping** directory).

Demo files used

The mapping file used in this example is called **CompletePO.mfd**, and it is available at the following path on the computer where MapForce is installed: **<Documents>\Altova\MapForce2023\MapForceExamples**. Note that the "MapForceExamples" directory is created when you run MapForce for the first time (but not earlier).



CompletePO.mfd

The demo mapping illustrated above takes three XML files as input and produces a single XML file as output. In this example, the input XML files will be included automatically in the package deployed to FlowForce Server. Other mappings may require extra preparation steps before you can deploy them, as described in Deploying Mappings to FlowForce Server 406.

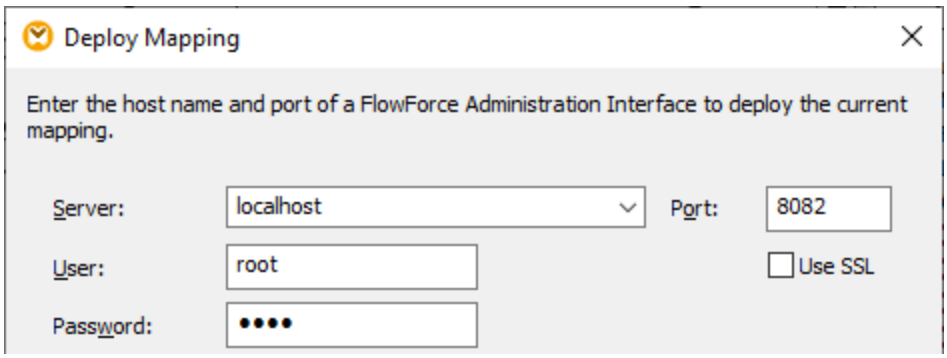
Creating the job

Deploying a mapping means that MapForce organizes the resources used by the mapping into a single package and sends it through HTTP (or HTTPS, if configured) to FlowForce Server.

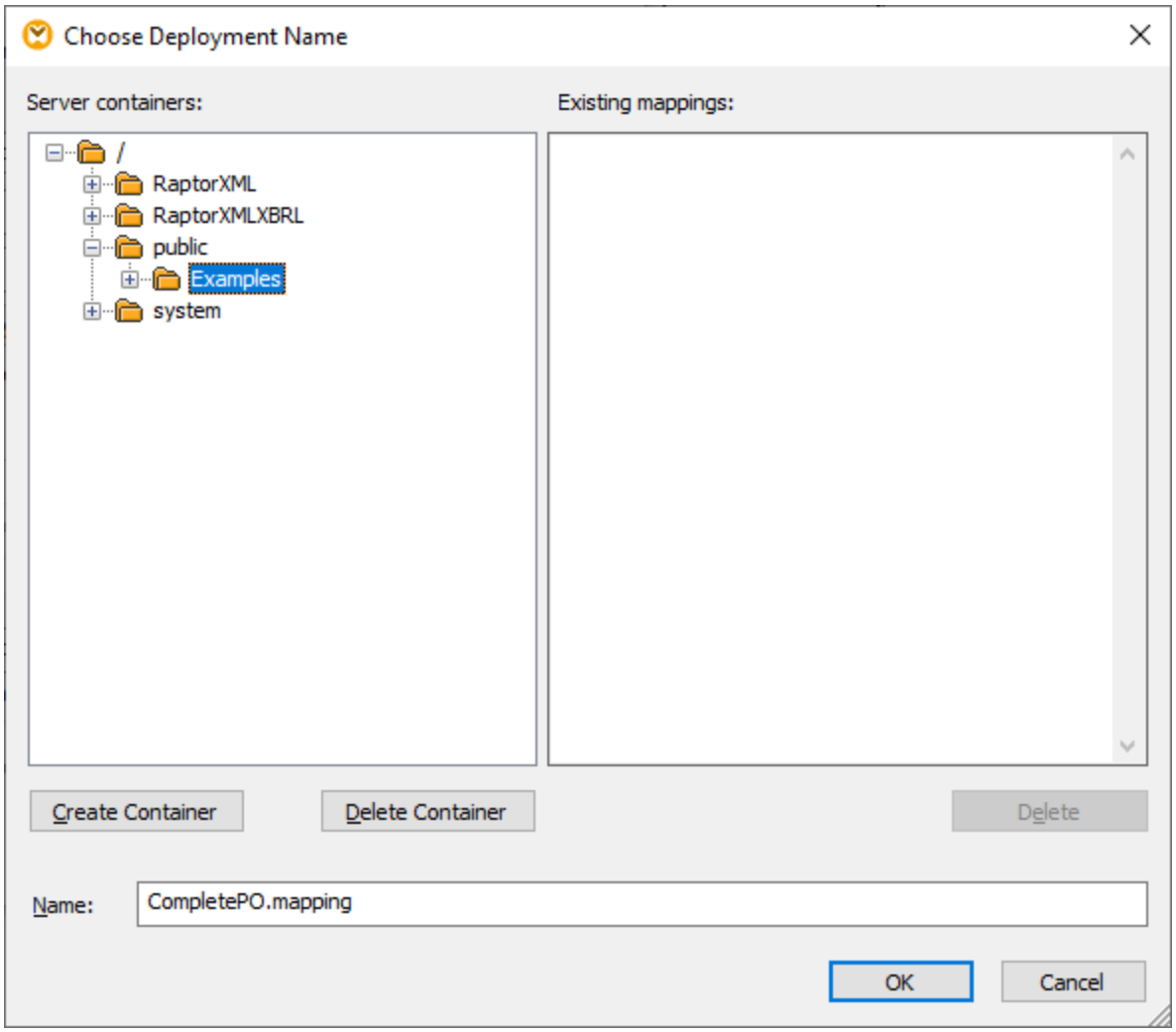
To deploy the mapping to FlowForce Server:

1. Open the **CompletePO.mfd** file in MapForce.
2. If you haven't done so already, set the transformation language of the mapping to "Built-in".
3. On the **File** menu, click **Deploy to FlowForce Server**.
4. In the **Server** and **Port** text boxes, enter the server name and port of the Web administration interface (for example, `127.0.0.1` and `8082`, if the *FlowForce Web Server* service is listening on the same machine at the default port). Change these values if you have configured a different address and port, see Defining the Network Settings 62.
5. In the **User** and **Password** text boxes, enter your FlowForce Server user name and password.
6. Select either **Directly** from the **Login** drop-down list, or leave the **<Default>** option as is.

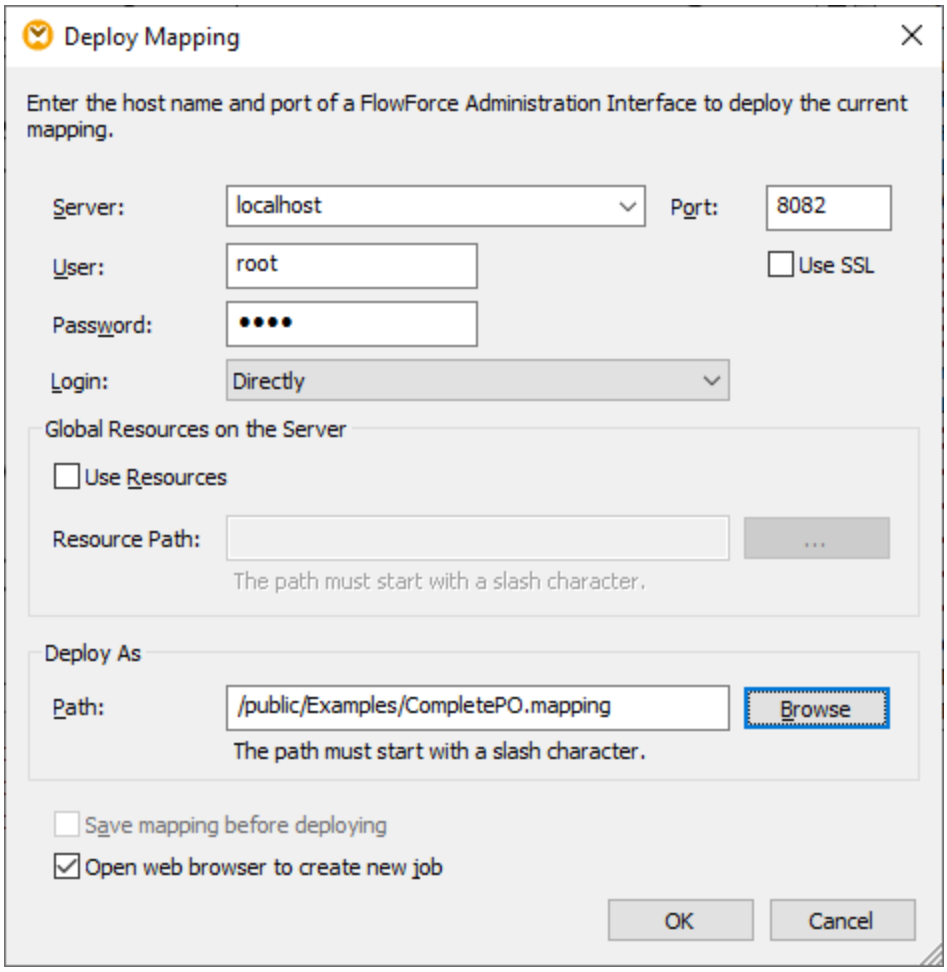
If Directory Service integration is enabled, enter your domain user name and password, and then select your domain name from the **Login** drop-down list. For more information, see Changing the Directory Service Settings 92



7. For consistency with other examples, we will be deploying the mapping to the **/public/Examples** container. Click **Browse** and change the container path to **/public/Examples**. The **/public/Examples** container must already exist if you followed the previous examples; otherwise, you can create it by clicking **Create Container** in the dialog box below:



8. Select the **Open web browser to create new job** check box.

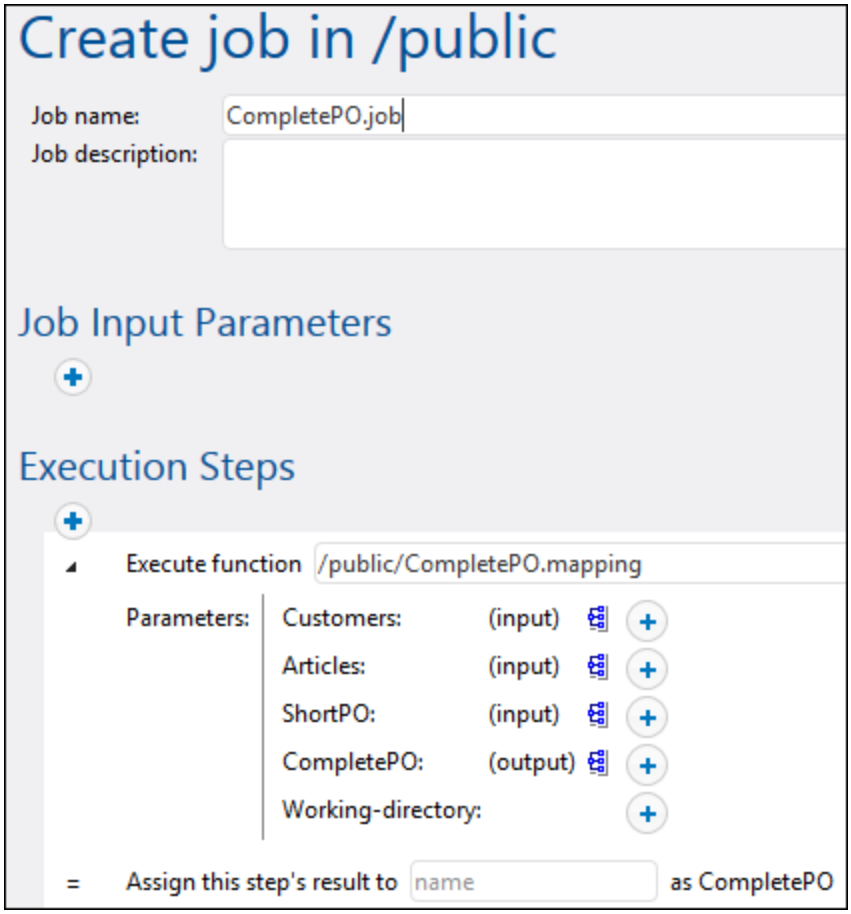


9. Click **OK** to deploy the mapping.

When deployment finishes, the FlowForce Server Administration Interface opens in your web browser, and a partially filled in job page is displayed. The mapping function itself is saved at the container path specified earlier. This concludes the deployment part.

Creating the job

After you have deployed the mapping file to FlowForce Server as described above, the browser displays a partially filled job page. The first execution step is created automatically with some pre-filled parameters.



You can also create the job by opening the function's page (**/public/Examples/CompletePO.mapping**), and then clicking **Create job**.

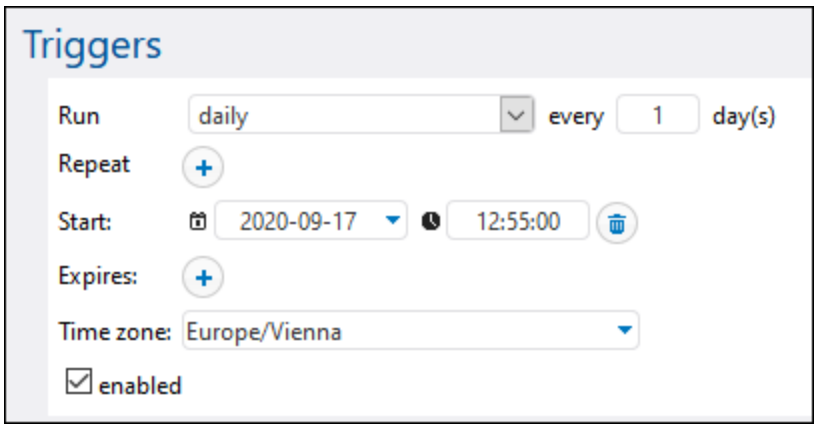
To configure the job:

1. Change the default job name from "CompletePO.job" to something more descriptive, for example, "GeneratePurchaseOrder". This is an optional step, but it may be necessary if the name is already used by some other job in the same container.
2. Fill in the first execution step created by default as follows:

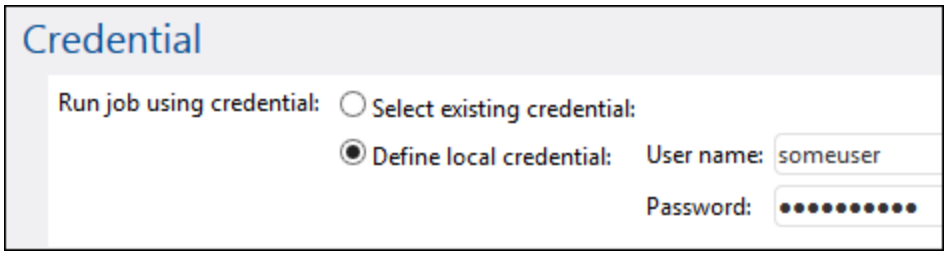
Execute function	This field points to the mapping function deployed earlier; leave it as is.
Parameters	The **Customers**, **Articles**, and **ShortPO** fields contain the respective XML files pre-packaged into the job. The **CompletePO** field specifies the path of the output file. By default, it is **CompletePO.xml**. The path is relative to the working directory, as further described below.

	In this example, you can leave all the input and output options as is. For information about changing input and output instances, see Running Mappings and Transformations as Jobs 410. In the **Working-directory** box, enter the path to the job's working directory. This example uses **C:\FlowForceExamples\Mapping** as working directory. A working directory is a parameter required by execution steps if the job needs a location to unpack any input files or save output files. FlowForce Server also uses the working directory to resolve any relative paths that occur during step execution. When asked to provide a working directory, you should supply a valid path on the operating system where FlowForce Server runs. If you do not supply a working directory when creating the step, FlowForce Server uses a temporary directory.
Assign this step's result to	This field gives a name to the mapping result. In this example, you can leave it empty.

3. Under "Triggers", click **new Timer**.
4. Next to "Run", set the timer to run **Daily** every **1** days. Next to "Start", select a date and time when the job must start, for example:



5. Under "Credentials", select an existing credential record or specify a local credential. For details, see Credentials 177.



6. Click **Save**.

Running the job

At the time and date specified in the trigger, FlowForce Server executes the mapping job. If the job executes successfully, the file generated as a result (**CompletePO.xml**) becomes available in the **C:\FlowForceExamples\Mapping** directory. To see whether the job executed successfully, refer to the job log[192].

15.5 Use a Job as Step of Another Job

This example shows you how to use a previously defined job as a step of another job. Since this example requires a previously created job, you should complete the Creating a Job from a MapForce Mapping 517 example before completing this example.

As you may recall from the Creating a Job from a MapForce Mapping 517 example, the **GeneratePurchaseOrder** job generates an XML file in a temporary folder every time when it runs. This example shows you how to do the following:

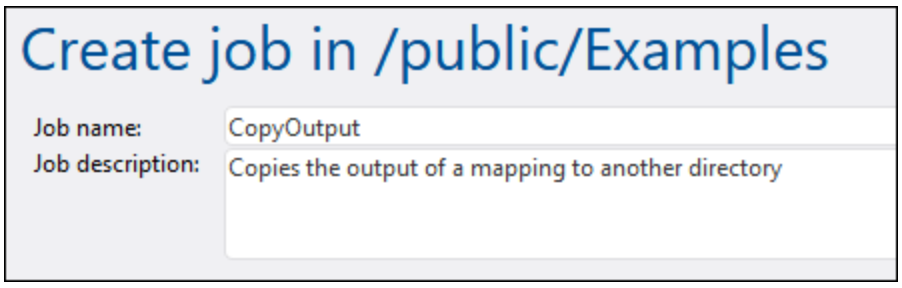
1. Create a job that copies the file generated by the mapping to another directory. We will call this job **CopyOutput**.
2. Modify the **GeneratePurchaseOrder** job to include the **CopyOutput** job as an additional execution step.

Prerequisites

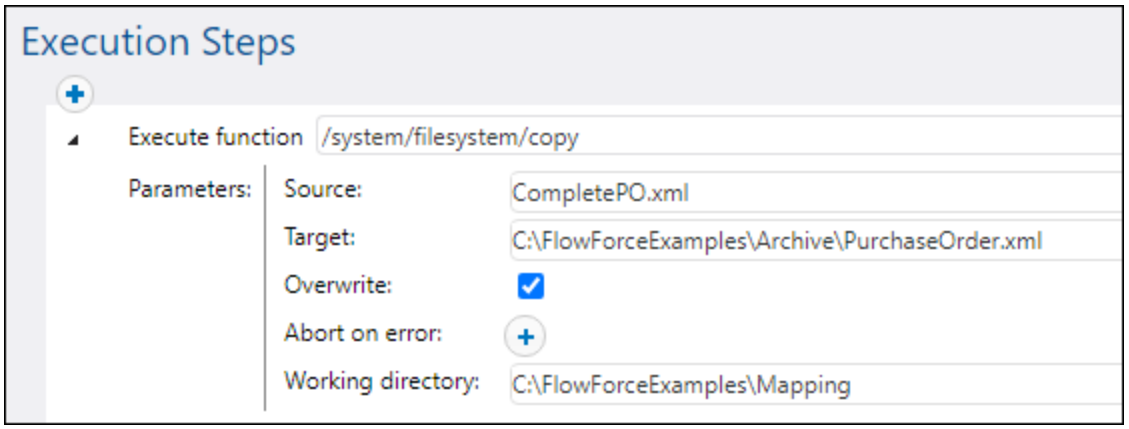
- Required licenses: MapForce Enterprise or Professional edition, MapForce Server or MapForce Server Advanced Edition, and FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user).
- The mapping job created in this example copies files from one directory to another. Therefore, on the operating system where FlowForce Server runs, ensure that both directories exist and that you have rights to create files in both directories. This example uses the **C:\FlowForceExamples\Mapping** and **C:\FlowForceExamples\Archive** directories.
- Complete the steps described in the Creating a Job from a MapForce Mapping 517 example.

Creating the job

1. Click **Configuration**, and then navigate to the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
2. Click **Create**, and then select **Create Job**.
3. Enter the name of the job (in this example, "CopyOutput").



4. Under "Execution steps", add the first execution step, with the following settings:



Execute function	Browse for the **`/system/filesystem/copy`** function.
Source	**CompletePO.xml** We used a relative path because the **Working Directory** parameter is set, see below.
Target	This must be an existing file or directory path on the operating system where FlowForce Server runs. In this example, we would like to rename the file when it is copied, so we'll add the file name to the path, as follows: **C:\FlowForceExamples\Archive\PurchaseOrder.xml**
Overwrite	Select this check box. This instructs FlowForce Server to overwrite any file with the same name found at the destination path.
Abort on error	Leave this parameter as is. This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	FlowForce will look for all relative file paths in this directory. Set it to: **C:\FlowForceExamples\Mapping**

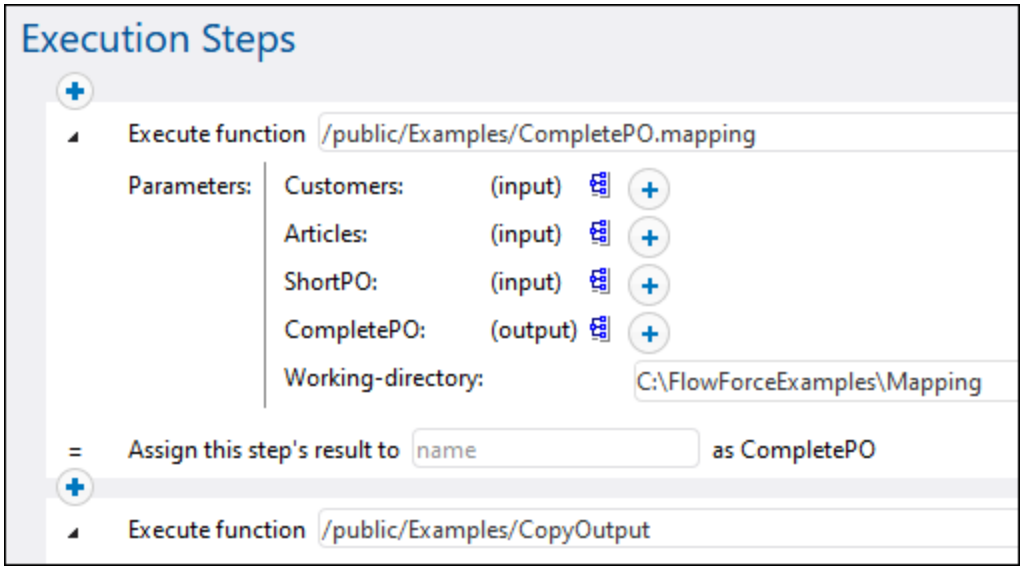
5. Under "Credentials", select an existing credential record or specify a local credential. For more information, see Credentials 177.
6. Click **Save**.

As you may have noticed, the job we just created does not have any trigger. We did not define any trigger because we will call this job from another job.

Adding the "CopyOutput" job as a step of another job

1. Open the **GeneratePurchaseOrder** from the **/public/Examples** container.

2. Under "Execution Steps", click **new Execution step** to add a new step after the existing one.
3. Next to "Execute function", browse for the **CopyOutput** job created earlier. The execution steps should now look as follows:



4. Update the time trigger, and then click **Save**.
5. At the time entered in the trigger, FlowForce Server executes the job and copies the **CompletePO.xml** file to the specified directory and renames it to **PurchaseOrder.xml**. To see whether the job executed successfully, refer to the job log[192].

15.6 Create a Directory Polling Job

This example shows you how to monitor a directory for changes with the help of a file system trigger created in FlowForce Server (see also File System Triggers[169]). Whenever a new XML file is added to the directory, FlowForce Server executes a mapping job that takes the XML file as input parameter. The output of the mapping job is then moved to an archive directory.

Prerequisites

- Required licenses: MapForce Enterprise or Professional edition, MapForce Server or MapForce Server Advanced Edition, and FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port[62]
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user).
- The mapping job created in this example copies files from one directory to another. Therefore, on the operating system where FlowForce Server runs, ensure that both directories exist and that you have rights to create files in both directories. This example uses the **C:\FlowForceExamples\DirPolling** and **C:\FlowForceExamples\Archive** directories.

Demo files used

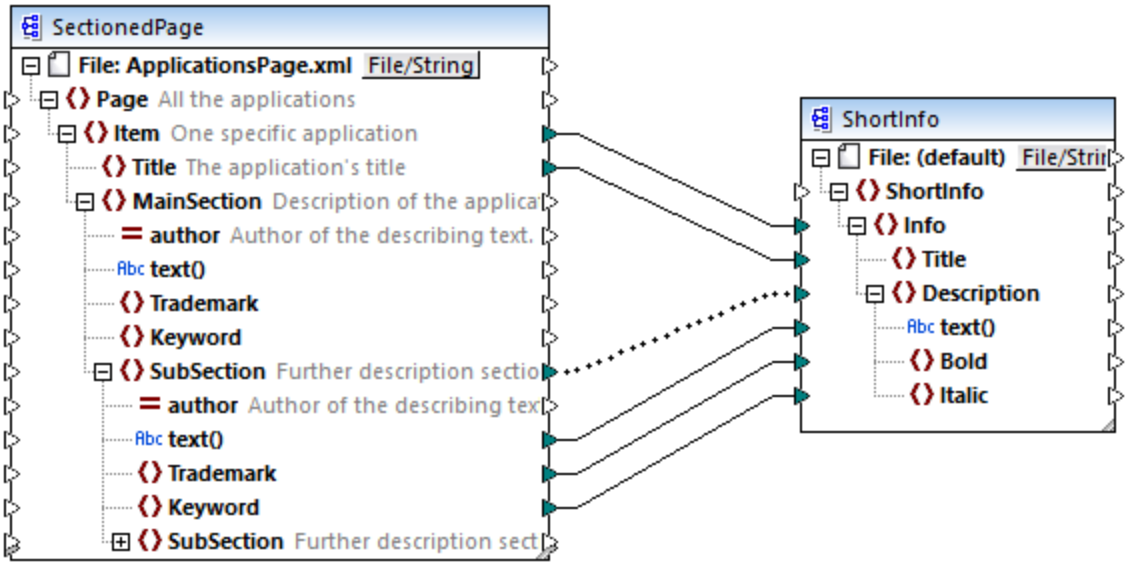
- **ShortApplicationInfo.mfd** — the MapForce mapping from which the FlowForce Server job will be created
- **ApplicationsPage.xml** — the XML instance file to be supplied as input to the mapping.

Both files are available at the following path on the machine where MapForce is installed: **<Documents>\Altova\MapForce2023\MapForceExamples**.

What the mapping does

The MapForce mapping used in this example (**ShortApplicationInfo.mfd**) is illustrated below. From a FlowForce Server perspective, the important thing is that the mapping takes an XML file as input, and produces another XML file as output.

Essentially, this mapping converts an XML file (**ApplicationsPage.xml**) to a different schema and saves it as **ShortInfo.xml**. The mapping is relatively easy to understand by looking at the topmost connection: for each **Item** found in the source, it creates an **Info** item in the target. The other connections are used to copy values from the respective child items. Of particular interest is the dotted connection; in MapForce, this connection is called "Source-driven (Mixed Content)" and it is used because **SubSection** contains mixed content.



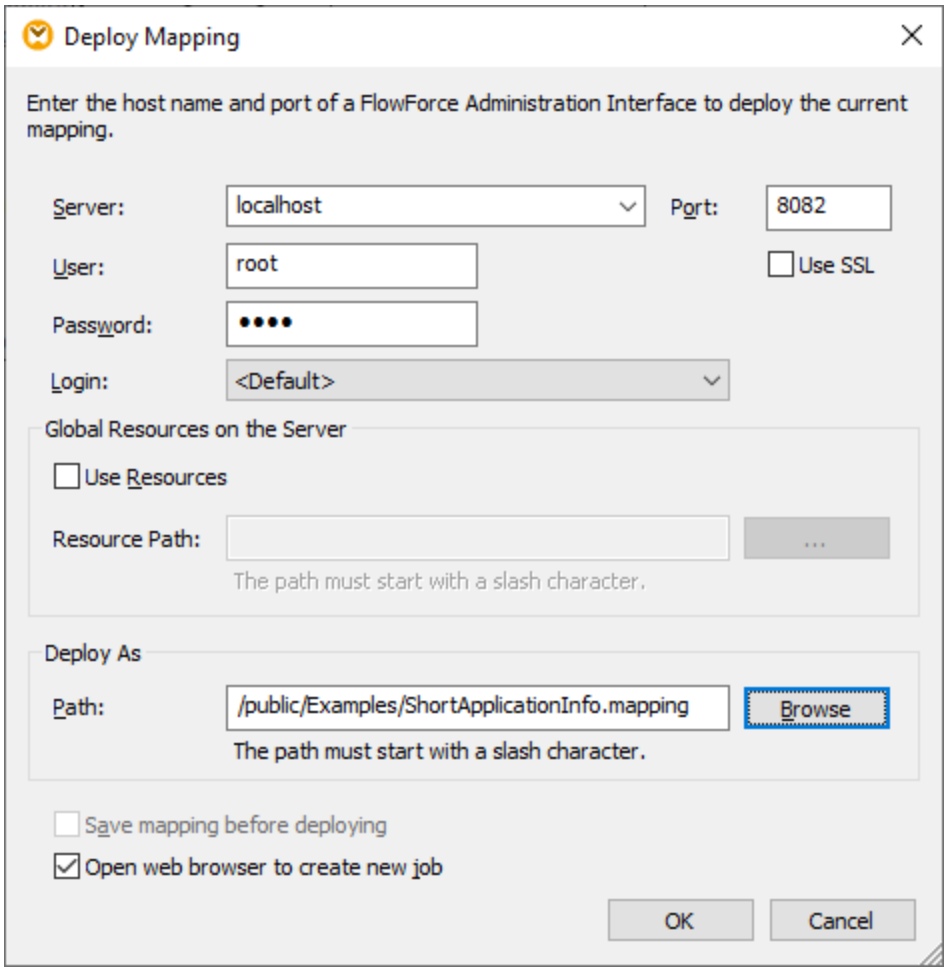
ShortApplicationInfo.mfd

Notice the names of the source and target XML schemas are **SectionedPage** and **ShortInfo**, respectively. As you will see further below, the FlowForce job will have an input and output parameter with the same name, after the mapping is deployed to FlowForce Server.

Deploying the mapping to FlowForce Server

The mapping **ShortApplicationInfo.mfd** does not need any special preparation before it is deployed to FlowForce Server. Since both the source and target components are XML files, they will be included automatically in the package deployed to FlowForce Server.

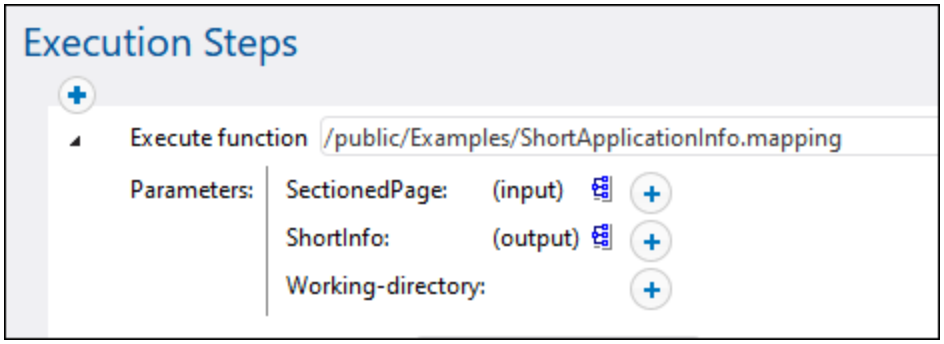
To deploy the mapping to FlowForce, open it in MapForce and run the menu command **File | Deploy to FlowForce Server**.



If FlowForce Server runs on a different host and port, change the connection details above accordingly, see Defining the Network Settings 62. Also note that the path of the mapping is **/public/Examples/ShortApplicationInfo.mapping**; this is consistent with previous examples.

Creating the directory polling job

After the mapping is deployed to FlowForce Server, the browser opens and loads the job creation page. As illustrated below, the first execution step is created automatically and it calls the mapping function deployed previously. Notice that the input parameter has the same name as the source MapForce component (**SectionedPage**), while the output parameter has the same name as the target component (**ShortInfo**).



Configure the job as follows:

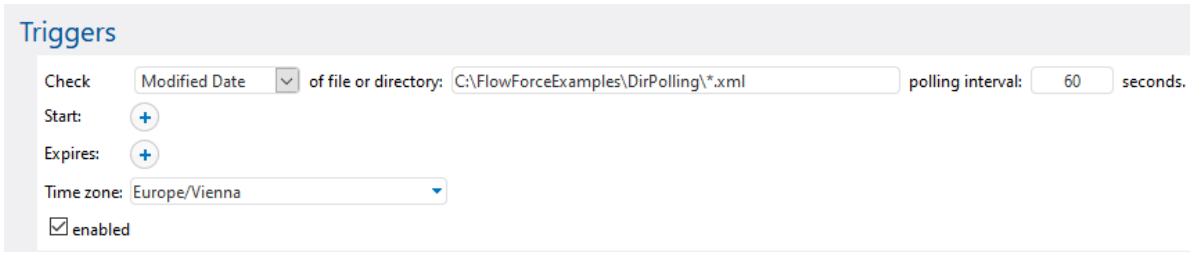
1. In the **Working-directory** box, enter the path to the working directory. This example uses **C:\FlowForceExamples\DirPolling** as working directory.

A working directory is a parameter required by execution steps if the job needs a location to unpack any input files or save output files. FlowForce Server also uses the working directory to resolve any relative paths that occur during step execution. When asked to provide a working directory, you should supply a valid path on the operating system where FlowForce Server runs. If you do not supply a working directory when creating the step, FlowForce Server uses a temporary directory.

2. Under "Triggers", click **new Filesystem trigger**. Notice that FlowForce Server automatically adds a new **triggerfile** parameter under "Input Parameters". You will need to refer to this parameter in a subsequent step.

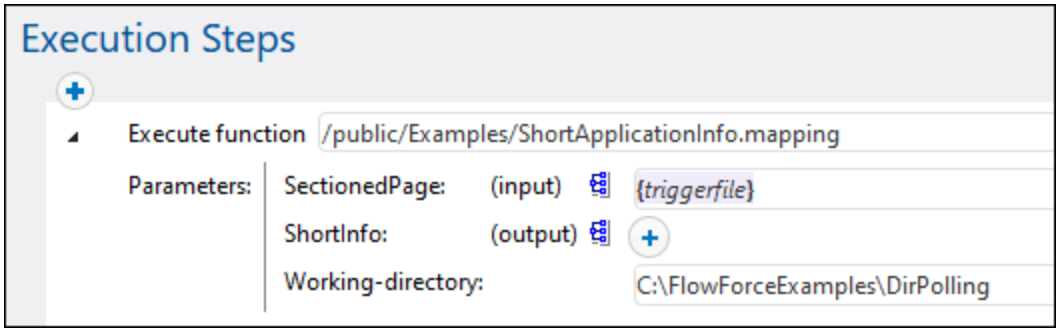
3. Set the following trigger values:

   - Check: Modified Date
   - File or directory: **C:\FlowForceExamples\DirPolling*.xml**
   - Polling interval: 60 seconds



4. Under Execution Steps, supply the **triggerfile** parameter as input value to the **SectionedPage** parameter. To do this, click the Set to button next to the SectionedPage parameter, and then

select **triggerfile**. As a result, the value of the **SectionedPage** parameter changes to **{triggerfile}**. The curly braces denote a FlowForce expression and should not be removed.

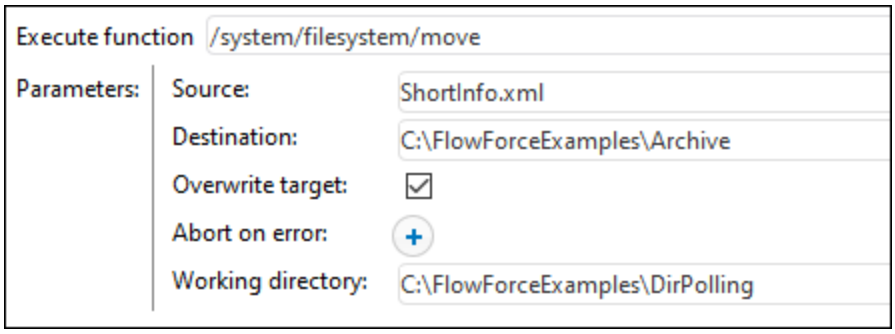


With the configuration done so far, the trigger will fire whenever **ApplicationsPage.xml** is copied into the working directory. However, since the trigger uses a wildcard (*.xml), it would be fired also when any other XML file changes inside the directory, including the mapping output itself (**ShortInfo.xml**). This is not the intended behavior and could cause errors; therefore, let's add a second step that will move the generated output file to a new directory. Alternatively, you could rename the trigger to **C:\FlowForceExamples\DirPolling\ApplicationsPage.xml** (in this case, a second step is no longer necessary).

To add the step which moves the output to a new directory, do the following:

1. Add a new execution step, immediately after the previous one.
2. Configure the step as follows (note that the source and destination fields are case-sensitive):

Execute function	Browse for the **`/system/filesystem/move`** function.
Source	**ShortInfo.xml** We used a relative path because the **Working Directory** parameter is set, see below.
Destination	This must be an existing file or directory path on the operating system where FlowForce Server runs. Set it to: **C:\FlowForceExamples\Archive**
Overwrite target	Select this check box. This instructs FlowForce Server to overwrite any file with the same name found at the destination path.
Abort on error	Leave this parameter as is. This Boolean parameter determines what should be the return value of the function if the job fails. If **Abort on error** is FALSE, the function will return Boolean FALSE as well. If **Abort on error** is TRUE, the job execution is aborted. The default value is TRUE.
Working directory	FlowForce will look for all relative file paths in this directory. Set it to: **C:\FlowForceExamples\DirPolling**



Finally, add your operating system credentials with which the job will be executed:

1. Under "Credentials", select an existing credential record or specify a local credential. For more information, see Credentials[177].
2. Click **Save**.

Running the job

You can now test the job by copying the file **ApplicationsPage.xml** to the working directory. When you do this, FlowForce Server executes the mapping job and copies the resulting output file to the archive directory.

To see whether the job executed successfully, refer to the job log[192].

15.7 Add Error Handling to a Job

This example illustrates how to add error handling to a job. The job used in this example lists the contents of a directory and will be invoked from the browser, as a Web service. You will learn how to configure FlowForce Server to handle the job outcome as follows:

- If the job execution is successful, display the job's output in the browser
- If the job fails to execute due to any reason, send an email notification to a named recipient.
- Whenever the job execution finishes, regardless of the execution status, log the job internal ID to a file on the local system.

In FlowForce Server terms, in this example you create a protected block 152 with two error handling conditions: "On Error" and "Always" (each will handle one of the scenarios mentioned above).

Prerequisites

- Required licenses: FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- The FlowForce Server mail settings must be configured, see Setting the Mail Parameters 91
- You need a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user).
- The job created in this example writes output to the disk. Therefore, on the operating system where FlowForce Server is installed, you need read and write access to some directory. This example uses **C:\FlowForceExamples\ErrorHandling**.

Tips

- Although this example uses Windows paths and commands, you can still test it on other operating systems, if you adapt the paths and the commands accordingly.

Creating the job

1. On the computer where FlowForce Server runs, create a directory that will be the job's working directory. This example uses **C:\FlowForceExamples\ErrorHandling**.
2. Log in to the FlowForce Server Web administration interface and go to the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
3. Click **Create Job** and enter a name for the job you are creating, for example "ListDirectory". The job's description is optional.
4. Under "Job Input Parameters", click the  button, and add a parameter of type "string". At job runtime, the parameter will provide the path of the directory to list. In this example, the name of the parameter is "inputDir"; it will be used in subsequent steps.
5. Under "Execution Steps", click **new error/success handling step**.
6. Under "Execute with error/success handling", click the  button, and choose to add a new execution step, with the following settings:

Execute function	Browse for the `/system/shell/commandline` function.

Command	Enter the following shell command: `dir {inputDir}` Where `inputDir` is the name of the parameter created previously. The name is enclosed within curly braces because, at job runtime, its content will be replaced dynamically with the parameter value. For more information, see Embedding Expressions in String Fields 235.
Abort on error	Leave this option as is. For more information, see the description of the /system/shell/commandline 311 function.
Working directory	Enter the path to the working directory created previously, for example **C:\FlowForceExamples\ErrorHandling**

7. Under the "On error" condition, click the  button and choose to add a new execution step, with the following settings:

Execute function	Browse for the /system/mail/send 303 function.
From	Enter the email address of the sender, for example **`flowforce@localhost`**. Leave this field empty if you have configured the mail settings from the administration page.
To	Enter your email address.
Subject	Enter the subject of the notification email as follows: `Job {instance-id()} has failed` The part between curly braces is a FlowForce expression which calls the instance-id 353 function to get the unique ID of the current (failed) job instance.

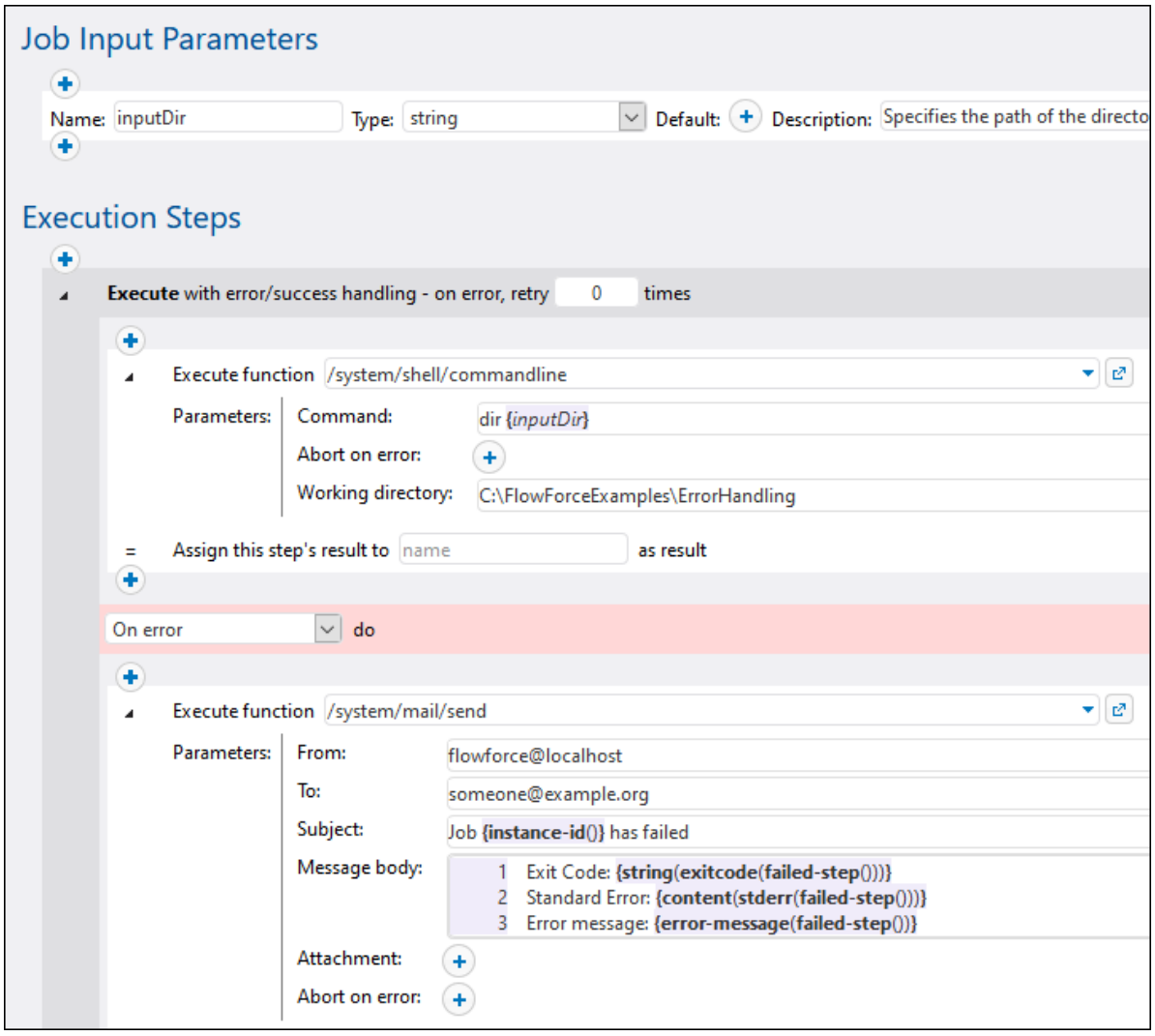
Message body	Type the following:
	
	`Exit Code: {string(exitcode(failed-step()))}`
	`Standard Error: {content(stderr(failed-step()))}`
	`Error message: {error-message(failed-step())}`
	
	The parts between curly braces are two FlowForce expressions. These expressions get the erroneous output and convert it to a string that will be the body of the email:
	
	• The **`failed-step`** 316 function returns the **`result`** of the failing step. This is an abstract FlowForce type that, in order to become more useful, must be supplied as argument to the **`exitcode`**, **`stderr`** , or **`error-message`** functions, see below.
	• The **`exitcode`** 315 function gets the actual exit code of the error from the **`result`**, as a number, assuming that there is an exit code.

	• The **stderr** 322 function gets the standard error output of the error from the **result**, as a stream, assuming that there is standard error output. • The **error-message** 314 function gets the text of the FlowForce error message as it appears in the log. It may also return an empty string if there is no error or if it is not technically possible to retrieve the error text. • The **string** 346 function converts the numeric exit code to a string (this must be done because the body of the email is of **string** type). • The **content** 324 function converts the error output from a stream to a string. The **exitcode** and **stderr** functions return a value only if execution produces an exit code and error output, respectively. This is typically the case for errors such as the ones produced by the command line. The **error-message** function is just for informational purpose and is not guaranteed to return the text of the error for every possible job configuration and error condition encountered.

8. Click **new error/success handler**, and then select **Always**.
9. Under the "Always" condition, click the  button and choose to add a new execution step, with the following settings:

Execute function	Browse for the /system/shell/commandline 311 function.
Command	Enter the following shell command: `echo {instance-id()} >> JobLog.txt` On Windows, this command writes the job ID to a file called **JobLog.txt**. If the file contains data, the new text will be added after the existing data.
Working directory	Enter the path of the directory created previously (**C:\FlowForceExamples\ErrorHandling**). This directory will be used to resolve the path to the **JobLog.txt** file.

At this stage, the job should look as follows (provided you did not use different paths or shell commands).



10. To turn the job into a Web service, select the **Make this job available via HTTP...** check box and enter the name of the Web service, for example:

Take notice of the service name; you will need it to call the Web service.

11. Under "Credentials", select an existing credential record or specify a local credential[177].
12. Click **Save**.

Running the job

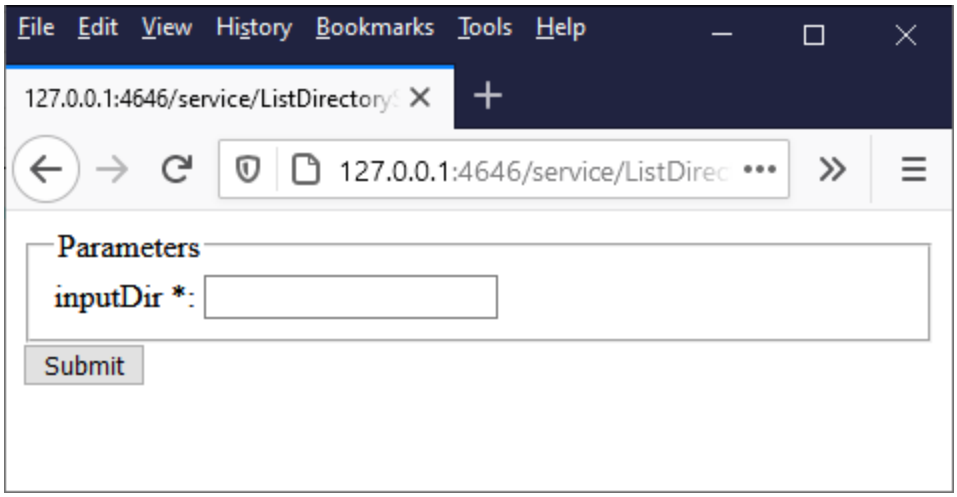
At this stage, you have completed the job configuration. Because this job is exposed as a Web service, you can run it in any of the following ways:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/ListDirectoryService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page[62], change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page[57], you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work[126].

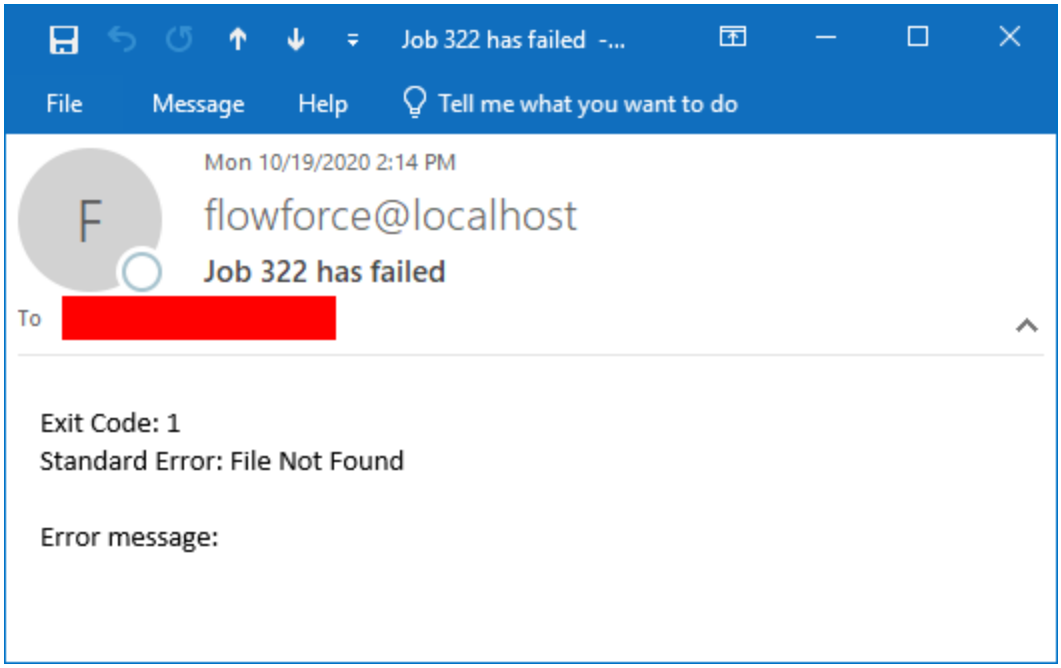
Since this job takes parameters, you will be prompted to supply a parameter value when you access the Web service from the browser.



If you enter a valid directory path like **C:**, for example, the job is executed, and the outcome is displayed in the browser.

Also, each time when you run the job, the ID of the job instance is appended to the contents of the **JobLog.txt** file, according to the "Always" condition configured previously.

To test the "On Error" condition, change the "inputDir" parameter to some deliberately incorrect value (for example, a path that does not exist). If this case, the browser will display an error and FlowForce Server will send an email to the address specified in the recipient field of the "On Error" handler. For example, the e-mail could look as follows:



As stated previously, the error functions used in this example are not guaranteed to return a value for each and every possible job configuration. Therefore, the level of detail provided by the e-mail depends on your job configuration and the kind of error encountered, and it should not be expected that the **Exit Code**, **Standard Error**, and **Error message** e-mail fields always contain text. The most authoritative reference for the cause of the error is the FlowForce Server log[192].

15.8 Expose a Job as a Web Service

This example illustrates how to create a FlowForce Server job exposed as a Web service. The job executes a mapping designed with Altova MapForce. The mapping queries data from a SQLite database and retrieves only records that match a value supplied as parameter when the Web service is called. You will learn how to deploy the existing mapping from MapForce to FlowForce Server and turn it into a Web service. After completing this example, you will be able to invoke the Web service from a browser.

Prerequisites

- Required licenses: MapForce Enterprise or Professional edition, MapForce Server or MapForce Server Advanced Edition, FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user)
- The mapping job created in this example writes an XML file to a local directory. Therefore, on the operating system where FlowForce Server runs, a writeable directory must exist where the job output will be created. This example uses **C:\FlowForceExamples\GetPersonRecords**.
- The job used in this example reads data from a SQLite database and does not require installing any database drivers. However, if you would like to use a different database, then the database drivers must be installed not only on the computer where the mapping is designed but also on the server where the job runs. For example, in case of Microsoft Access databases, the Microsoft Access Runtime (https://www.microsoft.com/en-us/download/details.aspx?id=50040) must be installed on the machine where FlowForce Server runs.

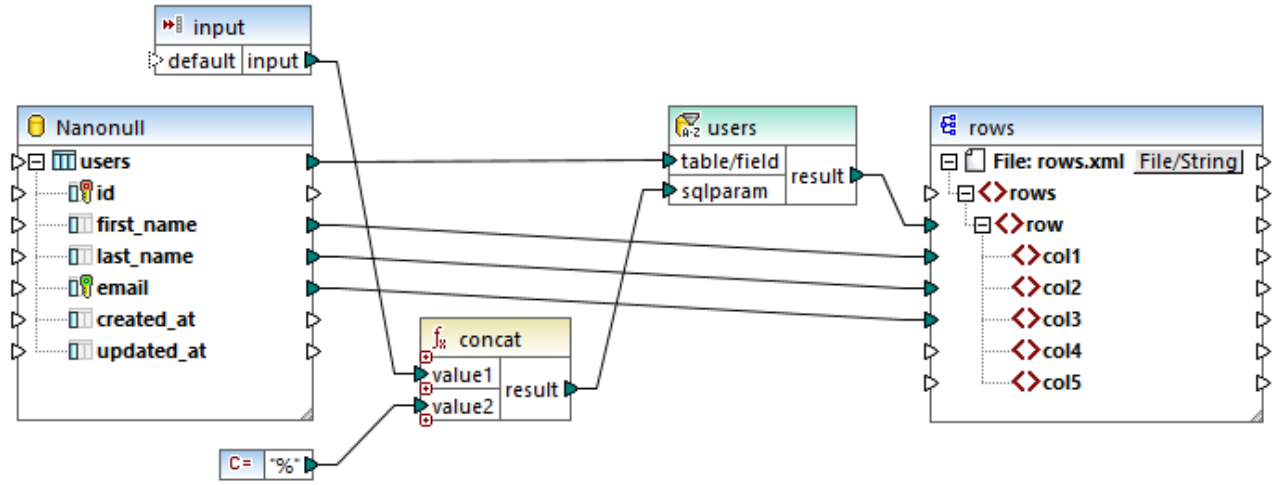
Demo files used

This example makes use of the following files, available at the following path on the computer where MapForce is installed: **..\Documents\Altova\MapForce2023\MapForceExamples\Tutorial**.

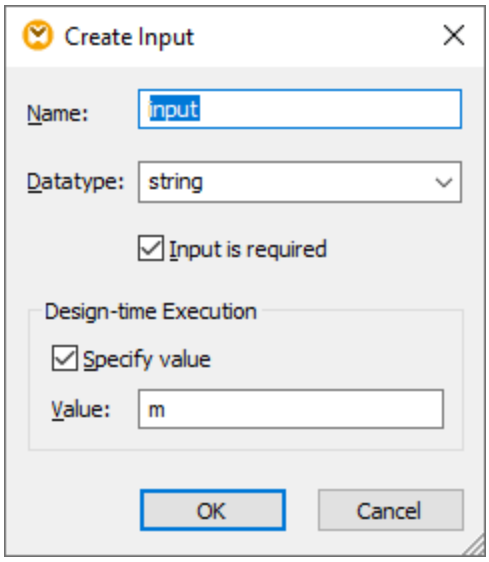
- **FilterDatabaseRecords.mfd** (the MapForce mapping design file)
- **Nanonull.sqlite** (the SQLite database from which the mapping reads data).

What the mapping does

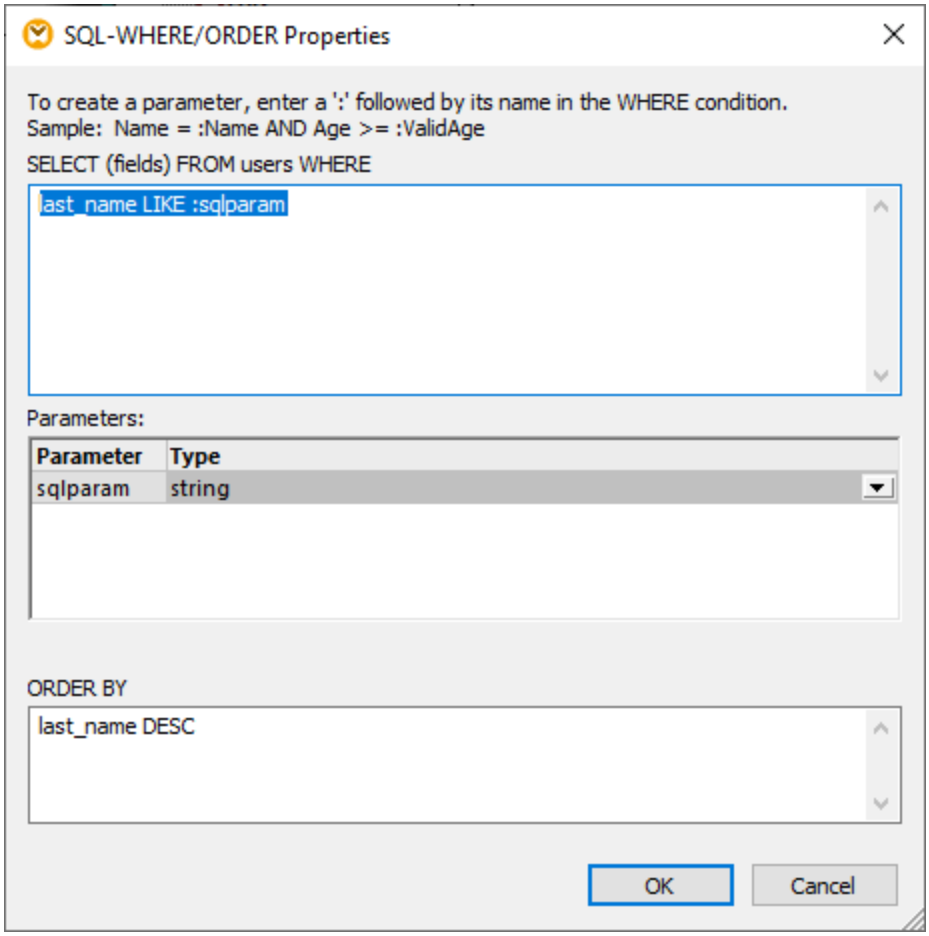
The mapping discussed in this example is called **FilterDatabaseRecords.mfd** and is available in the "Tutorial" folder of MapForce (**..\Documents\Altova\MapForce2023\MapForceExamples\Tutorial**).



As illustrated above, the source component is a database which stores user records. The target component is an XML file. The connection from **users** to **row** creates one row for each database record extracted from the source. The mapping also contains an input parameter to be supplied at runtime. Double-click the title bar of the input parameter to view its properties:



The mapping also contains a SQL-WHERE component placed between the source and the target. The goal of the SQL-WHERE component is to pass on to the target component only those database records that match the condition `last_name LIKE :sqlparam`. Again, this is configured from the component properties:



On the mapping, the value of **:sqlparam** is obtained by concatenating the input parameter with the % character. Therefore, if the caller supplies the input parameter "m" at runtime, then the mapping will retrieve user records whose last name begins with "m".

For more information about designing mappings such as the one discussed in this example, refer to MapForce documentation (https://www.altova.com/documentation) .

Preparing the mapping for deployment to FlowForce Server

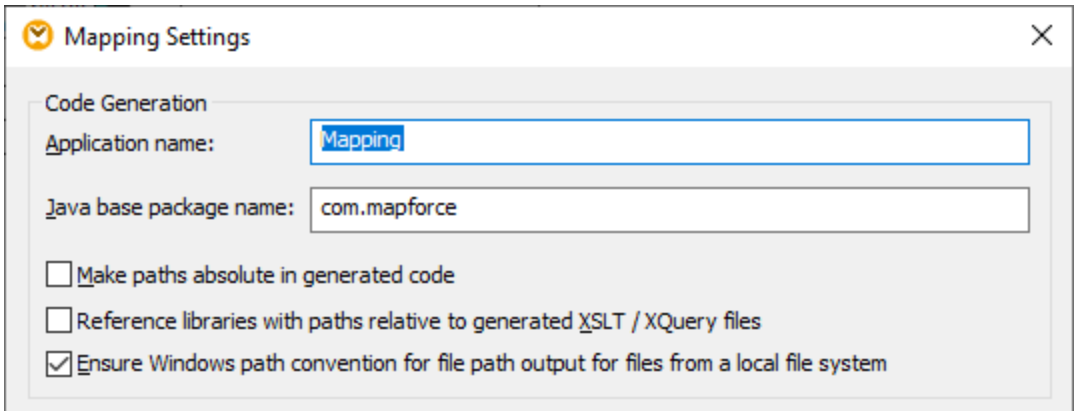
In the instructions below, the term "source machine" refers to the computer where the MapForce is installed and the term "target machine" refers to the computer where FlowForce Server is installed (this may or may not be the same computer).

Before attempting to deploy the mapping to the target machine, do the following:

1. Make sure that the "FlowForce Web Server" service is configured to listen for client HTTP(S) requests, see Defining the Network Settings 62. For example, if FlowForce Server is installed on the same computer and is configured with the default settings, then you should be able to access it by typing **http:/localhost:8082** in your browser. If FlowForce Server is running on a different computer, make sure that the incoming connections to the specified address and port are not blocked by the firewall.

2. Make sure that the "FlowForce Server" service is also configured to listen for client HTTP(S) requests. This service handles requests to jobs exposed as Web services, see also How It Works [23]. Therefore, in order for the Web service to be accessible to HTTP clients outside of the local host, the "FlowForce Server" service must be configured to listen either on all interfaces, or on a specific address other than the local host. You can check whether this service is configured correctly by accessing the following URL from the browser: *http(s)://<host or IP address><port>/service/* . When prompted to enter a password, supply the password of your FlowForce Server user account. All jobs that are exposed as Web services (if any) should appear as links directly in the browser window.
3. Verify that the mapping is configured to use relative instead of absolute paths, as follows:

   a) Open the **FilterDatabaseRecords.mfd** mapping in MapForce, right-click the mapping area, and select **Mapping Settings** from the context menu.
   b) If applicable, clear the **Make paths absolute in generated code** check box.



Note: The check box **Ensure Windows path convention...** is not applicable in case of mappings designed in the BUILT-IN language, such as this one. It is relevant only when the mapping language is either XSLT or XQuery.

   c) Save the mapping.

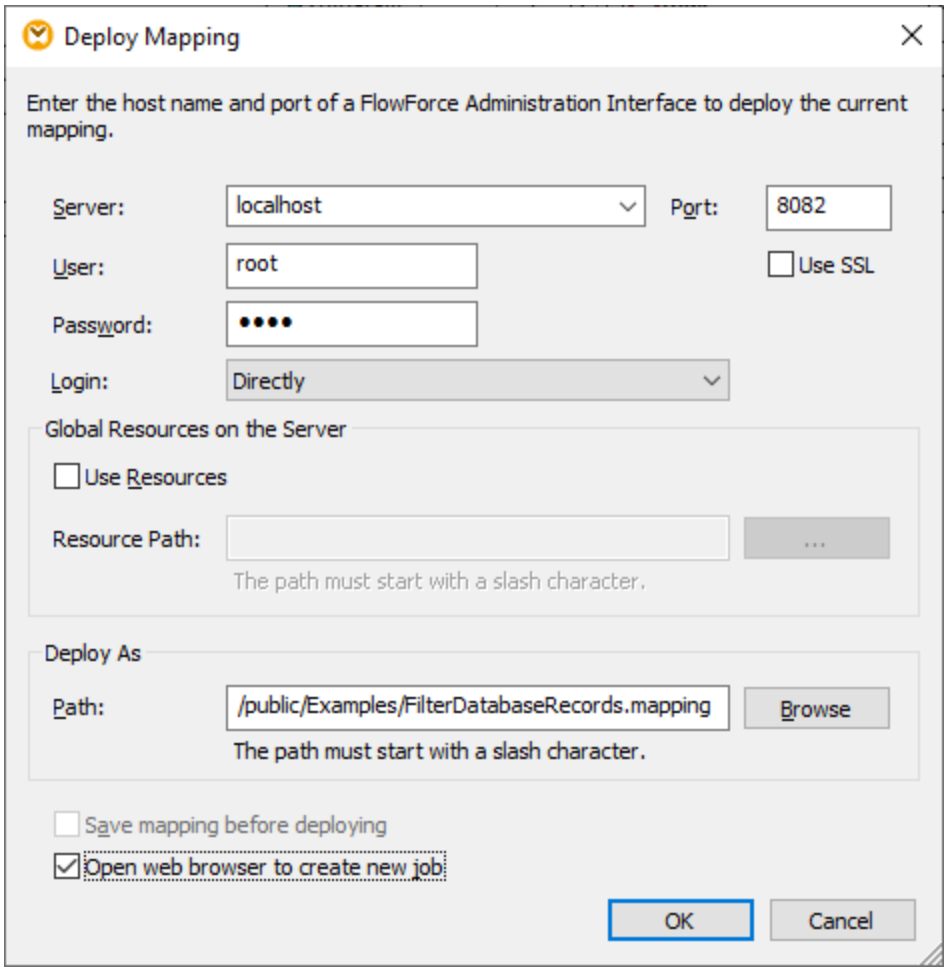
File-based databases such as Microsoft Access or SQLite are not deployed to a target machine together with the mapping. Therefore, the SQLite database must be manually copied from the source machine to the target machine. Copy the **Nanonull.sqlite** database file from the directory **..\Documents\Altova\MapForce2023\MapForceExamples\Tutorial** on the source machine to some empty directory on the target machine. In this example, the target directory is **C:\FlowForceExamples\GetPersonRecords**. Take notice of this path because it will be referenced later from the FlowForce job.

The mapping is now ready for deployment to FlowForce Server. For more information about deploying mappings which include database connections, see Preparing Files for Server Execution [400].

Deploying the mapping

To deploy the mapping to FlowForce Server:

1. On the **File** menu, click **Deploy to FlowForce Server**. If you are deploying the mapping to FlowForce Server on a different machine, change the server address and port from "localhost:8082" to those configured from the FlowForce Server network settings [62].



2. For consistency with all other examples, we will choose to deploy the mapping to the **/public/Examples** container. Click **Browse** and change the container path to **/public/Examples**. The **/public/Examples** container must already exist if you followed the previous examples; otherwise, you can create it by clicking **Create Container**.
3. Select the **Open new browser to create new job** check box.
4. Click **OK**.

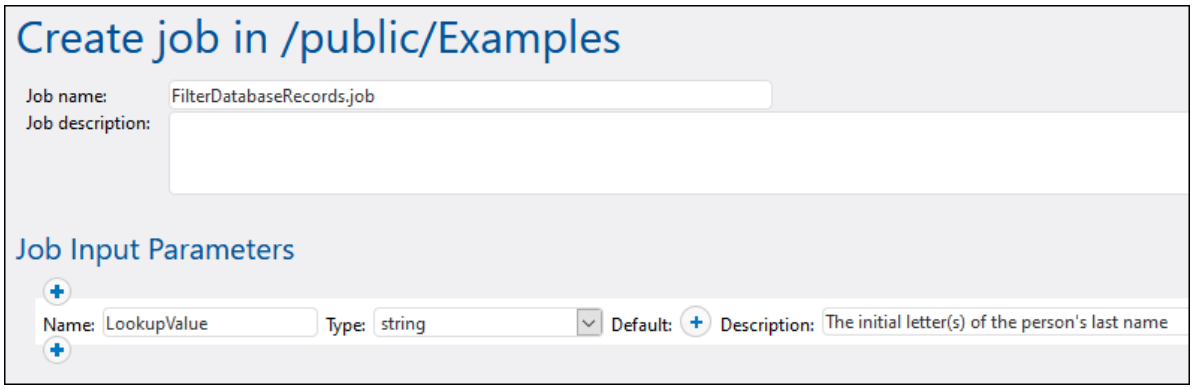
For reference to all deployment settings, see Deploying Mappings to FlowForce Server 406.

Creating the FlowForce job

So far, you have deployed the mapping to FlowForce Server and have the job configuration page open in the browser (provided that you selected the check box **Open web browser to create new job** on the dialog box above). Otherwise, login to the FlowForce Server Web administration interface, open the previously deployed mapping function (it should be in the **/public/Examples** container), and then click **Create Job**.

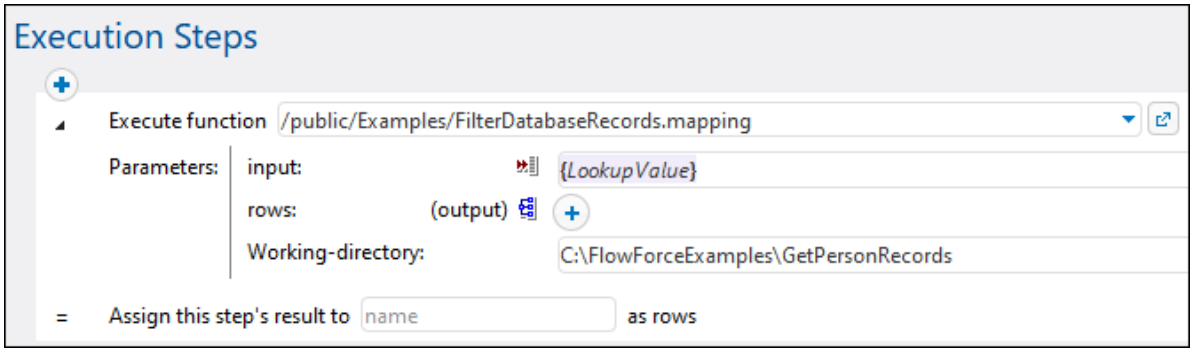
To configure the job:

1. Under "Job Input Parameters", create a new input parameter of type **string**. This value will be provided by callers of the Web service when they invoke the job. Let's name it "LookupValue".



2. Configure the execution step as follows:

   - Set the value of the **input** parameter to the "LookupValue" input parameter created in previous step.
   - Set the working directory to **C:\FlowForceExamples\GetPersonRecords**. Note that this directory must already exist on the file system, and it must already contain the source **Nanonull.sqlite** database if you followed the previous steps.



3. To turn the job into a Web service, select the **Make this job available via HTTP...** check box and enter the name of the Web service, for example:

   Take notice of the service name; you will need it to call the Web service.

4. Under "Credentials", select an existing credential record or specify a local credential[177].

Note: These are the credentials of your user account on the operating system and not the ones used to access the FlowForce Server Web administration interface. The user account must be able to access the **Nanonull.sqlite** database file from the working directory; otherwise, the job will fail to execute successfully.

5. Click **Save**.

Invoking the Web service

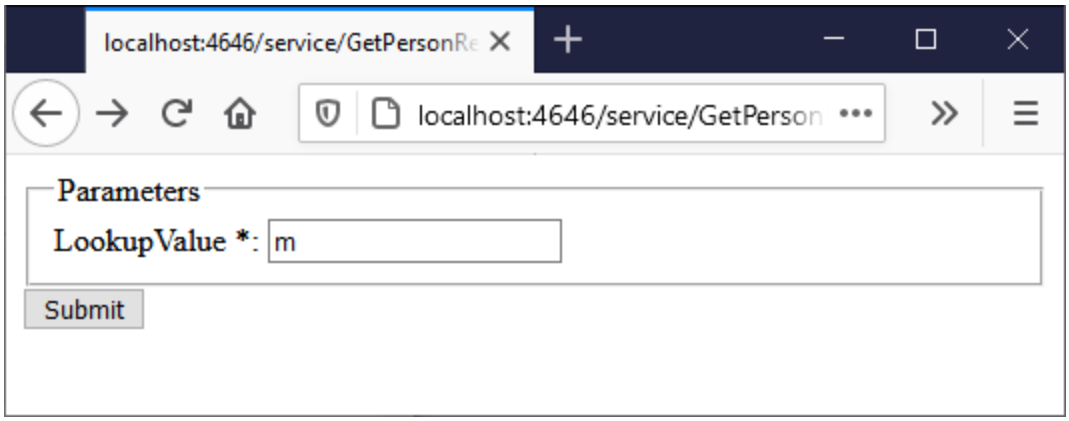
At this stage, you have completed the job configuration. Because this job is exposed as a Web service, you can run it in any of the following ways:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/GetPersonRecordsService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page 62, change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page 57, you can execute the web service call directly from the job configuration page, by clicking the button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

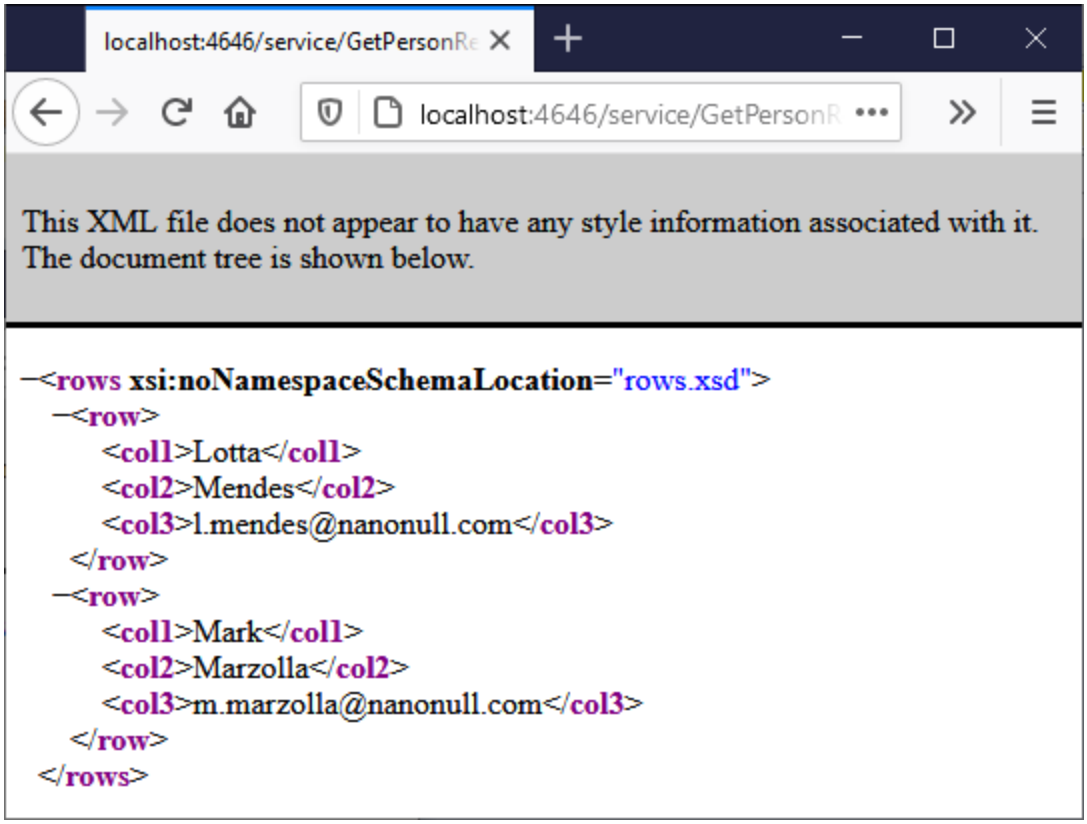
If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Since this job takes parameters, you will be prompted to supply a parameter value when you access the Web service from the browser.



If you enter a valid directory path like **M**, for example, the job will query the database and return only the rows where the person's last name begins with "M", for example:



On job failure, a "Service execution failed" error is displayed in the browser. If you see this error, check the Job Log[192] for further information.

15.9 Post JSON to FlowForce Web Service

This example shows you how to create a FlowForce Web service that accepts POST requests carrying JSON data in the HTTP request body. Secondly, it illustrates how to call the Web service from a client like MapForce.

In this example, the Web service will be configured to accept JSON data. You could also post XML or other content to a service created with FlowForce Server in a similar way as shown below. The Web service is intended to be very simple so it will merely accept JSON data and save it locally without any further processing. It is possible to further extend the job to validate the JSON data with RaptorXML Server, or process it, although this will not be done in this example.

This example specifically illustrates the case when data is posted in the body of the HTTP request, not as a parameter. For an example that invokes a Web service with parameters, see Expose a Job as a Web Service 540.

Prerequisites

- Required licenses: FlowForce Server, MapForce Enterprise Edition.

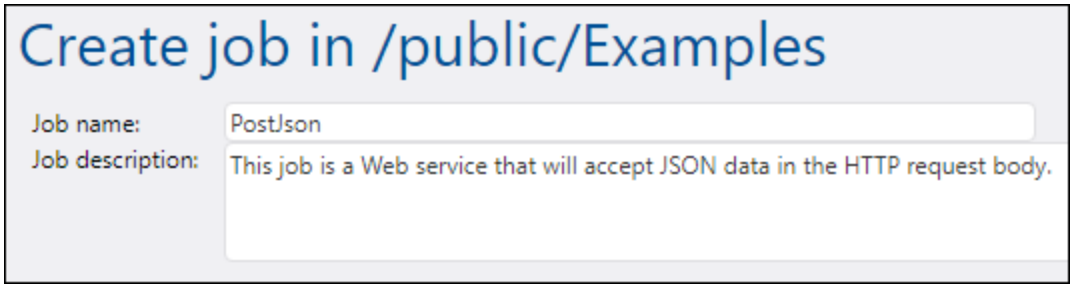
Remarks
FlowForce Server provides a quick way to create the Web service. MapForce Enterprise Edition acts as a client that calls the Web service created with FlowForce Server. You may also use a different client and achieve the same result.

- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user)
- This job saves input data received by the Web service to a local working directory, **C:\FlowForceExamples\PostJson**. This directory (or a similar one) must exist on the machine where FlowForce Server runs, and your operating system user account must have rights to write to this directory.

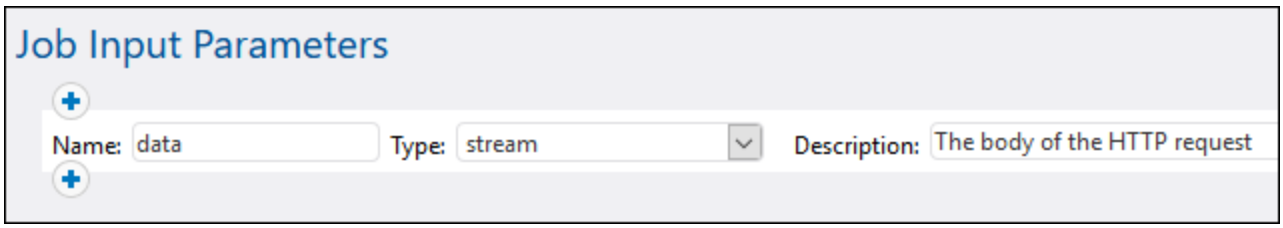
Creating the FlowForce job

Log in to the FlowForce Server Web administration interface, open the **/public/Examples** container, and then click **Create Job**. Next, enter a name and, optionally, a description for the Web service you are creating.

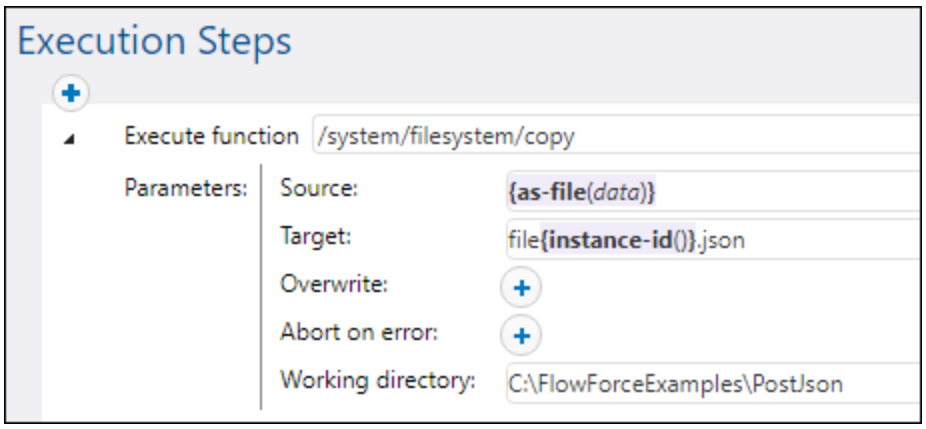
Note: The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.



In order for the job to treat the POST data as arbitrary content, it must have exactly one parameter of type *stream*. To create the parameter, click **Add parameter** , enter a parameter name (in this example, "data"), and select *stream* as data type.



Next, add a new execution step and configure it as follows:



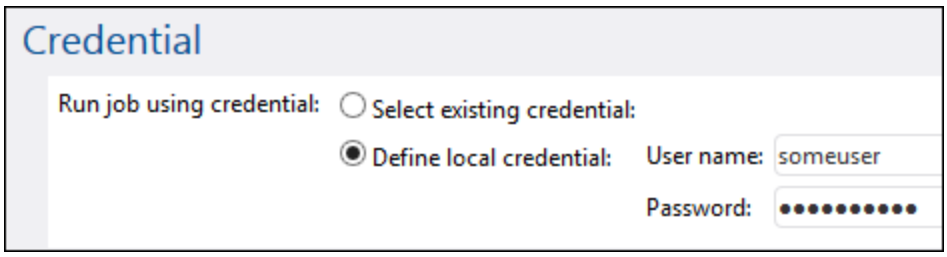
The execution step above calls the FlowForce built-in copy 250 function. The expression shown in the "Source" text box converts the input received by the Web service to a file by using the as-file 323 expression function (recall that the input parameter was named **data** in a previous step). To obtain this expression automatically, click the Set to button next to the "Source" text box and then select **data**.

The "Target" text box contains an expression that produces a unique file name each time when the job is invoked. To obtain the unique file name, the FlowForce instance-id 353 expression function is called; therefore, the JSON file name will look something like "file35.json", and the number will be different with each job call (corresponding to the ID of that FlowForce job instance). You could also enter a full path, but it is not necessary if the "Working directory" path is set, as it was done in this example. When you set the working directory path, any relative file name will be resolved relative to the working directory path.

The directory **C:\FlowForceExamples\PostJSON** (or a similar one if you changed the path) must exist and your operating system user account must have rights to write to it.

Under "Service", select the **Make this job available via HTTP** check box, and enter "PostJsonService" or a similar name for the new Web service. Take notice of the service name; you will need it to call the Web service.

Under "Credentials", select an existing credential record or specify a local credential (see also Credentials [177]). These must be the credentials of the user account on the operating system where FlowForce Server runs.



Note: Do not confuse these credentials with the ones used to access the FlowForce Server Web administration interface.

Click **Save**. You are now ready to call the new Web service from a client.

Calling the Web service from a browser

You can call the Web service from a browser in any of the following ways:

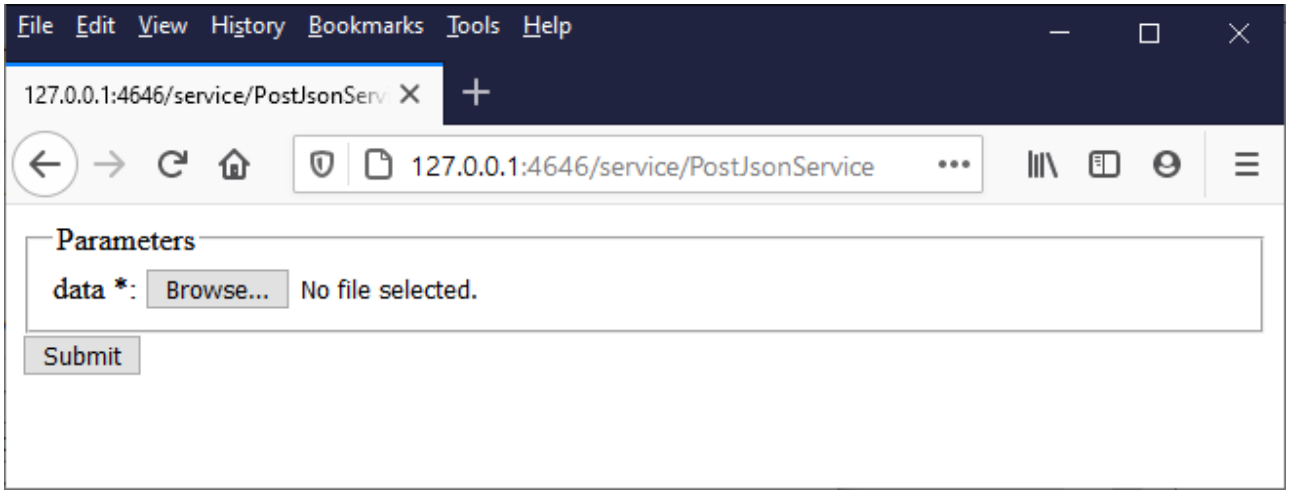
- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/PostJsonService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page [62], change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page [57], you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission

to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Because the job was configured to expect a stream as parameter, you are now prompted to enter the parameter value in the browser. Click **Browse** and select the JSON file to be submitted in the POST request.



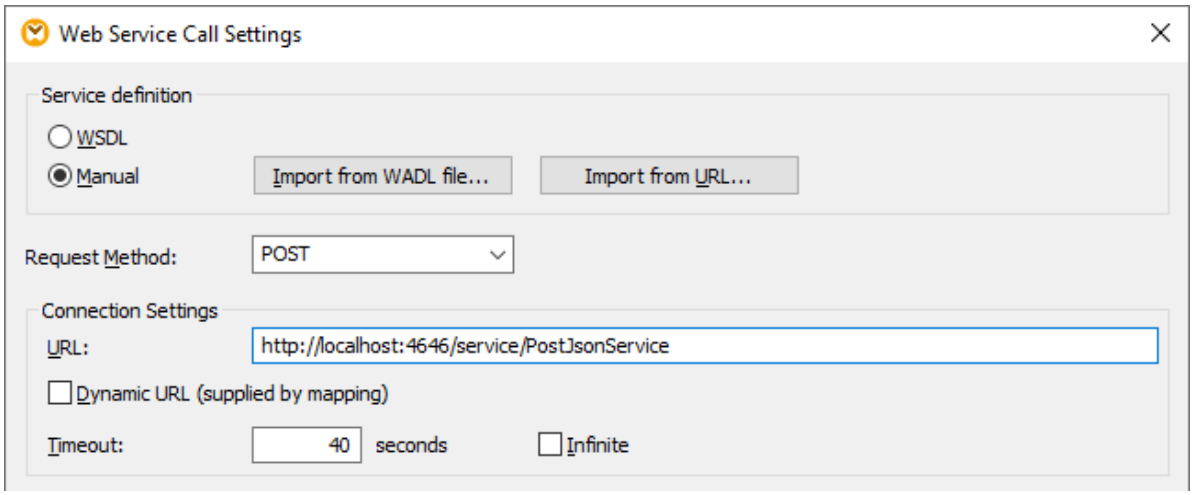
When you click **Submit**, FlowForce Server processes the job and outputs the response to the browser.

If the job executes successfully, the browser displays "true" and the JSON file is saved to the working directory **C:\FlowForceExamples\PostJson**. Otherwise, if you see an execution error, refer to the job log for more details, see Viewing the Job Log 192.

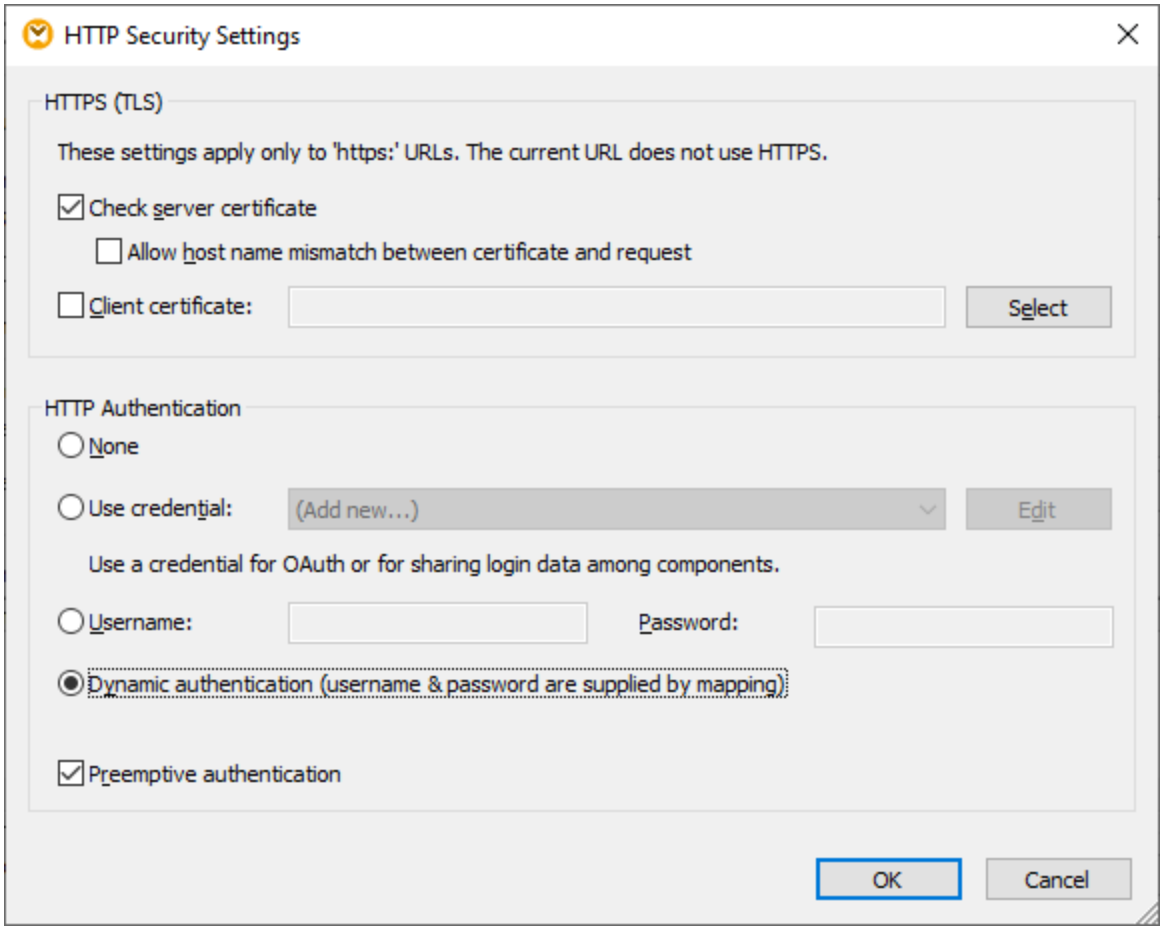
Calling the Web service from MapForce

You can also call the Web service from a client other than the Web browser, for example, from MapForce Enterprise Edition.

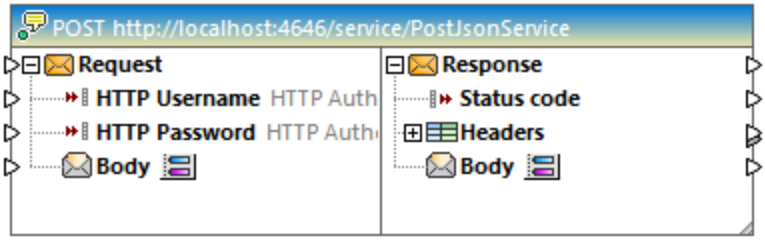
1. On the **File** menu, click **New** to create a new mapping.
2. On the **Output** menu, click **Built-in Execution Engine**.
3. On the **Insert** menu, click **Web Service Function**. The Web Service Call Settings dialog box opens.
4. Click **Manual**, choose **POST** as request method, and enter the URL of the web service in the URL box. This is the same URL that was used to test the Web service from the browser.



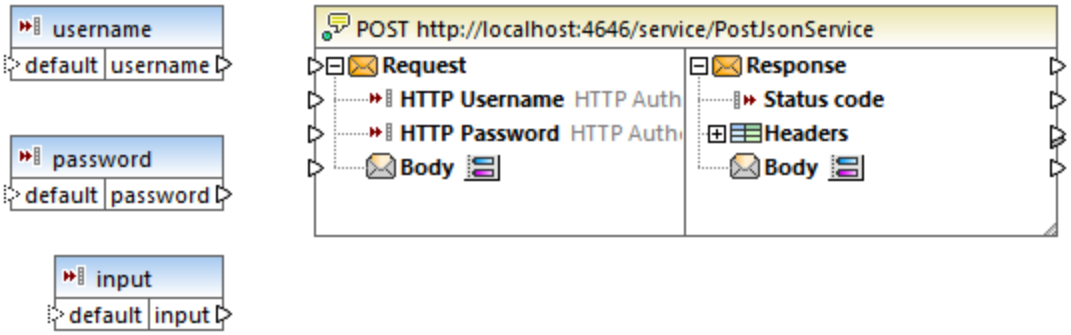
5. Click the **Edit** button next to "HTTP Security Settings", and select the **Dynamic authentication** check box. This makes it possible to supply the credentials interactively as input parameters to the mapping when the mapping runs. For information about the **Use credential** option, see Credentials in Mapping Functions 414. Entering the username and password directly in this dialog box is supported only for backward compatibility and is not recommended.



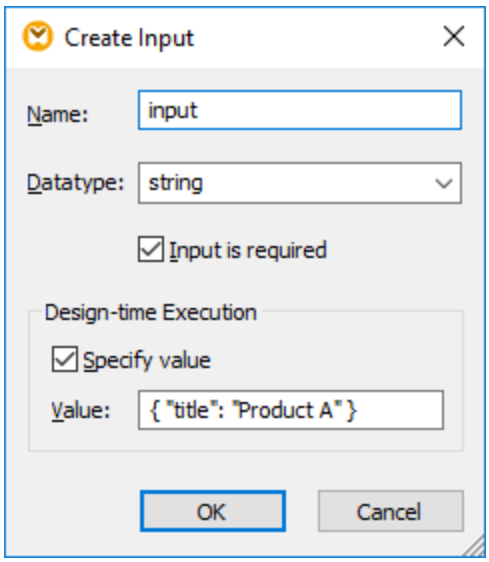
6. Click OK to close the dialog box. The mapping now looks as follows:



7. Add to the mapping three input parameters, by selecting the **Insert | Insert Input** menu command. The first two will supply the username and password, respectively. The third will supply the JSON data.

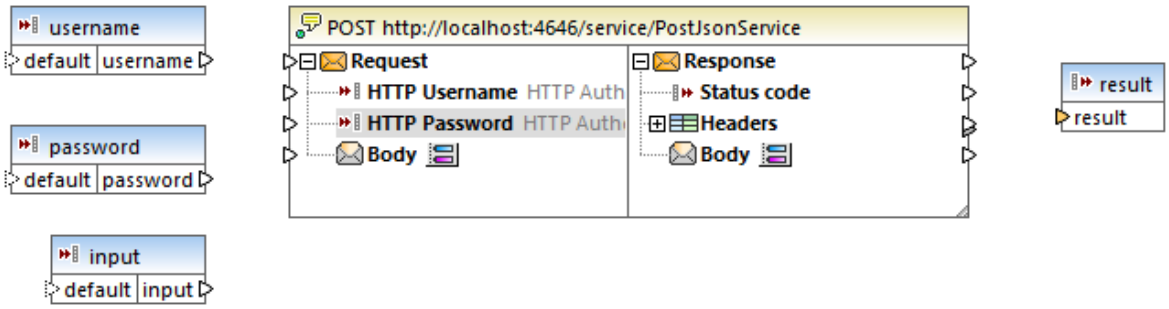


8. Double-click each of the input components above, and enter a design-time execution value to be used for previewing the mapping. For the first two parameters, enter the username and password required to access the Web service—these are necessary to run the mapping, and, for security reasons, it's not recommended to save them in the mapping file. For the parameter that will supply JSON data, enter some sample JSON data to be used for executing this mapping at design time, like the one shown below:

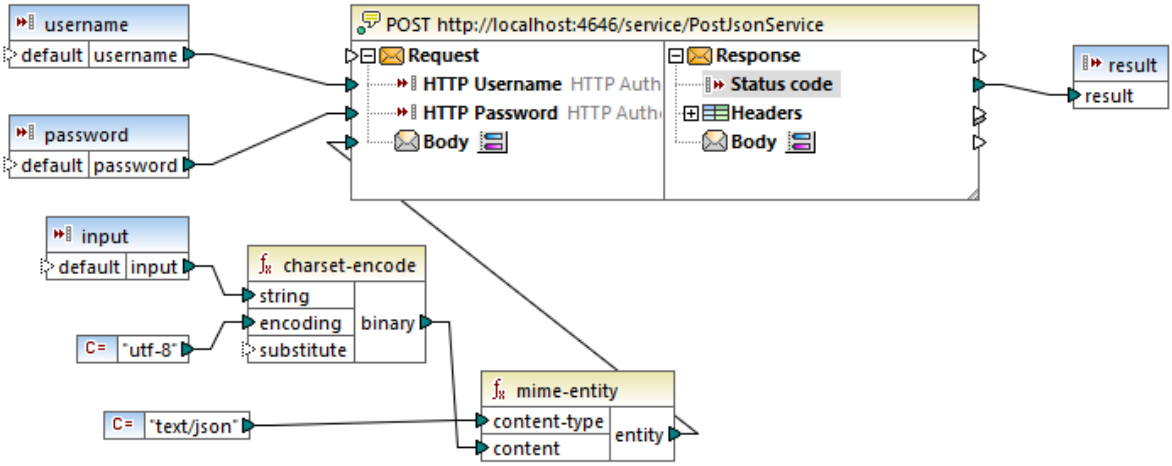


Note: The sample JSON data shown here is very short, for demo purposes. When MapForce Server runs the mapping, you can supply the JSON data as input parameter to the mapping from an actual JSON file.

9. Add the output of the mapping, by selecting the **Insert | Insert Output** menu command.



10. Drag the **charset-encode** and **mime-entity** functions from the Libraries window and make all the connections as shown below. You will also need to add two constants, by selecting the **Insert | Constant** menu command.



In the mapping above, the JSON input is provided to the mapping by means of a simple input component. The **charset-encode** and **mime-entity** functions are MapForce built-in functions that prepare the body of the HTTP request. The status code returned by the Web service is mapped to the result returned by the mapping.

> Preparing the body of the HTTP request in an unstructured manner as shown above is just one of the ways to send data in the POST request. For JSON and XML structures, you can enter the JSON or XML schema of the request in the "Web Service Call Settings" dialog box instead. In this case, the body of the Web service component provides mapping inputs (connectors) based on the JSON/XML structure of the request.

You can now execute the mapping with MapForce, by clicking the **Output** tab. If an error occurs, it is displayed in the Messages window. To debug, you may need to check the FlowForce Server log as well (assuming that the POST request reached the server). Otherwise, if execution is successful, the following happens:

1. The HTTP status code "200" is displayed in the **Output** pane.
2. On the server side, the submitted JSON data is written to a file and saved to the **C:\FlowForceExamples\PostJson** directory.

The exact behavior of the mapping in case of an error can be further configured from MapForce. Also, the mapping can be run with MapForce Server, or be deployed to FlowForce Server, and turned into a job or even

another Web service. For further information, refer to MapForce documentation https://www.altova.com/documentation.

15.10 Cache Job Results

This example shows you how to cache the result of a job (referred to as cache producer) and use it in another job (referred to as cache consumer). Both jobs will be exposed as Web services with the following behavior:

- When the cache producer Web service is invoked, it lists recursively the contents of the directory, creates or updates the cache, and then outputs the result in the browser;
- When the cache consumer Web service is invoked, it reads the cache created by the cache producer service and outputs the result in the browser.

Our goal is to compare the execution time of both jobs, and see that the second job executes significantly faster than the first job, since it consumes cached data.

Prerequisites

- Required licenses: FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port [62]
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container is accessible to any authenticated user).

Note: Although this example uses Windows paths and commands, you can still test it on other operating systems, if you change the paths and the commands accordingly.

Configuring the job

1. Click **Configuration**, and then navigate to the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
2. Click **Create**, and then select **Create Job**.
3. In the Job Name box, enter **CachedResult**.
4. Under "Execution Steps", add a new execution step with the following settings:

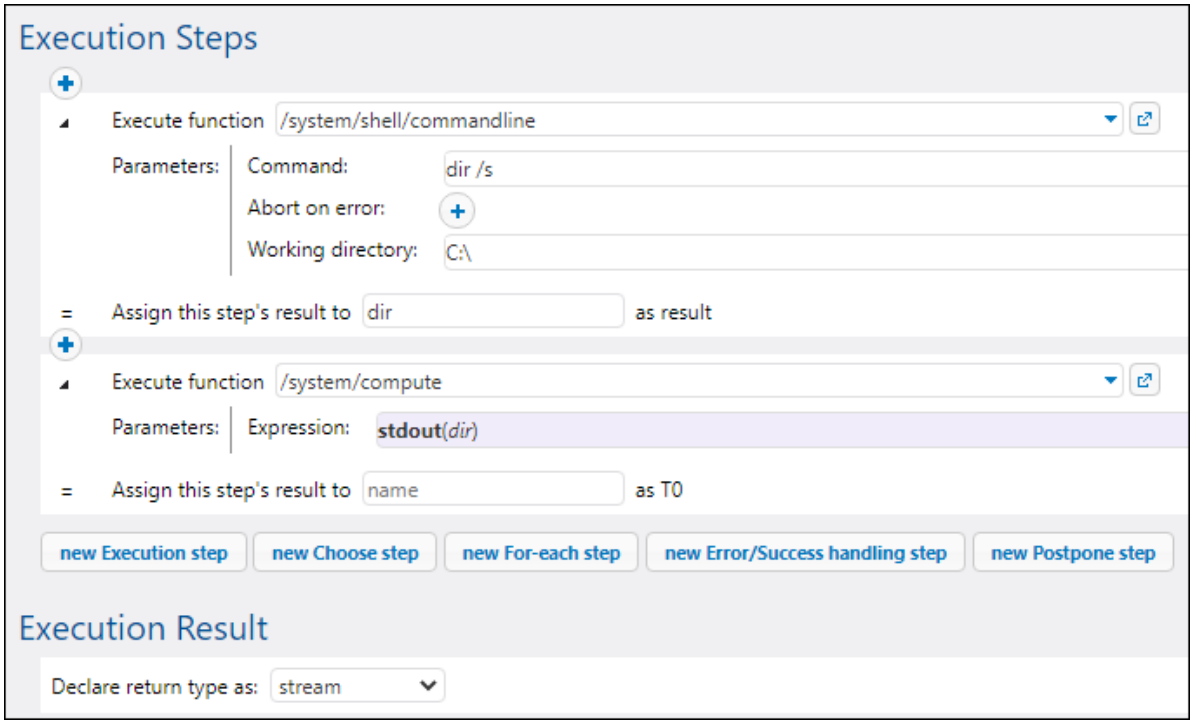
Execute function	Browse for the **`/system/shell/commandline`** function.
Command	Enter the following shell command: **`dir /s`** On Windows, this command lists *recursively* the contents of the working directory (see the next setting).
Working directory	Set the value to a directory on the machine where FlowForce Server runs, for example: **`C:\`** If you would like to use a different directory, choose one that is big enough so that it takes at least 20-30 seconds to list the directory contents recursively.

Assign this step's result to	We will need to refer to the value returned by the execution step in a subsequent step, so it must have a name. For the scope of this example, enter **dir** as value of this field.

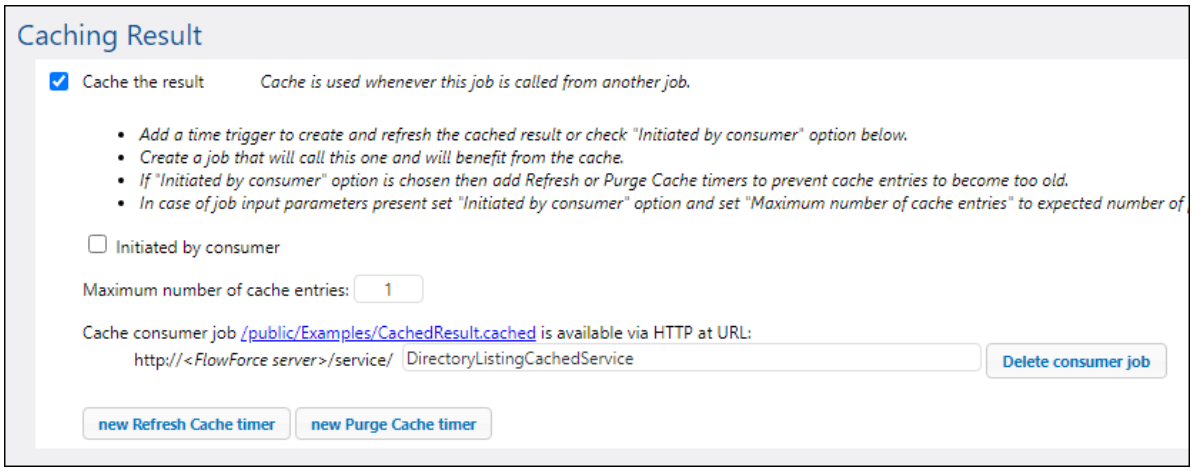
5. Under Execution Steps, add a new execution step with the following settings:

Execute function	Browse for the **`/system/compute`** function.
Expression	Enter the following FlowForce Server expression: **`stdout(dir)`** The **`stdout`** function converts the raw result returned by the previous execution step into a stream of data (see Step Result Functions 314).

6. Under "Execution Result", set the return type to **stream**. As you might have noticed, we set it to the same data type as returned by the last execution step of the job. The job should now looks as follows:



7. Under "Caching Result", select the **Cache the result** check box.
8. Select the **Auto-create a new cache consumer job** check box, and then enter **`DirectoryListingCachedService`** as the name of the Web service.



9. Under "Service", click to select the **Make this job available via HTTP** check box, and enter **`DirectoryListingService`** as name of the service.

10. Under "Credentials", select an existing credential record or specify a local credential, see Credentials[177].
11. Click **Save**.

Running the job

At this stage, you have completed the configuration of both the cache producer and the cache consumer jobs. To test the performance of the non-cached service (**`DirectoryListingService`**) in the browser, run the job using any of the following approaches:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/DirectoryListingService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page[62], change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page[57], you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding

user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Note that, because the job was configured to list the contents of the C:\ directory recursively, it might take up to several minutes to complete. Refer to the job log to see how long it took for the job to complete, see Viewing the Job Log 192.

To test the performance of the cache consumer service (**`DirectoryListingCachedService`**), enter http://127.0.0.1:4646/service/DirectoryListingCachedService (or the equivalent URL if your host name and port are configured differently) in the browser's address bar. Since this service consumes the cache rather than executing the directory listing, it is expected to take significantly less time to complete.

15.11 Create a Job from a StyleVision Transformation

This example shows you how to create a FlowForce Server job from a StyleVision transformation. The job will consist of three steps, namely:

1. The first step will execute the StyleVision transformation.
2. Because the transformation returns an array of multiple streams, the second step will access one of the several files created by the transformation, using a FlowForce Server expression.
3. The third step will copy the file to an archive folder.

Prerequisites

- Required licenses: StyleVision Enterprise or Professional edition, StyleVision Server, FlowForce Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- The job created in this example copies files from one directory to another. Therefore, on the operating system where FlowForce Server runs, ensure that both directories exist and that you have rights to create files in both directories. This example uses the following directories:

  - **C:\FlowForceExamples\GenerateHtml —** this is the job's working directory where all processing happens and relative paths are resolved.
  - **C:\FlowForceExamples\Archive —** the destination directory to which the HTML file produced by the job will be copied.

Demo files used

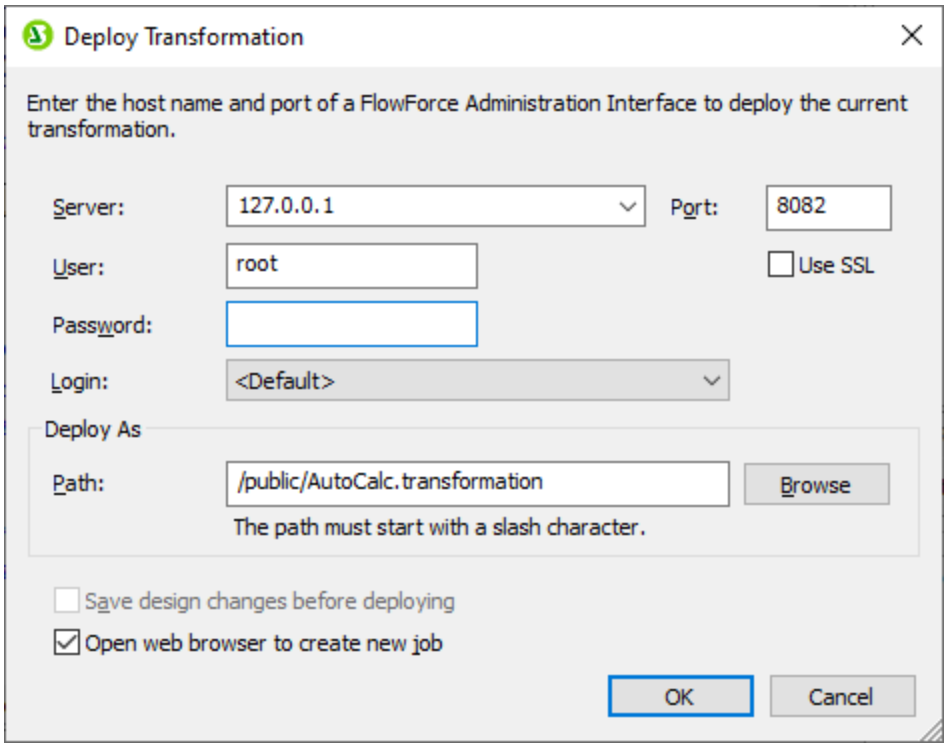
The StyleVision Power Stylesheet (.sps) file used in this example processes an XML file and produces output in multiple formats, including HTML. It is called **AutoCalc.sps**, and is available in the StyleVision "Examples" project, under **Examples > Basics > AutoCalc.sps**. To open the StyleVision examples project in StyleVision, click **Examples** on the **Project** menu.

Deploying the StyleVision transformation to FlowForce Server

First, let's deploy the demo .sps file from StyleVision to FlowForce Server. Deploying an .sps file means that StyleVision organizes the resources used by the transformation into an object and passes it through HTTP (or HTTPS if configured) to FlowForce Server. Once the transformation is deployed to FlowForce Server, you will create a server job from it.

To deploy the StyleVision transformation:

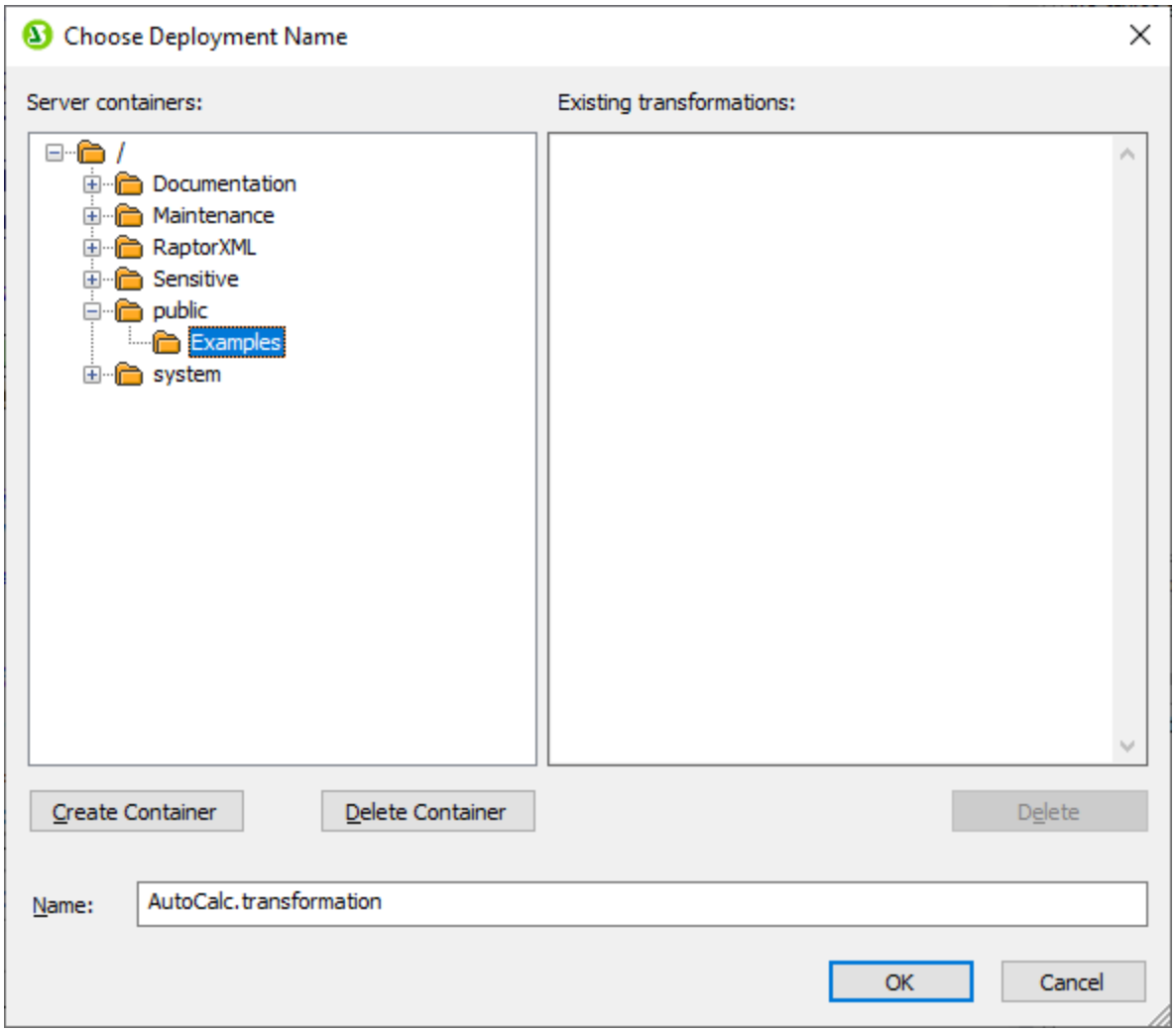
1. Open the **AutoCalc.sps** file in StyleVision.
2. On the **File** menu, click **Deploy to FlowForce...**. If this option is disabled, make sure the **Design** tab is currently selected. When prompted to save the transformation as PXF file, leave the default settings as is, and click OK.



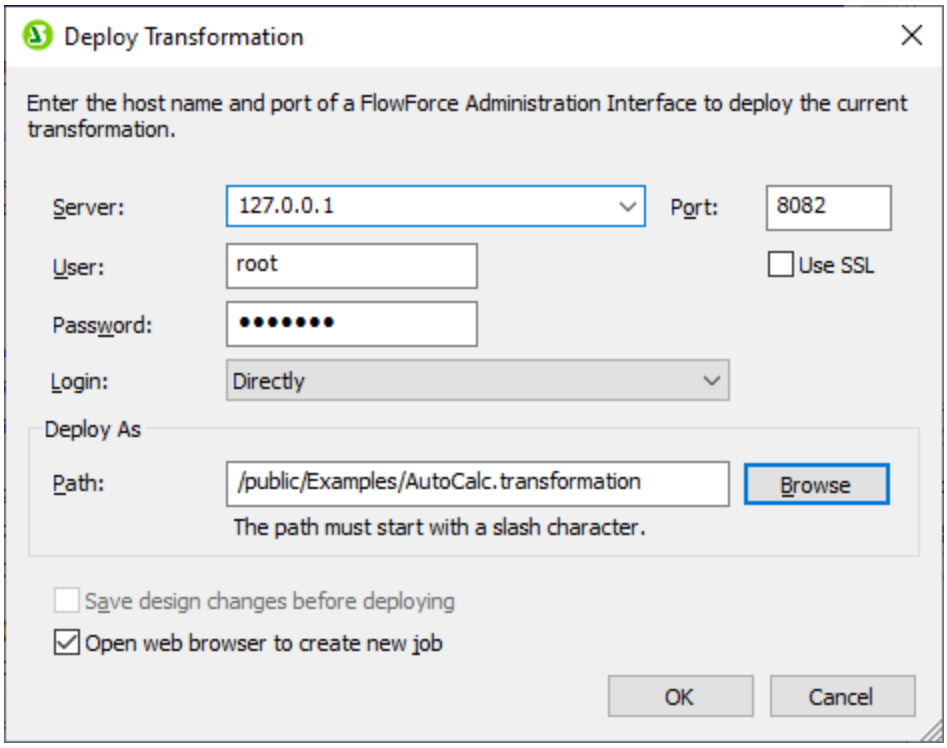
3. In the **Server** and **Port** text boxes, enter the server name and port of the Web administration interface (for example, `127.0.0.1` and `8082`, if the *FlowForce Web Server* service is listening on the same machine at the default port). Change these values if you have configured a different address and port, see Defining the Network Settings 62.
4. In the **User** and **Password** text boxes, enter your FlowForce Server user name and password.
5. Select either **Directly** from the **Login** drop-down list, or leave the **<Default>** option as is.

> If Directory Service integration is enabled, enter your domain user name and password, and then select your domain name from the **Login** drop-down list. For more information, see Changing the Directory Service Settings 92

6. The **Path** text box displays the default path where the transformation will be deployed. For consistency with other examples, click **Browse** and change the path to **/public/Examples/AutoCalc.transformation**. The **/public/Examples** container must already exist if you followed the previous examples; otherwise, you can create it by clicking **Create Container** in the dialog box below.



7. Click **OK**, and select the **Open web browser to create new job** check box on the "Deploy Transformation" dialog box.

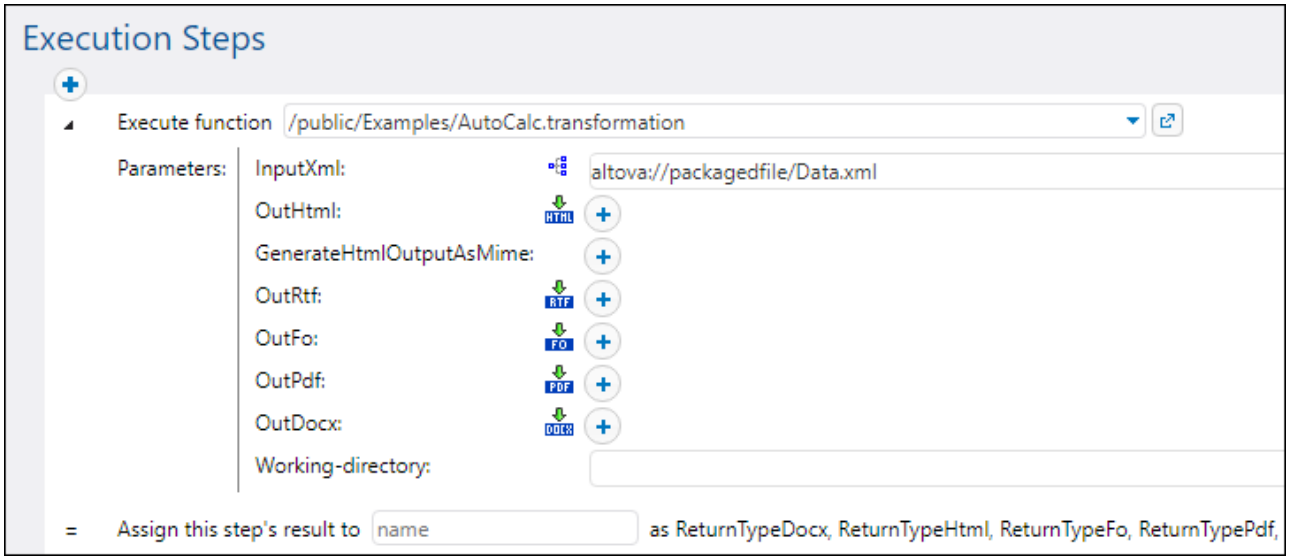


8. Click **OK** to deploy the transformation.

When deployment finishes, the FlowForce Server Administration Interface opens in your web browser, and a partially prefilled job page is displayed. The transformation function itself is saved at the container path specified earlier. This concludes the deployment part.

Creating the job

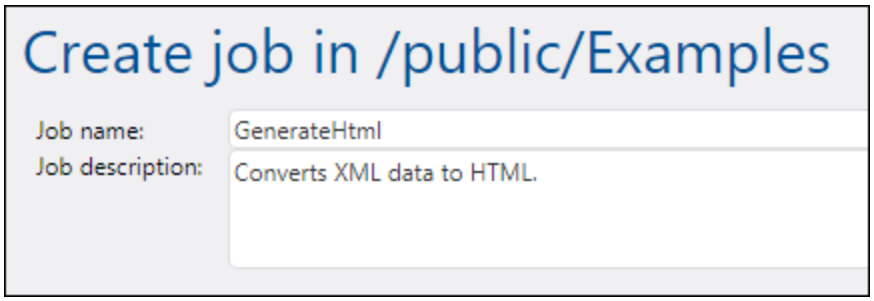
After you have deployed the .sps file to FlowForce Server as described above, the browser displays a partially filled job page. The first execution step is created automatically with some prefilled parameters.



You can also create the job by opening the function's page (**/public/Examples/AutoCalc.transformation**), and then clicking **Create job**.

To configure the job:

1. Change the default job name from "AutoCalc.transformaton.job" to something more descriptive, for example, "GenerateHtml". This is an optional step, but it may be necessary if the name is already used by some other job in the same container.



2. Fill in the first execution step created by default as follows:

Execute function	This field points to the StyleVision transformation function deployed earlier; leave it as is.
Parameters	The **InputXml** field contains an XML file that is pre-packaged into the job (**Data.xml**). For the scope of this example, you can leave this option as is. For information about changing input instances, see Running Mappings and Transformations as Jobs 410. To declare the **AutoCalc.html** as output file, click the  button next to **OutHtml**.

	The option **GenerateHtmlOutputAsMime** is not set in this example. This option is typically necessary to prepare the HTML body of an e-mail message sent with FlowForce Server. For more information, see the **send-mime** 304 function. The options **OutRtf**, **OutFo**, **OutPdf**, **OutDocx** declare transformation outputs in the respective formats (RTF, FO, PDF, Docx). These outputs are not used in the current example, so they can be left unchanged. In the **Working-directory** box, enter the path to a directory where FlowForce Server must save the job output. This example uses **C:\FlowForceExamples\GenerateHtml** as working directory.
Assign this step's result to	Enter **output**. This explicitly gives the name "output" to the result returned by the first execution step. We will need to refer to this result subsequently.

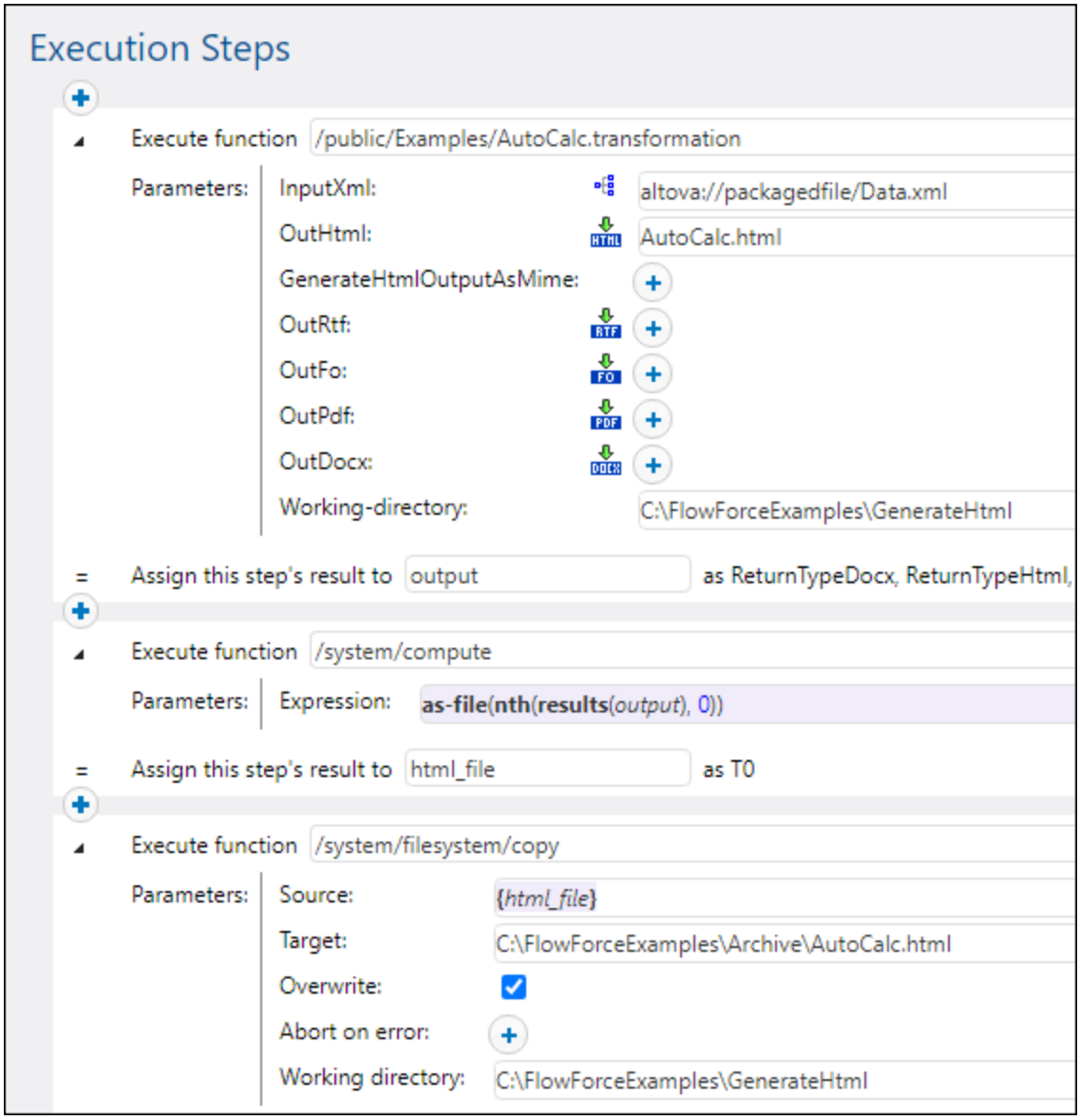
3. Click **new Execution step** and configure it as follows:

Execute function	Browse for the /system/compute 243 function.
Expression	Enter the following FlowForce Server expression: `as-file(nth(results(output), 0))` This expression instructs FlowForce Server to do the following: 1. Call the expression function results to get the array returned by **output** declared previously. 2. Pass this array to function **nth** to get the first item in the array. Since the array index is zero-based, we are using 0 as second argument of function **nth**. 3. Pass the value to the **as-file** function to declare it as a file.
Assign this step's result to	Enter **html_file**. This instructs FlowForce Server that the result returned by the step has the name **html_file**. We will need to refer to this result subsequently.

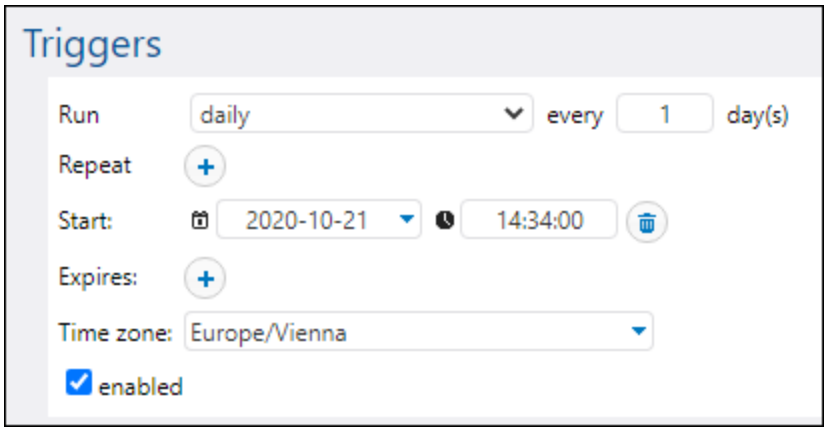
4. Click **new Execution step** and configure the step as follows:

Execute function	Browse for the /system/filesystem/copy 250 function.
Source	Click Set to, and then select **html_file**.
Target	**C:\FlowForceExamples\Archive\AutoCalc.html**
Overwrite	Select the **Overwrite** check box.
Working directory	**C:\FlowForceExamples\GenerateHtml**

At this stage, the "Execution Steps" section of the job page should look as follows:



5. Under "Triggers", click **new Timer**.
6. Next to "Run", set the timer to run **Daily** every **1** days. Next to "Start", select a date and time when the job must start, for example:



9. Under "Credentials", select an existing credential record or specify a local credential. For details, see Credentials [177].
10. Click **Save**.

Running the job

At the time and date specified in the trigger, FlowForce Server executes the StyleVision transformation job. If the job executes successfully, the **AutoCalc.html** file becomes available in the **C:\FlowForceExamples\Archive** directory. To see whether the job executed successfully, refer to the job log [192].

15.12 Validate a Document with RaptorXML

This example shows you how to create a job which validates an XML Schema file. This example shows probably the easiest way to validate a file, because it does not use conditional error handling and does not write the validation result to a custom log file or to the browser. The validation result will be available only in the FlowForce Server log. For a more complex validation job example, see Validate XML with Error Logging 570.

The validation job used in this example calls the **valany** function of RaptorXML Server. The **valany** function validates a document based on its type. It takes the file to validate as the only mandatory parameter, and it can be used to validate XML files, XML schemas, DTD schemas, and other file types. For a list of RaptorXML functions, see the RaptorXML documentation (https://www.altova.com/documentation).

Prerequisites

- Required licenses: FlowForce Server, RaptorXML (or RaptorXML+XBRL) Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- You have a FlowForce Server user account with permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).

Demo files used

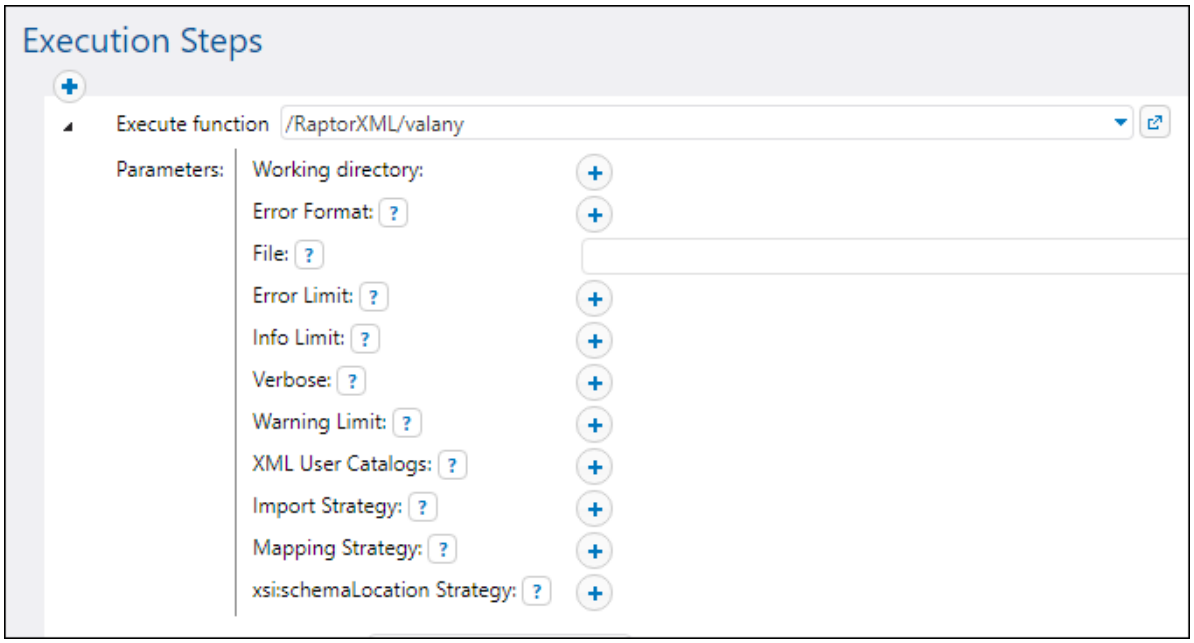
This example job validates the **address.xsd** file available in the RaptorXML Server installation folder, at the following path: **C:\Program Files\Altova\RaptorXMLServer2023\examples\address.xsd**.

On a 64-bit Windows running 32-bit RaptorXML Server, the path is **C:\Program Files (x86)\Altova\RaptorXMLServer2023\examples\address.xsd**, unless you installed RaptorXML Server in a different folder.

You can use any other XML schema file as well.

Creating the job

1. Log in to the FlowForce Server Web administration interface and open the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
2. Click **Create Job**. Next, enter a name and, optionally, a description for the job you are creating. This example uses "ValidateSchema" as job name.
3. Click **new Execution step**.
4. Next to "Execute function", browse for the **/RaptorXML/valany** function. Note that the mandatory parameter **File** is shown as an expanded field.



Note: The `valany` function exists directly under the "RaptorXML" container and also in any container that corresponds to a specific RaptorXML release, for example, "2023". For information about differences between the two, see Generic versus release-specific RaptorXML functions 446.

5. In the **File** text box, enter the path to the schema file that you want to validate, for example, **C:\Program Files\Altova\RaptorXMLServer2023\examples\address.xsd**.
6. Under "Triggers", click **new Timer** and create a trigger that will run the job at a specific time in future. For details, see Timer Triggers 167.
7. Under "Credentials", select an existing credential record or specify a local credential. For details, see Credentials 177.
8. Click **Save**.

Running the job

The job will run at the date and time specified in the trigger. To see whether the job executed successfully, refer to the job log 192. Specifically, in the Instance Log 194 page, an entry like the one below indicates successful validation:

```
file:///C:/Program%20Files/Altova/RaptorXMLServer2021/examples/address.xsd: runtime="0ms"
result="OK" cmd="valxsd"
```

If the file did not validate, the job execution is considered failed (since at least one of the steps has failed), so an error is reported in the log. In this case, the logged entry displays `result="Fail"` along with details about the validation error.

15.13 Validate XML with Error Logging

This example shows you how to create a job which validates an XML file against a schema. If the job fails due to any reason, the error details will be written to a log file. For validation, we will use the **`valxml-withxsd`** function of RaptorXML Server running under FlowForce Server management. Note that, for the error logging part, the technique illustrated in this example is not dependent on RaptorXML Server and can be applied to other job types.

Note: The RaptorXML Server functions become available in FlowForce Server after RaptorXML Server is installed.

In this example, the job will be defined as a Web service, so that you can trigger it on demand, by accessing a URL from the browser. You can also add to the job a timer (or file system) trigger, similar to how this is done in other examples. You could even add to the same job a combination of a trigger and a Web service. This way, the job will run not only as defined by the trigger rules, but also on demand, when the Web service is called.

Prerequisites

- Required licenses: FlowForce Server, RaptorXML (or RaptorXML+XBRL) Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- Your FlowForce Server user account has permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- The job created in this example generates a log file every time when it runs. Therefore, on the operating system where FlowForce Server runs, you must have rights to create files in some directory (this example uses the **C:\FlowForceExamples\ValidateXml** directory).

Demo files used

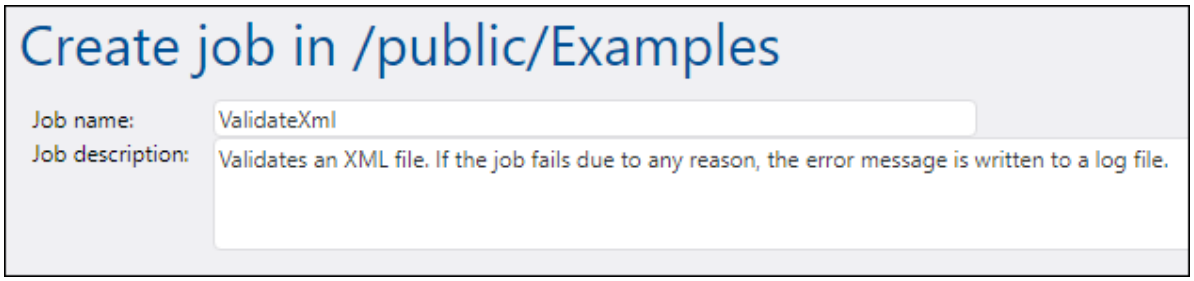
The XML file validated in this example is available in the RaptorXML Server installation folder, at the following path: **C:\Program Files\Altova\RaptorXMLServer2023\examples\NanonullOrg.xml**.

On a 64-bit Windows running 32-bit RaptorXML Server, the path is **C:\Program Files (x86)\Altova\RaptorXMLServer2023\examples\NanonullOrg.xml**, unless you installed RaptorXML Server in a different folder.

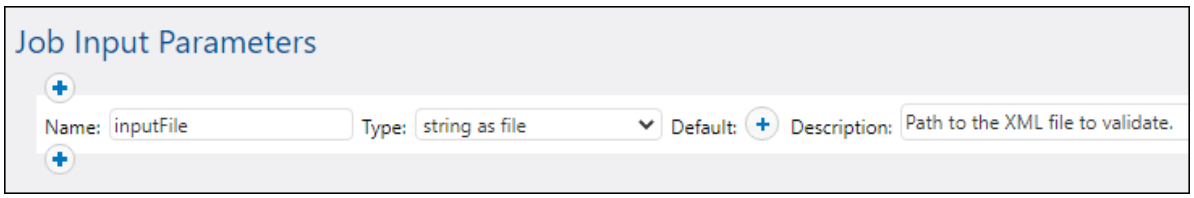
You could also use any other XML file for validation.

Creating the job

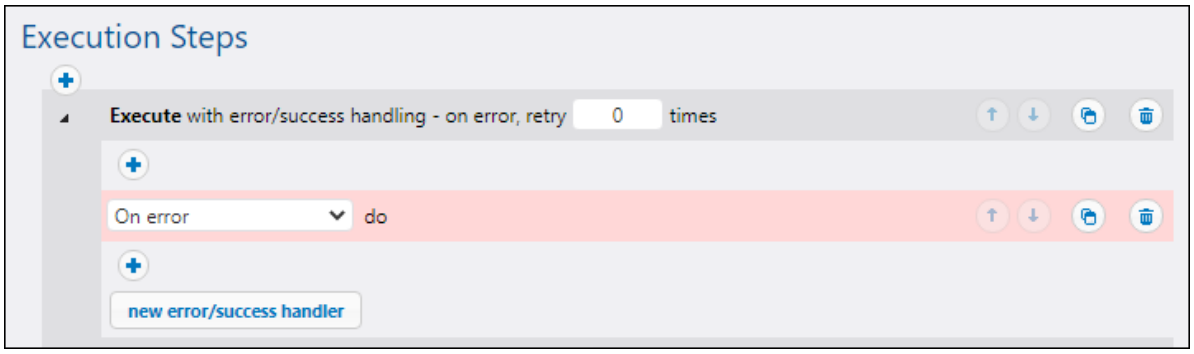
1. Log in to the FlowForce Server Web administration interface and open the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
2. Click **Create Job**. Next, enter a name and, optionally, a description for the job you are creating. This example uses "ValidateXml" as job name.



3. Under "Job Input Parameters", click the button and create a new parameter of type "string as file", for example:



4. Under "Execution Steps", click the button, and then select **new error/success handling step**.



5. Under "Execute with error/success handling", click the button, and choose to add a new execution step, with the following settings:

Execute function	Browse for the `/RaptorXML/valxml-withxsd` function.
Parameters	Next to the **XML File** parameter, click Set to and select the **inputFile** job input parameter declared earlier.

6. Under the "On error" condition, click the button and choose to add a new execution step, with the following settings:

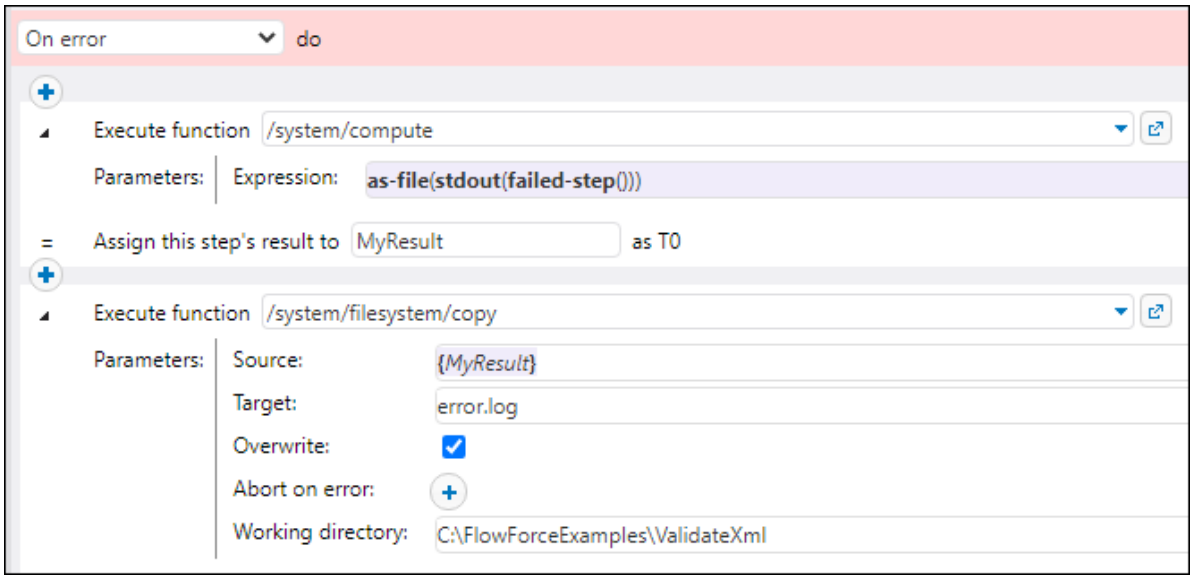
Execute function	Browse for the `/system/compute` function.
Parameters	Set the value of **Expression** to:

	`as-file(stdout(failed-step()))` The parts between curly braces are two FlowForce expressions. This expression gets the output, converts it to a stream and then writes it to a file on the disk: • The **failed-step** function returns the **result** of the failing step. This is an abstract FlowForce type that, in order to become more useful, must be supplied as argument to the **exitcode**, **stderr** , or **error-message** functions, see below. • The **stdout** function gets the standard output from the **result**, as a stream, assuming that there is standard output. • The **as-file** function creates a file from the stream. The path will be specified in a subsequent step.
Assign this step's result to	Enter a value which will uniquely identify the result of this job, for example, **MyResult**. By doing this, you are declaring this value as a variable, so that you can use it in a subsequent step.

7. Click the  button to add a new execution step after the previous one, with the following settings:

Execute function	Browse for the **/system/filesystem/copy** function.
Parameters	Next to the **Source** parameter, click  and select the **MyResult** variable declared earlier. Next to the **Target** parameter, type the path where the log will be saved (in this example, the path is **C:\FlowForceExamples\ValidateXml\error.log**). Select the check box next to the **Overwrite** parameter. The log file is generated each time the job runs, so this ensures that the job does not fail when the log file already exists. Set the **Working Directory** parameter to **C:\FlowForceExamples\ValidateXml**.

The "On Error" branch of the job should now look as follows:



8. Under "Service", select the **Make this job available via HTTP** check box, and enter **ValidateXmlService** as name of the service.
9. Under "Credentials", select an existing credential record or specify a local credential. For details, see Credentials 177.
10. Click **Save**.

Running the job

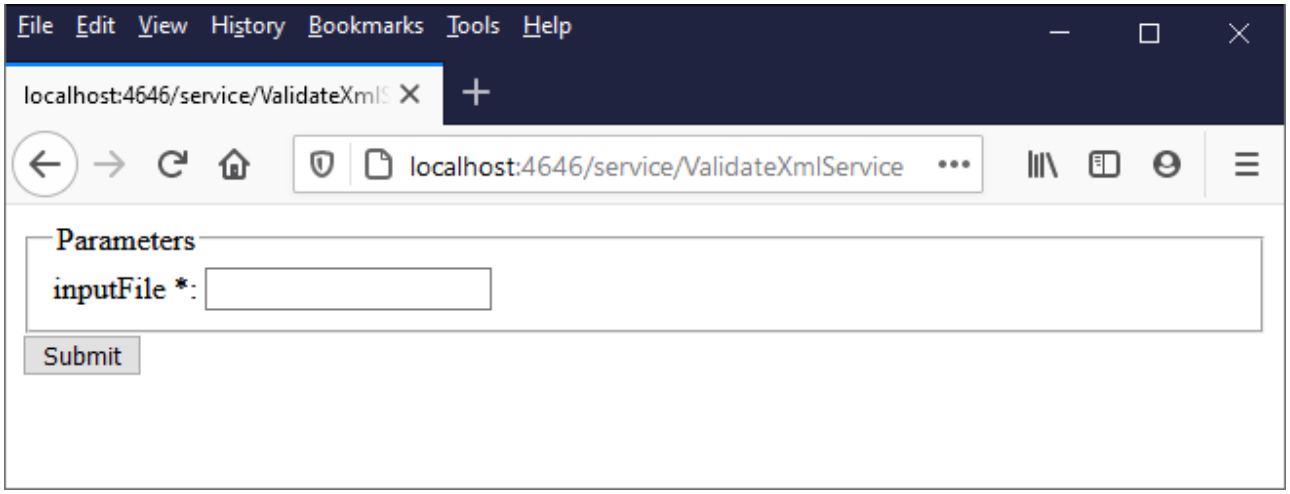
To run the job, do one of the following:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/ValidateXmlService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page 62, change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page 57, you can execute the web service call directly from the job configuration page, by clicking the ▶ button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

Since this job was configured to expect a parameter as input, the browser displays a form where you can enter the path to the XML file that is to be validated.



Enter an XML file path in the text box (for example, **C:\Program Files\Altova\RaptorXMLServer2023\examples\NanonullOrg.xml**), and click **Submit**.

If the job executes successfully (that is, if it returns the exit code **0**), the browser displays the standard output of the job, for example:

```
file:///C:/Program%20Files/Altova/RaptorXMLServer/examples/NanonullOrg.xml: runtime="16ms"
result="OK"
```

If the job returns an exit code other than **0** (for example, due to an incorrect path, validation errors, and so on), the browser displays a "Service execution failed" message and the output is written to the **C:\FlowForceExamples\ValidateXml\error.log** file. In the event that the log file was not generated, check the job log 192 to identify the error. It may be the case, for example, that the **`/system/filesystem/copy`** function has failed because you have no permission to write to the target path.

15.14 Run XSLT with RaptorXML

This example shows you how to run an XSLT transformation with RaptorXML Server (or RaptorXML+XBRL Server) running under FlowForce Server management. The job will call the **xslt** function of RaptorXML Server. When you configure the job from the FlowForce Server configuration page, there are two ways to supply the parameters to the **xslt** function:

1. By typing key-value pairs (parameter name and value) in text boxes.
2. By entering a FlowForce Server expression.

Both ways are presented in more detail below.

Prerequisites

- Required licenses: FlowForce Server, RaptorXML (or RaptorXML+XBRL) Server
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port [62]
- Your FlowForce Server user account has permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- The job created in this example runs an XSLT stylesheet that processes an input XML file. Both files must exist in some directory on the operation system where FlowForce Server runs, and you must have rights to read and write files in this directory. This example uses the **C:\FlowForceExamples\RunXslt** directory.

Demo files

The job illustrated below will run an XSLT stylesheet called **transformation.xslt** which takes as input a file called **books.xml**, and two required parameters, "year" and "genre". The exact content of the files is shown in the code listings below. To use these files in the job, save both code listings with the indicated file names to the **C:\FlowForceExamples\RunXslt** directory.

The XSLT stylesheet looks as follows:

```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="2.0" xmlns:xsl="http://www.w3.org/1999/XSL/Transform"
xmlns:xs="http://www.w3.org/2001/XMLSchema" xmlns:fn="http://www.w3.org/2005/xpath-
functions" exclude-result-prefixes="xs fn">
   <xsl:output method="xml" encoding="UTF-8" byte-order-mark="no" indent="yes"/>
   <xsl:param name="year" as="xs:string" required="yes"/>
   <xsl:param name="genre" as="xs:string" required="yes"/>
   <xsl:template match="/">
      <library>
         <xsl:attribute name="xsi:noNamespaceSchemaLocation"
namespace="http://www.w3.org/2001/XMLSchema-instance" select="'library.xsd'"/>
         <last_updated>
            <xsl:sequence select="xs:string(fn:current-dateTime())"/>
         </last_updated>
         <xsl:for-each select="(./books/book)[(fn:string(year) &gt; $year)]">
            <publication>
               <xsl:for-each select="@id">
```

```
                <id>
                   <xsl:sequence select="fn:string(.)"/>
                </id>
             </xsl:for-each>
             <author>
                <xsl:sequence select="fn:string(author)"/>
             </author>
             <title>
                <xsl:sequence select="fn:string(title)"/>
             </title>
             <genre>
                <xsl:sequence select="$genre"/>
             </genre>
             <publish_year>
                <xsl:sequence select="xs:string(xs:integer(fn:string(year)))"/>
             </publish_year>
          </publication>
       </xsl:for-each>
    </library>
 </xsl:template>
</xsl:stylesheet>
```

transformation.xslt

The input XML file looks as follows:

```
<?xml version="1.0" encoding="UTF-8"?>
<books xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation="books.xsd">
   <book id="1">
      <author>Mark Twain</author>
      <title>The Adventures of Tom Sawyer</title>
      <category>Fiction</category>
      <year>1876</year>
   </book>
   <book id="2">
      <author>Franz Kafka</author>
      <title>The Metamorphosis</title>
      <category>Fiction</category>
      <year>1912</year>
   </book>
   <book id="3">
      <author>Herman Melville</author>
      <title>Moby Dick</title>
      <category>Fiction</category>
      <year>1851</year>
   </book>
   <book id="4">
      <author>Miguel de Cervantes</author>
      <title>Don Quixote</title>
      <category>Fiction</category>
```

```
      <year>1605</year>
   </book>
</books>
```

books.xml

Creating the job

You can create a FlowForce Server jobs to run such an XSLT transformation as follows:

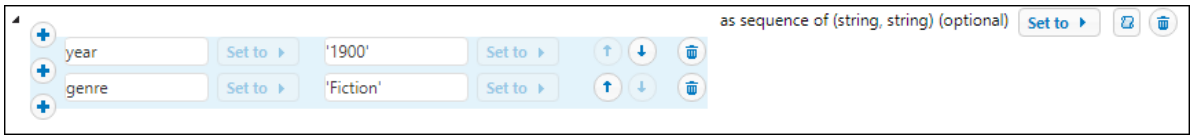
1. Log in to the FlowForce Server Web administration interface and open the **/public/Examples** container. The **public/Examples** container should already exist if you followed the previous examples; otherwise, create it using the **Create | Create Container** command.
2. Click **Create Job**. Next, enter a name and, optionally, a description for the job you are creating. This example uses "RunXslt" as job name.
3. Click **new Execution step**.
4. Next to "Execute function", browse for the **`/RaptorXML/xslt`** function.

Note: The **`xslt`** function exists directly under the "RaptorXML" container and also in any container that corresponds to a specific RaptorXML release, for example, "2023". For information about differences between the two, see Generic versus release-specific RaptorXML functions 446.

5. Set the **Working directory** parameter to **C:\FlowForceExamples\RunXslt**.
6. Set the **XSLT File** parameter to **transformation.xslt**. This file must exist in the working directory.
7. Set the **XSLT Input** parameter to **books.xml**. This file must also exist in the working directory.
8. Set the **Parameters** parameter as follows:

   a. Click the  button next to **Parameters**. This expands a sub-section within the page, where you can add each parameter name and value individually.

   b. Click the  button for each new parameter that you need to add. To run the XSLT in this example, you will need to enter the parameters as follows:



The XSLT parameters are supplied to the job as key-value pairs. Notice the parameter name and value are entered in separate boxes. Also, the parameter value is enclosed within quotes.

9. Under "Service", select the **Make this job available via HTTP** check box, and enter **RunXsltService** as name of the service.
10. Under "Credentials", select an existing credential record or specify a local credential. For details, see Credentials [177].
11. Click **Save**.

This concludes the job configuration part.

Supplying XSLT parameters as expression

In the job configuration above, you have supplied the parameter to the `xslt` function using text boxes. Note that there is a second way to do this, by entering a FlowForce Server expression in the **Parameters** text box, for example:

To use this second approach, click Set to next to **Parameters**, and then click **<Expression>**. Make sure that you type the expression very carefully in order to avoid parsing errors. The expression calls the list [340] expression function and builds a list of two key-value pairs. In each key-value pair, the key is the parameter name and the value is the parameter value. Importantly, the parameter values are again enclosed within single quotes.

To switch back to the text box layout, click Set to next to **Parameters**, and then click **<Value>**.

Running the job

To run the job, do one of the following:

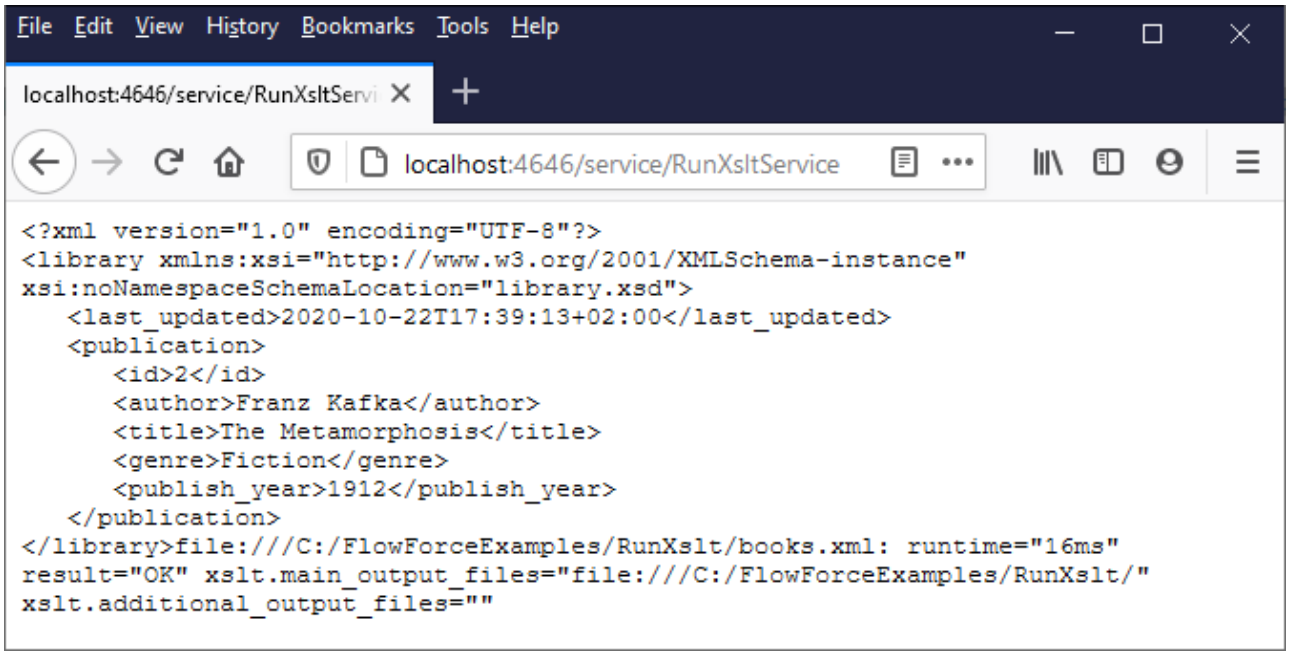
- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/RunXsltService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page [62], change the address accordingly.

- If you set the optional **Host name** field of FlowForce Server from the Setup Page[57], you can execute the web service call directly from the job configuration page, by clicking the button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work[126].

If the job executes successfully, the browser displays the output of the job, for example:



If the job fails, the browser displays a "Service execution failed" message. In this case, check the FlowForce Server job log[192] to identify the error.

15.15 Generate PDFs from XML Files

This example illustrates how to create a FlowForce Server job which takes as input multiple XML files and returns as output multiple PDF files. The FlowForce Server job will invoke both MapForce Server (to generate the XML output from multiple source XML files) and StyleVision Server (to convert the XML output to PDF).

This example requires a basic understanding of how MapForce mappings and StyleVision transformations work. If you are completely new to StyleVision and MapForce, it is recommended to read first the "Tutorials" chapters of MapForce and StyleVision documentation, respectively:

- Quick Start Tutorial (MapForce)
- Quick Start Tutorial (StyleVision)

Prerequisites

- Required licenses:
  - **MapForce Enterprise** or **Professional** edition. This tool enables you to design a mapping transformation (.mfd file) that converts (in this example) XML files from one schema to another.
  - **MapForce Server** or **MapForce Server Advanced Edition**. This tool enables you to run the mapping on a server, as a job.
  - **StyleVision Enterprise** or **Professional** edition. This tool enables you to design a stylesheet (.sps file) that converts an input XML file to a PDF file.
  - **StyleVision Server**. This tool enables you to run the transformation on a server, as a job.
  - **FlowForce Server**. This tool provides the means to run the transformations above as a scheduled or on demand job, change inputs if necessary, and monitor execution.
- The *FlowForce Web Server* and *FlowForce Server* services must be listening at the configured network address and port 62
- Your FlowForce Server user account has permissions to one of the containers (by default, the **/public** container used in this example is accessible to any authenticated user).
- The job created in this example generates multiple files on the disk. Therefore, on the operating system where FlowForce Server runs, you must have rights to create files in some directory. This example uses the directory **C:\FlowForceExamples\GeneratePdfs**.

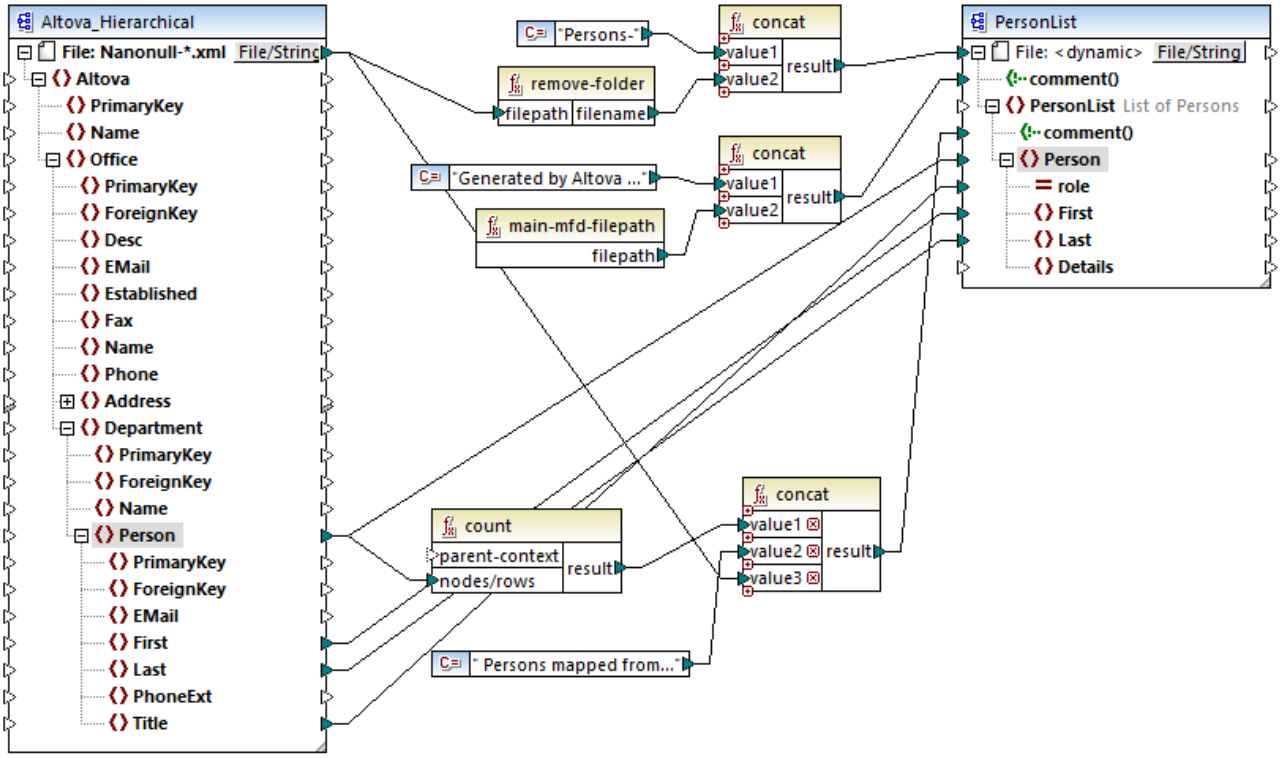
Demo files used

This example makes use of the following sample files, available at the following path: **<Documents>\Altova\MapForce2023\MapForceExamples**.

- **MultipleInputToMultipleOutputFiles.mfd** (the MapForce mapping file)
- **PersonListWithGrouping.sps** (the StyleVision transformation file)
- **Nanonull-Branch.xml**, **Nanonull-HQ.xml** (the input XML files)

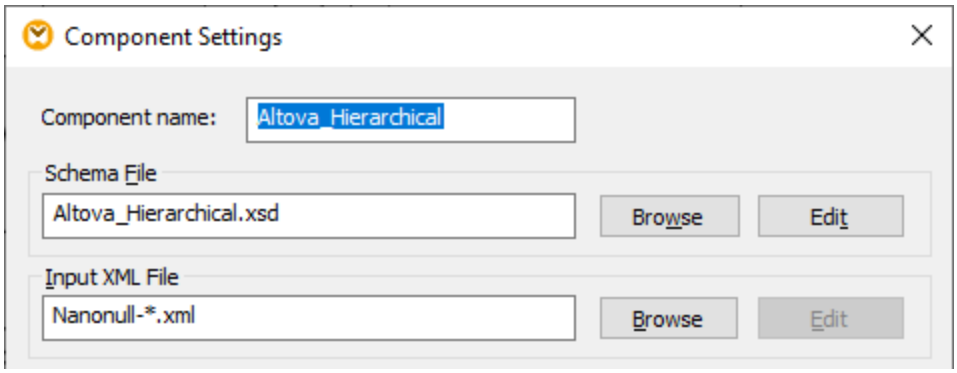
What the MapForce mapping does

As illustrated below, the mapping consists of a source component (**Altova_Hierarchical**), a target one (**PersonList**), and various intermediary MapForce built-in functions used to build miscellaneous strings to be written to the output.



MultipleInputToMultipleOutputFiles.mfd

The mapping takes as input any XML file that begins with "Nanonull-", from the directory **<Documents>\Altova\MapForce2023\MapForceExamples** . This is defined in the source MapForce component settings (in MapForce, right-click the header of the **Altova_Hierarchical** component illustrated below, and select **Properties** from the context menu). Notice that "Input File" is set to **Nanonull-*.xml**, where the asterisk is a wildcard. Literally, the input is any file which begins with "Nanonull-" and has the .xml extension.



The target component, **PersonList**, is configured to generate file names dynamically based on the file name of the source XML file. This is defined by right-clicking the **File/String** button at the top of the component, and then selecting **Use Dynamic File Names Supplied by Mapping** menu option. The connection to the "File <dynamic>" node means that a new file will be created for every value in the source. The `remove-folder`

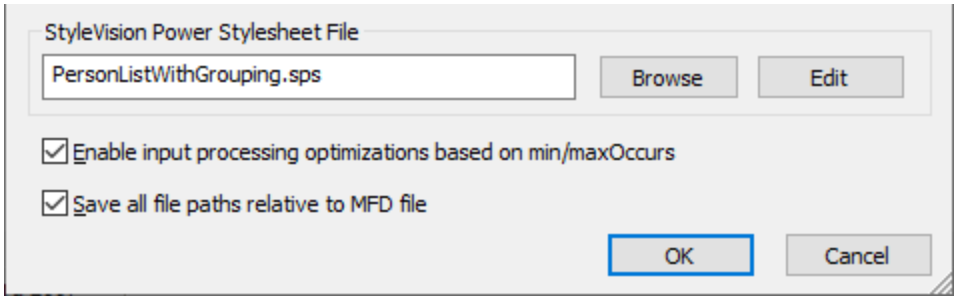
function is meant to get only the file name (without the folder) from the source path. This is then passed as value to the top **concat** function, which builds a string like *Persons-<Source filename>*.

The second **concat** function builds a string like *Generated by Altova...* followed by the complete path to the mapping file. The result is written as a comment in the target XML file.

The third **concat** function uses the output of the **count** function to build a string that indicates how many person records have been mapped from the source. Again, the result is written as a comment in the target XML file.

Finally, the connection to the target **Person** node copies people data from the source to the target. An individual connection exists for each child element of **Person** that must be mapped.

In addition to this, the target component is configured to convert the generated output to PDF, for each XML generated file. Right-click the header of the target component, select **Properties**, and notice that the **StyleVision Power StyleSheet file** text box specifies a relative path to a StyleVision .sps stylesheet. The latter performs the actual conversion of XML to PDF (further discussed below).

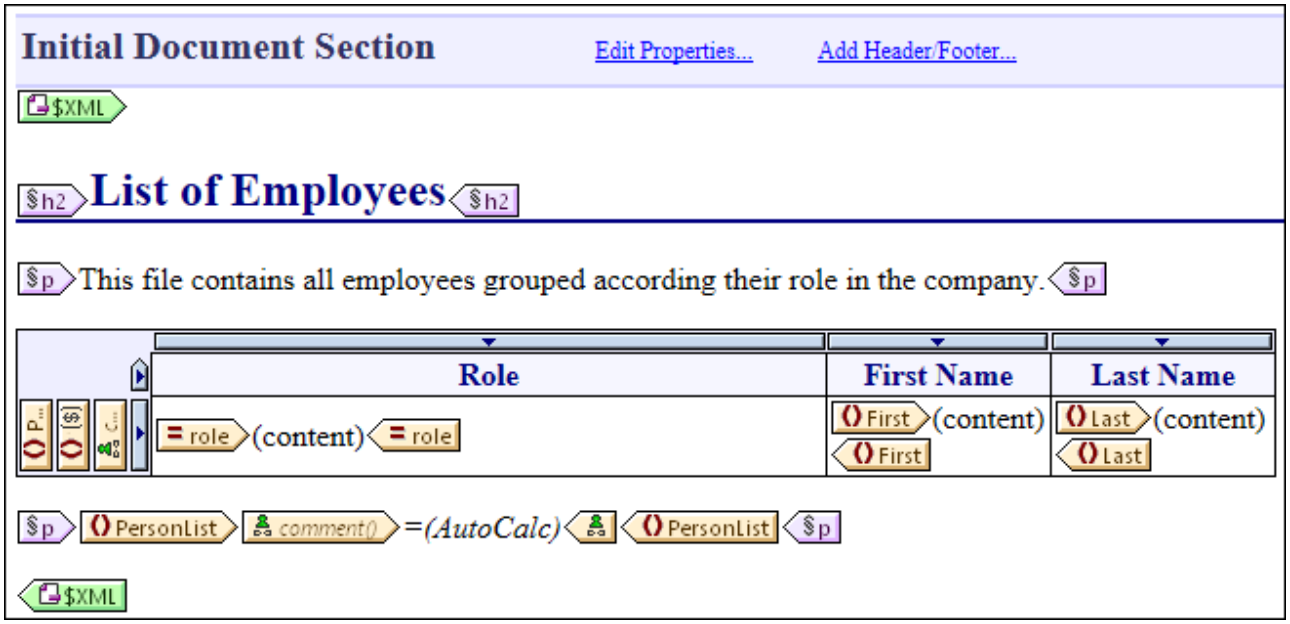


To preview the output of this mapping directly in MapForce, click the **Output** tab available under the mapping pane. To preview the PDF result of the StyleVision transformation, click the **PDF** tab. You will notice that multiple XML's (or PDFs, respectively) are generated in the Output pane, for example:

At this stage, it is recommended to save one of the two output XML files to the disk (since, by default, MapForce generates temporary files). The file will act as a sample (working XML) if you would like to open and test the StyleVision power stylesheet in StyleVision (see next section). To save an output file, first click the **Output** tab, and then, on the **Output** menu, click **Save Output File**.

What the StyleVision transformation does

Run StyleVision and open the **PersonListWithGrouping.sps** transformation file. Recall that this file is in the same directory as the MapForce mapping discussed above, and it is referenced by the target MapForce component.

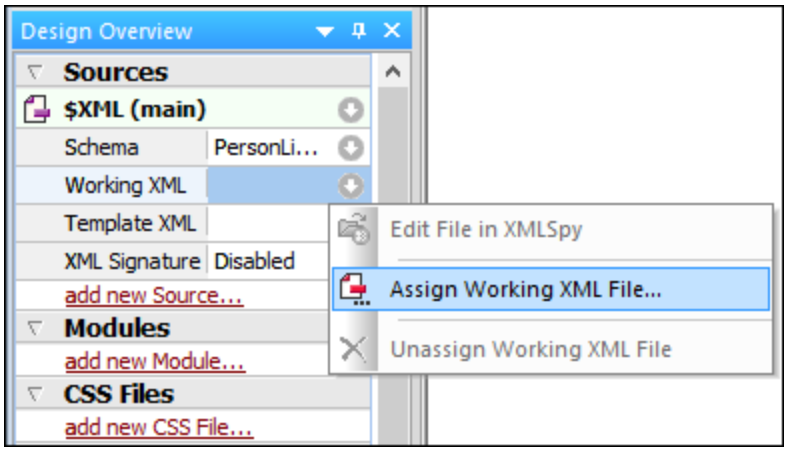


PersonListWithGrouping.sps

The StyleVision .sps stylesheet illustrated above uses a single XML as source and creates a PDF document from it. The PDF document consists of a heading ("h2"), an introductory paragraph, a table populated dynamically, and an ending paragraph. The heading and the introductory paragraph contain static text, while the table and the ending paragraph are populated from the nodes of the source XML file, as indicated by the wrapping tags.

To preview this transformation directly in StyleVision, follow the steps below:

1. In the **Design Overview** pane, next to **Working XML**, click .



2. Select **Assign Working XML File** and browse for the XML output file saved previously from MapForce (see previous section).
3. Click the **PDF** tab.

Importantly, the .sps stylesheet is agnostic with the respect to the actual name or origin of the source XML file; it simply processes the XML file provided as input (as long as it conforms to the specified XML schema), and creates a PDF out of it. In order to automate this stylesheet so that it generates multiple PDF files, it will need to be deployed to FlowForce Server, as shown further below.

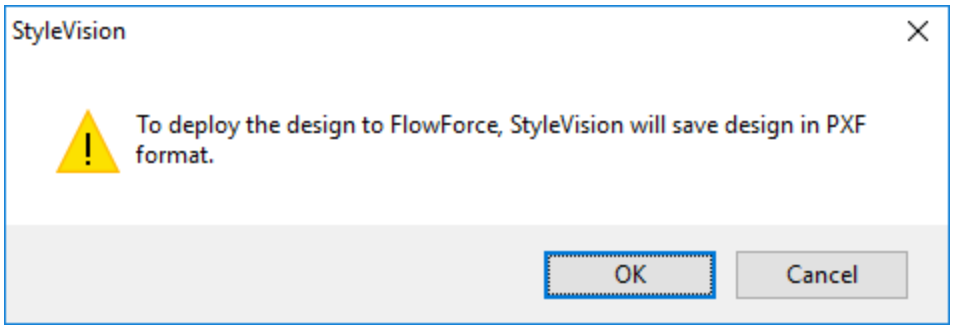
Deploy the files to FlowForce Server

So far, you have become familiar with the purpose of both the MapForce mapping and the StyleVision transformation used in this example. For more information about designing MapForce mappings and StyleVision stylesheets, refer to the documentation of these products (https://www.altova.com/documentation.html).

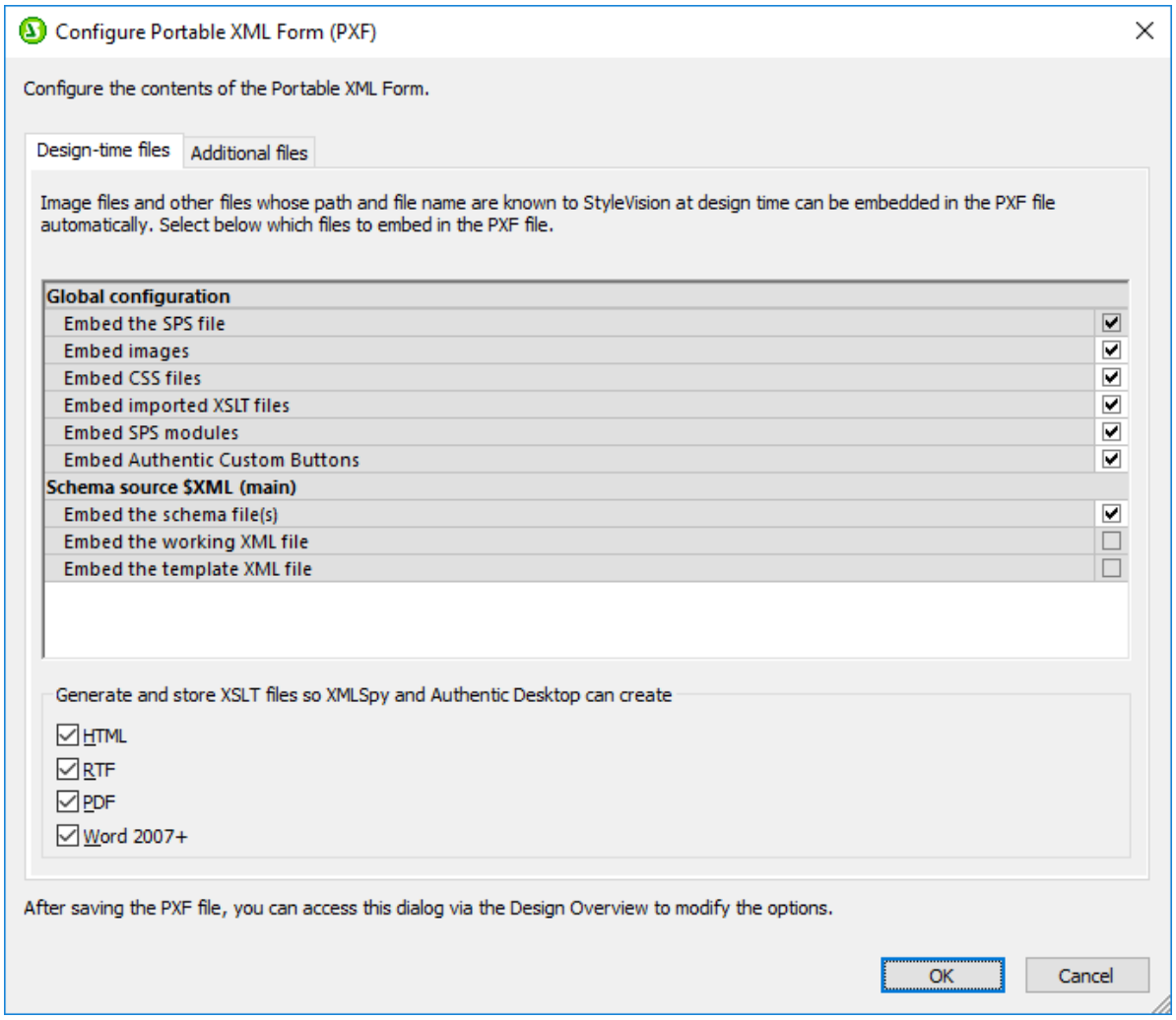
To make automation possible, both files must now be deployed to FlowForce Server. As specified in the "Prerequisites" section above, FlowForce Server must be licensed and running, and both MapForce Server and StyleVision Server must be licensed and running under FlowForce Server management. On Windows, you can use the **verifylicense** 398 command of each server product to check the status of its license. On other operating systems, the job execution will fail with an error message if the license is not found or valid.

To deploy the StyleVision stylesheet to FlowForce Server:

1. On the **File** menu, click **Deploy to FlowForce**. (If this command is grayed out, switch to the **Design** tab first.)
2. When prompted that the design file will be saved as PXF (Portable XML Form) format, click OK.



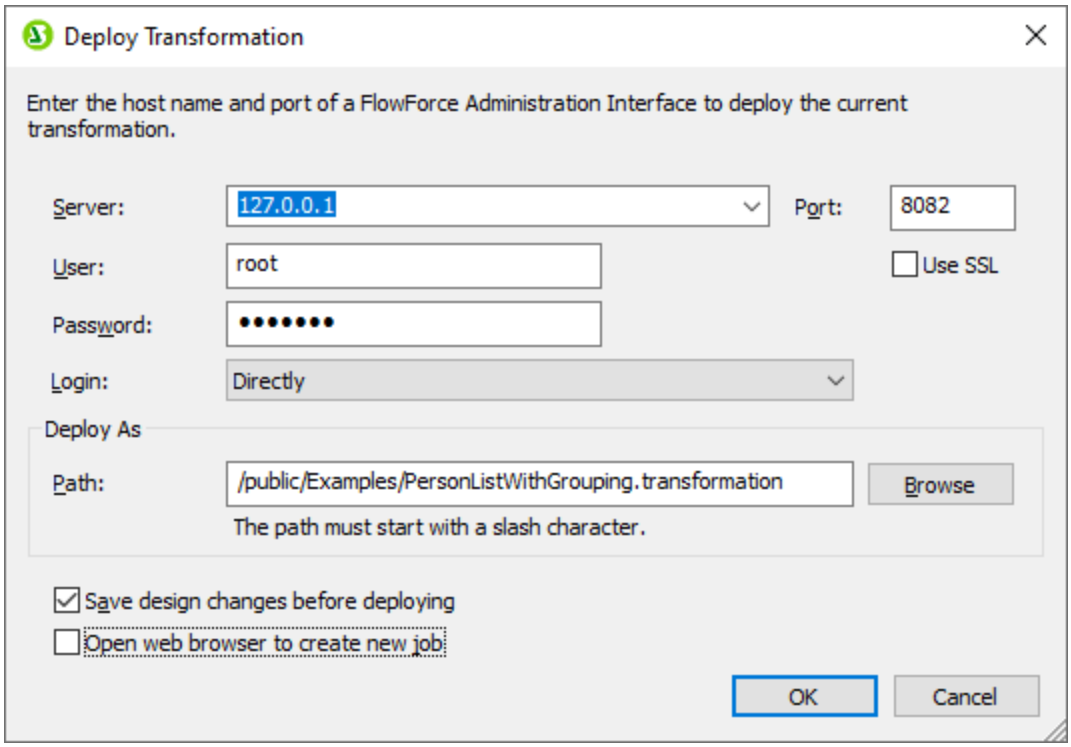
3. When prompted to select the desired files to be included in the deployed package, leave the default settings as is. Although only PDF is generated in this example, including other outputs will save you time later if you change your mind and want to generate additional formats like HTML and RTF.



4. When prompted, fill in the connection details to FlowForce Web Server. For simplicity, in the image below, the transformation is deployed to the local machine on port 8082, through plain HTTP. It is also possible to specify a remote address and deploy the files through an SSL-encrypted connection, provided that FlowForce Web Server has been configured to accept such connections, see Defining the Network Settings 62. The user and password values are illustrated below for the root FlowForce

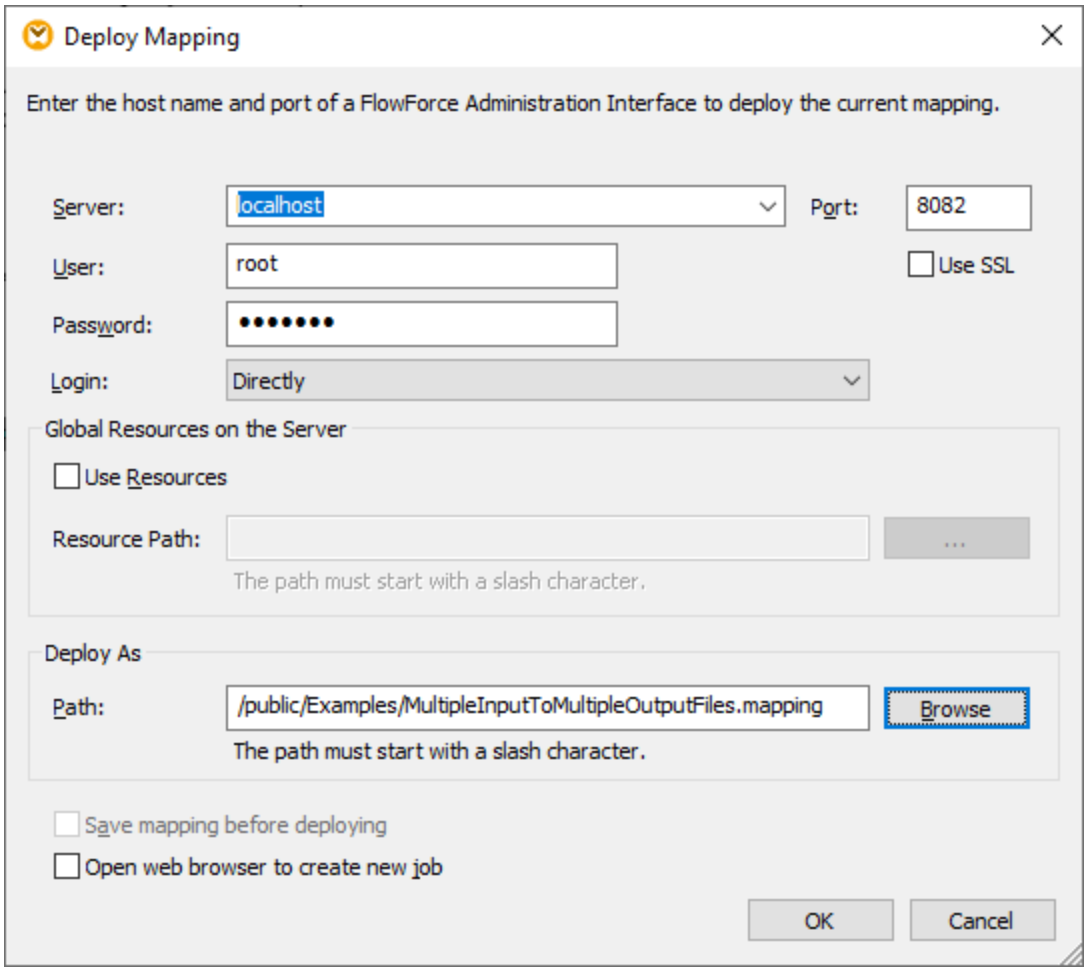
account; however, any other FlowForce user account may also be used, provided that it has permissions to write data to the specified path. In this example, the **Open browser to create new job** check box has been deliberately left unchecked, because creating and configuring the job will be a separate step discussed further below.

5. For consistency with other examples, it is recommended to use the target path **/public/Examples/PersonListWithGrouping.transformation**.

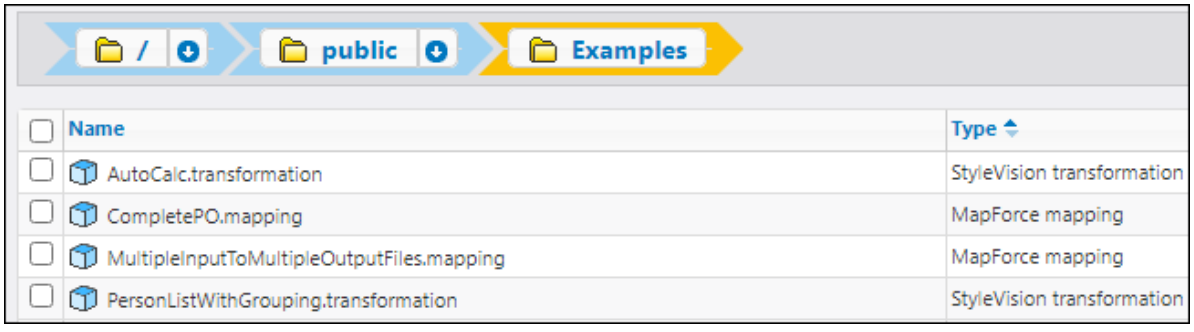


To deploy the MapForce mapping to FlowForce Server:

- On the **File** menu, click **Deploy to FlowForce Server**. Filling in the connection details illustrated below works the same way as discussed above for StyleVision. Again, for consistency with other examples, it is recommended to use the target path **/public/Examples/MultipleInputToMultipleOutputFiles.mapping**.



After the files were successfully deployed, the corresponding entries will appear in the specified FlowForce container (in this case, "/public/Examples") when you log on to FlowForce Server:

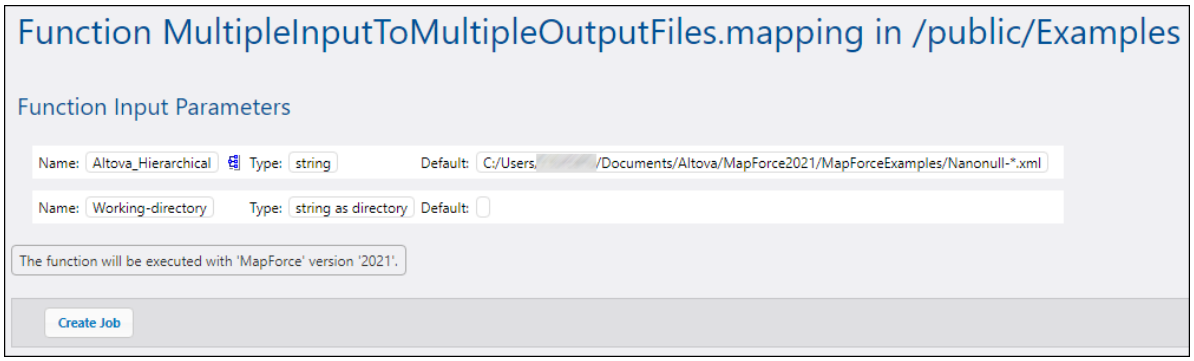


Note that the entries above are not jobs yet; they are now FlowForce functions from which actual jobs have yet to be created, as shown below.

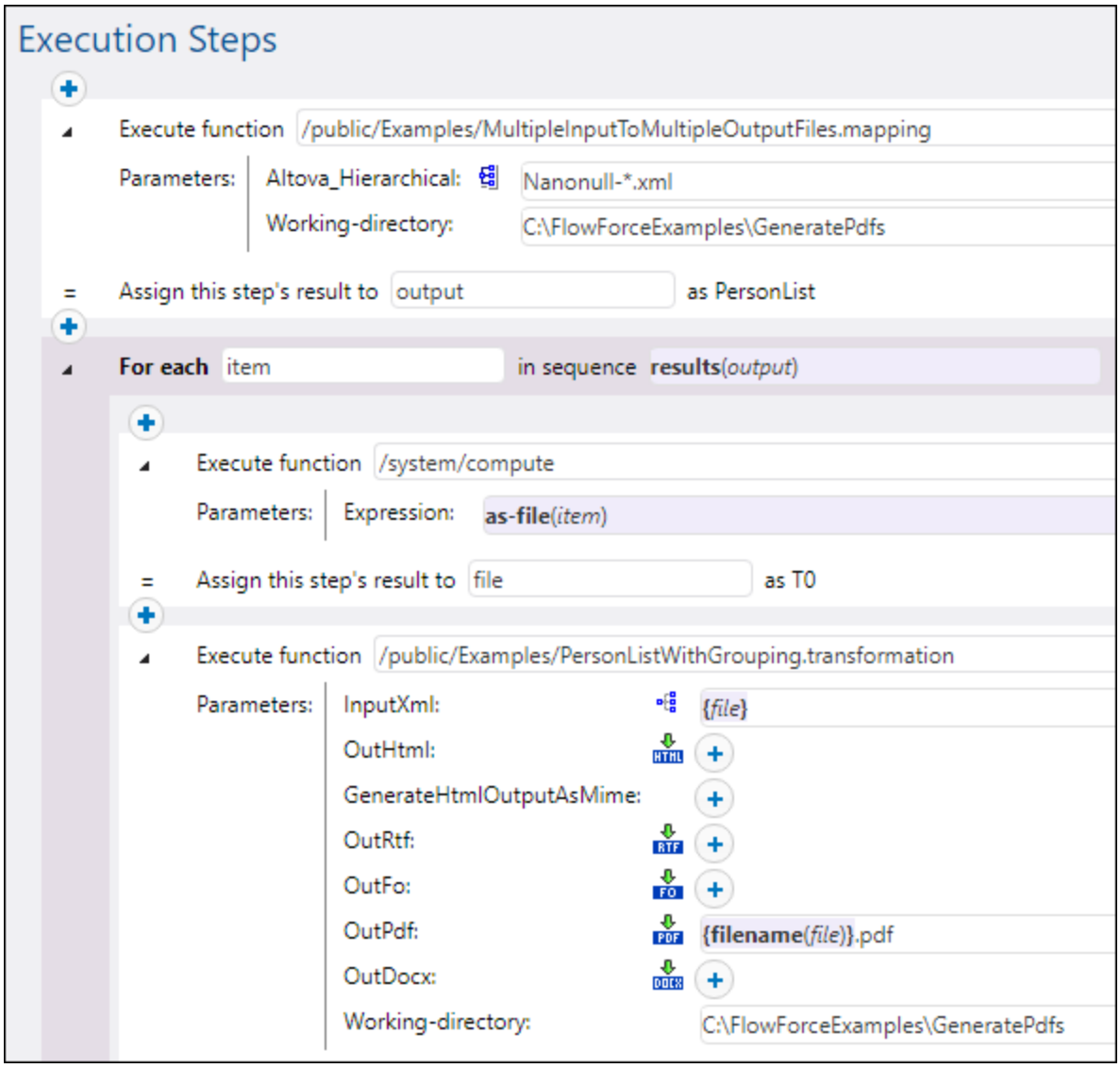
Create and configure the FlowForce job

Now that the MapForce mapping and the StyleVision transformation have been deployed to FlowForce Server, they can be used to create the required job, as follows:

1. Navigate to the FlowForce **/public/Examples** container and click the function **MultipleInputToMultipleOutputFiles.mapping** deployed previously. Notice that the source component of the MapForce mapping discussed at the very beginning of this example has now become an input parameter to the FlowForce function. Also, it has a default value which is the path to the instance XML files processed by the mapping. This value can be overridden later if necessary. The "Working-directory" parameter was added automatically by FlowForce; its role will be clarified in the next steps.

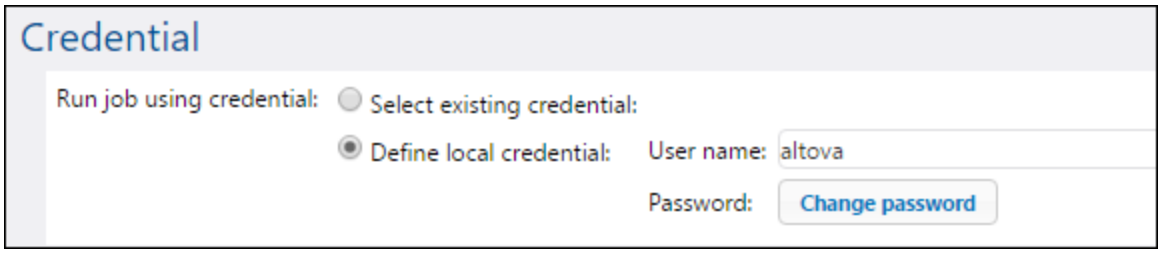


2. Click **Create Job**.
3. Enter a name and optionally a description for the job you are creating.
4. Configure the "Execution Steps" part of the job as shown below.



5. Under "Service", select the "Make this job available via HTTP..." check box and enter the name of the Web service that will trigger the job on demand, for example "GeneratePdfsService". If you prefer to run the job as a scheduled job, or as a file system trigger, set the appropriate triggers (see Managing Triggers 166).

6. Under "Credential", enter the username and password of the operating system user account (the job will be executed as this user). Be careful not to confuse this password with the password of the FlowForce Web administration interface (see also Credentials 177).



7. Click **Save**.

To understand how the job actually works, let's have a closer look at the "Execution Steps" section of the job. The first execution step calls the mapping deployed previously. It looks for any XML file that begins with "Nanonull-" in the working directory. In this example, the working directory is **C:\FlowForceExamples\GeneratePdfs**.

The output returned by the first execution step represents the data returned by the mapping. It has been explicitly named `output`, in order to make it possible to refer to it in a subsequent step.

The second step of the job is a "for-each" step. Notice how the "for-each" step uses a FlowForce expression `results(output)` to get access to the data returned by the first step (that is, the output returned by the mapping). Specifically, the expression calls the function `results()` which takes as argument the output returned by the previous step, see also Step Result Functions 314. For an introduction to FlowForce expressions, see FlowForce Expressions 229.

The "for-each" step consists of two smaller execution steps:

1. The first step calls the /system/compute 243 built-in function to convert the mapping output into an actual file (generically named `file`). Importantly, the output of the `results(output)` expression is a stream, not a file. If the mapping returns multiple outputs (as in this case), the mapping output represents a sequence of streams. For this reason, a FlowForce expression function (`as-file`) is used to convert the current stream (the one that is being iterated) into an actual file.
2. The second step calls, for each stream that is being iterated, the StyleVision transformation deployed previously. Namely, with each iteration, StyleVision Server is called, an XML file is supplied as input, and a PDF file is returned as output. The FlowForce expression `{filename(file)}.pdf` creates the actual PDF file name on the disk. This operation takes place in the working directory specified by the "Working-directory" parameter.

Note: In this example, the same working directory is used by both steps—the one which executes the mapping and the one which runs the StyleVision transformation. In some cases, it may be necessary to specify separate working directories, in order to avoid file name collision or job execution errors.

Running the job

To prepare the input data for the job, copy the **Nanonull-Branch.xml** and **Nanonull-HQ.xml** from **<Documents>\Altova\MapForce2023\MapForceExamples** to the working directory (**C:\FlowForceExamples\GeneratePdfs**). This way, the first step of the job gets some input XML files to read data from when the job runs.

To run the job, do one of the following:

- Go to **Home**, and then click **Show all active triggers and services**. Next, click the job's URL displayed in the "Info" column.
- Enter http://127.0.0.1:4646/service/GeneratePdfsService in the browser's address bar. Note that this URL works only if the *FlowForce Server* service listens at the default host address and port name. If you have defined other host and port settings in the Configuration page 62, change the address accordingly.
- If you set the optional **Host name** field of FlowForce Server from the Setup Page 57, you can execute the web service call directly from the job configuration page, by clicking the  button adjacent to the **Make this job available via HTTP** check box. The button is not displayed otherwise.

If prompted for credentials when accessing the Web service, supply the same credentials you use to log on to FlowForce Server.

> Supplying your FlowForce Server user credentials for HTTP authentication is only for testing purposes. For production, it is recommended that you create a new FlowForce user, grant the **Service - Use** permission to this user on the container where the job is, and then access the Web service with the corresponding user account. To disable HTTP authentication and make the Web service public, grant the **Service - Use** permission to the user **Anonymous**, see How Permissions Work 126.

On successful job execution, the PDF files generated by the job will be available in the working directory **C:\FlowForceExamples\GeneratePdfs**. The browser displays "Cannot output the job" even in case of successful execution (this is expected, since the job produces PDF files which cannot be output to the browser). If the job fails to execute for any reason, the browser will display a "Service execution failed" message. In this case, check the error log 192 of the job. To troubleshoot issues, you may need to verify again all the prerequisites listed at the top of this page.

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