MobileTogether Client
User & Reference Manual

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For Web Client

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Log in to MobileTogether Server

1. Open a web browser.
2. In the browser’s address bar, enter the address of the MobileTogether Server to which you wish to connect and the port that has been configured as the server’s mobile client port. For example, if you are connecting to a MobileTogether Server on your own machine and that server is using the default client port settings, enter: localhost:8083 in the address bar of your browser.
3. Sign in directly with the user name and password that has been assigned to you by your MobileTogether Server administrator. If you have not been assigned one, then use anonymous as your user name; no password is required for anonymous.
4. A successful login takes you to the root container (Container /), which contains all the solutions deployed to that server.

Run a solution

1. After logging in to MobileTogether Server, navigate to the solution you want to run.
2. Run the solution by clicking/tapping the solution's link in its Run in Browser column.
3. If a solution was run previously and had data saved, then the Clear Saved Data button is displayed for that solution. If you wish to run the solution with the original unchanged data, then click/tap Clear Saved Data. If you do not clear saved data, then the solution will start with the data that has been previously saved.
4. After you have finished, log out by clicking/tapping Log out at the top right of the screen.

Note: Data that is saved on the web client is saved in the local storage (aka web storage) of your browser. HTML 5.0 local storage is supported in the following browsers:

<table>
<thead>
<tr>
<th>Browser</th>
<th>Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>IE 8.0</td>
<td>8.0+</td>
</tr>
<tr>
<td>Firefox</td>
<td>3.5+</td>
</tr>
<tr>
<td>Safari</td>
<td>4.0+</td>
</tr>
<tr>
<td>Chrome</td>
<td>4.0+</td>
</tr>
<tr>
<td>Opera</td>
<td>10.5+</td>
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<tr>
<td>iPhone</td>
<td>2.0+</td>
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<tr>
<td>Android</td>
<td>2.0+</td>
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